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PID Controller Autotuning Design by a Deterministic Q-SLP Algorithm

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ABSTRACT The proportional integral and derivative (PID) controller is extensively applied in many applications. However, three parameters must be properly adjusted to ensure effective performance of the control system: the proportional gain (K_P), integral gain (K_I) and derivative gain (K_D). Therefore, the aim of this paper is to optimize and improve the stability, convergence and performance in autotuning the PID parameter by using a deterministic Q-SLP algorithm. The proposed method is a combination of the swarm learning process (SLP) algorithm and Q-learning algorithm. The Q-learning algorithm is applied to optimize the weight updating of the SLP algorithm based on the new deterministic rule and closed-loop stabilization of the learning rate. To validate the global optimization of the deterministic rule, it is proven based on the Bellman equation, and the stability of the learning process is proven with respect to the Lyapunov stability theorem. Additionally, to demonstrate the superiority of the performance and convergence in autotuning the PID parameter, simulation results of the proposed method are compared with those based on the central position control (CPC) system using the traditional SLP algorithm, the whale optimization algorithm (WOA) and improved particle swarm optimization (IPSO). The comparison shows that the proposed method can provide results superior to those of the other algorithms with respect to both performance indices and convergence.

INDEX TERMS Autotuning gain, central position control system, Q-learning algorithm, PID controller, swarm learning process algorithm, optimal control.

I. INTRODUCTION

Nowadays, PID controllers are widely applied and represent the most preferred choice of controller in many applications, such as power plants, industrial and mechanical systems, robotics [1]–[4], wind turbines [5], passive optical networks [6], [7], load frequency control (LFC) systems [8], [9], hydraulic turbine regulation systems [3], and radial active magnetic bearings [4], because they provide excellent performance, reliability, and robustness and are characterized by flexibility, low cost, a simple structure and ease of design [3], [10]–[13]. To obtain good closed-loop performance of PID controllers, appropriately adjusting three

parameters, the proportional gain (K_P), integral gain (K_I) and derivative gain (K_D), is integral to system control [4], [10]. In 1942, a method of tuning the PID parameter was proposed by Ziegler-Nichlor [14]. After that, many methods were proposed, for example, the Cohen-Coon, phase and gain margin methods. These methods adjust the parameter based on the experience of the designer and require time for tuning. In practice, the system control is dynamic, and these approaches are ineffective for high order system modeling [7], [15], [16]. Recently, optimal tuning of the PID parameter by applying artificial intelligence (AI) has been implemented. This approach involves continuous tuning of the parameter based on the dynamic system to obtain the best system response by minimizing selection of the performance indices [17], [18].

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At present, many AI methods have been proposed to autotune the PID parameter, such as fuzzy logic [2], [10], [19], [20], neural networks (NNs) [1], [7], [21], particle swarm optimization (PSO) algorithms [6], [22], [23], hybrid firefly (FA) and pattern search [8], the ant lion optimization (ALO) algorithm [24], the whale optimization algorithm (WOA) [25], cuckoo search (CS) [10], [26], bacterial foraging optimization [27], genetic algorithms [28], the cosine algorithm [29], the bat algorithm [12], ant colony optimization (ACO) [13], [30], differential evolution (DE) [31], World Cup optimization (WCO) [32], evaluation algorithms (EAs) [33], [34], gray wolf optimization (GWO) [35], nature-inspired algorithms [17], chaotic invasive weed optimization [36], [37], flower pollination algorithm (FPA) [38] and firefly algorithm (FFA) [39]. Although many AI methods have been proposed to autotune the PID parameter, the challenges of long execution time and convergence persist. Therefore, [14] proposed the novel algorithm called the swarm learning process algorithm to improve the convergence and performance in autotuning the PID parameter. This algorithm is motivated by student learning in the classroom and applies the concepts of the swarm algorithm and learning algorithm. Achieving efficiency of the SLP algorithm requires adjusting the weight according to the behavior of the system. Conventionally, it is adjusted by a random process. Reinforcement learning (RL) is a method that solves the searching problem via interaction between an agent and the environment without needing an exact model of the environment [40], [41]. The agent receives the previous result of the learning environment in the form of a reward and learns until achieving the goal of learning. The Q-learning algorithm is an RL method that is widely applied in various applications, i.e., industrial control, robotics, time prediction, signal control, etc., because of the search rapidity and high convergence.

Due to the limitations of the SLP algorithm and the usefulness of the Q-learning algorithm, this paper applies the Q-learning algorithm to adjust the weight of the SLP algorithm. Nevertheless, the advantages of the Q-learning algorithm depend on the rule of updating the learning state [40], [42]–[44]. This paper proposes a new deterministic Q-learning algorithm for improving the stability and convergence performance in autotuning the PID parameter. Additionally, to improve the stability in adjusting the weight of the SLP algorithm based on the Q-learning algorithm, this paper proposes closed-loop stabilization of the learning rate, applied in the process of the Q-learning algorithm. The sufficient condition of the closed-loop stability is proven according to the Lyapunov stability theorem. Furthermore, the optimization of the proposed method is proven based on the Bellman equation. Finally, to show the superiority of the proposed method in terms of convergence and performance, a comparison with the simulation results of the traditional SLP algorithm [14], the WOA [25] and IPSO [45] based on the central position control (CPC) system is provided. Therefore, the contributions of this paper can be summarized as follows:

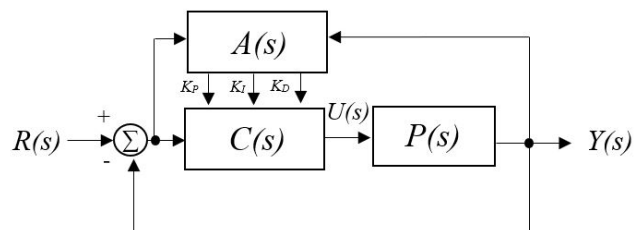


FIGURE 1. The structure of autotuning the PID controller.

1. The deterministic Q-SLP algorithm is proposed to autotune the PID parameter. This algorithm is a combination of the Q-learning algorithm and SLP algorithm. The Q-learning algorithm is applied to adjust the weight of the SLP algorithm.
2. The deterministic Q-SLP algorithm improves the stability, convergence and performance in autotuning the PID parameter.
3. A new rule for updating the process of the Q-learning algorithm is proposed, and its global optimization is proven based on the Bellman equation.
4. Closed-loop stabilization of the learning rate is proposed to improve the stability in adjusting the weight of the SLP algorithm based on the Q-learning algorithm. It is proven with respect to the Lyapunov stability theorem.
5. The superiority of the performance and convergence time are verified by comparison with the simulation results of the traditional SLP algorithm [14], the WOA [27] and IPSO [47] based on the CPC system.

This paper is organized into 6 sections: Section 2 presents the PID controller and objective design. The deterministic Q-SLP algorithm is presented in section 3. Section 4 explains the convergence analysis of the deterministic Q-SLP algorithm. Section 5 presents the simulation results and a discussion, and section 6 provides the conclusion.

II. PID CONTROLLER AND OBJECTIVE DESIGN

Generally, the structure of a PID controller combines three control parameters, i.e., K_P , K_I and K_D . Each parameter affects a different response of the system: K_P reduces the error, K_I increases the speed of response and reduces the error when the operation of the system is changed but overshoot occurs, and K_D reduces the overshoot from K_I and improves the stability of the system [7], [26]. The common closed-loop diagram of autotuning the PID controller is shown in Figure 1.

From Figure 1, the common transfer function of the PID controller ($C(s)$) is defined as follows:

$$C(s) = K_P + \frac{K_I}{s} + K_D s \tag{1}$$

Therefore, the output of the controller ($U(s)$) can be defined as follows:

$$U(s) = C(s)(R(s) - Y(s)) \tag{2}$$

where $P(s)$ is the transfer function of process control, $R(s)$ is the transfer function of reference input and $Y(s)$ is a transfer

function of system response. $A(s)$ is the autotuning method that this paper proposes, the deterministic Q-SLP algorithm.

Because the primary objective of the optimizing algorithm is to find the proper value for achieving the objective function [29], the performance index of the optimal PID controller is significant. The performance indices usually considered in PID controller design are the integral of the absolute error (*IAE*), integral of the time multiplied squared error (*ITSE*), integral of the time multiplied absolute error (*ITAE*), mean of the squared error (*MSE*) and integral of the squared error (*ISE*) [12], [42]. The definition for each of the performance indices is as follows:

$$IAE = \int_0^\tau |e(t)|dt \tag{3}$$

$$ITSE = \int_0^\tau te(t)^2 dt \tag{4}$$

$$ITAE = \int_0^\tau t|e(t)|dt \tag{5}$$

$$MSE = \frac{1}{t} \int_0^\tau (e(t))^2 dt \tag{6}$$

$$ISE = \int_0^\tau e(t)^2 dt \tag{7}$$

where $e(t)$ is the error in the time domain.

Although the above performance indices are generally applied as the criteria of designing PID controllers because evaluation is based on the frequency domain, they have many disadvantages such as the response result based on *IAE* and *ISE* having a long settling time and the derivation process of *ITSE* being complex [46], [47]. Therefore, [46], [47] proposed the new performance index given as Equation 8. It can be evaluated in the time domain by considering the transient response parameters, namely, the maximum overshoot (M_p), settling time (t_s), rise time (t_r) and steady state error (e_{ss}). This paper applies it as the criterion of autotuning the PID parameter and the basis of closed-loop stabilization of the learning rate.

$$J(t) = (1 - e^{-\beta})(m_p + e_{ss}) + e^{-\beta}(t_s - t_r) \tag{8}$$

where β is the weighting factor, which is set by the designer. If it is set to greater than 0.7, then the maximum overshoot and steady-state error are reduced. If it is set to less than 0.7, then the rise time and settling time are reduced.

III. DETERMINISTIC Q-SLP ALGORITHM

A. SLP ALGORITHM

The SLP algorithm was proposed by [14]. It applies the concepts of the swarm algorithm and learning algorithm. Its process consists of (3) sub-processes of evaluation, selection and learning. Evaluation involves checking that the students in the class have a score corresponding to the criteria. If a student's score breaks the criteria, then that student is sorted out of the class, and a new student is established. Selection involves choosing the students for passing the class. A student who passes the class is represented by the optimal value and becomes the basis for new student establishment and training

of the students who remain in the class. Learning involves training of the students in the class to achieve the criteria of passing the class. Learning classifies the students into 2 groups: the good score group and the bad score group. The good score group is trained based on self-knowledge and students who pass the class, while the bad score group is trained based on the good score group.

The process of establishing new students is defined as follows:

$$S(K)_{new} = \frac{W(K) \sum_{n=1}^N f_i(K)s_i(K)}{N} \tag{9}$$

where each student is represented by $S(K)$; K_p , K_I and K_D are represented by K ; the score for each student is represented by s_i ; the number of students in the class is represented by N ; the weight of training for each student is represented by $W(K)$; and the number of scores s_i in the class is represented by $f_i(K)$.

The definition of the learning process for the good score group is given in Equation 10.

$$S(K) = \frac{W(K) \sum_{n=1}^N s_i(K)}{N} \tag{10}$$

For the bad score group, the learning process is defined as in Equation 11.

$$S(K) = \frac{W(K)(S_{Bad}(K) + S_{Good}(K))}{2} \tag{11}$$

where S_{Good} is the best score of the good score group and S_{Bad} is the score of a student who is in the bad score group and needs to learn.

The flow of the SLP algorithm, as shown in Figure 2, starts with initial student randomization, in which each student is represented by K_p , K_I and K_D , and then, the score for each student corresponding to the objective function is calculated. Next, each student is evaluated by the score to determine which students should remain in the class. If a student is sorted out, then a new student is established. Finally, each student is classified into 2 groups and trained until they can pass the criteria of the class. In the learning process, students are trained based on the Q-learning algorithm.

B. DETERMINISTIC Q-SLP ALGORITHM WITH A STABLE LEARNING RATE

The Q-learning algorithm is an offline rule of reinforcement learning (RL) [48], [49]. It approximates and updates the current rule with the optimal action-value (Q_*) based on the action-value (Q). This paper proposes the rule for updating given in Equation 13. The pseudocode of the Q-learning algorithm is presented as follows:

Initialization:

1: initial $Q(x, u)$

LOOP Process

2: **while** (episode does not end) **do**

3: Initialize state S_i

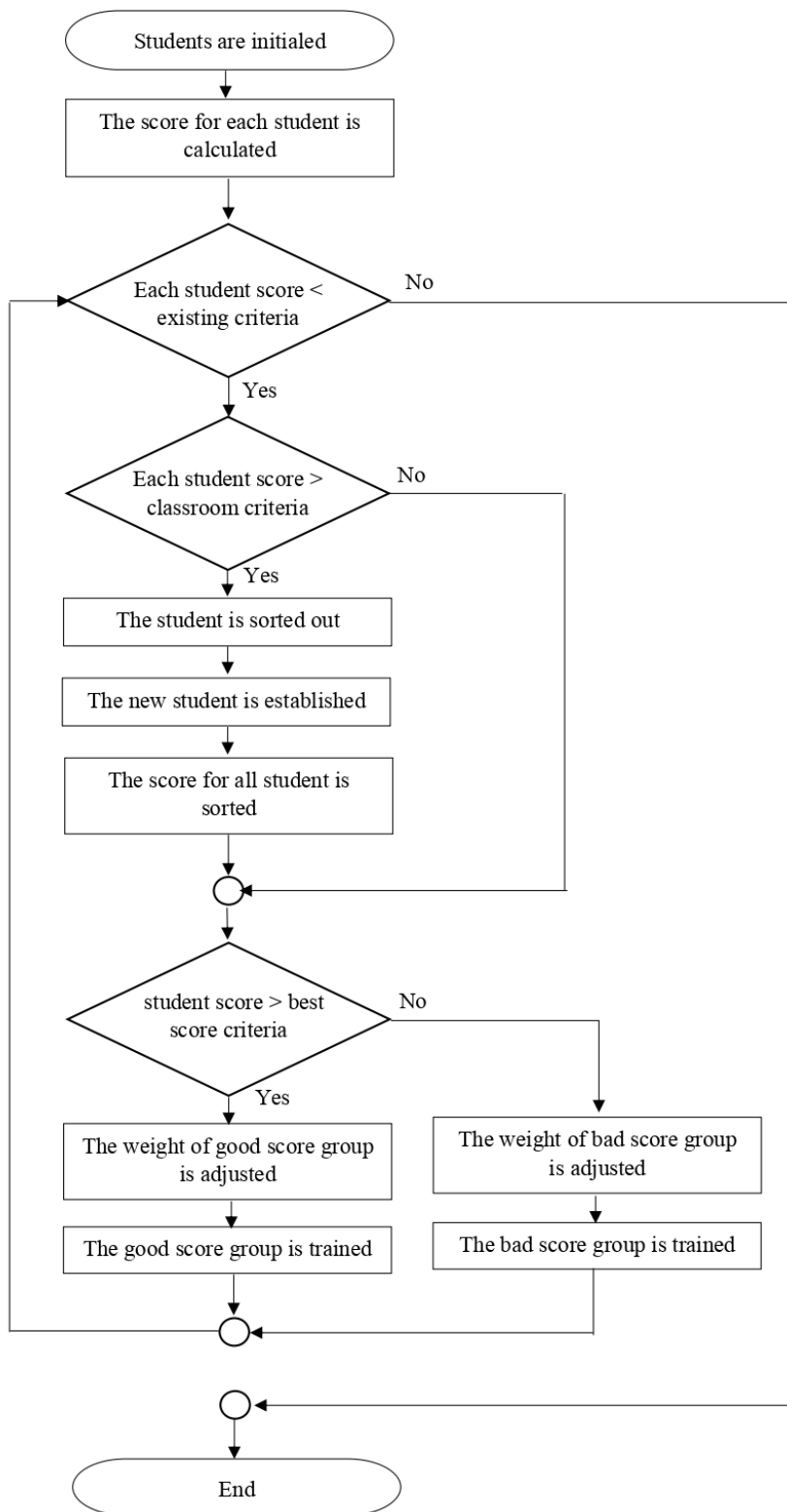


FIGURE 2. Flow chart of the SLP algorithm.

4: **while** (s_i does not reach the terminal state s_f) **do**
 5: Perform action u_i , and observe x_{i+1} and R_{i+1}
 6: Update Q values as in Equation 13.
 7: $u_i \leftarrow u_{i+1}$

8: **end while**
 9: **end while**
 In the pseudocode, x is the observed state, and u is the action.
 R is the reward for each episode i .

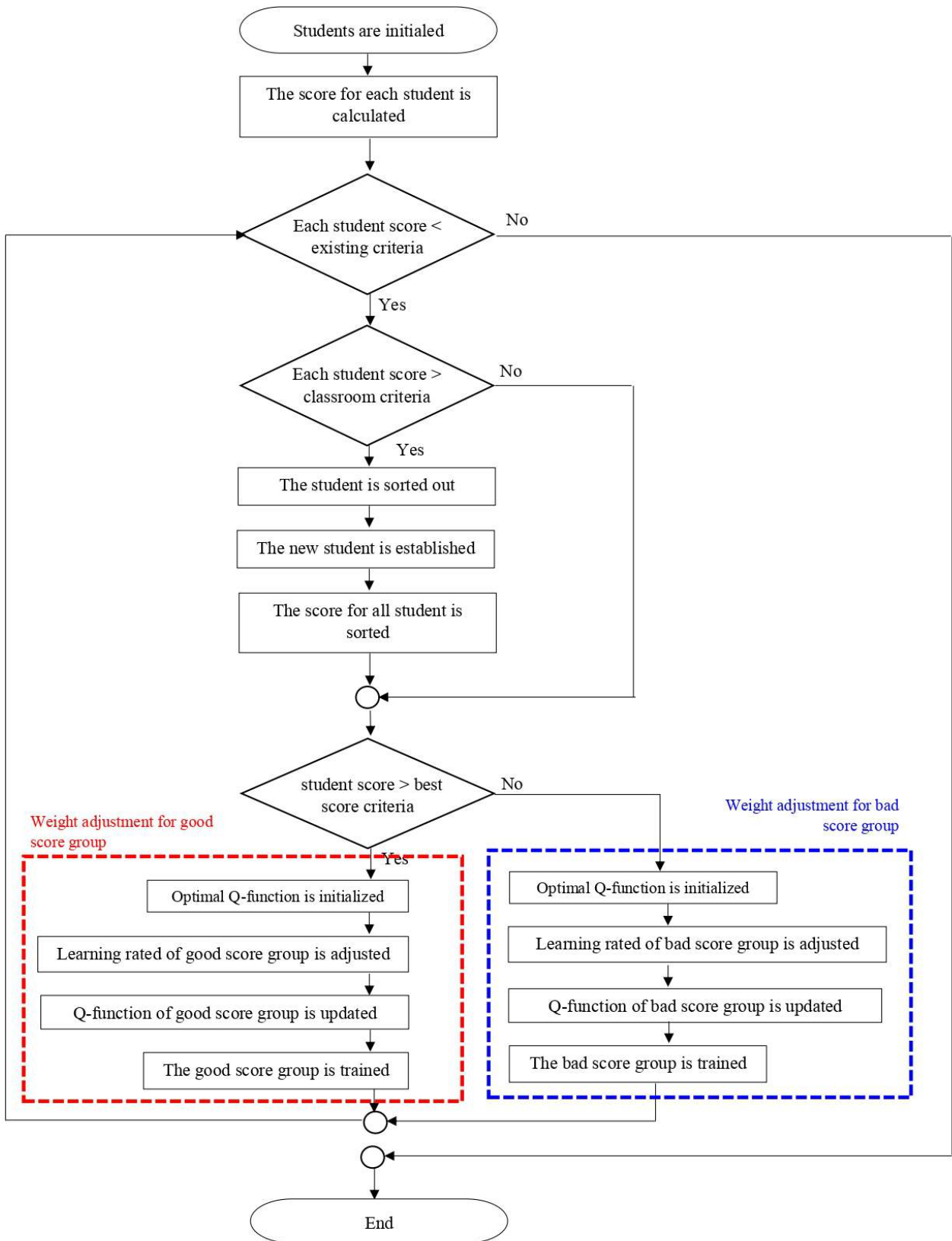


FIGURE 3. Flow chart of the deterministic Q-SLP algorithm.

The deterministic Q-SLP algorithm is a combination of the Q-learning algorithm and SLP algorithm. The Q-learning algorithm is used to adjust the weight of the SLP algorithm as $W(t) = Q_i(x(k), u(k))$, where $Q_i(x(k), u(k))$ is the quality of the Q-function for which the basic equation used is the Bellman equation as follows: [49]

$$Q_i(x(k), u(k)) = J(x(k), u(k)) + \lambda \min(Q_i(x(k+1), u(k+1))) \quad (12)$$

where $J(x(k), u(k))$ is the reward received, which, in this paper, is the value of the cost function, and λ is the learning rate.

The updating weight of the SLP algorithm is $W(t+1) = Q_{i+1}(x(k), u(k))$, where $Q_{i+1}(x(k), u(k))$ is the iterative updating of the Q-function at arbitrary state $x(k)$ and control $u(k)$, for which this paper proposes a new deterministic optimal Q-function to define it. The deterministic optimal Q-function is defined as follows:

$$Q_{i+1}(x(k), u(k)) = J(x(k), u(k)) + \lambda_i(1 - \mu)Q_i(x(k), u(k)) + \alpha \min Q_i(x(k+1), u(k+1)) \quad (13)$$

where λ_i is the learning rate of the Q-function generated based on the closed-loop stabilization of the learning rate of the deterministic Q-learning algorithm as in Equation 15. μ is the factor of the Q-function at iteration i . Note that the deterministic Q-SLP algorithm provides a quantitative methodology for selecting the controller parameters to approach an optimal transient response where the relative stability can be considered by the transient response in each time of tuning.

In the initialization, the proposed method is initiated as

$$Q_0(x(k), u(k)) = \Upsilon(x(k), u(k)) \quad (14)$$

where $\Upsilon(x(k), u(k))$ is a positive semi-definite function.

Theorem 1: At sampling time t , the system with PID control that is tuned according to K_P , K_I and K_D by the deterministic Q-SLP algorithm is stable if the learning rate of the deterministic Q-function is generated as follows:

$$3v(t) \left(\frac{\rho(t) - \psi(t) + \beta(t)}{2t\xi(t) + 6v(t)\beta(t)} \right) < \lambda \leq 3v(t) \left(\frac{\rho(t) + \psi(t) + \beta(t)}{2t\xi(t) + 6v(t)\beta(t)} \right) \quad (15)$$

where

$$\rho(t) = \sqrt{\frac{t\varpi(t)}{v(t)} + 4NX(t)\lambda(t)},$$

$$v(t) = \frac{t(W(t)W(t-1)E_{pp}^2(t))^2}{v(t)}$$

and $\beta(t) = NW(t)X(t)$.

Proof: The stability of the learning rate is proven according to the Lyapunov function, which can be defined as follows:

$$V(t) = \varphi \int_0^t tE^2(t)dt + (1 - e^{-\beta})(m_p(t) + E(t)) + e^{-\beta}(t_s(t) - t_r(t)) \quad (16)$$

The Lyapunov function can be changed as follows:

$$\begin{aligned} \Delta V(t) &= V(t+1) - V(t) \\ &= \varphi \int_0^t tE^2(t+1)dt - \varphi \int_0^t tE^2(t)dt + ((1 - e^{-\beta}) \\ &\quad \times (m_p(t+1) + E(t+1)) + e^{-\beta}(t_s(t+1) - t_r(t+1)) \\ &\quad - (1 - e^{-\beta})(m_p(t) + E(t)) + e^{-\beta}(t_s(t) - t_r(t))) \end{aligned} \quad (17)$$

$$\begin{aligned} &= \varphi \int_0^t t\Delta E^2(t)dt + (1 - e^{-\beta})(\Delta m_p(t) + \Delta E(t)) \\ &\quad + e^{-\beta}(\Delta t_s(t) - \Delta t_r(t)) \end{aligned} \quad (18)$$

From the structure of the SLP algorithm as shown in Equation 10 and Equation 11,

$$\begin{aligned} \Delta E(t) &= \Delta W(t)E_p(t) \\ &= -\frac{(\lambda(t)W(t) - W(t-1))E_p(t)}{N} \end{aligned} \quad (19)$$

where $E_p(t) = \sum_{i=1}^M \frac{\partial E_i(t)}{\partial W(t)}$, and M is the number of students.

$$\begin{aligned} \Delta m_p(t) &= \Delta W(t)M_{pp}(t) \\ &= -\frac{(\lambda(t)W(t) - W(t-1))M_{pp}(t)}{N} \end{aligned} \quad (20)$$

where $M_{pp}(t) = \sum_{i=1}^M \frac{\partial m_{pi}(t)}{\partial W(t)}$.

$$\begin{aligned} \Delta t_s(t) &= \Delta W(t)T_{sp}(t) \\ &= -\frac{(\lambda(t)W(t) - W(t-1))T_{sp}(t)}{N} \end{aligned} \quad (21)$$

where $T_{sp}(t) = \sum_{i=1}^M \frac{\partial T_{si}(t)}{\partial W(t)}$.

$$\begin{aligned} \Delta t_r(t) &= \Delta W(t)T_{rp}(t) \\ &= -\frac{(\lambda(t)W(t) - W(t-1))T_{rp}(t)}{N} \end{aligned} \quad (22)$$

where $T_{rp}(t) = \sum_{i=1}^M \frac{\partial t_{ri}(t)}{\partial W(t)}$.

Therefore, Equation 11 can be written as follows:

$$\begin{aligned} \Delta V(t) &= \varphi \int_0^t t \left(\frac{(-\lambda(t)W(t) - W(t-1))E_p(t)}{N} \right)^2 dt \\ &\quad - \frac{\lambda(t)W(t) - W(t-1)}{N} ((1 - e^{-\beta})(M_{pp}(t) - E_p(t)) \\ &\quad + e^{-\beta}(T_{sp}(t) - T_{rp}(t))) \end{aligned} \quad (23)$$

If at sampling time t , $\beta_I(t) > \beta_M(t) < \beta_A(t)$, where $\beta_I(t) = t \left(\frac{(-\lambda(t)W(t) - W(t-1))E_p(t)}{N} \right)^2$, $\beta_M(t) = \frac{\lambda(t)W(t) - W(t-1)}{N} ((1 - e^{-\beta})(M_{pp}(t) - E_p(t))$ and $\beta_A(t) = e^{-\beta}(T_{sp}(t) - T_{rp}(t))$, is satisfied, then the stability based on Lyapunov stability is guaranteed. This means that the learning of the deterministic Q-SLP algorithm is stable when the learning rate (λ) satisfies Equation 15. ■

IV. CONVERGENCE ANALYSIS OF THE DETERMINISTIC Q-FUNCTION

Definition 1 ([40]): The convergence of the Q-function can be proven by generating the sequence of the Q-function ($Q_i(x, u)$, where $i \in \mathbf{Z}^+ + \{0\}$); then,

1. $Q_*(x(k), u(k)) \leq Q_{i+1}(x(k), u(k)) \leq Q_i(x(k), u(k))$ and
2. $\lim_{i \rightarrow \infty} Q_i(x(k), u(k)) = Q^*(x(k), u(k))$.

Lemma 1: For iteration $i \in \mathbf{Z}^+ + \{0\}$, if $Q_i(x(k), u(k))$ can be updated with the learning rate corresponding to Equation 15 and $Q_0(x(k), u(k))$ can be defined as Equation 14, then $Q_*(x(k), u(k)) \leq Q_{i+1}(x(k), u(k)) \leq Q_i(x(k), u(k))$.

Proof: At sequence $i = 0$, $Q_0(x(k), u(k))$ is initiated with the positive semi-definite function given in Equation 14. Therefore, the above holds for the case of $Q_0(x(k), u(k)) = Q_0(x(k), u(k))$.

At sequence $i + 1$, $\lambda_{i+1} = 1$, and $\mu = 0$.

$$\begin{aligned} Q_{i+1}(x(k), u(k)) &= J(x(k), u(k)) + \lambda_{i+1}((1 - \mu)Q_{i+1}(x(k), u(k)) \\ &\quad + \alpha \min_{u(k+1)}\{Q_{i+1}(x(k+1), u(k+1))\}) \\ &= Q_i(x(k), u(k)) + \lambda_0((1 - \mu)Q_0(x(k), u(k)) \\ &\leq Q_i(x(k), u(k)) \end{aligned} \quad (24)$$

At sequence i , $\lambda_{i+1} = 1$, and $\mu = 0$.

$$\begin{aligned} Q_i(x(k), u(k)) &= J(x(k), u(k)) + \alpha \min_{u(k+1)}\{Q_{i+1}(x(k+1), \\ &\quad \times u(k+1))\} \\ &\geq J(x(k), u(k)) + \alpha \min_{u(k+1)}\{Q_*(x(k+1), \\ &\quad \times u(k+1))\} \\ &= Q_*(x(k), u(k)) \end{aligned} \quad (25)$$

From Equations 24 and 25, we can conclude that $Q_*(x(k), u(k)) \leq Q_{i+1}(x(k), u(k)) \leq Q_i(x(k), u(k))$. ■

Lemma 2: Let $\zeta(x(k), u(k)) = J(x(k), u(k)) + \lambda \min_{k \rightarrow \infty} (x(k+1), u(k+1)) - \mu Q_\infty(x(k), u(k))$, where $x(k), u(k) \neq 0$. Let ϕ be a small positive number; if $\zeta(x(k), u(k)) > 0$, then $\zeta(x(k), u(k)) - \phi > 0$, and if $\zeta(x(k), u(k)) < 0$, then $\zeta(x(k), u(k)) + \phi < 0$; then, $Q_\infty(x(k), u(k))$ is finite.

Proof: From Equation 13, in the case of $\lim_{i \rightarrow \inf} \lambda_i \neq 0$,

$$\begin{aligned} Q_\infty(x(k), u(k)) &= J(x(k), u(k)) + (1 - \mu)Q_\infty(x(k), u(k)) \\ &\quad + \alpha \min_{u_k \rightarrow \infty} (x(k+1), u(k+1)) \end{aligned} \quad (26)$$

Assumption 1: From Equation 26, it is assumed that if $\lim_{i \rightarrow \infty} \lambda_i = 0$ is true, then $\lim_{i \rightarrow \infty} Q_i(x(k), u(k))$ exist.

Given this,

$$\begin{aligned} \zeta(x(k), u(k)) &= J(x(k), u(k)) + \alpha \min_{u(k) \rightarrow \infty} (x(k+1), u(k+1)) \\ &\quad - \mu Q_\infty(x(k), u(k)) \end{aligned} \quad (27)$$

where $\zeta(x(k), u(k)) \neq 0$ and $x(k), u(k) \neq 0$.

$\forall \phi > 0$ and $N > 0$, where $N \in \mathbf{R}^+ - \{0\}$, if $\zeta(x(k), u(k)) + \phi$ and $\zeta(x(k), u(k)) - \phi$ have the same sign, then

$$\begin{aligned} \zeta(x(k), u(k)) - \phi &\leq J(x(k), u(k)) + \alpha \min_{u(k+1)} (x(k+1), \\ &\quad u(k+1)) - \mu Q(x(k), u(k)) \\ &= \zeta(x(k), u(k)) + \phi \end{aligned} \quad (28)$$

On the other hand, from Equation 13,

$$\begin{aligned} Q_{i+1}(x(k), u(k)) &= J(x(k), u(k)) + \lambda_i((1 - \mu)Q_i(x(k), u(k))) \\ &\quad + \alpha \min_{u(k+1)} Q_i(x(k+1), u(k+1)) \end{aligned}$$

$$\begin{aligned} Q_i(x(k), u(k)) &= J(x(k), u(k)) + \lambda_{i-1}((1 - \mu)Q_{i-1}(x(k), u(k))) \\ &\quad + \alpha \min_{u(k+1)} Q_{i-1}(x(k+1), u(k+1)) \\ &\quad \vdots \\ Q_1(x(k), u(k)) &= J(x(k), u(k)) + \lambda_0((1 - \mu)Q_0(x(k), u(k))) \\ &\quad + \alpha \min_{u(k+1)} Q_0(x(k+1), u(k+1)) \end{aligned} \quad (29)$$

Therefore, it can be obtained that

$$\begin{aligned} Q_{i+1}(x(k), u(k)) &= J(x(k), u(k)) + \sum_{j=0}^i \lambda_j(((1 - \mu)Q_j(x(k), u(k))) \\ &\quad + \alpha \min_{u(k+1)} Q_j(x(k+1), u(k+1))) \end{aligned} \quad (30)$$

Let the limit of i approach ∞ . For $x(k)$ and $u(k)$,

$$\begin{aligned} Q_\infty(x(k), u(k)) &= J(x(k), u(k)) + \sum_{j=0}^{N-1} \lambda_j(((1 - \mu)Q_j(x(k), u(k))) \\ &\quad + \alpha \min_{u(k+1)} Q_j(x(k+1), u(k+1))) \\ &\quad + \sum_{i=N}^{\infty} \lambda_i(((1 - \mu)Q_i(x(k), u(k))) + \alpha \min_{u(k+1)} \\ &\quad \times Q_i(x(k+1), u(k+1))) \end{aligned} \quad (31)$$

From Equation 28, $J(x(k), u(k)) + \sum_{j=0}^{N-1} \lambda_j(((1 - \mu)Q_j(x(k+1), u(k+1))) + \alpha \min_{u(k+1)} Q_j(x(k+1), u(k+1))) + (\zeta(x(k), u(k)) - \phi) \sum_{i=N}^{\infty} \lambda_i(Q_i(x(k), u(k))) \leq Q_\infty(x(k), u(k)) < J(x(k), u(k)) + \sum_{j=0}^{N-1} \lambda_j(((1 - \mu)Q_j(x(k+1), u(k+1))) + \alpha \min_{u(k+1)} Q_j(x(k+1), u(k+1))) + (\zeta(x(k), u(k)) + \phi) \sum_{i=N}^{\infty} \lambda_i(Q_i(x(k), u(k)))$. For $\sum_{j=N}^{\infty} \lambda_j \rightarrow \infty$, $Q_\infty(x(k), u(k)) > \infty$; if $\zeta(x(k), u(k)) > 0$, then $\zeta(x(k), u(k)) - \phi > 0$, and if $\zeta(x(k), u(k)) < 0$, then $\zeta(x(k), u(k)) + \phi < 0$. This means that $Q_\infty(x(k), u(k))$ is finite. Therefore, Assumption 1 is true, and the conclusion holds. ■

Theorem 2: Let $Q_i(x(k), u(k))$ be updated as in Equation 13, where $i \in \mathbf{Z}^+ + \{0\}$, the learning rate is generated as in Equation 15 and $0 \leq \mu < 1$. $Q_i(x(k), u(k))$ can approach its $Q_*(x(k), u(k))$ of the Bellman equation for all sequences i , where $i = 1 \rightarrow \infty$. That is,

$$\lim_{i \rightarrow \infty} Q_i(x(k), u(k)) = Q^*(x(k), u(k)) \quad (32)$$

where $Q^*(x(k), u(k)) = \min_{u(k)}\{Q(x(k), u(k)) + \alpha Q_*(x(k+1), u(k+1))\}$.

Proof: From Lemma 2 and Equation 26, let $N > 0$, where $N \in \mathbf{R}^+$; then,

$$\begin{aligned} Q_\infty(x(k), u(k)) &= J(x(k), u(k)) + (1 - \mu)Q_\infty(x(k), u(k)) \\ &\quad + \alpha \min_{u_k \rightarrow \infty} (x(k+1), u(k+1)) \\ \min Q_\infty(x(k), u(k)) &= \min_{u_k} (J(x(k), u(k)) + (1 - \mu)(J(x(k), \\ &\quad u(k)) + \dots + (1 - \mu)(J(x(k+N), \\ &\quad u(k+N)) + \alpha \min_{u(x \rightarrow k)} (J(x(k+1), \end{aligned}$$

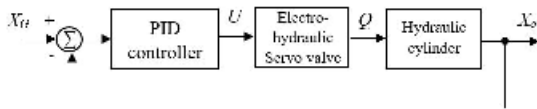


FIGURE 4. The structure diagram of the CPC system with a PID controller.

$$\begin{aligned}
 &u(k + 1)) + (1 - \mu)(J(x(k + N - 1), \\
 &u(k + N - 1)) + \alpha \min_{u(k \rightarrow N)} Q_\infty(x(k + N), \\
 &u(k + N)))))) \end{aligned} \quad (33)$$

With respect to the Bellman principle of optimization [50], Equation 33 can be applied as follows:

$$\lim_{N \rightarrow \infty} (1 - \mu)Q_\infty(x(k + N), u(k + N)) = 0 \quad (34)$$

and

$$\lim_{N \rightarrow \infty} \alpha \min_{u(k \rightarrow N)} Q_\infty(x(k + N), u(k + N)) = 0 \quad (35)$$

From Definition 1 of the optimal Q-function, it can be obtained that

$$Q_*(x(k), u_*(x(k))) \leq \min_{u(k \rightarrow N)} Q_\infty(x(k + N), u(k + N)) \quad (36)$$

According to Definition 1 and Equation 26,

$$\begin{aligned}
 Q_\infty(x(k), u(x(k))) &= J(x(k), u(k)) + (1 - \mu)Q_\infty(x(k), u(k)) \\
 &\quad + \alpha \min_{u(k \rightarrow \infty)} Q_\infty(x(k + 1), u(k + 1)) \\
 &= R(x(k), u(k)) + \alpha \min_{u(k \rightarrow \infty)} Q_*(x(k + 1), \\
 &\quad u(k + 1)) \\
 &= Q_*(x(k), u(k)) \end{aligned} \quad (37)$$

This means that $\lim_{i \rightarrow \infty} Q_i(x(k), u(k)) = Q_*(x(k), u(k))$ for all sequences i . Therefore, Equation 15 can be proven as optimal based on the Bellman equation. With respect to the conclusion of Lemma 1 and Theorem 2, the convergence of the new deterministic Q-function given in Equation 13 can be proved according to Definition 1. ■

V. SIMULATION AND DISCUSSION

A. MODEL OF CENTRAL POSITION CONTROL

To verify the performance and convergence in autotuning the PID parameter, this paper uses a CPC system as a platform for the verification.

The CPC system is the most important part of a strip steel manufacturing line. It improves the yield of the strip to prevent transverse deviation of the strip. An electro-hydraulic servo valve is used in the CPC system. The structure diagram of the CPC system with a PID controller is shown in Figure 4.

From Figure 4, the main system model is composed of the electro-hydraulic servo valve, hydraulic cylinder and displacement detection sensor. The transfer function of the electro-hydraulic servo valve can be written as follows [45]:

$$G_{sv}(s) = \frac{Q(s)}{U(s)} = \frac{K_{sv}}{\frac{s^2}{\omega_{sv}^2} + \frac{2\zeta_{sv}}{\omega_{sv}}s + 1} \quad (38)$$

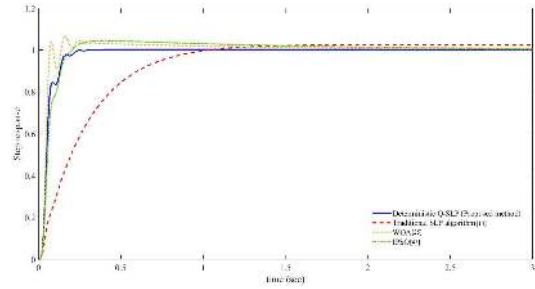


FIGURE 5. Comparison of transient responses in the case of $\beta = 0.5$.

where K_{sv} is the gain of the servo valve with no load, which is set as $0.00196 \text{ m}^3 / (\text{sA})$. ζ_{sv} is the damping ratio of the servo valve, which is set as 0.7, and ω_{sv} is the natural frequency of the servo valve, which is set as 157 rad/sec. The transfer function of the hydraulic cylinder obtained by neglecting the load uncertainty and quality can be written as follows:

$$G_h(s) = \frac{X_o(s)}{Q(s)} = \frac{\frac{1}{A_p}}{s(\frac{s^2}{\omega_h^2} + \frac{2\zeta_h}{\omega_h}s + 1)} \quad (39)$$

where X_o is the displacement of the hydraulic cylinder. ω_h is the natural frequency of the hydraulic cylinder, which is set as 88 rad/sec. ζ_h is the damping ratio of the hydraulic cylinder, which is set as 0.3. Actually, the system is a combination of complexity and many disturbances. Thus, for without loss of generality and for easy analysis of the transient response in each time of autotuning [45], the mathematical model of the electro-hydraulic servo valve system can be just simplified by neglecting the external noise and the load.

B. SIMULATION RESULT

In this paper, the performance and convergence in autotuning the PID parameter are verified by comparing the simulation results of the deterministic Q-SLP algorithm with those of the traditional SLP algorithm [14], the WOA [25] and the IPSO [45] based on the CPC system when changing the constant of the objective function (β). The changing constant of the objective function given in Equation 8 is set to $\beta = 0.5$, $\beta = 1$ and $\beta = 1.5$. In the simulation, the number of nodes for each algorithm is 20, with the same initial value, simulation time of 5 sec, and ranges of K_P , K_I and K_D of [0,20], [0,20] and [0,1]. The maximum number of iterations is 150 iterations.

The comparison results of the performance and convergence in the case of $\beta = 0.5$ are shown as Figures 5 and 6. In the case of $\beta = 1$, the comparison results are shown in Figures 7 and 8. Figures 9 and 10 show the comparison results of the performance and convergence in the case of $\beta = 1.5$.

The comparative performance indices, such as M_p , t_s , t_r and e_{ss} , based on CPC system for $\beta = 0.5$ are shown in Figure 5, and Table 1. The comparison of the proposed method yields $t_s = 0.113 \text{ sec}$, $t_r = 0.107 \text{ sec}$, $M_p = 0.002 \text{ mm}$ and $e_{ss} = 0.002 \text{ mm}$. The traditional SLP algorithm [14] yields $t_s = 2.006 \text{ sec}$, $t_r = 0.220 \text{ sec}$, $M_p = 0.025 \text{ mm}$ and

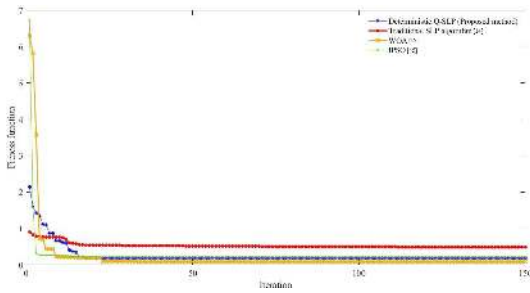


FIGURE 6. Comparison of objective functions in the case of $\beta = 0.5$.

TABLE 1. Summary of the performance and convergence comparison for $\beta = 0.5$.

Algorithm	Q-SLP	Traditional SLP [14]	WOA [25]	IPSO [45]
K_P	18.226	3.938	23.667	15.001
K_I	0.523	0.395	19.326	10.858
K_D	0.011	0.033	0.011	0.001
t_s (sec)	0.113	2.006	0.120	0.449
t_r (sec)	0.107	0.220	0.110	0.127
M_p (mm)	0.002	0.025	0.066	0.045
e_{ss} (mm)	0.002	0.023	0.003	0.006
$J(t)$	0.0052	0.517	0.082	0.216

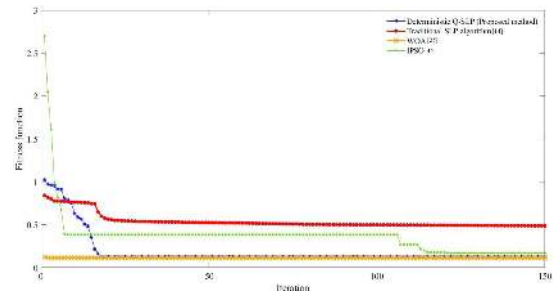


FIGURE 8. Comparison of objective functions in the case of $\beta = 1$.

TABLE 2. Summary of the performance and convergence comparison for $\beta = 1$.

Algorithm	Q-SLP	Traditional SLP [14]	WOA [25]	IPSO [45]
K_P	15.904	4.426	20.276	13.492
K_I	0.314	0.478	10.323	14.013
K_D	0.022	0.041	0.002	0.013
t_s (sec)	0.403	1.789	0.417	0.473
t_r (sec)	0.102	0.189	0.117	0.130
M_p (mm)	0.001	0.023	0.003	0.066
e_{ss} (mm)	0.001	0.021	0.001	0.004
$J(t)$	0.112	0.499	0.113	0.171

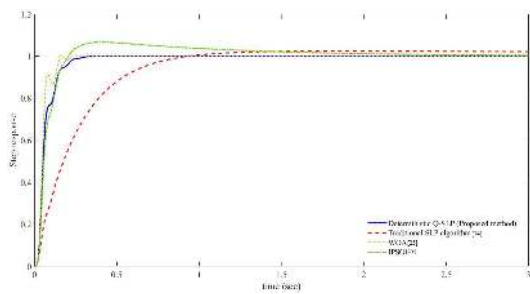


FIGURE 7. Comparison of transient responses in the case of $\beta = 1$.

$e_{ss} = 0.023$ mm. The WOA [25] yields $t_s = 0.120$ sec, $t_r = 0.110$ sec, $M_p = 0.066$ mm and $e_{ss} = 0.003$ mm. Finally, the IPSO [45] yields $t_s = 0.449$ sec, $t_r = 0.127$ sec, $M_p = 0.045$ mm and $e_{ss} = 0.006$ mm. The comparative convergence curve between the proposed method, the traditional SLP algorithm [14], the WOA [25] and the IPSO [45] is shown in Figure 6 and Table 1. The minimizing result of the fitness function for the proposed method is 0.0052 and takes 20 iterations; for the traditional SLP algorithm [14] is 0.517 and takes 50 iterations; for the WOA [25] is 0.082 and takes 54 iterations; for the IPSO [45] is 0.216 and takes 45 iterations.

The comparative performance indices, such as M_p , t_s , t_r and e_{ss} based on CPC system for $\beta = 1$ are shown in Figure 7, and Table 2. The comparison of the proposed method yields $t_s = 0.403$ sec, $t_r = 0.102$ sec, $M_p = 0.001$ mm and $e_{ss} = 0.001$ mm. The traditional SLP algorithm [14] yields $t_s = 1.789$ sec, $t_r = 0.189$ sec, $M_p = 0.023$ mm and $e_{ss} = 0.021$ mm. The WOA [25] yields $t_s = 0.417$ sec, $t_r = 0.117$ sec, $M_p = 0.003$ mm and $e_{ss} = 0.001$ mm.

Finally, the IPSO [45] yields $t_s = 0.473$ sec, $t_r = 0.130$ sec, $M_p = 0.066$ mm and $e_{ss} = 0.004$ mm. The comparative convergence curve between the proposed method, the traditional SLP algorithm [14], the WOA [25] and the IPSO [45] is shown in Figure 8 and Table 2. The minimizing result of the fitness function for the proposed method is 0.112 and takes 18 iterations; for the traditional SLP algorithm [14] is 0.499 and takes 96 iterations; for the WOA [25] is 0.113 and takes 22 iterations; for the IPSO [45] is 0.171 and takes 115 iterations.

The comparative performance indices, such as M_p , t_s , t_r and e_{ss} based on CPC system for $\beta = 1.5$ are shown in Figure 9, and Table 3. The comparison of the proposed method yields $t_s = 0.117$ sec, $t_r = 0.100$ sec, $M_p = 0.002$ mm and $e_{ss} = 0.002$ mm. The traditional SLP algorithm [14] yields $t_s = 2.006$ sec, $t_r = 0.220$ sec, $M_p = 0.025$ mm and $e_{ss} = 0.023$ mm. The WOA [25] yields $t_s = 0.120$ sec, $t_r = 0.110$ sec, $M_p = 0.066$ mm and $e_{ss} = 0.003$ mm. Finally, the IPSO [45] yields $t_s = 0.450$ sec, $t_r = 0.127$ sec, $M_p = 0.045$ mm and $e_{ss} = 0.0064$ mm. The comparative convergence curve between the proposed method, the traditional SLP algorithm [14], the WOA [25] and the IPSO [45] is shown in Figure 10 and Table 3. The minimizing result of the fitness function for the proposed method is 0.0069 and takes 14 iterations; for the traditional SLP algorithm [14] is 0.209 and takes 35 iterations; for the WOA [25] is 0.082 and takes 16 iterations; for the IPSO [45] is 0.216 and takes 98 iterations.

From the comparative results, it can be clearly observed that the proposed method can provide 4 performance indices and convergence superior to those of the traditional SLP algorithm [14], the WOA [25] and IPSO [45].

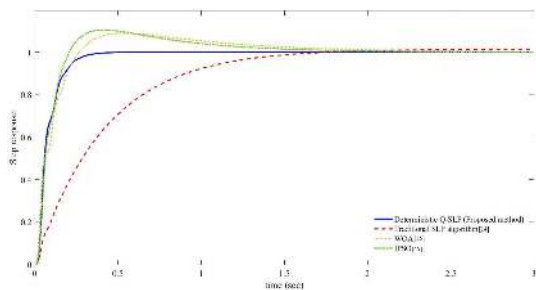


FIGURE 9. Comparison of transient responses in the case of $\beta = 1.5$.

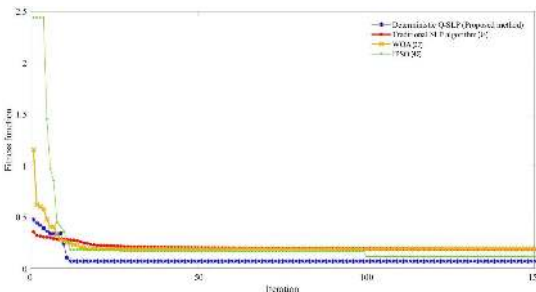


FIGURE 10. Comparison of objective functions in the case of $\beta = 1.5$.

TABLE 3. Summary of the performance and convergence comparison for $\beta = 1.5$.

Algorithm	Q-SLP	Traditional SLP [14]	WOA [25]	IPSO [45]
K_P	18.226	3.934	23.666	15.000
K_I	0.523	0.395	19.326	10.858
K_D	0.011	0.032	0.011	0.001
t_s (sec)	0.117	2.006	0.120	0.450
t_r (sec)	0.100	0.220	0.110	0.127
M_p (mm)	0.002	0.025	0.066	0.045
e_{ss} (mm)	0.002	0.023	0.003	0.0064
$J(t)$	0.0069	0.209	0.082	0.216

Remark 1: According to the comparative performance indices based on the transient response analysis and the convergence result for 3 cases study, the proposed method is lowest the value of performance indices, objective function and iteration of tuning since in every time of autotuning, the proposed method records the current of the PID parameter and the current value of objective function to the database and uses it to determine the new PID parameter. Furthermore, in the PID parameter autotuning processing, the proposed method adjusts the PID parameters by considering the learning rate with the current transient response as Equation 15. Note that the traditional SLP algorithm [14] autotunes the PID parameters under the random processing while the WOA [25] and the IPSO [45] autotune the PID parameters under the neighbor value and the initial value. Therefore, it can be concluded that the PID controller which is auto tuned by using deterministic Q-SLP algorithm with fitness function as Equation 8 based on CPC control system has a high performance, more stable and faster tuning than the other algorithm.

VI. CONCLUSION

In this paper, a deterministic Q-SLP algorithm is proposed to optimize and improve the stability, convergence and performance in autotuning the PID parameter. It differs from the traditional SLP algorithm [14], and the scheme of adjusting the weight of the SLP algorithm is presented based on the new deterministic Q-learning algorithm. The global optimization of the proposed method is proven based on the Bellman equation. Additionally, this paper proposes closed-loop stabilization of the learning rate to improve the stability of the learning process of the Q-learning algorithm, for which the stability is proven according to the Lyapunov stability theorem. To confirm the performance and convergence, the simulation results of autotuning the PID controller for the CPC system are compared. The comparison shows that the proposed method can produce better results than the traditional SLP algorithm, the WOA [24] and the IPSO [45]. According to the simulation results, it can be concluded that the theoretical approach in this paper achieves the performance indices, i.e. t_s , t_r , M_p and e_{ss} , and convergence of the optimal autotuning of the PID parameter suitable for practical applications. However, the time-delay and the disturbance can be easily found in many real physical control problems which may make the system convergence and the system performance out of control. Therefore, the new deterministic Q-SLP algorithm for an uncertain nonlinear system with time-varying delay can be investigated in future research work.

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