

PMAC: An adaptive energy-efficient MAC protocol for wireless sensor network



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Outline

- Introduction
- PMAC
 - Pattern generation
 - Pattern exchange
 - Schedule generation
- Qualitative discussion
- Experimental results
- Conclusion

Introduction

- PMAC
 - Use bit strings ex.001
 - Adaptively determines the sleep-wake up schedules for a node based on its own traffic and that of its neighbors
 - To achieve a **more power savings** under **light loads**, and **higher throughput** under **heavy traffic loads**

PMAC

- Comparison

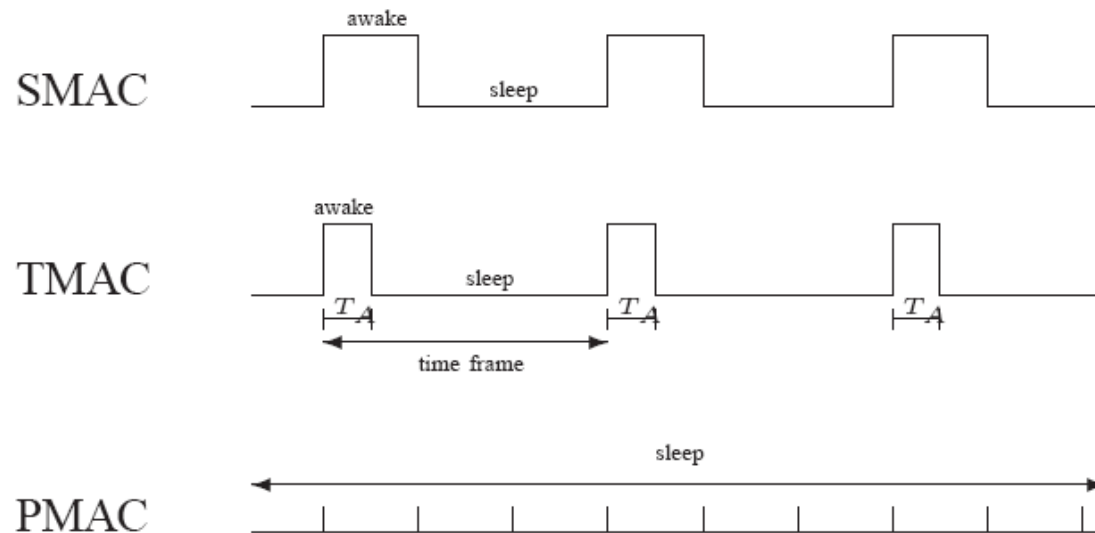


Fig. 1. Comparisons of the lengths of idle listening periods among SMAC, TMAC and PMAC with no traffic.

PMAC

- Pattern vs. Schedule
 - Sleep-wakeup pattern
 - A string of bits indicating the **tentative** plan
 - Sleep-wakeup schedule
 - A string of bits indicating the **actual** plan
 - Derived from its own pattern and, the patterns of its neighboring nodes

PMAC

- Pattern generation

$$P_{i,n}^j$$

- j : node j
- i : i_{th} period
- n : n_{th} new pattern

PMAC

- example

1 1 1 1 1 1

$$P_{1,0}^j = P_1^j = 1 \quad P_{1,1}^j = 01 \quad P_{1,2}^j = 001 \quad \dots\dots$$

threshold

$$1, \quad 01, \quad 0^2 1, \quad 0^4 1, \quad \dots \quad 0^\delta 1, \quad 0^\delta 01, \\ 0^\delta 0^2 1, \quad 0^\delta 0^3 1, \quad \dots \quad 0^{N-1} 1.$$

PMAC

- Pattern exchange
 - STF (super time frames)
 - PRTF (Pattern Repeat Time Frame)
 - PETF (Pattern Exchange time Frame)

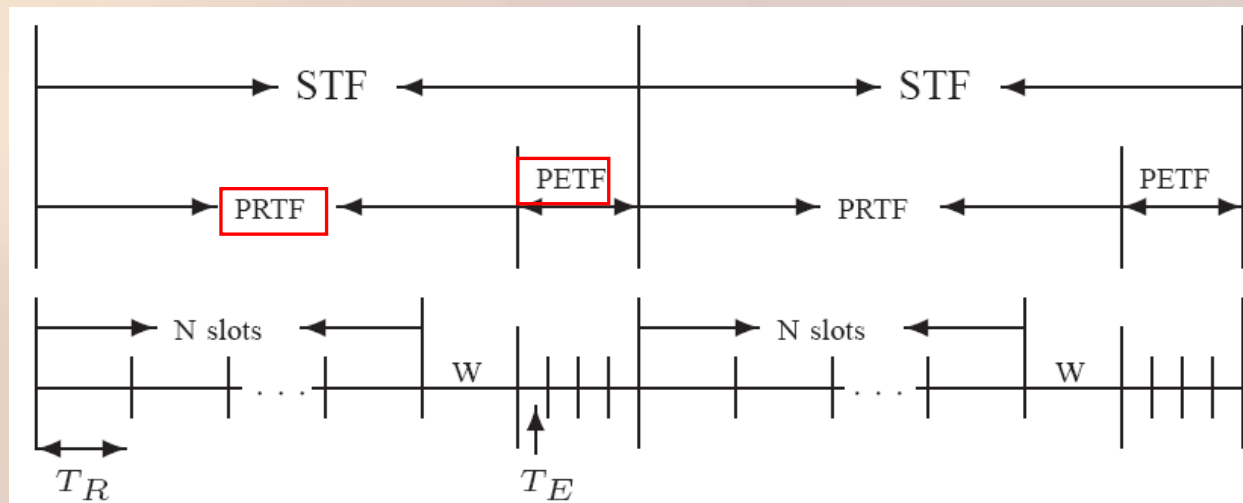


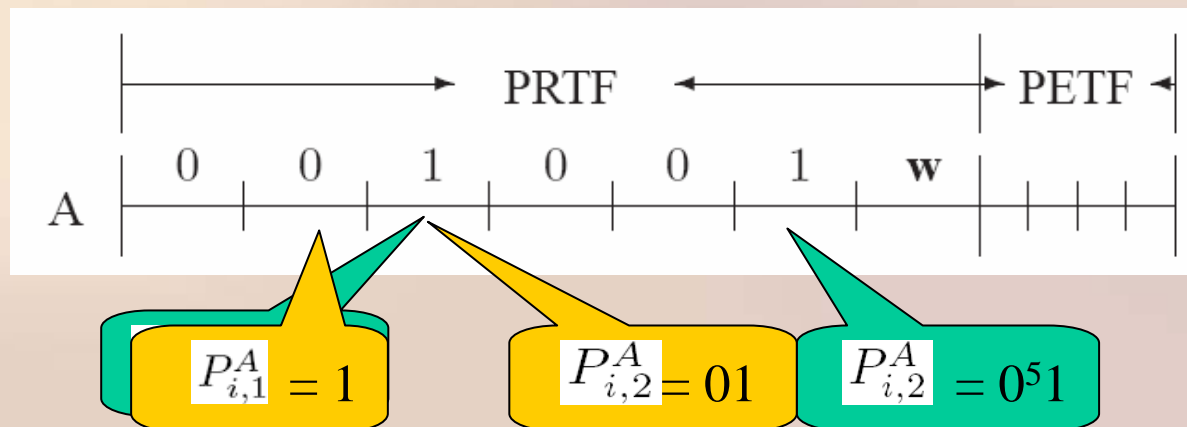
Fig. 2. Division of Time Frames

PMAC

- $T_R = CW + RTS + CTS + DATA + ACK$
- $N \uparrow \Rightarrow$ energy \downarrow latency \uparrow
- Number of time slots in PETF = maximum number of neighbors a node could have
- T_E = long enough to broadcast a pattern

PMAC

- Example
 - $\delta = 4$
 - $N = 6$
 - $P_{i,0}^A = 001$



PMAC

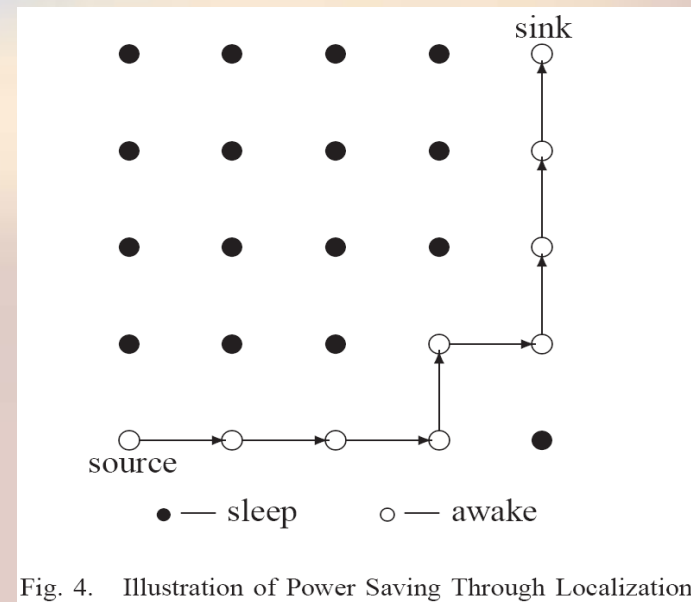
- Schedule generation
 - 1- : wake up for a period of time

RULES TO SET THE SCHEDULE BIT FOR A SLOT IN PRTF FOR NODE j

Pattern bit at node j	Packet to send	Pattern bit at the receiving node	Schedule at node j
1	1	1	1
1	1	0	1—
1	0	*	1—
0	1	1	1
0	1	0	0
0	0	*	0

Qualitative discussion

- Adaptability to traffic conditions
- Power savings through localization
- Power savings through reduced idle listening
- Time synchronization
 - SYNC

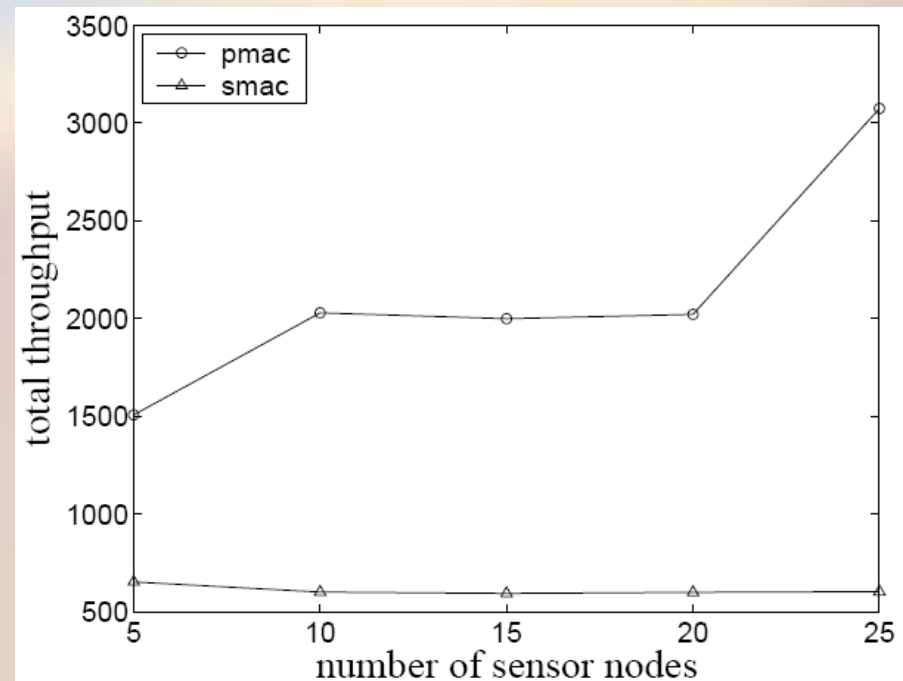
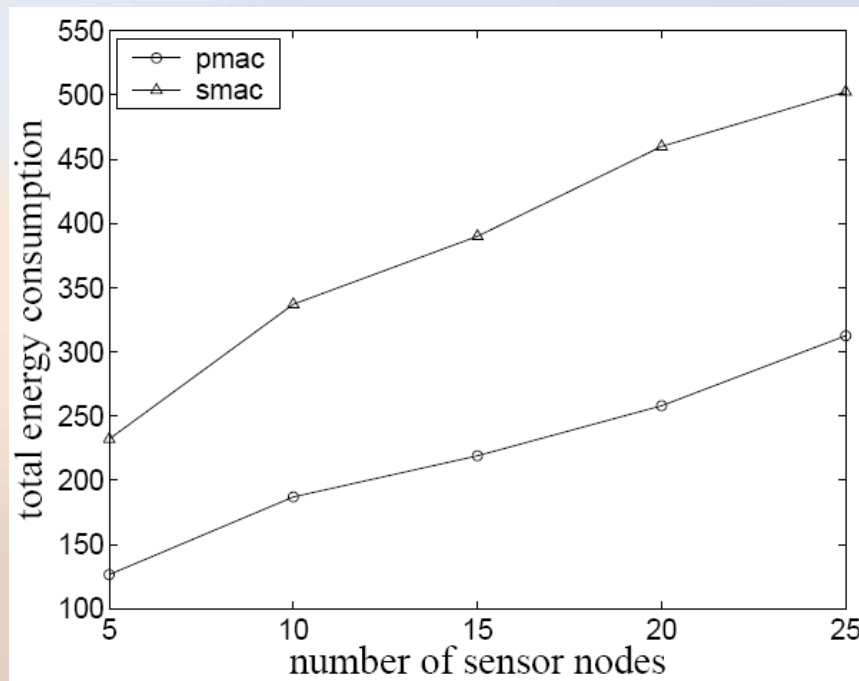


Experimental results

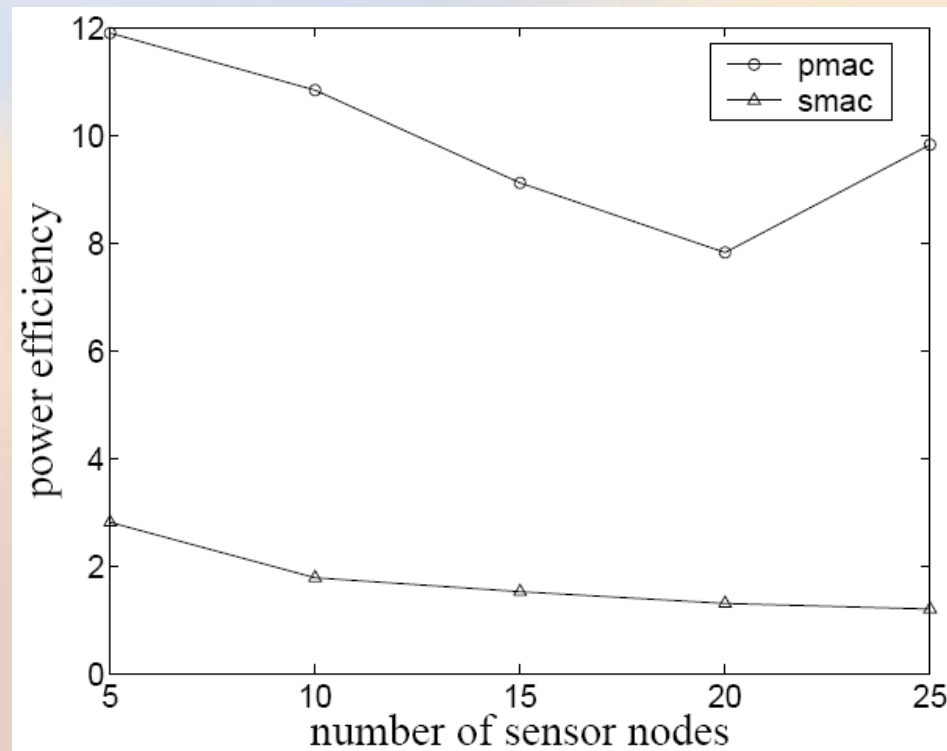
- Simulator: NS2
- Simulation time = 1500 seconds
- $T_R = 258$ ms
- $T_E = 104$ ms
- #Time slots in PRTF = 64
- #Time slots in PETF = 4
- power efficiency = $\frac{\text{total throughput}}{\text{total energy consumption}}$

Experimental results

- Under heavy traffic load

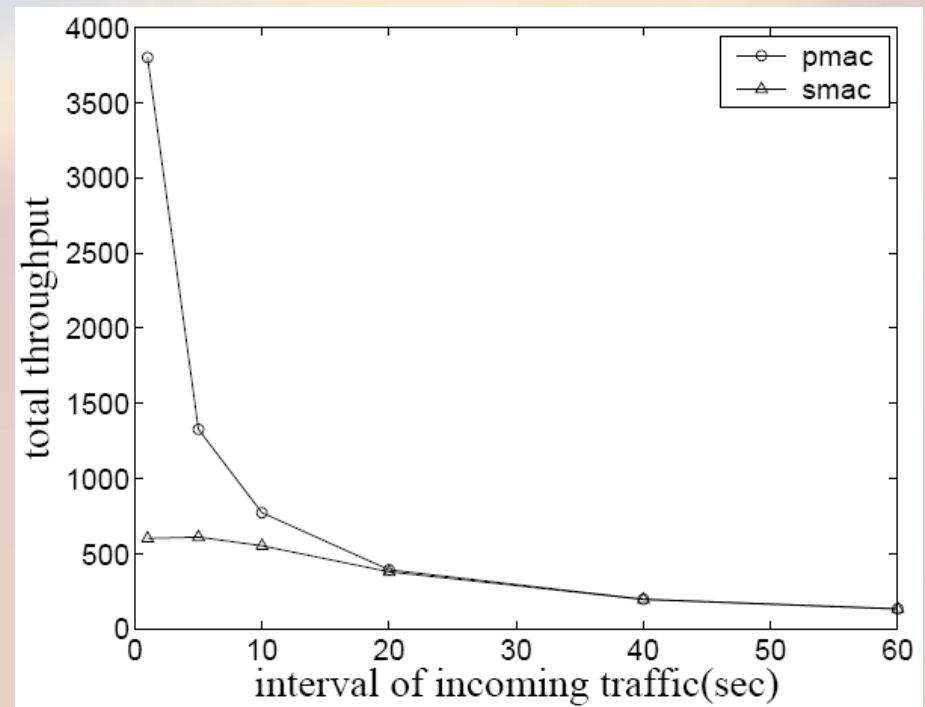
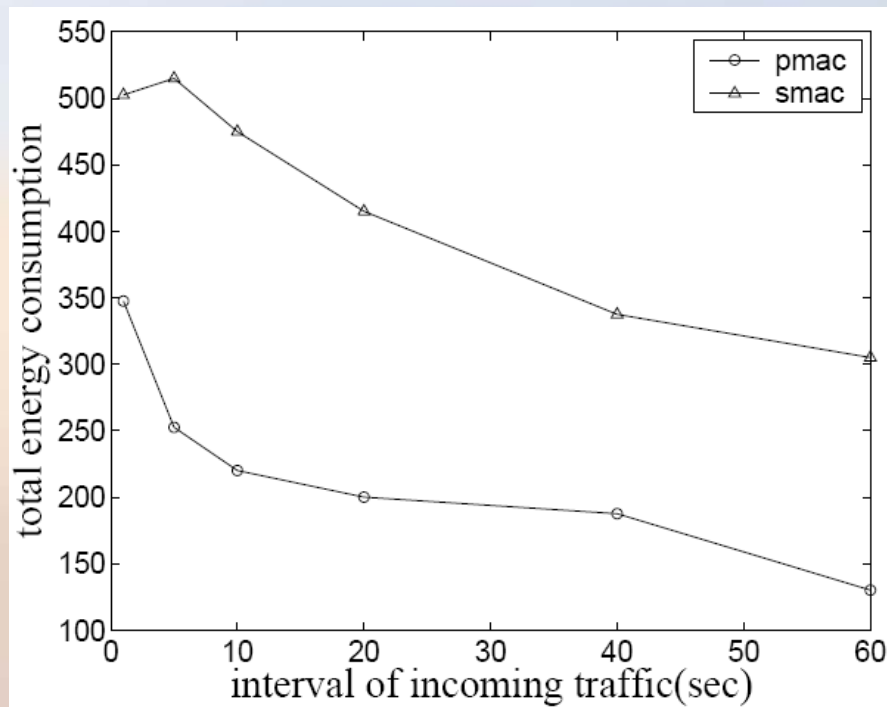


Experimental results

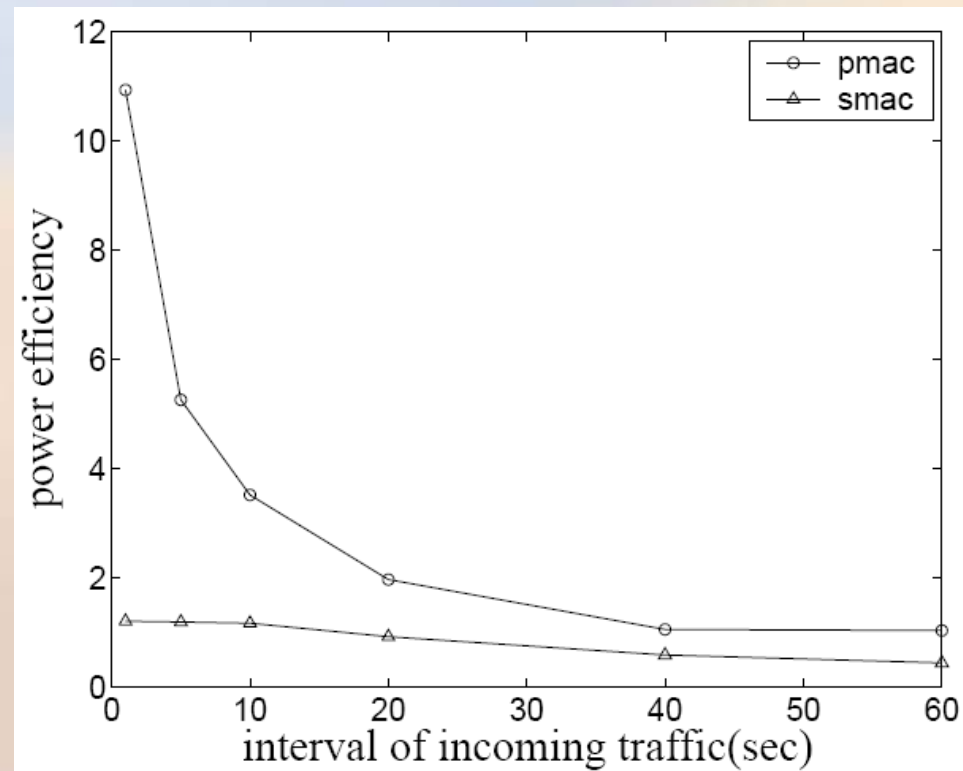


Experimental results

- Under different traffic loads



Experimental results



Conclusion

- PMAC
 - Adapt to traffic conditions
 - To achieve a more power savings under light loads, and higher throughput under heavy traffic loads