

Power-aware Provisioning of Cloud Resources for Real-time Services

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Outline

- Introduction
- Framework
- Power-aware RT Cloud Service
- Simulation Results
- Conclusion

Introduction

- Cloud service datacenters consume 10 to 100 times more energy per square foot than typical office buildings. They can even consume as much electricity as a city!
- The main contribution of this paper is to provide real-time Cloud service framework for requesting a virtual platform, and to investigate various power-aware VM provisioning schemes based on DVFS (Dynamic Voltage Frequency Scaling) schemes.

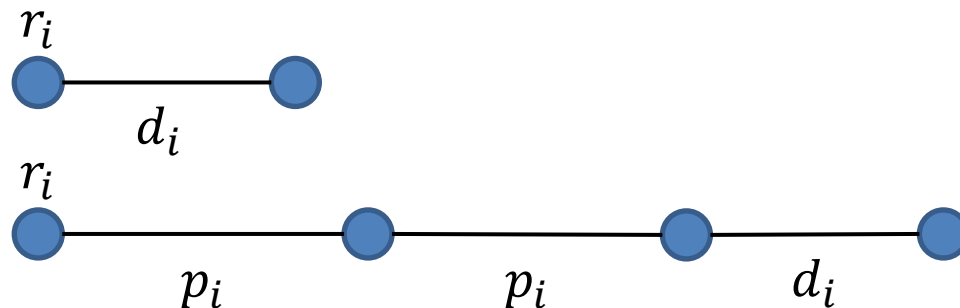
Framework (1/5)

- Real-time Service Model

- A real-time service is defined by:

- $\{T_i(r_i, c_i, d_i, p_i, f_i) \mid i = 1, \dots, n\}$ (n: Subtask number)

- r_i : release time
 - c_i : worst-case execution time
 - d_i : relative deadline
 - p_i : period
 - f_i : finish time



(Non-periodic application)

$$T = r_i + d_i$$

(Periodic application)

$$T = r_i + kp_i + d_i$$

Framework (2/5)

- Real-time Virtual Machine Model

- In this paper, we define RT-VM as the requirement of a VM for providing a real-time service.

$$\text{RT-VM } V_i = (u_i, m_i, d_i)$$

- u_i : utilization of real-time applications
 - m_i : MIPS rate of the based VM
 - d_i : lifetime or deadline
- Thus, we assume that a RT-VM V_i is defined from multiple real-time applications, $\{T_k | k = 1, \dots, n\}$ set.

Framework (3/5)

- Real-time Cloud Service Framework

1. Requesting a virtual platform
2. Generating the RT-VM from real-time applications
3. Requesting a real-time virtual machine
4. Mapping the physical processors
5. Executing the real-time applications

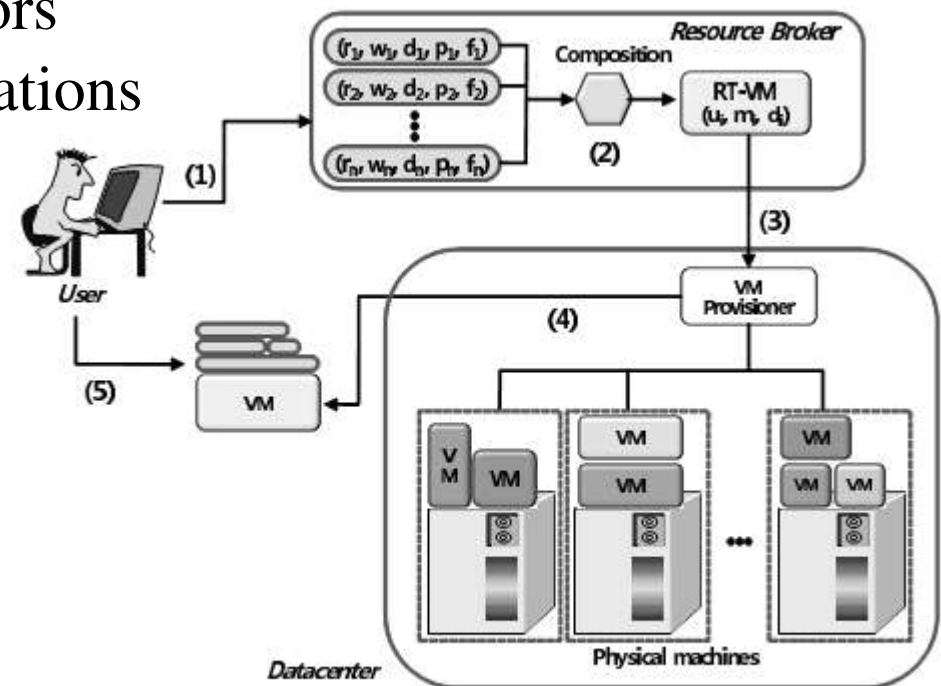


Figure 1: Framework

Framework (4/5)

- Energy Model
 - The main power consumption in CMOS circuits is composed of *dynamic* and *static* power. We only consider the *dynamic* power because it is more dominating factor.
 - The dynamic energy consumption by an application is proportional to V_{dd}^2 (Supply voltage) and f (Frequency)

Framework (5/5)

- Since the frequency is usually in proportion to supply voltage, $P = C \cdot f^3$
- Consider an application of t execution time at the frequency f_{max} of the processor that runs at f frequency level:

If $S = 1/2$, $t = 2x$ (The lower the freq., the longer the time)

$$E = \int_0^{t/\frac{f}{f_{max}}} P = C \cdot t \cdot f_{max} \cdot f^2 = \alpha \cdot t \cdot S^2$$

- α : Coefficient
- t : Execution time
- S : Associated processor speed related to the frequency f
($S = f/f_{max}$)

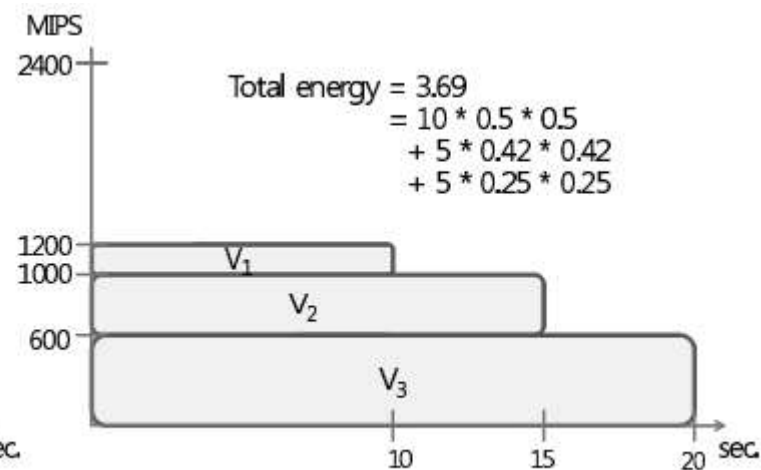
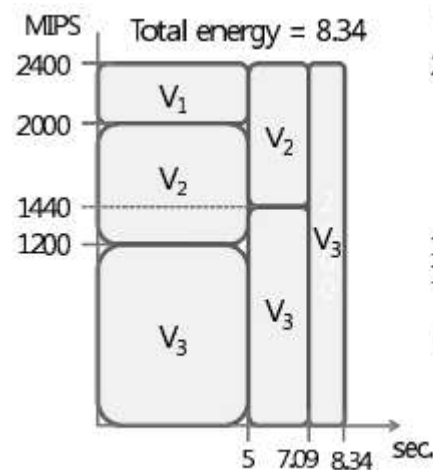
Power-aware RT Cloud Service (1/9)

- Problem Description

- A physical machine with one PE of 2400 MIPS

- 3 RT-VMs to run

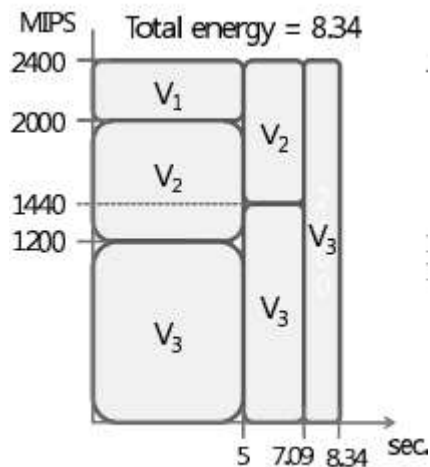
- V_1 {0.2, 1000, 10} – need 1000MIPS 20% for 10secs (2000)
 - V_2 {0.8, 500, 15} – need 500MIPS 80% for 15secs (6000)
 - V_3 {0.5, 1200, 20} – need 1200MIPS 50% for 20secs (12000)



Power-aware RT Cloud Service (2/9)

– Maximum Speed

- The proportional share of V_i is defined by: $\frac{m_i \times u_i}{\sum(m_j \times u_j)}$
 - $V_1 = 0.2 \times 1000 / 1200 = 1/6$ $2400 * 1/6 = 400$
 - $V_2 = 0.8 \times 500 / 1200 = 1/3$ $2400 * 1/3 = 800$
 - $V_3 = 0.5 \times 1200 / 1200 = 1/2$ $2400 * 1/2 = 1200$
- Total Energy = $1 * 8.34 * 1^2 = 8.34$ (Assume $\alpha = 1$)



(a) Maximum Speed

Table 1: Remaining service times of Figure 2(a)

	$t = 0$	$t = 5$		$t = 7.09$		$t = 8.34$	
	w_i	ST_i [0, 5]	w_i	ST_i [5, 7.09]	w_i	ST_i [7.09, 8.34]	w_i
V_1	2000	2000	0	-	-	-	-
V_2	6000	4000	2000	2000	0	-	-
V_3	12000	6000	6000	3010	2990	2990	0

($ST_i[t_1, t_2]$: The service time of V_i from t_1 to t_2)

Power-aware RT Cloud Service (3/9)

– DVS (Dynamic Voltage Scaling)

- The processor dynamically adjust its speed to

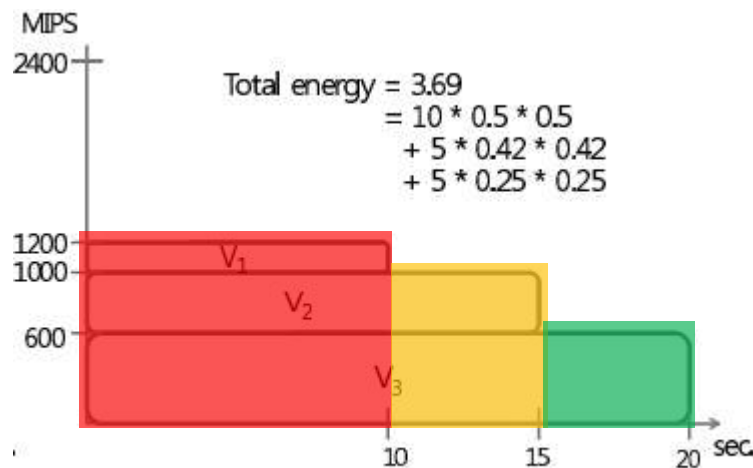
$$\sum(m_j \times u_j)/2400 = S$$

- $V_1 = 0.2 * 1000 = 200$

- $V_2 = 0.8 * 500 = 400$

- $V_3 = 0.5 * 1200 = 600$

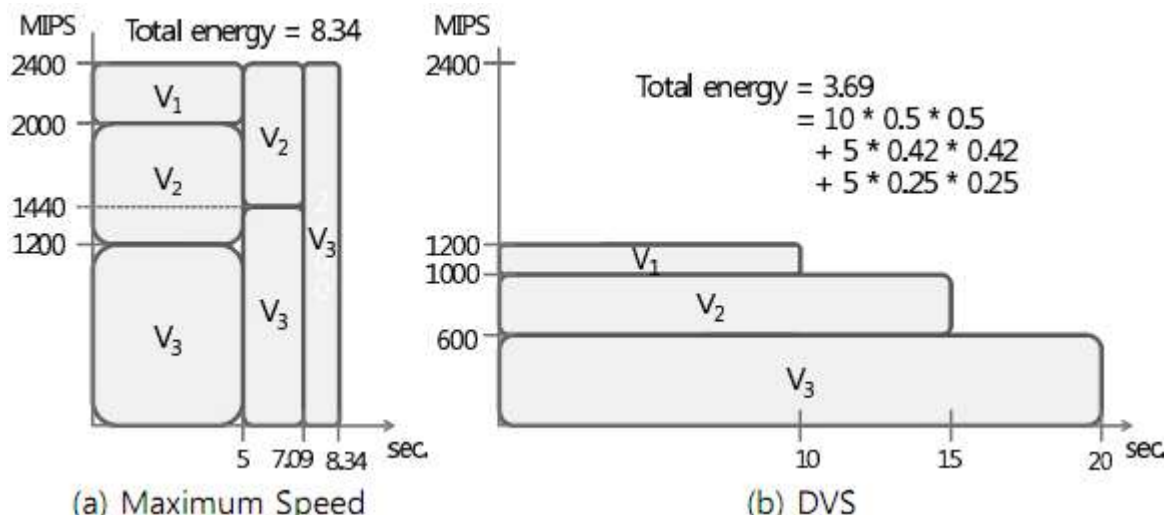
- Total Energy = $1 * 10 * (1200/2400)^2 + 1 * 5 * (1000/2400)^2 + 1 * 5 * (600/2400)^2 = 2.5 + 0.882 + 0.3125 = 3.6945 \approx 3.69$



(b) DVS

Power-aware RT Cloud Service (4/9)

- Acceptance Problem (Tradeoffs)
 - Operations in higher speed processor can accept more RT-VMs with more energy consumption.
 - On the contrary, scaling down to lower processor speed consumes less energy with lower acceptance.
 - If we have a new RT-VM V_4 (0.8, 2000, 10) that is required at time 10:
 - Maximum Speed scheme can accept it since the processor is idle.
 - DVS scheme cannot provision it due to lack of processor capacity.



Power-aware RT Cloud Service (5/9)

- Profit
 - Datacenters can increase their profit by:
 1. Provisioning more virtual machines to users
 2. Reducing energy consumption also increase profit by reducing the cost
 - Thus, this paper provides several schemes on power-aware provisioning of real-time VMs for the purpose of maximizing profits.
 1. Lowest-DVS
 2. δ -Advanced-DVS
 3. Adaptive-DVS
 - Also, the provisioning policy in this paper is to select the processing element with the minimum price for the sake of users. (Next Slide)

Power-aware RT Cloud Service (6/9)

- DVS-enabled RT-VM Provisioning

- Min-Price RT-VM Provisioning

- For a given new RT-VM $V_i(u_i, m_i, d_i)$:

- Check the schedulability of V_i on the processing element PE_k of Q_k MIPS rate.

$$\text{MIPS of new RT-VM } u_i \times m_i + \sum_{j=1}^{n_k} \frac{w_j}{d_j - t} \leq Q_k \quad \text{MIPS on } PE_k$$
$$w_j = u_j \times m_j \times (d_j - t)$$

- Find the minimum-price processor.
For the same price, less energy is preferable because it produces higher profits.
- Create a VM on the selected processor for the user to execute services.
 - The resource provider provision the VM using DVS schemes to reduce the power consumption. The following subsections describe them.

Power-aware RT Cloud Service (6/9)

- DVS-enabled RT-VM Provisioning

Algorithm Min-Price RT-VM Provisioning (V_i)

```

1:  $VM \leftarrow null$ ;
2:  $alloc \leftarrow -1$ ;
3:  $e_{min} \leftarrow MAX\_VALUE$ ;
4:  $price_{min} \leftarrow MAX\_VALUE$ ;
5: for  $k$  from 1 to  $N$  do
6:   if (  $u_i \times m_i + \sum_{j=1}^{n_k} \frac{w_j}{d_j - t} \leq Q_k$  ) then
7:      $e_k \leftarrow energy\_estimate(PE_k, V_i)$ ;
8:      $price_k \leftarrow price$  for the RT-VM  $V_i$  in  $PE_k$ ;
9:     if  $price_k < price_{min}$  or
10:    (  $price_k = price_{min}$  and  $e_k < e_{min}$  ) then
11:       $price_{min} \leftarrow price_k$ ;
12:       $e_{min} \leftarrow e_k$ ;
13:       $alloc \leftarrow k$ ;
14:   endif
15: endif
16: endfor
17: if  $alloc \neq -1$  then
18:    $VM \leftarrow create\_VM(PE_{alloc}, V_i)$ ;
19: endif
20: return  $VM$ ;

```

MIPS

u_i, d_i):

the processing element PE_k of Q_k MIPS

$$v_j = u_j \times m_j \times (d_j - t)$$

referable because it produces higher

processor for the user to execute services.

VM using DVS schemes to reduce the power consumption describe them.

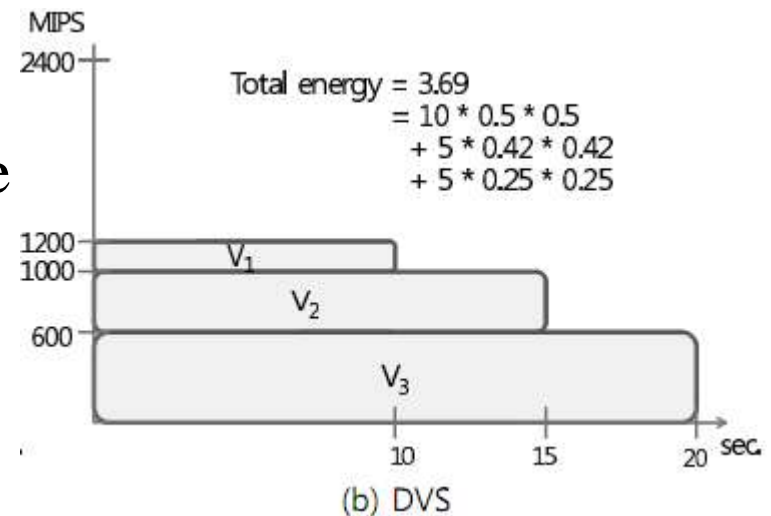
Figure 3: Min-Price RT-VM Provisioning

Power-aware RT Cloud Service (7/9)

1. Lowest-DVS for VM Provisioning

- Adjusts the processor speed to the lowest level at which RT-VMs meet their deadlines.
- Each RT-VMs executes its service at the required MIPS rate.

- Consumes the lowest energy
- Lowest service acceptance rate



Power-aware RT Cloud Service (8/9)

2. δ (Delta)-Advanced-DVS for VM Provisioning

- To overcome the low service acceptance rate of Lowest-DVS scheme.
- Over-scales more up to $\delta\%$ of the required MIPS rate for current RT-VMs. Thus, it operates the processor speed $\delta\%$ faster in order to increase the possibility of accepting coming RT-VM requests. (The value of $\delta\%$ is predefined in the systems according to the system load.)
- The processor scale s is adjusted as the following equation at time t for a given RT-VM set T_k :

$$s = \min \left\{ 1, \left(1 + \frac{\delta}{100} \right) \times \frac{1}{Q_k} \sum_{V_i \in T_k} \frac{w_i}{d_i - t} \right\} \frac{f}{f_{max}} = S$$

All MIPS on this PE

Power-aware RT Cloud Service (9/9)

3. Adaptive-DVS for VM Provisioning

- When the RT-VM arrival rate and its service time are known in advance, we can analyze an *optimal* scale.
- Using M/M/1 queuing model with arrival rate λ , service rate μ and processor speed scale s to count average response time (RT).

$$RT = \frac{1}{(s\mu - \lambda)} \leq d \text{ (Deadline)}$$

$$s^* = \frac{1}{\mu} \left(\lambda + \frac{1}{d} \right)$$

- With the average arrival rate $\hat{\lambda}$, the average service rate $\hat{\mu}$ and the average deadline \hat{d} , we can count the scale s at time t for a given RT-VM set T_k .

$$s = \max \left\{ \min \left\{ 1, \frac{1}{\hat{\mu}} \left(\hat{\lambda} + \frac{1}{\hat{d}} \right) \right\}, \frac{1}{Q_k} \sum_{V_i \in T_k} \frac{w_i}{d_i - t} \right\} \frac{f}{f_{max}} = S$$

$S \leq s^* \leq 1$

Simulation Results (1/5)

- Environment
 - Software: CloudSim
 - Hardware: 4 machines
 - Each machine has 4 DVS-enabled processors (Process Element)

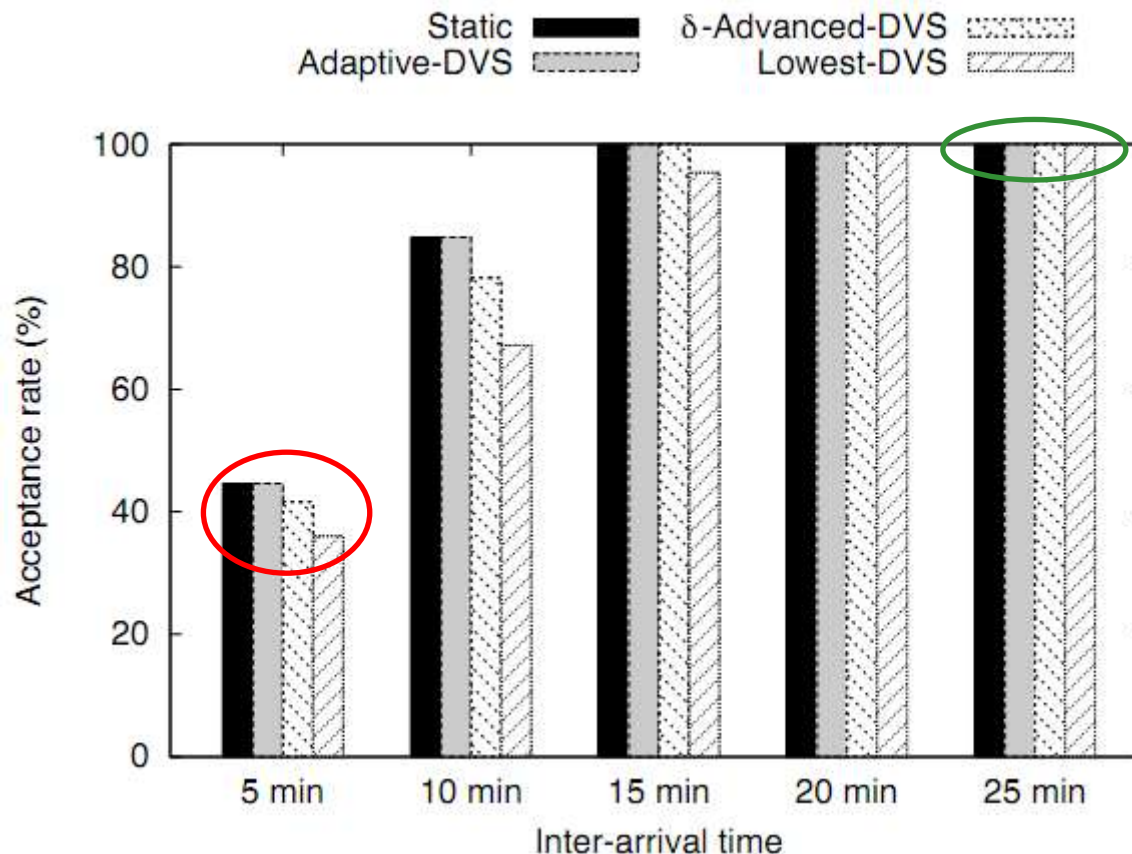
Table 2: Characteristics of datacenter

	# of PEs	MIPS of PE	DVS level	α (10^{-3})
Machine 0	4	1,800	[0, 1.0]	2.92
Machine 1	4	2,400	[0, 1.0]	4.08
Machine 2	4	3,000	[0, 1.0]	5.37
Machine 3	4	3,400	[0, 1.0]	6.21

- Generate 500 RT-VMs. The total service amount (w_i) of each RT-VM is randomly selected.

Simulation Results (2/5)

- (a) Acceptance rate



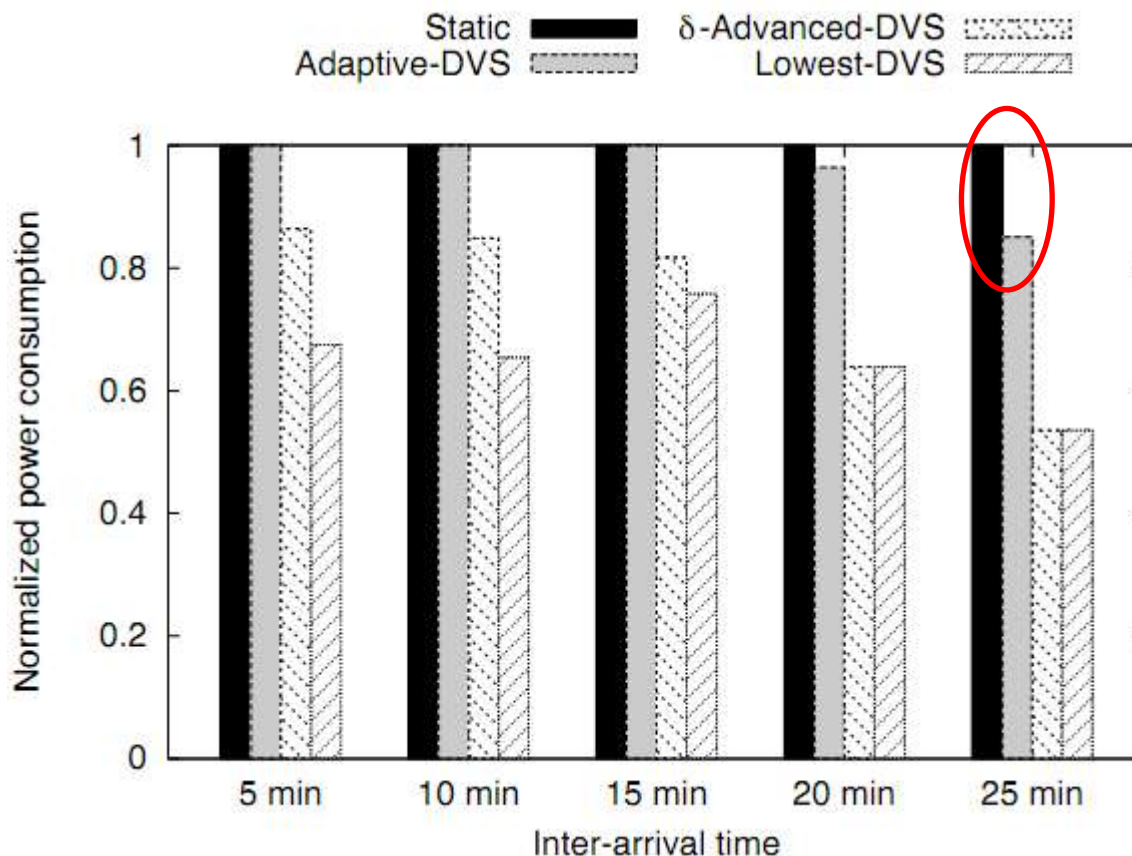
The acceptance rate: $\text{Lowest-DVS} < \delta\text{-Advanced-DVS} < \text{Adaptive-DVS} \approx \text{Static}$.

The lower the arrival rate, the higher the acceptance rate.

On lower arrival rate there's no difference (=100%).

Simulation Results (3/5)

- (b) Normalized power consumption

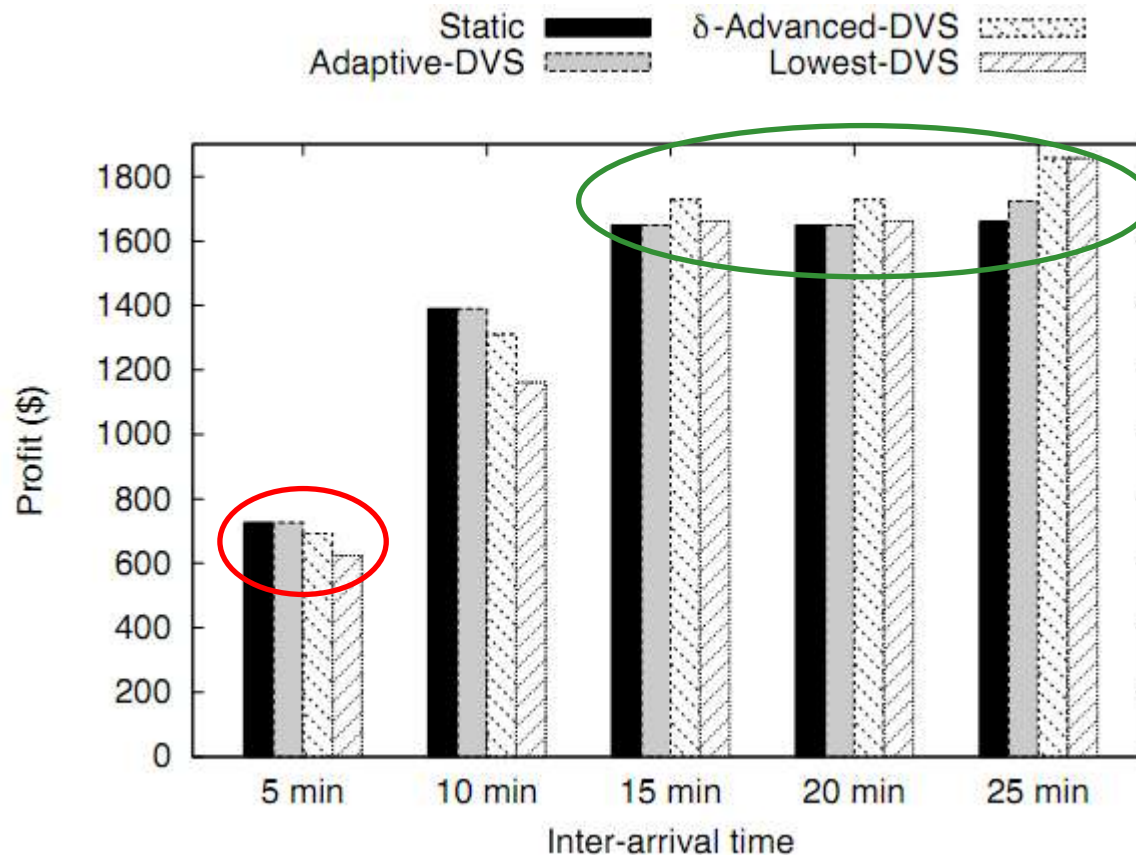


The power consumption is proportional to acceptance rate.

The acceptance rate of Adaptive-DVS is close to Static but reduces much energy in case of low arrival rate.

Simulation Results (4/5)

- (c) Total profit

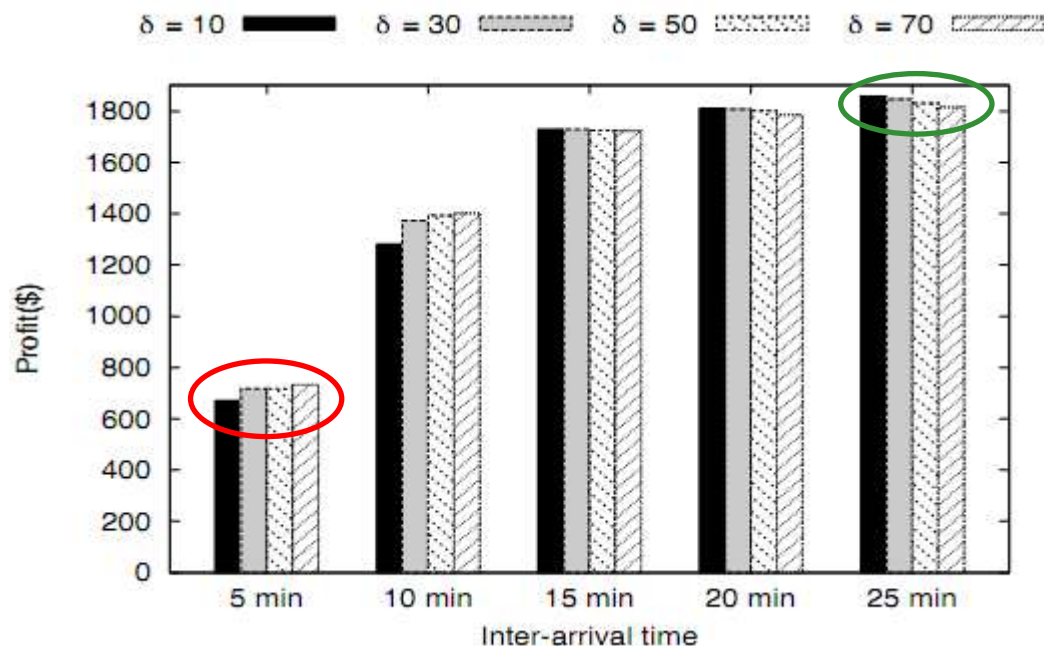


The total profit is proportional to acceptance rate.

Static produces more profits since it accepts more RT-VMs, while other DVS schemes show more profits in lower arrival rates due to lower energy consumption.

Simulation Results (5/5)

- Extra: Impact of δ in δ -Advanced-DVS



Higher δ shows better performance in higher arrival rate since it may accept more VMs. On the contrary, lower δ produces more profit in case of lower arrival rate.

Though δ is adjusted according to the system load, in the simulation the system utilization is generally high regardless of arrival rate. So δ has little impact on the profit.

Conclusion

- Simulation results show that datacenters can reduce power consumption and increase their profit using DVS schemes.
- Future work includes more analysis and improvement of the proposed adaptive schemes. (Ex: compare with other approaches such as bin packing or linear programming, and analyze the impact in the cooling systems.)