# Probabilistic modeling for sensor fusion with inertial measurements

Manon Kok



**Cover illustration:** Norm of the magnetic field estimated from experimental data using Gaussian process regression as described in Paper F. The experimental setup is shown in Figure 6 in this paper. The cover illustration is an adapted version of Figure 7c.

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To everyone who reads this

#### Abstract

In recent years, inertial sensors have undergone major developments. The quality of their measurements has improved while their cost has decreased, leading to an increase in availability. They can be found in stand-alone sensor units, so-called inertial measurement units, but are nowadays also present in for instance any modern smartphone, in Wii controllers and in virtual reality headsets.

The term inertial sensor refers to the combination of accelerometers and gyroscopes. These measure the external specific force and the angular velocity, respectively. Integration of their measurements provides information about the sensor's position and orientation. However, the position and orientation estimates obtained by simple integration suffer from drift and are therefore only accurate on a short time scale. In order to improve these estimates, we combine the inertial sensors with additional sensors and models. To combine these different sources of information, also called sensor fusion, we make use of probabilistic models to take the uncertainty of the different sources of information into account. The first contribution of this thesis is a tutorial paper that describes the signal processing foundations underlying position and orientation estimation using inertial sensors.

In a second contribution, we use data from multiple inertial sensors placed on the human body to estimate the body's pose. A biomechanical model encodes the knowledge about how the different body segments are connected to each other. We also show how the structure inherent to this problem can be exploited. This opens up for processing long data sets and for solving the problem in a distributed manner.

Inertial sensors can also be combined with time of arrival measurements from an ultrawideband (UWB) system. We focus both on calibration of the UWB setup and on sensor fusion of the inertial and UWB measurements. The UWB measurements are modeled by a tailored heavy-tailed asymmetric distribution. This distribution naturally handles the possibility of measurement *delays* due to multipath and non-line-of-sight conditions while not allowing for the possibility of measurements arriving *early*, i.e. traveling faster than the speed of light.

Finally, inertial sensors can be combined with magnetometers. We derive an algorithm that can calibrate a magnetometer for the presence of metallic objects attached to the sensor. Furthermore, the presence of metallic objects in the environment can be exploited by using them as a source of position information. We present a method to build maps of the indoor magnetic field and experimentally show that if a map of the magnetic field is available, accurate position estimates can be obtained by combining inertial and magnetometer measurements.

#### Populärvetenskaplig sammanfattning

När regissören Seth MacFarlane animerade teddybjörnen Ted i den storsäljande filmen med samma namn, lånade han ut inte bara sin röst utan också sin kropp till Ted. Genom att montera en mängd sensorer på kroppen, kan man lagra rörelsemönster digitalt, och sedan spela upp dem i exempelvis en animerad teddybjörn. Tekniken har använts inte bara i en stor mängd filmer, utan också av spelindustrin för att utveckla verklighetstrogna avatarer, i medicinsk rehabilitering, och för att analysera och optimera rörelsemönster inom elit-idrott.

Denna avhandling behandlar en rad forskningsproblem kring denna typ av sensorer, av exakt samma modell som användes i filmen Ted. Sensorerna som används är en kombination av så kallade *tröghetssensorer* (eng. *inertial sensors*) sammansatta i små enheter. Varje enhet mäter acceleration inklusive tyngdaccelerationen med accelerometer och rotationshastigheter med gyroskop. Dessa sensorer kan tillsammans ge information om enhetens orientering och position. Här används även andra sensortyper och annan information, såsom matematiska modeller. Eftersom dessa modeller är en förenkling av verkligheten och sensormätningar aldrig är exakta, vill vi kombinera olika informationskällor, och ange hur mycket vi kan lita på varje källa. Detta kallas *sensorfusion* och kan göras med *probabilistiska modeller* som kan representera osäkerhet.

En sådan modell som används för att skatta kroppens rörelser är en biomekanisk modell som beskriver kroppens olika delar och hur dessa kan röra sig. I vår modell är dessa kroppsdelar sammankopplade. Vi antar alltså att personen inte förlorar kroppsdelar under experimenten. Denna typ av information kan användas för att animera teddybjörnen Ted eller för att skapa avatarer i dataspel. Om vi även vill att de ska interagera, till exempel hålla hand, behöver vi veta var de är. För att åstadkomma detta kan vi lägga till positionsmätningar.

En typ av sensor som ofta kombineras med tröghetssensorer är magnetometrar. Dessa mäter magnetfältet och man kan likna den vid en kompass som tillhandahåller information om sensorns orientering. I denna avhandling används magnetometern även för att bestämma sensorns position. Magnetometern mäter om det finns magnetiskt material i till exempel möbler eller i byggnaden. Denna information kan man använda för att avgöra var i byggnaden sensorn befinner sig.

Utvecklingen av tröghetssensorer har gått snabbt de senaste åren. Kvaliteten på mätningarna har ökat samtidigt som kostnaden har minskat, vilket har lett till en ökad tillgänglighet. Idag finns de exempelvis i mobiltelefoner, handkontroller till Wii tv-spel och i virtual reality headsets. Allt detta öppnar upp möjligheter för flera spännande tillämpningar inom detta intressanta forskningsområde. Denna avhandling visar att bra information om orientering och position kan fås genom att kombinera olika sorters mätningar och modeller. Kanske kan det leda till att vi kan animera teddybjörnar i våra egna vardagsrum om några år!

#### Acknowledgments

"The only reason for time is so that everything doesn't happen at once." – Often attributed to Albert Einstein

The quote above symbolizes one of the things that I sometimes forget: I often try to do everything at once. My supervisor, Thomas Schön, has often had to remind me that this is a bad plan and to tell me that I'm "not allowed" to do more things. The reason that I am trying to do all these things, however, is that I enjoy my work so much. The Automatic Control Group at Linköping University is a very inspiring environment and working in the group has been a truly wonderful experience. I am very grateful to Thomas Schön, Fredrik Gustafsson and Svante Gunnarsson for giving me the opportunity to join the group. I am also grateful for the financial support of MC Impulse, a European Commission, FP7 research project and of CADICS, a Linnaeus Center funded by the Swedish Research Council (VR).

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Unfortunately, my time as a PhD student is coming to an end. I have learned so much and met so many great people over the past years ... thank you all for this! I'm looking forward to seeing what the future brings!

Linköping, December 2016 Manon Kok

## Contents

#### xvii

### I Background

1 Introduction		oduction	3		
	1.1	Background	3		
	1.2	Additional sensors and models	9		
		1.2.1 Magnetometers	9		
		1.2.2 Ultrawideband	10		
		1.2.3 Biomechanical models	10		
	1.3	Main contributions	11		
	1.4	Outline	12		
2	Probabilistic models 1				
	2.1	Models for position and orientation estimation	21		
	2.2	Maps of the magnetic field	24		
	2.3	Visualizing the resulting model structures	25		
3	Inference				
	3.1	Building maps of the magnetic field	29		
	3.2	Estimating position and orientation	30		
	3.3	Estimating calibration parameters	33		
4	Conclusions and future work 35				
	4.1	Position and orientation estimation using inertial sensors	35		
	4.2	Inertial sensor motion capture	36		
	4.3	Combining UWB with inertial sensors	38		
	4.4	Magnetometer calibration	38		
	4.5	Mapping and localization using magnetic fields	39		
	4.6	Concluding remarks	40		

#### Bibliography

#### **II** Publications

Α	Usi	ng inei	rtial sensors for position and orientation estimation	49	
	1	Intro	duction	51	
		1.1	Background and motivation	52	
		1.2	Using inertial sensors for pose estimation	55	
		1.3	Tutorial content and its outline	57	
	2	Inerti	ial sensors	58	
		2.1	Coordinate frames	59	
		2.2	Angular velocity	60	
		2.3	Specific force	60	
		2.4	Sensor errors	62	
	3	Proba	abilistic models	65	
		3.1	Introduction	66	
		3.2	Parametrizing orientation	69	
		3.3	Probabilistic orientation modeling	75	
		3.4	Measurement models	77	
		3.5	Choosing the state and modeling its dynamics	82	
		3.6	Models for the prior	83	
		3.7	Resulting probabilistic models	85	
	4	Estim	nating position and orientation	88	
		4.1	Smoothing in an optimization framework	88	
		4.2	Filtering estimation in an optimization framework	95	
		4.3	Extended Kalman filtering	97	
		4.4	Evaluation based on experimental and simulated data	103	
		4.5	Extending to pose estimation	119	
	5	Calibration			
	-	5.1	Maximum a posteriori calibration	123	
		5.2	Maximum likelihood calibration	124	
		5.3	Orientation estimation with an unknown gyroscope bias	126	
		5.4	Identifiability	127	
	6	Conc	luding remarks	128	
	A Orientation parametrizations		ntation parametrizations	130	
		A.1	Quaternion algebra	130	
		A.2	Conversions between different parametrizations	132	
	В	Pose	estimation	133	
		B.1	Smoothing in an optimization framework	133	
		B 2	Filtering in an optimization framework	133	
		B.3	EKF with quaternion states	134	
		B.4	EKF with orientation deviation states	134	
	С	Gyros	scope bias estimation	135	
	C	C 1	Smoothing in an optimization framework	135	
		C.2	Filtering in an optimization framework	135	
		C.3	FKF with quaternion states	135	
		$C_{4}$	EKF with orientation deviation states	136	
	Bibl	ingran	hv	137	
	0101	1051 ap	<sup>11</sup> / · · · · · · · · · · · · · · · · · · ·	157	

sors         1       Introduction         2       Problem formulation         3       Biomechanical model         4       Dynamic and sensor models         4.1       Dynamic model         4.2       Sensor model         5       Resulting algorithm         6       Experiments         7       Conclusions and future work         8       Bibliography         1       Introduction         2       Problem formulation         3       Model         3       Model		
<ul> <li>Introduction</li></ul>	-	145
<ul> <li>2 Problem formulation</li></ul>		147
<ul> <li>3 Biomechanical model</li></ul>		149
<ul> <li>4 Dynamic and sensor models</li></ul>		150
<ul> <li>4.1 Dynamic model</li></ul>		153
<ul> <li>4.2 Sensor model</li> <li>5 Resulting algorithm</li> <li>6 Experiments</li> <li>7 Conclusions and future work</li> <li>8 Bibliography</li> <li>C A scalable and distributed solution to the inertial motion of problem</li> <li>1 Introduction</li> <li>2 Problem formulation</li> <li>3 Model</li> <li>3 L Dunamics of the state x<sup>Si</sup></li> </ul>		153
<ul> <li>5 Resulting algorithm</li></ul>		154
<ul> <li>6 Experiments</li></ul>		155
<ul> <li>7 Conclusions and future work</li></ul>		155
Bibliography		159
<ul> <li>C A scalable and distributed solution to the inertial motion of problem</li> <li>1 Introduction</li></ul>	••••	161
problem         1       Introduction         2       Problem formulation         3       Model         4       Dynamics of the state $x^{S_i}$	capture	
1       Introduction         2       Problem formulation         3       Model         4       Dynamics of the state $x^{S_i}$		163
2 Problem formulation $\dots$		165
3 Model		168
3.1 Dynamics of the state $x^{3/2}$	• • • • •	169
5.1 Dynamics of the state $x_t$	••••	170
3.2 Placement of the sensors on the body segments	••••	170
3.3 Biomechanical constraints	••••	171
4 Problem reformulation enabling structure exploitation	••••	171
4.1 Reordering based on time	••••	172
4.2 Reordering based on sensors and body segments .	••••	173
5 Tree structure in coupled problems and message passing .	••••	175
6 Scalable and distributed solutions using message passing	••••	177
7 Results and discussion	••••	179
8 Conclusions and future work	••••	180
Bibliography	••••	182
D Indoor positioning using ultrawideband and inertial measure	ements	185
1 Introduction		187
2 Related work		189
3 Problem formulation		191
4 Sensor models		192
4.1 Modeling the ultrawideband measurements		193
4.2 Modeling the inertial measurements		194
5 Ultrawideband calibration		195
5.1 Initial estimate: step I		197
5.2 Initial estimate: step II - multilateration		198
5.3 Resulting calibration algorithm		199
6 Sensor fusion		199
7 Experimental results		201
7.1 Experimental validation of the asymmetric noise dis	tribution	201
7.2 Calibration		202
7.3 Pose estimation		205

	8 D:1-1	Conclusions and future work	210			
	DIDI	lography	211			
Е	Mag	netometer calibration using inertial sensors	215			
	1	Introduction	217			
	2	Related work 2	219			
	3	Problem formulation	220			
	4	Magnetometer measurement model	220 221			
	5	Calibration algorithm	221 224			
	5	5.1 Ontimization algorithm	224 225			
		5.1 Optimization algorithm	225 225			
		5.2 Evaluation of the cost function $\dots \dots \dots$	225 176			
	6	Finding good initial estimates	220 227			
	0	6.1 Ellipsoid fitting	221 227			
		6.2 Determine micelianment of the inertial and magnetemeter	221			
		0.2 Determine misangiment of the merital and magnetometer	<b>,</b> , , ,			
	7	Experimental results	229 720			
	/	7.1 Experimental setup	230			
		7.1 Experimental setup	230 230			
		7.2 Calibration results	200 122			
	Q	Simulated heading accuracy	200 126			
	0	Conclusions	200 120			
	Bibl	iography 2	200			
	DIUI		-10			
F	Modeling and interpolation of the ambient magnetic field by Gaus-					
	sian	processes 2	243			
	1	Introduction	245			
	2	Related work				
	3	The ambient magnetic field	250			
	4	Modeling the magnetic field using Gaussian process priors 2	251			
		4.1 Gaussian process regression	252			
		4.2 Interpolation of magnetic fields	254			
		4.3 Separate modeling of the magnetic field components 2	254			
		4.4 Modeling the magnetic field as the gradient of a scalar po-				
		tential	256			
	5	Efficient GP modeling of the magnetic field	257			
		5.1 Reduced-rank GP modeling	257			
		5.2 Batch estimation	259			
		5.3 Sequential estimation	261			
		5.4 Spatio-temporal modeling	261			
	6	Experiments	263			
		6.1 Simulated experiment	263			
		6.2 Empirical proof-of-concept data	264			
		6.3 Mapping the magnetic field in a building 2	268			
		6.4 Online mapping	270			
	7	Discussion	273			

	8	Conc	lusion
	Bibl	liograp	bhy
G	ME	MS-ba	sed inertial navigation based on a magnetic field map 283
	1	Intro	duction
	2	Mode	els
		2.1	Dynamical model
		2.2	Magnetometer measurement model
		2.3	Some additional words about the magnetic field model 290
	3	Com	puting the estimate
		3.1	RBPF-MAP         291
	4	Expe	rimental results 293
		4.1	Experimental setup
		4.2	Results
	5	Conc	lusions and future work
	Bibl	liograp	ohy

## Notation

#### Abbreviations

-		
	Abbreviation	Meaning
	BFGS	Broyden-Fletcher-Goldfarb-Shanno
	EKF	Extended Kalman filter
	GP	Gaussian process
	GPS	Global positioning system
	IMU	Inertial measurement unit
	KF	Kalman filter
	LS	Least squares
	MAP	Maximum a posteriori
	MEKF	Multiplicative extended Kalman filter
	MEMS	Micro-machined electromechanical system
	MHE	Moving horizon estimation
	ML	Maximum likelihood
	NLOS	Non-line-of-sight
	NLS	Nonlinear least squares
	PDF	Probability density function
	PDR	Pedestrian dead-reckoning
	PF	Particle filter
	PF-MAP	Maximum a posteriori estimate for the particle filter
	RMS	Root mean square
	RMSE	Root mean square error
	RTS	Rauch-Tung-Striebel
	RBPF	Rao-Blackwellized particle filter
	RBPF-MAP	Maximum a posteriori estimate for the Rao-
		Blackwellized particle filter
	SLAM	Simultaneous localization and mapping
	SQP	Sequential quadratic programming
	TOA	Time of arrival
	TDOA	Time difference of arrival
	UWB	Ultrawideband
	VR	Virtual reality

Notation	Meaning
$x_t$	Vector <i>x</i> at time <i>t</i>
$x_{1:N}$	Vector <i>x</i> from time $t = 1$ to $t = N$
x	Estimate of <i>x</i>
x <sup>u</sup>	Vector <i>x</i> expressed in the <i>u</i> -frame
$R^{uv}$	Rotation matrix from the <i>v</i> -frame to the <i>u</i> -frame
$\odot$	Quaternion multiplication
$q^{\mathrm{L}}$	Left quaternion multiplication of the quaternion q
$q^{R}$	Right quaternion multiplication of the quaternion q
$q_v$	Vector part of the quaternion <i>q</i>
$\mathbb{R}$	Set of real numbers
SO(3)	Special orthogonal group in three dimensions
det A	Determinant of the matrix A
Tr A	Trace of the matrix <i>A</i>
$A^{T}$	Transpose of the matrix A
×	Cross product
$[a \times]$	Cross product matrix of the vector <i>a</i>
$\otimes$	Kronecker product
$A^{-1}$	Inverse of the matrix <i>A</i>
$A^{\dagger}$	Pseudo-inverse of the matrix A
$\mathcal{N}(\mu, \sigma^2)$	Gaussian distribution with mean $\mu$ and covariance $\sigma^2$
Cauchy( $\mu, \gamma$ )	Cauchy distribution with location parameter $\mu$ and
	scale parameter $\gamma$
$\mathcal{U}(a,b)$	Uniform distribution on the interval [ <i>a</i> , <i>b</i> ]
$\mathcal{GP}(\mu, k)$	Gaussian process with mean $\mu$ and covariance func-
	tion k
$p(\cdot)$	Probability density function
$p(a \mid b)$	Conditional probability of <i>a</i> given <i>b</i>
p (a, b)	Joint probability of a and b
~	Is distributed according to
E	Expected value
cov	Covariance
$\mathcal{L}_n$	Identity matrix of size $n \times n$
$0_{m \times n}$	Zero matrix of size $m \times n$
= 0	Defined as
Ø	Empty set
	Is a member of
$A \subseteq B$	A is a subset of or is included in B Maximizing argument
arginax	Minimizing argument
	Two norm of the vector a
$  a  _2$	iwo-nofill of the vector <i>u</i>

# Part I Background

## Introduction

In this thesis, we consider the problem of estimating position and orientation using inertial sensors. In Section 1.1, we give some example applications and introduce what inertial sensors are and what their measurements look like. We will also discuss why inertial sensors typically need to be combined with additional sensors or models to obtain accurate position and orientation information. Examples of additional sensors and models used in this thesis are given in Section 1.2. In Sections 1.3 and 1.4, we will introduce the contributions of the thesis and give an outline of the rest of the thesis.

#### 1.1 Background

Sensors can be used to provide information about the position and orientation of a person or an object. For instance, it is possible to place sensors on a human body to see how the person moves. This information can be useful for rehabilitation or for improving sports performance. An example can be seen in Figure 1.1a where Olympic and world champion speed skating Ireen Wüst wears sensors on her body that give information about her posture while ice skating. One can imagine that she can use this information to analyze which angles her knees and hips should have to skate as fast as possible and if her posture changes when she gets more tired. It is also possible to use the information about how a person moves for motion capture in movies and games, as illustrated in Figure 1.1b, where the actor Seth MacFarlane wears sensors on his body that measure his movements to animate the bear Ted. Sensors can also be placed in or on objects, for example cars, to provide information about their position and orientation as illustrated in Figure 1.1c. This information is for instance useful for self-driving cars. There is a wide range of other examples that one can think of, such as using sensors to



(a) Left: Olympic and world champion speed skating Ireen Wüst wearing sensors on her body. Right: graphical representation of the estimated orientation and position of her body segments.



(**b**) Actor Seth MacFarlane wearing sensors on his body to capture his motion and animate the bear Ted.



(c) Sensors can be used to provide information about the position of the cars in a challenge on cooperative and autonomous driving.

**Figure 1.1:** Example applications of using sensors to obtain information about the position and orientation of cars and of the various body segments of a person. Courtesy of Xsens Technologies.



(a) Gyroscope measurements  $y_{\omega,t}$  in the *x*- (blue), *y*- (green) and *z*-axis (red) of the sensor.

(b) Accelerometer measurements  $y_{a,t}$  in the *x*- (blue), *y*- (green) and *z*-axis (red) of the sensor.

Figure 1.2: Inertial measurements collected with a smartphone.

obtain information about the position and orientation of robots, unmanned areal vehicles, trains and people.

The sensors placed on the people and in the cars in Figure 1.1 are *inertial sen*sors. The term inertial sensor is used to refer to the combination of accelerometers and gyroscopes. A gyroscope measures the rate of change of the orientation of the sensor, called the angular velocity. The gyroscopes that we consider have three axes, implying that they measure the angular velocity in three directions. This is illustrated in Figure 1.2a, which shows gyroscope measurements collected with a Sony Xperia Z5 Compact smartphone using the app described in Hendeby et al. (2014). For the first 10 seconds, the smartphone was lying stationary on a table. Afterwards, the gyroscope was rotated back and forth around its x-, y- and z-axis. An accelerometer measures both the earth's gravity and the acceleration of the sensor. The accelerometers that we consider also have three axes as illustrated in Figure 1.2b. During the first 10 seconds, the smartphone was again lying stationary on a table. The accelerometer measurements can be seen to be around zero in the x- and y- axis, while the z-axis measures a value of around 10 m/s<sup>2</sup> which is due to the earth's gravity. When rotating the smartphone, the accelerometer measures the gravity in different axes. After around 37 seconds, the smartphone was shaken, resulting in a significant acceleration that is measured in addition to the earth's gravity.

Over recent years, inertial sensors have undergone major developments. They have become smaller, lighter and cheaper while providing more accurate measurements. Because of this, they are nowadays available in a large number of devices such as smartphones, Wii controllers and virtual reality (VR) headsets, as shown in Figure 1.3. They are also present in dedicated devices called inertial measurement units (IMUs). The sensor devices placed on the persons and in the cars in Figure 1.1 are IMUs.

Gyroscopes can be used to provide information about the orientation of the sensor, by adding up the changes in orientation over time. This process is called *integration* of the signal. Accelerometers can be used to provide information both about the position and about the orientation of the sensor. If the sensor is not accelerated, the accelerometer measurements can be used to provide information

40



(a) Left bottom: an Xsens MTX IMU (Xsens Technologies B.V., 2016). Left top: a Trivisio Colibri Wireless IMU (Trivisio Prototyping GmbH, 2016). Right: a Samsung Galaxy S4 mini smartphone.



(**b**) A Samsung gear VR.<sup>1</sup>



(c) A Wii controller containing an accelerometer and a Motion-Plus expansion device containing a gyroscope.<sup>2</sup>

Figure 1.3: Examples of devices containing inertial sensors.

<sup>&</sup>lt;sup>1</sup> 'Samsung Gear VR' available at flic.kr/photos/pestoverde/15247458515 under CC BY 2.0 (http://creativecommons.org/licenses/by/2.0).

<sup>&</sup>lt;sup>2</sup> 'WiiMote with MotionPlus' by Asmodai available at https://commons.wikimedia.org/ wiki/File:WiiMote\_with\_MotionPlus.JPG under CC BY SA (https://creativecommons. org/licenses/by-sa/3.0/).



**Figure 1.4:** Schematic illustration of dead-reckoning, where accelerometer and gyroscope measurements are integrated to position and orientation.

about the orientation of the sensor, because they measure the direction of the earth's gravity with respect to the axes of the sensor. If the sensor is accelerated, the measurements provide information about the change in velocity, which in turn provides information about the change in position. Hence, to obtain position information from the acceleration of the sensor, the signal needs to be integrated twice. To be able to distinguish between the acceleration of the sensor and the earth's gravity, the orientation needs to be known so that the gravity component can be subtracted from the measurements. Because of this, when using inertial sensors, the estimation of the sensor's position is inextricably linked to the estimation of its orientation. The process of integrating the inertial sensor measurements to obtain position and orientation information is often called *dead-reckoning*. This process is summarized in Figure 1.4.

In practice, the position and orientation estimates obtained using dead-reckoning are only accurate for a short time. The reason is that the gyroscope and accelerometer measurements are both biased and noisy, as illustrated in Figure 1.5, where we zoom in on the first 10 seconds of the data shown in Figure 1.2. Because of this, the integration steps from angular velocity to rotation and from acceleration to position introduce *integration drift*. The integration drift in orientation for simulated gyroscope data is illustrated in Figure 1.6. This simulated data has the same bias as the gyroscope measurements in Figure 1.5a, and the same spread in the noise. Because of the constant bias, the orientation error grows linearly with time. The different lines in Figure 1.6 represent the orientation error for different realizations of this noise. The variation in the orientation error for different realizations increases over time. The integration drift is more severe for position, which relies both on double integration of the acceleration and on accurate orientation estimates to subtract the earth's gravity.

Because the process of dead-reckoning only gives accurate position and orientation information on a short time scale, inertial sensors are typically combined with additional sensors or additional models. In this thesis, we consider two separate problems related to position and orientation estimation using inertial sensors. The first is concerned only with orientation estimation. The three-dimensional orientation can be described in terms of the roll, pitch and yaw or heading angles. The combination of the roll and pitch angles is often also called inclination. In a





(**b**) Accelerometer measurements  $y_{a,t}$ 

in the x- (blue), y- (green) and z-axis

(a) Gyroscope measurements  $y_{\omega,t}$  in the *x*- (blue), *y*- (green) and *z*-axis (red) the sensor.



(c) Histogram of the gyroscope measurements in the x-axis.

(d) Histogram of the accelerometer measurements in the *x*-axis.

(red) of the sensor.

**Figure 1.5:** The first 10 seconds of the gyroscope and accelerometer measurements shown in Figure 1.2, during which the smartphone is lying stationary on a table (*a*,*b*) and the histograms of one of the axes of the gyroscope and of the accelerometer (*c*,*d*).



**Figure 1.6:** Integration of simulated one-dimensional gyroscope measurements to orientation for 50 different noise realizations having the same characteristics as in Figure 1.5a.

second problem, we consider the combined estimation of position and orientation, which is often also called *pose* estimation. In this case, we are interested both in the three-dimensional orientation and in the three-dimensional position.

#### 1.2 Additional sensors and models

In this section, we will discuss a number of additional sensors and additional models that are used in this thesis to complement the inertial sensors.

#### 1.2.1 Magnetometers

A magnetometer measures the strength and the direction of the magnetic field. The magnetic field consists of contributions both from the local earth magnetic field and from the field due to the presence of magnetic material. The magnitude and the direction of the earth magnetic field depend on the location on the earth. The horizontal component points to the earth magnetic north. The properties of the earth magnetic field are accurately known from geophysical studies, see e.g. National Centers for Environmental Information (2016).

In combination with inertial sensors, magnetometers typically serve the purpose of a compass and are used to provide information about the sensor's heading. This relies on the assumption that the magnetic field is at least locally constant and that it points in the direction of a local magnetic north. There are two reasons why this assumption is frequently violated in practice. Firstly, the sensor can be mounted such that it is rigidly attached to magnetic material. This is for instance the case when the magnetometer is integrated in a smartphone or when it is placed in a car. Secondly, objects containing magnetic material can be present in the vicinity of the sensor, specifically in indoor environments. For instance, there is typically a large amount of magnetic material present in the structures of buildings and in the furniture present in the building.

If the magnetic material is rigidly attached to the sensor, the magnetometer can be calibrated for the presence of this material. Afterwards, the measurements can be used for heading estimation as if the material was not present. The presence of magnetic material in the vicinity of the sensor, however, can not be calibrated for and is typically considered an undesired disturbance. An alternative view is that the presence of magnetic material in indoor environments can be exploited by using it as a source of position information, see e.g. Angermann et al. (2012); Frassl et al. (2013); Solin et al. (2016). This can be done by building a *map* of the magnetic field. Both information about the strength and about the direction of the field can be included in the map. An example of an indoor magnetic field map is shown in Figure 1.7a. It is built from data collected using the mobile robot shown in Figure 1.7b. After the map has been constructed, magnetometer measurements can be compared to it in order to obtain information about possible sensor locations, see e.g. Solin et al. (2016) and Paper G.





(a) Map of the magnitude of the indoor magnetic field.

(b) Mobile robot.

**Figure 1.7:** Left: Magnitude of an indoor magnetic field estimated using the method presented in Paper F. Right: Mobile robot that was used to collect data.

#### 1.2.2 Ultrawideband

Time of arrival (TOA) measurements from an ultrawideband (UWB) system can be used to provide information about the position of the sensor. UWB is a radio technology which uses a very large frequency band. An example of a UWB system consisting of a number of stationary UWB receivers and a number of small, mobile transmitters is depicted in Figure 1.8a. Each UWB transmitter sends out a UWB pulse as illustrated in Figure 1.8b. The pulse travels with the speed of light towards the receivers, which each measure when the pulse arrives. Combining the measurements from different receivers, it is possible to obtain an estimate of the position of the transmitter. Note that the time when the pulses arrive needs to be measured with very high accuracy. For instance, if the transmitter is 10 meters away from the receiver, it will take the pulse only approximately 33 nanoseconds to reach the receiver.

#### 1.2.3 Biomechanical models

In the examples shown in Figures 1.1a and 1.1b, multiple IMUs are placed on the human body to estimate its movements. More specifically, the IMUs are placed on a large number of body segments and the position and the orientation of each body segment is estimated. This is schematically illustrated in Figure 1.9a. The two body segments can be thought of as the upper and the lower leg, each having an IMU attached to it. The sensors are attached as rigidly as possible to the body segments. This is illustrated in Figure 1.9b, which shows a suit containing 17 IMUs. The suit is meant to be a tight fit such that the sensors move as little as possible with respect to the body. For this application, knowledge about how the human body can move is available to complement the inertial measurements. For instance, the different body segments are known to be connected to each other. This can be captured in biomechanical models.





(a) Hardware used in a UWB setup. More specifically, a UWB receiver and a small, battery-powered UWB transmitter. Courtesy of Xsens Technologies.

(**b**) A UWB setup consisting of a number of stationary receivers obtaining TOA measurements of signal pulses originating from a mobile transmitter.

*Figure 1.8:* Illustration of the TOA measurements and the hardware used in a UWB setup.



(a) Schematic illustration of two connected body segments (purple and green), each with a sensor (orange) attached to it.



(b) Suit containing 17 IMUs placed on the human body. Courtesy of Xsens Technologies.

*Figure 1.9:* Illustration of using IMUs placed on the human body to estimate its movements.

#### 1.3 Main contributions

In this thesis, inertial sensors are combined with additional sensors and additional models for position and orientation estimation. Examples of sensors and models that can be used for this were discussed in Section 1.2. The choice of these examples was highly inspired by the contributions of this thesis. In short, these contributions are:

- A tutorial paper describing the signal processing foundations, i.e. the algorithms and models, underlying position and orientation estimation using inertial sensors [Paper A].
- An approach to estimate the pose of the human body using inertial sensors placed on the body, as illustrated in Figure 1.9 [Paper B]. We also present a method that allows us to solve this problem for large data sets. The same approach can be used to distribute the computations needed to solve the problem over the sensors on the body [Paper C].
- An approach to combine inertial measurements with TOA measurements from a UWB system for indoor positioning. We provide solutions to the pose estimation problem using inertial and UWB measurements, and to the calibration of the UWB setup shown in Figure 1.8 [Paper D].
- We have developed a magnetometer calibration algorithm which uses inertial sensors to calibrate the magnetometer for the presence of magnetic disturbances attached to the sensor. It also calibrates for magnetometer sensor errors and for misalignment between the magnetometer and the inertial sensor axes [Paper E].
- An approach to build maps of the indoor magnetic field, taking into account the well-known physical properties of the magnetic field [Paper F]. An example of a magnetic field map obtained using this method is illustrated in Figure 1.7. We also show that the magnetic field can be used as a source of position information for an experiment where we generate a known magnetic field [Paper G].

### 1.4 Outline

The thesis consists of two parts. In Part II, seven papers are presented. The contributions of these papers were discussed in Section 1.3. Below we provide a summary of each paper in Part II together with a discussion of the background and of the author's contributions. A background to these papers is provided in Part I. In this introductory chapter, we have briefly introduced the problem at hand, the sensors and models involved and the contributions of the thesis. To combine these different sources of information, also called *sensor fusion*, we make use of *probabilistic models* to take into account each source of information and its accuracy. In Chapters 2 and 3 we discuss the subjects of probabilistic models and inference using these models. Having introduced these topics we revisit the contributions of the thesis in Chapter 4 and discuss them in more technical detail, followed by a discussion of some directions for future work.

## Paper A: Using inertial sensors for position and orientation estimation

Paper A is an edited version of

M. Kok, J. D. Hol, and T. B. Schön. Using inertial sensors for position and orientation estimation. Technical Report LiTH-ISY-R-3093, Department of Electrical Engineering, Linköping University, Linköping, Sweden, December 2016a.

**Summary:** In recent years, micro-machined electromechanical system (MEMS) inertial sensors (3D accelerometers and 3D gyroscopes) have become widely available due to their small size and low cost. Inertial sensor measurements are obtained at high sampling rates and can be integrated to obtain position and orientation (pose) estimates. These pose estimates are accurate on a short time scale, but suffer from integration drift over longer time scales. To overcome this issue, inertial sensors are typically combined with additional sensors and models. In this tutorial we focus on the signal processing aspects of pose estimation using inertial sensors, discussing different modeling choices and a selected number of important algorithms. These algorithms are meant to provide the reader with a starting point to implement their own pose estimation algorithm. The algorithms include optimization-based smoothing and filtering as well as computationally cheaper extended Kalman filter implementations.

**Background and contributions:** A couple of years ago, Prof. Thomas Schön came up with the idea of writing a tutorial paper on pose estimation using inertial sensors. Towards the end of the PhD of the author of this thesis, the plans for writing this paper became more concrete since it is a nice way of rounding up the work we have done together in the past years. The paper has been written together with Dr. Jeroen Hol.

#### Paper B: An optimization-based approach to motion capture using inertial sensors

Paper B is an edited version of

M. Kok, J. D. Hol, and T. B. Schön. An optimization-based approach to human body motion capture using inertial sensors. In *Proceedings of the 19th World Congress of the International Federation of Automatic Control*, pages 79–85, Cape Town, South Africa, August 2014.

**Summary:** In inertial human motion capture, a multitude of body segments are equipped with inertial measurement units, consisting of 3D accelerometers, 3D gyroscopes and 3D magnetometers. Relative position and orientation estimates can be obtained using the inertial data together with a biomechanical model. In this work we present an optimization-based solution to magnetometer-free inertial motion capture. It allows for natural inclusion of biomechanical constraints, for handling of nonlinearities and for using all data in obtaining an estimate. As a proof-of-concept we apply our algorithm to a lower body configuration, illustrating that the estimates are drift-free and match the joint angles from an optical reference system.

**Background and contributions:** The co-authors Dr. Jeroen Hol and Prof. Thomas Schön came up with the idea of solving the human body motion capture

problem as an optimization problem. The implementation of the optimization algorithm has been done using a framework developed by Xsens Technologies. With this framework, it is possible to define the optimization problem at a high level. The author of this thesis has been involved in developing and implementing the algorithm, in the data collection and has written a major part of the paper.

## Paper C: A scalable and distributed solution to the inertial motion capture problem

Paper C is an edited version of

M. Kok, S. Khoshfetrat Pakazad, T. B. Schön, A. Hansson, and J. D. Hol. A scalable and distributed solution to the inertial motion capture problem. In *Proceedings of the 19th International Conference on Information Fusion*, pages 1348–1355, Heidelberg, Germany, July 2016b.

**Summary:** In inertial motion capture, a multitude of body segments are equipped with inertial sensors, consisting of 3D accelerometers and 3D gyroscopes. Using an optimization-based approach to solve the motion capture problem allows for natural inclusion of biomechanical constraints and for modeling the connection of the body segments at the joint locations. The computational complexity of solving this problem grows both with the length of the data set and with the number of sensors and body segments considered. In this work, we present a scalable and distributed solution to this problem using tailored message passing, capable of exploiting the structure that is inherent in the problem. As a proof-of-concept we apply our algorithm to data from a lower body configuration.

**Background and contributions:** This work solves the inertial motion capture problem from Paper B using the message passing algorithm developed by Khoshfetrat Pakazad et al. (2016). After the author of this thesis presented the inertial motion capture problem during an internal group meeting, Dr. Sina Khoshfetrat Pakazad suggested that the structure of the motion capture problem can be exploited using the message passing algorithm. The implementation and the writing of the paper has been done together with Dr. Sina Khoshfetrat Pakazad.

## Paper D: Indoor positioning using ultrawideband and inertial measurements

Paper D is an edited version of

M. Kok, J. D. Hol, and T. B. Schön. Indoor positioning using ultrawideband and inertial measurements. *IEEE Transactions on Vehicular Technology*, 64(4):1293–1303, 2015b.

**Summary:** In this work we present an approach to combine measurements from inertial sensors (accelerometers and gyroscopes) with time of arrival measurements from an ultrawideband system for indoor positioning. Our algorithm

uses a tightly-coupled sensor fusion approach, where we formulate the problem as a maximum a posteriori problem that is solved using an optimization approach. It is shown to lead to accurate 6D position and orientation estimates when compared to reference data from an independent optical tracking system. To be able to obtain position information from the ultrawideband measurements, it is imperative that accurate estimates of the ultrawideband receivers' positions and their clock offsets are available. Hence, we also present an easy-to-use algorithm to calibrate the ultrawideband system using a maximum likelihood formulation. Throughout this work, the ultrawideband measurements are modeled by a tailored heavy-tailed asymmetric distribution to account for measurement outliers. The heavy-tailed asymmetric distribution works well on experimental data, as shown by analyzing the position estimates obtained using the ultrawideband measurements via a novel multilateration approach.

**Background and contributions:** The co-authors of this paper, Dr. Jeroen Hol and Prof. Thomas Schön, have been working on the subject of indoor positioning using ultrawideband and inertial measurements, resulting in Hol et al. (2009, 2010) and in the results presented in Hol (2011). The author of this thesis has substantially extended and adapted the previously presented algorithms for sensor fusion, calibration and multilateration. The paper has been written together with Dr. Jeroen Hol.

#### Paper E: Magnetometer calibration using inertial sensors

Paper E is an edited version of

M. Kok and T. B. Schön. Magnetometer calibration using inertial sensors. *IEEE Sensors Journal*, 16(14):5679 – 5689, 2016.

Earlier versions of this work were presented in:

M. Kok and T. B. Schön. Maximum likelihood calibration of a magnetometer using inertial sensors. In *Proceedings of the 19th World Congress of the International Federation of Automatic Control*, pages 92–97, Cape Town, South Africa, August 2014,

M. Kok, J. D. Hol, T. B. Schön, F. Gustafsson, and H. Luinge. Calibration of a magnetometer in combination with inertial sensors. In *Proceedings of the 15th International Conference on Information Fusion*, pages 787–793, Singapore, July 2012.

**Summary:** In this work we present a practical algorithm for calibrating a magnetometer for the presence of magnetic disturbances and for magnetometer sensor errors. To allow for combining the magnetometer measurements with inertial measurements for orientation estimation, the algorithm also corrects for misalignment between the magnetometer and the inertial sensor axes. The calibration algorithm is formulated as the solution to a maximum likelihood problem and the computations are performed offline. The algorithm is shown to give good

results using data from two different commercially available sensor units. Using the calibrated magnetometer measurements in combination with the inertial sensors to determine the sensor's orientation is shown to lead to significantly improved heading estimates.

**Background and contributions:** Before the author of this thesis started her work as a PhD student at Linköping University, she worked at Xsens Technologies. During this time she studied the topic of magnetometer calibration. Hence, the magnetometer calibration problem provided a good starting point for research during her PhD. A first paper on this subject has therefore been co-authored by Dr. Jeroen Hol and Dr. Henk Luinge from Xsens Technologies. Later work has mainly been done in cooperation with Prof. Thomas Schön. Dr. Henk Luinge and Laurens Slot from Xsens Technologies and Dr. Gustaf Hendeby from Linköping University have been so kind as to help in collecting the data sets presented in the paper. The author of this thesis has implemented the calibration algorithm and has written a major part of the paper.

#### Paper F: Modeling and interpolation of the ambient magnetic field by Gaussian Processes

Paper F is an edited version of

A. Solin, M. Kok, N. Wahlström, T. B. Schön, and S. Särkkä. Modeling and interpolation of the ambient magnetic field by Gaussian processes. *ArXiv e-prints*, September 2015. arXiv:1509.04634.

**Summary:** Anomalies in the ambient magnetic field can be used as features in indoor positioning and navigation. By using Maxwell's equations, we derive and present a Bayesian non-parametric probabilistic modeling approach for interpolation and extrapolation of the magnetic field. We model the magnetic field components jointly by imposing a Gaussian process (GP) prior on the latent scalar potential of the magnetic field. By rewriting the GP model in terms of a Hilbert space representation, we circumvent the computational pitfalls associated with GP modeling and provide a computationally efficient and physically justified modeling tool for the ambient magnetic field. The model allows for sequential updating of the estimate and time-dependent changes in the magnetic field. The model is shown to work well in practice in different applications: we demonstrate mapping of the magnetic field both with an inexpensive Raspberry Pi powered robot and on foot using a standard smartphone.

**Background and contributions:** This paper has largely been written during the author's PreDoc visit to the Bayesian Methodology Group at Aalto University in January – March 2015. It combines the approaches from Wahlström et al. (2013) and Solin and Särkkä (2014) and builds on the common interest of the authors in localization using magnetic fields as a source of position information. The map of the indoor magnetic field obtained using the method presented in this paper, has been used in Solin et al. (2016) for localization. In the future we hope to find time to combine these ideas into a working simultaneous localization and mapping (SLAM) solution. The work on implementation and writing of the paper has been split more or less equally between Dr. Arno Solin and the author of this thesis.

## Paper G: MEMS-based inertial navigation based on a magnetic field map

Paper G is an edited version of

M. Kok, N. Wahlström, T. B. Schön, and F. Gustafsson. MEMS-based inertial navigation based on a magnetic field map. In *Proceedings* of the 38th International Conference on Acoustics, Speech, and Signal *Processing (ICASSP)*, pages 6466–6470, Vancouver, Canada, May 2013.

**Summary:** This paper presents an approach for 6D pose estimation where MEMS inertial measurements are complemented with magnetometer measurements assuming that a model (map) of the magnetic field is known. The resulting estimation problem is solved using a Rao-Blackwellized particle filter. In our experimental study the magnetic field is generated by a magnetic coil giving rise to a magnetic field that we can model using analytical expressions. The experimental results show that accurate position estimates can be obtained in the vicinity of the coil, where the magnetic field is strong.

**Background and contributions:** The idea of looking into pose estimation using magnetometers as a source of position information was started through discussions with Dr. Slawomir Grzonka during the CADICS "Learning World Models" workshop in 2010 in Linköping. The experiments used in the paper were performed while the author of this thesis was working at Xsens Technologies. During this time, a first implementation of the pose estimation algorithm was made, using an extended Kalman filter. During the author's time at Linköping University, the work has been extended with an implementation using a Rao-Blackwellized particle filter. The author of this thesis wrote a major part of this paper. This paper was the start of our work towards SLAM using magnetic measurements.

#### Publications of related interest, but not included in this thesis

F. Olsson, M. Kok, K. Halvorsen, and T. B. Schön. Accelerometer calibration using sensor fusion with a gyroscope. In *Proceedings of the IEEE Workshop on Statistical Signal Processing*, pages 660–664, Palma de Mallorca, Spain, June 2016.

M. Kok, J. Dahlin, T. B. Schön, and A. Wills. Newton-based maximum likelihood estimation in nonlinear state space models. In *Proceedings of the 17th IFAC Symposium on System Identification*, pages 398–403, Beijing, China, October 2015a.

A. Svensson, T. B. Schön, and M. Kok. Nonlinear state space smoothing using the conditional particle filter. In *Proceedings of the 17th IFAC Symposium on System Identification*, pages 975–980, Beijing, China, October 2015.

A. J. Isaksson, J. Sjöberg, D. Törnqvist, L. Ljung, and M. Kok. Using horizon estimation and nonlinear optimization for grey-box identification. *Journal of Process Control*, 30:69–79, June 2015.

J. Kronander, J. Dahlin, D. Jönsson, M. Kok, T. B. Schön, and J. Unger. Real-time video based lighting using GPU raytracing. In *Proceedings of the 2014 European Signal Processing Conference (EUSIPCO)*, pages 1627–1631, Lisbon, Portugal, September 2014.

M. Kok. Probabilistic modeling for positioning applications using inertial sensors. Licentiate's thesis no. 1656, Linköping University, Linköping, Sweden, June 2014.

N. Wahlström, M. Kok, T. B. Schön, and F. Gustafsson. Modeling magnetic fields using Gaussian processes. In *Proceedings of the 38th International Conference on Acoustics, Speech, and Signal Processing (ICASSP)*, pages 3522 – 3526, Vancouver, Canada, May 2013.

2

## **Probabilistic models**

As discussed in Chapter 1, our interest lies in position and orientation estimation using inertial sensors. For general estimation problems, two key questions need to be answered to set up a description of the problem:

#### What are we interested in? And which information is available?

For the inertial motion capture problem illustrated in Figure 1.9 for instance, we are interested in estimating the relative position and orientation of each of the body segments. The information that is available are the inertial measurements from each of the 17 IMUs. Furthermore, knowledge is available from biomechanical models. For instance, the body segments are known to be connected to each other.

Our answers to these two key questions will guide us when we *model* the relation between the quantities that we are interested in and the information that is available. It is important to realize that models are *simplifications* of reality, which implies that they are never completely true. Since our sensors are not perfect (see Figure 1.5) and since our models are not perfect descriptions of reality, we typically want to combine multiple sources of information. This is illustrated in Example 2.1.

#### — Example 2.1: Estimating orientation using inertial measurements —

As described in Chapter 1, the gyroscope measures the angular velocity of the sensor and integration of the measurements provides information about the sensor's orientation. Modeling the accelerometer measurements as measuring only the gravity, its measurements can be used to estimate the inclination of the sensor. In practice, however, the measurements are biased and contain noise, as illustrated in Figure 1.5. We simulate noisy accelerometer and gyroscope measurements, assuming that the sensor is lying still. Note that compared to the data in Figure 1.5,



(a) Inclination estimates using only gyroscope measurements.

(b) Inclination estimates using only accelerometer measurements.



(c) Inclination estimates from combining accelerometer and gyroscope measurements.

**Figure 2.1:** Estimated inclination using integration of simulated gyroscope measurements (a), by using accelerometer measurements, assuming that the sensor is stationary (b) and by combining the measurements (c). The roll is depicted in black, the pitch in grey.

we have assumed that the measurements do not contain any bias. Furthermore, the noise levels are chosen slightly differently for illustrational purposes.

The inclination estimates obtained by integration of the gyroscope data are shown in Figure 2.1a. Instead of staying around 0°, they drift over time. The inclination estimated from the simulated accelerometer measurements is shown in Figure 2.1b. As can be seen, the orientation estimates are centered around 0°. However, they are quite noisy. We would like to combine the accelerometer and gyroscope measurements to estimate the inclination such that our estimates look as smooth as the ones using the gyroscope data but at the same time do not exhibit any integration drift. An example of our desired outcome is shown in Figure 2.1c.

To effectively combine multiple sources of information, it is beneficial to take the *uncertainty* of the different sources into account. For instance, to obtain Figure 2.1c, we explicitly made use of the knowledge of the noise levels of the (simulated) measurements. This is an important reason for why we are interested in using *probabilistic* models.

We express our models in terms of mathematical relations. For this, we denote all the quantities that we are interested in the *states*  $x_t$  or the *parameters*  $\theta$ . The



Figure 2.2: A number of probability density functions.

subscript *t* on *x* implies that we assume that *x* changes over time and has value  $x_t$  at time *t*. We model the states to be in discrete time from time t = 1 to t = N. The set of states at all time steps is denoted  $x_{1:N}$ . In Example 2.1, the state  $x_t$  consists of the inclination of the sensor. The parameters  $\theta$  do not have a subscript *t*. With this we explicitly indicate that they are *constant*. We will encounter examples of parameters  $\theta$  in Chapter 3. We denote the measurements at time *t* by  $y_t$  and the set of all measurements from t = 1, ..., N by  $y_{1:N}$ . In Example 2.1, the measurements  $y_t$  consist of both the gyroscope and the accelerometer measurements.

To take the uncertainty of the states  $x_{1:N}$  and the measurements  $y_{1:N}$  into account, we represent both the states and the measurements as *random variables* distributed according to some *probability distribution*. Examples of probability distributions that we encounter throughout this thesis are given in Figure 2.2. The Gaussian distribution shown in Figure 2.2a has a *mean* of zero and a *covariance* of one. This implies that the variable is most likely to have a value around 0. In fact, there is a 68% chance that the random variable is between -1 and +1 and a 99.7% chance that it is within -3 and +3. A general Gaussian distribution with mean  $\mu$  and covariance  $\Sigma$  is denoted  $\mathcal{N}(\mu, \Sigma)$ .

For the Gaussian distribution in Figure 2.2a, the probability of the variable to have a value smaller than -3 or larger than +3 is very small. The Cauchy distribution shown in Figure 2.2b on the other hand, assigns a larger probability to values deviating more from zero. A distribution that models the probability of large positive values to be higher than the probability of large negative values is shown in Figure 2.2c.

#### 2.1 Models for position and orientation estimation

In this section we discuss a number of probabilistic models to illustrate the types of models that we use for position and orientation estimation in the papers in Part II. We start with an example of a *dynamic model* in Example 2.2. Dynamic

models are used to describe the relation between the state  $x_{t+1}$  and  $x_t$  as

$$x_{t+1} \mid x_t \sim p(x_{t+1} \mid x_t), \tag{2.1}$$

where  $p(\cdot)$  denotes a probability density function. The dynamic model describes the *conditional distribution* of the state  $x_{t+1}$  given the state  $x_t$ .

#### — Example 2.2: Dynamic model –

For almost all applications, we have some knowledge about the *dynamics*. For instance, when estimating the position of a person, it is very unlikely, if not impossible, for the person to be in Linköping, Sweden at a specific time instance, and in Amsterdam, the Netherlands half an hour later. In other words, *conditioned* on the fact that we know that the person is in Linköping at time t, we know something about where the person can be at time t + 1.

Since inertial sensors measure the acceleration and the angular velocity of the sensor, they can be used to provide information about the *change* in position and orientation from time t to time t + 1. This can be used in a dynamic model. The inertial measurements are both noisy and biased as illustrated in Figure 1.5. Comparing the histograms in Figures 1.5c and 1.5d to the distributions in Figure 2.2, it can be seen that the inertial sensor measurement noise is quite Gaussian with a non-zero mean value (bias) and a covariance that is significantly smaller than one. The presence of Gaussian noise and of a sensor bias can be represented by the probabilistic dynamic model (2.1).

The model discussed in Example 2.2 is used in Papers A – E and Paper G. In some applications, additional knowledge is available about the relation between different parts of the state vector  $x_t$ . This can explicitly be modeled in terms of the conditional distribution

$$x_t^{\mathbf{a}} \mid x_t^{\mathbf{b}} \sim p(x_t^{\mathbf{a}} \mid x_t^{\mathbf{b}}), \tag{2.2}$$

where  $x_t^a$  and  $x_t^b$  are subsets of the states  $x_t$ . Two examples related to Papers B and C are discussed in Examples 2.3 and 2.4.

— Example 2.3: Sensors placed on body segments —

To estimate the pose of the human body, sensors can be placed on different body segments, as discussed in Section 1.2.3. It is not possible to place the sensors directly on the bone. Instead, they are placed on the skin and because of the presence of soft tissue, they will move slightly with respect to the bone. It is difficult to model this movement exactly. Instead, we assume that the position and orientation of the sensors on the body segments are constant up to some Gaussian noise.

#### — Example 2.4: Connection of body segments at joints –

When sensors are placed on a human body, it is possible to make use of the knowledge that the body segments are connected to each other at the joints. This assumption is actually *exactly* true. Hence, we would like to model this as a *deterministic constraint* instead of using a probability distribution.

Finally, we can model the knowledge provided by the sensor measurements about the states. This can be represented as

$$y_t \mid x_t \sim p(y_t \mid x_t), \tag{2.3}$$

i.e. in terms of the conditional distribution of the measurements  $y_t$  given the state  $x_t$ . Examples 2.5 and 2.6 discuss the inclusion of UWB and magnetometer measurements. UWB measurements are used in Paper D, while magnetometers are used in Papers E – G.

#### — Example 2.5: Ultrawideband measurements –

In Section 1.2.2, we discussed the use of TOA measurements from a UWB system in combination with inertial sensors. In practice, a small number of pulses sent by the transmitter to the receivers can be *delayed*. This can be because the pulse did not take the shortest path to the receiver, but instead traveled via for instance the floor or a wall in the building. This is called *multipath*. It can also be because the pulse had to travel through some material other than air to reach the receiver. This is called *non-line-of-sight* (*NLOS*) and causes a delayed pulse since the speed of light in material is lower than the speed of light in air. The presence of a small number of delayed measurements can be modeled by assuming that the TOA measurements  $y_t$  given the state  $x_t$  are distributed according to an asymmetric distribution such as the one shown in Figure 2.2c. This distribution allows for measurements to be delayed while not allowing for the possibility of measurements arriving *earlier*, i.e. traveling faster than the speed of light.

#### — Example 2.6: Magnetometer measurements –

Magnetometers measure the local magnetic field. This field consists of contributions both from the local earth magnetic field and from the magnetic field due to magnetic material such as metallic structures of buildings and furniture. Because of this, especially in indoor environments, it can vary significantly over different locations in the building. Let us define a function  $f(p_t^n)$  that gives the magnetic field at each position  $p_t^n$ . The magnetometer measurements  $y_{m,t}$  can then be modeled as

$$y_{m,t} = R_t^{bn} f(p_t^n) + e_{m,t},$$
 (2.4)

where  $e_{m,t}$  is Gaussian measurement noise. The rotation matrix  $R_t^{bn}$  rotates the magnetic field from the coordinate frame in which the sensor is localized to the coordinate frame in which the sensor obtains its measurements. Note that we

use slightly different notation here compared to (2.3). A subscript m is added to the measurements  $y_t$  to explicitly indicate that we consider magnetometer measurements. Furthermore, the state  $x_t$  in this case consists of both the position of the sensor  $p_t^n$  and the orientation  $R_t^{bn}$ .

When the magnetic field is used for heading information, it is typically assumed that the magnetic field is constant, i.e. that  $f(p_t^n)$  is a constant threedimensional vector. Because of this, local variations of the magnetic field are considered undesired disturbances. On the other hand, it is also possible to make use of the changes in the magnetic field to provide position and orientation information. For this we would like to know the function  $f(p_t^n)$ . In practice, it is typically hard to obtain  $f(p_t^n)$  because a large number of magnetic field sources contribute to the magnetic field, severely complicating the modeling process. However, it is possible to estimate the function  $f(p_t^n)$  by *learning a map of the magnetic field*. This can be done by collecting *training data*, which can be used to *predict* the magnetic field at previously unknown locations.

The models discussed in Examples 2.2 - 2.6 can be combined and used for position and orientation estimation, which is the topic of Section 3.2. In Section 2.2 we will first discuss a method to build maps of the magnetic field.

#### 2.2 Maps of the magnetic field

In Example 2.6, we introduced the problem of building maps of the magnetic field. An example of a map of the magnetic field is shown in Figure 1.7. The map is obtained by interpolation and extrapolation of magnetic field measurements at different locations, collected by a small robot. Hence, based on a number of measurements, so-called training data, we learn the local magnetic field. This allows us to predict the magnetic field in previously unobserved locations. In Paper F, we build these maps by assuming that the magnetic field can be modeled as a *Gaussian process (GP)*. GPs are defined by Rasmussen and Williams (2006) as:

**Definition 2.7.** "A GP is a collection of random variables, any finite number of which have a joint Gaussian distribution."

Consider the slightly more general notation as compared to Example 2.6 and model the measurements  $y_t$  as

$$y_t = f(x_t) + e_t,$$
  

$$f(x) \sim \mathcal{GP}(\mu(x), k(x, x')),$$
(2.5)

where  $e_t \sim \mathcal{N}(0, \sigma_n^2)$  and  $\mathcal{GP}(\mu(x), k(x, x'))$  denotes a GP with mean  $\mu(x)$  and covariance k(x, x'). Hence, the magnetic field at different locations  $x_t$  is jointly

Gaussian distributed as

$$\begin{pmatrix} f(x_1) \\ \vdots \\ f(x_N) \end{pmatrix} \sim \mathcal{N}(\mu, K),$$
 (2.6a)

with

$$\mu = \begin{pmatrix} \mu(x_1) \\ \vdots \\ \mu(x_N) \end{pmatrix}, \qquad K = \begin{pmatrix} K(x_1, x_1) & \cdots & K(x_1, x_N) \\ \vdots & \ddots & \vdots \\ K(x_N, x_1) & \cdots & K(x_N, x_N) \end{pmatrix}.$$
 (2.6b)

Using GPs, it is possible to incorporate prior information about the physical properties of the magnetic field. This is illustrated in Example 2.8.

#### Example 2.8: Encoding prior knowledge –

The choice of covariance function k(x, x') can encode prior knowledge about the function f(x). Two well-known covariance functions are the squared exponential covariance function  $k_{\text{SE}}(x, x')$  and the exponential covariance function  $k_{\text{E}}(x, x')$ , defined as

$$k_{\rm SE}(x, x') = \sigma_{\rm f}^2 \exp\left(-\frac{\|x - x'\|_2^2}{2\ell^2}\right),$$
(2.7a)

$$k_{\rm E}(x,x') = \sigma_{\rm f}^2 \exp\left(-\frac{\|x-x'\|_2}{\ell}\right). \tag{2.7b}$$

They model the mutual dependence of f(x) on f(x') in terms of the *hyperparameters*  $\sigma_f$  and  $\ell$ . Figures 2.3a – 2.3c show samples drawn from a GP prior using a squared exponential covariance function with different hyperparameters. As can be seen, the parameter  $\sigma_f$  determines the magnitude and the parameter  $\ell$  the length scale. The hyperparameters  $\sigma$  and  $\ell$  therefore influence the shapes of the functions. They can be learned from data. As shown in Figure 2.3d, the choice of covariance function can incorporate prior knowledge for instance about the smoothness of the function.

In Example 2.8, we assumed that x and y are one-dimensional. For the case of modeling the magnetic field, however, the magnetometer measurements  $y_{m,t}$  and the position  $p_t^n$  are both three-dimensional vectors. This opens up for additional modeling choices, for instance on how these three components are related. Physical knowledge of magnetic fields is available through Maxwell's equations, see also Griffiths (1999); Jackson (1999). We incorporate this into the GP prior in Wahlström et al. (2013) and in Paper F.

#### 2.3 Visualizing the resulting model structures

In this chapter, we have introduced models for two different estimation problems. The first is estimation of position and orientation, for which we have discussed



*Figure 2.3:* Samples from two different *GP* priors for a number of different hyperparameters.

several models in Section 2.1. The second is estimation of the magnetic field using GPs discussed in Section 2.2. In this section we discuss the structure of these two resulting models and visualize them in terms of their corresponding *graphical models* (Bishop, 2006).

Combining (2.1) and (2.3), the structure of our model for position and orientation estimation is graphically illustrated in Figure 2.4. The state  $x_{t+1}$  can be seen to depend on  $x_t$  and result in measurements  $y_{t+1}$ . Note that  $x_{t+1}$  is *conditionally independent* of  $x_{1:t-1}$  given the state  $x_t$ . This implies that if the sensor's current position, velocity and acceleration are known, it is possible to predict the position and velocity at the next time instance. It is not necessary to know where the sensor has been or how fast it has traveled before arriving in this state. This property of the model is called the *Markov property*. The algorithms used to compute posi-



**Figure 2.4:** Structure of pose estimation problem where  $x_{t+1}$  depends on  $x_t$  according to (2.1) and results in measurements  $y_{t+1}$  according to (2.3).



**Figure 2.5:** Structure of the GP model where noisy measurements  $y_t$  of the magnetic field  $f(x_t)$  at locations  $x_t$  are available.

tion and orientation estimates which will be introduced in Chapter 3 rely on this property.

In the GP model (2.5), noisy measurements  $y_t$  of the magnetic field  $f(x_t)$  at different locations  $x_t$  are available. Having a closer look at the covariance matrix in (2.6), it can be seen that the magnetic field at each location  $x_t$  depends on the magnetic field at all other locations, i.e. that all components K(x, x') are non-zero. This is graphically illustrated in Figure 2.5. The fact that  $f(x_{1:N})$  are all connected to each other, results in a high computational complexity to build a map of the magnetic field if N is large. Because of this, approaches that use GP models to learn function values f(x) often approximate the model in Figure 2.5, see e.g. Quiñonero-Candela and Rasmussen (2005) for an early survey and Chapter 4 of Bijl (2016) for a more recent overview. The simplest approximation would be to simply discard some of the measurements. An alternative approach is used in Paper F.

# 3

### Inference

In Chapter 2, we focused on modeling the quantities that we are interested in and the information that is available. In this chapter, we will focus on the question:

#### How can we use the available models and measurements to infer knowledge about the quantities we are interested in?

We will use the models on the forms introduced in Chapter 2 to obtain information about the sensor's position and orientation and about the magnetic field. More formally, our aim is to *infer* information about the states  $x_{1:N}$  and the parameters  $\theta$  using the available models and the measurements  $y_{1:N}$ . For this, we make extensive use of the basic relations of probabilities, (see e.g. Gut (1995); Bishop (2006)),

$$p(a) = \int p(a, b) \mathrm{d}b, \qquad (3.1a)$$

$$p(a, b) = p(a \mid b)p(b).$$
 (3.1b)

where  $p(a \mid b)$  denotes the conditional probability of *a* given *b* and p(a, b) denotes the joint probability of *a* and *b*.

#### 3.1 Building maps of the magnetic field

Given a data set with measurements  $y = \{y_t\}_{t=1}^N$  at locations  $x = \{x_t\}_{t=1}^N$ , it is possible to infer knowledge about the magnetic field  $f(x_*)$  at some new location  $x_*$  using *GP regression*. In the remainder, we will use the short-hand notation  $f_*$  to denote  $f(x_*)$ . Using the fact that y and  $f_*$  are jointly Gaussian as

$$p(f_*, y \mid x, x_*) = \mathcal{N}\left( \begin{pmatrix} y \\ f_* \end{pmatrix}; \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} K(x, x) + \sigma_n^2 & K(x, x_*) \\ K(x_*, x) & K(x_*, x_*) \end{pmatrix} \right),$$
(3.2)



**Figure 3.1:** Illustration of GP regression where the mean is represented by a black line and the grey area represents the uncertainty.

the conditional distribution  $p(f_* | x, y, x_*)$  can be computed. For Gaussian distributions, this conditional distribution can be computed exactly using (3.1b), see e.g. Schön and Lindsten (2011). It results in the Gaussian distribution

$$p(f_* \mid x, y, x_*) = \mathcal{N}(\mathbb{E}[f_*], \operatorname{cov}[f_*]),$$
(3.3)

with

$$\mathbb{E}\left[f_*\right] = K(x_*, x) \left(K(x, x) + \sigma_n^2 \mathcal{I}_N\right)^{-1} y, \qquad (3.4a)$$

$$\operatorname{cov} [f_*] = K(x_*, x_*) - K(x_*, x) \left( K(x, x) + \sigma_n^2 \mathcal{I}_N \right)^{-1} K(x, x_*).$$
(3.4b)

An example of GP regression can be found in Figure 3.1. Before any measurements are observed, the mean of the GP prior is zero and the uncertainty is the same for each position x as illustrated in Figure 3.1a. Observing a measurement  $y_t$  at position  $x_t$  provides knowledge about the function value  $f(x_t)$ . This is illustrated in Figures 3.1b and 3.1c. Note that for illustrational purposes we assume that the measurements are noiseless, i.e.  $\sigma_n = 0$ . Since the function values f(x) at the different locations x depend on each other, the measurements also provide information about the function values at surrounding locations.

#### 3.2 Estimating position and orientation

In this section, we are concerned with infering knowledge about the states  $x_{1:N}$  (containing the position and orientation) from the measurements  $y_{1:N}$ . This can be expressed in terms of the *joint smoothing distribution* 

$$p(x_{1:N} \mid y_{1:N}).$$
 (3.5)

In the pose estimation problem, we are typically interested in obtaining *point* estimates, denoted by  $\hat{x}_{1:N}$ . One way of obtaining these is by solving

$$\hat{x}_{1:N} = \arg\max_{x_{1:N}} p(x_{1:N} | y_{1:N})$$

$$= \arg\max_{x_{1:N}} \frac{p(x_{1:N}, y_{1:N})}{p(y_{1:N})}$$

$$= \arg\max_{x_{1:N}} p(x_{1:N}, y_{1:N}), \qquad (3.6)$$

where arg max denotes the maximizing argument. The first equality sign in (3.6) follows from (3.1) and the second from the fact that  $p(y_{1:N})$  in the denominator does not depend on  $x_{1:N}$ . The estimate  $\hat{x}_{1:N}$  is called the *maximum a posteriori* (*MAP*) estimate. Hence, the MAP estimate  $\hat{x}_{1:N}$  is the pose for which the probability of the states given the measurements is maximized.

In (3.6) we assume that all measurements  $y_{1:N}$  are used to obtain the posterior distribution of  $x_{1:N}$ . Although it makes sense to use all available information to obtain the best estimates, a downside of smoothing is that one needs to wait until all measurements are collected before the pose can be computed. Because of this, in many applications, we are also interested in *filtering*, where the aim is to compute the *filtering distribution* 

$$p(x_t \mid y_{1:t}).$$
 (3.7)

The MAP estimate can in this case be computed as

$$\hat{x}_t = \underset{x_t}{\arg\max} p(x_t \mid y_{1:t}).$$
 (3.8)

Using the relations (3.1) in combination with the Markov property discussed in Section 2.3, the full probabilistic model  $p(x_{1:N}, y_{1:N})$  in (3.6) can be decomposed as

$$p(x_{1:N}, y_{1:N}) = \underbrace{p(x_1)}_{\text{Prior}} \underbrace{\prod_{t=2}^{N} p(x_t \mid x_{t-1})}_{\text{Dynamics}} \underbrace{\prod_{t=1}^{N} p(y_t \mid x_t)}_{\text{Measurements}}.$$
(3.9a)

Here,  $p(x_1)$  is a *prior distribution* over  $x_1$ . The *dynamics* is modeled in terms of  $p(x_{t+1} | x_t)$ . The distribution  $p(y_t | x_t)$  models the information given by the measurements about the state. Note that we have encountered explicit examples of these kinds of models in Chapter 2. Similarly, the filtering distribution can be decomposed as

$$p(x_t | y_{1:t}) = \frac{\overbrace{p(y_t | x_t)}^{\text{Measurements}} \overbrace{p(x_t | y_{1:t-1})}^{\text{Prediction}}}{p(y_t | y_{1:t-1})},$$
(3.9b)

where

$$p(x_t \mid y_{1:t-1}) = \int \underbrace{p(x_t \mid x_{t-1})}_{\text{Dynamics}} \underbrace{p(x_{t-1} \mid y_{1:t-1})}_{\text{Filtering distribution}} dx_{t-1}$$

If our models in Section 2.1 would be linear and Gaussian, closed form expressions for the MAP estimates of the position and orientation of the sensor could be obtained. For filtering, this results in the well-known *Kalman filter* (Kalman, 1960). For smoothing, this results in the linear smoothing equations, see e.g. Särkkä (2013). Estimation of position and orientation, however, is inherently a nonlinear problem due to the nonlinear nature of orientations. In Examples 3.1 - 3.3 we give a number of examples illustrating how the MAP estimates (3.6) and (3.8) can be obtained for this nonlinear case. The choice of which algorithm to use is highly application-dependent. It depends on the properties of the problem, as well as on the computational resources and the desired accuracy.

— Example 3.1: Optimization-based smoothing and filtering –

The smoothing and filtering problems can be solved using an *optimization-based* approach (Nocedal and Wright, 2006; Boyd and Vandenberghe, 2004). In this approach, the solutions  $\hat{x}_{1:N}$  to (3.6) or  $\hat{x}_t$  to (3.8) can be found by studying the shape of the smoothing or filtering distributions as a function of the states  $x_{1:N}$  or  $x_t$ . This can be characterized in terms of their *slope* and *curvature*. If  $n_x$  is the size of the state vector  $x_t$ , the filtering problem solves N problems of size  $n_x$ . The smoothing problem instead solves one problem of size  $n_x N$ . For example, for orientation estimation the size of  $x_t$  is 3. Estimating a smoothing solution of the pose of the lower body for 37 seconds as in Paper B, the state vector has 40 284 elements instead. The framework of optimization naturally allows for including equality and inequality constraints.

#### — Example 3.2: Extended Kalman filters –

An alternative approach to solving the filtering problem (3.8) is to use an extended Kalman filter (EKF) (Särkkä, 2013; Gustafsson, 2012). EKFs make a linear approximation of the nonlinear models and use the relations (3.1) to approximate the filtering distribution. They are computationally less expensive than the optimization-based methods from Example 3.1. However, they can not straightforwardly include equality and inequality constraints.

#### Example 3.3: Particle filters -

Particle filters (PFs) approximate the distribution (3.7) using a number of samples and their associated weights. For an introduction to particle filtering, see e.g. Doucet and Johansen (2011). PFs are specifically useful in cases when the models are severely nonlinear and a Gaussian assumption on the state  $x_t$  is a poor description. An example when this is the case is localization of the robot in the map in Figure 1.7.



*Figure 3.2:* Example calibration results with an ellipsoid of magnetometer data before calibration (red) and a sphere of data after calibration (blue).

#### 3.3 Estimating calibration parameters

In Section 3.2, we focused on estimating  $x_{1:N}$  from the measurements  $y_{1:N}$ . We did not consider the presence of unknown parameters  $\theta$ . Parameter estimation is typically of concern when calibrating the sensors. One approach to estimate constant parameters  $\theta$  is to straightforwardly include them as additional unknowns in the smoothing optimization problem (3.6), resulting in MAP estimates of the parameters. They can also be included as slowly time-varying parameters in the filtering problem (3.8).

An alternative way of estimating the parameters  $\theta$  is to solve the *maximum likelihood* (*ML*) problem defined as

$$\hat{\theta} = \underset{\theta \in \Theta}{\arg \max} \mathcal{L}(\theta; y_{1:N}), \qquad (3.10)$$

where  $\mathcal{L}(\theta; y_{1:N})$  is referred to as the likelihood function, see e.g. Ljung (1999). It is defined as  $\mathcal{L}(\theta; y_{1:N}) \triangleq p_{\theta}(Y_{1:N} = y_{1:N})$ , where  $Y_{1:N}$  are random variables and  $y_{1:N}$  are particular realizations of these variables. Hence,  $\mathcal{L}(\theta; y_{1:N})$  is a *deterministic* function of a deterministic unknown parameter vector  $\theta$ . Here,  $\theta$  is an  $n_{\theta}$ -dimensional vector which can be limited to a subset  $\Theta$  of  $\mathbb{R}^{n_{\theta}}$ . An example of a calibration problem that we encounter in this thesis is calibration of a magnetometer for the presence of magnetic material attached to the sensor, as illustrated in Example 3.4.

#### Example 3.4: Magnetometer calibration -

In Example 2.6, we discussed the use of magnetometers to provide heading information. In that case, the magnetic field at the different locations is assumed to be constant. We will denote this constant magnetic field as  $m^n$ . Furthermore, we extend the measurement model (2.4) with calibration parameters D and o as

$$y_{m,t} = DR_t^{bn} m^n + o + e_{m,t}, (3.11)$$

where  $D \in \mathbb{R}^{3 \times 3}$  and  $o \in \mathbb{R}^3$ . If the sensor would be properly calibrated, rotation of the sensor would lead to a *sphere* of magnetometer data. When magnetic material

is rigidly attached to the sensor, the magnetometer data obtained by rotating the sensor lies on an *ellipsoid* instead. An example based on experimental data is shown in Figure 3.2. Estimating D and o can be interpreted as fitting the red ellipsoid of data to a sphere. Magnetometer calibration is the topic of Paper E.

4

## **Conclusions and future work**

In Chapters 1 - 3 of Part I of this thesis, a background was given to the seven papers that will be presented in Part II. In Chapter 1, an introduction to the sensors and models that we use was given and the contributions of the papers were summarized. Chapter 2 focused on describing the concept of a probabilistic model, illustrated with a few examples of models used in Part II. In Chapter 3, we subsequently discussed how to infer knowledge from these models and the sensor measurements. In the present chapter, we revisit the contributions of this thesis and summarize them in more technical detail. We also discuss possible directions for future work.

## 4.1 Position and orientation estimation using inertial sensors

**Contributions** The tutorial in Paper A describes the topic of position and orientation estimation using inertial sensors. Different modeling choices for the dynamics, the measurements and the priors are presented. We introduce smoothing and filtering algorithms solved as optimization problems as well as computationally attractive EKF implementations. The estimates from the different algorithms are compared. Furthermore, some general characteristics are discussed both for the problem of orientation estimation and for the problem of combined position and orientation estimation. Finally, the topic of sensor calibration is discussed and illustrated in terms of the estimation of an unknown gyroscope bias.

**Future work** In Paper A we discuss four different algorithms for pose estimation. An interesting direction for future work would be to consider also other popular algorithms such as the complementary filter, see e.g. Mahony et al. (2008); Bald-

win et al. (2007), and the filter presented by Madgwick et al. (2011). Furthermore, it would be interesting to have a closer look at using spherical distributions to represent the orientation. These distributions explicitly model the orientation to lie on a manifold. In recent years, a number of approaches have been proposed to estimate the orientation using these kinds of distributions. For instance, in Kurz et al. (2013); Gilitschenski et al. (2016); Glover and Kaelbling (2013), algorithms are presented to estimate orientation by using Bingham distributions.

#### 4.2 Inertial sensor motion capture

**Contributions** Paper B presents an approach for inertial sensor motion capture to estimate the pose of the human body. We assume that the sensors are more or less rigidly attached to the body and that the body segments are connected to each other. Solving the problem as a smoothing optimization problem allows us to straightforwardly incorporate the connection between the body segments as equality constraints into the problem. The algorithm is applied to experimental data with promising results.

As discussed in Example 3.1, the number of states in the smoothing formulation of the motion capture problem is large. It grows both with time and with the number of sensors and body segments that are considered. However, as illustrated in Figure 2.4, the states  $x_{t+1}$  in the motion capture problem are conditionally independent of the states  $x_{1:t-1}$  given the states  $x_t$ . This structure can be exploited using a technique called message passing as presented in Paper C. This allows for solving the smoothing problem for large data sets. A similar structure can be seen in the human body where the left foot is connected to the left lower leg (and not to any other body segments), the left lower leg is connected to the left upper leg, and so forth. Using this structure, message passing can also be used to solve the problem in a distributed manner using the sensors on the body.

**Future work** The topic of inertial sensor motion capture is an interesting and large field of study in itself. Because of this, there are many interesting directions of future work for Papers B and C, a few of which will be highlighted here. First of all, Paper B only presents a proof-of-concept, showing that inertial sensor motion capture can indeed be solved using an optimization approach. The algorithm is applied to data from a lower-body configuration with promising results. However, an extensive analysis of the quality of the estimates has not been performed and is an important direction for future work. We also see clear possibilities for future work in the following directions:

• Relative pose estimation without using magnetometers Solving the inertial motion capture problem using an optimization-based approach allows us to straightforwardly incorporate equality constraints to model the connections of the different body segments. By incorporating these constraints, the sensors' relative position and orientation become observable as long as the subject is not standing completely still (Hol, 2011). Because of this, it is not necessary to make use of magnetometer data to provide heading information. The use of magnetometers is known to be problematic specifically in motion capture applications because the magnetic field at the different sensor locations is typically different, see e.g. Ligorio and Sabatini (2016); Seel et al. (2014); El-Gohary and McNames (2015) and the references in Paper B. The claim in Hol (2011) that the relative position and orientation become observable if the subject is not completely standing still, is mainly based on experimental results and on physical insight. It would be an interesting direction for future work to undertake a more rigorous observability study and to derive the necessary and sufficient conditions under which the relative pose is indeed observable.

- Estimating calibration parameters In Paper B, we assume that the position and orientation of the sensors on the body segments are known from pre-calibration. It would be an interesting direction of future work to add these calibration parameters as unknowns in the optimization approach. We expect that these parameters will only be identifiable under "sufficient" motion of the body. It would be interesting to derive conditions under which the calibration parameters can be identified from the available data and to study the quality of the parameter estimates as a function of the motion of the body.
- Online pose estimation The algorithm derived in Paper B obtains smoothing estimates of the pose. To allow for online estimation, it would be interesting to consider filtering or sliding window approaches. A first step in this direction has been taken in the master thesis project by Lorenz (2016). To run the filtering or sliding window approach in real-time, an efficient implementation is necessary. It would be interesting to see if the message passing algorithm presented in Paper C will be useful for this.
- Activity recognition In Paper B we have focused on pose estimation using inertial sensors placed on the human body. A separate but related topic is that of activity recognition using sensors placed on the human body, see e.g. Bulling et al. (2014); Hardegger et al. (2016); Reiss et al. (2010). This field focuses on recognizing the activities that the subject performs. It would be interesting to combine the motion capture approach from Paper B with activity recognition.

A number of these directions of future work have already been addressed in Taetz et al. (2016) and Miezal et al. (2016). In Miezal et al. (2016), an optimization-based solution to the inertial motion capture problem is presented that is inspired by the approach in Paper B. A sliding window approach is used to allow for online estimation. The approach is compared to two different EKF -based approaches, particularly in terms of performance in the presence of calibration errors and dependence on magnetometer usage. The optimization-based approach was shown to result in more accurate pose estimates than the EKF approaches. In Taetz et al. (2016), an optimization-based approach using a sliding window of data was used

to estimate both the human body pose and the calibration parameters, i.e. the position and orientation of the sensors on the body segments. To this end, additional biomechanical models were included in the optimization approach.

#### 4.3 Combining UWB with inertial sensors

**Contributions** Paper D presents our approach to combine inertial measurements with TOA measurements from a UWB system for indoor positioning. We consider both pose estimation using inertial and UWB measurements, and calibration of the UWB setup as shown in Figure 1.8. By using the asymmetric distribution illustrated in Figure 2.2c, we explicitly model the possibility of delayed measurements due to multipath or NLOS while not allowing for measurements arriving *earlier*, i.e. traveling faster than the speed of light. It is experimentally shown that taking the possibility of delayed measurements into account leads to significantly improved position estimates.

**Future work** In Paper D we use a tailored asymmetric heavy-tailed distribution to model the possibility of delayed measurements. Related studies have also modeled this presence of delayed measurements using skew-*t* distributions (Nurminen et al., 2015; Müller et al., 2016) and Gaussian mixture models (Müller et al., 2014). It would be an interesting topic for future work to study how these approaches compare to each other. Another interesting direction of future work is to combine measurements from multiple UWB transmitters and multiple IMUs for human body motion capture. This would be a combination of the work presented in Paper B and that presented in Paper D and would allow us to estimate the absolute pose of the human body.

#### 4.4 Magnetometer calibration

**Contributions** Paper E presents a magnetometer calibration algorithm which uses inertial sensors to calibrate the magnetometer for the presence of magnetic disturbances attached to the sensor. The algorithm also calibrates for magnetometer sensor errors and for misalignment between the magnetometer and the inertial sensor axes. The calibration algorithm is based on an ML formulation and is shown to give good results using data from two different commercially available IMUs. Using the calibrated magnetometer measurements in combination with the inertial sensors to determine the sensor's orientation is shown to lead to significantly improved heading estimates.

**Future work** In Paper E we show that our magnetometer calibration algorithm leads to significantly improved heading estimates based on measurements from two different commercially available IMUs. An interesting line of future work is to apply the magnetometer calibration algorithm to inertial and magnetometer

measurements from a smartphone. Smartphones typically use their own magnetometer calibration algorithm, thereby complicating the testing of other calibration algorithms. However, as of Android API level 18 (Jelly Bean MR2), it is possible to log uncalibrated magnetometer data. Hence, it is be possible to apply our calibration algorithm to measurements from a smartphone.

The calibration algorithm is formulated as a batch, offline, method. It would be interesting to extend it to an online approach. Using this approach, it might be possible to automatically recalibrate the sensor once it enters a different magnetic environment.

#### 4.5 Mapping and localization using magnetic fields

**Contributions** Paper F presents an approach to build maps of the indoor magnetic field. Physical knowledge is incorporated by modeling the magnetic field as the gradient of a scalar potential. The magnetic field map is built using GP regression. Since the magnetometers typically sample at 50 or 100 Hz, the amount of data that can be used for building the map of the magnetic field grows quickly over time. As illustrated in Figure 2.5, the GP model assumes that the magnetic field at each location depends on the magnetic field at all other locations. Because of this, GP regression becomes intractable for large amounts of data. To circumvent this issue, we use a computationally efficient implementation using the approach introduced in Solin and Särkkä (2014). Using this approach in combination with the sequential approach introduced in Särkkä et al. (2013) allows for online updating of the magnetic field estimate. It also opens up the possibility to focus on the spatio-temporal problem in which the magnetic field can change over time, for instance due to furniture being moved around.

In Paper G we use the magnetic field as a source of position information. We make use of a magnetic coil which generates a magnetic field that we can model using analytical expressions. Combining magnetometer and inertial measurements, it is possible to estimate the pose of the sensor. Based on experimental results we show that accurate pose estimates can be obtained in the vicinity of the coil, where the magnetic field is strong.

**Future work** In Paper F we discussed a method to build maps of the magnetic field. Paper G focused on localization in a known map. A natural direction of future work is to consider the problem of simultaneous localization and mapping (SLAM). A first step in this direction has been set by Solin et al. (2016), where a smartphone is localized in a map which is built using the approach presented in Paper F. Using such a SLAM approach, it would be very interesting to analyze what localization accuracy we can achieve. Furthermore, it would be interesting to analyze if this accuracy varies significantly over different buildings because of differences in the amount of magnetic material that is present.

#### 4.6 Concluding remarks

In general, these are interesting times to work with inertial sensors. The quality of their measurements has improved while their cost has decreased, leading to an increase in availability. The fact that they have become so widely available opens up for many exciting possibilities. For instance, a lab for master students has been developed at Linköping University in which students implement their own orientation estimation algorithm using data from a smartphone (Hendeby et al., 2014). Other sensors have also undergone significant developments. For instance, very small devices have been developed which can both act as UWB receiver and transmitter (DecaWave, 2016; BeSpoon, 2016). Most experiments in this thesis have been included using measurements collected with a smartphone. It will be very interesting to see how the measurements from smartphones and from small UWB devices can be used and what the quality of the resulting estimates will be. It will also be interesting to see what new and exciting applications for position and orientation using inertial sensors will open up in the future.

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