# PROPOSAL OF A PREDICTIVE MODEL FOR THE ATTACK IN WOMEN'S FOOTBALL DEPENDING ON THE PART OF THE MATCH 

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#### Abstract

: Women's football is currently a phenomenon in expansion, both in the number of practitioners and federative records. Scientific research must be at the forefront of this growth, proposing solutions with empirical support that help improve performance not only during training but also during competition. The objective of this study was to propose a multivariate model based on the decision tree technique, with the aim of classifying and predicting the criteria that modulated the attack depending on the part of the match (either the first or second part). To do this, 6063 attacks from the two most recent world championships have been collected and analysed. The available results indicate that, although more attacks occur during the first part, it is in the second part when the goals are scored. In addition, the presented model confirms that the most successful attacks (goal, shot or sending to the area) occur with the score winning or losing, and with a duration of less than 20 seconds. The results of this study can help female soccer coaches to improve the training process of offensive actions and attack.


Key words: female soccer, performance analysis, decision tree, offensive phase

## Introduction

The analysis of sports performance is a subdiscipline of research in the field of sports sciences (Borms, 2008), which has experienced great interest in the scientific community for two decades now. The consolidation of new methodologies that allow a holistic approach to sports performance (Anguera, Camerino, Castañer, \& Sánchez-Algarra, 2014; Castañer, Camerino, \& Anguera, 2013), as well as the development of new technologies such as GPS devices, heart rate monitors or new observationbased data collection tools such as LINCE Plus (Soto, Camerino, Iglesias, Anguera, \& Castañer, 2019), is leading to new paradigms within the analysis of sport.

Women's sport, and more specifically women's football, has experienced exponential growth in recent years. According to data from the FIFA Research Report, it is estimated that by 2026 more than 60 million girls and women will play football in the world, also enjoying great social and
media interest among part of the population (Lago, Lago-Peñas \& Lago-Peñas, 2022; Williams, Pope, \& Cleland, 2021)

As far as scientific research is concerned, the available works are still not up to the sociological and sports data. Kirkendall (2007) points out that most of the studies on women's sports are focused on injury or physiological aspects, and very few on motor behaviour. In addition, only $20 \%$ of the works focus on the analysis of soccer and its variables (Kirkendall \& Krustup, 2020). As Cho (2013, in Lago, et al., 2022) points out, women's football is not a by-product of men's football, but the empowerment of women promotes the success of women's football.

Some of the works that have focused on the technical-tactical profile have done so by addressing set pieces (Beare \& Stone, 2019; Lee \& Mills, 2021; Maneiro, Casal, Ardá, \& Losada, 2019), or ball possession and its variables (Maneiro, Losada, Casal, \& Ardá, 2020; Maneiro, Losada, Casal, \&

Ardá, 2021; Scanlan, Harms, Cochrane, \& Ma'ayah, 2020). Regarding the analysis of the offensive phase and the mechanisms for scoring goals, the literature is still scarce (de Jong, Gastin, Angelova, Bruce, \& Dwyer, 2020; Iván-Baragaño, Maneiro, Losada, \& Ardá, 2021; Iván-Baragaño, Maneiro, Losada, \& Ardá, 2022a; Iván-Baragaño, Maneiro, Losada and Ardá, 2022b; Mara, Wheeler, \& Lyons, 2012;).

Therefore, the objective of this study was to continue deepening the knowledge of women's football. It has been shown that in men's soccer the parts of the match (the first half or the second half) modify the behavior of players (Greve, Nesbø, Rudi, \& Salikhov, 2020). Knowing what criteria or variables are modulating this behaviour in women's soccer can help optimize not only training, but also performance during competition and subsequent success during it. For this, the decision tree statistical technique has been used. This technique is based on a prediction model, based on the information gain presented by each criterion considered.

## Methods

For the development of this work, the observational methodology (Anguera, 1979) has been used, a methodology that has been shown to be one of the most suitable for the study of spontaneous behaviour of interaction between athletes, also from its mixed methods aspect (Anguera, et al., 2014; Anguera \& Hernández-Mendo, 2016; Castañer, et al., 2013)

The design of this research is punctual, intersessional, multidimensional and nomothetic (Anguera, Blanco-Villaseñor, Hernández-Mendo, \& Losada, 2011). Please, note that the observation is governed by the criteria of scientificity, with a total perceptivity and non-participant observer.

## Participants

For the selection of participants, an intentional or convenience observational sampling was carried out (Anguera, et al. 2011). The ball possessions executed during the final phase of the FIFA Women's World Cup, specifically the 2015 and 2019 editions, were collected and analysed. In total, 6,063 attacks were analysed. For this, the inclusion criteria proposed by Garganta (1997) were followed. In addition, extra times were not collected as they were considered special situations.

The data collection was carried out through public images broadcast on television, which were of general interest and sponsored by different private entities.

## Observational instrument

To carry out this work, the observational instrument proposed by Maneiro et al. (2020) (Table 1) was used, given its good molar-molecular fit in the collection of this type of data, which was used in similar studies on women's football (Iván-Baragaño, 2021).

Table 1. Observational instrument. Source: Maneiro, et al. (2020)

| Criteria | Categories | Criteria | Categories |
| :---: | :---: | :---: | :---: |
| Classification phase | Groups | Intention | Progress |
|  | Round of 16 |  | Keep |
|  | Quarterfinals | MD | Time the observed team keeps the ball in its defensive zone |
|  | Semifinals |  |  |
|  | Final | MO | Time the observed team keeps the ball in its offensive zone |
| Half time (match part) | First half | ZC | Zone in which the team maintained possession the most time |
|  | Second half | Time possession | Total possession duration |
| Start form | Transition | Passes | Number of total passes of the team possessing the ball |
|  | Set piece |  |  |
| Interaction context | AR: forward versus delayed line | Move outcome | Goal scored |
|  | AM: forward versus middle line |  | Shot on goal |
|  | AA: forward versus forward line |  | Send to area |
|  | MM: middle versus middle line |  | No success |
|  | MR: middle versus delayed line | Match status | Winning |
|  | MA: middle versus forward line |  | Drawing |
|  | RA: delayed versus forward line |  | Losing |
|  | RM: delayed versus middle line | Final score | Win |
|  | PA: goalkeeper versus forward line |  | Draw |
|  |  |  | Lose |

The observational instrument is a combination of field format and category systems (Anguera, Magnusson, \& Jonsson, 2007), being nested in the different field formats.

## Recording and coding

The registration of the data (HernándezMendo, et al., 2014) was carried out using the Lince Plus program (Soto, et al, 2019), reaching an inter-concordance value between the observers of 0.83 that was very good according to the scale of Fleiss, Levin, and Paik (2003). Four observers were selected for data collection, three of them Ph.D.s in sports sciences and national-level soccer coaches. In addition, to ensure the quality of the methodological process, a methodologist, an expert in observational methodology also participated in the study (Table 2).

Before the coding process, and to reduce the interobserver variability, eight training sessions were carried out, following Anguera, BlancoVillaseñor, Losada, and Sánchez-Algarra (1999). The training sessions lasted 2-h each. The first three sessions were carried out in groups with the selected observers. The study was presented to them theoretically, the players' behaviours to be observed were defined, the observational instrument was presented to them, and the observers were trained in the use of the Lince Plus recording instrument. The fourth session consisted of the observation and recording by the observers of 20 offensive actions previously selected by the principal investigator, arranged from the least to the most complex. Once the actions were registered, the discrepancies found were discussed. The fifth and sixth sessions were carried out individually with each of the observers. The delimitation of the registered actions was previously carried out by the principal investigator, and those observed
were instructed in the registration of actions. The last two training sessions were also carried out individually, and in them, Cohen's Kappa coefficient of agreement was verified between the principal investigator and each of the observers. Finally, two files were delivered to each of the observers with the offensive actions under analysis.

The data obtained are type IV, that is, concurrent and time-based (Bakeman, 1978). This responds to the fact that there are co-occurrences of players' behaviours.

## Analysis of data

To carry out the analyses, the SPSS Statistics 25 program was used. The decision tree is a predictive classification technique that allows the organisation and classification of different predictive criteria based on the information gained from each criterion. In the data analysis, all variables were treated as nominal and each node contained a frequency table showing the number of cases (frequencies and percentages) for each category of the explained criterion. As a growth method, the Chi-square automatic interaction detector (CHAID) was used; it consists of a statistical and multidirectional tree algorithm that explores the data quickly and efficiently and creates segments and profiles with respect to the desired result. This growth method chooses at each moment the independent criterion or predictor that presents the strongest association with the dependent criterion at each moment. In the creation of the decision tree, 11 criteria were used without including the "half time" criterion, with a total of 6063 observations from both competitions.

The analysis of sports performance through decision trees has been implemented in different works of the same nature (Iván-Baragaño, et al., 2021; Pic, Lavega-Burgués, \& March-Llanes, 2019).

Table 2. Results of Cohen's Kappa analysis for each criterion

| Criteria | O 1 O 2 | O 1 O 3 | O 1 O 4 | O 2 O 3 | O 2 O 4 | O 3 O 4 | $\overline{\mathrm{X}}$ |
| :--- | :---: | :--- | :--- | :--- | :--- | :--- | :--- |
| Classification phase | 0.961 | 0.958 | 0.953 | 0.972 | 0.921 | 0.949 | 0.939 |
| Half time (match part) | 0.919 | 0.813 | 0.906 | 0.853 | 0.860 | 0.847 | 0.883 |
| Start form | 0.985 | 0.971 | 0.981 | 0.942 | 0.960 | 0.963 | 0.967 |
| Interaction context | 0.915 | 0.921 | 0.941 | 0.896 | 0.846 | 0.871 | 0.989 |
| Intention | 0.839 | 0.943 | 0.916 | 0.864 | 0.828 | 0.943 | 0.888 |
| MD | 0.86 | 0.847 | 0.826 | 0.880 | 0.848 | 0.874 | 0.844 |
| MO | 0.882 | 0.827 | 0.876 | 0.926 | 0.888 | 0.926 | 0.887 |
| ZC | 0.818 | 0.823 | 0.813 | 0.951 | 0.779 | 0.723 | 0.817 |
| Time Possession | 0.795 | 0.791 | 0.789 | 0.870 | 0.91 | 0.818 | 0.828 |
| Passes | 0.807 | 0.907 | 0.829 | 0.657 | 0.713 | 0.763 | 0.779 |
| Move Outcome | 0.872 | 0.887 | 0.911 | 0.793 | 0.801 | 0.816 | 0.846 |
| Match Status | 0.829 | 0.850 | 0.839 | 0.718 | 0.670 | 0.632 | 0.756 |
| Final Score | 0.919 | 0.928 | 0.910 | 0.988 | 0.891 | 0.91 | 0.954 |
| $\bar{X}^{\text {b }}$ | 0.860 | 0.851 | 0.849 | 0.841 | 0.839 | 0.852 | 0.831 |

## Results

The CHAID classification tree shows a total of nine nodes, of which six are terminal. The tree has three levels (level 1: partial match result; level 2: time of possession; and level 3: move outcome). The general results of the decision tree model are presented in Table 3.

Next, the prediction criteria of the model are presented in Table 4 (Classification table) and Table 5 (Risk table). In this way, the evaluation of the goodness of the model's operation can be observed. The results in Table 3 indicate that the model correctly classified $63.8 \%$ of the cases in general. Specifically, for each category of the dependent
criterion, it offered a higher success rate for the "first part" category, with $71.2 \%$.

The optimized decision tree (Figure 1) is presented using the test set. It opens with the first node that corresponds to the "half time" criterion, which is the dependent criterion. In this node, a higher percentage of attacks was observed in the first part (52.4\%) compared to the second part (47.6\%). This criterion branches into two nodes, node 1 and node 2, belonging to the "match status of the match" criterion, indicating that this is the main predictor criterion ( $\chi^{2}=295.27 ; \mathrm{p}<.001$ ). Node 1 was formed by the categories "winning" and "losing", presenting a greater occurrence in the second part

Table 3. Summary of the presented model

| MODEL SUMMARY |  |  |
| :---: | :---: | :---: |
| Specs | Growth method | CHAID |
|  | Dependent criterion | Half time |
|  | Independent criteria | Clasification phase, start form, interaction context, intention, MD, MO, ZC, Time Posssession, Passess, Move Outcome, Match Status, Final Score |
|  | Validation | Sample division |
|  | Maximum depth | 3 |
|  | Minimum cases in parent node | 100 |
|  | Minimum cases in child node | 50 |
| Results | Dependent criteria included | Match Status, MD, Passess, Move Outcome, ZC, Intention |
|  | Number of nodes | 9 |
|  | Number of terminal nodes | 5 |
|  | Depth | 3 |

Table 4. Classification of the model

| Classification |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Sample | Observed | Predicted |  |  |
|  |  | FH | SH | Percent correct |
| Training | FH | 1160 | 467 | 71.3\% |
|  | SH | 561 | 875 | 60.9\% |
|  | Overall percentage | 56.2\% | 43.8\% | 66.4\% |
| Contrast | FH | 1100 | 445 | 71.2\% |
|  | SH | 641 | 814 | 55.9\% |
|  | Overall percentage | 58.0\% | 42.0\% | 63.8\% |

Growing methods: CHAID
Dependent criterion: HalfTime

Table 5. Risk of the predictive model

|  | Risk |  |
| :--- | :---: | :---: |
| Sample | Estimate | Típ. Error |
| Training | .336 | .009 |
| Contrast | .362 | .009 |
| Growing methods: CHAID |  |  |
| Dependent criterion: HalfTime |  |  |

of the matches ( $62.3 \%$ ), compared to node 2 , formed by the category "drawing", which occurred mostly in the first part ( $69.9 \%$ ). The next criterion that the algorithm introduced from node 1 was MD (time in seconds of own field possession; $\chi^{2}=29.57$; $\mathrm{p}<.001$ ), which branches into nodes 3,4 and 5 (two of them terminal). In these three nodes, the proba-


Note. Nodo: node; Valor P corregido: corrected p-value; categoría: category; chi cuadrado: Chi squared.
Figure 1. Representation of the decision tree model for the attack in women's football.
bility of the attacks taking place in the second part decreased as the MD variable increased. On the other hand, node 2 also included the MD criterion as the one that presented the greatest information gain ( $\chi^{2}=7.97 ; p=.014$ ), and a greater probability was observed that the possessions carried out through a partial result of "drawing", took place in the first part. This node branches off into two terminal nodes (node 6 and node 7). In node 6 it was found that possessions lasting less than 10 seconds in their own half occurred mainly in the first half (67\%), and in the same way, the probability that an attack lasting more than 10 seconds in their own field and developed in the partial result of "drawing" took place in the first part was $75.2 \%$ (node $7, \mathrm{n}=479$ ). Finally, the last criterion that presented the greatest
information gain from node 4 was "final result" ( $\chi^{2}=5.30 ; \mathrm{p}=0.02$ ), which branches into two terminal nodes (node 8 and node 9). For node 8, the data revealed that the attacks that ended by a shot on goal occurred predominantly in the second part (54.3\%); in the same way as in node 9: those possessions that ended with a goal scored occurred mainly in the second half ( $69.5 \%$ ), both nodes under the influence of the MD criterion (10-20 seconds) and the "partial result: winning or losing".

## Discussion and conclusions

The main objective of this study was to find out which criteria may be modulating the effectiveness of the attack in women's football depending on the particular part of the match. For this, the statistical
analysis focused on the search for a classification model based on the creation of a decision tree that provides validation tools for the exploratory and confirmatory classification analysis, assigning an adequate level of measurement to all the variables of analysis.

In general terms, it is possible to affirm that the available results corroborate the alternative of the teams that bet on an offensive style of play, as the best option to score a goal or to shoot on goal. In addition, it is possible to affirm that, despite the fact that there are more attacks or offensive phases during the first parts, the highest efficiency rates in terms of goals scored were found in the second parts. In applied terms, it is plausible to think that the teams attack more in the first parts, but with less success, being the second ones where there is an imbalance in the scoreboard. In addition, offensive success is not based on a gradual construction of the attack, but the available data advocates for a quick attack, of less than 20 seconds from the recovery of possession. Specifically, seven out of 10 goals were scored in the second half, with attacks that did not exceed 20 seconds and with the match score winning or losing for the executing team. One of the possible explanations for a higher rate of efficacy in the second half may be associated with the physical exhaustion of the players of the lower-level teams (Krustrup, Mohr, Ellingsgaard, \& Bangsbo, 2005), the inability to maintain established tactical standards set previously by the coaches, or to the great differences in performance between the best and not so good teams, as has already been evidenced in recent works (Iván-Baragaño, et al., 2022b).

Broadly speaking, these results corroborate the results of previous studies on men's soccer (Fernández-Navarro, Fradua, Zubillaga, \& McRobert, 2018; Sgrò, Aiello, Casella, \& Lipoma, 2017; Tenga, Holme, Ronglan, \& Bahr, 2010), as well as on women's football (Iván-Baragaño, et al, 2021, 2022b). The success of the attack in football, regardless of the gender of players, is based on brief actions, with a quick transition towards the rival goal and mainly carried out in the second parts of the matches.

In the absence of more research that makes it possible to have more scientific evidence, the success of the attack in women's football does not present great differences in terms of its male counterpart in its general construction. This opens a new path towards the tactical understanding of women's football in its offensive phase and complements other previous recommendations based on technical (Soroka \& Bergier, 2010) and physical or physiological aspects (Casanova, Travassos, Ferreira, Garrido, \& Costa, 2020; Krustrup, et al, 2005).

The present study was proposed with the objective of predicting and classifying which were the variables or criteria that may be modulating the attack in women's soccer from the perspective of a particular part of the match. The available results highlight the value of short-duration attacks preferably in the second parts of the matches. These tips could help teams increase their potential offensive success during matches.

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