Random Access to Grammar Compressed Strings

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Random Access to Compressed Strings



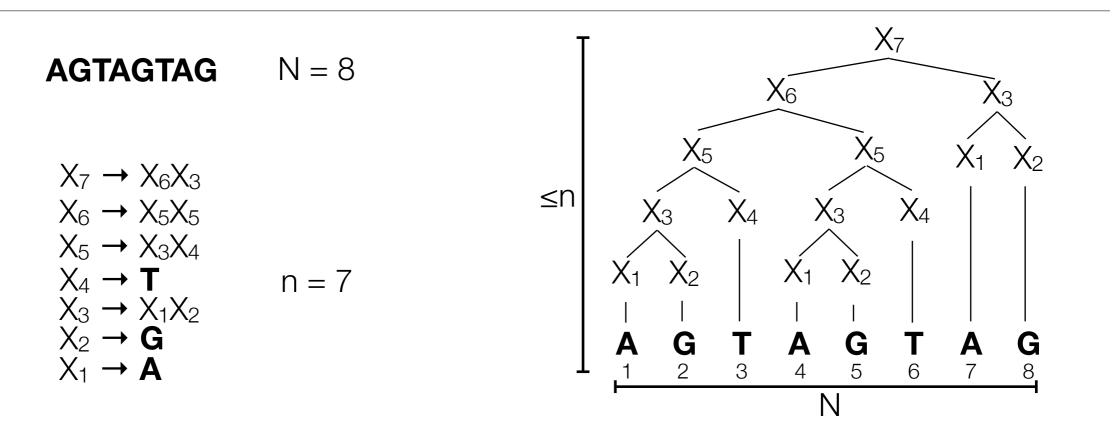


Random Access to Compressed Strings



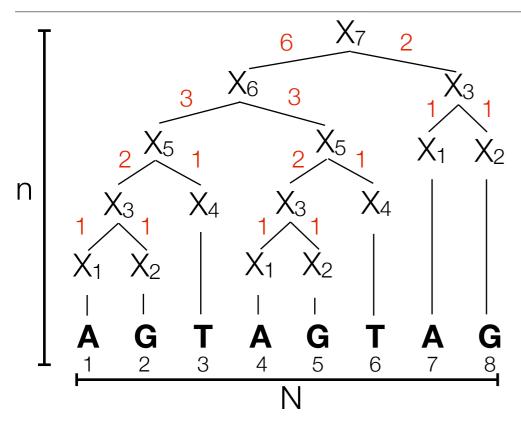
- What is the ith character?
- What is the substring at [i,j]?
- Does pattern P appear in text? (perhaps with k errors?)

Random Access to Grammar Compressed Strings



- Grammar based compression captures many popular compression schemes with no or little blowup in space [Charikar et al. 2002, Rytter 2003].
- Lempel-Ziv family, Sequitur, Run-Length Encoding, Re-Pair, ...

Tradeoffs and Results



• What is the ith character?

O(N) space

O(n) space

O(n) space

O(1) query

O(n) query

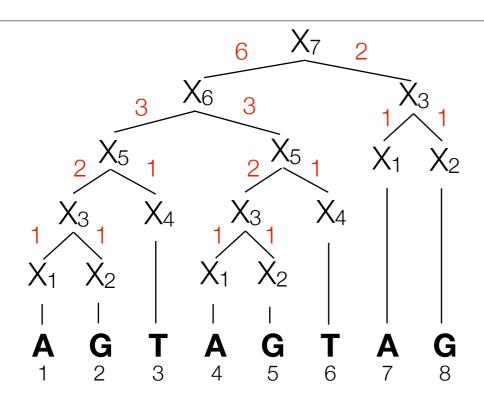
O(log N) query

What is the substring at [i,j]?

O(n) space

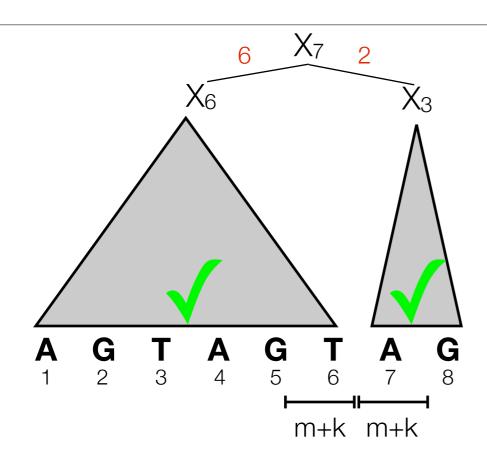
O(log N + j - i) query

Application: Black-Box Compressed String Matching



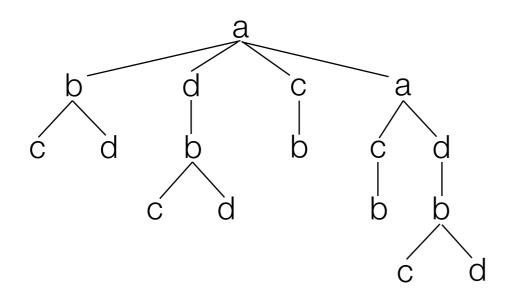
• Does "AGGA" appear in the text (perhaps with k errors)?

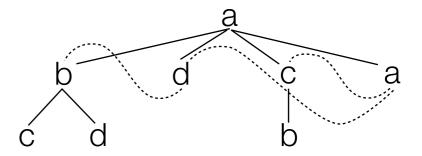
Application: Black-Box Compressed String Matching



- Does "AGGA" appear in the text (perhaps with k errors)?
- Total time O(n (log N + m + Blackbox(m))).

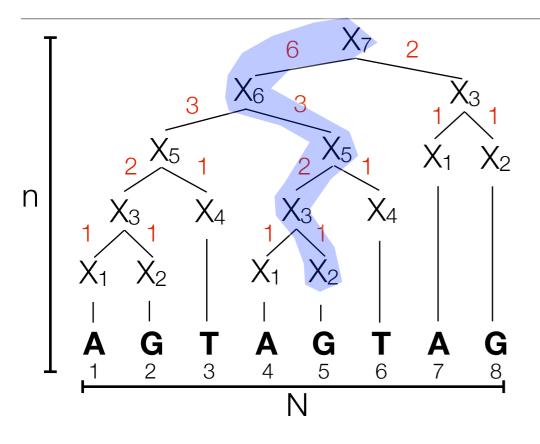
Extension: Compressed Trees



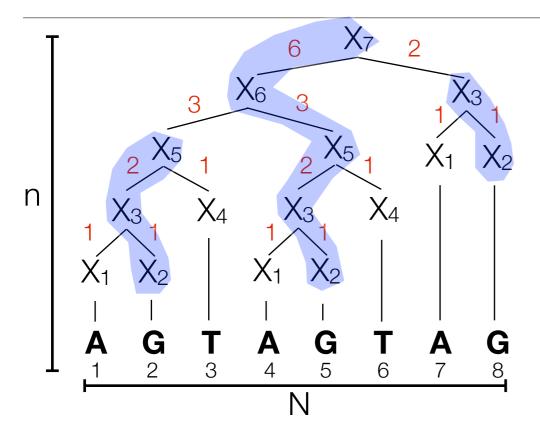


- Linear space in compressed tree.
- Fast navigation operations (select, access, parent, depth, height, subtree_size, first_child, next_sibling, level_ancestor, nca).

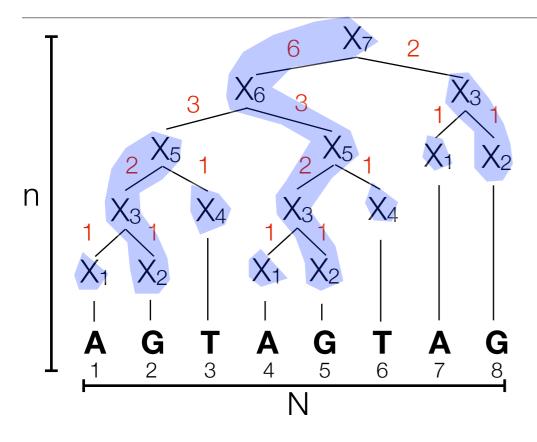
Heavy Path Decomposition



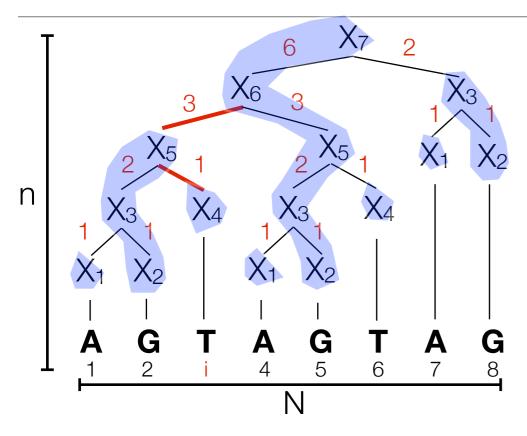
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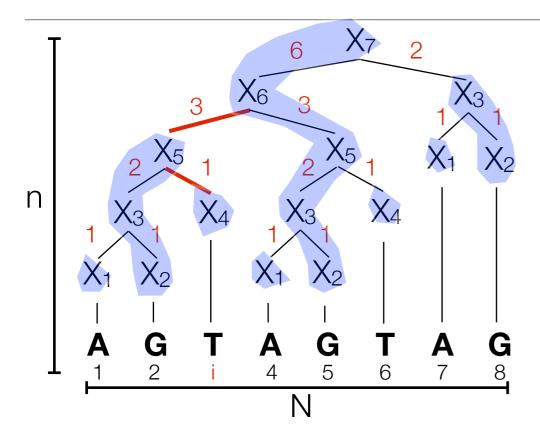


Random Access Query



- The path from root to i goes through O(log N) heavy paths
- Query: Binary search all heavy paths on the way
 O(log n) · O(log N)

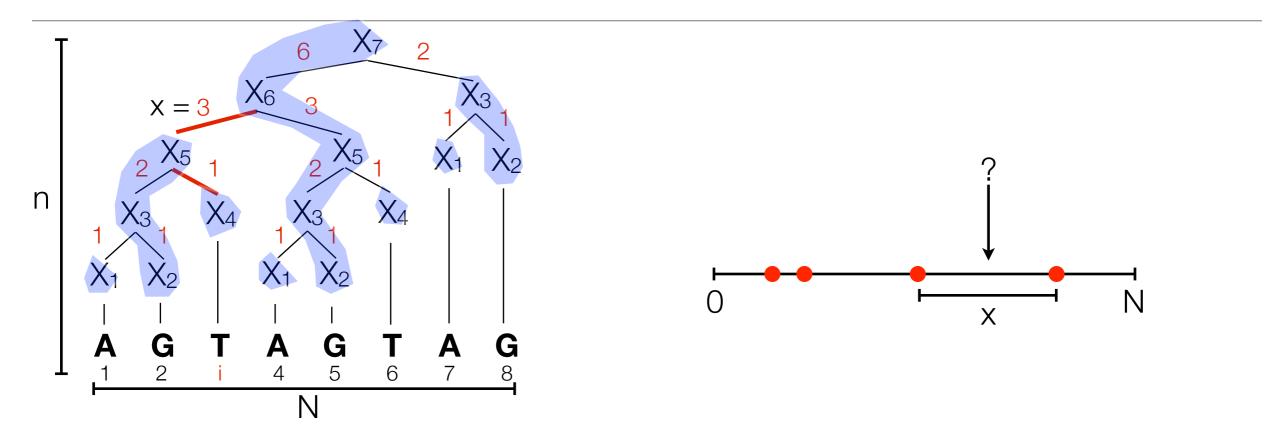
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$$O(\log n) \cdot O(\log N)$$

Interval Biased Search Tree

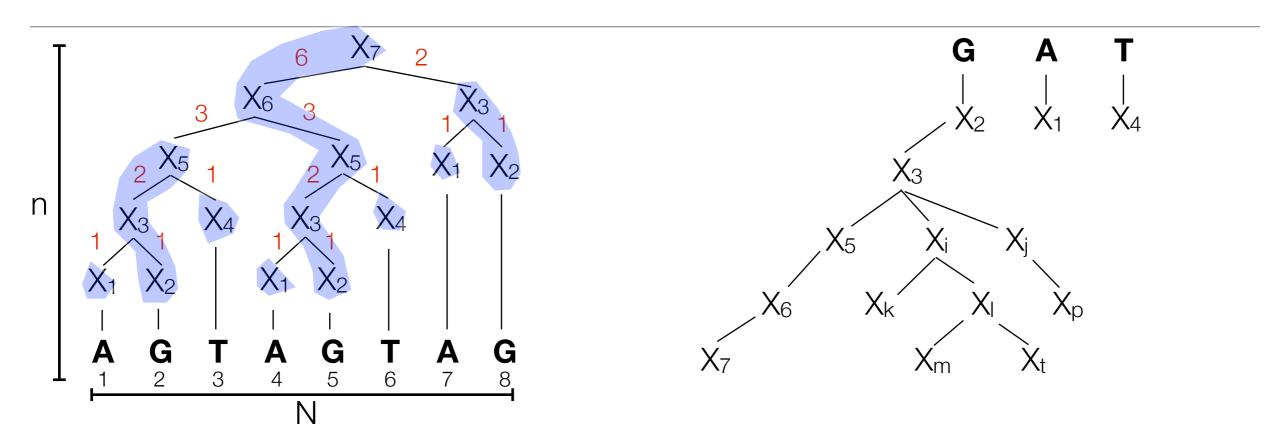


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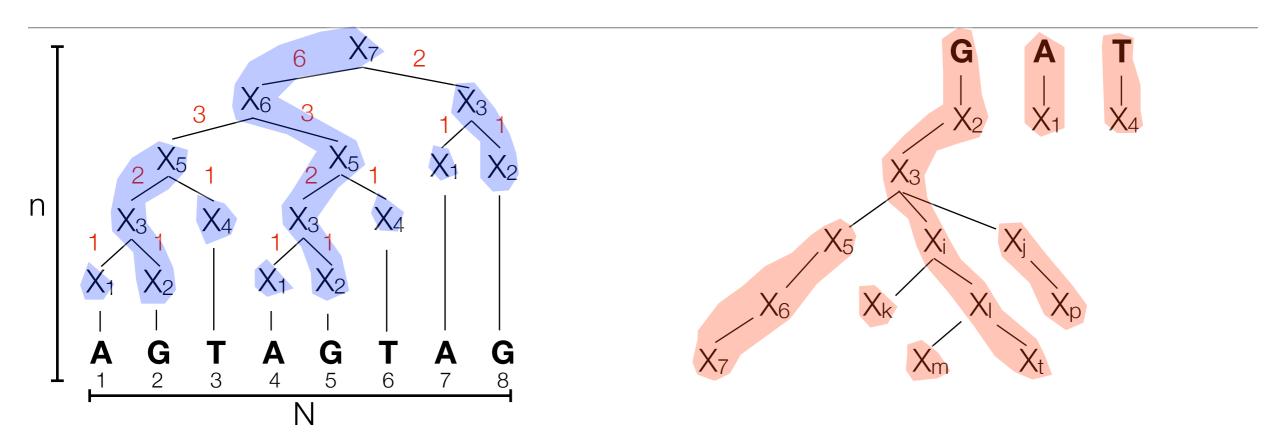
 $O(\log n) \cdot O(\log N)$

O(log N/x) Telescopes to O(log N)

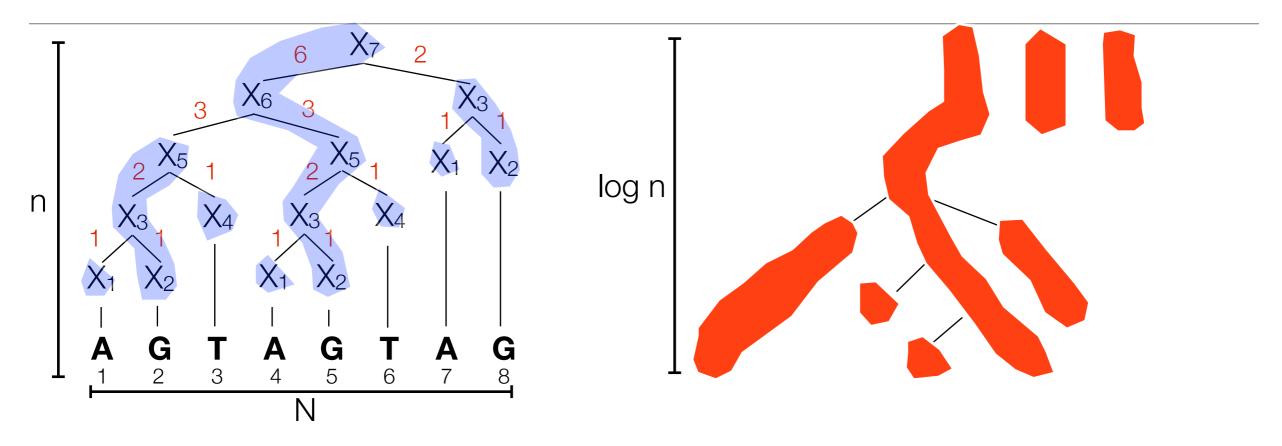
• Space: Each IBSTs uses linear space => total O(n²) space for all heavy paths.



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- In-path: O(log N/x) time, total O(n) space.



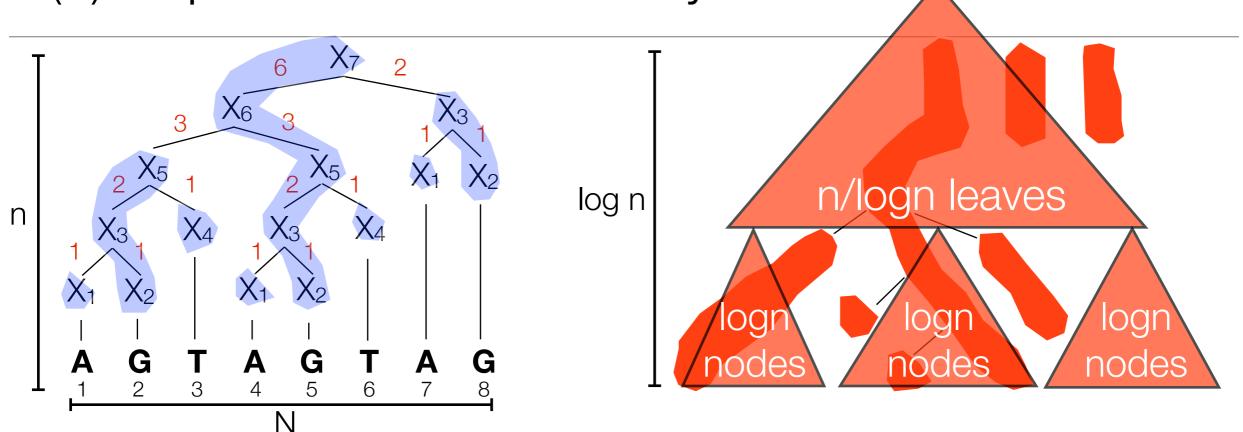
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- Between-paths: O(log N/x) time, total O(n log n) space.

O(n) Representation of Heavy Paths

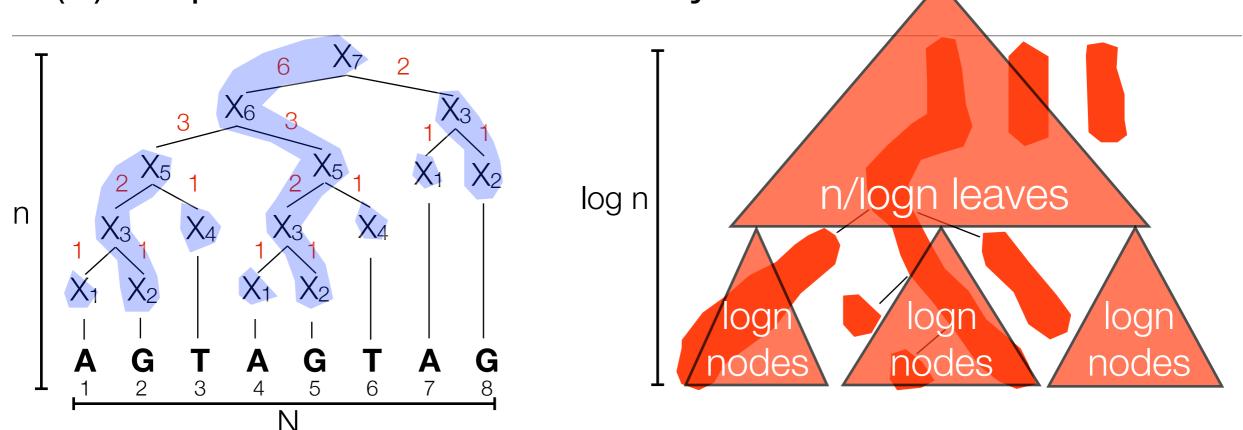
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O(na(n))

O(n) with bittricks

Summary

- Random access and substring decompression.
 - O(n) space and O(log N + length of substring) time.
- Black compressed (approximate) string matching.
- Random access in compressed trees.