Re-evaluation of Automatic Global Histogram Equalization-based Contrast Enhancement Methods

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Abstract-A good number of modifications of the conventional Global Histogram Equalization have been proposed, and claimed to have overcome the problem of distortions. However, the previous evaluation focused only on one type of distortion. The resilience to other types of distortion remains questionable. In this paper, we propose a new evaluation method based on a Noise-Artifacts-Proof test. The results show that none of the methods under evaluation is noise-artifactsproof.

Keywords: Histogram equalization, noise, consumer electronics

I. INTRODUCTION

Global Histogram Equalization (GHE) is one of the popular methods used to enhance the contrast of image. The underlying idea is to produce image with a uniform distribution of gray levels. As a result, GHE tends to flatten and stretch the dynamic range of image's histogram to produce an image with better contrast. GHE has been widely used in many areas such as medical and radar imaging. However, GHE is rarely used in consumer electronics such as digital cameras because it may produce undesirable distortions such as:

- i) excessive brightness change
- ii) noise-artifacts
- gray-level saturation iii)
- unnatural enhancement iv)

Various modifications to the conventional GHE have been proposed to overcome the aforementioned problem. They can be broadly classified into two categories:

Automatic - user cannot regulate the degree of i) enhancement. Examples are Brightness preserving Bi-Histogram Equalization (BBHE) [1], Multi-peak Histogram Equalization (Multi-peak) [2], equal area Dualistic Sub-Image Histogram Equalization (DSIHE) [3], Minimum Mean Brightness Error Bi-Histogram Equalization (MMBEBHE) [4], Brightness Preserving Histogram Equalization with Maximum Entropy (BPHEME) [5], Brightness Preserving Dynamic Histogram Equalization (BPDHE) [6],

ii) Scalable – user can interactively regulate the degree of enhancement by altering the parameter's value. Examples are Recursive Mean-Separate Histogram Equalization (RMSHE) [7], Dynamic Histogram Equalization (DHE) [8], Weighted Thresholded Histogram Equalization (WTHE) [9] and Scalable Global Histogram Equalization with Selective Enhancement (SGHESE) [10].

Despite the claim of all these methods to have overcome the problem of distortions, they remain questionable, particularly the automatic methods. Scalable methods can always avoid producing distortions as it can be regulated interactively. However, the same cannot be said for automatic methods. Hence, it is essential to run through a reliable "Distortion-Proof" test before any automatic method can be claimed to be suitable for consumer electronics.

In the next section, previous evaluation method is reviewed and the weaknesses will be highlighted. In section III, we propose a new evaluation method based on Noise-Artifacts-Proof test. Section IV presents the results of evaluation on selected automatic methods using the new evaluation method. Section V makes some concluding remarks.

REVIEW OF PREVIOUS EVALUATION METHODS II.

Table 1 summarizes the objective metrics and test images used to evaluate the respective automatic methods.

Method	Objective Metrics	Test images		
BBHE	1. AMBE*	Hands, F16		
Multi-peak	1. AMBE	Barbara, Cameraman		
DSIHE	1. AMBE	Hands		
	2. Entropy			
	3.Background brightness			
MMBEBHE	1. AMBE	Arctic hare, U2, Copter, F16,		
		Hands		
BPHEME	1. AMBE	Bottle, F16, Einstein, house,		
	2. Entropy	girl,		
BPDHE	1. AMBE	Aircraft, Putrajaya, Castle		

TABLE L OBJECTIVE METRICS AND TEST IMAGES USED FOR **EVALUATION**

Table 1 clearly shows that the evaluation focuses only one of the four types of distortion - excessive brightness change. In fact, all the automatic methods so far have been designed to preserve brightness. The idea of preserving

brightness is originated by the author of BBHE, assuming that the fundamental reason behind limitation of conventional GHE is that, it does not take the mean brightness of an image into account. This paper argues that using AMBE or Entropy to indicate the presence of distortions such as noise-artifacts, gray-level saturation and unnatural enhancement across different images could be misleading.

Besides, there are two more weaknesses in the previous evaluations:

- the number of test images used is too few to conclude that the method in-study is distortionproof.
- ii) the evaluations are not based on a common set of test images. The evaluation results may not be reliable because test images could have been chosen in favor of the method in study.

Since there are weaknesses in the previous evaluations, it remains questionable whether the current automatic GHEbased methods are distortion-proof. In this paper, we propose to re-evaluate the methods using a new evaluation method based on Noise-Artifacts-Proof test as described in the following section.

III. NEW EVALUATION METHOD

In this new evaluation method, a GHE-based method is tested on their resilience to noise-artifacts. The details of the evaluation such as test images and procedures of noiseartifacts-proof test are as described below:

A. Test Image

The procedures to identify suitable test images are as follows:

- identify images with simple structure that show only one single main-object with plain background Figure 1 shows example of such images. It is observed that this type of image tends to show noise-artifacts at the background after being processed by GHE.
- ii) select only images with good contrast; i.e. graylevel distribution is more than 90% of the full dynamic range
- iii) reduce the image contrast by using histogram shrink such that the new gray-level distribution is 60% of the full dynamic range. Figure 2 and 3 show an image before and after the contrast shrink. This step served two purposes:-

- to simulate low contrast image such that there is room for contrast enhancement because all the test images originally have good contrast

- for benchmarking purposes where original image was used as reference image to be compared with the output images of the methods in study.

iv) process the contrast-reduced image using GHE and select only images that show presence of severe noise-artifacts at the background. Figure 4 shows an output image with severe noise- at the background after being processed by GHE.

Ten test images (see Figure 1) have been identified for the Noise-Artifacts-Proof test following the above procedures.

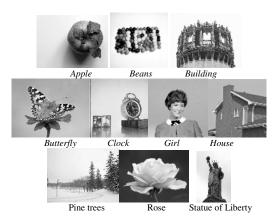


Figure 1. The test images with simple structure



Figure 2. Original image, apple



Figure 3. Contrast-reduced image, apple



Figure 4. Output image of GHE, apple

B. Noise-Artifacts-Proof Test

This test consist both subjective and objective evaluation. It is known that there is potential of bias in evaluation involving human subject. The objective evaluation serves to minimize the bias. The conclusion of the test will be based on the consistency of the results of both.

In subjective evaluation, the noise-artifacts are detected by means of visual observation. During the observation, each output image is displayed next to its contrast-reduced image. The presence of noise-artifacts is detected as the presence of lines, contours, patches or dots within the background of an image that is not observed in its corresponding contrastreduced image.

Contrast can be measured by using the variance of its gray levels distribution, σ^2 defined by (1) as follows:

$$\sigma^{2} = \frac{1}{n} \sum_{i=1}^{n} \left[(g_{i} - \overline{g})^{2} \right]$$
(1)
$$\overline{g} = \frac{1}{n} \sum_{i=1}^{n} g_{i}$$
(2)

where

g_i: gray level of the pixel *n*: the total number of pixel *i*: the index of pixel

In the objective evaluation, we propose a new objective metric called Background Contrast Gain Percentage (BCGP). It is used to measure the change of contrast of an image's background relative to its corresponding contrast-reduced image's background. It is formally defined by (3) as follows:

$$BCGP = \frac{\sigma_{BGR}^2 - \sigma_{CRI_BGR}^2}{\sigma_{CRI_BGR}^2} x100\%$$
(3)

where

 σ_{BGR}^2 : variance of an image's background

 $\sigma_{_{CRI_BGR}}^2$: variance of its corresponding contrast-reduced

image's background

In order to measure only the contrast of an image's background (without the main-object), a background mask image (see Figure. 5) must be created manually for each test image. The BCGP of an output image with noise-artifacts will be significantly higher than the BCGP of its original image without noise-artifacts.

An output image is considered to show presence of noiseartifacts if and only if

- i) the presence of noise-artifacts are detected by human observer and,
- ii) significantly high BGCP (at least 10 times) compared to original image

A method under evaluation is considered to have failed the noise-artifacts-proof test if any of its output images are found to show presence of noise-artifacts.



Figure 5. Background mask, apple

IV. RESULTS AND DISCUSSIONS

Table II shows the results of visual inspection for the presence of noise-artifacts in the output images of GHE, BBHE, DSIHE MMBEBHE and Multi-peak HE. During the evaluation, it is observed that all the output images show noise-artifacts. As such, none of the automatic GHE-based methods is noise-artifacts-proof. Figure 6, 7, 8 and 9 show example of output image of BBHE, DSIHE, Multi-peak HE and MMBEBHE respectively. An arrow is inserted in each output images to highlight the location that show noise-artifacts. Note that there could be more than one location that shows noise-artifacts in all the output images. The inserted arrow served to highlight one of the locations for reader reference.

TABLE II. RESULTS OF VISUAL INSPECTION FOR NOISE-ARTIFACTS

	GHE	BBHE	DSIHE	MMBEB HE	Multi-peak HE
apple	Yes	Yes	Yes	Yes	Yes
beans	Yes	Yes	Yes	Yes	Yes
building	Yes	Yes	Yes	Yes	Yes
butterfly	Yes	Yes	Yes	Yes	Yes
clock	Yes	Yes	Yes	Yes	Yes
house	Yes	Yes	Yes	Yes	Yes
girl	Yes	Yes	Yes	Yes	Yes
pine trees	Yes	Yes	Yes	Yes	Yes
rose	Yes	Yes	Yes	Yes	Yes
statue of	Yes	Yes	Yes	Yes	Yes
liberty					

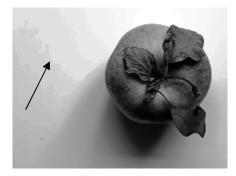


Figure 6. Output image of BBHE, apple

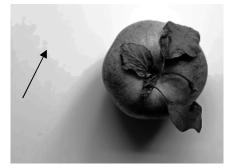


Figure 7. Output image of DSIHE, apple



Figure 8. Output image of Multi-peak, apple



Figure 9. Output image of MMBEBHE, apple

Table III shows the computed BCGP of each output image in study. Notice that the BCGP of all the output

images are much higher than their corresponding original image. Figure 10a and 10b presents the $log_{10}(BCGP)$ of all the output images in the form of clustered chart. The charts show that majority (46 out of 50) of the output images' BCGP are higher than their original images' BCGP for more than 1 magnitude order (10 times). The readings strongly indicate that the contrast of most output images' background have been over-enhanced and very likely that there are noise-artifacts.

TABLE III. BCGP OF THE OUTPUT IMAGES

	Multi-							
	GHE	BBHE	DSIHE	Peak	MMBEBHE	Original		
Apple	4705	2315	2099	2734	3625	109		
Beans	21249	2036	5788	3593	1455	151		
Building	817660	427950	415470	29895	240760	225		
Butterfly	6128	2059	5555	629) 4441	189		
Clock	4950	1031	1947	3592	2 1007	95		
Girl	40082	16696	36716	2980	36716	392		
House	38746	49469	40347	4883	33841	101		
Pine Trees	25183	1996	6885	19718	1866	732		
Rose	16524	7881	7637	5919	12963	176		
Statue of								
Liberty	6338	2365	3054	1545	3762	174		

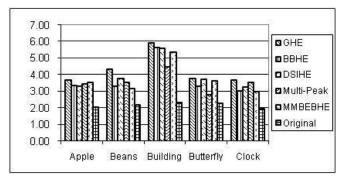


Figure 10a. $log_{10}(BCGP)$ of the output images

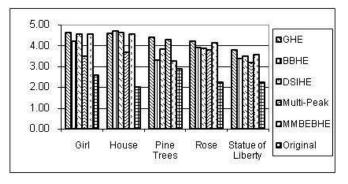


Figure 10b. *log*₁₀(BCGP) of the output images

V. CONCLUSIONS

In this paper, we propose a new evaluation method that focuses on noise-artifacts-proof test. We propose a novel set of procedures to choose appropriate test image and also a new objective metric called BGCP. Selected automatic GHE-based methods have been re-evaluated using the new evaluation method. None of the methods are noise-artifactsproof. The results indicate that the previous evaluation method that is based on AMBE and entropy is insufficient. We recommend adopting the proposed evaluation method as complement to the existing one.

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