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1 Reflected Stochastic Differential Equation Models for
2 Constrained Animal Movement

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Abstract

6 Movement for many animal species is constrained in space by barriers such as rivers, shore-
7 lines, or impassable cliffs. We develop an approach for modeling animal movement con-
8 strained in space by considering a class of constrained stochastic processes, reflected stochas-
9 tic differential equations. Our approach generalizes existing methods for modeling uncon-
10 strained animal movement. We present methods for simulation and inference based on
11 augmenting the constrained movement path with a latent unconstrained path and illustrate
12 this augmentation with a simulation example and an analysis of telemetry data from a Steller
13 sea lion (*Eumatopias jubatus*) in southeast Alaska.

14 **KEYWORDS:** Animal movement, stochastic process, reflected Brownian motion

15 **1 Introduction**

16 The movement of animals and humans is a fundamental process that drives gene flow, infec-
17 tious disease spread, and the flow of information and resources through a population (Hanks
18 and Hooten, 2013; Coulon et al., 2006; Hooten et al., 2007; Scharf et al., 2015). Movement
19 behavior is complex, often exhibiting directional persistence, response to local environmen-
20 tal conditions, dependence between conspecifics, and changing behavior in time and space.
21 While technological advances have allowed movement (telemetry) data to be collected at
22 high resolution in time and space, most movement data still exhibit non-negligible observa-
23 tion error, requiring latent variable approaches, such as hidden Markov models (HMMs) or
24 Bayesian hierarchical models (BHMs) to provide inference for movement parameters. The
25 field of movement ecology is broad and growing; many different modeling approaches have
26 been proposed for different species exhibiting different behaviors (e.g., Hooten et al., 2017).
27 A majority of attempts to model movement stochastically rely on unconstrained stochastic
28 processes, with positive probability of movement to any region in space (typically \mathbb{R}^2). This
29 continuous-space assumption is realistic for many species, but is clearly violated for others,
30 such as marine animals swimming near shorelines (Bjørge et al., 2002; Johnson, London, Lea
31 and Durban, 2008; Small et al., 2005) or ants constrained to walk inside the confines of a nest
32 (Mersch et al., 2013; Quevillon et al., 2015). In addition, measurement error on telemetry
33 data often results in biologically impossible recorded animal locations, such as a seal being
34 located miles inland, or two successive ant locations being separated by an impassible wall.

35 We consider spatially-constrained animal movement, where an animal can only be present
36 within a known subset \mathcal{D} of \mathbb{R}^2 . To illustrate the need for movement models constrained by
37 space, we consider movement of a Stellar sea lion (*Eumatopias jubatus*), a marine mammal
38 that stays entirely in the water or hauled-out on the shoreline. Figure 1 shows telemetry
39 data obtained using the ARGOS system (ARGOS, 2015) from one sea lion over a thirty-day
40 observation period from December 6, 2010 to January 5, 2011. Stellar sea lions have experi-
41 enced recent fluctuations in population size, and could be threatened by disease, increased

42 fishing in Northern waters, and other factors (Dalton, 2005). Understanding where sea lions
43 spend time can inform species management decisions and fishing regulations off the coast of
44 Alaska. Telemetry data provide a natural approach to studying Stellar sea lion space use.

45 Remote tracking of marine mammals is challenging, because common tracking systems
46 (such as GPS) are impeded by water. While the sea lion is always either in the water or
47 hauled out meters from the water's edge, many of the telemetry locations are kilometers
48 inland (Figure 1). If a movement model were fit to the data without accounting for the
49 constraint that the sea lion remain within water at all times, the posterior distribution of
50 paths the animal could have taken would overlap land. This may lead to biased inference
51 for space use or resource selection of pinnipeds (Brost et al., 2015), which could, in turn,
52 lead to inefficient species management decisions. Additionally, inference without considering
53 the spatial constraint (for example, the need to go around an island between telemetry
54 observations) could lead to biased estimates for parameters governing animal movement.

55 Statistical inference for constrained movement is computationally challenging, because
56 the spatial constraint \mathcal{D} often makes the evaluation of density functions only possible numer-
57 ically. We present an approach for modeling constrained animal movement based on reflected
58 stochastic differential equations (RSDEs), which have been used to model constrained pro-
59 cesses in many fields. To implement our approach, we present a Markov chain Monte Carlo
60 (MCMC) algorithm for sampling from the posterior distribution of model parameters by
61 augmenting the constrained process with an unconstrained process. We illustrate our ap-
62 proach through a simulation example, and an application to telemetry data from the sea lion
63 shown in Figure 1.

2 Modeling Constrained Movement With Reflected Stochastic Differential Equations

Stochastic differential equation (SDE) models are popular stochastic process models for animal movement (Brillinger et al., 2002; Brillinger, 2003; Johnson, Thomas, Ver Hoef and Christ, 2008; Preisler et al., 2013; Russell et al., 2017). Brillinger (2003) considered simulation of animal movement under a constrained RSDE model, but did not consider inference under such a model. We develop a class of SDE models that can capture a wide range of movement behavior, and then propose approaches for simulation and inference under this class of models.

2.1 Modeling Observational Error

In general, we assume that we observe animal locations $\mathbf{s}_t, t \in \{\tau_1, \tau_2, \dots, \tau_T\}$ at T distinct points in time $\{\tau_t, t = 1, \dots, T\}$. We assume that the locations are in \mathbb{R}^2 , with $\mathbf{s}_t \equiv (s_t^{(1)}, s_t^{(2)})'$ representing the observed location at time τ_t . The extension to higher dimensions (e.g., three-dimensional space) is straightforward. The observations are assumed to be noisy versions of the true animal location $\mathbf{x}_t \equiv (x_t^{(1)}, x_t^{(2)})'$ at time τ_t , with observation error distribution

$$\mathbf{s}_t \sim \ell(\mathbf{x}_t; \boldsymbol{\theta}) \quad (1)$$

where $\boldsymbol{\theta}$ contains parameters controlling the distribution of observations centered at the true location. We begin by leaving this observation error distribution unspecified, and develop a general framework for inference, then apply a specific class of models to the sea lion telemetry data.

To allow for switching between notation for discrete and continuous time processes, we adopt the following convention for subscripts. A greek letter in the subscript implies an observation in continuous time, with \mathbf{x}_τ being the location of the animal at time τ . We use

86 a standard Latin letter in the subscript to index a set of locations at a discrete set of times;
87 thus $\mathbf{x}_t = \mathbf{x}_{\tau_t}$ represents the individual's location at time τ_t . We also adopt the notation
88 that $\mathbf{x}_{s:t} \equiv \{\mathbf{x}_s, \mathbf{x}_{s+1}, \dots, \mathbf{x}_{t-1}, \mathbf{x}_t\}$ represents the set of $(t - s + 1)$ observations in discrete
89 time between the s th and t th observations (inclusive) in the sequence.

90 In the next Section, we will develop a model for movement based on an approximate
91 solution to an SDE. As this approximation operates in discrete time, with a temporal step
92 size of h , the approximation yields latent animal locations $\mathbf{x}_\tau : \tau \in \{0, h, 2h, \dots, Th\}$ at
93 discrete times.

94 2.2 A general SDE model for animal movement

95 We first consider the unconstrained case ($\mathcal{D} \equiv \mathbb{R}^2$), and then consider constrained processes.
96 A class of SDE models that can capture a wide range of movement behavior are expressed
97 as follows. Let the individual's position at time τ be \mathbf{x}_τ and define \mathbf{v}_τ to be the individual's
98 true velocity at time τ

$$d\mathbf{x}_\tau = \mathbf{v}_\tau d\tau. \quad (2)$$

99 This differential equation may be equivalently written as an integral equation (e.g., Hooten
100 and Johnson, 2017)

$$\mathbf{x}_\tau = \mathbf{x}_0 + \int_0^\tau \mathbf{v}_\gamma d\gamma,$$

101 however, we adopt the differential equation form throughout this section.

102 By modeling the time derivative of an individual's velocity, we focus on modeling accel-
103 eration, or, equivalently, the force applied to an individual animal over time. This provides
104 a natural framework for modeling intrinsic and extrinsic forces applied to a moving animal.
105 Consider the following SDE model for the time derivative of velocity

$$d\mathbf{v}_\tau = -\beta(\mathbf{v}_\tau - \boldsymbol{\mu}(\mathbf{x}_\tau, \tau))d\tau + c(x_\tau, \tau)\mathbf{I}d\mathbf{w}_\tau. \quad (3)$$

106 In (3), β is an autocorrelation parameter, $\boldsymbol{\mu}(\mathbf{x}_\tau, \tau)$ is a function specifying the vector-valued
107 mean direction of movement (drift), perhaps as a function of time τ or current location \mathbf{x}_τ ,
108 $\mathbf{w}_\tau = (w_\tau^{(1)}, w_\tau^{(2)})'$ is a vector of two independent standard Brownian motion processes, \mathbf{I} is
109 the 2×2 identity matrix, and $c(\mathbf{x}_\tau, \tau)$ is a scalar function controlling the magnitude of the
110 stochastic component of (3).

111 Several existing models for animal movement fit into the general framework defined by
112 (2)-(3). For example, the continuous-time correlated random walk model developed by
113 Johnson, London, Lea and Durban (2008), with a constant drift $\boldsymbol{\mu}$, is obtained by setting
114 $\boldsymbol{\mu}(\mathbf{x}_\tau, \tau) = \boldsymbol{\mu}$ and assuming constant stochastic variance across time $c(\mathbf{x}_\tau, \tau) = \sigma$. Johnson,
115 London, Lea and Durban (2008) also consider a time-varying drift parameter by modeling
116 $d\mathbf{v}_\tau$ as the sum of two stochastic processes similar to those in (3), operating on different time
117 scales.

118 As a second example, the potential function approach to modeling animal movement
119 (Brillinger et al., 2001, 2002; Preisler et al., 2004, 2013) results from specifying the drift
120 function as $\boldsymbol{\mu}(\mathbf{x}_\tau, t) = -\nabla H(\mathbf{x}_\tau)$, the negative gradient of a potential surface $H(\mathbf{x})$, which
121 is a scalar function defined in \mathbb{R}^2 . In the overdamped case where $\beta \rightarrow \infty$, and when the
122 stochastic variance is constant over time and space ($c(\mathbf{x}_\tau, \tau) = \sigma$), the SDE (3) reduces to

$$d\mathbf{x}_\tau = -\nabla H(\mathbf{x}_\tau)d\tau + \sigma\mathbf{I}d\mathbf{W}_\tau \quad (4)$$

123 See Brillinger et al. (2001) for details. The velocity-based movement model of Hanks et al.
124 (2011) results from taking a discrete (Euler) approximation to the SDE in (4).

125 As a third example, the spatially-varying SDE approach of Russell et al. (2017) for
126 modeling spatial variation in motility (overall rate of speed) and directional bias could be
127 approximated by setting $c(\mathbf{x}_\tau, \tau) = \sigma m(\mathbf{x}_\tau)$ and $\boldsymbol{\mu}(\mathbf{x}_\tau, \tau) = m(\mathbf{x}_\tau) \left(-\frac{d}{dx} H(\mathbf{x}_\tau)\right)$, where $H(\mathbf{x})$
128 is a potential function as in Brillinger (2001), and $m(\mathbf{x}_\tau)$ is a spatially-varying motility
129 surface that acts by dilating or compressing time, as is done by Hooten and Johnson (2017)

130 using a time warping function. While Russell et al. (2017) allow this motility or time-dilation
131 surface to vary across space, Hooten and Johnson (2017) allowed their warping function to
132 vary across time to capture time-varying movement behavior in which individuals exhibit
133 periods of little or no movement interspersed with periods of higher activity.

134 2.3 Numerically approximating constrained SDEs

135 We consider simulation of a constrained SDE and describe a related approach for inference.
136 The model in (2)-(3) is a semi-linear Ito SDE (e.g., Allen, 2007), and in some cases, such
137 as the CTCRW of Johnson, London, Lea and Durban (2008) and the potential function
138 approach of Brillinger et al. (2001), closed form solutions are available for this transient
139 distribution without spatial constraints. However, when movement is constrained to occur
140 within a fixed spatial domain \mathcal{D} , no closed form for the general transient distribution exists.
141 Thus, we consider numerical approximations to the solution of the SDE, both without the
142 spatial constraint and using modified approximations that account for the spatial constraint
143 \mathcal{D} .

144 The simplest and most common numerical approximation to the solution to the SDE (2)-
145 (3) is the Euler-Maruyama scheme, which results from a first-order Taylor series approxima-
146 tion (e.g., Kloeden and Platen, 1992). Given a temporal step-size of h , the Euler-Maruyama
147 iterations are

$$\mathbf{x}_{\tau+h} = \mathbf{x}_{\tau} + \mathbf{v}_{\tau}h \quad (5)$$

$$\mathbf{v}_{\tau+h} = \mathbf{v}_{\tau} - \beta(\mathbf{v}_{\tau} - \boldsymbol{\mu}(\mathbf{x}_{\tau}, \tau))h + c(\mathbf{x}_{\tau}, \tau)\mathbf{I}\mathbf{w}_{\tau}, \quad (6)$$

148 where $\mathbf{w}_{\tau} \stackrel{iid}{\sim} N(\mathbf{0}, h\mathbf{I})$. The numerical approximation in (5)-(6) is known to be of strong
149 order 1/2 (Kloeden and Platen, 1992). Russell et al. (2017) use this Euler-Maruyama nu-
150 merical procedure to specify an approximate statistical model for spatially-varying movement
151 behavior of ants.

152 **2.3.1 A Two-Step Higher Order Procedure**

153 Brillinger (2003) notes that, for constrained SDEs, the Euler-Maruyama scheme may require
154 a very fine temporal discretization to result in realistic paths, and recommends higher-order
155 numerical schemes be used. One modification of the above Euler-Maruyama procedure
156 involves replacing the velocity \mathbf{v}_τ with a first difference approximation. This is similar to the
157 approach taken in Runge-Kutta procedures for solving partial differential equations (e.g.,
158 Cangelosi and Hooten, 2009; Wikle and Hooten, 2010; Cressie and Wikle, 2011). From (5),
159 note that $\mathbf{v}_\tau = (\mathbf{x}_{\tau+h} - \mathbf{x}_\tau)/h$. Substituting this expression for \mathbf{v}_τ into (6) gives

$$\mathbf{x}_{\tau+2h} = \mathbf{x}_{\tau+h}(2 - \beta h) + \mathbf{x}_\tau(\beta h - 1) + \beta h^2 \boldsymbol{\mu}(\mathbf{x}_\tau, \tau) + \mathbf{w}_\tau, \quad (7)$$

160 where $\mathbf{w}_\tau \stackrel{iid}{\sim} N(\mathbf{0}, h^3 c^2(\mathbf{x}_\tau, t) \mathbf{I})$. This numerical procedure has three main benefits rela-
161 tive to the Euler-Maruyama approach. First, the resulting solution to the unconstrained
162 SDE is an approximation of strong order 1 (Kloeden and Platen, 1992) and thus provides a
163 more accurate approximation to the continuous-time solution than does the Euler-Maruyama
164 procedure. Second, this procedure removes the latent velocity \mathbf{v}_τ from the probability distri-
165 bution, which simplifies the transition densities to only rely on animal locations at the two
166 previous time points. Russell et al. (2017) used the Euler-Maruyama approach to motivate
167 a statistical model, and treated \mathbf{v}_τ as latent variables to be estimated. The two-step proce-
168 dure in (7) removes the need to make inference on the latent \mathbf{v} . Third, removing the latent
169 velocity from the approximation simplifies the solution in the presence of a spatial constraint
170 \mathcal{D} , because the velocity is not constrained, but the animal's position is constrained to occur
171 within \mathcal{D} .

172 **2.3.2 Reflected Stochastic Differential Equations for Animal Movement**

173 The SDE in (2)-(3), whose solution is approximated by (7), is not constrained to occur within
174 \mathcal{D} . One theoretical approach to constructing a constrained process is to consider a process

175 \mathbf{k}_τ that is defined as the minimal process required to keep \mathbf{x}_τ within \mathcal{D} . Thus, we modify
 176 (2)-(3) to obtain the constrained stochastic process

$$d\mathbf{x}_\tau = \mathbf{v}_\tau dt + \mathbf{k}_\tau dt \quad (8)$$

$$d\mathbf{v}_\tau = -\beta(\mathbf{v}_\tau - \boldsymbol{\mu}(\mathbf{x}_\tau, t))dt + c(x_\tau, t)\mathbf{I}d\mathbf{w}_\tau. \quad (9)$$

177 This approach is a so-called “reflected” stochastic differential equation (RSDE, e.g., Lépingle,
 178 1995; Grebenkov, 2007; Dangerfield et al., 2012), a generalization of reflected Brownian
 179 motion. In reflected Brownian motion, a Brownian trajectory is reflected when it encounters
 180 the boundary $\partial\mathcal{D}$ of the domain \mathcal{D} . While there are many theoretical results for reflected
 181 Brownian motion, we note that the SDE in (2)-(3) is a variation on integrated Brownian
 182 motion, and therefore results for reflected Brownian motion are not directly applicable here.

183 The process \mathbf{k}_τ is defined as the minimal process required to restrict \mathbf{x}_τ to be within \mathcal{D} ,
 184 and can be described by considering a unit vector $\mathbf{n}(\mathbf{x})$ that points toward the interior of \mathcal{D}
 185 orthogonal to $\partial\mathcal{D}$ at \mathbf{x} . Then this minimal process is defined as

$$\mathbf{k}_\tau = \begin{cases} 0 & \text{if } \mathbf{x}_\tau \in \mathcal{D} \\ -\mathbf{n}(\mathbf{x}_\tau) \frac{\mathbf{n}(\mathbf{x}_\tau)' \mathbf{v}_\tau}{\mathbf{n}(\mathbf{x}_\tau)' \mathbf{n}(\mathbf{x}_\tau)} & \text{if } \mathbf{x}_\tau \in \partial\mathcal{D} \end{cases}. \quad (10)$$

186 Under this specification, when an individual encounters the boundary $\partial\mathcal{D}$, the process \mathbf{k}_τ
 187 nullifies the component of the individual’s velocity that would carry it out of \mathcal{D} , and the
 188 individual’s velocity becomes parallel to the boundary $\partial\mathcal{D}$ until acted upon by other forces
 189 (such as \mathbf{w}_τ). \mathbf{k}_τ is defined when $\partial\mathcal{D}$ admits an orthogonal vector \mathbf{n} , which is true for smooth
 190 boundaries $\partial\mathcal{D}$. A natural way to define $\partial\mathcal{D}$ is as a polygon, which is piece-wise continuous.
 191 In this setting, \mathbf{n} would be undefined at polygon vertices, but for a fine temporal resolution,
 192 the latent process \mathbf{x} will rarely or never directly encounter the vertices.

193 The numerical solution (approximation) to such a constrained SDE (8)-(9) can be ob-
 194 tained in one of two ways. The most common approach (e.g., Lépingle, 1995; Grebenkov,

195 2007; Dangerfield et al., 2012) is to consider a *projected* version of a numerical solution to
196 the unconstrained SDE. This corresponds to the projection approach proposed by Brillinger
197 (2003) for a simpler SDE, who also proposes two other schemes for constraining \mathbf{x}_τ to re-
198 main within \mathcal{D} . We do not consider these other schemes here, but make note of them in the
199 Discussion.

200 In a projected approach to solving the RSDE, the two-time-step numerical procedure in
201 (7) is modified by augmenting the solution \mathbf{x}_τ to the constrained SDE with an unconstrained
202 process $\tilde{\mathbf{x}}_\tau$ that may occur outside \mathcal{D} , as follows. Conditioned on the constrained process at
203 previous times $\mathbf{x}_{1:(\tau+h)}$, the distribution of the unconstrained process $\tilde{\mathbf{x}}_{\tau+2h}$ is given by (7),
204 with

$$\tilde{\mathbf{x}}_{\tau+2h} | \mathbf{x}_{1:(\tau+h)} \sim N \left((2 - \beta h) \mathbf{x}_{\tau+h} + (\beta h - 1) \mathbf{x}_\tau + \beta h^2 \boldsymbol{\mu}(\mathbf{x}_\tau, \tau), \sigma^2 h^3 \mathbf{I} \right), \quad r = 3, 4, \dots, T. \quad (11)$$

205 Any simulated animal location $\tilde{\mathbf{x}}_{\tau+2h} \notin \mathcal{D}$ that falls outside of the spatial region \mathcal{D} is pro-
206 jected onto the nearest location $\mathbf{x}_{\tau+2h} \in \partial\mathcal{D}$ on the spatial boundary

$$\mathbf{x}_{\tau+2h} = \operatorname{argmin}_{\mathbf{u} \in \mathcal{D}} \{ \|\mathbf{u} - \tilde{\mathbf{x}}_{\tau+2h}\| \}. \quad (12)$$

207 This results in a computationally efficient approach to simulating sample paths from the
208 constrained SDE in (8)-(9), as the boundary $\partial\mathcal{D}$ can be approximated as a polygon, and
209 fast algorithms can be specified for projection of a point outside of \mathcal{D} onto the polygonal
210 boundary $\partial\mathcal{D}$. Pseudo-code for simulation of the RSDE in (8)-(9) for a given temporal step-
211 size h is given in Appendix A, and R code to implement this approach is available upon
212 request.

213 3 Inference on RSDE Model Parameters

214 We now consider inference on the movement parameters $\boldsymbol{\theta} \equiv (\beta, \sigma^2)'$ from observed telemetry
215 data $\{\mathbf{s}_i, i = 1, 2, \dots, n\}$. To maintain generality in our description, we consider a general
216 observation error model (1), with

$$\mathbf{s}_t \sim \ell(\mathbf{x}_t; \boldsymbol{\theta})$$

217 and with the latent movement path $\mathbf{x}_{1:T}$ defined by (11)-(12). We treat our discrete-time
218 approximation (11)-(12) as the statistical model for the latent movement process, rather
219 than the RSDE in (8)-(9). This requires a sufficiently fine temporal resolution h to maintain
220 fidelity to the RSDE (8)-(9). Our goal is inference on the latent discrete-time representation
221 of the animal's movement path $\{\mathbf{x}_r, r = 1, 2, \dots, T\}$ together with the movement parameters
222 $\boldsymbol{\theta} \equiv (\beta, \sigma^2)'$.

223 The main difficulty in such inference is the latent unknown movement path $\mathbf{x}_{1:T}$, because
224 if we were able to condition on $\mathbf{x}_{1:T}$, inference on $\boldsymbol{\theta}$ would be straightforward. If the latent
225 movement path is unconstrained, then the model (1), (11)-(12) is a hidden Markov model
226 (HMM), and inference can be made using recursive algorithms such as the Kalman filter
227 (Cappé, 2005; Zucchini and MacDonald, 2009; Cressie and Wikle, 2011).

228 The projection in (12) is nonlinear, thus we need to make inference on the states and
229 parameters in a nonlinear (constrained) state space model. Many methods for such inference
230 have been proposed, including the ensemble Kalman filter (Katzfuss et al., 2016), MCMC
231 (Cangelosi and Hooten, 2009), and particle filtering (Andrieu et al., 2010; Cappé et al.,
232 2007; Del Moral et al., 2006; Kantas et al., 2009). In particle filtering, the filtering densities
233 $f(\mathbf{x}_t | \mathbf{s}_{1:t}; \boldsymbol{\theta})$ are recursively approximated using particles that are propagated at each time
234 point using the transition density (11)-(12), and then reweighted based on the observation
235 likelihood $\ell(1)$. Particle filtering approaches to inference, like particle MCMC (Andrieu
236 et al., 2010), are appealing for constrained processes because they do not require the eval-
237 uation of the transition densities (11)-(12), which are intractible due to the projection, but

238 only require that they be simulated from.

239 3.1 Inference on RSDEs through Markov Chain Monte Carlo

240 To make inference on model parameters $\boldsymbol{\theta} \equiv (\beta, \sigma)'$ and the individual's latent path $\mathbf{x}_{1:T}$, we
 241 constructed an MCMC algorithm to sample from the posterior distribution of $\mathbf{x}_{1:T}, \boldsymbol{\theta} | \mathbf{s}_{1:n}$. In
 242 doing so, we make explicit use of the simulation procedure in (11)-(12), which is a discretized,
 243 constrained movement model. It would be difficult to directly obtain the transition density
 244 function, because this would require marginalizing over the auxiliary $\tilde{\mathbf{x}}_r$

$$q_r(\mathbf{x}_r | \mathbf{x}_{r-1}, \mathbf{x}_{r-2}) = \int_{\tilde{\mathbf{x}}_r} [\tilde{\mathbf{x}}_r | \mathbf{x}_{r-1}, \mathbf{x}_{r-2}] \mathbf{1}_{\{\text{argmin}_{\mathbf{u} \in \mathcal{D}} \|\tilde{\mathbf{x}}_r - \mathbf{u}\| = \mathbf{x}_r\}} d\tilde{\mathbf{x}}_r,$$

245 where $[\tilde{\mathbf{x}}_r | \mathbf{x}_{r-1}, \mathbf{x}_{r-2}]$ is given by (11).

246 However, because we have a tractable conditional density for $[\tilde{\mathbf{x}}_r | \mathbf{x}_{r-1}, \mathbf{x}_{r-2}]$, and \mathbf{x}_r is a
 247 deterministic function of $\tilde{\mathbf{x}}_r$ (\mathbf{x}_r is the projection of $\tilde{\mathbf{x}}_r$ onto \mathcal{D}), we constructed an MCMC
 248 algorithm that jointly updates $(\tilde{\mathbf{x}}_r, \mathbf{x}_r)$, as follows. At the m th iteration of the MCMC
 249 algorithm, let the current state of the latent constrained process be $\mathbf{x}_{1:T}^{(m)}$, augmented by
 250 the unconstrained $\tilde{\mathbf{x}}_{1:T}^{(m)}$. To update $(\tilde{\mathbf{x}}_r, \mathbf{x}_r)$ at one time point r , we propose a new location
 251 $\tilde{\mathbf{x}}_r^* \sim N(\tilde{\mathbf{x}}_r^{(m)}, \gamma_r^2 \mathbf{I})$ as a random walk centered on $\tilde{\mathbf{x}}_r^{(m)}$, with proposal variance γ_r^2 . Projecting
 252 this proposed location onto \mathcal{D} (if $\tilde{\mathbf{x}}_r^* \notin \mathcal{D}$) as in (12) gives \mathbf{x}_r^* , the proposed individual location
 253 at time τ_r . The proposed pair $(\tilde{\mathbf{x}}_r^*, \mathbf{x}_r^*)$ can then be accepted with probability

$$p_r = \min \left\{ 1, \frac{[\mathbf{s}_{1:n} | \mathbf{x}_{1:(r-1)}^{(m)}, \mathbf{x}_r^*, \mathbf{x}_{(r+1):T}^{(m)}] [\tilde{\mathbf{x}}_{r+2}^{(m)} | \mathbf{x}_{r+1}^{(m)}, \mathbf{x}_r^*] [\tilde{\mathbf{x}}_{r+1}^{(m)} | \mathbf{x}_r^*, \mathbf{x}_{r-1}^{(m)}] [\tilde{\mathbf{x}}_r^* | \mathbf{x}_{r-1}^{(m)}, \mathbf{x}_{r-2}^{(m)}]}{[\mathbf{s}_{1:n} | \mathbf{x}_{1:T}^{(m)}] [\tilde{\mathbf{x}}_{r+2}^{(m)} | \mathbf{x}_{r+1}^{(m)}, \mathbf{x}_r^{(m)}] [\tilde{\mathbf{x}}_{r+1}^{(m)} | \mathbf{x}_r^{(m)}, \mathbf{x}_{r-1}^{(m)}] [\tilde{\mathbf{x}}_r^{(m)} | \mathbf{x}_{r-1}^{(m)}, \mathbf{x}_{r-2}^{(m)}]} \right\}. \quad (13)$$

254 The likelihood of the data $[\mathbf{s}_{1:n} | \mathbf{x}_{1:(r-1)}^{(m)}, \mathbf{x}_r^*, \mathbf{x}_{(r+1):T}^{(m)}]$ is the likelihood (1) of all observed teleme-
 255 try locations, conditioned on the latent path and the proposed location \mathbf{x}_r^* (e.g., Gaussian
 256 error for GPS data). Each of the transition densities (e.g., $[\tilde{\mathbf{x}}_r^* | \mathbf{x}_{r-1}^{(m)}, \mathbf{x}_{r-2}^{(m)}]$) are multivariate
 257 normal densities given by (11).

258 This approach allows for Metropolis-Hastings updates for the latent locations \mathbf{x}_r one at a
259 time. Block updates based on the simulation procedure could also be constructed. We found
260 that updating each location at a time, using adaptive tuning (e.g., Craiu and Rosenthal,
261 2014) for each proposal variance γ_r^2 resulted in acceptable mixing, both in simulation (see
262 Appendix B), and for the sea lion analysis in Section 4.

263 To complete the MCMC algorithm, we update the movement parameters $\boldsymbol{\theta} \equiv (\beta, \sigma)'$,
264 conditioned on $\tilde{\mathbf{x}}_{1:T}$. One could specify conjugate priors (e.g., a Gaussian prior for β and an
265 inverse gamma prior for σ^2), or one could use block Metropolis-Hastings updates to jointly
266 update the movement parameters β and σ at each iteration of the MCMC algorithm. We
267 favor this approach because it allows for more flexible prior specification. Similar update
268 schemes could be used for parameters in the observation error model (1).

269 In Appendix B, we show a simulation example where we simulate movement constrained
270 to lie within a polygon \mathcal{D} , and make inference on model parameters. Code to replicate this
271 simulation study is available upon request.

272 4 Modeling Constrained Sea Lion Movement

273 Having specified an RSDE-based approach for simulating animal trajectories constrained to
274 lie within a domain \mathcal{D} , and for making inference on model parameters, we now apply this
275 approach to the sea lion telemetry data.

276 4.1 Telemetry Data

277 As described in the Introduction, we consider the telemetry observations obtained from a
278 sea lion off the coast of Alaska from December 6, 2010 to January 5, 2011. In this 30-day
279 period of observation, $n = 211$ telemetry observations were obtained using the ARGOS
280 system (ARGOS, 2015). The ARGOS system is unable to obtain a location fix when the
281 sea lion is under water, thus the telemetry observations $\mathbf{s}_{1:n}$ were obtained at n irregular

282 times $\tau_i, i \in \{1, 2, \dots, n\}$. Each ARGOS telemetry location is also accompanied by a code
 283 $c_i \in \{3, 2, 1, 0, A, B\}$ specifying the precision of the location fix at each time point, where
 284 $c_i = 3$ corresponds to observations with the highest precision and $c_i = B$ corresponds to
 285 observations with the lowest precision. Multiple studies have shown that ARGOS error has
 286 a distinctive X-shaped pattern (Costa et al., 2010; Brost et al., 2015), and that each error
 287 class exhibits increasing error variance.

288 4.2 Model and Inference

289 To model the X-shaped error distribution, we follow Brost et al. (2015) and Buderman et al.
 290 (2016) and model observation error using a mixture of two multivariate t-distributed random
 291 variables, centered at the individual's true location \mathbf{x}_{τ_i}

$$\mathbf{s}_i \sim \begin{cases} \text{MVT}(\mathbf{x}_{\tau_i}, \boldsymbol{\Sigma}_{c_i}, \nu_{c_i}) & \text{w.p. } 0.5 \\ \text{MVT}(\mathbf{x}_{\tau_i}, \boldsymbol{\Sigma}_{c_i}^*, \nu_{c_i}) & \text{w.p. } 0.5 \end{cases}. \quad (14)$$

292 In (14), ν_{c_i} is the degrees of freedom parameter for ARGOS error class c_i , and $\boldsymbol{\Sigma}_{c_i}$ and $\boldsymbol{\Sigma}_{c_i}^*$
 293 capture the X-shaped ARGOS error pattern

$$\boldsymbol{\Sigma}_c = \kappa_c^2 \begin{bmatrix} 1 & \rho_c \sqrt{a_c} \\ \rho_c \sqrt{a_c} & a \end{bmatrix}, \quad \boldsymbol{\Sigma}_c^* = \kappa_c^2 \begin{bmatrix} 1 & -\rho_c \sqrt{a_c} \\ -\rho_c \sqrt{a_c} & a \end{bmatrix}$$

294 and $\boldsymbol{\theta}_c \equiv (\kappa_c, \rho_c, a_c, \nu_c)'$ are ARGOS class-specific error parameters. See Brost et al. (2015)
 295 for additional details, and Costa et al. (2010) for an empirical analysis of ARGOS error
 296 patterns. As the distribution of ARGOS error has been studied extensively, we consider the
 297 ARGOS error parameters $\boldsymbol{\theta}_c$ to be fixed and known. For this study, we set these parameters
 298 equal to the posterior means reported in Appendix D of Brost et al. (2015).

299 To model sea lion movement, which is constrained to be in water ($\mathbf{x}_\tau \in \mathcal{D}$), we consider
 300 a continuous-time model defined as a linear interpolation of the numerical approximation

301 (11)-(12) of the RSDE (8)-(9). For a given temporal step size h , taken to be $h = 5$ minutes
 302 for this analysis, we consider an approximation to the RSDE at times $t_r \equiv \tau_1 + rh, r \in$
 303 $\{0, 1, \dots, T, T \equiv 30 \times 24 \times 12 = 8640\}$. At any observation time τ_i , the individual's position
 304 is given by a linear interpolation of the discrete approximation to the RSDE at the two
 305 nearest time points $t_{r(i)}, t_{r(i)+1}$, where $\tau_i \in (t_{r(i)}, t_{r(i)+1})$ and

$$\mathbf{x}_{\tau_i} = \mathbf{x}_{r(i)} \frac{\tau_i - t_{r(i)}}{h} + \mathbf{x}_{r(i)+1} \frac{t_{r(i)+1} - \tau_i}{h}. \quad (15)$$

306 The RSDE model for movement is approximated at discrete times $t_r \equiv \tau_1 + rh, r \in \{0, 1, \dots, T\}$
 307 according to (11)-(12). An alternative to this linear interpolation is to augment the approx-
 308 imation times ($t_r \equiv \tau_1 + rh, r \in \{0, 1, \dots, T\}$) with the observation times ($\tau_i, i = 1, \dots, n$).
 309 This results in a non-uniform step size between time points at which the RSDE is approx-
 310 imated. The computational complexity of simulating the RSDE is linear in the number of
 311 time points, so the addition of the n additional time points is computationally feasible in
 312 many situations. The error in the numerical approximation (7) to the SDE scales with the
 313 largest time h between approximation times (Kloeden and Platen, 1992), so it is not clear
 314 that adding these n additional time points would result in an increase in numerical efficiency.
 315 We thus retain our regular temporal resolution, with a step size of h .

316 For this study of sea lion movement, we characterize space use over time. While it would
 317 be possible in some situations to model sea lion movement as being attracted to a haul-out
 318 or other central point (Hanks et al., 2011; Brost et al., 2015), we do not consider this here
 319 because our goal is only to characterize space use. Thus, we set $\boldsymbol{\mu}(\mathbf{x}_\tau, \tau) = 0$. We also
 320 assume a constant variance in the velocity process over time and space, with $\sigma^2 \equiv c^2(\mathbf{x}_\tau, \tau)$.
 321 The resulting model for the discretized movement process constrained to be within water is

$$\mathbf{x}_r | \tilde{\mathbf{x}}_r = \underset{\mathbf{u} \in \mathcal{D}}{\operatorname{argmin}} \{ \|\mathbf{u} - \tilde{\mathbf{x}}_r\| \}, \quad r = 1, 2, \dots, T \quad (16)$$

$$\tilde{\mathbf{x}}_r | \mathbf{x}_{r-1}, \mathbf{x}_{r-2} \sim N \left((2 - \beta h) \mathbf{x}_{r-1} + (\beta h - 1) \mathbf{x}_{r-2}, \sigma^2 h^3 \mathbf{I} \right), \quad r = 3, 4, \dots, T. \quad (17)$$

322 This model is illustrated conceptually in Figure 2.

323 We complete the hierarchical state space model by specifying prior distributions for all
324 parameters. For the initial two time points, we specify independent uniform priors

$$\mathbf{x}_1 \sim \text{Unif}(\mathcal{D}), \quad \mathbf{x}_2 \sim \text{Unif}(\mathcal{D}) \quad (18)$$

325 and we specify independent half-normal priors for the autocorrelation parameter β and the
326 Brownian motion standard deviation σ

$$[\beta] \propto \exp \left\{ -\beta^2 / (2\gamma_\beta^2) \right\} 1_{\{\beta > 0\}} \quad , \quad [\sigma] \propto \exp \left\{ -\sigma^2 / (2\gamma_\sigma^2) \right\} 1_{\{\sigma > 0\}} \quad (19)$$

327 with $\gamma_\sigma = \gamma_\beta = 100$ as hyperparameters.

328 Our goal is inference on all parameters in the hierarchical Bayesian model for animal
329 movement in (14)-(19). We constructed an MCMC algorithm to draw samples from the
330 posterior distribution of model parameters, conditioned on the observed telemetry data,
331 using methods described in Section 3.1. We used variable at a time Metropolis-Hastings
332 updates (13) for the latent locations $(\tilde{\mathbf{x}}_r, \mathbf{x}_r)$, and used block Metropolis-Hastings updates to
333 jointly update the movement parameters β and σ at each iteration of the MCMC algorithm.
334 Random walk proposal distributions were specified for all parameters, and the variance of
335 each proposal distribution was tuned adaptively using the log-adaptive procedure of Shaby
336 and Wells (2010).

337 To initialize the MCMC algorithm for the sea lion analysis, we first chose starting values
338 for movement parameters ($\beta_0 = .001, \sigma_0 = 1\text{km}$) and used a particle filtering algorithm
339 (Cappé et al., 2007; Kantas et al., 2009) to provide a starting movement path $\mathbf{x}_{1:T}$ constrained
340 to be in water. We initialized $\tilde{\mathbf{x}}_r = \mathbf{x}_r$ for each time point, and then ran the MCMC algorithm
341 for 200,000 iterations. Convergence was assessed visually, with chains for β , σ , and each \mathbf{x}_r
342 showing good mixing. The entire procedure required 14 hours on a single core of a 2.7GHz
343 Intel Xeon processor. Code to replicate this analysis is available upon request.

344 4.3 Results

345 The posterior mean for $\log(\sigma)$, which controls the variance of the Brownian motion process
346 on velocity, was $\log(\hat{\sigma}) = 11.8$, with an equal-tailed 95% credible interval of (11.2, 12.4).
347 The posterior mean for $\log(\beta)$, which controls autocorrelation beyond that implied by IBM,
348 was $\log(\hat{\beta}) = -7.1$, with an equal-tailed 95% credible interval of $(-7.6, -6.2)$. The small
349 estimated value for β implies that this term may not be needed in the model, and that IBM
350 could be an appropriate model for this sea lion's movement.

351 Figure 3a shows 10 realizations of paths $\mathbf{x}_{1:T}$ from the posterior distribution, and Figure
352 3b shows one path realization together with the observed ARGOS telemetry locations $\mathbf{s}_{1:T}$,
353 with lines drawn from the telemetry locations to the realization of the individual's location at
354 the time of observation. Figure 4(a) shows 10 realizations from the posterior path distribution
355 of the animal on December 11, 2010, as it navigated a narrow passage. Figures 4(b)-(j) show
356 the posterior distribution of the sea lion's location \mathbf{x}_t at 15 minute intervals. Our temporal
357 discretization had a step-size of $h = 5$ minutes. Thus, there are two time points in our latent
358 representation of the movement process between each shown time point in 4(b)-(j). Using
359 a coarser time discretization would speed up computation at the expense of realism, as the
360 linear interpolation (15) would result in paths that cross larger portions of land.

361 The spatial constraint is clear in both Figure 3 and Figure 4, and shows that our RSDE
362 approach was successful in modeling realistic animal movement that is spatially constrained
363 to occur within water (\mathcal{D}). The posterior distribution of $\mathbf{x}_{1:T}|\mathbf{s}_{1:n}$ (Figure 3a) estimates sea
364 lion space use over the 30 days of observation, and indicates that the individual spends a
365 majority of its time near land, as expected for this species of pinniped.

366 5 Discussion

367 We developed an approach for modeling spatially-constrained animal movement based on
368 a numerical approximation to a stochastic differential equation. The base SDE is gen-

369 eral enough to capture a range of realistic animal movement, and the two-step procedure
370 in Section 2.2.1 leads to a computationally tractable transition density. Our approach to
371 constraining movement is based on the reflected SDE literature, and consists of projecting
372 numerical approximations to the solution of the SDE onto the domain \mathcal{D} .

373 Our approach for inference is computationally challenging, and future work will consider
374 approaches that make inference more computationally efficient. The main computational
375 burden for each iteration of the MCMC algorithm is projecting each latent $\tilde{\mathbf{x}}_{1:T}$ onto \mathcal{D} . We
376 coded Algorithm 1 using C++, but there is still significant room for improving computational
377 efficiency. Algorithm 1 assumes that $\partial\mathcal{D}$ is given as a polygon or set of polygons, and checks
378 each side of each polygon. When \mathcal{D} is large relative to the distance an animal can move
379 between telemetry observations, Algorithm 1 could potentially be made more efficient by
380 only considering a subset of polygon edges for each time point. An additional computational
381 difficulty comes from the lack of conjugacy for the long latent time-series $\mathbf{x}_{1:T}$. Our approach
382 is to use adaptively-tuned Metropolis-Hastings steps for each time point. One possible future
383 approach is to construct a joint proposal for all $\tilde{\mathbf{x}}_{1:T}$ through a forward filtering, backward
384 sampling algorithm (e.g., Cressie and Wikle, 2011) ignoring constraints. This would provide
385 an approach for block updates of $(\mathbf{x}_{1:T}, \tilde{\mathbf{x}}_{1:T})$, which may improve mixing of the MCMC
386 algorithm.

387 We note that there are other possible approaches to simulating RSDEs. One alterna-
388 tive, less common, approach for approximating the constrained SDE in (8)-(9) is to change
389 the distribution of the increments (7) of the unconstrained numerical approximation to be
390 distributed as truncated normal distributions with spatial constraint \mathcal{D} instead of the un-
391 constrained Gaussian increments in (7). Cangelosi and Hooten (2009) used this approach
392 and included a correction term in the mean of the truncated bivariate normal distribution to
393 better capture the dynamics implied by the unconstrained SDE. Brillinger (2003) considered
394 additional approaches to simulation, including specifying a mean function $\boldsymbol{\mu}(\mathbf{x})$ that repels
395 trajectories near the boundary $\partial\mathcal{D}$. Russell et al. (2017) use a similar approach to constrain

396 ant movement to lie within a nest.

397 Another approach to modeling movement constrained to lie within \mathcal{D} is to consider dis-
398 crete space (gridded) approximations to the movement process (Hooten et al., 2010; Hanks
399 et al., 2015; Avgar et al., 2016; Brost et al., 2015). A discrete support allows the spatial
400 constraint on movement to be easily captured, but discrete space approaches can be com-
401 putationally challenging to implement when the evaluation of the transition density requires
402 the computation of all pairwise transitions from any grid cell to any other grid cell (e.g.,
403 Brost et al., 2015).

404 We assumed that animal locations are observed with error, which is the case for most
405 telemetry data. If it can safely be assumed that observation locations have negligible error,
406 then all observations will be within \mathcal{D} . In this setting, the projection-based approach to
407 inference developed in Section 3 could still be applied. This is true for SDE models that
408 only model change in location, like potential function models (4), as well as SDE models
409 that model change in velocity, like (2)-(3). An appealing alternative to the projection-based
410 approach is to consider a truncated normal (TN) transition density with suitable location
411 parameter $\boldsymbol{\mu}_t$, covariance $\boldsymbol{\Sigma}_t$, and support \mathcal{D}

$$\mathbf{x}_t | \mathbf{x}_{1:(t-1)} \sim \text{TN}(\boldsymbol{\mu}_t, \boldsymbol{\Sigma}_t, \mathcal{D}). \quad (20)$$

412 For example, the location and covariance parameters could be those defined by the approx-
413 imation (11) to the SDE (8)-(9). The density function of the truncated normal distribution
414 in (20) is

$$q_t(\mathbf{x}_t | \mathbf{x}_{1:(t-1)}; \boldsymbol{\theta}) = \frac{\exp\left(-\frac{1}{2}(\mathbf{x}_t - \boldsymbol{\mu}_t)' \boldsymbol{\Sigma}_t^{-1} (\mathbf{x}_t - \boldsymbol{\mu}_t)\right)}{\int_{\mathcal{D}} \exp\left(-\frac{1}{2}(\mathbf{v} - \boldsymbol{\mu}_t)' \boldsymbol{\Sigma}_t^{-1} (\mathbf{v} - \boldsymbol{\mu}_t)\right) d\mathbf{v}}, \quad (21)$$

415 and fast approaches exist (Abramowitz and Stegun, 2012; Genz and Bretz, 2009) with ac-
416 cessible software (Meyer et al., 2016) for computing the normalizing constant when \mathcal{D} can
417 be approximated as a polygon in \mathbb{R}^2 .

418 We have focused on SDE models for the time-derivative of velocity. In some situations

419 it is reasonable to model movement based solely on an SDE model for the time derivative of
420 position (Brillinger et al., 2002; Preisler et al., 2013). The RSDE approach developed here
421 could also be applied in this case, though there would be no need to do the two-step numerical
422 approximation (7). Instead, an Euler approximation, or other numerical approximation to
423 the SDE could be used (Kloeden and Platen, 1992).

424 Modeling movement without accounting for spatial constraints can lead to bias in move-
425 ment parameter estimates and resulting inference. Our work, and the work of others who
426 have also considered constrained movement (Brillinger, 2003; Cangelosi and Hooten, 2009;
427 Brost et al., 2015) provide approaches that formally account for constraints and lead to more
428 realistic animal movement and space use.

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435 **APPENDIX A. Algorithm for Simulating RSDEs**

436 We here describe an algorithm for simulating from RSDEs constrained to lie within a domain
437 \mathcal{D} .

438 **APPENDIX B. Simulation Example**

439 In this Appendix, we consider a simple simulation example that illustrates the possible bias
440 incurred by not accounting for constraints in movement. We consider a simple version of the

441 reflected SDE in (8)-(9) in which $\beta = 0$ and $c(\mathbf{x}, \tau) = \sigma$

$$d\mathbf{x}_\tau = \mathbf{v}_\tau d\tau + \mathbf{k}_\tau d\tau \quad (22)$$

$$d\mathbf{v}_\tau = \sigma \mathbf{I} d\mathbf{w}_\tau \quad (23)$$

442 and where \mathbf{k}_τ is as given in (10). We refer to this constrained process as reflected integrated
443 Brownian motion (RIBM) because the unconstrained version of this process (when $\mathbf{k}_\tau = 0$)
444 is two-dimensional integrated Brownian motion (IBM). Figure B.1a shows a path simulated
445 from RIBM for a given polygonal constraint \mathcal{D} . When the path is far from the boundary $\partial\mathcal{D}$,
446 the path behaves identically to IBM. When the path is near the border $\partial\mathcal{D}$, it often ends up
447 identically on the boundary for short periods of time, because the minimal \mathbf{k} process keeps
448 \mathbf{x}_t from leaving \mathcal{D} . We also simulated noisy telemetry observations (Figure B.1b) under
449 Gaussian observation error at 300 regularly spaced time points

$$\mathbf{s}_t \sim N(\mathbf{x}_t, \kappa^2 \mathbf{I}), \quad t = 1, 2, \dots, 300. \quad (24)$$

450 We considered estimation of model parameters $\boldsymbol{\theta} = (\sigma, \kappa)'$ by specifying diffuse half-normal
451 priors (with variance=100) for σ and κ , and sampling from the posterior distribution $[\boldsymbol{\theta} | \mathbf{s}_{1:300}]$
452 using PMMH algorithms (Andrieu et al., 2010). Code to replicate this simulation study is
453 available upon request. We considered estimation from the true model, RIBM, by construct-
454 ing a particle filter using the projected simulation approach in Algorithm 1. We estimated
455 model parameters using an unconstrained IBM model for \mathbf{x}_τ by constructing a particle filter
456 without any projection or constraint. We note that it is possible to estimate $\boldsymbol{\theta}$ under IBM
457 by marginalizing over $\mathbf{x}_{1:300}$ using the convolution approach of Hooten and Johnson (2017),
458 but we instead used PMMH to allow a more direct comparison between the estimates of $\boldsymbol{\theta}$
459 under constrained (RIBM) and unconstrained (IBM) models. Each PMMH sampler was run
460 for 10,000 iterations, with convergence of Markov chains assessed visually.

461 In general, the PMMH algorithm is less computationally-efficient for our system than

462 the MCMC algorithm that we develop in the Section 3.1. The PMMH algorithm essentially
463 attempts a block update of the entire latent path $\mathbf{x}_{1:300}$ at each MCMC algorithm, while the
464 approach in Section 3.1 considers updating each \mathbf{x}_t one at a time. Code to compare both of
465 these approaches is available upon request.

466 Figure B.1c shows the estimated posterior distributions for the observation error stan-
467 dard deviation κ under IBM and RIBM, and Figure B.1d shows the posterior distributions
468 for the Brownian motion standard deviation σ . There is little difference between constrained
469 (RIBM) and unconstrained (IBM) models in the posterior distribution of the observation
470 error κ (Figure B.1c), but the IBM model overestimates the Brownian motion standard de-
471 viation σ (Figure B.1d). Figure A.1e shows 10 sample paths from the posterior distribution
472 of $\mathbf{x}_{1:300}$ under RIBM, and Figure 1f shows 10 sample paths from the posterior distribution
473 under IBM. From this simulation example, it is clear that parameter estimates obtained
474 without accounting for constraints in movement can show bias under model misspecifica-
475 tion, though even under misspecification the 95% equal-tailed credible intervals of all model
476 parameters under IBM include the true values simulated under RIBM. This may indicate
477 that estimates obtained by fitting unconstrained movement models may be useful, even when
478 we know the underlying movement process is constrained.

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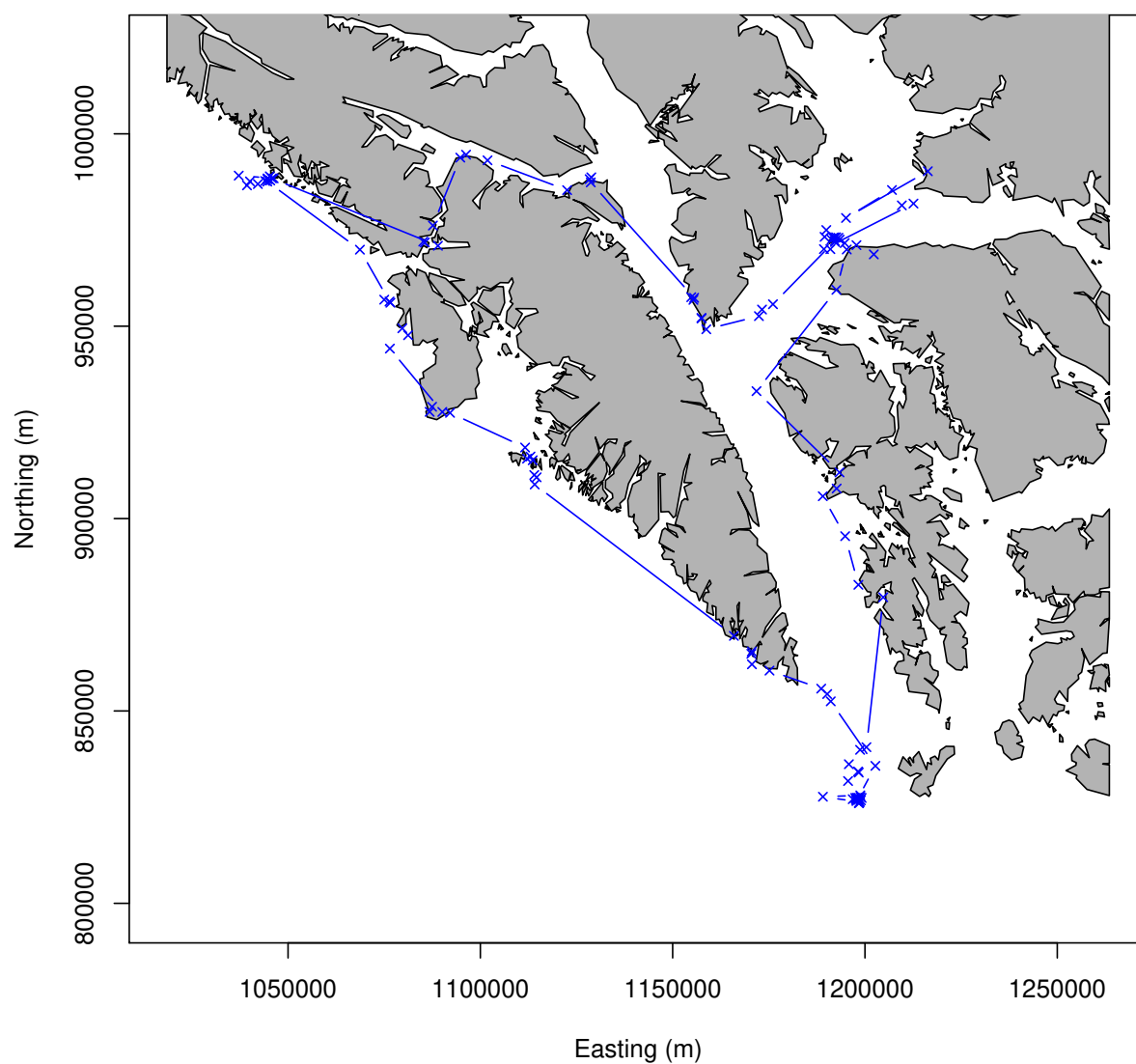


Figure 1: Sea Lion Telemetry Data. Telemetry data from 30 days of observation of a sea lion (*Eumatopias jubatus*) in southeast Alaska, obtained using the ARGOS system.

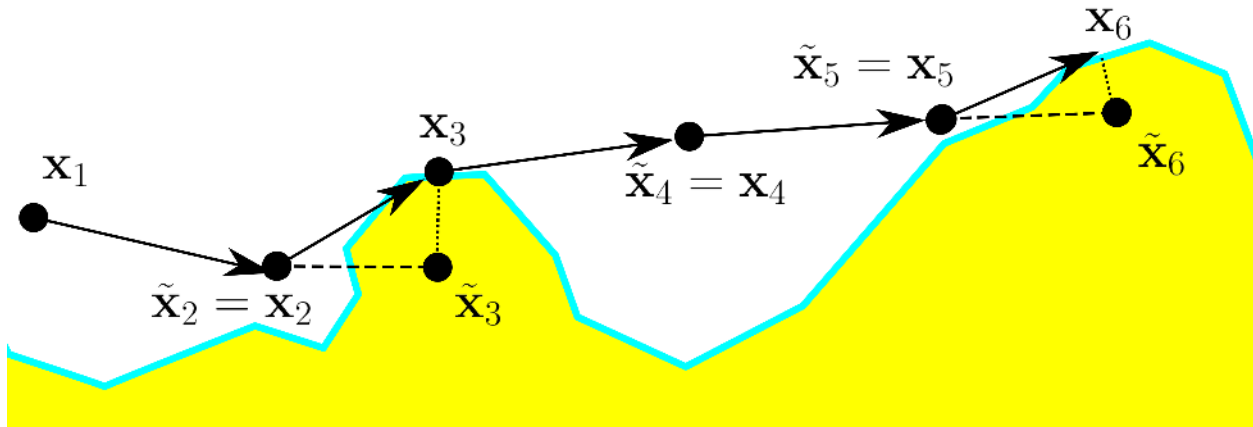


Figure 2: Modeling movement using projected processes. A time-discretized solution to the reflected SDE is obtained by first forward simulating from the transition density to obtain $\tilde{\mathbf{x}}_t | \mathbf{x}_{t-1}, \mathbf{x}_{t-2}$, and then projecting $\tilde{\mathbf{x}}_t$ onto \mathcal{D} to obtain \mathbf{x}_t .

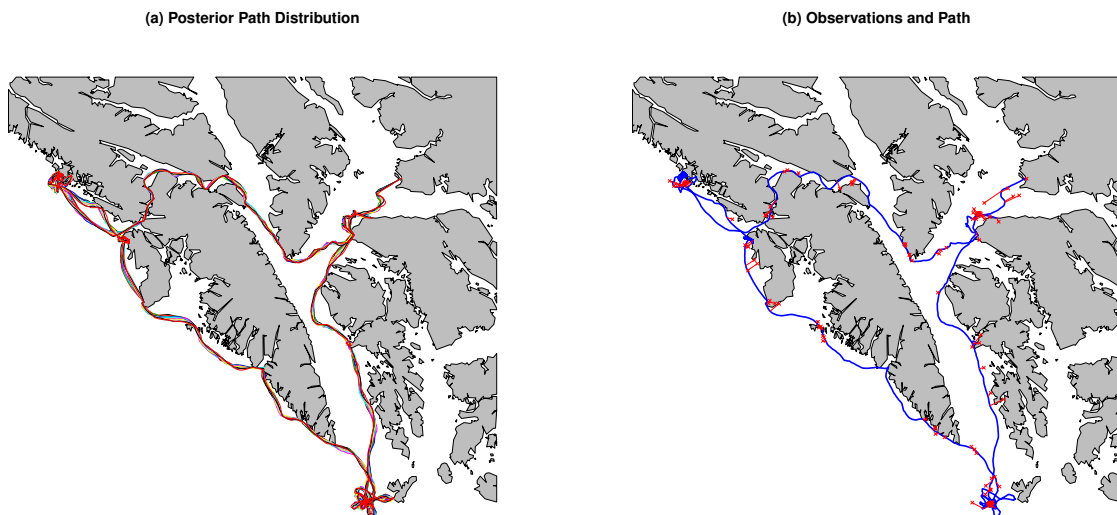


Figure 3: Ten sample paths from the posterior distribution of sea lion paths are shown in (a), with each path plotted in a different color. These paths show a propensity of the sea lion to stay close to coastlines. A single paths is shown in blue in (b), with the telemetry observations shown as red points, with lines connecting the telemetry observation to the estimated location \mathbf{x}_{τ_r} . The imputed path between observed telemetry locations skirts islands and other barriers, as the movement model constrains the sea lion to be in the water or on the shoreline at all times.

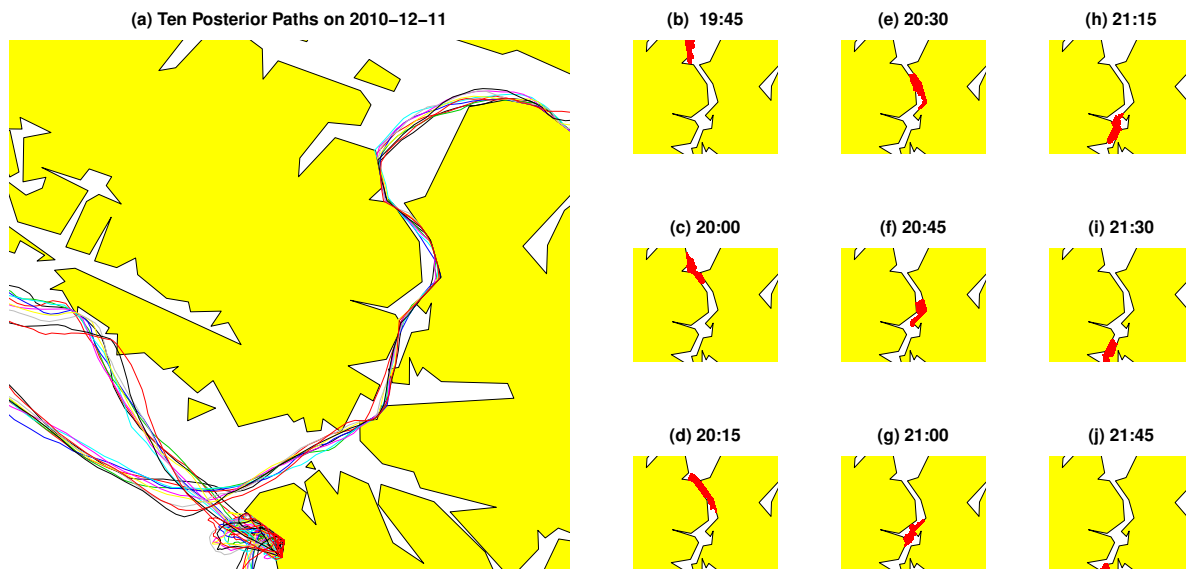


Figure 4: (a) Ten paths from the posterior distribution of sea lion locations as it navigates a narrow passage. (b)-(j) 5000 samples from the posterior distribution of sea lion locations at fifteen minute intervals. The posterior distribution shows that the individual is constrained to be within water (shown in white), or on the shoreline.

Algorithm 1: Projected Solution to Reflected Stochastic Differential Equations

```

1 function simRSDE ( $h, T, \mathbf{x}_0, \mathbf{x}_h, \boldsymbol{\mu}(\mathbf{x}, \tau), c(\mathbf{x}, \tau), \beta$ );
   Input : initial states  $\mathbf{x}_0, \mathbf{x}_h$ , step size  $h$ , end time  $T$ ,
           movement parameters  $\boldsymbol{\mu}(\mathbf{x}, \tau), c(\mathbf{x}, \tau), \beta$  from (17)-(18)
   Output: Simulated Path  $\mathbf{x}_{2h}, \mathbf{x}_{3h}, \dots, \mathbf{x}_T$ 
2 for  $\tau = 0, h, 2h, 3h, \dots, (T/h - 2)$  do
3   Simulate unconstrained movement using (16):
    $\tilde{\mathbf{x}}_{\tau+2h} = \mathbf{x}_{\tau+h}(2 - \beta h) + \mathbf{x}_{\tau}(\beta h - 1) + \beta h^2 \boldsymbol{\mu}(\mathbf{x}_{\tau}, \tau) + \mathbf{w}_{\tau}, \quad \mathbf{w}_{\tau} \stackrel{iid}{\sim} N(\mathbf{0}, h^3 c^2(\mathbf{x}_{\tau}, t) \mathbf{I});$ 
4   if  $\tilde{\mathbf{x}}_{\tau+2h} \in \mathcal{D}$  then
5      $\mathbf{x}_{\tau+2h} = \tilde{\mathbf{x}}_{\tau+2h}$ 
6   else
7      $\mathbf{x}_{\tau+2h} = \text{project}(\tilde{\mathbf{x}}_{\tau+2h}, \mathcal{D})$ 
8   end
9 end

10 function project ( $\tilde{\mathbf{x}}, \partial\mathcal{D}$ )
   Input : location  $\tilde{\mathbf{x}}$  outside of  $\mathcal{D}$ ,
           boundary  $\partial\mathcal{D}$  expressed as a polygon with vertices  $\mathbf{p}_1, \mathbf{p}_2, \dots, \mathbf{p}_M$ 
   Output:  $\mathbf{x} \in \partial\mathcal{D}$ 
11 set  $d = \infty$ 
12 for  $j = 1, 2, \dots, (M - 1)$  do
13   Project  $\tilde{\mathbf{x}}$  onto the line segment  $\mathbf{p}_j + u \cdot (\mathbf{p}_{j+1} - \mathbf{p}_j)$ ,  $u \in [0, 1]$ :
14    $u = \min\{1, (\tilde{\mathbf{x}} - \mathbf{p}_j)'(\mathbf{p}_{j+1} - \mathbf{p}_j) / [(\mathbf{p}_{j+1} - \mathbf{p}_j)'(\mathbf{p}_{j+1} - \mathbf{p}_j)]\}$ 
15    $u = \max\{0, u\}$ 
16    $\mathbf{x}^j = \mathbf{p}_j + u \cdot (\mathbf{p}_{j+1} - \mathbf{p}_j)$ 
17    $d^{(j)} = (\mathbf{x}^{(j)} - \tilde{\mathbf{x}})'(\mathbf{x}^{(j)} - \tilde{\mathbf{x}})$ 
18   if  $d^{(j)} < d$  then
19      $d = d^{(j)}$ 
20      $\mathbf{x} = \mathbf{x}^j$ 
21   end
22 end

```

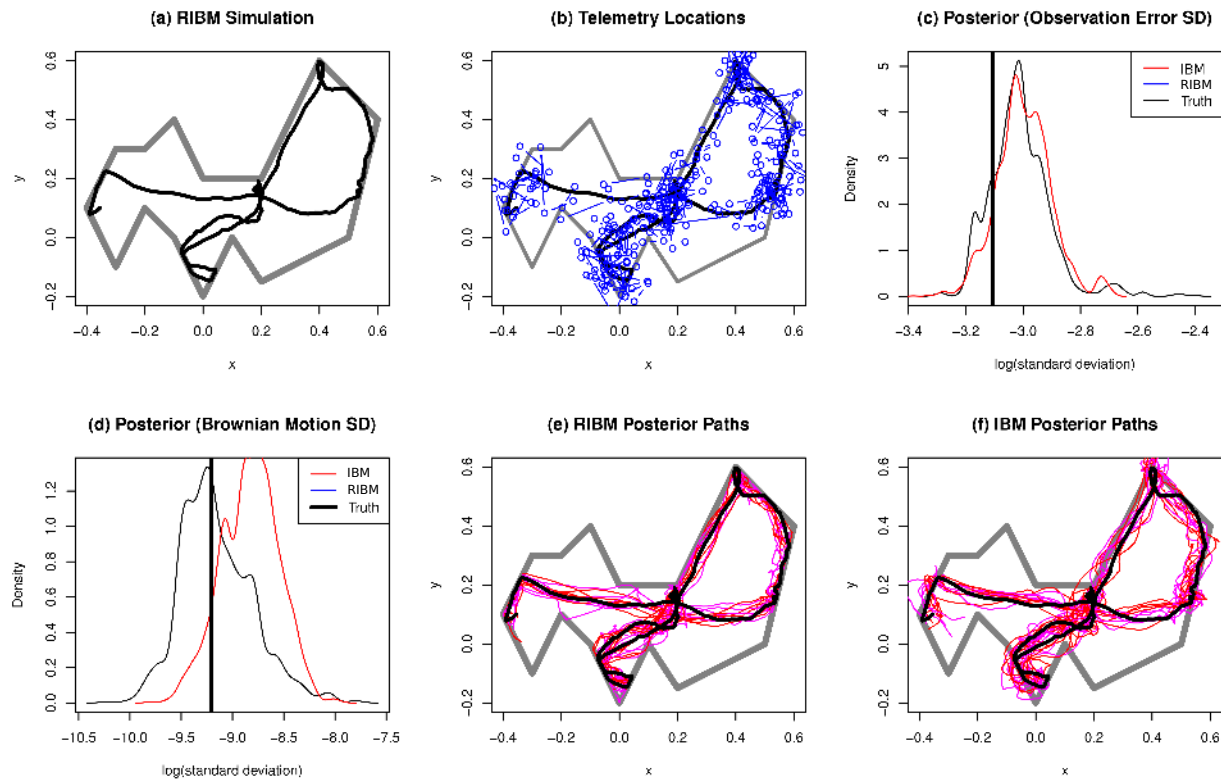


Figure B.1: Simulation example (IBM). An individual's path, constrained to occur within the polygon, was simulated using RIBM (a), and iid Gaussian error was added (b) to simulate telemetry observation error. The observation error variance (c) and latent Brownian motion error variance (d) were estimated using PMMH for both RIBM and IBM models with diffuse half-normal priors. Results show some bias in the Brownian motion error variance. Samples from the posterior distribution of animal paths $\mathbf{x}_{1:T}|\mathbf{s}_{1:T}$ from the RIBM model (e) are constrained to lie within \mathcal{D} , while those from the IBM model (f) are not.