#### **RESTful Java with JAX-RS**

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### **Agenda**

- Why REST?
- REST Principles
- Writing RESTFul Web Services in Java
  - JAX-RS



# **Speaker's Qualifications**

- RESTEasy project lead
  - Fully certified JAX-RS implementation
- JAX-RS JSR member
  - Also served on EE 5 and EJB 3.0 committees
- JBoss contributor since 2001
  - Clustering, EJB, AOP
- Published author
  - Books, articles



# What are the goals of SOA?



#### **SOA Goals**

- Reusable
- Interoperable
- Evolvable
  - Versioning
- Scalable
- Manageable



# What system has these properties?



### The Web!



#### What is REST?

- REpresentational State Transfer
  - PhD by Roy Fielding
- REST answers the questions of
  - Why is the Web so prevalent and ubiquitous?
  - What makes the Web scale?
  - How can I apply the architecture of the web to my applications?



#### What is REST?

- It can mean a simple, "lightweight", distributed interface over HTTP
- REST is really a set of architectural principles
  - Principles that make the Web unique
- REST isn't protocol specific
  - But, usually REST == REST + HTTP
- A different way to look at writing Web Services
  - Many say it's the anti-WS-\*
- Rediscovery of HTTP



## Why REST?

- HTTP is everywhere
- Zero-footprint clients
  - A "Lightweight" stack
- "Lightweight" interoperability
- Evolvability
  - Link driven systems allow you to redirect easily
  - Content negotiation allows you to support old and new formats



## **REST Architectural Principles**

- Addressable Resources
- Representation Oriented
- Constrained interface
- Hypermedia and Link Driven
- Communicate statelessly



### Let's build a RESTful interface!

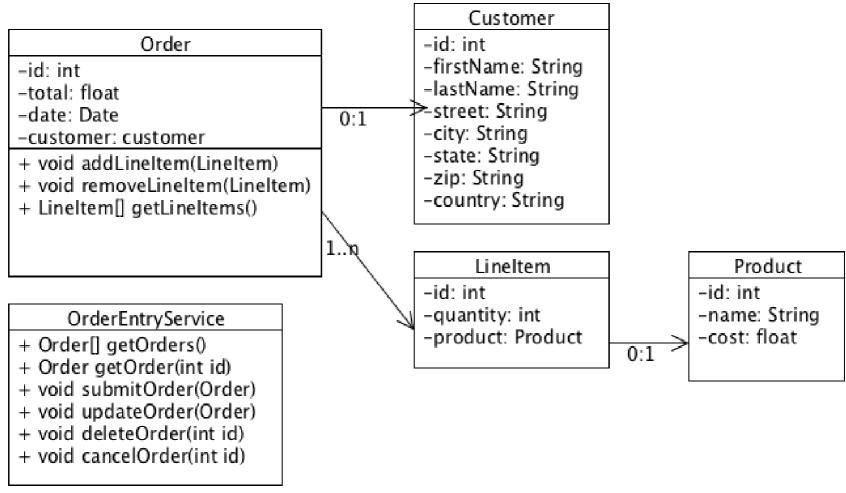


## **Building a RESTful Interface**

- We'll build a simple Order Entry System
- We'll apply each architectural principle as we design
- I'll describe the implications of each principle



# Simple Order Entry System





#### **Addressable Resources**

- Resources are our endpoints in a RESTful interface
- The things in our object model become resources
  - Order
  - Customer
  - Product
- Each resource should have its own URI



#### **URI Scheme**

- /orders
  - This URI represents all orders
  - We'll be able to query and create orders from this URI
- /orders/{id}
  - This URI represents one order
  - From this URI, we'll be able to read, update, and remove an order
  - {id} is a matching pattern. A wildcard.
- /orders/{id}/lineitems
  - We may or may not want to make lineitems addressable



#### **URI Scheme**

- Similar URI Scheme for other objects
  - /customers
  - /customers/{id}
  - /products
  - /products/{id}



# Implications of Addressability

- Use HTTP's identification mechanism
  - WS-\* usually has one URI you communicate through
  - WS-\* requires tunnelling additional information about object identity through SOAP contexts.
- Allows for linking
- Enables the constrained interface (we'll see later)
- URI schemes should be an implementation detail
  - They should be opaque
  - Published via links (we'll see later)



## **Representation Oriented**

- Clients and servers exchange representations of a resource through the uniform interface (which we'll discuss later)
  - XML documents
  - JSON documents
- HTTP's Content-Type header identifies what we're exchanging
- This is a familiar data exchange pattern for Java developers
  - Swing->RMI->Hibernate
  - Hibernate objects exchanged to and from client and server
  - Client modifies state, uses entities as DTOs, server merges changes
    - No different than how REST operates
  - No reason a RESTFul webservice and client can't exchange Java objects!



## **Choosing a Representation**

- We'll choose XML
- Can add others as needed



#### **Customer XML**



#### **Product XML**



#### Order XML

```
<order id="133">
  <total>$199.99<total>
  <date>01/20/2010<date>
  <customer id="771">
     <first-name>Bill</first-name>
     <last-name>Burke
     <street>555 Beacon Str.</street>
     <city>Boston</city>
     <state>MA</state>
     <zip>02115</zip>
  </customer>
  <line-items>
     <line-item>
        oduct id="543">
           <name>iPhone</name>
           <cost>$199.99</cost>
        </product>
     </line-item>
  </customer>
```



## Implications of Representations

- Each URI can exchange multiple representations
- HTTP Content Negotiation allows clients and servers to choose what's best for them



### **HTTP Negotiation**

- HTTP allows the client to specify the type of data it is sending and the type of data it would like to receive
- Depending on the environment, the client negotiates on the data exchanged
  - An AJAX application may want JSON
  - A Ruby application my want the XML representation of a resource



### **HTTP Negotiation**

- HTTP Headers manage this negotiation
  - ACCEPT: comma delimited list of one or more MIME types the client would like to receive as a response
  - In the following example, the client is requesting a customer representation in either xml or json format

```
GET /customers/33323
Accept: application/xml,application/json
```

Preferences are supported and defined by HTTP specification



## Implications of Representations

- Evolvable integration-friendly services
  - Common consistent location (URI)
  - Common consistent set of operations (uniform interface)
  - Interactions defined, formats slapped on as needed
- Built-in service versioning
  - application/customers+xml;version=1
  - application/customers+xml;version=2



## Constrained, Uniform Interface

- The idea is to have a well-defined, fixed, finite set of operations
  - Clients can only use these operations
  - Each operation has well-defined, explicit behavior
  - In HTTP land, these methods are GET, POST, PUT, DELETE
- How can we build applications with only 4+ methods?
  - SQL only has 4 operations: INSERT, UPDATE, SELECT, DELETE
  - JMS has a well-defined, fixed set of operations
  - Both are pretty powerful and useful APIs with constrained interfaces



### Constrained, Uniform Interface

- GET readonly operation
- PUT used for insert or update of a resource
- DELETE remove a resource
- POST used for creation or as an "anything goes" operation
- GET, PUT, DELETE are idempotent
  - If you invoke same operation more than once, you should get the same result every time
- POST is not idempotent
  - Each POST can have a different effect on the resource



#### Read a Customer

```
Request:
GET /customer/771 HTTP/1.1
Response:
HTTP/1.1 200 OK
Content-Type: application/xml
<customer id="771">
   <first-name>Bill</first-name>
   <last-name>Burke
   <street>555 Beacon Str.</street>
   <city>Boston</city>
   <state>MA</state>
   <zip>02115</zip>
</customer>
```



## **Update a Customer: Change address**



#### **Creation**

- There is a common pattern for creation
- POST to a top resource URI
- Get back the location (URI) of created resource
  - Response contains a Location header



#### **Create a Customer**

```
Request:
POST /customers HTTP/1.1
Content-Type: application/xml
<customer>
   <first-name>Monica</first-name>
   <last-name>Burke
  <street>101 Dartmouth Str.</street>
   <city>Boston</city>
   <state>MA</state>
   <zip>02115</zip>
</customer>
Response:
HTTP/1.1 201 Created
Location: http://example.com/customers/2322
```



#### When 4 methods don't fit

- What operations are required on Orders?
  - Create POST on /orders
  - Read GET on /orders/{id}
  - Update PUT on /orders/{id}
  - Remove DELETE on /orders/{id}
  - Cancel?



### Operations modeled as state

- Can Cancel be modeled as state?
  - Yes, cancelled is a state of the order
  - Let's add a <cancelled> element to our representation
  - The act of cancelling becomes an update of the representation



#### Cancel an Order



## Operations not modeled as state

- What if an operation can't be modeled as state?
- Example: order purging
  - Remove all cancelled orders.
- In this case, define a new resource:
  - /orders/purge
- POST or PUT to this resource



## Implications of Uniform Interface

- Simplified
  - No stubs you have to generate distribute
  - Nothing to install, maintain, upgrade
  - No vendor you have to pay big bucks to



# Identity

## Operations



Data format



## Implications of Uniform Interface

- Interoperability
  - HTTP a stable protocol
  - WS-\*, again, is a moving target
  - Ask CXF, Axis, and Metro how difficult Microsoft interoperability has been
  - Focus on interoperability between applications rather focusing on the interoperability between vendors.
- Familiarity
  - Operations and admins know how to secure, partition, route, and cache HTTP traffic
  - Leverage existing tools and infrastructure instead of creating new ones



## Hypermedia, or rather Links

- Links drive interactions
  - When a human uses a browser
  - No idea what the URI scheme is beforehand
  - Human just follows links
  - Google follows links to create search indexes



## **Implications of Links**

Links allow you to compose data



## **Implications of Links**

- Links allow URIs to become opaque
- URIs become an implementation detail
- RESTful systems usually have very few published URIs
- URIs schemes can change without breaking clients



## **Implications of Links**

- One URL for Order Entry System
- Query base URI, then traverse links to interact



#### **Statelessness**

- A RESTFul web service does not maintain sessions/conversations on the server
- Doesn't mean a web service can't have state
- REST mandates
  - That state be converted to resource state
  - Conversational state be held on client and transferred with each request



#### **Statelessness**

- Sessions are not linkable
  - You can't link a reference to a service that requires a session
- A stateless application scales
  - Sessions require replication
  - Stateless services only require load balancing



#### **REST in Conclusion**

- REST answers questions of
  - Why does the Web scale?
  - Why is the Web so ubiquitous?
  - How can I apply the architecture of the Web to my applications?
- Promises
  - Simplicity
  - Zero-footprint clients.
  - Interoperability
  - Platform independence
  - Change resistance



### **JAX-RS**

## RESTFul Web Services in Java



#### **JAX-RS**

- JCP Specification
  - Required in Java EE 6
- Annotation Framework
- Allows you to map HTTP requests to Java method invocations



```
@Path("/orders")
public class OrderResource {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```



#### **JAX-RS Annotations**

- @Path
  - Defines URI mappings and templates
- @Produces, @Consumes
  - What MIME types does the resource produce and consume
- @GET, @POST, @DELETE, @PUT, @HEAD
  - Identifies which HTTP method the Java method is interested in



#### **JAX-RS Parameter Annotations**

- @PathParam
  - Allows you to extract URI parameters/named URI template segments
- @QueryParam
  - Access to specific parameter URI query string
- @HeaderParam
  - Access to a specific HTTP Header
- @CookieParam
  - Access to a specific cookie value



```
@Path("/orders")
public class OrderService {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```









```
@Path("/orders")
public class OrderService {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```



```
@Path("/orders")
public class OrderService {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```

Inject value of URI segment into the *id* Java parameter



```
@Path("/orders")
public class OrderService {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```

Automatically convert URI string segment into an integer



```
@Path("/orders")
public class OrderService {

    @Path("/{order-id}")
    @GET
    @Produces("application/xml")
    Order getOrder(@PathParam("order-id") int id) {
        ...
    }
}
```

Content handlers can convert from Java to Data Format



#### **JAX-RS: POST /orders**

```
@Path("/orders")
public class OrderService {

    @POST
    @Consumes("application/xml")
    void submitOrder(Order orderXml) {
        ...
    }
}
```



#### **JAX-RS: POST /orders**

```
@Path("/orders")
public class OrderService {
   @POST
   @Consumes("application/xml")
   void submitOrder(Order orderXml) {
                            Un-annotated parameters assumed
                              to be incoming message body.
```

There can be only one!



#### **JAX-RS: POST /orders**

```
@Path("/orders")
public class OrderService {
   @POST
   @Consumes("application/xml")
   void submitOrder(Order orderXml) {
                             Content handlers can convert from
                               data format into Java object
```



#### **More on Content Handlers**

 Media type, annotations, object type are all used to find a handler

```
@XmlElement
public class Order {
@Path("/orders")
public class OrderService {
   @POST
   @Consumes("application/xml")
   void submitOrder(Order orderXml) {
```



#### **More on Content Handlers**

- JAXB and other simple types required by specification
- JSON? Jackson project is a great provider
- Atom, multipart, XOP and other formats available
- You can write your own custom ones



## **Response Object**

- JAX-RS has a Response and ResponseBuilder class
  - Customize response code
  - Specify specific response headers
  - Specify redirect URLs
  - Work with variants

```
@GET
Response getOrder() {
    ResponseBuilder builder =
          Response.status(200, order);
    builder.type("text/xml")
          .header("custom-header", "33333");
    return builder.build();
}
```



## **JAX-RS Content Negotiation**

- Matched up and chosen based on request ACCEPT header
  - Accept: application/json;q=1.0,application/xml;q=0.5

```
@GET
@Produces("application/xml")
String getXmlOrder() {...}

@GET
@Produces("application/json")
String getJsonOrder() {...}
```



## **ExceptionMappers**

- Map application thrown exceptions to a Response object
  - Implementations annotated by @Provider

```
public interface ExceptionMapper<E>
{
    Response toResponse(E exception);
}
```



## **RESTFul Java Clients**



#### **RESTFul Java Clients**

- java.net.URL
  - Ugly, buggy, clumsy
- Apache HTTP Client
  - Full featured
  - Verbose
  - Not JAX-RS aware
- Jersey and RESTEasy APIs
  - Similar in idea to Apache HTTP Client except JAX-RS aware
- RESTEasy Client Proxy Framework
  - Define an interface, re-use JAX-RS annotations for sending requests



## **RESTEasy Client Proxy Framework**

```
@Path("/customers")
public interface CustomerService {
   @GET
   @Path("{id})
   @Produces("application/xml")
   public Customer getCustomer(
         @PathParam("id") String id);
CustomerService service =
        ProxyFactory(CustomerService.class,
                       "http://example.com");
Customer cust = service.getCustomer("3322");
```



## **RESTEasy**

- Embeddable
- Spring, EJB, Guice, and Seam integration
- Client Framework
- Asynchronous HTTP (COMET)
- Client and Server Side Caching
- Interceptor model
- GZIP encoding support
- Data format support
  - Atom, JAXB, JSON, Multipart, XOP



#### **JAX-RS Conclusions**

- Mapping HTTP requests using annotations
- A la carte HTTP information
- Nice content handlers
- Nice routing



#### References

- Links
  - http://jsr311.dev.java.net/
  - http://jboss.org/resteasy
  - http://rest-star.org
- O'Reilly Books
  - "RESTFul Java with JAX-RS" by me
  - "RESTful Web Services"
  - "RESTful Web Services Cookbook"

QuickTime™ and a decompressor are needed to see this picture.

