Security/Efficiency Tradeoffs for Permutation-Based Hashing

Phillip Rogaway, John P. Steinberger

April 14, 2008

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 Most hash functions are built from blockciphers (SHA-1, MD4, MD5, MDC-2, ...)

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- Keying costs

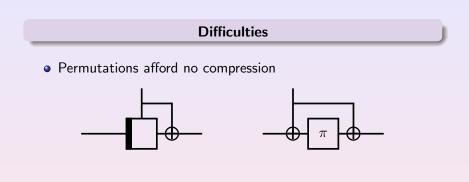
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- Keying costs
- $\bullet~$ Use fixed keys $\rightarrow~$ random permutations

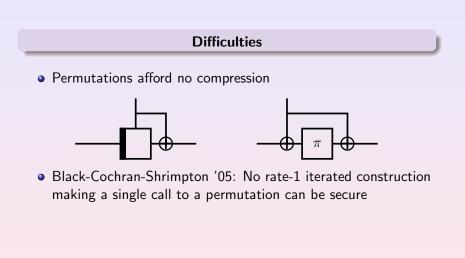
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- Most hash functions are built from blockciphers (SHA-1, MD4, MD5, MDC-2, ...)
- Keying costs
- $\bullet~$ Use fixed keys $\rightarrow~$ random permutations
- Advantages: speed + minimalism + assurance

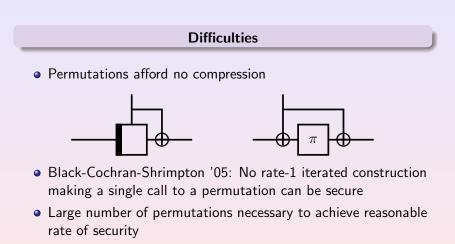
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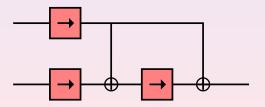
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Prior Constructions

- Govaerts-Preneel-Vandewalle '93: variety of permutation-based constructions of rates 1/4–1/8; no security proofs
- Shrimpton-Stam '07: A 2n-to-n bit compression function using 3 calls to a random function, of collision security 2^{n/2}



• Bertoni-Daemens-Peeters-Assche '07: sponge construction

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Our results

- A "good" 2n-to-n bit compression function needs 3 permutations to get collision security 2^{n/2}
- A good 3n-to-2n bit compression function needs 5 permutations to get collision security above 2^{n/2}

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- A good *mn*-to-*rn* bit compression function making *k* calls to a random permutation has collision security at most

 $\sim 2^{n(1-(m-0.5r)/k)}$

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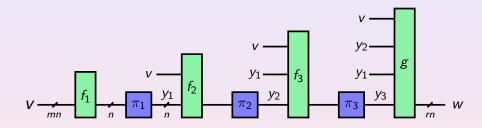
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- A good *mn*-to-*rn* bit compression function making *k* calls to a random permutation has collision security at most

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• A permutation-based rate α hash function has collision and preimage security at most $\sim 2^{n(1-\alpha)}$

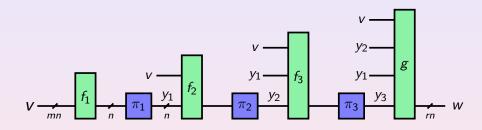
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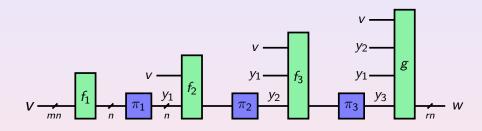




• Distinct-permutation setting: π_i 's are all different

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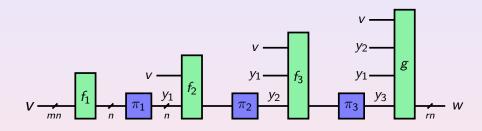


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• Single-permutation setting: $\pi_1 = \pi_2 = \pi_3$

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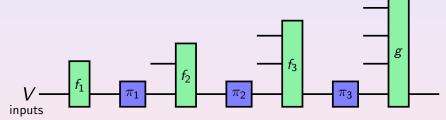


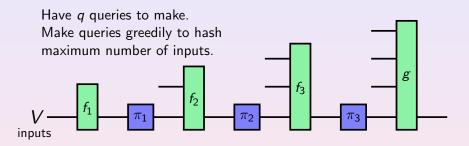


- Distinct-permutation setting: π_i 's are all different
- Single-permutation setting: $\pi_1 = \pi_2 = \pi_3$
- Order of permutations is fixed

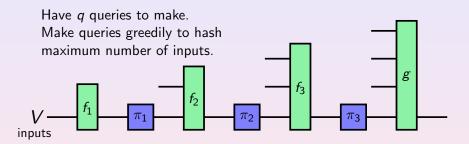
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Have q queries to make.





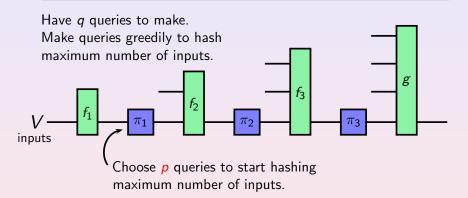
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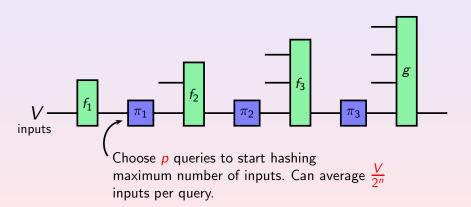
Make
$$p = \frac{q}{k}$$
 queries to each permutation.

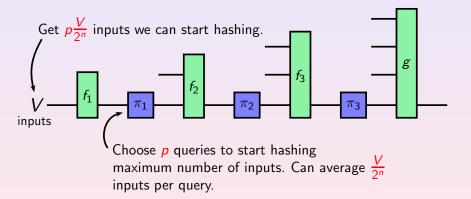
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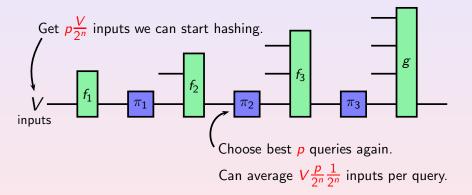


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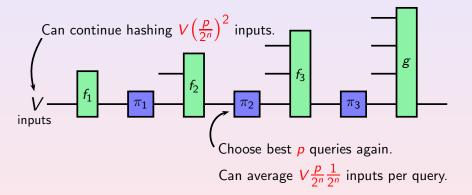




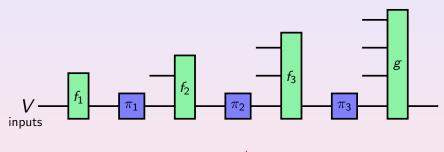
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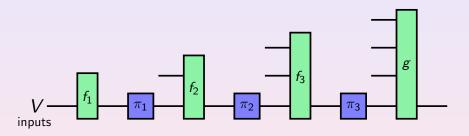


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Sufficient that $V\left(\frac{p}{2^n}\right)^k > \#$ outputs

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Solving, get $q = k2^{n(1-(m-r)/k)}$

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Theorem

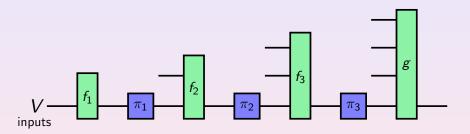
Let $H : \{0,1\}^{mn} \to \{0,1\}^{rn}$ be a k-call permutation-based compression function. Then with

$$q = k2^{n(1-(m-r)/k)} + k$$

queries an adversary can find a collision in H.

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The Pigeonhole-Birthday Attack

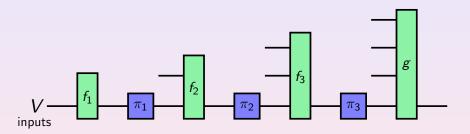


If outputs are random, sufficient that $V\left(\frac{p}{2^n}\right)^k > (\#\text{outputs})^{\frac{1}{2}}$

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The Pigeonhole-Birthday Attack



If outputs are random, sufficient that $V\left(\frac{p}{2^n}\right)^k > (\#\text{outputs})^{\frac{1}{2}}$ Solving, get $q = k2^{n(1-(m-0.5r)/k)}$

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Uniformity assumption:

The outputs produced by the pigeonhole-birthday attack behave randomly with respect to collisions.

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Theorem

Let $H : \{0,1\}^{mn} \rightarrow \{0,1\}^{rn}$ be a k-call permutation-based compression function. Then, under the uniformity assumption,

 $q \approx k 2^{n(1-(m-0.5r)/k)}$

queries suffice to find a collision with probability 1/2.

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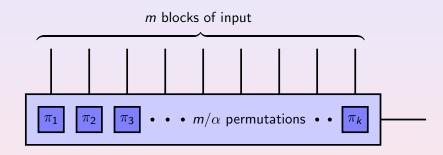
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Sufficient condition for uniformity assumption:

When an adversary learns the output values for K inputs, the expected number of collisions is $\sim K^2/(\#$ outputs).

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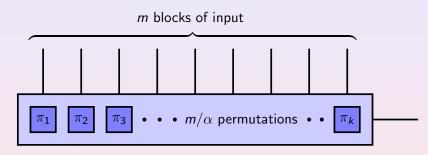
Attacking a Rate α Hash Function



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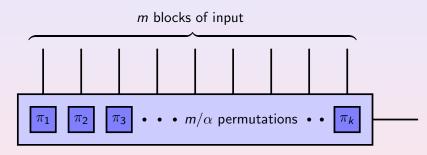
Attacking a Rate α Hash Function



Pigeonhole attack: $q = k2^{n(1-(m-r)/k)} = (m/\alpha)2^{n(1-\alpha+\alpha r/m)}$

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Attacking a Rate α Hash Function



Pigeonhole attack: $q = k2^{n(1-(m-r)/k)} = (m/\alpha)2^{n(1-\alpha+\alpha r/m)}$ Optimize for $m \to q \approx nr2^{n(1-\alpha)}$

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Theorem

Let $H : \{0,1\}^* \to \{0,1\}^{rn}$ be a permutation-based hash function with rate $\alpha = 1/\beta$. Then with

 $q = \lfloor \beta \lceil \ln(2)\alpha nr + \alpha \rceil \rfloor (e2^{n(1-\alpha)} + 1) \approx 1.89nr2^{n(1-\alpha)}$

queries an adversary can find a collision in H.

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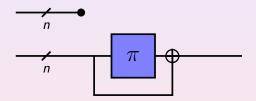
Preimage Resistance

• The pigeonhole attack yields the hash of more inputs than there are outputs, which suggests a preimage attack

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Preimage Resistance

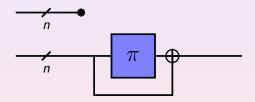
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Preimage Resistance

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Uniformity assumption for preimage resistance (UAPR)

When an adversary learns the output values for K inputs, the chance of finding any particular output is $\sim K/(\#$ outputs).

Theorem

Let $H : \{0,1\}^{mn} \rightarrow \{0,1\}^{rn}$ be a k-call permutation-based compression function. Then, if H obeys the UAPR, with

 $q \approx k 2^{n(1-(m-r)/k)}$

queries an adversary can find a preimage in H with probability 1/2.

Theorem

Let $H : \{0,1\}^* \rightarrow \{0,1\}^{rn}$ be a permutation-based hash function with rate α . Then, if H obeys the UAPR, with

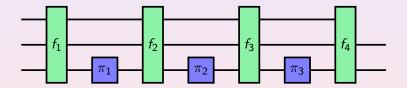
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"Too-Few-Wires Attack"

• An *mn*-bit to *rn*-bit compression function wich keeps at most *mn* bits in memory at all times is insecure.



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• Have had good progress constructing compression functions that meet the bound of the pigeonhole-birthday attack

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- A 3*n*-bit to 2*n*-bit compression function using 6 calls to a random permutation, of collision resistance 2^{0.6n} and preimage resistance 2^{0.8n}.

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- A 3*n*-bit to 2*n*-bit compression function using 6 calls to a random permutation, of collision resistance 2^{0.6n} and preimage resistance 2^{0.8n}.
- The Shrimpton-Stam construction can be implemented with feed-forward random permutations and maintain collision resistance of $2^{n/2}$.