

Semantic Subtyping with an SMT Solver

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(all from Microsoft)

Refinement Types + Type-test

- Microsoft's "M" language has two very interesting features
 - General refinement types $(x : T \text{ where } e)$
 - The subtype containing all values that satisfy a Boolean expression
 - Dynamic type tests $e \text{ in } T$
 - Boolean expression testing whether expression belongs to a type
- Each useful in isolation
 - Refinement types can express pre-/post-conditions + invariants
- Combination very powerful

The Big Promise

- Union types $T \mid U \triangleq (x : \text{Any where } (x \text{ in } T) \parallel (x \text{ in } U))$
- Intersection types $T \& U \triangleq (x : \text{Any where } (x \text{ in } T) \&\& (x \text{ in } U))$
- Negation types $!T \triangleq (x : \text{Any where } !(x \text{ in } T))$
- Sum types $T + U \triangleq ([\text{true}] * T) \mid ([\text{false}] * U)$
- Dependent pairs $(\Sigma x : T. U) \triangleq (p : T * \text{Any where let } x = p.\text{fst in } (p.\text{snd in } U))$
- Recursive types $\mu X. T \triangleq (y : \text{Any where } P(y))$
 $P(y : \text{Any}) : \text{Logical } \{y \text{ in } T[(y : \text{Any where } P(y))/X]\}$
- Algebraic datatypes $\text{List}_T = \mu X. ((T * X) + \text{unit})$
- **Expressivity:** very simple core calculus that can encode:
 all these typing idioms (and more) + all essential features of M

The Big Challenge

- Q: Is $(y.l) + 42$ well-typed (safe) when y has type ...?
 - $y : \text{Text}$ **NO!** y is a string
 - $y : \text{Any}$ **NO!** y could be a string
 - $y : \{l : \text{Integer}\}$ **YES!** y is a record (entity) with (at least) integer field l
 - $y : (x : \text{Any where } x \text{ in } \{l : \text{Integer}\})$ **YES!** the same as above
 - $y : (x : \{l : \text{Any}\} \text{ where } x.l \text{ in Integer})$ **YES!** the same as above
 - $y : \{l : (x : \text{Any where } x == 7)\}$ **YES!** $y.l$ is always the integer 7
 - $y : (x : \text{Any where false})$ **YES!** vacuously
 - $y : (x : \{l : \text{Any}\} \text{ where } !(x.l \text{ in Text}) \ \&\& \ !(x.l \text{ in Logical}) \ \&\& \ \dots)$ **YES!**

The Big Challenge

- Q: Is $(y.l) + 42$ well-typed?
 - $y : \text{Text}$ **NO!** y is a string
 - $y : \text{Any}$ **NO!** y could be a function
 - $y : \{l : \text{Integer}\}$ **YES!** y is a list
 - $y : (x : \text{Any} \text{ where } x \text{ in } \{l : \text{Integer}\})$ **YES!** y is a list
 - $y : (x : \{l : \text{Any}\} \text{ where } x.l \text{ in } \{l : \text{Integer}\})$ **YES!** y is a list
 - $y : \{l : (x : \text{Any} \text{ where } x.l \text{ in } \{l : \text{Integer}\})\}$ **YES!** y is a list
 - $y : (x : \text{Any} \text{ where } \text{false})$ **YES!** y is a list
 - $y : (x : \{l : \text{Any}\} \text{ where } !(x.l \text{ in } \text{Text}) \ \&\& \ !(x.l \text{ in } \text{Logical}) \ \&\& \ \dots)$ **YES!** y is a list

Expressivity

Statically type-checking even toy examples becomes hard in this setting.

Type information can be hidden deep inside arbitrarily complicated refinements

Such “strange” types (just much larger) do appear in practice: e.g. all our encodings

Observation: it's all about subtyping!

- **But structural subtyping simply can't handle this**

`Text <: {l : Integer}`

`Any <: {l : Integer}`

`{l : Integer} <: {l : Integer}`

`(x : Any where x in {l : Integer}) <: {l : Integer}`

`(x : {l : Any} where x.l in Integer) <: {l : Integer}`

`{l : (x : Any where x == 7)} <: {l : Integer}`

`(x : Any where false) <: {l : Integer}`

`(x : {l : Any} where !(x.l in Text) && !(x.l in Logical) && ...) <: {l : Integer}`

Our Solution

- We use **semantic subtyping**

- Types are interpreted as FOL formulas $\mathbf{F}[[T]](y)$

- For instance:

$$\mathbf{F}[[x : \text{Any where false}]](y) = \mathbf{true} \wedge \mathbf{false}$$

$$\mathbf{F}[[\{\ell : \text{Integer}\}]](y) = \mathbf{is_E}(y) \wedge \mathbf{v_has_field}(\ell, y) \wedge \mathbf{In_Integer}(\mathbf{v_dot}(\ell, y))$$

- Subtyping is defined logical implication

$$T <: U \text{ iff } \models \forall y. \mathbf{F}[[T]](y) \implies \mathbf{F}[[U]](y)$$

- So clearly:

$$(x : \text{Any where false}) <: \{\ell : \text{Integer}\}$$

- We use an SMT solver to discharge such proof obligations

DMINOR: THE CORE OF M

Dminor Calculus

$S, T, U ::=$

Any

Integer | Text | Logical

T_*

$\{\ell : T\}$

$(x : T \text{ where } e)$

$e ::=$

$x \mid c$

$\oplus(e_1, \dots, e_n)$

$e_1 ? e_2 : e_3$

let $x = e_1$ **in** e_2

e **in** T

$e : T$

$\{\ell_i \Rightarrow e_i \mid i \in 1..n\}$

$e.l$

$\{v_1, \dots, v_n\}$

$e_1 :: e_2$

from x **in** e_1 **let** $y = e_2$ **accumulate** e_3

$f(e_1, \dots, e_n)$

type

the top type

scalar type

collection type

record/entity type (single; open)

refinement type

expression

variable or constant

operator application

conditional

let-expression

dynamic type-test

type ascription

record/entity

field selection

collection (multiset; unordered)

adding element e_1 to collection e_2

fold over collection

function application

Accumulate example

`NullableInt` \triangleq `Integer` | [`null`]

```
removeNulls(xs : NullableInt*) : Integer* {  
  from x in xs  
  let a = {} : Integer*  
  accumulate (x!=null) ? (x :: a) : a  
}
```

`removeNulls`({1, `null`, 42, `null`} \rightarrow^* {1, 42} = {42, 1})

Purity

- Dminor side-effects: non-termination and non-determinism
- Expressions in refinement types have to be “pure” (and Logical)

$$\frac{E, x : T \vdash e : \text{Logical} \quad e \text{ pure}}{E \vdash (x : T \text{ where } e)}$$

- Pure expressions are terminating and have unique normal form
- Checking expression purity:
 - $f(e_1, \dots, e_n)$ is pure only if f terminates on all inputs
 - Syntactic termination condition enforces that recursive calls are made only on structurally smaller arguments
 - from x in e_1 let $y = e_2$ accumulate e_3 should converge (“ $\lambda x y. e_3$ ” needs to be associative and commutative)

Singleton + “OK” types

- We have seen encodings for: union, intersection, negation, sum, dependent pair, recursive, algebraic types

- Singleton types

$$[e : T] \triangleq \begin{cases} (x : T \text{ **where** } x == e) & \text{if } e \text{ pure} \\ T & \text{otherwise} \end{cases}$$

- “OK” types

$$\text{Ok}(e) \triangleq \begin{cases} (x : \text{Any **where** } e) & \text{if } e \text{ pure} \\ \text{Any} & \text{otherwise} \end{cases}$$

Declarative type system

(Exp Subsum)

$$\frac{E \vdash e : T \quad E \vdash T <: T'}{E \vdash e : T'}$$

(Exp Singleton)

$$\frac{E \vdash e : T}{E \vdash e : [e : T]}$$

(Exp Test)

$$\frac{E \vdash e : \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T : \text{Logical}}$$

(Exp Cond)

$$\frac{E \vdash e_1 : \text{Logical} \quad E, - : \text{Ok}(e_1) \vdash e_2 : T \quad E, - : \text{Ok}(!e_1) \vdash e_3 : T}{E \vdash (e_1 ? e_2 : e_3) : T}$$

(Exp Dot)

$$\frac{E \vdash e : \{\ell : T\}}{E \vdash e.\ell : T}$$

- **Sound:** well-typed expressions don't cause typing errors
- **Declarative:** uses magic non-determinism; specifies what, not how

Declarative type system

(Exp Singular Subsum)

$$\frac{E \vdash e : T \quad E \vdash [e : T] <: T'}{E \vdash e : T'}$$

(Exp Test)

$$\frac{E \vdash e : \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T : \text{Logical}}$$

(Exp Cond)

$$\frac{E \vdash e_1 : \text{Logical} \quad E, - : \text{Ok}(e_1) \vdash e_2 : T \quad E, - : \text{Ok}(!e_1) \vdash e_3 : T}{E \vdash (e_1 ? e_2 : e_3) : T}$$

(Exp Dot)

$$\frac{E \vdash e : \{\ell : T\}}{E \vdash e.\ell : T}$$

- **Sound:** well-typed expressions don't cause typing errors
- **Declarative:** uses magic non-determinism; specifies what, not how

Bidirectional typing rules

- Two additional algorithmic judgments
 - Type synthesis: $E \vdash e \rightarrow T$ (computes the “strongest” type for e)
 - Type checking: $E \vdash e \leftarrow T$ (tests whether e has type T)

(Swap)

$$\frac{E \vdash e \rightarrow T \quad E \vdash [e : T] \leftarrow T'}{E \vdash e \leftarrow T'}$$

(Synth Test)

$$\frac{E \vdash e \leftarrow \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T \rightarrow \text{Logical}}$$

(Check Dot)

$$\frac{E \vdash e \leftarrow \{\ell : T\}}{E \vdash e.l \leftarrow T}$$

- Expressivity strikes [us] again!

$y : (x : \{\ell : \text{Any}\} \text{ where } !(x.l \text{ in } \text{Text})) \vdash y.l \rightarrow \text{???}$

Bidirectional typing rules

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 - Type synthesis: $E \vdash e \rightarrow T$ (computes the “strongest” type for e)
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$$\frac{E \vdash e \rightarrow T \quad E \vdash [e : T] \leftarrow T'}{E \vdash e \leftarrow T'}$$

(Synth Test)

$$\frac{E \vdash e \leftarrow \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T \rightarrow \text{Logical}}$$

(Check Dot)

$$\frac{E \vdash e \leftarrow \{\ell : T\}}{E \vdash e.\ell \leftarrow T}$$

(Synth Dot)

$$\frac{E \vdash e \rightarrow T \quad \text{norm}(T) = D \quad D.\ell \rightsquigarrow U}{E \vdash e.\ell \rightarrow U}$$

- Expressivity strikes [us] again!

$$y : (x : \{\ell : \text{Any}\} \text{ where } !(x.\ell \text{ in Text})) \vdash y.\ell \rightarrow \text{!Text}$$

Semantic subtyping

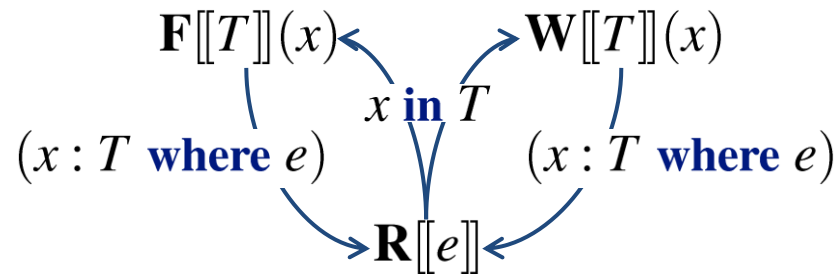
- Types interpreted as FOL formulas $\mathbf{F}[[T]](x)$
- Subtyping is just implication between interpretations

$$\frac{\text{(Subtype)} \quad E \vdash T \quad E \vdash T' \quad \models (\mathbf{F}[[E]] \implies (\forall x. \mathbf{F}[[T]](x) \implies \mathbf{F}[[T']](x)))}{E \vdash T <: T'}$$

- These formulas interpreted in specific FOL model
 - We formalized this model in Coq (once and for all, ~2000LOC)
 - FOL sort \rightarrow Coq type
 - FOL function symbol \rightarrow Coq function
 - We feed properties of the model as “axioms” to the SMT solver

Logical Semantics

- We define three mutually recursive translations



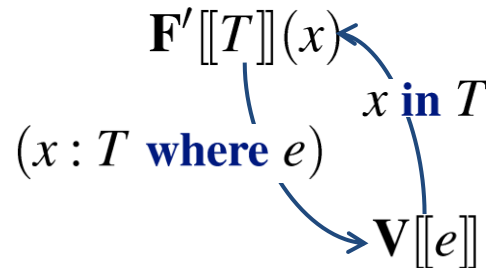
- $\mathbf{F}[[T]](x)$ – formula: is value x in type T ?
- $\mathbf{R}[[e]]$ – term: the result of evaluating pure e (a value or Error)
- $\mathbf{W}[[T]](x)$ – formula: does checking whether x is in T go wrong?
- This error-tracking semantics is fully abstract, but complicated

Optimized Logical Semantics

- **Observation:** we only care about well-formed types and well-typed (+ pure) expressions

$$\begin{array}{c}
 \text{(Subtype)} \\
 \frac{E \vdash T \quad E \vdash T' \quad \models (\mathbf{F}'[[E]] \implies (\forall x. \mathbf{F}'[[T]](x) \implies \mathbf{F}'[[T']](x)))}{E \vdash T <: T'}
 \end{array}$$

- We don't need to track errors, which simplifies things a lot



Optimized Semantics of Types: $F'[[T]](t)$

$$F'[[\text{Any}]](v) = \text{true}$$

$$F'[[\text{Integer}]](v) = \text{In_Integer}(v)$$

$$F'[[\text{Text}]](v) = \text{In_Text}(v)$$

$$F'[[\text{Logical}]](v) = \text{In_Logical}(v)$$

$$F'[[\{\ell : T\}]](v) = \text{is_E}(v) \wedge v_has_field(\ell, v) \wedge F'[[T]](v_dot(v, \ell))$$

$$F'[[T*]](v) = \text{is_C}(v) \wedge (\forall x. v_mem(x, v) \Rightarrow F'[[T]](x)) \quad x \notin fv(T, v)$$

$$F'[[x : T \text{ where } e]](v) = F'[[T]](v) \wedge \text{let } x = v \text{ in } V[[e]] = \text{true}$$

Optimized Semantics of Pure Typed Expressions: $V[[e]]$

$$V[[\oplus(e_1, \dots, e_n)]] = O_{\oplus}(V[[e_1]], \dots, V[[e_n]])$$

$$V[[e_1 ? e_2 : e_3]] = (\text{if } x = \text{true} \text{ then } V[[e_2]] \text{ else } V[[e_3]])$$

$$V[[\text{let } x = e_1 \text{ in } e_2]] = \text{let } x = V[[e_1]] \text{ in } V[[e_2]]$$

$$V[[e \text{ in } T]] = v_logical(F'[[T]](V[[e]]))$$

$$V[[e : T]] = V[[e]]$$

$$V[[\{\ell_i \Rightarrow e_i \text{ } i \in 1..n\}]] = \{\ell_i \Rightarrow V[[e_i]] \text{ } i \in 1..n\}$$

$$V[[e.\ell]] = v_dot(V[[e]], \ell)$$

$$V[[\{v_1, \dots, v_n\}]] = \{v_1, \dots, v_n\}$$

$$V[[e_1 :: e_2]] = v_add(V[[e_1]], V[[e_2]])$$

$$V[[\text{from } x \text{ in } e_1 \text{ let } y = e_2 \text{ accumulate } e_3]] = v_accumulate((\text{fun } x \ y \rightarrow V[[e_3]]), V[[e_1]], V[[e_2]])$$

Axiomatizing Model in SMT-LIB

- FOL with the following (combination of) standard theories
 - equality + uninterpreted function symbols
 - integer arithmetic (not necessarily linear)
 - algebraic datatypes (Z3-specific extension.to.SMT-LIB)
 - extensional arrays (Z3-specific extension.to.SMT-LIB)
- Main concerns:
 - tradeoff between performance and completeness
 - finding the right quantifier patterns

Implementation

- Around 2700 lines of F#
- Uses Z3 SMT solver (Microsoft Research)
 - Really amazing, gets 1s per proof obligation by default
 - But it usually solves 150 POs/s
 - Much ongoing research on SMT, solvers always getting faster
- Type-checking really fast: 1-3s (tested on 130 files)
- Released under the Microsoft Research License:
<http://research.microsoft.com/~adg/dminor.html>
- Private demos available on request ... also see the screencast

Bonuses

1. Precise counterexamples to type-checking

```
foo(n : PosInt, m : PosInt) : PosInt {
  42 + n + m - n * m
```

}. Can't convert (((42+n)+m)-(n*m)) to type PosInt.
 For instance if n->2, m->325 expression evaluates to -281 that does not have type PosInt.

2. Finding elements of types + highlighting empty types

```
|(x : Integer where x * x + 42 < 0) + 100 < 42)|
|Empty type|
```

Bonuses

1. Precise counterexamples to type-checking

```
foo(n : PosInt, m : PosInt) : PosInt {
  42 + n + m - n * m
```

}. Can't convert $((42+n)+m)-(n*m)$ to type PosInt.
For instance if $n \rightarrow 2$, $m \rightarrow 32$ expression evaluates to -281 that does not have type PosInt.

2. Finding elements of types + highlighting empty types

```
| (x : Integer where x * x + 42 < 0) + 100 < 42 )
| Inhabited (e.g. -4) |
```

3. Constraint programming in Dminor **elementof** T

```
GenerateAllGoodMachines(avoid : GoodMachine*) : GoodMachine* {
  let m = elementof (x : GoodMachine where !(x in avoid)) in
  (m == null) ? {} : (m :: (GenerateAllGoodMachines(m :: avoid)))
}
```



```

C:\Windows\system32\cmd.exe

Executing (let g=GenerateAllGoodMachines({}) in (let b=GenerateAllBadMachines({})
) in (GoodMachinesCount=>(g.Count); GoodMachines=>g; BadMachinesCount=>(g.Count)
; BadMachines=>b; ))...

Result of evaluation:
<GoodMachinesCount=>8; GoodMachines=>{<s2=><port
=>501; name=>"IIS"; >; s1=><port=>502; name=>"IIS"; >; }, <s2=><port=>502; name=
>"IIS"; >; s1=><port=>501; name=>"IIS"; >; }, <s2=><port=>502; name=>"SQL Server
"; >; s1=><port=>501; name=>"IIS"; >; }, <s2=><port=>502; name=>"IIS"; >; s1=><p
ort=>500; name=>"IIS"; >; }, <s2=><port=>500; name=>"SQL Server"; >; s1=><port=>
502; name=>"SQL Server"; >; }, <s2=><port=>502; name=>"IIS"; >; s1=><port=>501;
name=>"SQL Server"; >; }, <s2=><port=>502; name=>"SQL Server"; >; s1=><port=>501
; name=>"SQL Server"; >; }, <s2=><port=>502; name=>"SQL Server"; >; s1=><port=>5
00; name=>"SQL Server"; >; } BadMachinesCount=>8; BadMachines=>{<s2=><port=>50
2; name=>"SQL Server"; >; s1=><port=>502; name=>"IIS"; >; }, <s2=><port=>501; na
me=>"IIS"; >; s1=><port=>501; name=>"IIS"; >; }, <s2=><port=>500; name=>"SQL Ser
ver"; >; s1=><port=>500; name=>"IIS"; >; }, <s2=><port=>501; name=>"IIS"; >; s1=
><port=>501; name=>"SQL Server"; >; }, <s2=><port=>501; name=>"SQL Server"; >; s
1=><port=>501; name=>"SQL Server"; >; }, <s2=><port=>500; name=>"IIS"; >; s1=><p
ort=>500; name=>"SQL Server"; >; }

C:\Users\hritcu\papers\dminor\microsoft_confidential\dminor-src>
  
```

3. Constraint programming in Dminor **elementof** T

```

GenerateAllGoodMachines(avoid : GoodMachine*) : GoodMachine* {
  let m = elementof (x : GoodMachine where !(x in avoid)) in
  (m == null) ? {} : (m :: (GenerateAllGoodMachines(m :: avoid)))
}
  
```

Conclusions

- The first study of [refinement types + dynamic type-case]
- Combination yields great expressivity, but hard to type-check
- Semantic subtyping
 - subtyping is logical implication between the semantics of types
- Type system
 - specified by declarative rules; implemented by bidirectional ones
- Proof obligations discharged using SMT solver (Z3)
 - Bonus: can exploit counterexamples produced by SMT solver
- ... and it works: <http://research.microsoft.com/~adg/dminor.html>

BACKUP SLIDES

Related Work

		Refinement	Type-test	Subtyping
1983 Nordström/Petersson	Subset types	$\{x:A \mid B(x)\}$	no	no
1986 Rushby/Owre/Shankar	Predicate subtyping	predicate subtype	no	limited
1989 Cardelli et al	Modula-3 Report	no	on references	structural
1991 Pfenning/Freeman	Refinement types	refined sorts	no	no
1993 Aiken and Wimmers	Type inclusion...	no	no	semantic
1999 Pfenning/Xi	DML	$\{x: \text{General} \mid e\}$	no	no
1999 Buneman/Pierce	Unions for SSD	no	yes, as pattern	structural
2000 Hosoya/Pierce	XDuce	no	yes, as pattern	semantic, ad hoc
2006 Flanagan et al	SAGE	$\{x: T \mid e\}$	no (but has cast)	structural, SMT
2006 Fisher et al	PADS	$\{x:T \mid e\}$	no	structural
2007 Frisch/Castagna	CDuce	no	e in T	semantic, ad hoc
2007 Sozeau	Russell	$\{x:T \mid e\}$	no	structural
2008 Bhargavan/Fournet/G	F7/RCF	$\{x: T \mid C\}$ (formula C)	no	structural, SMT
2008 Rondon/Jhala	Liquid Types	$\{x: \text{General} \mid e\}$	no	structural, SMT
2010 Bierman/G/H/L	M/Dminor	$\{x: T \mid e\}$	e in T	semantic, SMT

Other types we can encode

- We already did: union, intersection, negation, singleton, sum, variant, recursive and algebraic types ... so what else is left? ☺

- Multi-field entity types

$$\{\ell_i : T_i; i \in 1..n\} \triangleq \{\ell_1 : T_1\} \& \dots \& \{\ell_n : T_n\}$$

- Closed entity types

$$\mathbf{closed}\{\ell_i : T_i; i \in 1..n\} \triangleq (x : \{\ell_i : T_i; i \in 1..n\} \mathbf{where} \ x == \{\ell_i \Rightarrow x.\ell_i, i \in 1..n\})$$

- Pair types

$$T * U = \mathbf{closed}\{\mathbf{fst} : T; \mathbf{snd} : U;\}$$

- Variant types

$$\langle \ell_1 : T_1; \dots; \ell_n : T_n \rangle \triangleq ([\ell_1] * T_1) \mid \dots \mid ([\ell_n] * T_n)$$

- Self types

$$\mathbf{Self}(s : T)U \triangleq (s : T \mathbf{where} \ s \mathbf{in} \ U)$$

Formalizing Dminor Model in Coq

- FOL sort \rightarrow math set – Coq type

```
Inductive RawValue : Type :=  
  | G : General  $\rightarrow$  RawValue  
  | E : list (string * RawValue)  $\rightarrow$  RawValue  
  | C : list RawValue  $\rightarrow$  RawValue.
```

```
Definition Value := {x : RawValue | Normal x}.
```

- FOL function symbol \rightarrow total function – Coq function

```
Program Definition v_has_field (s : string) (v : Value) : bool :=  
  match TheoryList.assoc eq_str_dec s (out_E v) with  
  | Some v  $\Rightarrow$  true  
  | None  $\Rightarrow$  false  
  end.
```

First-order theories

- Semantics given with respect to a particular logical model
- We use SMT-LIB (+Z3 extensions) to axiomatize this model
- Sorted first-order logic +
 - + Integers: build-in sort Int + arithmetic operations
:formula (forall (x Int) (= (+ 0 x) x)) ; Z3: valid
 - + Algebraic datatypes:
:datatypes((VList
Nil
(Cons (out_Head Value) (out_Tail VList))))
 - + “Arrays” – updatable functions with finite support
:define_sorts ((VArray (array Int Value)) ; C arrays
(VBag (array Value Int)) ; M collections
(VMap (array String Value))) ; M entities

Axiomatizing model

- The semantic domain of values

```
:datatypes (
  (Value
    (G (out_G General))           ;; scalar values
    (E (out_E (array String Value)) ;; entities
    (C (out_C (array Value Int))) ;; collections
  )
```

- Axiomatization of function and predicate symbols

```
:extrafuns((v_tt Value)(v_int Int Value)(O_Sum Value Value
Value))
:assumption (= v_tt (G(G_Logical true)))
:assumption (forall (n Int) (= (v_int n) (G(G_Integer n)))
:pat { (v_int n) } :pat { (G(G_Integer n)) }
:assumption (forall (i1 Int) (i2 Int)
(= (O_Sum (v_int i1) (v_int i2)) (v_int (+ i1 i2))))
:pat { (O_Sum (v_int i1) (v_int i2)) }
```


Axiomatizing collections

- Finiteness of bags
:assumption (forall (a (array Value Int))
 (iff (Finite a) (= (default a) 0)))
- Only positive indices in bags
:assumption (forall (a (array Value Int))
 (iff (Positive a) (forall (v Value) (>= (select a v) 0))))
- Collections are finite bags with positive indices
:assumption (forall (v Value)
 (iff (In_C v)
 (and (is_C v)
 (Finite (out_C v))
 (Positive (out_C v))))))
- Collection membership
:assumption (forall (v Value) (a (array Value Int))
 (iff (v_mem v (C a)) (> (select a v) 0)))

THE END