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Single-scattering optical tomography

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Comments

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Single-scattering optical tomography

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I. INTRODUCTION

There has been considerable recent interest in the development of experimental methods for three-dimensional optical imaging of biological systems. Applications range from imaging of optically thin (by which we mean nearly transparent) cellular and subcellular structures to optically thick systems at the whole organ level in which multiple scattering of light occurs. In optically thin systems, confocal microscopy [1] and optical coherence microscopy [2] can be used to generate three-dimensional images by optical sectioning. Alternatively, computed imaging methods such as optical projection tomography (OPT) [3] or interferometric synthetic aperture microscopy (ISAM) [4,5] may be employed to reconstruct three-dimensional images by inversion of a suitable integral equation. In the case of OPT, the effects of scattering are ignored and geometrical optics is used to describe the propagation of light. The sample structure is then recovered by inversion of a Radon transform which relates the extinction coefficient of the sample to the measured intensity of the optical field. In the case of ISAM, the effects of scattering are accounted for within the accuracy of the first Born approximation to the wave equation. An inverse scattering problem is then solved to recover the susceptibility of the sample from interferometric measurements of the cross-correlation function of the optical field.

In optically thick systems, multiple scattering of the illuminating field creates a fundamental obstruction to image formation. If the medium is macroscopically large and weakly absorbing, only diffuse light is transmitted. By making use of the diffusion approximation (DA) to the radiative transport equation (RTE) and solving an appropriate inverse problem, the aforementioned difficulty may, to some extent,

be overcome. This approach forms the basis of diffusion tomography which can be used to reconstruct images with sub-centimeter resolution of highly scattering media such as the human breast [6]. The relatively low quality of reconstructed images is due to severe ill posedness of the inverse problem.

Despite significant recent progress in optical imaging of both optically thin and thick media, little has been done for imaging of systems of intermediate optical thickness. This represents the subject of this study. In radiative transport theory, such systems are referred to as *mesoscopic*, meaning that the photon mean-free path (also known as the scattering length) is on the order of the system size [7]. In the mesoscopic scattering regime, applications to biological systems include engineered tissues and semitransparent organisms such as zebra fish. In this case, light exhibits sufficiently strong scattering, so that the image reconstruction methods of computed tomography are not applicable, yet the detected light is not diffuse and diffusion tomography cannot be employed.

In mesoscopic systems, the DA does not hold and the RTE must be used to describe the propagation of light [7]. In this study, light transport in the mesoscopic regime is described by the first-order scattering approximation to the radiative transport equation. This enables the derivation of a relationship between the extinction coefficient of the medium and the single-scattered light intensity, which represents the basis for a unique three-dimensional optical imaging technique that we propose and refer to as *single-scattering optical tomography* (SSOT). SSOT uses angularly selective measurements of scattered light intensity to reconstruct the optical properties of macroscopically inhomogeneous media, assuming that the measured light is predominantly single scattered. The image reconstruction problem of SSOT con-

sists of inverting a generalization of the Radon transform in which the integral of the extinction coefficient along a broken ray (which corresponds to the path of a single-scattered photon) is related to the measured intensity.

Our results are remarkable in several regards. First, similar to the case of computed tomography, inversion of the broken-ray Radon transform is only mildly ill posed. Second, the inverse problem of the SSOT is two dimensional and three-dimensional image reconstruction can be performed slice by slice. Third, in contrast to computed tomography, the experimental implementation of SSOT does not require rotating the imaging device around the sample to acquire data from multiple projections. Therefore, SSOT can be used in the backscattering geometry. Finally, SSOT makes use of intensity measurements, as distinct from the more technically challenging experiments of optical coherence microscopy or ISAM, which require information about the optical phase. At the same time, SSOT enables three-dimensional imaging, therefore going beyond surface-imaging techniques.

This paper is organized as follows. In Sec. II, we discuss the single-scattering approximation appropriate for the mesoscopic regime of radiative transport. We then derive a relationship between the scattering and absorption coefficients and the single-scattered intensity. This relationship is then exploited in Sec. III to discuss the physical principles of SSOT. In Sec. IV, numerical algorithms for both the forward and inverse problems are presented and illustrated in computer simulations.

II. MESOSCOPIC RADIATIVE TRANSPORT

We begin by considering the propagation of light in a random medium of volume V . The specific intensity $I(\mathbf{r}, \hat{\mathbf{s}})$ is the intensity measured at the point \mathbf{r} and in the direction $\hat{\mathbf{s}}$ and is assumed to obey the time-independent RTE

$$[\hat{\mathbf{s}} \cdot \nabla + \mu_a(\mathbf{r}) + \mu_s(\mathbf{r})]I(\mathbf{r}, \hat{\mathbf{s}}) = \mu_s(\mathbf{r}) \int A(\hat{\mathbf{s}}, \hat{\mathbf{s}}') I(\mathbf{r}, \hat{\mathbf{s}}') d^2 s', \quad \mathbf{r} \in V, \quad (1)$$

where $\mu_a(\mathbf{r})$ and $\mu_s(\mathbf{r})$ are the absorption and scattering coefficients. The phase function $A(\hat{\mathbf{s}}, \hat{\mathbf{s}}')$ describes the conditional probability that a photon traveling in the direction $\hat{\mathbf{s}}$ is scattered into the direction $\hat{\mathbf{s}}'$ and is normalized, so that $\int A(\hat{\mathbf{s}}, \hat{\mathbf{s}}') d^2 s' = 1$ for all $\hat{\mathbf{s}}$. Equation (1) is supplemented by a boundary condition of the form

$$I(\mathbf{r}, \hat{\mathbf{s}}) = I_{\text{inc}}(\mathbf{r}, \hat{\mathbf{s}}), \quad \hat{\mathbf{s}} \cdot \hat{\mathbf{n}}(\mathbf{r}) < 0, \quad \mathbf{r} \in \partial V, \quad (2)$$

where $\hat{\mathbf{n}}$ is the outward unit normal to ∂V and I_{inc} is the incident specific intensity at the boundary.

The RTE (1) together with the boundary condition (2) can be equivalently formulated as the integral equation

$$I(\mathbf{r}, \hat{\mathbf{s}}) = I_b(\mathbf{r}, \hat{\mathbf{s}}) + \int G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_s(\mathbf{r}') A(\hat{\mathbf{s}}', \hat{\mathbf{s}}'') I(\mathbf{r}', \hat{\mathbf{s}}'') d^3 r' d^2 s' d^2 s''. \quad (3)$$

Here I_b is the ballistic (unscattered) contribution to the specific intensity and G is the Green's function for the ballistic RTE, which satisfies the equation

$$[\hat{\mathbf{s}} \cdot \nabla + \mu_a(\mathbf{r}) + \mu_s(\mathbf{r})]I_b(\mathbf{r}, \hat{\mathbf{s}}) = 0 \quad (4)$$

and obeys the boundary condition (2). If a narrow collimated beam of intensity I_0 is incident on the medium at the point \mathbf{r}_1 in the direction $\hat{\mathbf{s}}_1$, then $I_b(\mathbf{r}, \hat{\mathbf{s}})$ is given by

$$I_b(\mathbf{r}, \hat{\mathbf{s}}) = I_0 G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}_1, \hat{\mathbf{s}}_1), \quad (5)$$

where the ballistic Green's function $G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}')$ is expressed as

$$G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') = g(\mathbf{r}, \mathbf{r}') \delta\left(\hat{\mathbf{s}}' - \frac{\mathbf{r} - \mathbf{r}'}{|\mathbf{r} - \mathbf{r}'|}\right) \delta(\hat{\mathbf{s}} - \hat{\mathbf{s}}'). \quad (6)$$

Here

$$g(\mathbf{r}, \mathbf{r}') = \frac{1}{|\mathbf{r} - \mathbf{r}'|^2} \exp\left[-\int_0^{|\mathbf{r} - \mathbf{r}'|} \mu_t\left(\mathbf{r}' + \ell \frac{\mathbf{r} - \mathbf{r}'}{|\mathbf{r} - \mathbf{r}'|}\right) d\ell\right] \quad (7)$$

and the Dirac delta function $\delta(\hat{\mathbf{s}} - \hat{\mathbf{s}}')$ is defined by

$$\delta(\hat{\mathbf{s}} - \hat{\mathbf{s}}') = \delta(\varphi_s - \varphi_{s'}) \delta(\cos \theta_s - \cos \theta_{s'}), \quad (8)$$

where the extinction (attenuation) coefficient $\mu_t = \mu_a + \mu_s$ and θ and φ are the polar angles of the respective unit vectors. Note that g is the angularly averaged ballistic Green's function

$$g(\mathbf{r}, \mathbf{r}') = \int d^2 s d^2 s' G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}'). \quad (9)$$

By iterating Eq. (3) starting from $I^{(0)} = I_b$, corresponding to ballistic light propagation, we obtain

$$I(\mathbf{r}, \hat{\mathbf{s}}) = I^{(0)}(\mathbf{r}, \hat{\mathbf{s}}) + I^{(1)}(\mathbf{r}, \hat{\mathbf{s}}) + I^{(2)}(\mathbf{r}, \hat{\mathbf{s}}) + \dots, \quad (10)$$

where each term of the series is given by

$$I^{(n)}(\mathbf{r}, \hat{\mathbf{s}}) = \int d^3 r' d^2 s' d^2 s'' G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_s(\mathbf{r}') A(\hat{\mathbf{s}}', \hat{\mathbf{s}}'') \times I^{(n-1)}(\mathbf{r}', \hat{\mathbf{s}}''). \quad (11)$$

The Born series (10) can be regarded as an expansion in the number of scattering events, each term corresponding to a successively higher order of scattering [9]. The convergence of this series requires that $\|\int d^3 r' d^2 s' d^2 s'' G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_s(\mathbf{r}') A(\hat{\mathbf{s}}', \hat{\mathbf{s}}'')\|_\infty < 1$, where $\|\cdot\|_\infty$ is the L^∞ norm. For an isotropically scattering random medium, this norm can be calculated to be on the order of $(\mu_s/\mu_t)[1 - \exp(-\mu_t R)]$ [9], where R is the characteristic size of the system. Thus, the convergence requirement for the Born series associated with the RTE is always satisfied. For the system under investigation, this norm varies from 0.16 to 0.5, as the amount of scattering is increased such that $\mu_s R$ varies from 1.6 to 6.4, respectively. Therefore, very rapid convergence is expected.

In general, the specific intensity can be decomposed as $I = I_b + I_s$, where I_s is the scattered part of the specific intensity.

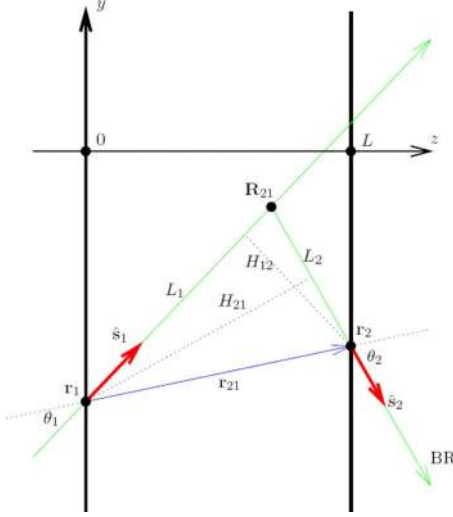


FIG. 1. (Color online) Illustrating the geometrical quantities used in Eq. (13). BR denotes broken ray.

Within the accuracy of the single-scattering approximation, I_s is given by the expression

$$I_s(\mathbf{r}, \hat{\mathbf{s}}) = \int d^3 r' d^2 s' d^2 s'' G(\mathbf{r}, \hat{\mathbf{s}}; \mathbf{r}', \hat{\mathbf{s}}') \mu_s(\mathbf{r}') A(\hat{\mathbf{s}}', \hat{\mathbf{s}}'') I_b(\mathbf{r}', \hat{\mathbf{s}}''). \quad (12)$$

Note that the single-scattering approximation is expected to hold in the mesoscopic regime of radiative transport, where the system size is on the order of the scattering length (defined to be μ_s^{-1}).

We now assume that the sample is a slab of width L and that the beam is incident on one face of the slab at the point \mathbf{r}_1 in the direction $\hat{\mathbf{s}}_1$ and that the transmitted intensity is measured on the opposite face of the slab at the point \mathbf{r}_2 in the direction $\hat{\mathbf{s}}_2$ (see Fig. 1). We denote the scattered intensity measured in an such experiment by $I_s(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2)$. Performing the integral in expression (12) with I_b given by Eq. (5) and using Eq. (6) yields

$$I_s(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) I_0 \Theta(\pi - \theta_1 - \theta_2) \delta(|\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2}| - \pi) \times \frac{\mu_s(\mathbf{R}_{21}) A(\hat{\mathbf{s}}_2, \hat{\mathbf{s}}_1)}{r_{21} \sin \theta_1 \sin \theta_2} \exp \left[- \int_0^{L_1} \mu_t(\mathbf{r}_1 + \ell \hat{\mathbf{s}}_1) d\ell - \int_0^{L_2} \mu_t(\mathbf{R}_{21} + \ell \hat{\mathbf{s}}_2) d\ell \right], \quad (13)$$

where $\Theta(x)$ is the step function, \mathbf{R}_{21} is the position of the turning point of the ray, $\mathbf{r}_{21} = \mathbf{r}_2 - \mathbf{r}_1$, $r_{21} = |\mathbf{r}_{21}|$, $L_1 = |\mathbf{R}_{21} - \mathbf{r}_1|$, $L_2 = |\mathbf{r}_2 - \mathbf{R}_{21}|$, and the angles θ_1 and θ_2 are defined by $\cos \theta_{1,2} = \hat{\mathbf{r}}_{21} \cdot \hat{\mathbf{s}}_{1,2}$. The details of the derivation of Eq. (13) are presented in the Appendix. We note the following important relations:

$$\mathbf{R}_{21} = \mathbf{r}_1 + L_1 \hat{\mathbf{s}}_1 = \mathbf{r}_2 - L_2 \hat{\mathbf{s}}_2 \quad (14)$$

$$L_1 = r_{21} \frac{\sin \theta_2}{\sin(\theta_1 + \theta_2)}, \quad L_2 = r_{21} \frac{\sin \theta_1}{\sin(\theta_1 + \theta_2)}. \quad (15)$$

The physical meaning of the various terms in Eq. (13) is as follows. First, the angles $\varphi_{\hat{\mathbf{s}}_{1,2}}$ in the Dirac delta function $\delta(|\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2}| - \pi)$ are the azimuthal angles of the unit vectors $\hat{\mathbf{s}}_{1,2}$ in a reference frame whose z axis intersects both the position of the source and the detector (this axis is shown by a dashed line in Fig. 1 and should not be confused with the z axis of the laboratory frame shown by a solid line). The presence of this one-dimensional delta function is the manifestation of the fact that two straight rays exiting from the points \mathbf{r}_1 and \mathbf{r}_2 in the directions $\hat{\mathbf{s}}_1$ and $-\hat{\mathbf{s}}_2$, respectively, can intersect only if $\hat{\mathbf{s}}_1$ and $\hat{\mathbf{s}}_2$ and \mathbf{r}_{21} are in the same plane (equivalently, if $\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2} = 0, \pm \pi$) and point into different half planes (this requires that $\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2} = \pm \pi$). Second, the point of intersection exists within the plane only if $\theta_1 + \theta_2 < \pi$, which is expressed by the step function $\Theta(\pi - \theta_1 - \theta_2)$. We note that if, additionally, $\hat{\mathbf{s}}_1$ and $\hat{\mathbf{s}}_2$ are restricted, so that $\hat{\mathbf{z}} \cdot \hat{\mathbf{s}}_1 > 0$ and $\hat{\mathbf{z}} \cdot \hat{\mathbf{s}}_2 < 0$ ($\hat{\mathbf{s}}_1$ points into the slab and $\hat{\mathbf{s}}_2$ points out of the slab), then \mathbf{R}_{21} lies within the slab. Third, the factor $\mu_s(\mathbf{R}_{21}) A(\hat{\mathbf{s}}_2, \hat{\mathbf{s}}_1)$ is the ‘‘probability’’ that the ray is scattered at the point $\mathbf{r} = \mathbf{R}_{21}$ and changes direction from $\hat{\mathbf{s}}_1$ to $\hat{\mathbf{s}}_2$. This factor is, in general, position dependent. Fourth, $1/r_{21} \sin \theta_1 \sin \theta_2$ is a geometrical factor. We note that it can be equivalently rewritten as $r_{21}/H_{21}H_{12}$, where H_{21} and H_{12} are the two heights of the triangle $(\mathbf{r}_1, \mathbf{R}_{21}, \mathbf{r}_2)$ drawn from the vertices \mathbf{r}_1 and \mathbf{r}_2 , respectively, as shown in Fig. 1. Finally, it can be seen that the integral of μ_t in the argument of the exponential is evaluated along a broken ray which begins at \mathbf{r}_1 , travels in the direction $\hat{\mathbf{s}}_1$, turns at the point \mathbf{R}_{21} , travels in the direction $\hat{\mathbf{s}}_2$, and exits the slab at \mathbf{r}_2 .

Note that the mathematical developments of this section, if viewed separately from the remainder of the paper, could be understood by utilizing a simple intuitive picture of single scattering. However, we have presented the detailed derivations for two reasons. First, the geometrical prefactor in front of the exponent is important. Although it will not be used directly in this paper, knowledge of this factor is needed for separate and simultaneous reconstruction of the scattering and absorption coefficients. Such reconstruction is, in fact, possible and will be reported by us elsewhere. Note that obtaining the geometrical prefactor from simple physical arguments is not evident. Second, Eq. (13) can be viewed as the starting point for obtaining higher-order scattering approximations. Notably, accounting for the second-order scattering does not cause the problem to become three dimensional and will be the subject of future work. It is important to note, however, that the main content of this work is in Secs. III and IV in which it will be shown how to utilize the above mathematical result for tomographic image reconstruction.

III. PHYSICAL PRINCIPLES OF SSOT

The physical principle of SSOT is illustrated in Fig. 2 where a slab-shaped sample is illuminated by a normally incident beam. Angularly selective detectors measure scattered light intensity on the opposite side of the slab. In the absence of scattering, the beam would propagate ballistically, as shown by the green ray. Detection of such unscattered rays is the basis of computed tomography. In the presence of

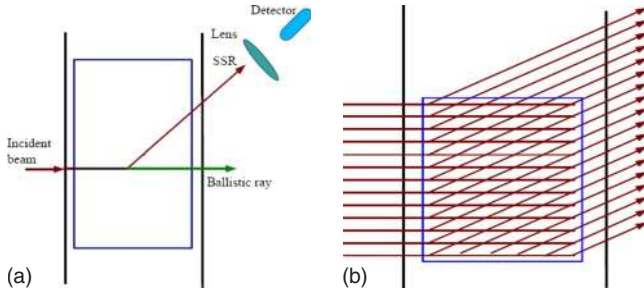


FIG. 2. (Color online) (a) Source-detector arrangement for SSOT. Reconstruction is performed independently slice by slice. The rectangle represents the area in which a reconstruction can be performed. (a) Schematic illustration of the broken-ray (or single-scattered ray, denoted here by BR) trajectory.

scattering, the ray can change direction as shown in Fig. 2(a). Of course, scattering does not result in elimination of the ballistic ray. However, it is possible not to register the ballistic component of the transmitted light. In the example shown in Fig. 2(a), it is assumed that only the intensity of the broken ray shown by the red line is detected. To avoid detection of the ballistic component of the transmitted light, the angularly selective source and detector are not aligned with each other. Moreover, the data can be collected either on opposite sides of the slab (transmission measurements) or in the backscattering geometry. In both cases, rotation of the instrument around the sample is not required.

SSOT is based on radiative transport theory, which does not allow for the description of interference and diffraction effects. We can, however, estimate the importance of these effects by considering the diffraction of Gaussian beams—an effect not accounted for in the RTE. We first note that SSOT is a modality for tomographic imaging of random media such as biological tissues on scales which are larger than the scale of microscopic fluctuations. Thus, we do not hope to be able to reconstruct the positions of individual cells. This aspect differentiates SSOT from the various microscopy techniques mentioned in Sec. I and it also sets the theoretical resolution limit of the method to the scale of the photon mean-free path about 50–100 μm . Thus, the narrow beams used in SSOT should be ideally Gaussian beams of about 100 μm in the waist. Assuming the use of visible light with the central wavelength of about $\lambda=0.5 \mu\text{m}$, it is possible to show that Gaussian beams with such parameters propagate over the distances of a few centimeters without any noticeable divergence. From this we also conclude that the effects of diffraction are not important for the problem at hand, unless the width of the Gaussian beam is reduced below 100 μm . However, due to the limitations mentioned above, there is no particular need for such reduction. Consequently, we conclude that the theoretical limit of resolution we can achieve with SSOT is a fraction of a millimeter in samples of a few centimeters depth.

By utilizing multiple incident beams and detecting the light exiting the sample at different points, as shown in Fig. 2(b), we will see that it is possible to collect sufficient data to reconstruct the spatial distribution of the attenuation coefficient in a fixed transverse slice of the slab. In addition to

varying the source and detector positions, one can also vary the angles of incidence and detection. In principle, this can provide additional information for simultaneous reconstruction of absorption and scattering coefficients of the sample, a topic we will consider elsewhere.

The image reconstruction problem of SSOT is to reconstruct μ_a , μ_s , and A from measurements of I_s . For simplicity, we assume that μ_s and A are known, in which case we wish to determine μ_a . To proceed, we use Eq. (13) to separate the known or measured quantities from those that need to be reconstructed and define the data function

$$\phi(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) = -\ln \left[\frac{r_{21} \sin \theta_1 \sin \theta_2 \int I_s(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) d\varphi_{\hat{\mathbf{s}}_2}}{I_0 \mu_s A(\hat{\mathbf{s}}_1, \hat{\mathbf{s}}_2)} \right], \quad (16)$$

where we have assumed that A is position independent. Note that if I_s is experimentally measured, the angular integration on the right-hand side of Eq. (16) does not need to be performed numerically. The measured data are necessarily integrated in a narrow interval of $\varphi_{\hat{\mathbf{s}}_2}$ due to the finite aperture and acceptance angle of the detector. Note also that the above definition is only applicable for such configurations of sources and detectors such that $\theta_1 + \theta_2 < \pi$. Otherwise, any measured intensity is due to higher-order terms in the collision expansion which are not accounted for in Eq. (13).

By making use of definition (16) and Eq. (13), we find that μ_t obeys the integral equation

$$\phi(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) = \int_{\text{BR}(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2)} \mu_t(\mathbf{r}(\ell)) d\ell. \quad (17)$$

Here the integral is evaluated along the broken ray (such as the one shown in Fig. 1), which is uniquely defined by the source and detector positions and orientations, and ℓ is the linear coordinate along the ray.

According to Eq. (17), the attenuation function is linearly related to the data function. In this respect, the mathematical structure of SSOT is similar to the problem of inverting the Radon transform in computed tomography except that the integrals are evaluated along broken rays. Since μ_t may be regarded as a function of two variables, it is sufficient to consider only two-dimensional measurements. One possible choice is to vary the source and detector coordinates, y_1 and y_2 , while keeping the angles of incidence and detection, β_1 and β_2 , fixed. By β_1 and β_2 we mean here the angles between the z axis of the laboratory frame and the unit vectors $\hat{\mathbf{s}}_1$ and $\hat{\mathbf{s}}_2$, respectively. Note that these angles are not equal to the angles θ_1 and θ_2 shown in Fig. 1. The latter can vary in the measurement scheme described in this section, while β_1 and β_2 are fixed. Below, we omit β_1 and β_2 from the list of formal arguments of the data function and consider the equation

$$\phi(y_1, y_2) = \int_{\text{BR}(y_1, y_2)} \mu_t(y(\ell), z(\ell)) d\ell, \quad (18)$$

where $\phi(y_1, y_2)$ is the two-dimensional data function.

As explained above, the selection of the points and directions of incidence and detection defines a slice in which μ_t is to be reconstructed. In Fig. 1, this slice coincides with the yz plane of the laboratory frame. Assuming that the x coordinate is fixed, we then regard μ_t as a function of y and z . Three-dimensional reconstruction is then performed slice by slice.

IV. IMAGE RECONSTRUCTION

In this section we illustrate image reconstruction in SSOT using a numerical technique based on discretization and algebraic inversion of the two-dimensional integral (18). We note that more sophisticated image reconstruction procedures which utilize the translational invariance of rays may also be derived. These methods are conceptually similar to those previously developed for optical diffusion tomography [10,11] and will be described elsewhere.

A. Forward problem

We begin by describing a method to generate simulated forward data to test the SSOT image reconstruction. Assuming an isotropically scattering sample with $A(\hat{s}, \hat{s}') = 1/4\pi$, it can be shown from Eq. (3) [12,13] that the specific intensity everywhere inside the sample is related to the density of electromagnetic energy $u(\mathbf{r}) \equiv \int I(\mathbf{r}, \hat{s}) d^2s$ by the formula

$$I(\mathbf{r}, \hat{s}) = I_b(\mathbf{r}, \hat{s}) + \frac{1}{4\pi} \int G(\mathbf{r}, \hat{s}; \mathbf{r}', \hat{s}') \mu_s(\mathbf{r}') u(\mathbf{r}') d^3r' d^2s', \quad (19)$$

where $u(\mathbf{r})$ satisfies the integral equation

$$u(\mathbf{r}) = u_b(\mathbf{r}) + \frac{1}{4\pi} \int g(\mathbf{r}, \mathbf{r}') \mu_s(\mathbf{r}') u(\mathbf{r}') d^3r'. \quad (20)$$

Here $g(\mathbf{r}, \mathbf{r}')$ is given by Eq. (7) and $u_b(\mathbf{r}) \equiv \int I_b(\mathbf{r}, \hat{s}) d^2s$ is the ballistic energy density. We note that the assumption of isotropic scattering is the most stringent test for SSOT.

The specific intensity is computed by first solving integral (20) and then substituting the obtained solution $u(\mathbf{r})$ into Eq. (19) (where the ballistic part I_b may be ignored). Note that $I(\mathbf{r}, \hat{s})$ calculated from Eq. (19) satisfies the boundary conditions at all surfaces. We also stress that this numerical approach is nonperturbative and includes all orders of scattering.

In the simulations shown below, Eq. (20) is discretized on a rectangular grid and solved by standard methods of linear algebra. The energy density $u(\mathbf{r})$ is assumed constant within each cubic cell and the corresponding values $u_n = u(\mathbf{r}_n)$, where \mathbf{r}_n is the center of the n th cubic cell, obey the algebraic system of equations obtained by discretizing Eq. (20). The off-diagonal elements of the matrix of this system corresponding to the integral on the right-hand side of Eq. (20) are given by $(\mu_s h^3 / 4\pi) g(\mathbf{r}_m, \mathbf{r}_n)$, where h is the discretization step. Here we can take advantage of the fact that μ_s was set to be constant throughout the sample, while the inhomogeneities were assumed to be purely absorbing. Computation of the diagonal elements is slightly more involved because

$g(\mathbf{r}, \mathbf{r}')$ diverges when $\mathbf{r} \rightarrow \mathbf{r}'$. In this case, we need to find an approximation for the integral

$$S = \frac{\mu_s}{4\pi} \int_{V_n} g(\mathbf{r}_n, \mathbf{r}) d^3r, \quad (21)$$

where the integration is carried out over the n th cell. While integration over a cubic volume is difficult, the important fact is that the singularity in $g(\mathbf{r}, \mathbf{r}')$ is integrable. We then write, approximately,

$$S \approx \mu_s \int_0^{R_{\text{eq}}} g(0, \mathbf{r}) r^2 dr, \quad (22)$$

where $R_{\text{eq}} = (3/4\pi)^{1/3} h$ is the radius of a sphere of equivalent volume. For a sufficiently fine discretization, $\mu_s R_{\text{eq}} \ll 1$, which allows us to write $g(0, \mathbf{r}) \approx 1/r^2$. This leads to $S = \mu_s R_{\text{eq}}$, and the discretized version of Eq. (20) becomes

$$(1 - \mu_s R_{\text{eq}}) u_n - \frac{\mu_s h^3}{4\pi} \sum_{m \neq n} g(\mathbf{r}_n, \mathbf{r}_m) u_m = u_b(\mathbf{r}_n). \quad (23)$$

We note that this set of equations is an accurate approximation to integral (20) if $\mu_s R_{\text{eq}} \sim \mu_s h \ll 1$. However, since in practice this inequality may be not very strong, the term $\mu_s R_{\text{eq}}$ on the left-hand side of Eq. (23) is not neglected.

Equation (23) can be written in matrix notation as

$$\mathcal{W}|u\rangle = |b\rangle, \quad (24)$$

where

$$\begin{aligned} \langle n | \mathcal{W} | m \rangle &= \frac{1}{\alpha} \delta_{nm} - \frac{h^2}{|\mathbf{r}_n - \mathbf{r}_m|^2} \\ &\times \exp \left\{ - \int_0^{|\mathbf{r}_n - \mathbf{r}_m|} \mu_t[\mathbf{r}_m + \hat{\mathbf{u}}(\mathbf{r}_n - \mathbf{r}_m)\ell] d\ell \right\} (1 - \delta_{nm}) \end{aligned} \quad (25)$$

with δ_{nm} being the Kronecker delta function, α being a dimensionless coupling constant defined by

$$\alpha = \frac{\mu_s h}{4\pi(1 - \mu_s R_{\text{eq}})}, \quad (26)$$

$\langle n | u \rangle = u_n$, and $\langle n | b \rangle = 4\pi u_b(\mathbf{r}_n) / \mu_s h$. Note that the quantity $u_b(\mathbf{r}_n)$ is defined as an average over the n th cell, namely, $u_b(\mathbf{r}_n) = h^{-3} \int_{V_n} u_b(\mathbf{r}) d^3r$.

Computing the elements of the matrix \mathcal{W} requires the evaluation of the integrals on the right-hand side of Eq. (25). For a homogeneous sample, this can be performed analytically. For an inhomogeneous sample, it is done numerically. Once this is accomplished, Eq. (24) is then solved by matrix inversion. We note that the symmetric matrix \mathcal{W} is well conditioned [14]. This is illustrated in Fig. 3 where we plot all the eigenvalues of \mathcal{W} for $\mu_s = 0.08h^{-1}$ with the set of absorbing inhomogeneities described in Sec. IV C. We also note that \mathcal{W} is positive definite, so that u and u_b are positive. Also, it was verified in all simulations that the diffuse component of the density, defined as the quantity $u - u_b$, was positive everywhere inside the sample.

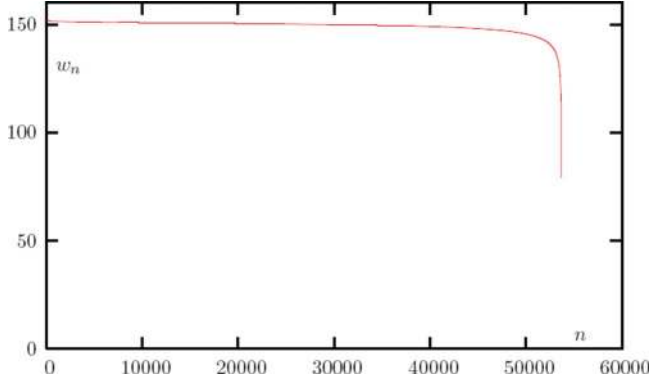


FIG. 3. (Color online) All 53 680 eigenvalues w_n of the matrix \mathcal{W} of Eq. (24) computed for $\mu_s=0.08h^{-1}$ and the set of absorbing inhomogeneities described in Sec. IV B.

Special attention must be given to the effects of discretization when computing the single-scattered intensity, the data function, and the forward data. Since the computations involve discrete rays, employing expressions (13) and (16) that contain the delta function $\delta(|\varphi_{\hat{s}_1} - \varphi_{\hat{s}_2}| - \pi)$ and the geometrical factor $1/r_{21} \sin \theta_2 \sin \theta_1$ becomes cumbersome. Instead, we have derived the discrete analogs of these expressions starting from Eq. (12) from which Eq. (13) has been obtained. In particular, the expression for the single-scattered intensity [the discrete analog of Eq. (13)] is obtained from Eq. (12) as

$$I_s(\mathbf{r}_2, \hat{\mathbf{s}}_2; \mathbf{r}_1, \hat{\mathbf{s}}_1) = \frac{\mu_s h^3}{4\pi} g(\mathbf{r}_2, \mathbf{R}_{21}) u_b(\mathbf{R}_{21}), \quad (27)$$

where $u_b(\mathbf{R}_{21})$ is the average of $u_b(\mathbf{r})$ over the cell that contains \mathbf{R}_{21} . This expression and expression (5) for the ballistic intensity suggest the definition of the data function of the form

$$\phi(\mathbf{r}_2, \hat{\mathbf{s}}_2; \mathbf{r}_1, \hat{\mathbf{s}}_1) = -\ln \left[\frac{4\pi I_s(\mathbf{r}_2, \hat{\mathbf{s}}_2; \mathbf{r}_1, \hat{\mathbf{s}}_1)}{h^3 I_0 \mu_s} \right]. \quad (28)$$

This is the discrete analog of Eq. (16). Finally, the data function is calculated according with this expression and using the specific intensity obtained from the discretized version of Eq. (19),

$$I(\mathbf{r}_2, \hat{\mathbf{s}}_2; \mathbf{r}_1, \hat{\mathbf{s}}_1) = \frac{\mu_s h^3}{4\pi} \sum_{\mathbf{r}_2 - \mathbf{r}_n = \hat{\mathbf{s}}_2 |\mathbf{r}_2 - \mathbf{r}_n|} g(\mathbf{r}_2, \mathbf{r}_n) u_n, \quad (29)$$

where u_n must be computed numerically for the selected source. The condition on the sum means that summation is performed only over cells that are intersected by the ray exiting from the detection point \mathbf{r}_2 in the direction $\hat{\mathbf{s}}_2$. The above formula is valid for the specific measurement scheme which obtains when the intersection length of all such rays with any cubic cell is constant. Otherwise, a more complicated numerical integration must be employed. We note that while Eqs. (28) and (29) are employed for simulated data, Eqs. (13) and (16) must be used when experimental data are available. Also, the use of experimental data avoids many mathematical complications that arise due to discretization of

rays, needed to solve the forward RTE problem, which is usually computationally intensive.

In order to model the noise in measured data, the specific intensity obtained from the forward solver was scaled and rounded, so that it was represented by 16-bit unsigned integers, similar to the measurement by a typical charge-coupled device (CCD) camera. Then a statistically independent positively defined random variable was added to each measurement. The random variables were evenly distributed in the interval $[0, nI_{av}]$, where n is the noise level indicated in the figure legends below and I_{av} is the average measured intensity (a 16-bit integer). The dc part (the positive background) of the intensity was not subtracted (this procedure is commonly applied to the digital output of CCD chips). Then the simulated intensity measurements, together with the appropriately scaled incident intensity I_0 were substituted into Eq. (16) to obtain the data function ϕ .

B. Inverse problem

We now describe the method by which we invert integral (18). The discrete version of Eq. (18) has the form

$$\sum_n \mathcal{L}_{\nu n} \mu_n = \phi_\nu, \quad (30)$$

where the same grid is employed as is used to solve the forward problem and $\mathcal{L}_{\nu n}$ is the length of the intersection of the broken ray indexed by $\nu=(y_1, y_2)$ with the n th cubic cell (located within the selected x slice of the sample). The matrix elements \mathcal{L} are determined from simple geometric considerations. The matrix form of Eq. (30) is

$$\mathcal{L}|\mu_t\rangle = |\phi\rangle. \quad (31)$$

Equation (31) can be solved using a regularized pseudoinverse [15], namely,

$$|\mu_t^+\rangle = (\mathcal{L}^* \mathcal{L})^{-1} \mathcal{L}^* |\phi\rangle. \quad (32)$$

Here $(\mathcal{L}^* \mathcal{L})^{-1}$ is understood in the following sense:

$$(\mathcal{L}^* \mathcal{L})^{-1} = \sum_n \Theta(\sigma_n^2 - \epsilon) \frac{|f_n\rangle \langle f_n|}{\sigma_n^2}, \quad (33)$$

where $\Theta(x)$ is the step function, ϵ is a small regularization parameter, and $|f_n\rangle$ and σ_n are the singular vectors and singular values [15], respectively, of the matrix \mathcal{L} . These quantities are the solution of the symmetric eigenproblem $\mathcal{L}^* \mathcal{L} |f_n\rangle = \sigma_n^2 |f_n\rangle$. A typical spectrum of singular values of \mathcal{L} for $\mu_s=0.08h^{-1}$, 1600 measurements and $34^2=1156$ unknown values of μ_t (the size of \mathcal{L} in this example is 1600×1156 , so that the problem is slightly overdetermined) is shown in Fig. 4. It can be seen that matrix condition number [14] for the inverse problem is much larger than for the forward problem. In the example shown in Fig. 4, the condition number is $\approx 10^3$. Thus the inverse problem is very mildly ill posed.

C. Numerical results

In what follows, we illustrate applications of SSOT to biological imaging. In particular, the numerical simulations

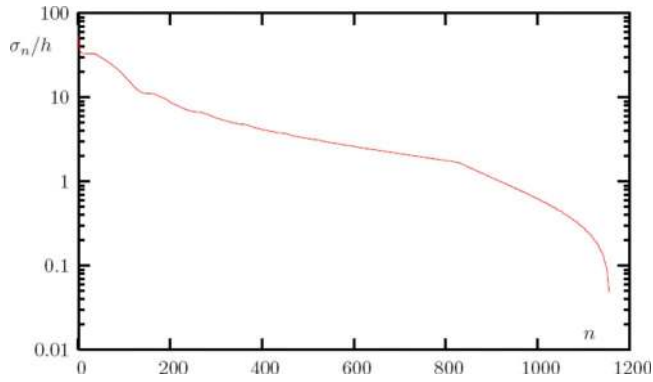


FIG. 4. (Color online) All 1156 nonzero singular values σ_n of the matrix \mathcal{L} defined by Eq. (30) (the size of \mathcal{L} in this example is 1600×1156).

presented here are relevant for “semitransparent” systems, such as zebra fish or engineered tissues. Also, the physical situations analyzed here are experimentally encountered for organ tissues at certain wavelengths of the illuminating beam [16].

Reconstructions were carried out for a rectangular isotropically scattering sample of dimensions $L_x=25h$, $L_y=122h$, and $L_z=40h$. The background absorption coefficient of the sample was equal to $0.01h^{-1}$ and was spatially modulated by absorbing inhomogeneities (the target). The target was a set of absorbing inclusions formed in the shape of letters, with absorption varying from $0.06h^{-1}$ to $0.2h^{-1}$. The inclusions were concentrated only in three layers $x=6h$, $x=13h$, and $x=20h$, as shown in the columns marked model of Figs. 5–7. The scattering coefficient was constant throughout the sample, with three different values used throughout the simulations corresponding to $\mu_s=0.04h^{-1}$, $\mu_s=0.08h^{-1}$, and $\mu_s=0.16h^{-1}$. Thus, for example, in the case $\mu_s=0.04h^{-1}$ the contrast of μ_t (the ratio of μ_t in the target to the background value) varied from 2.0 in the letters **RADIOL** to 4.8 in the letters **DEPT**. In the case $\mu_s=0.16h^{-1}$, the contrast was smaller and varied from 1.18 to 2.12. We note that the contrast in the total attenuation coefficient depends weakly on the background absorption coefficient compared to its dependence on the background scattering coefficient.

The sources were normally incident on the surface $z=0$. The detectors were placed on the opposite side of the sample and the specific intensity exiting the surface $z=L_z$ at the angle of $\pi/4$ with respect to the z axis was measured. In this situation there are two possibilities: the exiting rays either make an angle of $\pi/4$ or $3\pi/4$ with the y axis. In some cases, data from both directions were used. Note that the distance L_z corresponds to the slab thickness L used in Sec. II. The optical depth of the sample, $\mu_s L_z$, varied from 1.6, for $\mu_s=0.04h^{-1}$, to 6.4, for $\mu_s=0.16h^{-1}$. This corresponds to the mesoscopic scattering regime in which the image reconstruction method of SSOT is applicable.

Reconstruction of the total attenuation coefficient μ_t was performed in slices $x=x_{\text{slice}}$ separated by a distance $\Delta x=h$. For each slice, the source positions were $x=x_{\text{slice}}$, $y=nh$, and $z=0$ with n being integers. The reconstruction area inside each slice was $44h \leq y \leq 77h$, $4h \leq z \leq 37h$ with the field of

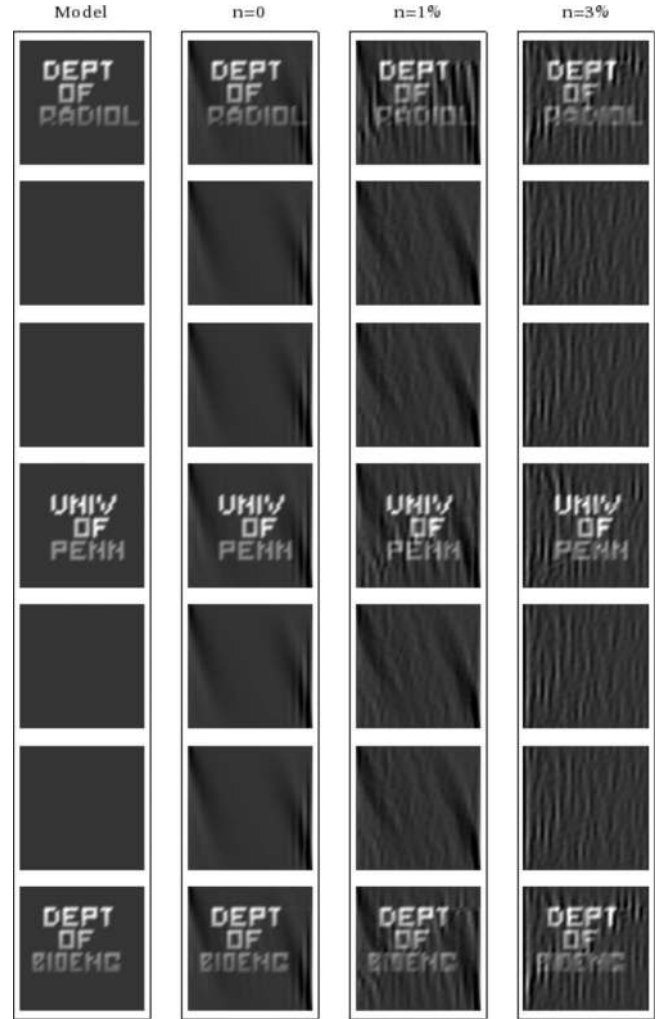


FIG. 5. Image reconstruction for a slab with $\mu_s=0.04h^{-1}$ and various noise levels n . The absorbing inhomogeneities are placed in the slices $x=6h$, $x=13h$, and $x=20h$ and the rows show the slices $x=6h, 7h, 12h, 13h, 14h, 19h$, and $20h$. The same color scale is used for all slices, with the target maximum (white) corresponding to $\mu_t=0.24h^{-1}$ and the minimum to $\mu_t=0$.

view $34h \times 34h$. At the noise levels $n=0$ and $n=1\%$, only the rays making an angle of $\pi/4$ with the y axis were used; for the noise level $n=3\%$, the exiting rays which make an angle of $3\pi/4$ with the y axis were also used in order to improve image quality of the reconstructions. Also, the regularization parameter ϵ in the regularized pseudoinverse (33) was varied to obtain the best visual appearance of images. Note that the absolute values of the reconstructed μ_t are not sensitive to the choice of ϵ . Qualitatively, the same results are obtained by setting $\epsilon=0$, although we have found that selecting a small but nonzero value of ϵ tends to slightly improve image quality.

The results of image reconstructions for various noise levels are presented in Figs. 5–7, where we show both slices containing inhomogeneities and neighboring slices in which inhomogeneities are not present. It can be seen that the spatial resolution depends on the noise level and contrast and can be as good as one discretization step h . Note that the

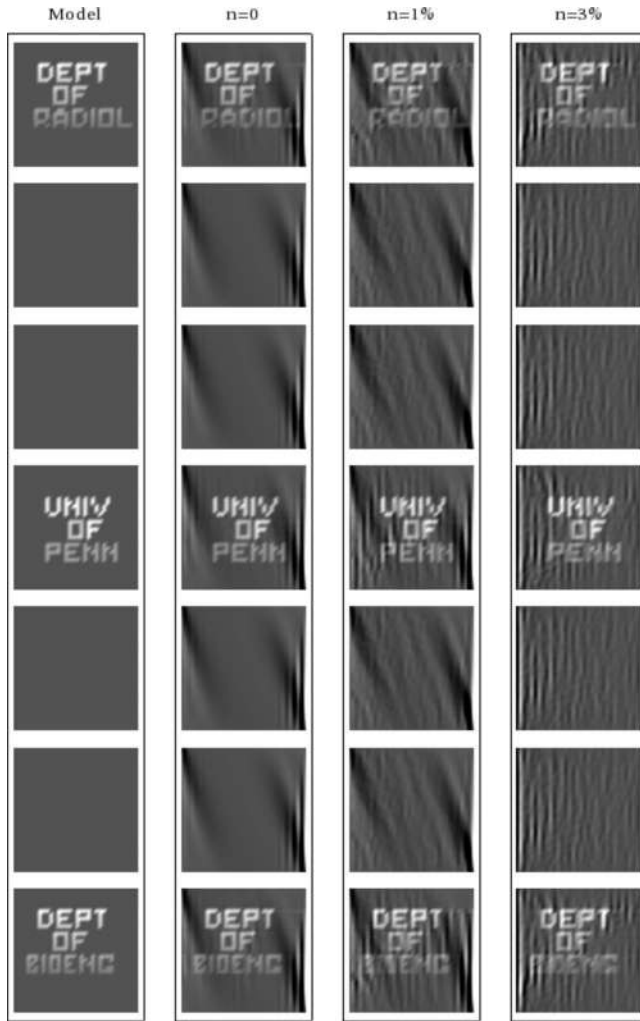


FIG. 6. Image reconstruction for a slab with $\mu_s=0.08h^{-1}$. The same color scale is used for all slices, with the target maximum (white) corresponding to $\mu_t=0.28h^{-1}$ and the minimum to $\mu_t=0$. All the other details are as for Fig. 5.

reconstructed images are in very good quantitative agreement with the model (all panels in each figure are plotted using the same color scale) and stable in the presence of noise. When $\mu_s=0.16h^{-1}$ (Fig. 7) the optical depth of the sample is $\mu_s L_z=6.4$. This is a borderline case when scattering is sufficiently strong, so that the single-scattering approximation of SSOT may be expected to be inaccurate. Indeed, the image quality in Fig. 7 is markedly worse than in Figs. 5 and 6, yet the letters in the image remain legible.

We emphasize that the reconstructed images presented here are based on simulated data obtained by solving the RTE exactly, thereby accounting for *all* orders of scattering. For samples which are optically thick, the resulting reconstructions evidently exhibit artifacts due to the breakdown of the single-scattering approximation (which is not possible physically but achievable in simulations). Such would be absent if only single-scattered light were detected. To illustrate this idea, we present in Fig. 8 reconstructed images for the case $\mu_s=0.16h^{-1}$ using forward data in which only single-scattered light is retained. Here, instead of solving the full

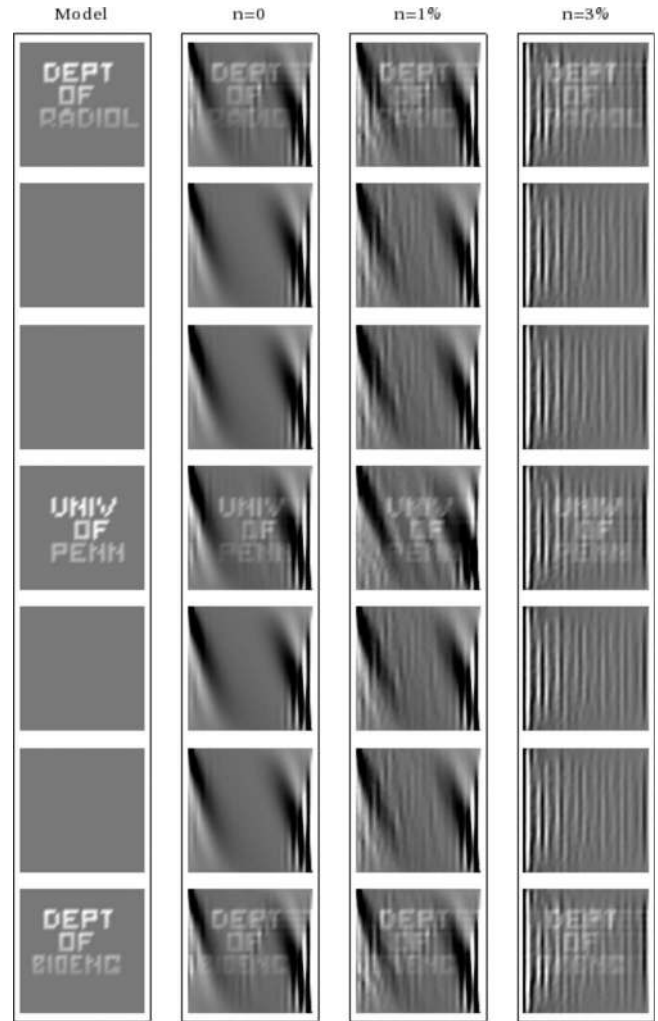


FIG. 7. Image reconstruction for a slab with $\mu_s=0.16h^{-1}$. The same color scale is used for all slices, with the target maximum (white) corresponding to $\mu_t=0.36h^{-1}$ and the minimum to $\mu_t=0$. All the other details are as for Fig. 5.

RTE, the data function was directly calculated from Eq. (17). The aforementioned procedure of generating data overestimates the performances of the imaging method. It can be seen from Fig. 8 that, as expected, significantly better reconstructions result.

V. DISCUSSION

We have investigated the problem of optical tomography in the mesoscopic regime. Within the accuracy of the single-scattering approximation to the RTE, we have derived a relation between the absorption and scattering coefficients and the specific intensity. In particular, for a homogeneously scattering medium, we have shown that the intensity measured by an angularly selective detector is related to the integral of the attenuation coefficient along a broken ray. By inverting this relation, we are able to recover the attenuation coefficient of the medium. The practical implementation of this method could be affected by too low or too high scattering strength or diffraction. However, issues related to these

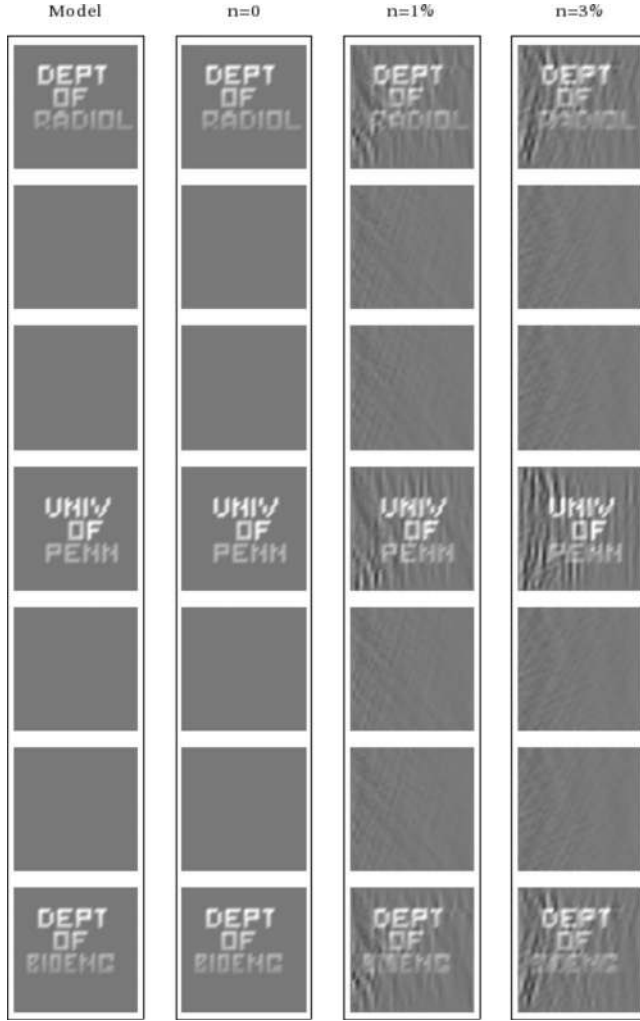


FIG. 8. Image reconstruction for $\mu_s=0.16h^{-1}$ for a data function corresponding only to single-scattered light and calculated according to Eq. (18). All the other details are as for Fig. 7.

factors could be overcome by carefully considering the experimental situation. For instance, by using prior knowledge of the scattering strength of various biological systems, one could determine if the scattering is too low or too high for this method to be applied and choose the appropriate imaging technique. On the other hand, diffraction effects could be negligible if, for instance, Gaussian pulses of waist on the order of 0.1 mm are used.

The image reconstruction technique we have implemented breaks down in the multiple-scattering regime. It is therefore of interest to explore corrections to the single-scattering approximation considered here. In addition, since electromagnetic waves in random media are, in general, polarized, exploring the effects of polarization within the framework of the generalized vector radiative transport equation [8] may provide additional information about the inhomogeneities in the system. Finally, we note that a technique for fluorescence imaging of mesoscopic objects has recently been reported [17]. It would thus be of interest to investigate the fluorescent analog of SSOT.

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APPENDIX: DERIVATION OF EQ. (13)

Substitution of Eq. (5) into Eq. (12) with $\mathbf{r}=\mathbf{r}_2$ and $\hat{\mathbf{s}}=\hat{\mathbf{s}}_2$ results in the following expression for the single-scattered intensity:

$$I_s(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) = I_0 A(\hat{\mathbf{s}}_2, \hat{\mathbf{s}}_1) \int \mu_s(\mathbf{r}) g(\mathbf{r}_2, \mathbf{r}) g(\mathbf{r}, \mathbf{r}_1) \delta(\hat{\mathbf{u}}(\mathbf{r}_2 - \mathbf{r}) - \hat{\mathbf{s}}_2) \delta(\hat{\mathbf{u}}(\mathbf{r} - \mathbf{r}_1) - \hat{\mathbf{s}}_1) d^3r, \quad (\text{A1})$$

where we have used the notation $\hat{\mathbf{u}}(\mathbf{r})=\mathbf{r}/r$. In the following analysis, the manipulation of delta functions is done in accordance with the theory of generalized functions [18].

We now make the change in variables $\mathbf{r}=\mathbf{r}_1+\mathbf{R}$, $\mathbf{R}=\mathbf{R}\hat{\mathbf{R}}$, and $d^3r=d^3R=R^2dRd^2\hat{\mathbf{R}}$. The integral over $d^2\hat{\mathbf{R}}$ is immediately evaluated and Eq. (A1) becomes

$$I_s(\mathbf{r}_1, \hat{\mathbf{s}}_1; \mathbf{r}_2, \hat{\mathbf{s}}_2) = I_0 A(\hat{\mathbf{s}}_2, \hat{\mathbf{s}}_1) \int g(\mathbf{r}_2, \mathbf{r}_1 + \mathbf{R}\hat{\mathbf{s}}_1) g(\mathbf{r}_1 + \mathbf{R}\hat{\mathbf{s}}_1, \mathbf{r}_1) \mu_s(\mathbf{r}_1 + \mathbf{R}\hat{\mathbf{s}}_1) \delta(\hat{\mathbf{u}}(\mathbf{r}_2 - \mathbf{R}\hat{\mathbf{s}}_1) - \hat{\mathbf{s}}_2) R^2 dR. \quad (\text{A2})$$

We then write the remaining delta function as

$$\delta(\hat{\mathbf{u}} - \hat{\mathbf{s}}_2) = \delta(\varphi_{\hat{\mathbf{u}}} - \varphi_{\hat{\mathbf{s}}_2}) \delta(\cos \theta_{\hat{\mathbf{u}}} - \cos \theta_{\hat{\mathbf{s}}_2}). \quad (\text{A3})$$

Here $\mathbf{u}=\mathbf{r}_2 - \mathbf{R}\hat{\mathbf{s}}_1$ and θ and φ are polar angles of the respective unit vectors. It is convenient to work in a reference frame whose z axis coincides with the source-detector line. We then find that $\varphi_{\hat{\mathbf{u}}}=\varphi_{\hat{\mathbf{s}}_1} \pm \pi$. Consequently,

$$\delta(\varphi_{\hat{\mathbf{u}}} - \varphi_{\hat{\mathbf{s}}_2}) = \delta(|\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2}| - \pi). \quad (\text{A4})$$

We next write

$$\delta(\cos \theta_{\hat{\mathbf{u}}} - \cos \theta_{\hat{\mathbf{s}}_2}) = \delta(f(R)), \quad (\text{A5})$$

where

$$f(R) = \frac{r_{21} - R \cos \theta_1}{\sqrt{r_{21}^2 - 2r_{21}R \cos \theta_1 + R^2}} - \cos \theta_2. \quad (\text{A6})$$

It can be verified that if $\theta_1 + \theta_2 \geq \pi$, the equation $f(R)=0$ has no positive roots. In the opposite limit, however, there is one positive root $R=L_1$. Note that the lengths L_1 and L_2 are defined by Eq. (15) and illustrated in Fig. 1. We thus have

$$R^2 \delta(f(R)) = \Theta(\pi - \theta_1 - \theta_2) L_1^2 \frac{\delta(R - L_1)}{|f'(L_1)|}. \quad (\text{A7})$$

Computation of the above derivative is straightforward and yields

$$|f'(L_1)| = \frac{L_1}{r_{21}L_2 \sin^2(\theta_1 + \theta_2)}. \quad (\text{A8})$$

Collecting everything, we arrive at

$$R\delta(\hat{\mathbf{u}}(\mathbf{r}_{21} - R\hat{\mathbf{s}}_1) - \hat{\mathbf{s}}_2) = \delta(|\varphi_{\hat{\mathbf{s}}_1} - \varphi_{\hat{\mathbf{s}}_2}| - \pi) \\ \times \Theta(\pi - \theta_1 - \theta_2) \frac{r_{21}L_1L_2\delta(R - L_1)}{\sin^2(\theta_1 + \theta_2)}. \quad (\text{A9})$$

We then recall that $\mathbf{r}_1 + L_1\hat{\mathbf{s}}_1 = \mathbf{R}_{21}$, $L_1 = |\mathbf{R}_{21} - \mathbf{r}_1|$, and $L_2 = |\mathbf{r}_2 - \mathbf{R}_{21}|$ and obtain

$$g(\mathbf{r}_2, \mathbf{r}_1 + L_1\hat{\mathbf{s}}_1) = \frac{1}{L_2^2} \exp\left[-\int_0^{L_2} \mu_t(\mathbf{R}_{21} + \hat{\mathbf{s}}_2\ell) d\ell\right], \quad (\text{A10})$$

$$g(\mathbf{r}_1 + L_1\hat{\mathbf{s}}_1, \mathbf{r}_1) = \frac{1}{L_1^2} \exp\left[-\int_0^{L_1} \mu_t(\mathbf{r}_1 + \hat{\mathbf{s}}_1\ell) d\ell\right]. \quad (\text{A11})$$

Finally, using Eq. (15), we arrive at the result (13).

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