# Statistical mechanics of community detection

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Starting from a general ansatz, we show how community detection can be interpreted as finding the ground state of an infinite range spin glass. Our approach applies to weighted and directed networks alike. It contains the *ad hoc* introduced quality function from [J. Reichardt and S. Bornholdt, Phys. Rev. Lett. **93**, 218701 (2004)] and the modularity Q as defined by Newman and Girvan [Phys. Rev. E **69**, 026113 (2004)] as special cases. The community structure of the network is interpreted as the spin configuration that minimizes the energy of the spin glass with the spin states being the community indices. We elucidate the properties of the ground state configuration to give a concise definition of communities as cohesive subgroups in networks that is adaptive to the specific class of network under study. Further, we show how hierarchies and overlap in the community structure can be detected. Computationally efficient local update rules for optimization procedures to find the ground state are given. We show how the *ansatz* may be used to discover the community around a given node without detecting all communities in the full network and we give benchmarks for the performance of this extension. Finally, we give expectation values for the modularity of random graphs, which can be used in the assessment of statistical significance of community structure.

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#### I. INTRODUCTION

The amount of empirical information that scientists from all disciplines are dealing with is constantly increasing, and so is the need for robust, scalable, and easy to use clustering techniques for data abstraction, dimensionality reduction, or visualization for many scientists performing exploratory data analysis [1,2]. A basic objective is to group objects that are similar together and dissimilar objects apart, but already the question of how to measure similarity and/or dissimilarity is a subject of discussion [2]. Two main approaches to clustering are identified in the literature [2]. On one hand there is hierarchical clustering where the data set is grouped into a hierarchy of clusters from single items to the whole data set. Data points are either joined successively in an agglomerative manner starting from the closest pair of data points or the data set is recursively partitioned into two parts, an approach which is called divisive. On the other hand, there is partitional clustering, where the data set is directly partitioned into k different clusters usually optimizing some quality function. The number of clusters k is either an input parameter of the algorithm or found by the clustering procedure itself. By transforming the similarity matrix into a graph by, e.g., thresholding, the clustering problem can be tackled from a graph partitioning point of view. These approaches apply directly to networks or relational data sets where the proximity information is given as a set of pairwise relations, i.e., the edges of the network. The problem is then approached by a min-cut technique that partitions a connected graph into two parts, minimizing the number of edges to cut [3–5]. These approaches, however, suffer greatly from being very skewed, as the min-cut is usually found by cutting off only a very small subgraph [6]. A number of penalty functions have been suggested to overcome this problem and balance the size of subgraphs resulting from a cut. Among these are ratio cuts [6,7], normalized cuts [8], or min-max cuts [5].

Though today the development of these methods lies mainly in the realm of computer science, the relations between information theory and statistical physics [9,10] have brought about a number of such methods that are based on principles from statistical mechanics or analogies with physical models. When using spin models for clustering of multivariate data, the similarity measures are translated into coupling strengths and either dynamical properties such as spinspin correlations are measured or energies are interpreted as quality functions. A ferromagnetic Potts model has been applied successfully by Blatt *et al.* [11]. Bengtsson and Roivainen [12] have used an antiferromagnetic Potts model with the number of clusters k as input parameter, and the assignment of spins in the ground state of the system defines the clustering solution.

In recent years, renewed interest in the graph clustering problem from the physics community has come under the term "community detection." As communities, one generally understands subsets of nodes that are more densely interconnected among each other than with the rest of the network. Sparked by the work of Newman and Girvan [13], a number of other authors have developed new algorithms for this problem that take very different approaches. The recent reviews by Newman [14] and Danon *et al.* [15] may serve as introductory reading and include methodological overviews and comparative studies of the performance of different algorithms, including the one presented by the authors in [16]. In this paper, we intend to set the basis for a unified framework under which community detection may be viewed and which helps in understanding the underlying properties of the problem.

First, we show that the problem of community detection can be mapped onto finding the ground state of an infinite range Potts spin glass via a simple first principles *ansatz* by combining the information from both present and missing links. The energy of the spin system is equivalent to the quality function of the clustering with the spin states being the group indices. In the above taxonomy of clustering procedures, this corresponds to a partitional method with the number of clusters determined automatically by the algorithm as the number of occupied spin states. A single parameter  $\gamma$  relates the weight given to missing and existing links in the quality function and allows for an assessment of overlapping and hierarchical community structures. Thereby, we can bridge the gap between hierarchical and partitional clustering and conclude to which extent the cluster structure of the network is hierarchical or not.

In contrast to methods based on dynamical properties of the spin system that measure correlations between spins, such as the superparamagnetic (SPC) Potts clustering introduced by Blatt *et al.*, mapping the problem to a ground state bears several advantages. First, it is computationally less demanding, because we do not have to keep track of an N $\times N$  correlation matrix of spin states. Rather, every spin only carries its most probable community index. If a probabilistic extension of the method is required, an analysis of the overlap of the community structures in different local minima of the Hamiltonian can be performed as done in [16]. Second, the properties of the ground state spin configuration lead to a direct interpretation of the result in terms of graph theoretical measures, which give an exact definition of what a "community" is in this framework. The interpretation of the parameter  $\gamma$  in the evaluation of hierarchy and overlap is much clearer than the interpretation of the temperature in SPC. Third, the zero temperature energy can be calculated analytically, which allows expectation values of the modularity to be given and an assessment of the clustering tendency of the graph under study.

For a natural choice of parameters, we recover the "modularity" defined by Newman and Girvan [17] from our *ansatz* as well as the *ad hoc* introduced quality function from [16]. Then we derive a number of graph structural properties that define the term "community" from the fact that valid community structures correspond to minima of the energy landscape of the system. We compare this definition to other possibilities from the literature. We then show how hierarchical and overlapping community structures can be discovered in this framework. Even though the quality function resembles an infinite range spin glass with couplings between all pairs of nodes, we show how efficient minimization routines can be implemented that only need to consider interactions along the links in the network and some global bookkeeping. This makes the use of the method feasible even for large systems. Furthermore, we show how a method of finding the community around a given node can be developed in this general framework and give benchmarks for this method. All clustering procedures will find clusters even when applied to random data. Hence, in the last part of the paper, we focus on the statistical significance of community detection. We show how community detection is related to graph partitioning and that when community detection is applied to random graphs, equally sized communities are found. From the known results for the cut size of graph partitionings we can calculate expectation values for the modularity of random graphs which have to be exceeded by any data set that is to be called truly modular.

## **II. DERIVATION OF THE HAMILTONIAN**

For the term "community" or "cluster" or "cohesive subgroup" a number of different and sometimes conflicting definitions exist [15]. All of them have in common that communities are understood as groups of densely interconnected nodes that are only sparsely connected with the rest of the network. Any quality function for an assignment of nodes into communities should therefore follow the simple principle: group together what is linked, keep apart what is not. From this, we find four requirements of such a quality function: it should (i) reward internal edges between nodes of the same group (in the same spin state) and (ii) penalize missing edges (nonlinks) between nodes in the same group. Further, it should (iii) penalize existing edges between different groups (nodes in different spin state), and (iv) reward nonlinks between different groups. This leads to the following function:

$$\mathcal{H}(\{\sigma\}) = -\sum_{i \neq j} a_{ij} \underbrace{A_{ij} \delta(\sigma_i, \sigma_j)}_{\text{internal links}} + \sum_{i \neq j} b_{ij} \underbrace{(1 - A_{ij}) \delta(\sigma_i, \sigma_j)}_{\text{internal nonlinks}} + \sum_{i \neq j} c_{ij} \underbrace{A_{ij} [1 - \delta(\sigma_i, \sigma_j)]}_{\text{external links}} - \sum_{i \neq j} d_{ij} \underbrace{(1 - A_{ij}) [1 - \delta(\sigma_i, \sigma_j)]}_{\text{external nonlinks}}$$
(1)

in which  $A_{ij}$  denotes the adjacency matrix of the graph with  $A_{ii}=1$ , if an edge is present and zero otherwise,  $\sigma_i$  $\in \{1, 2, \dots, q\}$  denotes the spin state (or group index) of node *i* in the graph, and  $a_{ij}$ ,  $b_{ij}$ ,  $c_{ij}$ ,  $d_{ij}$  denote the weights of the individual contributions, respectively. The number of spin states q determines the maximum number of groups allowed and can, in principle, be as large as N, the number of nodes in the network. Note that not all group indices have to be used necessarily in the optimal assignment of nodes into communities, as some spin states may remain unpopulated in the ground state. If links and nonlinks are each weighted equally, regardless of whether they are external or internal, i.e.,  $a_{ij}=c_{ij}$  and  $b_{ij}=d_{ij}$ , then it is enough to consider the internal links and nonlinks. It remains to find a sensible choice of weights  $a_{ii}$  and  $b_{ii}$ , preferably such that the contribution of links and nonlinks can be adjusted through a parameter. As we will see, a convenient choice is  $a_{ij}=1-\gamma p_{ij}$ and  $b_{ij} = \gamma p_{ij}$ , where  $p_{ij}$  denotes the probability that a link exists between node *i* and *j*, normalized, such that  $\sum_{i \neq j} p_{ij}$ =2*M*. For  $\gamma$ =1 this leads to the natural situation that the total amount of energy that can possibly be contributed by links and nonlinks is equal:  $\sum_{i \neq j} A_{ij} a_{ij} = \sum_{i \neq j} (1 - A_{ij}) b_{ij}$ . For weighted networks this approach is generalized in a straightforward manner by using a weighted adjacency matrix  $W_{ii}$ . In case of a directed network with a nonsymmetric adjacency matrix  $A_{ij} \neq A_{ij}$ , one can construct a symmetric representation of the network introducing  $A_{ij}=1/2(A_{ij}+A_{ji})$  and  $\tilde{p}_{ij}$ =1/2( $p_{ij}+p_{ji}$ ). In this article, we will only deal with undirected, unweighted adjacency matrices. Our choice of the weights allows us to further simplify the Hamiltonian (2)

$$\mathcal{H}(\{\sigma\}) = -\sum_{i \neq j} (A_{ij} - \gamma p_{ij}) \,\delta(\sigma_i, \sigma_j). \tag{2}$$

This represents a spin glass with couplings  $J_{ij}=A_{ij}-\gamma p_{ij}$  between all pairs of nodes: ferromagnetic where links between

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nodes exist and antiferromagnetic where links are absent.

Depending on the graph under study, one can assume different expressions for  $p_{ij}$ . The Hamiltonian (2) is effectively comparing the true distribution of links in the graph under study with the expected distribution given by a particular null model which defines  $p_{ij}$ . With this in mind, we can rewrite (2) in the following two ways:

$$\mathcal{H}(\{\sigma\}) = -\sum_{s} (m_{ss} - \gamma [m_{ss}]_{p_{ij}}) = -\sum_{s} c_{ss}$$
(3)

and

$$\mathcal{H}(\{\sigma\}) = \sum_{s \le r} \left( m_{rs} - \gamma [m_{rs}]_{p_{ij}} \right) = \sum_{s \le r} a_{rs}.$$
 (4)

Here, the sums run over the *q* spin states and  $m_{rs}$  denotes the number of edges between spins in group *r* and *s*. Consequently, the number of internal edges of group *s* is denoted by  $m_{ss}$ . The symbol  $[\cdot]_{p_{ij}}$  denotes an expectation value under the assumption of a link distribution  $p_{ij}$ , given the current assignment of spins.

In Eqs. (3) and (4) we have also introduced the coefficients of "cohesion"  $c_{ss}$  and "adhesion"  $a_{rs}$  to our network terminology, which measure the difference between realized and expected internal links or realized and expected external links, respectively. Note that both depend on the choice of the model of connectivity  $p_{ij}$  and the parameter  $\gamma$ . The choice of a particular form of  $p_{ii}$  allows for the adaptation of the quality function to the specific problem under study and hence allows for the comparison of the quality function for graphs with different topology. The only restriction on  $p_{ii}$  is that the number of expected edges between and within groups is an extensive quantity, i.e.,  $[m_{13}]_{p_{11}} + [m_{23}]_{p_{11}}$ = $[m_{1+2,3}]_{p_{ij}}$  for all choices of disjoint groups  $n_1$ ,  $n_2$ , and  $n_3$ and  $[m_{33}]_{p_{ij}}$ = $[m_{11}]_{p_{ij}}$ + $[m_{22}]_{p_{ij}}$ + $[m_{12}]_{p_{ij}}$  for all groups  $n_3$  with proper subgroups  $n_1$  and  $n_2$  of empty intersection and union  $n_3$ . Using these equalities, we can give a relation for the coefficient of cohesion of a group of nodes  $n_s$  and two proper subsets  $n_{s1}$  and  $n_{s2}$  with empty intersection and union  $n_s$ . It is easy to prove that

$$c_{ss} = c_{11} + c_{22} + a_{12},\tag{5}$$

where  $c_{11}$  and  $c_{22}$  are the coefficients of cohesion of the respective subsets  $n_{s1}$  and  $n_{s2}$ , and  $a_{12}$  is the coefficient of adhesion between  $n_{s1}$  and  $n_{s2}$ . Equivalently, we can write for the adhesion coefficients with  $n_s$  of two groups  $n_{r1}$  and  $n_{r2}$  with union  $n_r$  and empty intersection

$$a_{rs} = a_{1s} + a_{2s}.$$
 (6)

Two exemplary choices of link distribution models  $p_{ij}$ shall illustrate the above. The simplest choice is to assume every link equally probable with probability  $p_{ij}=p$ , which leads naturally to

$$[m_{ss}]_p = p \frac{n_s(n_s - 1)}{2}$$
 and  $[m_{rs}]_p = p n_r n_s$ , (7)

with  $n_r$  and  $n_s$  denoting the number of spins in state r and s, respectively. This choice of model leads to the Hamiltonian originally quoted in Ref. [16]:

$$\mathcal{H}(\{\sigma\}) = -\sum_{i,j \in E} \delta(\sigma_i, \sigma_j) + \gamma p \sum_{s}^{q} \frac{n_s(n_s - 1)}{2}.$$
 (8)

Here, the first sum runs over all edges and only internal edges contribute. Equivalently, we can write Eq. (8) in terms of external edges

$$\mathcal{H}(\{\sigma\}) = \sum_{i,j\in E} \left[1 - \delta(\sigma_i, \sigma_j)\right] - \gamma p \sum_{r < s}^q n_r n_s, \tag{9}$$

where only edges between different groups contribute to the first sum. We see that both (8) and (9) compare the actual value of internal or external edges with its respective expectation value under the assumption of equally probable links and given community sizes.

A second choice for  $p_{ij}$  may take into account that the network does exhibit a particular degree distribution. Since links are in principle more probable between nodes of high degree, links between these nodes get a lower weight. We may write

$$p_{ij} = \frac{k_i k_j}{2M},\tag{10}$$

which takes this fact and the degree distribution into account. Note that it is possible to also include degree-degree correlations or any other form of prior knowledge about  $p_{ij}$  at this point. With these expressions we have

$$[m_{ss}]_{p_{ij}} = \frac{1}{2M} \frac{K_s^2}{2}$$
 and  $[m_{rs}]_{p_{ij}} = \frac{1}{2M} K_r K_s.$  (11)

Here,  $K_s$  is the sum of degrees of nodes in spin state *s* and plays the role of the occupation numbers in Eq. (8). Using these expressions, we can also write the Hamiltonian (2) in a form similar to Eq. (8),

$$\mathcal{H}(\{\sigma\}) = -\sum_{i,j \in E} \delta(\sigma_i, \sigma_j) + \frac{\gamma}{2M} \sum_{s}^{q} \frac{K_s^2}{2}.$$
 (12)

Again, we give an equivalent formulation in terms of external rather than internal edges, similar to Eq. (9),

$$\mathcal{H}(\{\sigma\}) = \sum_{i,j \in E} \left[1 - \delta(\sigma_i, \sigma_j)\right] - \frac{\gamma}{2M} \sum_{r < s}^q K_r K_s.$$
(13)

For  $\gamma = 1$  and the model  $p_{ij} = k_i k_j / 2M$ , we can derive

$$2c_{ss} + \sum_{r,r \neq s} a_{sr} = 0.$$
 (14)

Furthermore, the cohesion is negative  $(c_{ss} < 0)$  if  $n_s$  consists of only one single node. We see that there must always exist a group of nodes  $n_r$  to which this node has positive adhesion. Groups of only one node do not exist. We stress that relation (14) and the conclusions just drawn do not hold for  $\gamma \neq 1$  or  $p_{ij}=p$ .

Even though we are dealing with an infinite range spin glass with couplings between all pairs of nodes, one only needs to consider the ferromagnetic interactions along the links and the occupation numbers or the sum of node degrees of the individual spin states. This makes it easy to implement an efficient minimization routine for this Hamiltonian. It should be noted that both the formulations (8), (9), (12), and (13) are equivalent in the case of a network with fixed connectivity.

## III. EQUIVALENCE WITH NEWMAN-GIRVAN MODULARITY

Comparing the performance in retrieving a known community structure from computer generated test networks may be used as a benchmark for different community detection algorithms. Alternatively, many authors have given values of the quality function Q defined by Newman and Girvan as "modularity" [17] as a global, comparative, objective measure of how good a community structure found by an algorithm is. Alternative formulations focusing on the local aspects of community structure also exist, such as that of "local modularity" introduced by Muff *et al.* [18]. Newman and Girvans's modularity measure can be written as [17]

$$Q = \sum_{s} e_{ss} - a_s^2, \quad \text{with } a_s = \sum_{r} e_{rs}. \tag{15}$$

Here,  $e_{rs}$  is the fraction of links that fall between nodes in group *r* and *s*, i.e., the probability that a randomly drawn link connects a node in group *r* to one in group *s*. The probability that a link has one end in group *s* is expressed by  $a_s$ . From this, we expect a fraction of  $a_s^2$  links to connect nodes in group *s* among themselves. Newman's modularity measure hence compares the actual link density in a community with an expectation value. One can write this modularity in a slightly different way following [19]

$$Q = \frac{1}{2M} \sum_{i \neq j} \left( A_{ij} - \frac{k_i k_j}{2M} \right) \delta(\sigma_i, \sigma_j).$$
(16)

This already resembles Eq. (2) when  $p_{ij}$  takes the form  $k_i k_j / 2M$ . It is now clear that we can write

$$Q = -\frac{1}{M}\mathcal{H}(\{\sigma\}) \tag{17}$$

with the Hamiltonian (2) and  $\gamma=1$ . Therefore, maximum modularity is reached when the Hamiltonian (2) with  $p_{ij}$  $=k_ik_j/2M$  or equivalently, (12) or (13) with  $\gamma=1$ , are minimal. To maximize the modularity of a community structure is hence equivalent to finding the spin configuration that minimizes these Hamiltonians. This form of writing the modularity Q is much simpler than the one given by Guimera *et al.* [20], which also involves three- and four-spin interactions. We see below that by using this form, we can give efficient update rules that allow direct optimization of the modularity even on very large networks.

#### IV. PROPERTIES OF THE HAMILTONIAN AND ITS GROUND STATE

Having mapped the problem of community finding onto finding the ground state configuration of a spin glass, we can investigate the properties of this minimum energy spin configuration. These properties will provide us with a definition of what a community is in the framework of maximizing a quality function. These properties will apply to any local minimum of the Hamiltonian as well, such that we can interpret these local minima as alternative community structures. Inspection of the total energy landscape and comparison of global and local minima and the respective community structure will then provide insight into the clustering tendency of the network. Obviously, the more local minima with little overlap but energies comparable to the global minimum there are, the more spin-glass-like the energy landscape is and the less the network shows a truly modular structure.

Since the Hamiltonians are all additive with respect to the different communities, i.e., the numbers of edges and the corresponding expectation values are extensive, they can be seen as independent entities, and we can treat a single community independently from the rest of the network. The configuration space over which the Hamiltonian is minimized is a discrete space. Once we have defined a move set that is ergodic in this discrete space, a (local) minimum of the Hamiltonian (with respect to this move set) is defined as a configuration for which none of the steps from the move set leads to a lower energy. It is sufficient to consider only one move: change a group of nodes  $n_1$  from spin state *s* to spin state *r*. The change in energy for this move in configuration space is

$$\Delta \mathcal{H} = a_{1,s\backslash 1} - a_{1r}.\tag{18}$$

Here  $a_{1,s\backslash1}$  is the adhesion of  $n_1$  with its complement in  $n_s$ and  $a_{1r}$  is the adhesion of  $n_1$  with  $n_r$ . If we move  $n_1$  to a previously unpopulated spin state, then  $\Delta \mathcal{H} = a_{1,s\backslash1}$ . This move corresponds to dividing group  $n_s$ . Furthermore, if  $n_1$  $= n_s$ , we have  $\Delta \mathcal{H} = -a_{sr}$ , which corresponds to joining groups  $n_s$  and  $n_r$ . For a spin configuration to be a local minimum of the Hamiltonian, there must not exist a move of this type that leads to a lower energy. It is clear that some moves may not change the energy and are hence called neutral moves. In case of equality  $a_{1,s\backslash1} = a_{1,r}$  and  $n_r$  being a community itself, we say that communities  $n_s$  and  $n_r$  have an overlap of the nodes in  $n_1$ .

For a community defined as a group of nodes with the same spin state in a spin configuration that makes the Hamiltonian minimal, we then have the following properties: (i) Every proper subset  $n_1$  of a community  $n_s$  has a maximum coefficient of adhesion with its complement in the community compared to the coefficient of adhesion with any other community  $(a_{1,s\setminus 1}=\max)$ . (ii) The coefficient of cohesion is non-negative for all communities  $(c_{ss} \ge 0)$ . (iii) The coefficient of adhesion between any two communities is nonpositive  $(a_{rs} \le 0)$ .

The first property is proven by contradiction from the fact that we are dealing with a spin configuration that makes the Hamiltonian minimal. We also see immediately that every proper subset  $n_1$  of a community  $n_s$  must have a nonnegative adhesion with its complement  $n_{s\setminus 1}$  in the community. In particular, this is true for every single node l in  $n_s$   $(a_{l,s\setminus l} \ge 0)$ . Then we can write  $\sum_{l \in n_s} a_{l,s\setminus l} \ge 0$ . Since

 $\sum_{l \in n_s} m_{l,sVl} = 2m_{ss}$  and  $\sum_{l \in n_s} [m_{l,sV}]_{p_{ij}} = 2[m_{ss}]_{p_{ij}}$ , this implies  $c_{ss} \ge 0$  for all communities *s* and proves the second property. The third property is proven by contradiction again. Again, we stress that for  $\gamma = 1$  and  $p_{ij} = k_i k_j / 2M$ , no community is formed of a single node due to condition (14). The last two properties can be summarized in the following inequality, which provides an intuition about the significance of the parameter  $\gamma$ :

$$c_{ss} \ge 0 \ge a_{rs} \quad \forall r, s. \tag{19}$$

Assuming a constant link probability, we can rewrite this inequality in order to relate the inner link density of a community and the outer link density between communities with an average link density,

$$\frac{2m_{ss}}{n_s(n_s-1)} \ge \gamma p \ge \frac{m_{rs}}{n_r n_s} \quad \forall r, s.$$
<sup>(20)</sup>

We see that  $\gamma p$  can be interpreted as a threshold between inner and outer link density under the assumption of a constant link probability. The above definition of what a community is adapts itself to any network, since the specific network model is encoded in the definition of cohesion and adhesion. This makes it possible to compare community structures of networks with different topology.

# V. SIMPLE DIVISIVE AND AGGLOMERATIVE APPROACHES TO MODULARITY MAXIMIZATION

Hierarchical clustering techniques can be dichotomized into divisive and agglomerative approaches [2]. We will show how a simple recursive divisive approach and an agglomerative approach may be implemented and where they fail.

In the present framework, a hierarchical divisive algorithm would mean to construct the ground state of the q state Potts model by recursive partitioning the network into two parts according to the ground state of a two-state Potts or Ising system. This procedure would be computationally simpler and result directly in a hierarchy of clusters due to repetition of the procedure on the parts until the total energy cannot be lowered anymore. Such a procedure would be justified, if the ground state of the q state Potts Hamiltonian and the repeated application of the Ising system cut the network along the same edges. We will derive a condition under which this can be ensured.

In order for this recursive approach to work, we must ensure that the ground state of the two-state Hamiltonian never cuts though a community as defined by the q state Hamiltonian. Assume a network made of three communities  $n_1$ ,  $n_2$ , and  $n_3$ , as defined by the ground state of the q state Hamiltonian. For the bipartitioning, we now have two possible scenarios. Without loss of generality, the cut is made either between  $n_2$  and  $n_1+n_3$  or between  $n_1$ ,  $n_2$ , and  $n_3=n_a$  $+n_b$ , parting the network into  $n_1+n_a$  and  $n_2+n_b$ . Since the former situation should be energetically lower for the algorithm to work, we arrive at the condition that

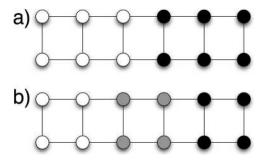


FIG. 1. Illustration of the problem of recursive bipartitioning. The ground state of the Hamiltonian with only two possible spin states, as shown in (a), would cut through one of the communities that are found when allowing three spin states, as shown in (b).

$$m_{ab} - [m_{ab}]_{p_{ij}} + m_{1b} - [m_{1b}]_{p_{ij}} > m_{2b} - [m_{2b}]_{p_{ij}}, \quad (21)$$

which must be valid for all subgroups  $n_a$  and  $n_b$  of community  $n_3$ . Since  $n_3$  is a community, we further know that  $m_{ab} - [m_{ab}]_{p_{ij}} > m_{1b} - [m_{1b}]_{p_{ij}}$  and  $m_{ab} - [m_{ab}]_{p_{ij}} > m_{2b} - [m_{2b}]_{p_{ij}}$ . Though  $m_{ab} - [m_{ab}]_{p_{ij}} > 0$ , since  $n_3$  is a community,  $m_{1b} - [m_{1b}]_{p_{ij}} < 0$  and  $m_{2b} - [m_{2b}]_{p_{ij}} < 0$  for the same reason and hence condition (21) is not generally satisfied. Figure 1 illustrates a counterexample, assuming  $p_{ij} = p$ , the link probability in the network. Figure 1(a) shows the ground state of the system when using only two spin states, and 1(b) shows the ground state of the system without constraints on the number of spin states, resulting in a configuration of three communities. We see that the bipartitioning approach would have cut through one of the communities in the network. Recursive bipartitionings cannot generally lead to an optimal assignment of spins that maximizes the modularity.

In [21] Newman has introduced a fast, greedy strategy for modularity maximization. It effectively corresponds to a simple nearest neighbor agglomerative clustering of the network where the adhesion coefficient  $a_{rs}$  is used as a similarity measure. Newman's algorithm initially assign different spin states to every node and then proceeds by grouping those nodes together that have the highest coefficient of adhesion. As Fig. 2 shows, this approach fails if the links between two communities connect nodes of low degree. The network consists of 14 nodes and 37 links. Is is clearly seen that in the ground state, the network consists of two commu-

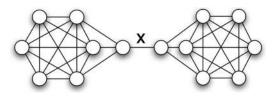


FIG. 2. Example network for which an agglomerative approach of grouping together nodes of maximal adhesion will fail. Starting from an assignment of different spin states to every node, the largest adhesion is found for the nodes connected by edge x and the nodes connected by x are grouped together first by the agglomerative procedure. However, it is clearly seen that x should lie between different groups.

nities and edge x lies between them. However, when initially assigning different spin states to all nodes, the adhesion between the nodes connected by x is largest: a=1-16/2M, since the product of degrees at this edge is lowest. Therefore, the agglomerative procedure described is misled into grouping together the nodes connected by x already in the very first step. Furthermore, it is clear that in a network where all nodes have the same degree initially, all edges connect nodes of the same coefficient of adhesion. In this case, it cannot be decided which nodes to group together in the first step of the algorithm at all. It was shown by Newman that the approach does deliver good results in benchmarks using computergenerated test networks. The success of this approach depends, of course, on whether or not the misleading situations have a strong effect on the final outcome of the clustering. In the example shown, after grouping together the nodes at the end points of x, the algorithm will then proceed to further adding nodes from only one of the two communities linked by x. Hence, the initial mistake persists but does not completely destroy the result of the clustering.

# VI. COMPARISON WITH OTHER DEFINITIONS OF COMMUNITIES

We have defined the term community as a set of nodes having properties (i)-(iii). Compared with the many definitions of community in the sociological literature [22], this definition is most similar to that of an "LS set." An LS set is a set of nodes S in a network such that each of its proper subsets has more links to its complement in S than to the rest of the network [23]. Previously, Radicchi et al. [24] had given a definition of community "in a strong sense" as a set of nodes V with the condition  $k_i^{in} > k_i^{out}$ ,  $\forall i \in V$ , i.e., every node in the group has more links to other members of the group than to the rest of the network. In the same manner, they define a community in a "weak sense" as a set of nodes V for which  $\sum_{i \in V} k_i^{in} > \sum_{i \in V} k_i^{out}$ , i.e., the total number of internal links is larger than half the number of the external links, since the sum of  $k_i^{in}$  is twice the number of internal edges. The similarity with properties (i) and (ii) of our definition is evident, but instead of comparing absolute numbers, our definition compares absolute numbers to expectation values for these quantities in form of the coefficients of cohesion and adhesion. One of the consequences of Radicchi et al.'s definitions is that every union of two communities is also a community. This leads to the strange situation that a community in the strong or weak sense can also be an ensemble of disjoint groups of nodes. This paradox may only be resolved if one assumes a priori that there exists a hierarchy of communities. The following considerations and examples show that hierarchies in community structures are possible but cannot be taken for granted. The representation of community structures by dendograms, therefore, cannot always capture the true community structure. Another definition of communities is given by Palla et al. [26]. There, a community is interpreted as a set of nodes that can be reached through a clique percolation process. This definition is very strict and focuses more on local structural properties of the graph, whereas the other definitions, including ours,

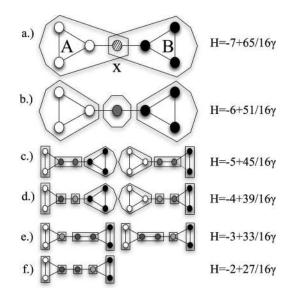


FIG. 3. For different values of  $\gamma$ , different spin configurations minimize the energy to form ground states. For  $\gamma < 16/63$ , the ground state is ferromagnetic. For  $16/63 < \gamma < 8/7$ , the twofold degenerate configuration (a) is the ground state, with node *x* belonging either to community *A* or *B*. For  $8/7 < \gamma < 8/3$ , configuration (b) shows the nondegenerate ground state. For  $\gamma = 8/3$ , configurations (b)–(f) all form ground states, but only (f) is ground state for 8/3 $< \gamma < 4$ .

have a link-density-based interpretation which also makes them more robust in the case of "noisy" data sets.

# VII. OVERLAP AND STABILITY OF COMMUNITY ASSIGNMENTS

One cannot generally assume that a community structure of a network is uniquely defined. There may exist several but very different partitions that all have a comparably high value of modularity. Palla *et al.* [25] have introduced an algorithm to detect overlapping communities by clique percolation, and Gfeller *et al.* have introduced the notion of nodes lying "between clusters" [26]. In the framework of this article, the overlap of communities is linked to the degeneracy of the minima of the Hamiltonian. This degeneracy can arise in several ways and we have to differentiate between two different types of overlap: overlap of community structure and overlap of communities.

We have already seen that it is undecidable whether a group of nodes  $n_t$  should be member of community  $n_s$  or  $n_r$ , if the coefficients of adhesion are equal for both of these communities. Formally, we find  $a_{t,s\setminus t}=a_{tr}$ . In this situation, we speak of overlapping communities  $n_s$  and  $n_r$  with overlap  $n_t$ , since the number of communities in the network is not affected by this type of degeneracy. Nodes that do not form part of overlapping cores of communities. An example of this can be found in Fig. 3(a), where communities A and B

overlap in node x. The ground state at  $\gamma=1$  is twofold degenerate, with node x belonging either to A or B.

On the other hand, it may be undecidable if two groups of nodes should be grouped together or apart, if the coefficient of adhesion between them is zero, i.e., there exist as many edges between them as expected from the model  $p_{ij}$ . Similarly, it may be undecidable, if a group of nodes should form its own community or be divided and the parts joined with different communities, if this can be done without increasing the energy. In these situations, the number of communities in the ground state is not well defined and we cannot speak of overlapping communities, since communities do not share nodes in the degenerate realizations. We will hence refer to such a situation as overlapping community structures. An example of this can be found in Fig. 3(d), where the three nodes in groups A and B form either one community as in 3(a) or two distinct communities of two and one node each. In general, however, both types of overlap may be present in a network.

Since the coefficients of adhesion and cohesion depend on the value of  $\gamma$  chosen, one can assess the stability of community structures under the change of this parameter. The network shown in Fig. 3 illustrates the change of the ground state configuration with  $\gamma$ .

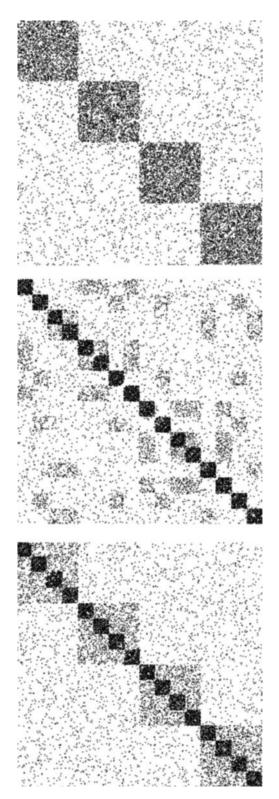
We have already stressed that properties (i)–(iii) are also valid for any local minimum of the energy landscape defined by the Hamiltonian and the graph. They only imply that one cannot jump over energy barriers and move into deeper minima using the suggested move set. It may therefore be interesting to study also the local minima and compare them to the ground state. Local minima may be sampled by running greedy optimization algorithms using random initial conditions. This allows for a probabilistic interpretation of the community structure induced by the minima of the Hamiltonian. For correlated energy landscapes, it is known that deeper local minima have larger basins of attraction in the configuration space. The Hamiltonian (2) induces such a correlated energy landscape on the graph, since the total energy is not drastically affected by single spin changes. We therefore expect that the deep local minima will be sampled with higher frequency and that pairs of nodes that are grouped together in deep minima will have larger entries in a coappearance matrix  $C_{ii}$  that keeps track of how frequently node *i* and *j* have been grouped together in a local minima for multiple runs of a minimization routine. A number of examples of co-apperance matrices sampling local energy minima at different values of  $\gamma$  have been given in [16].

Here, we instead investigate the possible hierarchies of the community structures directly from the adjacency matrix. The ordering of the rows and columns corresponding to nodes of the network is such that between any two nodes that are assigned the same spin state, there never lies a node of different spin. The internal order among the nodes of the same spin state is random. The choice of the ordering of the communities is arbitrary, but some orderings may be more intuitive than others. The link density in the adjacency matrix is directly transformed into gray levels. Since the inner link density of a community is higher than the external, we can distinguish communities as square blocks of darker gray. Different orderings may be combined into a consensus ordering. That is, starting from a superordering given, we reorder the nodes within each community according to a second given subordering, i.e., we only change the internal order of the nodes within communities of the superordering.

First, we give an example of a completely hierarchical network. By hierarchical we mean that all communities found at a value of  $\gamma_2 > \gamma_1$  are proper subcommunities of the communities found at  $\gamma_1$ . In our example, we have constructed a network made of four large communities of 128 nodes each. Each of these nodes have an average of 7.5 links to the 127 other members of their community and five links to the remaining 384 nodes in the network. Each of these four communities is composed of four subcommunities of 32 nodes each. Each node has an additional ten links to the 31 other nodes in its subcommunity. Figure 4 shows the adjacency matrix of this network in different orderings. At  $\gamma = 1$ , the ground state is composed of the four large communities as shown in the top part of Fig. 4. Increasing  $\gamma$  above a certain threshold makes assigning different spin states to the 16 subcommunities the ground state configuration. The middle part of Fig. 4 shows an ordering obtained with a value of  $\gamma = 2.2$ . We can see that some of the these subcommunities are more densely connected among each other. Imposing the latter ordering on top of the ordering obtained at  $\gamma = 1$  then allows the full community structure and hierarchy of the network to be displayed as shown in the bottom part of Fig. 4. Note that we have not used a recursive approach applying the community detection algorithm to separate subgroups. Instead, we have obtained two *independent* orderings which are only compatible with each other because the network has a hierarchical structure of dense communities composed of denser subcommunities.

In contrast to this situation, Fig. 5 shows an example of a network that is only partially hierarchical. The network consists of two large communities A and B containing 512 nodes, which have on average 12 internal links per node. Within A and B, a subgroup of 128 nodes exists, which we denote by a and b, respectively. Every node within this subgroup has six of its 12 intracommunity links with the 127 other members of this subgroup. The two subgroups a and bhave on average three links per node with each other. Additionally, every node has two links with randomly chosen nodes from the network. From Fig. 5 we see that the two large communities at  $\gamma = 0.5$ . Maximum modularity, however, is reached at  $\gamma=1$  when a and b are joined into a separate community. Only when using the consensus of the ordering obtained at  $\gamma=0.5$  and  $\gamma=1$  we can understand the full community structure with a and b being subgroups that are responsible for the majority of links between A and B. It is understood that this situation cannot be interpreted as a hierarchy, even though a and b are cohesive subgroups in A and B, respectively. We now turn to a real world example to see whether these structural properties can indeed be found outside of artificially constructed examples.

As a real world example, we study the co-authorship network [27] of the Los Alamos condensed matter preprint



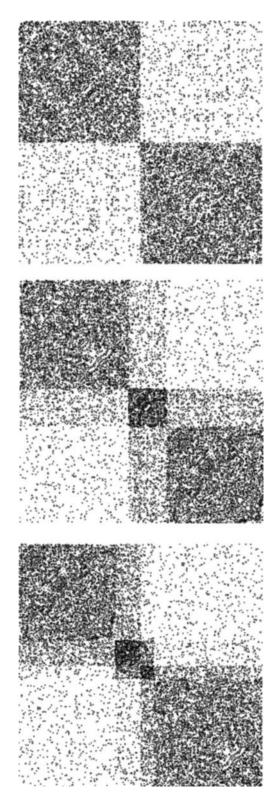


FIG. 4. Example of an adjacency matrix for a perfectly hierarchical network. The network consists of four communities, each of which is composed of four subcommunities. Using  $\gamma$ =1, we find the four main communities (top). With  $\gamma$ =2.2, we find the 16 subcommunities (middle). Link density variations in the off diagonal parts of the adjacency matrix already hint at a hierarchy. The consensus ordering (bottom) shows that each of the larger communities is indeed composed of four subcommunities each.

FIG. 5. Example of an adjacency matrix for an only partially hierarchical network with overlapping community structure. The network consists of two large communities *A* and *B*, each of which contains a subcommunity *a* and *b*, which are densely linked with each other. Using  $\gamma$ =0.5, we find the two large communities (top). With a larger  $\gamma$ =1, we find the two small subcommunities *a* and *b* grouped together (middle). The consensus ordering (bottom) shows that most of the links that join *A* and *B* in fact lie between *a* and *b*.

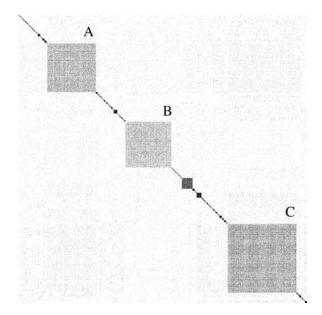


FIG. 6. Adjacency matrix of the coauthor network ordered according to the ground state with  $\gamma$ =0.5.

archive, considering articles published between April 1998 and February 2004. This network has also been analyzed by Palla *et al.* in [25]. Every article induces a complete subgraph between the authors in this network. Since articles with many authors induce very large cliques, every link induced by a single paper of *n* authors is only given a weight of 1/(n-1). After summing the weights for all papers, only links with a weight of 0.1 and greater were kept, transforming the network into a nonweighted one. The network consists of 30 561 nodes connected by 125 959 links. There are 668 connected components, the largest of which has 28 502 nodes and 123 604 links. We only work with the largest connected component. The average degree is  $\langle k \rangle = 8.7$ . We then minimize the Hamiltonian (2) using  $p_{ij}=k_ik_j/2M$  and q

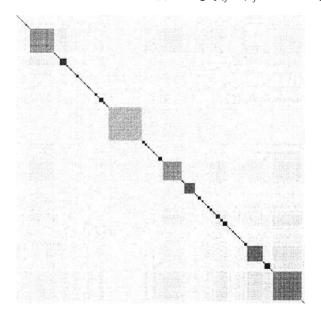


FIG. 7. Adjacency matrix of the coauthor network ordered according to the ground state with  $\gamma = 1$ .

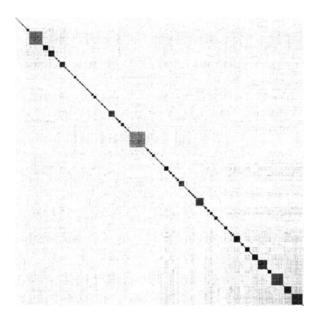


FIG. 8. Adjacency matrix of the co-author network ordered according to the ground state with  $\gamma=2$ .

= 500. Three different values of  $\gamma$  were used. For each of the values of  $\gamma$ , some of the 500 spin states remained unpopulated, which makes us confident that we provided enough spin states. Figure 6 shows the adjacency matrix of the co-authorship network with rows and columns ordered according to the ground state at  $\gamma$ =0.5. We can distinguish three major communities along the diagonal of the matrix and a large number of smaller communities. Off-diagonal entries in the matrix show where communities are connected with each other. Figure 7 shows the same adjacency matrix but ordered according to the ground state obtained at  $\gamma$ =1, while Fig. 8

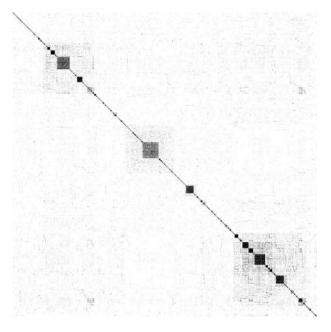


FIG. 9. Adjacency matrix of the co-author network ordered first according to the ground state with  $\gamma$ =0.5. Within the clusters, the nodes were then ordered again according to the ground state with  $\gamma$ =1 and within these clusters, the nodes were ordered according to the ground state with  $\gamma$ =2.

was obtained ordering the adjacendy matrix according to the ground state obtained at  $\gamma=2$ . We see how the increase of  $\gamma$ leads to to a higher number of smaller communities and a reduction in size of the major communities as expected. In Fig. 9 we show the adjacency matrix in a consensus ordering of the three single orderings. If the network was hierarchical with respect to  $\gamma$ , i.e., the communities found for larger values of  $\gamma$  are all complete subcommunities of those found at smaller  $\gamma$ , we should be able to distinguish this from the adjacency matrix in the same manner as in Fig. 4. From the consensus ordering, we can see that community A from the  $\gamma = 0.5$  ordering is composed of a number of smaller communities in a somewhat hierarchical manner, while community *B* seems to consist of a dense core and many adjacent nodes that are gradually removed as  $\gamma$  increases. Community C again is decomposed into several smaller subgroups by the consensus ordering that seems to show two levels of hierarchy. The interpretation of the community structure and its hierarchy in terms of research fields is beyond the scope of this article and shall not be attempted here. Rather, we intend to show that both hierarchical and overlapping community structure exists in the link patterns of real world networks and how it can be uncovered.

### VIII. MINIMIZING THE HAMILTONIAN

After having studied some properties of the ground state, we now turn to the problem of actually finding it. Though any optimization scheme that can deal with combinatorial optimization problems may be implemented [28,29], we show the use of simulated annealing [30] for this Potts model because it yields high quality results, is very general in its application and is very simple to program. The single spin heat bath update rule at temperature  $T=1/\beta$  is as follows:

$$p(\sigma_l = \alpha) = \frac{\exp[-\beta \mathcal{H}(\{\sigma_{i\neq l}, \sigma_l = \alpha\})]}{\sum_{s=1}^{q} \exp[-\beta \mathcal{H}(\{\sigma_{i\neq l}, \sigma_l = s\})]}.$$
 (22)

That is, the probability of spin l being in state  $\alpha$  is proportional to the exponential of the energy of the entire system with all other spins  $i \neq l$  fixed and spin l in state  $\alpha$ . Since this is costly to evaluate, we pretend that we know the energy of the system with spin l in some arbitrarily chosen spin state  $\phi$ , which we denote by  $\mathcal{H}_{\phi}$ . Then we can calculate the energy of the system with l in state  $\alpha$  as  $\mathcal{H}_{\phi} + \Delta \mathcal{H}(\sigma_l = \phi \rightarrow \alpha)$ . The energy  $\mathcal{H}_{\phi}$  then factors out in (22) and we are left with

$$p(\sigma_l = \alpha) = \frac{\exp\{-\beta \Delta \mathcal{H}(\sigma_l = \phi \to \alpha)\}}{\sum_{s=1}^{q} \exp\{-\beta \Delta \mathcal{H}(\sigma_l = \phi \to s)\}}.$$
 (23)

The change in energy  $\Delta \mathcal{H}(\sigma_l = \phi \rightarrow \alpha, \phi \neq \alpha)$  is easily calculated for both models of  $p_{ij}$ . For the simpler of the two with  $p_{ij} = p$ , we find

$$\Delta \mathcal{H}(\sigma_l = \phi \to \alpha, \phi \neq \alpha)$$
  
=  $\sum_{j \neq l} (A_{lj} - \gamma p) \,\delta(\phi, \sigma_j) - \sum_{j \neq l} (A_{lj} - \gamma p) \,\delta(\alpha, \sigma_j)$   
(24)

$$= \sum_{j \neq l} A_{lj} \delta(\phi, \sigma_j) - \gamma p(n_{\phi} - 1) - \sum_{j \neq l} A_{lj} \delta(\alpha, \sigma_j) + \gamma p n_{\alpha}$$
(25)

$$=a_{l\phi}-a_{l\alpha}.$$

Here,  $n_{\phi}$  and  $n_{\alpha}$  are the number of nodes in spin state  $\phi$  and  $\alpha$ , respectively, i.e., the size of groups  $\phi$  and  $\alpha$ . For the model with  $p_{ij}=k_ik_j/2M$  we find the following update rule

$$\Delta \mathcal{H}(\sigma_l = \phi \to \alpha, \phi \neq \alpha)$$

$$= \sum_{j \neq l} \left( A_{lj} - \gamma \frac{k_l k_j}{2M} \right) \delta(\phi, \sigma_j)$$

$$- \sum_{j \neq l} \left( A_{lj} - \gamma \frac{k_l k_j}{2M} \right) \delta(\alpha, \sigma_j)$$
(27)

$$= \sum_{j \neq l} A_{lj} \delta(\phi, \sigma_j) - \gamma \frac{k_l}{2M} (K_{\phi} - k_l)$$
$$- \sum_{j \neq l} A_{lj} \delta(\alpha, \sigma_j) + \gamma \frac{k_l}{2M} K_{\alpha}$$
(28)

$$=a_{l\phi} - a_{l\alpha}.$$
 (29)

Here, again,  $K_{\phi}$  and  $K_{\alpha}$  denote the sum of degrees of nodes in states  $\phi$  and  $\alpha$ , respectively. In both cases, comparing the adhesion of spin  $\sigma_l$  with its present community  $n_{\phi}$  and all other communities  $n_{\alpha}$ , the spin state for which the adhesion is largest is assigned the largest probability. Only local information about the states of the neighbors of a node and some global bookkeeping is necessary. This makes the implementation of a simulated annealing or any other optimization algorithm especially simple and efficient, even though we are dealing with an infinite range spin glass which has nonzero couplings between all pairs of nodes.

## IX. FINDING THE COMMUNITY AROUND A GIVEN NODE

Often it is desirable not to find all communities in a network but to find only the community to which a particular node belongs. This may be especially useful if the network is very large and detecting all communities may be time consuming [31]. In the framework presented in this article, we can do this using a fast, greedy algorithm. Starting from the node j we are interested in, we successively add nodes with positive adhesion to the group, as long as the adhesion of the community we are forming and the rest of the network decreases. Adding a node i from the rest of the network r to the community s around the start node, the adhesion between sand r changes by

$$\Delta a_{sr}(i \to s) = a_{ir} - a_{is}. \tag{30}$$

For  $p_{ij}=p$ , this can be written as

$$\Delta a_{sr}(i \to s) = k_{ir} - k_{is} - \gamma p(n_r - 1 - n_s), \qquad (31)$$

where  $n_r = N - n_s$  is the number of nodes in the rest of the network, and  $n_s$  is the number of nodes in the community. For  $p_{ij} = k_i k_j/2M$ , the change in adhesion reads

$$\Delta a_{sr}(i \to s) = k_{ir} - k_{is} - \frac{\gamma}{2M} k_i (K_r - k_i - K_s).$$
(32)

Here  $K_r$  and  $K_s$  are the sums of degrees of the rest of the network and the community under study, respectively, and  $k_i$ is the degree of node *i* to be moved from *r* to *s*, which has  $k_{is}$ links connecting it with s and  $k_{ir}$  links connecting it with the rest of the network. It is understood that only when the adhesion of *i* with *s* is larger than with *r*, the total adhesion of s with r decreases. Equivalent expressions can be found for removing a node *i* from the community *s* and rejoining it with r. For  $\gamma = 1$  and  $p_{ij} = k_i k_j / 2M$ , we have  $a_{is} + a_{ir} + 2c_{ii} = 0$ , and  $c_{ii} < 0$  by definition and close to zero for all practical cases. Then  $a_{is}$  and  $a_{ir}$  are either both positive and very small or have opposite sign. Choosing the node that gives the smallest  $\Delta a_{rs}$  will then result in adding a node with positive coefficient of adhesion to s. It is easy to see that this ensures a positive coefficient of cohesion in the set of nodes around j.

In order to benchmark the performance of this approach, we applied it again to computer generated test networks as done for the algorithm on the entire network in [16]. We used networks of 128 nodes, which are grouped into four equal sized communities of size 32. Each node has an average degree of  $\langle k \rangle = 16$ . The average number of links to members of the same community  $\langle k_{in} \rangle$  and to members of different communities  $\langle k_{out} \rangle$  is then varied, but always ensuring  $\langle k_{in} \rangle$  $+\langle k_{out}\rangle = \langle k \rangle$ . Hence, decreasing  $k_{in}$  renders the problem of community detection more difficult. Starting from a particular node, we are interested in the performance of the algorithm in discovering the community around it. We measure the percentage of nodes that are correctly identified as belonging to the community around the start node as sensitivity and the percentage of nodes that are correctly identified as not belonging to the community as specificity.

Figure 10 shows the results obtained for different values of  $\langle k_{in} \rangle$  at  $\gamma = 1$  and using  $p_{ij} = k_i k_j / 2M$  as a model of the connection probability. We note that this approach performs rather well for a large range of  $\langle k_{in} \rangle$  with good sensitivity and specificity. In contrast to the benchmarks for running the simulated annealing on the entire network as shown in [16], we obtain a sensitivity that is generally larger than specificity. This shows that running the simulated annealing on the entire network tends to mistakenly group things apart that do not belong apart by design, while constructing the community around a given node tends to group things together that do not belong together by design. This behavior is understandable, since working on the entire network amounts to

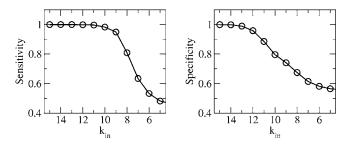


FIG. 10. Benchmark of the algorithm for discovering the community around a given node in networks with known community structure. We used networks of 128 nodes and four communities. The average degree of the nodes was fixed to 16, while the average number of intracommunity links  $\langle k_{in} \rangle$  was varied. Sensitivity measures the fraction of nodes correctly assigned to the community around the start node, while specificity measures the fraction of nodes correctly kept out of the community around the start node.

effectively implementing a divisive method, while starting from a single node means implementing an agglomerative method.

#### X. EXPECTATION VALUES FOR THE MODULARITY

In order to assess the statistical significance of the modularities found with any algorithm, it is necessary to compare them with expectation values for random networks. This is of course always possible by rewiring the network randomly [32], keeping the degree distribution invariant and then running a community detection algorithm again, comparing the result to the original network. This method, however, can only give an answer to what a particular community detection algorithm may find in a random network and hence depends on the very method of community detection used. A much better method is to compare the results of a community detection algorithm with a theoretical result, obtained independently of any algorithm. We have already seen that the problem of community detection can be mapped onto finding the ground state of an infinite range spin glass. In the limit of large N, the local field distribution of infinite range spin glasses is Gaussian and can hence be characterized by only the first two moments of the coupling distribution, the mean and the variance. The couplings used in the study of modularity are  $J_{ij} = A_{ij} - \gamma p_{ij}$  which have a mean independent of the particular form of  $p_{ii}$ 

$$J_0 = (1 - \gamma)p \tag{33}$$

which is zero in the case of the "natural partition" at  $\gamma=1$ . The variance amounts to

$$J^{2} = p - (2\gamma - \gamma^{2})\langle p^{2} \rangle.$$
(34)

Since the mean of the coupling distribution couples to the magnetization of the ground state, all coupling distributions with zero mean will have zero magnetization in the ground state. Hence, for a random graph we expect maximum modularity for an equipartition. A number of well known results exist in the literature for equipartitions. Fu and Anderson [33] have given results for bipartitionings and Kanter and

TABLE I. Values of U(q)/q for various values of q obtained from [34], which can be used to approximate the expected modularity with Eq. (35).

q	2	3	4	5	6	7	8	9
U(q)/q	0.384	0.464	0.484	0.485	0.479	0.471	0.461	0.452

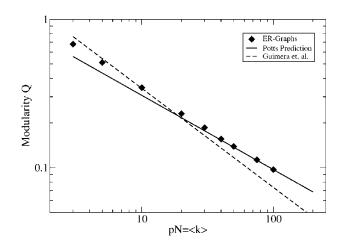
Sompolinsky for q partitionings [34]. With these, we can write immediately for the modularity at  $\gamma = 1$ 

$$Q = -\frac{1}{M}\mathcal{H}_{GS} = \frac{N^{3/2}}{M}J\frac{U(q)}{q},$$
(35)

where U(q) is the ground state energy of a q state Potts model with Gausssian couplings of zero mean and variance  $J^2$ . For large q, we can approximate  $U(q) = \sqrt{q \ln q}$ . In Table I we give some small values of q obtained by using the exact formula for calculating U(q) from [34]. We see that maximum modularity is obtained at q=5, though the value of U(q)/q for q=4 is not much different from it. This qualitative behavior, that dense random graphs tend to cluster into only a few large communities, is confirmed by our numerical experiments. By rewriting  $M=pN^2/2$  and under the assumption of  $p_{ij}=p$  as in the case of Erdős Rényi (ER) random graphs [35], we can further simplify Eq. (35) and write for the maximum value of the modularity of a ER random graph with connection probability p and N nodes

$$Q = 0.97 \sqrt{\frac{1-p}{pN}} \tag{36}$$

where we have already made use of the fact that q=5 makes the modularity maximal. Figure 11 shows the comparison of Eq. (36) and experiments where we have numerically maximized the modularity using a simulated annealing approach as described in an earlier section. We see that the prediction fits the data well for dense graphs and that modularity decays as a function of  $(pN)^{-1/2}$  instead of  $(2/pN)^{2/3}$  as proposed in [20].



While the value of Q for random graphs from the Potts spin glass is rather close to the actual situation for sparse random graphs, the number of communities at which maximum modularity is achieved is not. In [20], it had already been shown that the number of communities for which the modularity reaches a maximum is  $\sqrt{N}$  for treelike networks with  $\langle k \rangle = 2$ . Unfortunately, no plot was given for the number of communities found in denser networks. Our numerical experiments on large Erdős Rényi random graphs also show that the number of communities found in sparse networks tends to increase as  $\langle k \rangle$  decreases.

Even though we have seen that in general, recursive bipartitioning will not lead to an optimal community assignment, we shall still use this approach for random graphs. Maximum modularity for random graphs is achieved for equipartitions. Partitioning the network recursively until no further improvement of Q is possible allows us to find the number of communities in a random graph. The number of cut edges  $\mathcal{C} = \mathcal{C}(N, M)$  in any partition will be a function of the number of nodes in the remaining part and the number of connections within this remaining part and their distribution. We note that the M connections will be distributed into internal and external links per node  $k_{in}+k_{out}=k$ . This allows us to write  $C = N \langle k_{out} \rangle / 2$  for a bipartition. After each partition, the number of internal connections a node has decreases due to the cut. We use these results in order to approximate the number of cut edges after b recursive bipartitions, which leads to  $2^b$  parts

$$C = \sum_{t=1}^{b} 2^{t-1} \frac{N}{2^t} \langle k_{out,t} \rangle = \sum_{t=1}^{b} \frac{N}{2} \langle k_{out,t} \rangle$$
(37)

where  $\langle k_{out,t} \rangle$  is the average number of external edges a node gains after cut t. Since for an Ising model the ground state energy is  $-E_{GS}=M-2C$ , we find

$$\langle k_{in} \rangle = \frac{\langle k \rangle}{2} - E_{GS}(\langle k \rangle) = \langle k \rangle - \langle k_{out} \rangle.$$
 (38)

This shows that for any bipartition, we can, on average, always satisfy more than half of the links of every node on average. This also means that any bipartition will satisfy the definition of community given by Radicchi [24], at least on average, which further means that every random graph has a community structure (at least on average), assuming Radicchi's definition of community in a strong sense ( $k_{in} > k_{out}$ ) for every node of the random graph. The definition of community in a weak sense  $\sum_i k_i^{in} > \sum_i k_i^{out}$  can always be fulfilled in a random graph.

From (38) we can then calculate the total number of edges cut after *t* recursions according to (37) using results of Fu and Anderson [33] again who find for a bipartition

$$C = \frac{M}{2} \left[ 1 - c \sqrt{\frac{1-p}{pN}} \right],\tag{39}$$

FIG. 11. Modularity of Erdős Rényi random graphs with average connectivity  $pN = \langle k \rangle$  compared with the estimation from Eq. (36). For the experiment, random graphs with N = 10000 were used.

with a constant of  $c=1.5266\pm0.0002$ . We can write

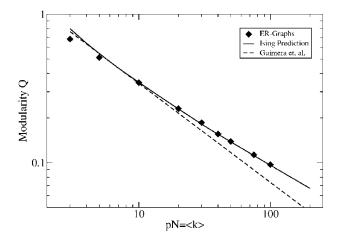


FIG. 12. Modularity of Erdős Rényi random graphs with average connectivity  $pN = \langle k \rangle$  compared with the estimation from Eq. (41). For the experiment, random graphs with N = 10000 were used.

$$\langle k_{in} \rangle = \frac{pN + c\sqrt{pN(1-p)}}{2} = pN - \langle k_{out} \rangle \tag{40}$$

from which we can calculate (37), substituting pN with the appropriate  $\langle k_{in} \rangle$  in every step of the recursion. The modularity can then be written

$$Q = \frac{2^{b} - 1}{2^{b}} - \frac{1}{\langle k \rangle} \sum_{t=1}^{b} \langle k_{out,t} \rangle.$$
(41)

Now we only need to find the number of recursions *b* that maximizes *Q*. Since the optimal number of recursions will depend on *pN*, we also find an estimation of the number of communities in the network. Figure 12 shows a comparison between the theoretical prediction of the maximum modularity that can be obtained from Eq. (41). The improvement of (41) over (36) must be due to the possibility of having larger numbers of communities, since (39) also assumes a Gaussian distribution of local fields, which is a rather poor approximation for the sparse graphs under study. Again, we find that the modularity behaves asymptotically like  $\langle k \rangle^{-1/2}$ , as already predicted from the Potts spin glass and contrary to the estimation in [20].

Figure 13 shows the comparison of the number of communities estimated from (41) and the numerical experiments on random graphs. The good agreement between experiment and prediction is interesting, given the fact that (41) allows only powers of two as the number of communities. For dense graphs, the Potts limit of only a few communities is recovered. We see that sparse random graphs cluster into a large number of communities, while dense random graphs cluster into only a handful of large communities. Most importantly, sparse random graphs exhibit very large values of modularity. These large values are only due to their sparseness and not to small size. We also stress that statistically significant modularity must exceed the expectation values of modularity obtained from a suitable null model of the graph. If this null model is an Erdős Rényi random graph, then there is very little improvement possible over the values of modularity

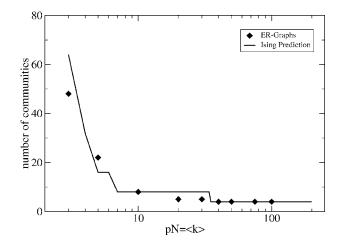


FIG. 13. Number of communities found in Erdős Rényi random graphs with average connectivity  $pN = \langle k \rangle$  compared with the estimation from Eq. (41). For the experiment, random graphs with  $N = 10\,000$  were used.

obtained for the null model for sparse graphs.

#### **XI. CONCLUSION**

In this paper we have tried to elucidate some of the general properties of the problem of community detection in complex networks. We have shown that it can be mapped onto finding the ground state of an infinite range Potts spin glass from a very simple and general one parameter ansatz, which is also valid for weighted networks and directed networks. We could show that our *ansatz* leads to known modularity measures in a natural way. We have introduced the concept of cohesion and adhesion into the terminology of networks as a measure of the degree to which groups of nodes belong together or apart in a community structure. From the properties of the ground state as the minimal energy or maximally modular configuration, we could deduce a number of properties that define a community. By studying the ground state structure and its changes under parameter variation, we could also show how hierarchical and overlapping community structures manifest themselves. Comparisons of our definition with other definitions of communities were given. We have provided efficient update rules for single spin heat bath simulated annealing algorithms that allow optimization of the spin configuration of an infinite range system by using solely sparse local information and some global bookkeeping. We have extended the algorithm of finding the entire community structure of the whole network to finding only the community around a given node and we have given benchmarks for the performance of this extension. Finally, we have summarized known results from the theory of infinite range spin glasses in order to shed some light on the problem of community detection in Erdős Rényi random graphs. We have seen that sparse ER random graphs may show very large modularities and that the expected modularity of an ER random graph decays as  $\sqrt{1/\langle k \rangle}$ , independent of the size of the graph. Further, we have seen that sparse ER random graphs tend to cluster into many small communities, while for dense random graphs, maximum modularity is achieved for a very small number of communities only, which is independent of the average degree of the network. We stress the importance of comparing the values of modularity found in real world networks with expectation values of appropriate null models in order to assess their statistical significance. Only graphs which lead to modularities larger than the expectation value should be called modular. In this respect, it is understood that Erdős Rényi

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random graphs contain communities, but this alone does not make these graphs modular.

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