

# Super-Wideband Fine Spectrum Quantization for Low-rate High-Quality MDCT Coding Mode of The 3GPP EVS Codec

The Panasonic logo, featuring the word "Panasonic" in a bold, blue, sans-serif font with a registered trademark symbol.The Nokia logo, featuring the word "NOKIA" in a bold, blue, sans-serif font.The Samsung Electronics logo, featuring the word "SAMSUNG" in white, bold, sans-serif font inside a dark blue oval, with the word "ELECTRONICS" in a smaller, blue, sans-serif font below it.

Presented by

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# Topics of this Presentation

- ❖ Background
- ❖ EVS Encoder Overview
- ❖ LR-MDCT Coder
  - ❑ Envelope Coding
  - ❑ Spectrum Coding
    - Bit allocation
    - Gap Filling
- ❖ Evaluation Results
- ❖ Summary

# Background

## Challenge:

- ❖ Encoding SWB band signal at low delay & low bit-rate

- Mixed contents and music sampled at 32kHz

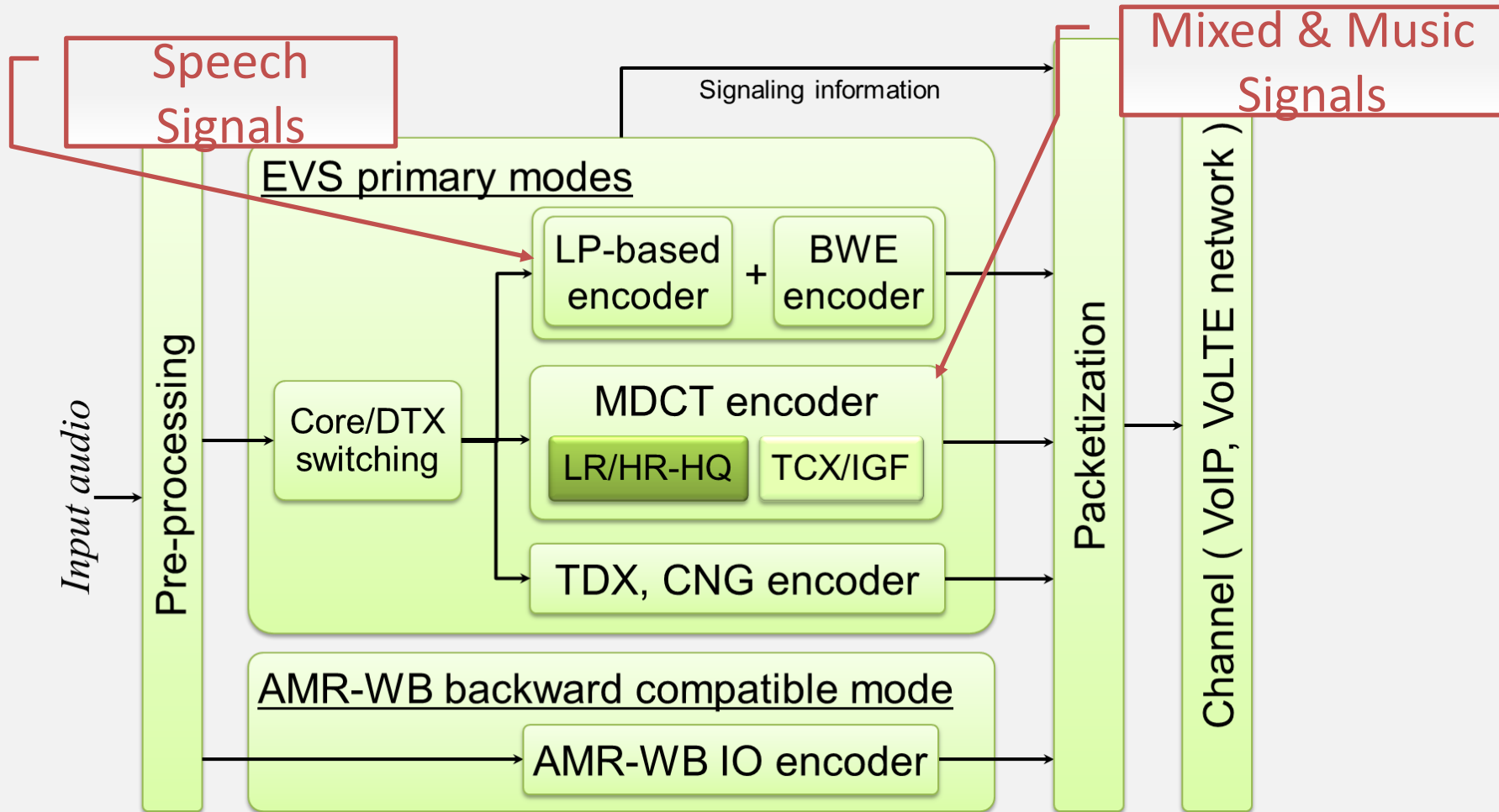
- Frame length : 20 ms

- Too few bits for quantizing SWB spectrum  
(quantizing 560 bins using around 256 bits)



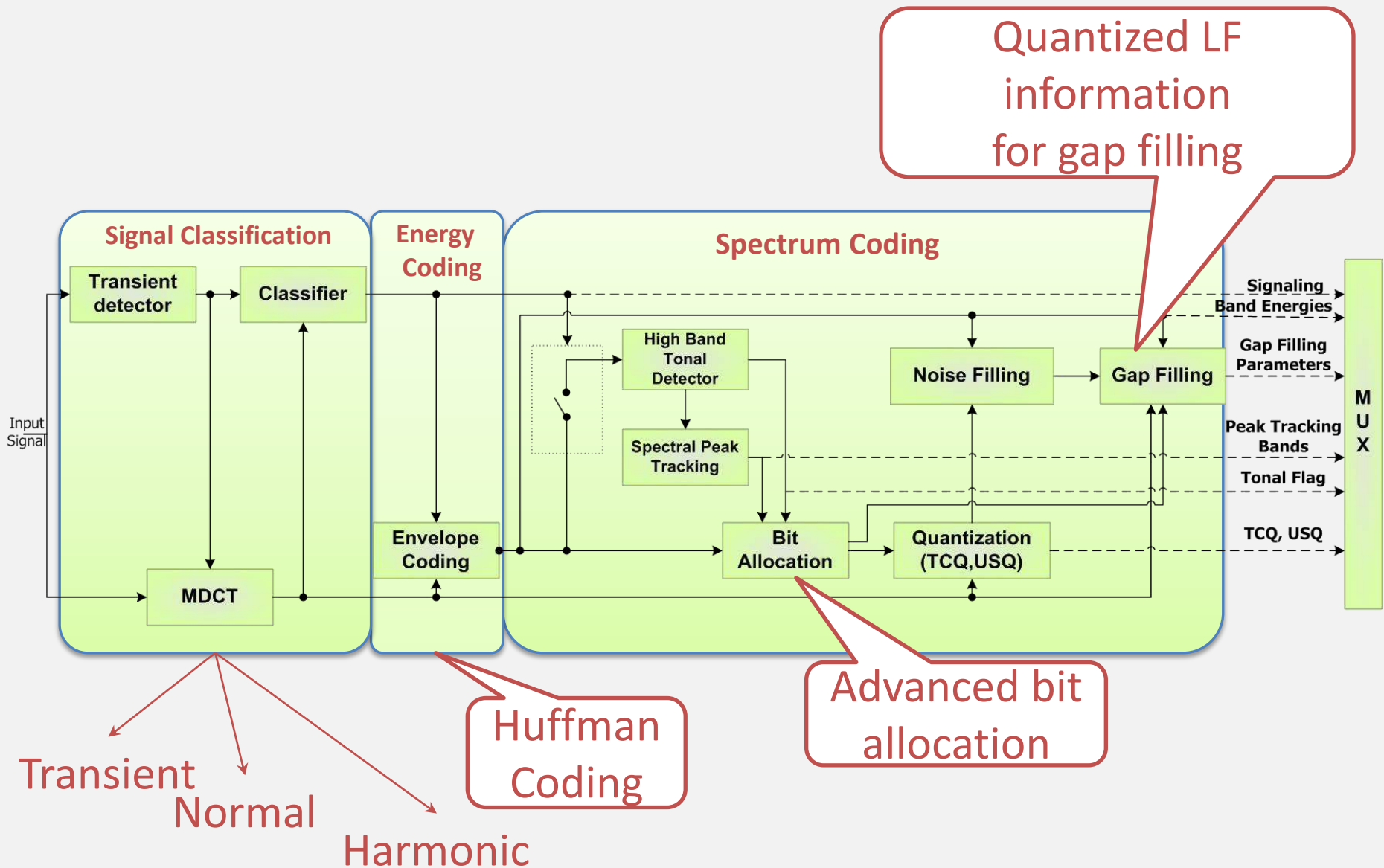
- ✓ Highly efficient quantization algorithm is needed

# EVS Encoder Overview



- ❑ The Low Rate High Quality (**LR-HQ**) **MDCT** coding is one of the mode in the EVS MDCT coder.

# LR-HQ MDCT SWB Encoder (1/2)



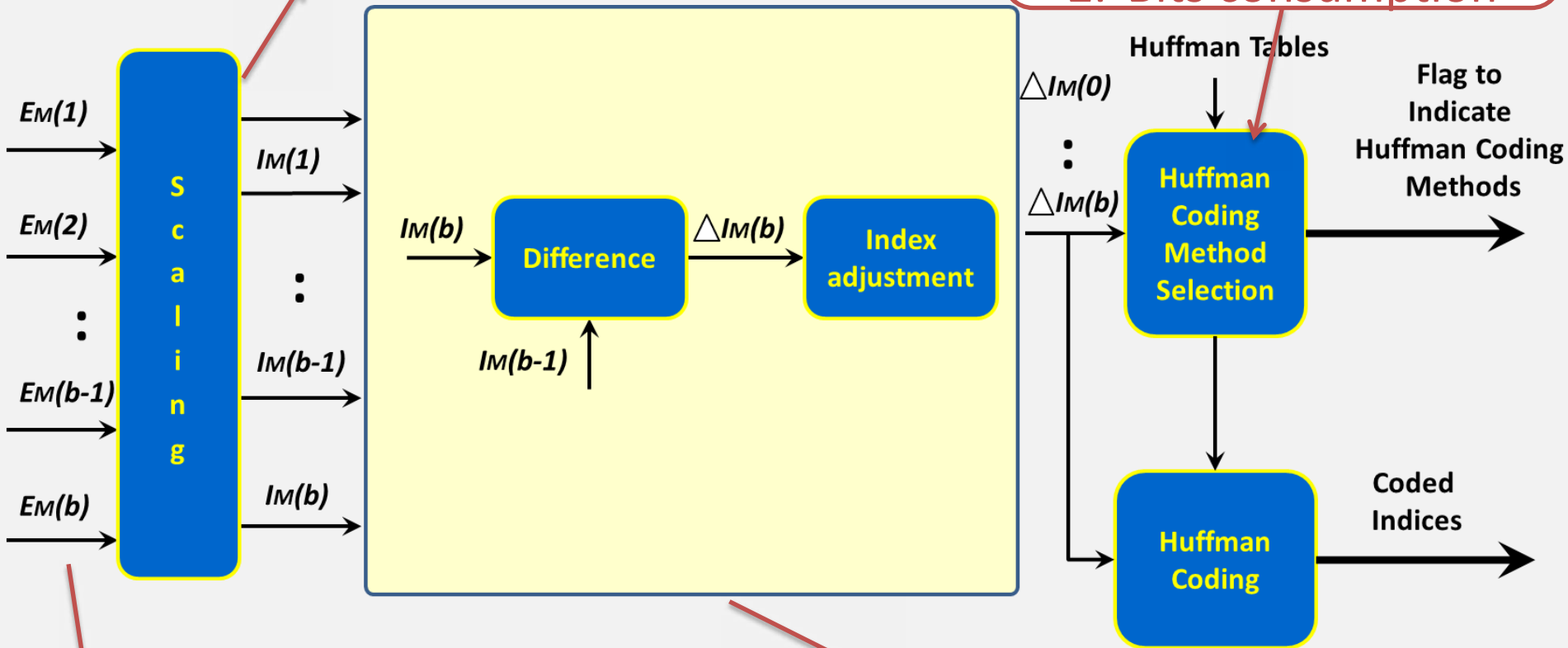
# LR-HQ MDCT SWB Coder

-Envelope coding

Scaled Energies

$$I_M(b) = \text{round}\left(\frac{E_M(b)}{q_{\text{int}}}\right), \quad b = 0, \dots, N_{\text{bands}} - 1$$

Selection based on  
1. Range of indices  
2. Bits consumption



$$E_M(b) = \log_2 \left( \sum_{k=k_{\text{start}}(b)}^{k=k_{\text{end}}(b)-1} X_M(k)^2 + \text{Epsilon} \right), \quad b = 0, \dots, N_{\text{bands}} - 1$$

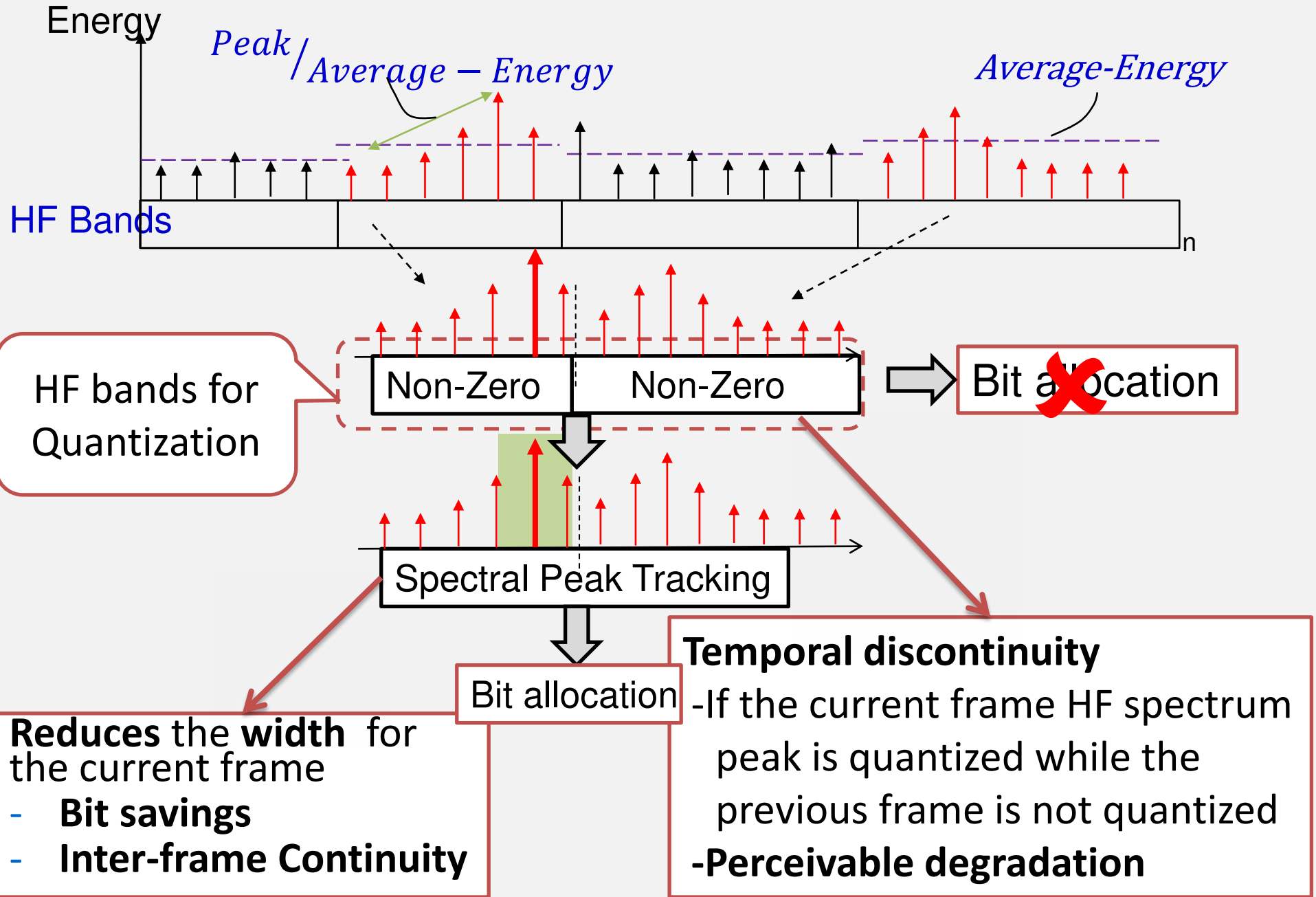
Band Energies

$$\Delta I_M(0) = I_M(0) - \text{round}\left(\frac{I_{\text{ref}}}{q_{\text{int}}}\right)$$

$$\Delta I_M(b) = I_M(b) - I_M(b-1), \quad b = 1, \dots, N_{\text{bands}} - 1$$

Differential Indices

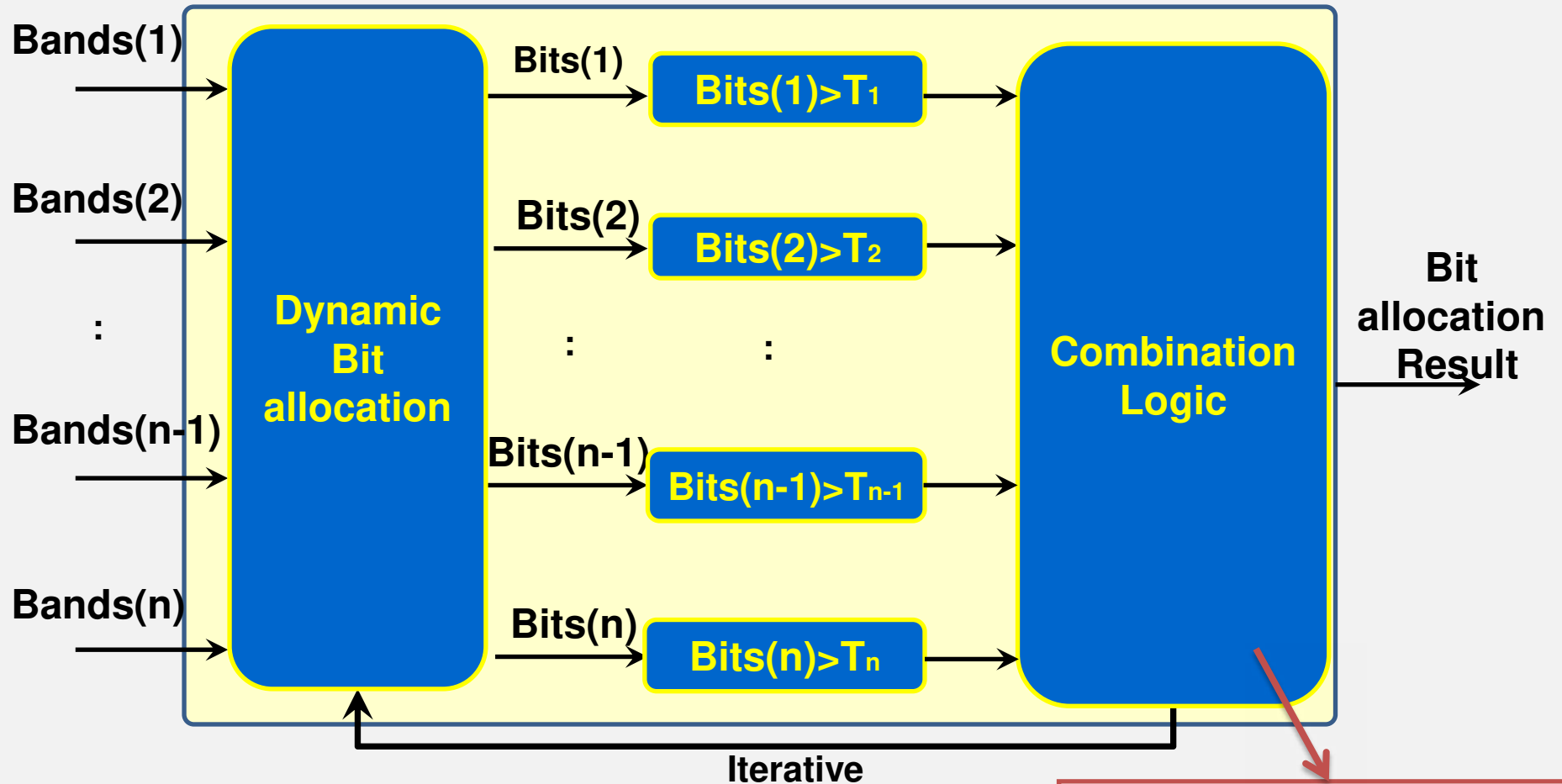
# Spectral Peak Tracking



# LR-HQ MDCT Coder

-Bit allocation (1/2)

## Dynamic Bit allocation



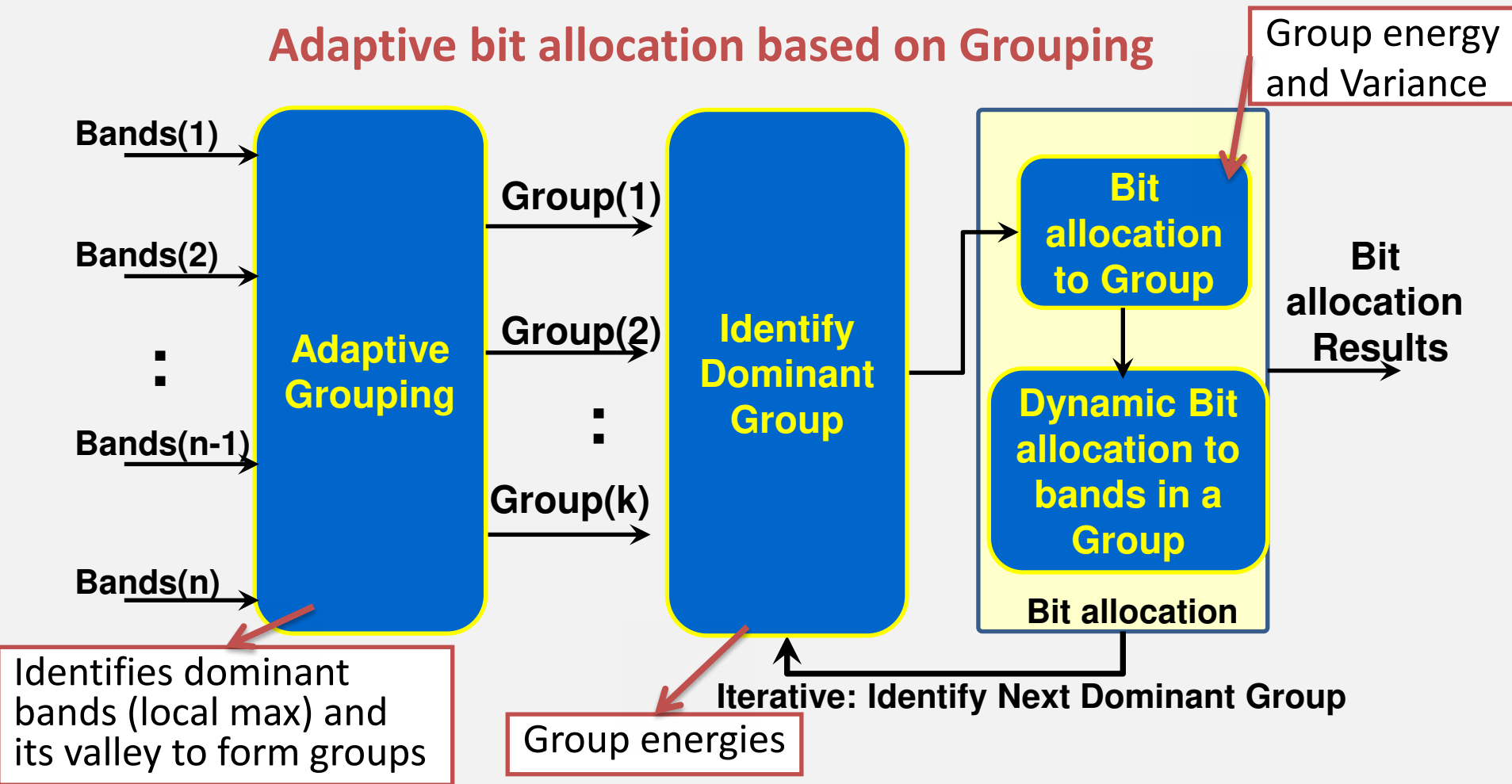
Bands with bits < Threshold identified and relocates bits to other bands



# LR-HQ MDCT Coder

-Bit allocation (2/2)

## Adaptive bit allocation based on Grouping

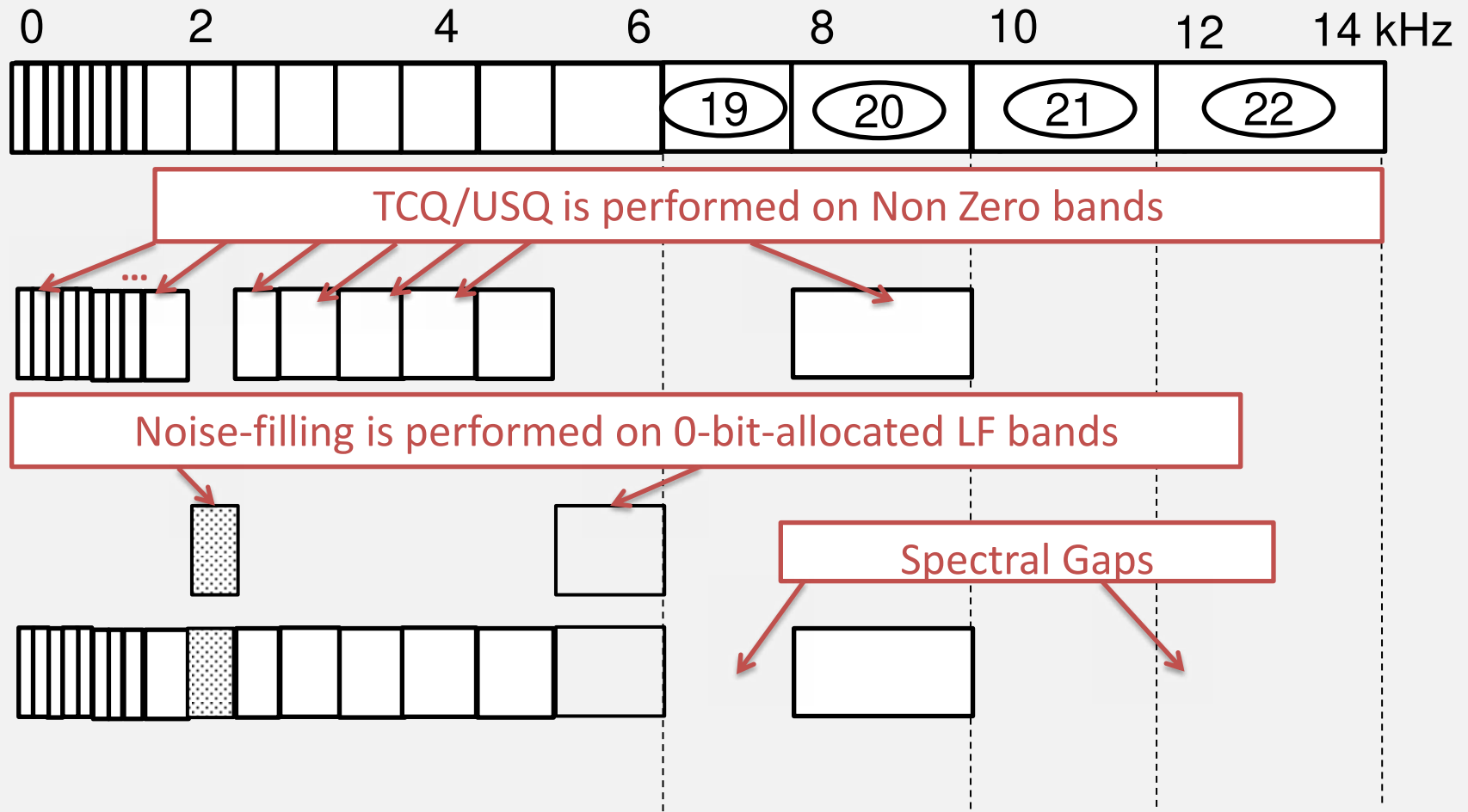


Bits allocated 1) Adaptively grouping the bands and 2) By exploiting the relationship between the groups.

This approach is more suitable for tonal (Harmonic) like signals as the energy of the bands is mainly concentrated at discrete tones.

# LR-HQ MDCT Coder

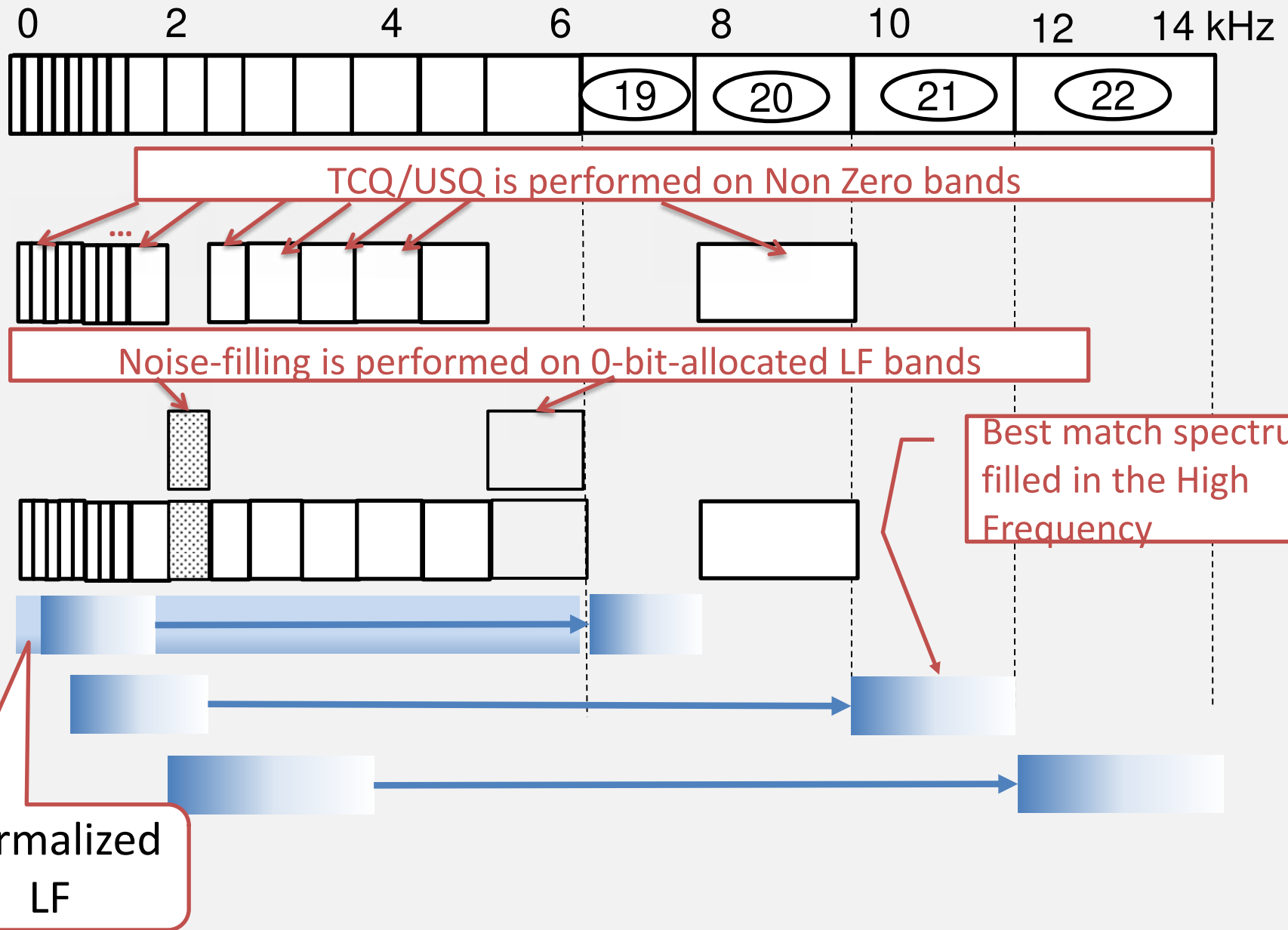
## -Gap Filling



- ❑ Zero-bit bands cause spectral gaps, which lead to audible artifacts if left alone. Gap filling technique is used.

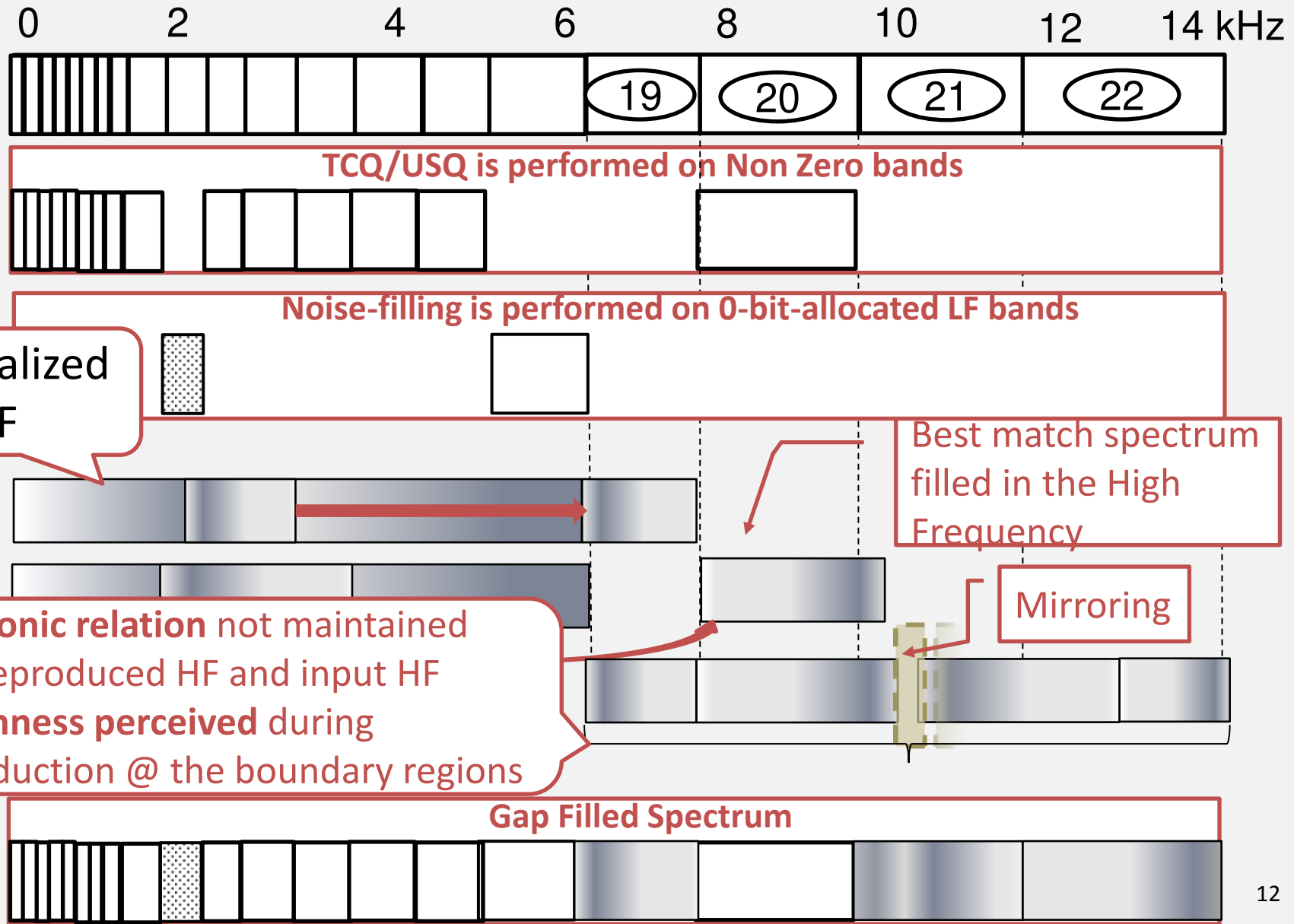
# LR-HQ MDCT Coder

-Gap Filling Normal Mode



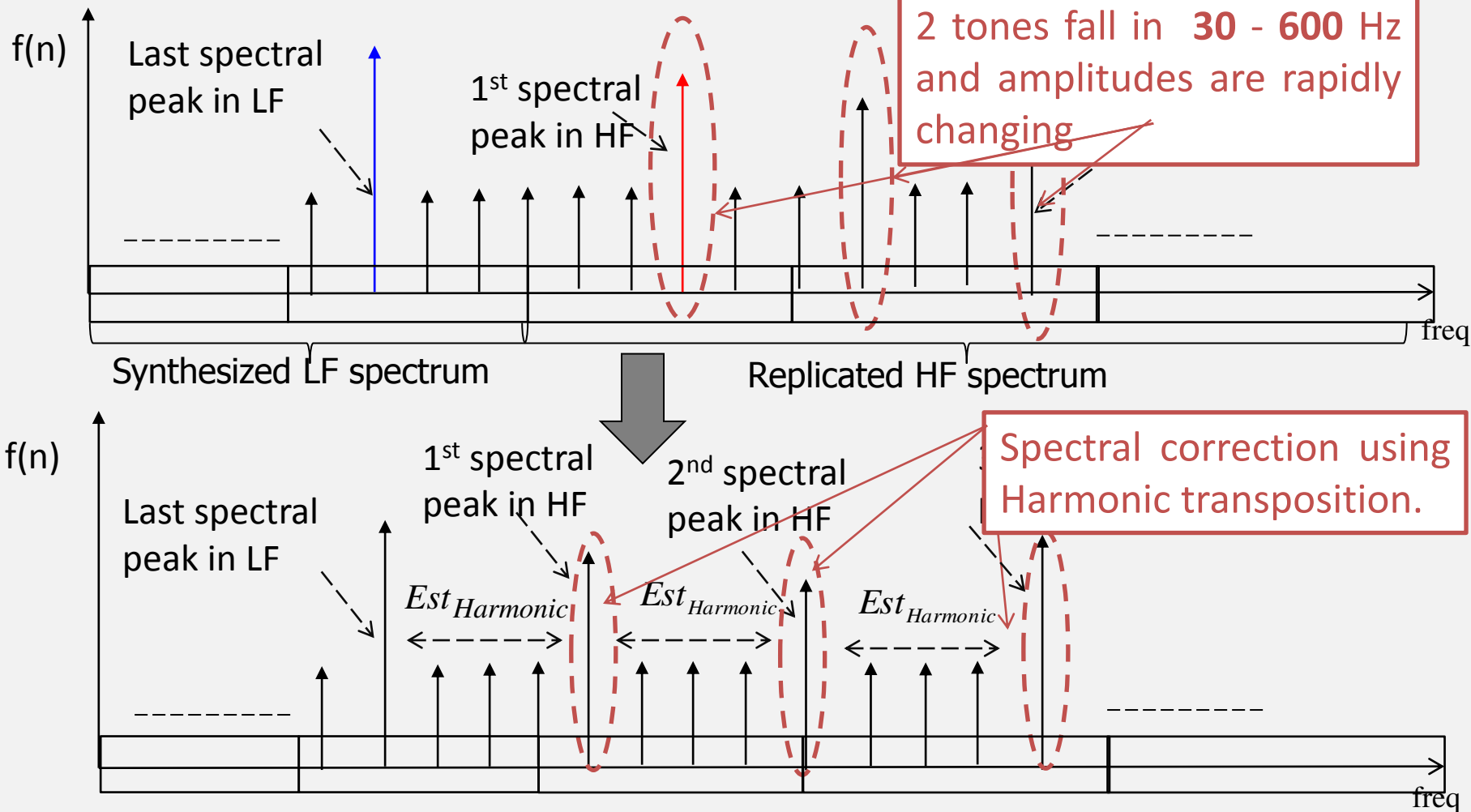
# LR-HQ MDCT Coder

## -Gap Filling Harmonic Mode



# LR-HQ MDCT Coder

## -Spectral Correction



- This method retains both the fine structure of the spectrum and the harmonic relationships between the low frequency tones and the replicated high frequency tones

# LR-HQ MDCT Coder

## - Listening Test Setup

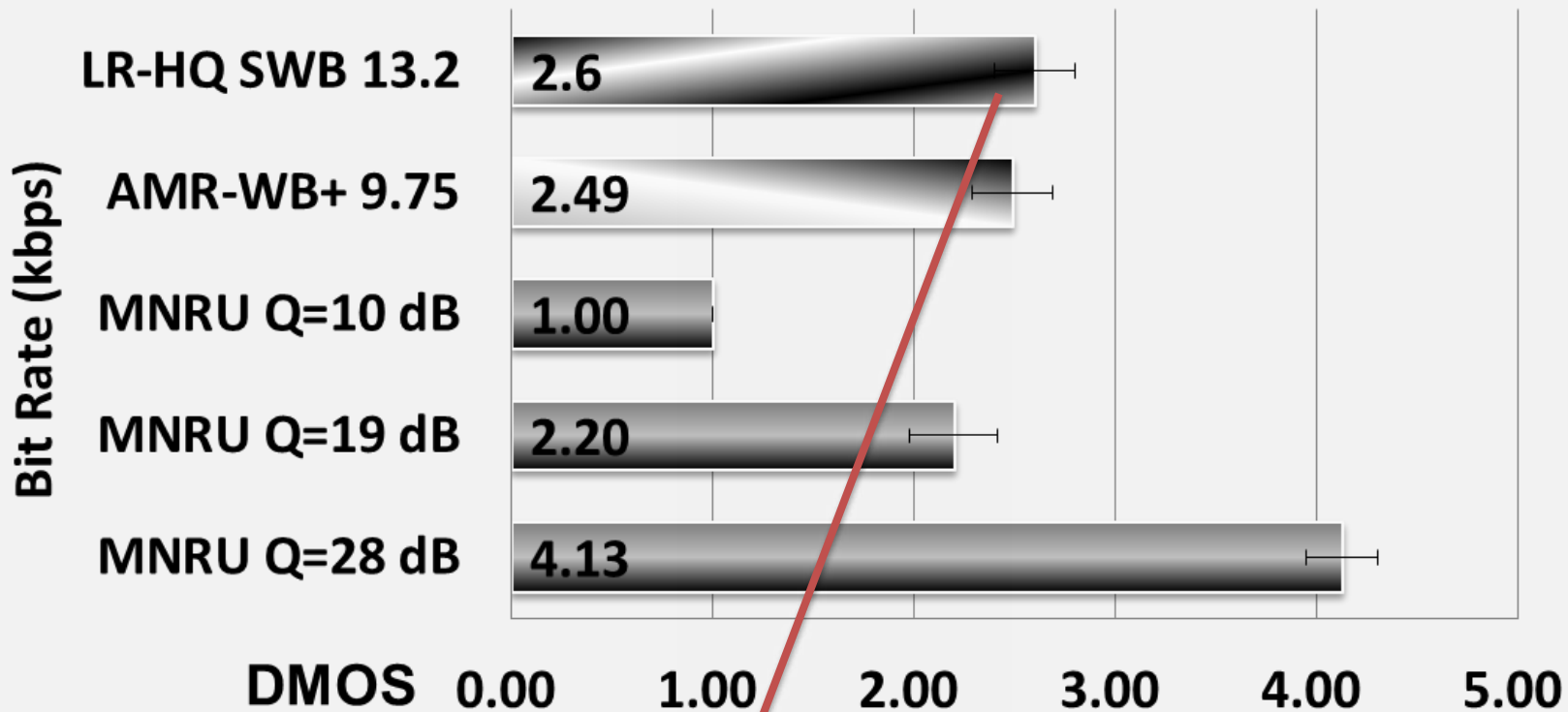
### ❖ Degradation Category Rating (DCR) methodology (ITU-T P.800) :

- ❑ 24 Mixed and Music samples recorded in Japanese language
- ❑ 16 Japanese naïve listeners
- ❑ Codecs
  - EVS SWB LR-HQ mode
  - Reference Codec: AMR-WB+

Degradation	Scale
Degradation is inaudible	5
Degradation is audible but not annoying	4
Degradation is slightly annoying	3
Degradation is annoying	2
Degradation is very annoying	1

# LR-HQ MDCT Coder

## - Evaluation Results



□ LR-HQ SWB Performance is equal or greater than AMR-WB+ whose algorithmic delay is longer than twice of EVS (32ms)

# Summary

- ❖ For encoding the SWB spectral coefficients at low bit budget
  - ❑ Spectral band energies are quantized using an efficient Huffman coding methods
  - ❑ Advanced bit allocation methods are used for efficient representation of spectrum.
  - ❑ Spectral holes in the full spectrum coding is filled using gap filling techniques
    - Gap-filling techniques are improved by introducing a fine spectrum normalization and adaptive sparse BWE coding
- ❖ **Conclusion:** EVS LR-HQ SWB coder meets the performance requirements and is adopted as a part of multi-mode MDCT coding in the EVS codec.

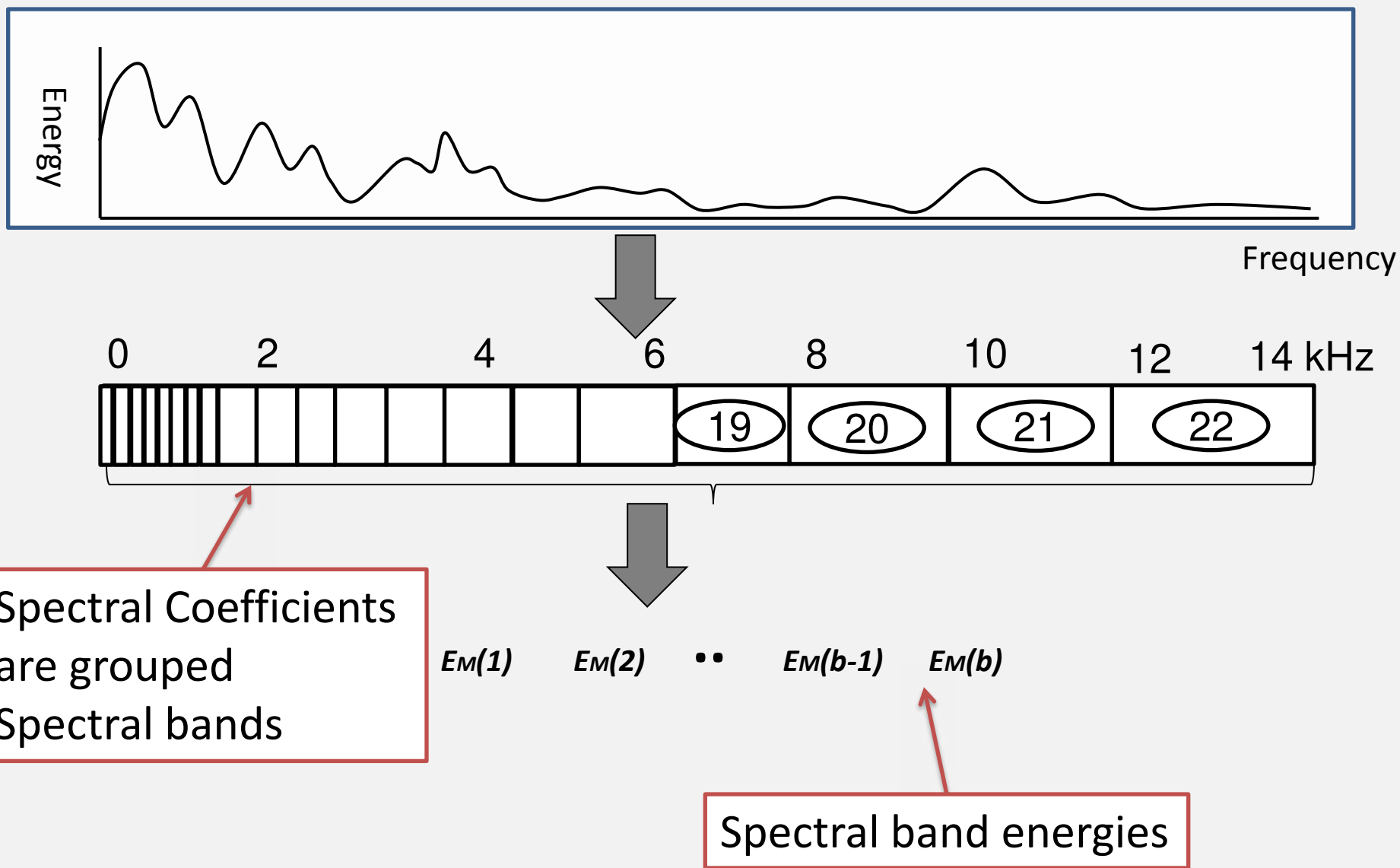


# References

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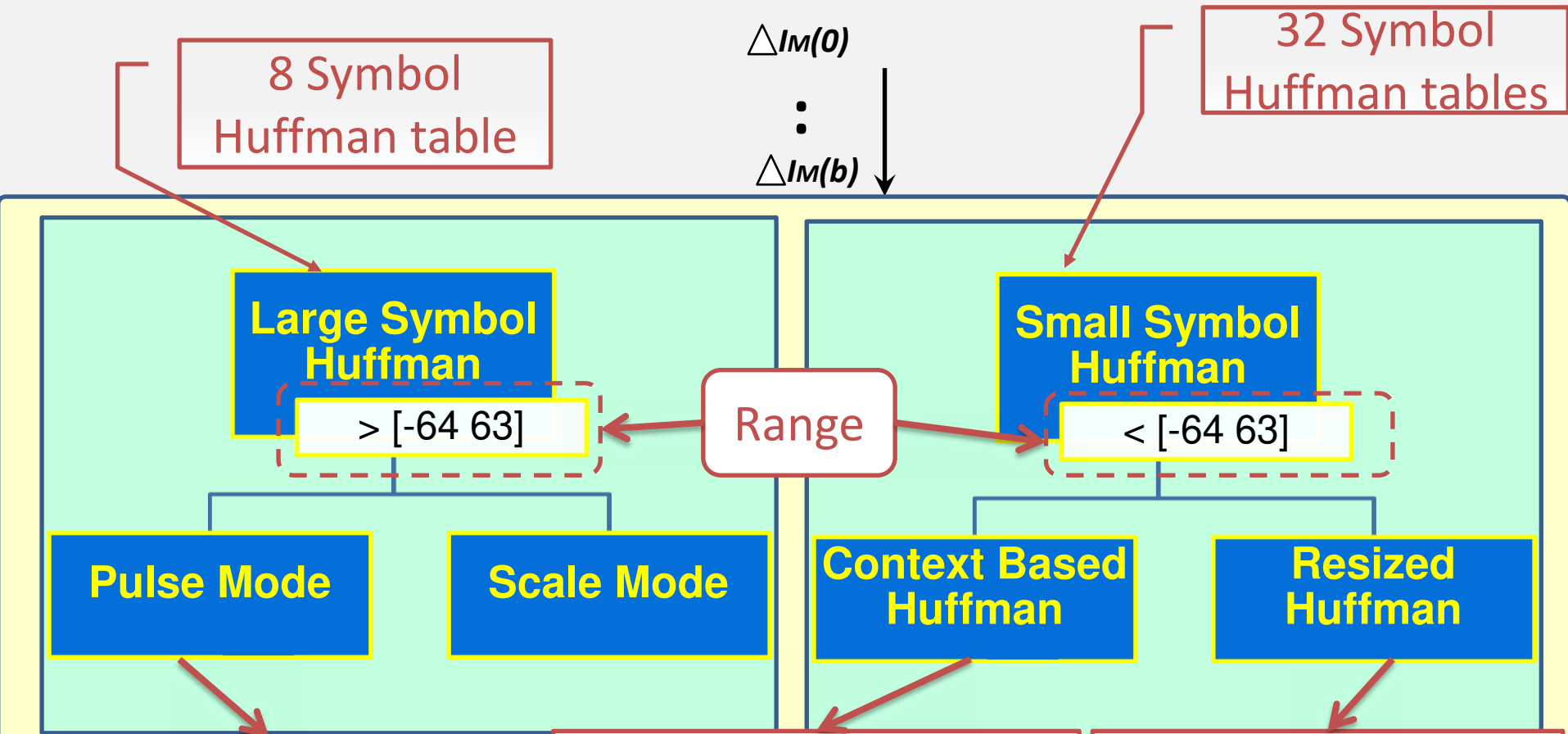
# APPENDIX

# LR-HQ MDCT SWB Encoder (2/2)



# LR-HQ MDCT Coder

## -Envelope coding (2/2)



If  $\Delta I_M(b)$  exceeds  $[-4, 3]$

1. Position
2. Amplitude of  $\Delta I_M(b)$  coded directly

$\Delta I_M(b-1)$  determines **best** Huffman table for encoding the current band  $\Delta I_M(b)$

$\Delta I_M(b)$  Span is narrowed down to fewer code words (21 symbols)

### ❖ Small Symbol coding method

- ❑ **Context based Huffman:**  $\Delta I_M(b-1)$  determines **best** Huffman table for encoding the current band  $\Delta I_M(b)$
- ❑ **Resized Huffman :**  $\Delta I_M(b)$  narrowed to a smaller range for using Huffman table with fewer symbols (21 symbols).

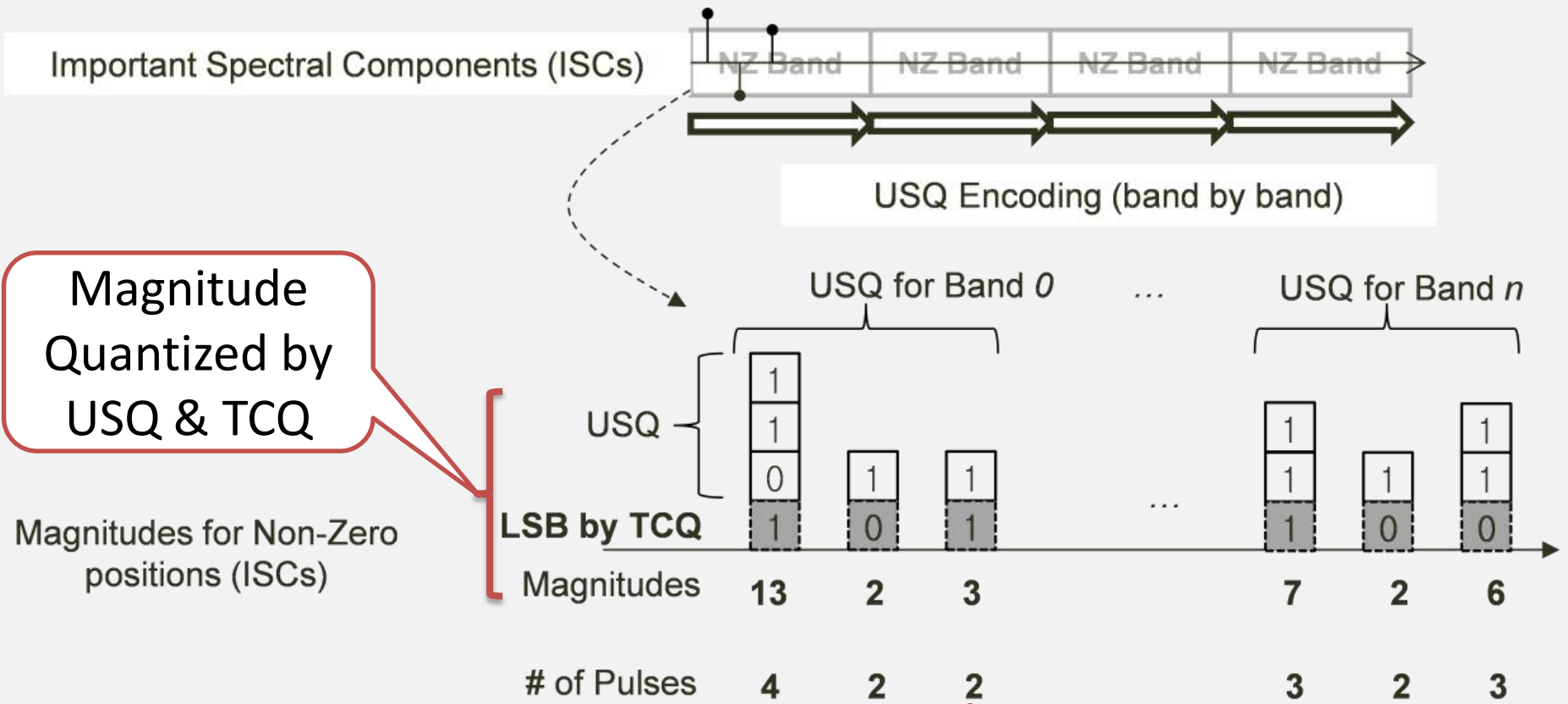
$$\Delta I'_M(b) = \begin{cases} \Delta I_M(b) + \min(\Delta I_M(b-1) - T, 3), & \Delta I_M(b-1) > T \\ \Delta I_M(b) + \max(\Delta I_M(b-1) - T^1, -3), & \Delta I_M(b-1) < T \end{cases}$$

$\Delta I'_M(b)$  is the the new differential index for band  $b$

$$T = 15 + thr, T^1 = 15 - thr$$

# LR-HQ MDCT Coder

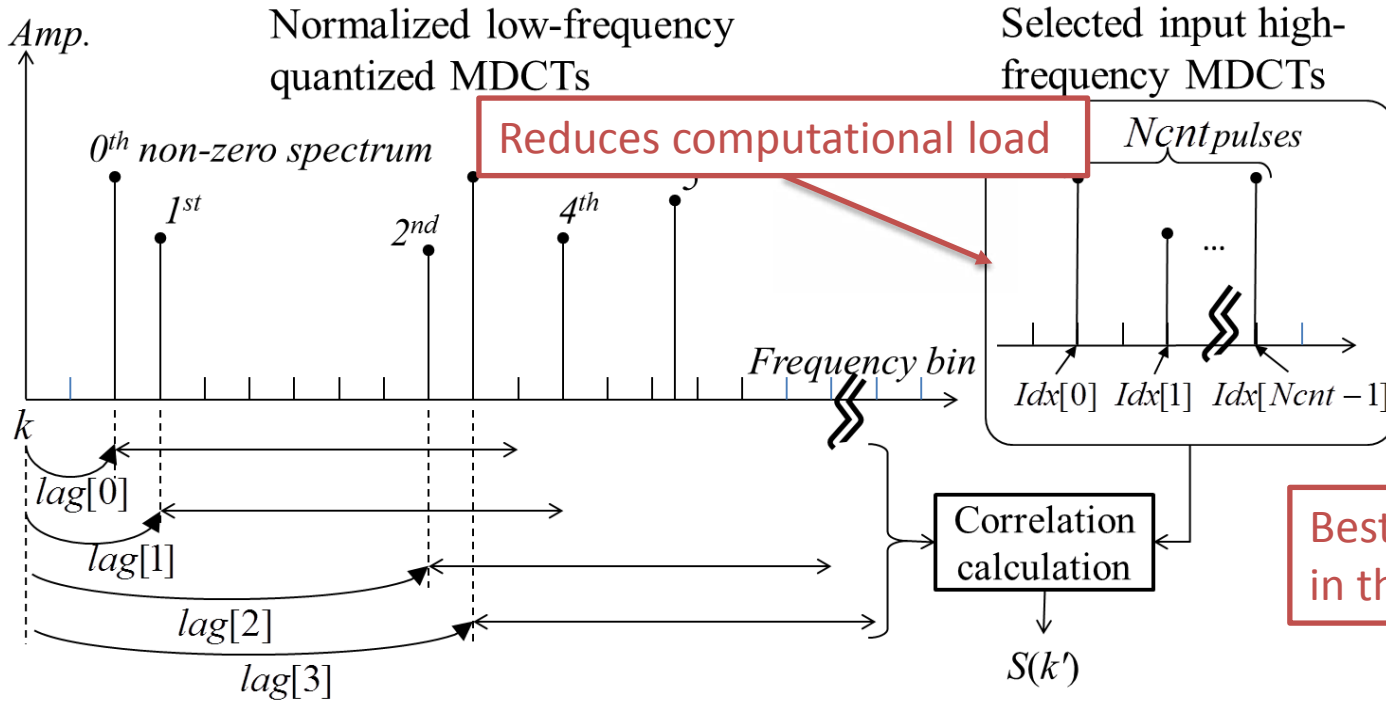
-Quantization (TCQ and USQ)



Magnitude Quantized by USQ & TCQ

Position, Number and sign coded by Arithmetic coding

# LR-HQ MDCT Coder -Sparse Band Search



Best match spectrum filled in the High Frequency Region

Best match index is identified by finding the  $k'$  which maximizes the correlation measure,  $S(k')$  according to

$$S(k') = \text{corr}(k')^2 / \text{Ene}(k'), \quad k' = 0, \dots, N_{lag} - 1$$

$$\text{corr}(k') = \sum_{k=0}^{N_{cnt}-1} X(Idx[k]) \tilde{X}(k + lag[k'] + Idx[k])$$

$$\text{Ene}(k') = \sum_{k=0}^{N_{cnt}-1} \tilde{X}(k + lag[k'] + Idx[k])^2$$

