

## Symmetric Hadamard matrices of order 36

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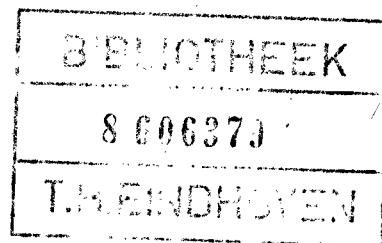
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SYMMETRIC HADAMARD MATRICES OF ORDER 36

by

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## C O N T E N T S

### CHAPTER I

#### SYMMETRIC HADAMARD MATRICES OF ORDER 36, THEORETICAL PART

Symmetric Hadamard matrices  $H$  of order 36 with constant diagonal  $I$  are obtained from the 12 Latin squares on 6 symbols, and from the 80 Steiner triple systems on 15 symbols. By use of the switching operation (which is generated by multiplying the  $i$ -th row and  $i$ -th column by  $-1$ ) these matrices are compared to one another, and new ones are obtained.

All  $H$ , except for one pair of Latin square type, appear to be pairwise nonequivalent with respect to switching. Among the 80 Hadamard matrices of Steiner type exactly 23 can be switched into regular Hadamard matrices with  $HJ = -6J$ . All 80 can be switched into regular  $H$  with  $HJ = 6J$ , some of them in several ways. Among the equivalent regular symmetric Hadamard matrices thus obtained from the lines of  $PG(3,2)$ , there are two which are closely related to rank 3 graphs. The geometry of  $PG(3,2)$  is represented in terms of the Steiner system  $(24,8,5)$ .

### CHAPTER II

#### GENERAL ALGOL PROCEDURES ON THE EQUIVALENCE OF GRAPHS AND ON RANK 3 GRAPHS

Two procedures, which are not restricted to the special graphs of the present report, are described separately. The procedure Cliquelist serves to distinguish between graphs which are not equivalent with respect to switching. The procedure Alphabet determines certain invariants for rank 3 graphs. These procedures, which essentially consist in counting void and complete subgraphs of a graph, are explained and coded in ALGOL.

### CHAPTER III

#### TABLES OF STEINER TRIPLE SYSTEMS OF ORDER 15 AND OF LATIN SQUARES OF ORDER 6

The 80 Steiner triple systems of order 15 are taken from the tables by White, Cole, and Cummings; some errors are corrected.

The tables of Fisher and Yates list the 17 Latin squares of order 6. We reproduce 12 of these, which correspond to the 12 non-isomorphic Latin square graphs of order 6.

### CHAPTER IV

#### ALGOL PROGRAMS

The program Equivalence serves to investigate the mutual equivalences of the 80 + 12 Steiner graphs and Latin square graphs. The program Subsystem tests the Steiner triple systems on 15 symbols for the existence of subsystems of 15 triples in which every symbol occurs three times.

### CHAPTER V

#### NUMERICAL RESULTS

The numerical results obtained by carrying out the programs discussed in Chapter IV are collected in six tables.

CHAPTER I

SYMMETRIC HADAMARD MATRICES OF ORDER 36, THEORETICAL PART \*)

1. Introduction

A square matrix  $H$  is a Hadamard matrix if its elements are  $\pm 1$ , and if it is orthogonal. If in addition,  $H$  is symmetric, has a constant diagonal  $I$ , and has order 36, then we have

$$H^2 = 36I, \quad H = H^T, \quad H = A + I, \quad (A - 5I)(A + 7I) = 0.$$

The symmetric matrix  $A$  has 0 on the diagonal and  $\pm 1$  elsewhere. The matrix  $A$  can be interpreted as the adjacency matrix of a graph on 36 vertices, by defining  $\{i, j\}$  to be an edge whenever  $a_{ij} = -1$ . The resulting graph need not be regular. However, sometimes this graph can be made regular (hence strongly regular [2]) by use of "switching". In terms of the matrix  $A$  "switching" amounts to multiplication by  $-1$  of certain rows and of the corresponding columns, cf. [10], [12], [13].

In section 2 of this chapter, symmetric Hadamard matrices of order 36 are obtained from the 12 Latin squares of order 6, and from the 80 Steiner triple systems of order 15. In section 3 the graphs obtained in this way are shown to be non-equivalent with respect to switching, with one exceptional pair. The method consists of counting void and complete subgraphs, and is capable of wider application. Section 4 investigates how graphs of the Steiner type can be switched into strongly regular graphs. Among these graphs there are 23 which can be made regular with valency 21, whereas all 80 can be made regular with valency 15. This follows from a computer search by which each of the 80 Steiner triple systems appears to contain a 3-factor, that is, a subsystem of 15 triples in which every symbol occurs exactly three times.

The lines of the projective geometry  $PG(3,2)$  are investigated in section 5. To that end a representation of  $PG(3,2)$  in terms of the Steiner system  $(24,8,5)$ , suggested by Hughes [9], is developed.  $PG(3,2)$  is shown to contain five non-isomorphic 3-factors. They lead to three non-isomorphic

\*) This Chapter is published separately ([4]) in the Proceedings of the International Conference on Combinatorial Mathematics, New York Academy of Sciences, April 1970.

strongly regular graphs of valency 15. In addition,  $PG(3,2)$  yields a strongly regular graph of valency 21. In section 6, the latter and one of the former turn out to be equivalent rank 3 graphs.

Some of the present results were announced in [6], which contains a section on symmetric Hadamard matrices of an order not restricted to 36.

## 2. Latin square graphs and Steiner graphs

A Latin square of order 6 consists of 36 ordered triples selected from 6 symbols such that for each pair of coordinates every pair of symbols occurs exactly once. The *Latin square graph* [2] belonging to a Latin square of order 6 has as its vertices the 36 triples of that Latin square, and any two vertices are adjacent if and only if the corresponding triples have one symbol in common. This graph is a strongly regular graph whose adjacency matrix  $A$  satisfies

$$v = 36, \quad (A - 5I)(A + 7I) = 0, \quad AJ = 5J.$$

Therefore, the matrix  $H = A + I$  is a regular symmetric Hadamard matrix with a constant diagonal  $I$ . Since there are 12 non-isomorphic Latin squares of order 6 (see [5]), we have 12 non-isomorphic Hadamard matrices of the Latin square type.

A Steiner triple system of order 15 consists of 35 unordered triples selected from 15 symbols such that every unordered pair of symbols occurs in exactly one triple. The 35 triples are taken as the vertices of a graph, any two vertices being adjacent if and only if the corresponding triples have one symbol in common. This graph is a strongly regular graph whose adjacency matrix  $S$  satisfies

$$v = 35, \quad (S - 5I)(S + 7I) = -J, \quad SJ = -2J.$$

We add to this graph an isolated vertex, thus obtaining a graph on 36 vertices which is called a *Steiner graph*. The adjacency matrix  $A$  of a Steiner graph satisfies

$$v = 36, \quad (A - 5I)(A + 7I) = 0.$$

The matrix  $H = A + I$  is a symmetric Hadamard matrix with a constant diagonal  $I$ . Since there are 80 non-isomorphic Steiner triple systems of order 15, see [15], we have 80 non-isomorphic Hadamard matrices of the Steiner type. Steiner graphs are strong graphs (defined in [12]), but they are not regular. Indeed, the isolated vertex has no adjacencies, whereas it follows from  $SJ = -2J$  that each other vertex has 18 adjacencies.

3. Equivalence under switching

Let  $x$  be any vertex of any graph on  $v$  vertices. *Switching with respect to  $x$*  (also called complementation with respect to  $x$ , cf. [10], [12], [13]) is defined to be the following operation: cancel all existing adjacencies to  $x$  and add all non-existing adjacencies to  $x$ . In the adjacency matrix of the graph the effect of switching with respect to  $x$  is that the row and the column corresponding to  $x$  are multiplied by  $-1$ . The operations of switching with respect to any number of vertices generate an equivalence relation on the set of all graphs on  $v$  vertices.

The 92 Latin square graphs and Steiner graphs of order 36 defined above, are non-isomorphic in pairs. Now we turn to the question of whether these graphs are pairwise non-equivalent under switching. The answer to this question is affirmative, with only one exception which is the following pair of equivalent Latin square graphs.

Theorem 3.1. The Latin square graphs which correspond to the Latin squares

a	b	c	d	e	f		b	a	c	d	e	f
b	a	d	c	f	e		a	b	d	c	f	e
c	d	e	f	a	b		c	d	e	f	a	b
d	c	f	e	b	a	and	d	c	f	e	b	a
e	f	a	b	c	d		e	f	a	b	c	d
f	e	b	a	d	c		f	e	b	a	d	c

are equivalent with respect to switching.

*Proof.* The Latin square graph which corresponds to the first Latin square is indicated in the first of the following three squares:

a <sub>11</sub>	b <sub>12</sub>	c <sub>13</sub>	d <sub>14</sub>	e <sub>15</sub>	f <sub>16</sub>	a <sub>22</sub>	b <sub>21</sub>	c <sub>13</sub>	d <sub>14</sub>	e <sub>15</sub>	f <sub>16</sub>	a	b	c	d	e	f
b <sub>21</sub>	a <sub>22</sub>	d <sub>23</sub>	c <sub>24</sub>	f <sub>25</sub>	e <sub>26</sub>	b <sub>12</sub>	a <sub>11</sub>	d <sub>23</sub>	c <sub>24</sub>	f <sub>25</sub>	e <sub>26</sub>	b	a	d	c	f	e
c <sub>31</sub>	d <sub>32</sub>	e <sub>33</sub>	f <sub>34</sub>	a <sub>35</sub>	b <sub>36</sub>	c <sub>31</sub>	d <sub>32</sub>	e <sub>44</sub>	f <sub>43</sub>	a <sub>35</sub>	b <sub>36</sub>	c	d	f	e	b	a
d <sub>41</sub>	c <sub>42</sub>	f <sub>43</sub>	e <sub>44</sub>	b <sub>45</sub>	a <sub>46</sub>	d <sub>41</sub>	c <sub>42</sub>	f <sub>34</sub>	e <sub>33</sub>	b <sub>45</sub>	a <sub>46</sub>	d	c	e	f	a	b
e <sub>51</sub>	f <sub>52</sub>	a <sub>53</sub>	b <sub>54</sub>	c <sub>55</sub>	d <sub>56</sub>	e <sub>51</sub>	f <sub>52</sub>	a <sub>53</sub>	b <sub>54</sub>	c <sub>66</sub>	d <sub>65</sub>	e	f	b	a	d	c
f <sub>61</sub>	e <sub>62</sub>	b <sub>63</sub>	a <sub>64</sub>	d <sub>65</sub>	c <sub>66</sub>	f <sub>61</sub>	e <sub>62</sub>	b <sub>63</sub>	a <sub>64</sub>	d <sub>56</sub>	c <sub>55</sub>	f	e	a	b	c	d

In the first square we switch with respect to the following twelve vertices:

$a_{11}, b_{12}, b_{21}, a_{22}, e_{33}, f_{34}, f_{43}, e_{44}, c_{55}, d_{56}, d_{65}, c_{66}$  .

What we obtain is the third of these squares. In the middle one, only the horizontal and the vertical adjacencies have been taken care of. In the third square also the letter adjacencies have been made correct by interchanging e and f, a and b, c and d at 16 entries, as indicated. Finally, if in the third square the rows 1 and 2, the columns 3 and 4, and the columns 5 and 6 are interchanged, then the desired Latin square is obtained.

In order to investigate the equivalence of the other pairs of graphs, we use the following general method. Let  $G$  be any graph with  $|G|$  vertices. Any vertex  $x$  of  $G$  is made an isolated vertex by switching with respect to the vertices which are adjacent to  $x$ . Then  $x$  is deleted in order to obtain the graph  $G_x$ . In  $G_x$  we calculate the number  $m(x,v)$  of void subgraphs of order  $v$ ,  $v \geq 3$ , and the number  $n(x,v)$  of complete subgraphs of order  $v$ . Finally, given any integers  $m$  and  $n$ , we determine the number  $M(m,v)$  of the vertices  $x$  such that  $m(x,v) = m$ , and the number  $N(n,v)$  of the vertices  $x$  such that  $n(x,v) = n$ . Clearly, for each  $v$  these numbers satisfy

$$\sum_{m=0}^{\infty} M(m,v) = \sum_{n=0}^{\infty} N(n,v) = |G| .$$

Now the following necessary conditions for the equivalence of graphs hold:

Theorem 3.2. If two graphs  $G$  and  $\bar{G}$  are equivalent under switching, then, for each  $m$ , for each  $n$ , and for each  $v$ , they have the same numbers  $M(m,v)$  and  $N(n,v)$ .

Proof. Let  $\mathcal{D}$  be the class of all diagonal matrices with elements  $\pm 1$ . For the adjacency matrices  $A$  and  $\bar{A}$  of the equivalent graphs  $G$  and  $\bar{G}$  we have

$$\bar{A} = DAD ; \quad D \in \mathcal{D} .$$

By switching the elements of the  $x$ -th row and of the  $x$ -th column of  $A$  into  $+1$ , and by doing the same for  $\bar{A}$ , we obtain

$$A_x = EAE , \quad \bar{A}_x = F\bar{A}F ; \quad E, F \in \mathcal{D} .$$

Therefore, we have

$$\bar{A}_x = FDEA_x EDF = A_x ,$$

so  $G_x$  and  $\bar{G}_x$  are isomorphic. This implies the equality for  $G$  and  $\bar{G}$  of the numbers mentioned in the theorem.



Remark. It would be interesting to know whether the converse of this theorem is true. This question is related to Ulam's problem, cf. [14], p. 29.

Theorem 3.3. The 12 + 80 Latin square graphs and Steiner graphs of section 2 are pairwise non-equivalent with respect to switching, with the exception of the pair of Latin square graphs of Theorem 3.1.

Proof. For each graph we compute the series of numbers  $M(m,5)$  and, if necessary, the series  $M(m,4)$ ,  $m = 0,1,2,3,\dots$ . It turns out that all graphs have different series, except for the graphs mentioned in Theorem 3.1. Therefore, by application of Theorem 3.2, they are all non-equivalent.

Remark. Full details of the calculations may be found in Chapters II-V.

#### 4. Regular Steiner graphs

All Latin square graphs are regular, but none of the Steiner graphs are. We now investigate the question of whether any Steiner graph can be switched into a regular graph, that is, whether the equivalence class of any Steiner graph contains strongly regular graphs. Suppose this is possible by switching with respect to any  $x$  vertices. The vertices of the Steiner graph are rearranged so as to obtain the following adjacency matrices  $A$  before, and  $\bar{A}$  after switching:

$$A = \begin{bmatrix} 0 & j^T & j^T \\ j & S_{11} & S_{12} \\ j & S_{21} & S_{22} \end{bmatrix}, \quad \bar{A} = \begin{bmatrix} 0 & -j^T & j^T \\ -j & S_{11} & -S_{12} \\ j & -S_{21} & S_{22} \end{bmatrix}.$$

For regular  $\bar{A}$  there are two possibilities, namely  $\bar{A}J = 5J$  and  $\bar{A}J = -7J$ ; that is,  $x = 15$  and  $x = 21$ .

The point-block  $(1,0)$  incidence matrix  $N$  of any Steiner system satisfies:

$$NN^T = 6I + J, \quad JN = 3J, \quad NJ = 7J, \quad N^TN = 3I + \frac{1}{2}(J - I - S), \\ (S - 5I)(S + 7I) = -J, \quad SJ = -2J.$$

In either case we write accordingly:

$$N = [N_1 \quad N_2],$$

then

$$N_1^T N_1 = 3I + \frac{1}{2}(J - I - S_{11}), \quad N_1^T N_2 = \frac{1}{2}(J - S_{12}), \quad N_2^T N_2 = 3I + \frac{1}{2}(J - I - S_{22}),$$

$$j^T N_1 = 3j^T, \quad j^T N_2 = 3j^T, \quad N_1 j + N_2 j = 7j, \quad S_{11} j + S_{12} j = -2j, \quad S_{21} j + S_{22} j = -2j.$$

The switching requirements  $\bar{A}j = 5j$  and  $\bar{A}j = -7j$  yield

$$\begin{aligned} S_{11} j - S_{12} j &= 6j, & \text{and} & & S_{11} j - S_{12} j &= -6j, \\ -S_{21} j + S_{22} j &= 4j, & & & -S_{21} j + S_{22} j &= -8j, \end{aligned}$$

respectively. Therefore, in the two cases  $x = 15$  and  $x = 21$  we have

$$\begin{aligned} S_{11} j &= 2j, & S_{12} j &= -4j, & \text{and} & & S_{11} j &= -4j, & S_{12} j &= 2j, \\ S_{21} j &= -3j, & S_{22} j &= j, & & & S_{21} j &= 3j, & S_{22} j &= -5j, \\ N_1^T N_1 j &= 9j, & N_1^T N_2 j &= 12j, & & & N_1^T N_1 j &= 15j, & N_1^T N_2 j &= 6j, \\ N_2^T N_1 j &= 9j, & N_2^T N_2 j &= 12j, & & & N_2^T N_1 j &= 9j, & N_2^T N_2 j &= 12j, \end{aligned}$$

respectively. Since  $N^T$  has rank 15 it follows from the last equations that in either case, given  $N$ , there exists a unique  $N_1 j$ . In addition, this vector satisfies

$$(N_1 j)^T (N_1 j) = 135, \quad j^T N_1 j = 45 \quad \text{and} \quad (N_1 j)^T (N_1 j) = 315, \quad j^T N_1 j = 63,$$

respectively. Therefore, we have

$$N_1 j = (3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3)^T \quad \text{and} \quad N_1 j = (0 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 6 \ 6 \ 6 \ 6 \ 6 \ 6 \ 6)^T,$$

respectively. The first case leads to the following theorem.

Theorem 4.1. Each Steiner graph can be switched into a regular graph of valency 15.

Proof. The investigations above show that any Steiner graph may be switched into a regular graph of valency 15 if and only if the corresponding Steiner system contains a subsystem of 15 triples, in which every symbol occurs exactly 3 times. Each of the 80 Steiner systems indeed contains such a subsystem; this was shown by a computer search, cf. Chapter V where for each Steiner system a subsystem is given.

Remark. It would be interesting to prove this statement without using a computer.

Theorem 4.2. There are 23 Steiner graphs which can be switched into a regular graph of valency 21.

Proof. It follows from the tables of White, Cole, Cummings ([15], and Chapter III) that there are 23 Steiner systems which contain a projective plane  $PG(2,2)$ ; that is, a subsystem of 7 triples in which 7 symbols occur exactly 3 times. We shall prove that any Steiner graph can be switched into a regular graph of valency 21 if and only if the corresponding Steiner system contains a  $PG(2,2)$ .

Suppose the  $15 \times 21$  matrix  $N_1$  and the  $15 \times 14$  matrix  $N_2$  satisfy

$$N_1 j = (0 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 3 \ 6 \ 6 \ 6 \ 6 \ 6 \ 6 \ 6)^T, \quad N_2 j = (7 \ 4 \ 4 \ 4 \ 4 \ 4 \ 4 \ 4 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1 \ 1)^T.$$

Accordingly, we write

$$N = [N_1 \mid N_2] = \begin{bmatrix} 0^T & \vdots & j^T & 0^T \\ N_{12} & \vdots & N_{21} & N_{22} \\ N_{13} & \vdots & N_{23} & N_{24} \end{bmatrix},$$

with  $7 \times 21$  submatrices  $N_{12}$ ,  $N_{13}$ , and  $7 \times 7$  submatrices  $N_{21}$ ,  $N_{22}$ ,  $N_{23}$ ,  $N_{24}$ .  
From

$$N_{21} j + N_{22} j = 4j, \quad N_{23} j + N_{24} j = j, \quad N_2^T N_2 j = 12j, \quad N_2^T j = 3j$$

we deduce that

$$N_{21}^T j = j, \quad N_{22}^T j = 3j, \quad N_{23}^T j = j, \quad N_{24}^T j = 0.$$

Hence, after suitable rearrangement of the rows and the columns of  $N$ , we have

$$N_{24} = 0, \quad N_{21} = I, \quad N_{23} = I.$$

We now concentrate on  $N_{22}$ . It follows from the equations for  $N$  that

$$N_{13} N_{13}^T = 5I + J, \quad N_{13} j = 6j, \quad (j^T N_{13} - 2j^T)(N_{13}^T j - 2j) = 0,$$

whence

$$j^T N_{13} = 2j^T, \quad j^T N_{12} = j^T, \quad N_{12} N_{12}^T = 3I,$$

and

$$N_{22}N_{22}^T = 2I + J, \quad j^T N_{22} = 3j^T.$$

So  $N_{22}$  is the incidence matrix of a  $PG(2,2)$ , which proves the first part of the assertion.

Conversely, suppose any Steiner system containing  $PG(2,2)$  as a subsystem is given. Consider the 7 triples of  $PG(2,2)$ , and the 7 triples through any point not belonging to  $PG(2,2)$ . If the corresponding Steiner graph is switched with respect to the remaining 21 vertices, then a regular graph of valency 21 is obtained. Now the theorem is proved.

Remark. From the Theorems 4.1 and 4.2 we have at least  $80 + 23$  regular symmetric Hadamard matrices of order 36 which are not of Latin square type. Probably the number of such matrices is much higher. Indeed, many Steiner systems contain several subsystems of the same kind which yield non-isomorphic Hadamard matrices. This is illustrated for a special Steiner system in section 5.

Remark. In a different terminology, we have found 80 pseudo Latin square graphs [2] by Theorem 4.1, and 23 negative Latin square graphs [11] by Theorem 4.2, all of order 36.

Remark. Instead of dealing only with Steiner graphs, we can also switch Latin square graphs so as to obtain different strongly regular graphs. Without going into details we remark that each Latin square graph can be switched into a negative Latin square graph.

Remark. The case of block designs with

$$v = k(2k - 1), \quad b = 4k^2 - 1, \quad k = k, \quad r = 2k + 1, \quad \lambda = 1,$$

of which the present Steiner systems are the specializations for  $k = 3$ , may be treated in an analogous way. This will be worked out elsewhere. There are relations to the paper [3] by Bose and Shrikhande.

5. The lines of PG(3,2)

One of the Steiner systems on 15 symbols is provided by the points and the lines of the projective space PG(3,2) over GF(2). Pursuing the investigations of section 4 for this special system, we are interested in finding the subsystems of 15 lines in which every point occurs exactly 3 times. To that end we shall use a representation of PG(3,2) in terms of the Steiner system (24,8,5), which was suggested to us by Hughes [9]; see also Berlekamp [1].

A Steiner system  $S(24,8,5)$  is a set of 24 elements and a collection of 8-subsets, called blocks, such that every 5-subset is contained in one block. It is well-known that there exists a unique  $S(24,8,5)$ , that its automorphism group is the Mathieu group  $M_{24}$ , that it can be viewed as the set of vectors of weight 8 in the Golay code (24,12), and that any pair of its blocks intersects in 4, in 2, or in no elements. In fact (cf. Lemma 5.1 of [6]), any block intersects 280 blocks in 4 elements, 448 blocks in 2 elements, and 30 blocks in no elements.

We fix one element, called the *origin* 0, and one block, called *infinity*  $\infty$ , where 0 and  $\infty$  are non-incident. The  $24 - 1 - 8 = 15$  remaining elements of  $S(24,8,5)$  are called the *points*. The blocks on 0 which have void intersection with  $\infty$  are called the *planes*; each plane contains 7 points. The blocks on 0 which intersect  $\infty$  in 4 elements are called the *halflines*; each halfline contains 3 points. On 3 such points and the origin there is another halfline, which intersects  $\infty$  in the complementary quadruple. The pair of two such halflines is called a *line*. By a check on the axioms we have:

Theorem 5.1. The points, lines and planes defined above constitute the projective geometry PG(3,2).

Any two lines having exactly 2 elements of  $\infty$  in common intersect in a point. Indeed, the pair of blocks containing these 2 elements and the origin, must have one further point in common. Any two lines which have 1 or 3 elements of  $\infty$  in common, are skew. A *spread* of lines, that is, a set of 5 mutually skew lines, is represented by a triple of elements of  $\infty$ . Indeed, the 5 quadruples of  $\infty$  containing any given triple yield 5 skew lines. Conversely, normalizing the 5 lines of any spread so as to have an element of  $\infty$  in common, we observe that they all must have 3 elements of  $\infty$  in common. So we have:

Theorem 5.2. The 56 spreads of PG(3,2) are represented by the unordered triples out of the 8 elements of  $\infty$ .

The system of the 10 lines which are on  $a \in \infty$ , on  $b \in \infty$ , but not on  $c \in \infty$ , is denoted by  $ab(c)$ , and is called a *Petersen system*. Indeed, the lines form a Petersen graph, if adjacency is defined by intersection. In addition, each point of PG(3,2) is contained in exactly 2 lines of the system. We now have Singer's representation:

Theorem 5.3. The 35 lines of PG(3,2) are given by  $abc$ ,  $ab(c)$ ,  $a(b)c$ ,  $(a)bc$ , with  $a,b,c \in \infty$ .

In fact, the lines of PG(3,2) may be arranged in such a way that their adjacency matrix S reads as follows:

$$S = \begin{bmatrix} J - I & C - I & -C - I & C - I & -C - I & C - I & -C - I \\ C - I & -C & J - 2I & C + I & -J + 2I & C + I & -J + 2I \\ -C - I & J - 2I & C & -J + 2I & -C + I & -J + 2I & -C + I \\ C - I & C + I & -J + 2I & -C & J - 2I & C + I & -J + 2I \\ -C - I & -J + 2I & -C + I & J - 2I & C & -J + 2I & -C + I \\ C - I & C + I & -J + 2I & C + I & -J + 2I & -C & J - 2I \\ -C - I & -J + 2I & -C + I & -J + 2I & -C + I & J - 2I & C \end{bmatrix}$$

where

$$C = \begin{bmatrix} 0 & - & + & + & - \\ - & 0 & - & + & + \\ + & - & 0 & - & + \\ + & + & - & 0 & - \\ - & + & + & - & 0 \end{bmatrix}.$$

From this 35-matrix S regular Hadamard matrices of order 36 are obtained by application of Theorems 4.2 and 4.1.

Let  $P \in PG(2,2)$  denote any non-incident pair of a point and a plane of PG(3,2). Switching with respect to all lines, except for the 7 on  $P$  and the 7 of PG(2,2), yields a strongly regular graph of valency 21. Obviously, only one such graph is obtained in this way. This graph has certain special properties. It is the graph III which appears in section 6.

Strongly regular graphs of valency 15 may be obtained in more than one way. According to the proof of Theorem 4.1 we have to find systems of 15 lines in PG(3,2) such that each of the 15 points is on 3 lines. Such a

system is called a 3-factor. Here are five different types of 3-factors of  $PG(3,2)$ , presented in terms of the elements of  $\infty = \{a,b,c,d,e,f,g,h\}$ , by use of the notation introduced after Theorem 5.2.

Type 1:  $ab(c)$  and  $abc$ . This 3-factor is composed of a Petersen system and a spread. Its graph is the complement of the triangular graph on 6 symbols. It contains 6 spreads altogether.

Type 2:  $ab(c)$  and  $bcd$ . Again, this 3-factor consists of a Petersen system and a spread; however, there is only one additional spread  $abd$ .

Type 3:  $abc, ade, afg$ . In this case there are three spreads.

Type 4:  $bcf, acg, abh$ . In this case we have a different combination of three spreads.

Type 5:  $xyde, xyef, xyfg, xygh, xyhd$ , with  $x,y \in \{a,b,c\}$ . Here we have a combination of three 5-cycles. This 3-factor contains no spreads. Its graph represents a triangular tessellation of the torus into 30 triangles.

For the graph of the 3-factor of each type we compute the total number of triangles. These numbers are 15, 27, 23, 28, 30, respectively. This implies that the five 3-factors are non-isomorphic.

Now we are in a position to apply the switching process with respect to any of these five subgraphs of the Steiner graph belonging to  $PG(3,2)$ , thus obtaining strongly regular graphs of order 36 and valency 15. For each of these strongly regular graphs we compute the number  $m(v)$  of void subgraphs of order  $v$ , and the number  $n(v)$  of complete subgraphs of order  $v$ ,  $v = 3,4,5,6$ .

	type 1	type 2	type 3	type 4	type 5
$m(3)$	1200	1200	1200	1200	1200
$m(4)$	1080	1176	1176	1200	1200
$m(5)$	216	312	312	336	336
$m(6)$	0	32	32	41	41
$m(7)$	0	0	0	0	0
$n(3)$	540	540	540	540	540
$n(4)$	135	231	231	255	255
$n(5)$	0	0	0	0	0

From these data we observe that the automorphism group of the strongly regular graph obtained from any subgraph of type 2, 3, 4, or 5, cannot be transitive. Indeed, suppose such a graph is transitive, then each vertex

would be contained in equally many void subgraphs of order 6. Since there are 36 vertices, the number  $m(6)$  would be divisible by 6, which is not the case. This explains why we only obtain three, and not five non-isomorphic strongly regular graphs of order 36 and valency 15 from the five types of non-isomorphic subgraphs of order 15. More precisely, we announce the following theorem (whose proof will appear elsewhere) and conjecture:

Theorem 5.4. The 3-factors of types 1, 2, 3, 4, 5 described above, are the only non-isomorphic 3-factors of  $PG(3,2)$ .

Conjecture. There are exactly three non-isomorphic strongly regular graphs of order 36 and valency 15 which are equivalent to the Steiner graph belonging to  $PG(3,2)$ .

The graph obtained from the 3-factor of type 1 has special properties. It is the graph II which appears in section 6.

#### 6. Rank 3 graphs of order 36

A transitive permutation group  $G$  on a set  $\Omega$  is said to be of *rank 3* if the number of orbits of any  $G_x$  equals 3 (see [8]); here  $G_x$  denotes the stabilizer of  $x \in \Omega$ . Let  $G$  be a rank 3 group of even order. For any  $x \in \Omega$  let  $G_x$  have the orbits  $\{x\}$ ,  $\Delta(x)$ ,  $\Gamma(x)$ . The notation is chosen so that

$$\Delta(g(x)) = g(\Delta(x)) \quad , \quad \Gamma(g(x)) = g(\Gamma(x)) \quad \text{for all } x \in \Omega, g \in G .$$

Then we have  $y \in \Delta(x)$  if and only if  $x \in \Delta(y)$ . Two *rank 3 graphs* belonging to  $G$  are defined as follows. Both graphs have the vertex set  $\Omega$ . For the first graph adjacency of any  $x, y \in \Omega$  is defined iff  $y \in \Delta(x)$ , for the other graph iff  $y \in \Gamma(x)$ ; so the graphs are complementary.

It is well known that rank 3 graphs are strongly regular (see [8]). They have additional properties which general strongly regular graphs fail to satisfy. For any non-adjacent  $x, y \in \Omega$  let  $\alpha(v)$  be the number of distinct void subgraphs of order  $v$  which contain the vertices  $x$  and  $y$ . For any adjacent  $u, v \in \Omega$  let  $\beta(v)$  be the number of distinct complete subgraphs of order  $v$  which contain  $u$  and  $v$ . For rank 3 graphs the numbers  $\alpha(v)$  and  $\beta(v)$  are independent of the choice of  $x, y \in \Omega$ , and  $u, v \in \Omega$ , respectively, for all integer  $v \geq 2$  (see [7]). For strongly regular graphs this property is guaranteed only for  $\alpha(3) = p_{22}^2$  and  $\beta(3) = p_{11}^1$ .



Hestenes, Higman, and Sims [7] have characterized several rank 3 graphs. It follows from their work that there is a unique rank 3 graph belonging to each of the following sets of order  $v$  and eigenvalues  $\rho_0, \rho_1, \rho_2$ :

Graph I:  $v = 35, \rho_0 = -2, \rho_1 = 5, \rho_2 = -7$ .

The group is the linear fractional group  $L(4,2)$  of order  $\frac{1}{2}8!$ , acting on the lines of  $PG(3,2)$ . The parameters are as follows: the valency is 18, and

$$\alpha(3) = 6, \alpha(4) = 6, \alpha(5) = 2, \alpha(6) = 0, \beta(3) = 9, \beta(4) = 20,$$

$$\beta(5) = 20, \beta(6) = 10, \beta(7) = 2, \beta(8) = 0 .$$

Graph II:  $v = 36, \rho_0 = 5, \rho_1 = 5, \rho_2 = -7$ .

The group is the orthogonal group  $O(6,-1,2)$  of order  $2^6(2^3 + 1)(2^4 - 1)(2^2 - 1)$ , acting on the non-singular points of  $PG(5,2)$ . The parameters are as follows: the valency is 15, and

$$\alpha(3) = 10, \alpha(4) = 18, \alpha(5) = 6, \alpha(6) = 0, \beta(3) = 6, \beta(4) = 3, \beta(5) = 0 .$$

Graph III:  $v = 36, \rho_0 = -7, \rho_1 = 5, \rho_2 = -7$ .

The group is the exceptional Lie group  $E(2,2)$  of order  $2^6(2^6 - 1)(2^2 - 1)$ . The parameters are as follows: the valency is 21, and

$$\alpha(3) = 4, \alpha(4) = 0, \beta(3) = 12, \beta(4) = 38, \beta(5) = 40, \beta(6) = 20,$$

$$\beta(7) = 4, \beta(8) = 0 .$$

Theorem 6.1. The rank 3 graphs II and III are equivalent, under switching, to the Steiner graph which belongs to the rank 3 graph I.

Proof. The lines of  $PG(3,2)$  constitute the unique rank 3 graph I. The corresponding Steiner graph is switched into a strongly regular graph in two ways. At first, switching is performed with respect to the vertices of any subgraph of type 1, as defined in section 5. The resulting graph has the same parameters as the unique rank 3 graph II, hence is isomorphic to graph II. Secondly, switching is performed with respect to the vertices which correspond to all lines except for the 7 lines of any plane and the 7 lines on any point non-incident with the plane. The resulting graph has the same parameters as the unique rank 3 graph III, hence is isomorphic to graph III. These observations prove the theorem. The calculations were performed by use of the procedure Alphabeta which is described in Chapter II.

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CHAPTER II

GENERAL ALGOL PROCEDURES ON THE EQUIVALENCE  
OF GRAPHS AND ON RANK 3 GRAPHS

1. Introduction

The notions of switching and equivalence are defined in Chapter I, section 3. Theorem 3.2 gives necessary conditions for the equivalence of any two graphs in terms of their lists of numbers  $M(m, v)$  and  $N(n, v)$ . The present chapter deals first with the procedure Cliquelist by which these numbers may be determined. The authors do not know of any example of non-equivalent graphs with the same cliquelist.

In Chapter I, section 6, the notion of a rank 3 graph is defined. The constancy of the numbers  $\alpha(v)$  and  $\beta(v)$  provides necessary conditions for a graph to be of rank 3. These numbers may be determined by use of the procedure Alphabeta.

The procedure Cliquelist uses two subroutines which are coded in the procedures Cliquenumber and Isolation. The procedure Alphabeta uses the procedure Betan. For each procedure a description of the parameters, an explanation, and an ALGOL text are given. The ALGOL text of the subprocedures is not given separately.

From now on we write  $v$  for  $v$ .

2. integer procedure Cliquenumber (dim, A, clique, v)

The number of complete (void) subgraphs of order  $v$  of the graph  $G$  of order dim with  $(-1, 1)$  adjacency matrix  $A$  is determined if clique  $\equiv$  true (false).

2.1. Formal parameters

integer dim: < expression >; denotes the order of the symmetric matrix  $A$ ; is called by value.

integer array A: array of dimensions [1 : dim, 1 : dim]; contains the elements of the right upper half of the  $(-1, 1)$  adjacency matrix  $A$  of the graph  $G$ .

Boolean clique: < Boolean expression >; if clique  $\equiv$  true (false) then the number of complete (void) subgraphs of order  $v$  in  $G$  is determined; is called by value.

integer v: < expression >; denotes the order of the subgraphs of G, the number of which has to be determined; satisfies  $3 \leq v \leq \text{dim}$ ; is called by value.

Cliquenumber: on exit of the procedure the value of the function designator Cliquenumber is the number of complete (void) subgraphs of order v in G.

## 2.2. Explanation

The procedure is based on the back-tracking algorithm. A general step in this algorithm is as follows (clique  $\equiv$  true). Let the vertices of the graph G be enumerated by 1,2,...,dim. Let

$$V_i = \{p_1, p_2, \dots, p_i\}, \text{ with } 1 \leq p_1 < p_2 < \dots < p_i \leq \text{dim} - (v-i),$$

be the vertex set of a complete subgraph in G of order  $i < v$ . We try to extend  $V_i$  by a vertex k out of the candidate set

$$C_{i+1} = \{p_i+1, p_i+2, \dots, \text{dim} - v + i + 1\}.$$

To that end the consecutive vertices of  $C_{i+1}$  are tested on the condition  $A[p_j, k] = -1$ , for all  $j \in \{1, 2, \dots, i\}$ .

## 3. procedure Isolation (dim, A, clique, x)

The graph G with  $(-1, 1)$  adjacency matrix A is transformed into the graph Gxx by switching with respect to all vertices of G which are adjacent to x, and, if clique  $\equiv$  false, by switching with respect to x.

### 3.1. Formal parameters

integer dim: < expression >; denotes the order of A; is called by value.

integer array A: array of dimensions [1 : dim, 1 : dim]; contains the elements of the right upper half of the symmetric matrix A; at call, A is the  $(-1, 1)$  adjacency matrix of the graph G; on exit of the procedure, A is the  $(-1, 1)$  adjacency matrix of the graph Gxx.

Boolean clique: < Boolean expression >; if clique = true (false) then, by switching, vertex x is made nonadjacent (adjacent) to all vertices of G; is called by value.

integer x: < expression >;  $1 \leq x \leq \text{dim}$ ; denotes the vertex x of G which is isolated from (joined to) all other vertices of G, so as to form the graph Gxx; is called by value.

### 3.2. Explanation

Let G be any graph of order dim, let x be any vertex of G, and let clique = true. G is transformed into Gxx by isolation of x, which is performed by one of the following methods:

- a. by switching with respect to all vertices of G which are adjacent to x,
- b. by switching with respect to x and to all vertices of G which are non-adjacent to x.

The procedure chooses between these methods, taking into account the number of adjacencies of x in G. If clique = false then x has to be joined to all other vertices of G. Again the procedure chooses the method of the minimum number of operations.

### 4. procedure Cliquelist (dim, A, clique, v, number, n, N)

If clique = true (false) then the number of elements  $\neq 0$  of  $N(n,v)$  ( $M(m,v)$ ) is determined. These elements, and their indices, are placed in the arrays N, and n, respectively.

#### 4.1. Formal parameters

integer dim: < expression >; denotes the order of the symmetric matrix A; is called by value.

integer array A: array of dimensions [1 : dim, 1 : dim]; contains the elements of the right upper half of the symmetric matrix A; at call, A is the (-1,1) adjacency matrix of any graph G; on exit of the procedure, A is the (-1,1) adjacency matrix of a graph equivalent to G.

- Boolean clique: < Boolean expression >; if clique  $\equiv$  true (false) then the integer array  $N(n,v)$  ( $M(m,v)$ ) is determined; is called by value.
- integer v: < expression >;  $3 \leq v \leq \text{dim} - 1$ ; denotes the order of the subgraphs of  $G$ ; is called by value.
- integer number: < variable >; on exit of the procedure, denotes the number of elements  $\neq 0$  of the integer array  $N(n,v)$  (if clique  $\equiv$  true), or of the integer array  $M(m,v)$  (if clique  $\equiv$  false).
- integer array n: array of dimension [1 : number]; on exit of the procedure, contains the indices  $n$  of the non-zero elements of the integer array  $N(n,v)$  (if clique  $\equiv$  true), or the indices  $m$  of the non-zero elements of the integer array  $M(m,v)$  (if clique  $\equiv$  false).
- integer array N: array of dimension [1 : number]; on exit of the procedure, contains the elements  $N(n,v) \neq 0$  (if clique  $\equiv$  true), or the elements  $M(m,v) \neq 0$  (if clique  $\equiv$  false).

#### 4.2. Explanation

The procedure constructs the graphs  $G_{xx}$ , of order  $\text{dim}$ , for  $x = 1, 2, \dots, \text{dim}$ . For clique  $\equiv$  true (false), in each  $G_{xx}$  the number  $n(x,v)$  of complete ( $m(x,v)$  of void) subgraphs of order  $v$  is determined. In the set of integers  $\geq 0$  thus obtained, the maximum and the minimum are determined. The frequency of occurrence of each integer between these bounds is determined. Finally, the integers and their frequencies (if  $\neq 0$ ) are placed in the arrays  $n$  and  $N$ .

#### 4.3. The ALGOL text

```
procedure Cliquelist(dim,A,clique,v,number,n,N); value dim,clique,v;  
integer dim,v,number; Boolean clique; integer array A,n,N;  
begin comment Definitions:
```

G: a graph of finite order dim, undirected, without loops, without multiple edges, with  $(-1,1)$  adjacency matrix A.

x: any vertex of G.

Gx: the graph obtained from G by switching with respect to all vertices of G which are adjacent to x, and then deleting x.

v: integer  $\geq 3$ .

m(x,v): the number of void subgraphs of order v in Gx.

n(x,v): the number of complete subgraphs of order v in Gx.

m,n: integers  $\geq 0$ .

M(m,v): the number of vertices x of G with  $m(x,v) = m$ .

N(n,v): the number of vertices x of G with  $n(x,v) = n$ .

If clique  $\equiv$  true (false) then the number of elements  $\neq 0$  of N(n,v) (M(m,v)) is determined. These elements, and their indices, are placed in the arrays N, and n, respectively;

```
integer a,i,max,min,x;
```

```
integer procedure Cliquenumber(dim,A,clique,v); value dim,clique,v;  
integer dim,v; Boolean clique; integer array A;
```

```
begin comment The number of complete (void) subgraphs of order v of  
the graph G of order dim with  $(-1,1)$  adjacency matrix A is  
determined if clique  $\equiv$  true (false);
```

```
integer elt,i,index,j,number,ub; Boolean equal;
```

```
integer array p[1 : v];
```

```
elt := if clique then -1 else 1; number := 0;
```

```
i := 1; p[1] := index := 1; ub := dim - v + 1;
```

```
nexti: i := i + 1; ub := ub + 1;
```

```
nextind: index := index + 1;
```

```
if index > ub then
```

```
begin i := i - 1; if i = 0 then goto ready;
```

```
index := p[i]; ub := ub - 1; goto nextind
```

```
end;
```

```
    j := 0; equal := true;
    for j := j + 1 while j < i ^ equal do equal := A[p[j],index] = elt;
    if equal then
    begin if i = v then begin number := number + 1; goto nextind end;
          p[i] := index; goto nexti
    end;
    goto nextind;
ready: Cliqnumber := number
end Cliqnumber;
```

```
procedure Isolation(dim,A,clique,x); value dim,clique,x;
integer dim,x; Boolean clique; integer array A;
begin comment The graph G with (-1,1) adjacency matrix A is transformed
into the graph Gxx by switching with respect to all vertices of
G which are adjacent (nonadjacent) to x if clique = true (false);
integer Axi,elt,i,il,j,sum,xl;
xl := x - 1; sum := 0;
for i := 1 step 1 until xl do sum := sum + A[i,x];
for i := x + 1 step 1 until dim do sum := sum + A[x,i];
elt := -sign(sum); if elt = 0 then elt := if clique then -1 else 1;
for i := 1 step 1 until xl, x + 1 step 1 until dim do
begin Axi := if i < x then A[i,x] else A[x,i];
      if Axi = elt then
      begin il := i - 1;
            for j := 1 step 1 until il do A[j,i] := -A[j,i];
            for j := i + 1 step 1 until dim do A[i,j] := -A[i,j]
      end
      end;
if clique = elt = 1 then
begin for i := 1 step 1 until xl do A[i,x] := -A[i,x];
      for i := x + 1 step 1 until dim do A[x,i] := -A[x,i]
end
end
end Isolation;
```



```
for x := 1 step 1 until dim do  
begin Isolation(dim,A,clique,x);  
    a := N[x] := Cliquenumber(dim,A,clique,v);  
    if x = 1 then min := max := a else  
    if a < min then min := a else if a > max then max := a  
end;  
begin integer array frequency[min : max];  
    for i := min step 1 until max do frequency[i] := 0;  
    for i := 1 step 1 until dim do  
    begin a := N[i]; frequency[a] := frequency[a] + 1 end;  
    number := 0;  
    for i := min step 1 until max do  
    begin a := frequency[i];  
        if a ≠ 0 then  
        begin number := number + 1;  
            n[number] := i; N[number] := a  
        end  
    end  
end  
end Cliquelist;
```

5. procedure Betan (dim, A, n, condition, betan)

For the graph G of order dim with adjacency matrix A and for any given n, it is checked whether  $\beta(n,u,v)$ , that is, the number of complete subgraphs of order n in G which contain any pair of adjacent vertices u and v of G, is independent of u and v. If this is the case then condition is set true and betan becomes this number,  $\beta(n)$ ; otherwise condition is set false.

5.1. Formal parameters

- integer dim: < expression >; denotes the order of the symmetric matrix A; is called by value.
- integer array A: array of dimensions [1 : dim, 1 : dim]; contains the elements of the right upper half of the adjacency matrix A of the graph G.
- integer n: < expression >;  $n \geq 3$ ; denotes the order of the subgraphs on which the determination of the numbers  $\beta(n,u,v)$  depends; is called by value.

Boolean condition: < variable >; on exit of the procedure, denotes whether  $\beta(n,u,v)$  is independent of the choices of  $u$  and  $v$  of  $G$  or not. If so, condition is set true; otherwise, false.

integer 'betan: < variable >; on exit of the procedure, denotes the value of  $\beta(n)$  if condition is true.

## 5.2. Explanation

The procedure works in principle as follows. Suppose the vertices of the graph are enumerated  $1, 2, \dots, \text{dim}$ . To each pair of adjacent vertices,  $u$  and  $v$  ( $v > u$ ) of  $G$ , there is assigned a number  $\beta(u,v)$ , which denotes the number of complete subgraphs of order  $n$  containing  $u$  and  $v$ . Initially,  $\beta(u,v) = 0$  for every pair of adjacent vertices  $u,v$ . Each complete subgraph of order  $n$  in  $G$  is searched for in the same way as in the procedure Cliquenumber. Whenever a complete subgraph is found, the numbers  $\beta(u,v)$  are increased by one for each pair  $(u,v)$  in that subgraph. The procedure always examines collections of vertices  $p_1, p_2, \dots, p_i$ , with  $1 \leq p_1 < p_2 < \dots < p_i$  and  $i \leq n$ , for mutual adjacencies;  $p_1$  runs through the numbers  $1, 2, \dots, \text{dim} - v + 1$ . When  $p_1 > 1$ , the numbers  $\beta(u,v)$  for the pairs  $(u,v)$  with  $u \in \{1, 2, \dots, p_1 - 1\}$  are independent of further results of the procedure. Each time, just before  $p_1$  is increased by one, the numbers  $\beta(u,v)$  for  $u = p_1$  are checked to see whether they are constant. If so, then call this constant  $\beta(n)$ . Otherwise, condition is set false, and the procedure halts. At the end of the procedure the numbers  $\beta(u,v)$  with  $u = \text{dim} - v + 2, \text{dim} - v + 3, \dots, \text{dim} - 1$ , respectively, are checked to see whether they are equal to  $\beta(n)$ .

## 6. procedure Alphabeta (dim, A, condition, alpha, beta, label, w)

The procedure checks in the first place whether the  $(-1,1)$  adjacency matrix  $A$  of order  $\text{dim}$  of the graph  $G$  is regular. If not, then the program exits to the label label in the main program. If  $G$  is regular, the procedure checks the numbers  $\alpha(n,x,y)$  and  $\beta(m,u,v)$  whether they are independent of the choices of  $x,y$  and  $u,v$ , respectively. If so, then Boolean condition is set true, and for  $n = 3, 4, \dots$  the arrays  $\alpha$  and  $\beta$  are filled up to and including the first index  $n$  for which  $\alpha(n)$  and  $\beta(n)$ , respectively, equal 0. Otherwise condition is set false, and  $w$  becomes the smallest integer  $\geq 3$  for which either  $\alpha(w,x_1,y_1) \neq \alpha(w,x_2,y_2)$  or  $\beta(w,u_1,v_1) \neq \beta(w,u_2,v_2)$ .

### 6.1. Formal parameters

- integer dim: < expression >; denotes the order of the symmetric matrix A; is called by value.
- integer array A: array of dimensions [1 : dim, 1 : dim]; contains the elements of the right upper half of the (-1,1) adjacency matrix A of the graph G.
- Boolean condition: < variable >; on exit of the procedure, denotes whether the numbers alpha and beta are constant.
- integer array alpha: array of dimension [3 : dim]; as long as condition is true this array contains on exit of the procedure the numbers alpha(3), alpha(4), ..., alpha(m), where m is the smallest integer for which alpha(m) = 0.
- integer array beta: array of dimension [3 : dim]; as long as condition is true this array contains on exit of the procedure the numbers beta(3), beta(4), ..., beta(m), where m is the smallest integer for which beta(m) = 0.
- label label: label (in the main program) to which the procedure branches if G is not regular.
- integer w: < variable >; as long as condition is false, w indicates on exit of the procedure the smallest integer for which either alpha(w,x1,y1) ≠ alpha(w,x2,y2) or beta(w,u1,v1) ≠ beta(w,u2,v2).

### 6.2. Explanation

This procedure first checks whether G is regular. If not, the procedure branches to the label label in the main program. If G is regular, the numbers beta(n,u,v) are checked whether they are independent of the choices of u and v from G for n ≥ 3. To that purpose the procedure Betan is used, first for n = 3, and after that, as long as condition is true, and as long as beta(n - 1) ≥ n - 2, for n = 4,5,... . When beta(n - 1) < n - 2, then beta(n,u,v) = 0 for all adjacent pairs (u,v) of G. (Indeed, a complete subgraph on u and v of order n contains n-2 complete subgraphs on u and v

of order  $n-1$ . After  $\beta(n,u,v)$ , the numbers  $\alpha(n,x,y)$  are checked in the same way. For this it suffices to check  $\beta(n,x,y)$  in the complement of graph  $G$ .

### 6.3. The ALGOL text

```
procedure Alphabeta(dim,A,condition,alpha,beta,label,w); value dim;  
integer dim,w; Boolean condition; integer array A,alpha,beta; label label;  
begin comment Definitions:
```

G: a graph of finite order dim, undirected, without loops, without multiple edges, with  $(-1,1)$  adjacency matrix A.  
x,y: any pair of nonadjacent vertices of G.  
u,v: any pair of adjacent vertices of G.  
n: integer  $\geq 2$ .  
 $\alpha(n,x,y)$ : the number of void subgraphs of order n in G which contain the vertices x and y.  
 $\beta(n,u,v)$ : the number of complete subgraphs of order n in G which contain the vertices u and v.

For rank 3 graphs the numbers  $\alpha(n,x,y)$  and  $\beta(n,u,v)$  are independent of the choices of x,y respectively u,v of G for every  $n \geq 2$ , and equal to  $\alpha(n)$  respectively  $\beta(n)$ .

The procedure checks in the first place whether the  $(-1,1)$  adjacency matrix A of order dim of the graph G is regular. If this is not the case, the program exits to the label label in the main program. If G is regular, the procedure checks the numbers  $\alpha(n,x,y)$  and  $\beta(n,u,v)$  to see whether they are independent of the choices of x,y and u,v, respectively. If so, the Boolean condition is set true, and for  $n = 3,4,\dots$  the arrays alpha and beta are filled up to and including the first index n for which  $\alpha(n)$  and  $\beta(n)$  respectively, equal 0. Otherwise condition is set false, and w becomes the smallest integer  $\geq 3$  for which either  $\alpha(w,x_1,y_1) \neq \alpha(w,x_2,y_2)$  or  $\beta(w,u_1,v_1) \neq \beta(w,u_2,v_2)$ ;  
integer betan,diml,i,il,j,n,s,sum;

```
procedure Betan(dim,A,n,condition,betan); value dim,n;
integer dim,n,betan; Boolean condition; integer array A;
begin comment For the graph G of order dim with (-1,1) adjacency
matrix A and for given n, beta(n,u,v) is checked to see whether
it is independent of the choices of u and v of G. If this is
the case then condition is set true and betan becomes beta(n),
otherwise condition is set false;
integer a,b,diml,i,index,j,k,nl,ub; Boolean equal,first;
integer array p[1 : dim],beta[1 : dim,1 : dim];
diml := dim - 1; first := true;
for i := 1 step 1 until diml do
  for j := i + 1 step 1 until dim do beta[i,j] := 0;
  i := 1; p[1] := index := 1; ub := dim - n + 1; nl := n - 1;
nexti: i := i + 1; ub := ub + 1;
nextind: index := index + 1;
  if index > ub then
    begin i := i - 1; if i = 0 then goto ready;
      index := p[i];
      if i = 1 then
        for j := index + 1 step 1 until dim do
          if A[index,j] = -1 then
            begin if first then
              begin betan := beta[index,j]; first := false end else
                if beta[index,j] ≠ betan then
                  begin condition := false; goto End end
            end;
            ub := ub - 1; goto nextind
          end;
        j := 0; equal := true;
        for j := j + 1 while j < i ^ equal do equal := A[p[j],index] = -1;
        if equal then
          begin p[i] := index;
            if i = n then
              begin for j := 1 step 1 until nl do
                begin a := p[j]; for k := j + 1 step 1 until n do
                  begin b := p[k]; beta[a,b] := beta[a,b] + 1 end
                end;
            end;
          end;
        end;
      end;
    end;
  end;
end
```

```
        goto nextind
      end;
      goto nexti
    end;
    goto nextind;
  ready: for i := index step 1 until dim1 do
    for j := i + 1 step 1 until dim do
      if A[i,j] = -1 then
        begin if first then begin betan := beta[i,j]; first := false end else
          if beta[i,j] ≠ betan then
            begin condition := false; goto End end
          end;
        condition := true;
      End:
    end Betan;
```

```
  for i := 1 step 1 until dim do
    begin il := i - 1; sum := 0;
      for j := 1 step 1 until il do sum := sum + A[j,i];
      for j := i + 1 step 1 until dim do sum := sum + A[i,j];
      if i = 1 then s := sum else if s ≠ sum then goto label
    end;
    for n := 3, 4 step 1 until betan + 2 do
      begin Betan(dim,A,n,condition,betan);
        if condition then
          begin a := n + 1; beta[n] := betan end else
          begin w := n; goto Ready end
        end; beta[a] := 0;
      dim1 := dim - 1;
      for i := 1 step 1 until dim1 do
        for j := i + 1 step 1 until dim do A[i,j] := -A[i,j];
        for n := 3, 4 step 1 until betan + 2 do
          begin Betan(dim,A,n,condition,betan);
            if condition then
              begin a := n + 1; alpha[n] := betan end else
              begin w := n; goto Ready end
            end; alpha[a] := 0;
```

Ready:

end Alphabeta;

CHAPTER III

TABLES OF STEINER TRIPLE SYSTEMS OF ORDER 15  
AND OF LATIN SQUARES OF ORDER 6

1. Steiner triple systems of order 15

The original source for the 80 Steiner triple systems of order 15 is White, Cole, and Cummings, [15] pp. 77-80. Afterwards, R.A. Fisher refound 79 of them, whereas Hall and Swift confirmed Cole's list by a computer search. The present chapter contains the list of Cole, in extended form, in its original order, and numbered from 1 to 80. Four errors have been corrected, viz.

nr. 1: for 3 14 14 read 3 13 14 ,  
nr. 25: for 5 8 15 read 5 6 15 ,  
nr. 60: for 84 3 11 read 8 13 14 ,  
nr. 66: for 8 11 15 read 9 11 15 .

In view of Theorem 4.2 it is noted that only the systems nr. 1 through 22, 61 contain a subsystem of 7 triples in which 7 symbols occur three times.

nr. 1			nr. 2			nr. 3			nr. 4			nr. 5		
1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
1	4	5	1	4	5	1	4	5	1	4	5	1	4	5
1	6	7	1	6	7	1	6	7	1	6	7	1	6	7
1	8	9	1	8	9	1	8	9	1	8	9	1	8	9
1	10	11	1	10	11	1	10	11	1	10	11	1	10	11
1	12	13	1	12	13	1	12	13	1	12	13	1	12	13
1	14	15	1	14	15	1	14	15	1	14	15	1	14	15
2	4	6	2	4	6	2	4	6	2	4	6	2	4	6
2	5	7	2	5	7	2	5	7	2	5	7	2	5	7
2	8	10	2	8	10	2	8	10	2	8	10	2	8	10
2	9	11	2	9	11	2	9	11	2	9	11	2	9	11
2	12	14	2	12	14	2	12	14	2	12	14	2	12	14
2	13	15	2	13	15	2	13	15	2	13	15	2	13	15
3	4	7	3	4	7	3	4	7	3	4	7	3	4	7
3	5	6	3	5	6	3	5	6	3	5	6	3	5	6
3	8	11	3	8	11	3	8	11	3	8	11	3	8	11
3	9	10	3	9	10	3	9	10	3	9	10	3	9	10
3	12	15	3	12	15	3	12	15	3	12	15	3	12	15
3	13	14	3	13	14	3	13	14	3	13	14	3	13	14
4	8	12	4	8	12	4	8	12	4	8	12	4	8	12
4	9	13	4	9	13	4	9	13	4	9	13	4	9	13
4	10	14	4	10	14	4	10	14	4	10	14	4	10	14
4	11	15	4	11	15	4	11	15	4	11	15	4	11	15
5	8	13	5	8	13	5	8	13	5	8	13	5	8	13
5	9	12	5	9	12	5	9	12	5	9	12	5	9	12
5	10	15	5	10	15	5	10	15	5	10	15	5	10	15
5	11	14	5	11	14	5	11	13	5	11	13	5	11	12
6	8	14	6	8	15	6	8	15	6	8	15	6	8	13
6	9	15	6	9	14	6	9	14	6	9	14	6	9	12
6	10	12	6	10	13	6	10	13	6	10	13	6	10	14
6	11	13	6	11	12	6	11	12	6	11	12	6	11	15
7	8	15	7	8	14	7	8	13	7	8	13	7	8	15
7	9	14	7	9	15	7	9	12	7	9	15	7	9	14
7	10	13	7	10	12	7	10	15	7	10	12	7	10	12
7	11	12	7	11	13	7	11	14	7	11	14	7	11	13



nr. 6

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	10
3	12	15
3	13	14
4	8	12
4	9	13
4	10	15
4	11	14
5	8	14
5	9	15
5	10	13
5	11	12
6	8	13
6	9	14
6	10	12
6	11	15
7	8	15
7	9	12
7	10	14
7	11	13

nr. 7

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	10
3	12	15
3	13	14
4	8	12
4	9	14
4	10	15
4	11	13
5	8	15
5	9	13
5	10	12
5	11	14
6	8	13
6	9	15
6	10	14
6	11	12
7	8	14
7	9	12
7	10	13
7	11	15

nr. 8

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	10
4	11	14
4	12	15
5	8	15
5	9	14
5	10	13
5	11	12
6	8	14
6	9	15
6	10	12
6	11	13
7	8	12
7	9	13
7	10	14
7	11	15

nr. 9

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	10
4	11	14
4	12	15
5	8	15
5	9	14
5	10	12
5	11	13
6	8	14
6	9	15
6	10	13
6	11	12
7	8	12
7	9	13
7	10	14
7	11	15

nr. 10

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	10
4	11	14
4	12	15
5	8	15
5	9	14
5	10	13
5	11	12
6	8	14
6	9	13
6	10	12
6	11	15
7	8	12
7	9	15
7	10	14
7	11	13

nr. 11

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	14
4	10	12
4	11	15
5	8	15
5	9	13
5	10	14
5	11	12
6	8	14
6	9	10
6	11	13
6	12	15
7	8	12
7	9	15
7	10	13
7	11	14

nr. 12

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	14
4	10	12
4	11	15
5	8	15
5	9	13
5	10	14
5	11	12
6	8	12
6	9	15
6	10	13
6	11	14
7	8	14
7	9	10
7	11	13
7	12	15

nr. 13

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	15
4	10	12
4	11	14
5	8	15
5	9	14
5	10	13
5	11	12
6	8	14
6	9	10
6	11	13
6	12	15
7	8	12
7	9	13
7	10	14
7	11	15

nr. 14

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	15
4	10	12
4	11	14
5	8	14
5	9	10
5	11	13
5	12	15
6	8	15
6	9	14
6	10	13
6	11	12
7	8	12
7	9	13
7	10	14
7	11	15

nr. 15

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	13
3	10	14
3	11	15
4	8	15
4	9	10
4	11	12
4	13	14
5	8	14
5	9	12
5	10	15
5	11	13
6	8	11
6	9	14
6	10	13
6	12	15
7	8	13
7	9	15
7	10	12
7	11	14

nr. 16

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	13
3	10	14
3	11	15
4	8	15
4	9	14
4	10	13
4	11	12
5	8	11
5	9	10
5	12	15
5	13	14
6	8	14
6	9	15
6	10	12
6	11	13
7	8	13
7	9	12
7	10	15
7	11	14

nr. 17

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	13
3	10	14
3	11	15
4	8	15
4	9	14
4	10	13
4	11	12
5	8	11
5	9	12
5	10	15
5	13	14
6	8	14
6	9	10
6	11	13
6	12	15
7	8	13
7	9	15
7	10	12
7	11	14

nr. 18

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	13
3	10	15
3	11	14
4	8	15
4	9	10
4	11	12
4	13	14
5	8	11
5	9	14
5	10	13
5	12	15
6	8	14
6	9	15
6	10	12
6	11	13
7	8	13
7	9	12
7	10	14
7	11	15

nr. 19

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	14
3	10	13
3	11	15
4	8	15
4	9	12
4	10	14
4	11	13
5	8	13
5	9	10
5	11	14
5	12	15
6	8	11
6	9	15
6	10	12
6	13	14
7	8	14
7	9	13
7	10	15
7	11	12

nr. 20

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	6
3	8	12
3	9	14
3	10	15
3	11	13
4	8	15
4	9	10
4	11	12
4	13	14
5	8	11
5	9	13
5	10	14
5	12	15
6	8	14
6	9	12
6	10	13
6	11	15
7	8	13
7	9	15
7	10	12
7	11	14

nr. 21

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	12
2	11	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	13
3	10	15
3	12	14
4	8	12
4	9	14
4	10	13
4	11	15
5	8	13
5	9	15
5	10	14
5	11	12
6	8	14
6	9	10
6	11	13
6	12	15
7	8	15
7	9	11
7	10	12
7	13	14

nr. 22

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	12
2	11	14
2	13	15
3	4	7
3	5	6
3	8	11
3	9	13
3	10	15
3	12	14
4	8	12
4	9	14
4	10	13
4	11	15
5	8	15
5	9	11
5	10	12
5	13	14
6	8	13
6	9	15
6	10	14
6	11	12
7	8	14
7	9	10
7	11	13
7	12	15

nr. 23

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	8
3	6	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	14
4	10	12
4	11	15
5	6	14
5	9	10
5	11	13
5	12	15
6	8	12
6	9	15
6	10	13
7	8	15
7	9	13
7	10	14
7	11	12
8	11	14

nr. 24

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
2	8	10
2	9	11
2	12	14
2	13	15
3	4	7
3	5	8
3	6	11
3	9	12
3	10	15
3	13	14
4	8	13
4	9	14
4	10	12
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nr. 25

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nr. 26

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nr. 27

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nr. 28

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nr. 29

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nr. 30

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nr. 31

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nr. 32

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nr. 33

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nr. 34

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nr. 35

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nr. 36

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nr. 37

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nr. 38

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nr. 39

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nr. 40

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nr. 41

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nr. 42

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nr. 43

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nr. 44

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nr. 45

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nr. 46

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nr. 47

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nr. 48

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nr. 49

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nr. 50

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nr. 51

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nr. 52

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nr. 53

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nr. 54

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nr. 55

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nr. 56

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nr. 57

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3	6	12
3	7	15
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4	12	15
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5	13	14
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6	11	15
7	8	14
7	9	12
7	11	13
8	11	12
9	10	15

nr. 58

1	2	3
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1	8	9
1	10	11
1	12	13
1	14	15
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2	9	11
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2	13	15
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3	6	12
3	7	15
3	9	14
3	10	13
4	7	12
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4	11	14
5	6	9
5	8	15
5	10	12
5	13	14
6	8	13
6	10	14
6	11	15
7	8	14
7	9	10
7	11	13
8	11	12
9	12	15

nr. 59

1	2	3
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1	8	9
1	10	11
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1	14	15
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2	9	11
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5	9	10
5	11	13
6	8	11
6	9	15
6	10	13
7	8	15
7	9	14
7	10	12
8	13	14
11	12	15

nr. 60

1	2	3
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1	10	11
1	12	13
1	14	15
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2	5	7
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2	9	11
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4	10	12
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5	11	14
6	8	11
6	9	14
6	10	15
7	8	15
7	9	12
7	10	13
8	13	14
11	12	15

nr. 61

1	2	3
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1	10	11
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1	14	15
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3	8	11
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6	12	15
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7	9	14
7	10	12
7	11	15

nr. 62

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6	9	13
6	10	15
7	8	15
7	9	11
7	10	12
7	13	14
8	11	12

nr. 63

1	2	3
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2	5	7
2	8	10
2	9	12
2	11	14
2	13	15
3	4	7
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3	6	11
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5	11	15
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7	10	12
7	13	14
8	11	12

nr. 64

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1	14	15
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5	12	14
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6	12	15
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7	10	15
7	13	14
8	11	13

nr. 65

1	2	3
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8	12	14
9	11	15

nr. 66

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1	14	15
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4	7	15
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6	<del>10</del>	13
6	12	15
7	8	13
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7	10	12
8	12	14
9	11	15

nr. 67

1	2	3
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1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
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7	10	13
8	11	13
10	12	15

nr. 68

1	2	3
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1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
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7	10	12
8	12	14
9	11	15

nr. 69

1	2	3
1	4	5
1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
2	4	6
2	5	7
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2	11	14
2	13	15
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5	12	14
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7	10	14
8	11	13
10	12	15

nr. 70

1	2	3
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1	6	7
1	8	9
1	10	11
1	12	13
1	14	15
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7	10	14
8	13	14
11	12	15

nr. 71

1	2	3
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1	14	15
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5	10	12
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7	9	13
7	10	14
8	13	14
11	12	15

nr. 72

1	2	3
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1	10	11
1	12	13
1	14	15
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5	8	15
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5	10	12
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6	9	15
6	10	14
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7	9	14
7	10	13
8	13	14
11	12	15

nr. 73

1	2	3
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1	8	9
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1	12	13
1	14	15
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2	11	14
2	13	15
3	4	8
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3	6	10
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4	11	12
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5	12	14
6	8	12
6	9	15
6	13	14
7	8	14
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7	10	13
8	11	13
10	12	15

nr. 74

1	2	3
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1	8	9
1	10	11
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1	14	15
2	4	6
2	5	7
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2	13	15
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7	10	13
8	13	14
11	12	15

nr. 75

1	2	3
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1	10	11
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1	14	15
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7	10	14
8	13	14
11	12	15

nr. 76

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3	12	15
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7	11	12
8	11	15
9	13	14

nr. 77

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5	10	12
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7	10	14
8	11	15
9	13	14

nr. 78

1	2	3
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5	8	13
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5	12	15
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9	10	13

nr. 79

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5	12	15
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7	10	15
8	11	15
9	10	13

nr. 80

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1	14	15
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6	10	13
7	8	11
7	10	15
7	13	14
8	10	14
9	11	12

2. Latin squares of order 6

The 17 Latin squares of order 6 occur in [5], p. 87. In the terminology of Chapter I, section 2, only 12 of these yield pairwise non-isomorphic Latin square graphs on 36 vertices. The corresponding Latin squares are listed below. Theorem 3.1 of Chapter I deals with nr. 87 and nr. 89.

nr. 81						nr. 82						nr. 83					
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	3	6	1	4	5	2	1	6	5	3	4	2	1	5	6	3	4
3	6	2	5	1	4	3	6	2	1	4	5	3	6	2	1	4	5
4	5	1	2	6	3	4	3	5	2	6	1	4	5	1	2	6	3
5	1	4	6	3	2	5	4	1	6	2	3	5	4	6	3	2	1
6	4	5	3	2	1	6	5	4	3	1	2	6	3	4	5	1	2
nr. 84						nr. 85						nr. 86					
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	1	5	3	6	4	2	3	4	5	6	1	2	1	5	6	3	4
3	6	2	1	4	5	3	5	1	6	2	4	3	6	1	5	4	2
4	5	6	2	3	1	4	6	2	1	3	5	4	3	2	1	6	5
5	4	1	6	2	3	5	4	6	2	1	3	5	4	6	3	2	1
6	3	4	5	1	2	6	1	5	3	4	2	6	5	4	2	1	3
nr. 87						nr. 88						nr. 89					
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	3	6	1	4	5	2	3	1	6	4	5	2	3	1	6	4	5
3	6	2	5	1	4	3	1	2	5	6	4	3	1	2	5	6	4
4	1	5	2	6	3	4	6	5	2	1	3	4	6	5	2	1	3
5	4	1	6	3	2	5	4	6	3	2	1	5	4	6	1	3	2
6	5	4	3	2	1	6	5	4	1	3	2	6	5	4	3	2	1
nr. 90						nr. 91						nr. 92					
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	3	1	5	6	4	2	1	6	5	4	3	2	3	1	6	4	5
3	1	2	6	4	5	3	4	1	2	6	5	3	1	2	5	6	4
4	6	5	2	1	3	4	6	5	1	3	2	4	5	6	1	2	3
5	4	6	3	2	1	5	3	2	6	1	4	5	6	4	3	1	2
6	5	4	1	3	2	6	5	4	3	2	1	6	4	5	2	3	1



CHAPTER IV  
ALGOL PROGRAMS

1. Introduction

This chapter deals with the programs Equivalence and Subsystem. The program Equivalence serves to investigate the mutual equivalences of the Steiner graphs and the Latin square graphs of order 36. It provides a tool for the proof of Theorem 3.2 of Chapter I. The program uses the procedure Cliquelist of Chapter II, and the procedures Steinergraph, Latsqgraph, and Control, which are described below.

The program Subsystem examines the Steiner triple systems of order 15 on subsystems of 15 triples in which each of the 15 symbols occurs three times. It provides a tool for the proof of Theorem 4.1 of Chapter I.

The numerical results are listed in Chapter V.

2. procedure Steinergraph (dim, order, A)

From a Steiner triple system of a certain order, consisting of  $\text{dim} - 1$  triples, the  $(-1,1)$  adjacency matrix A of the corresponding Steiner graph of order dim is constructed.

2.1. Formal parameters

integer dim: < expression >; denotes the order of the symmetric matrix A; is called by value.

integer order: < expression >; denotes the order of the Steiner triple system; is called by value.

integer array A: array of dimensions [1 : dim, 1 : dim]; on exit of the procedure, contains the elements of the right upper half of the  $(-1,1)$  adjacency matrix of the Steiner graph.

2.2. Global parameters

AND: the assumption is made that the library of sub-routines contains the procedure AND(a,b), which calculates the logical product of the binary numbers a and b: integer procedure AND(a,b);  
value a,b; integer a,b.

### 2.3. Explanation

The Steiner graph is constructed from the  $\text{dim} - 1$  triples on the paper tape as follows. The first vertex is an isolated vertex. The  $(i+1)$ -th vertex of the graph corresponds to the  $i$ -th triple on the paper tape. To the triple  $(p,q,r)$  there is attached the number  $g = 2^p + 2^q + 2^r$ ,  $0 < p,q,r \leq \text{order}$ . Two vertices are adjacent iff the corresponding triples have one symbol in common, that is, iff the logical product (in binary notation) of their attached numbers  $g$  is non-zero.

### 3. procedure Latsqgraph (dim, A)

From a Latin square of order  $\text{sqrt}(\text{dim})$  the  $(-1,1)$  adjacency matrix  $A$  of the corresponding Latin square graph is constructed.

#### 3.1. Formal parameters

integer dim: < expression >; denotes the order of the symmetric matrix  $A$ ; is called by value.

integer array A: array of dimensions  $[1 : \text{dim}, 1 : \text{dim}]$ ; on exit of the procedure, contains the elements of the right upper half of the adjacency matrix of the Latin square graph.

#### 3.2. Explanation

The Latin square graph is constructed from the given Latin square on the paper tape as follows. The  $i$ -th vertex of the graph corresponds to the  $i$ -th element on the paper tape. Two vertices are adjacent iff the corresponding elements are the same, or belong to the same row, or belong to the same column.

### 4. procedure Control (dim, A, label)

This procedure checks whether the Latin square graph of order  $\text{dim}$ , and the subgraph of order  $\text{dim} - 1$  of the Steiner graph, are regular. If not, then there is an error in the Latin square, or in the Steiner triple system, and the procedure branches to the label label in the main program. The meaning of the formal parameters  $\text{dim}$ ,  $A$ , label is obvious.

5. The ALGOL program Equivalence

begin comment Investigation of Steiner graphs and Latin square graphs of order 36 for mutual equivalence with the help of the procedure Cliquelist, of which heading and body can be found elsewhere. Input of data must come in this sequence:

1. v. This is the order (4 or 5) of the void subgraphs with which this investigation is done.
2. next, per graph to be examined,
  - (i) nr. This is the serial number of the graph. The numbers 1 through 80 correspond to the Steiner graphs, the numbers 81 through 92 to the Latin square graphs.
  - (ii) The 35 triples from which the Steiner graph is to be constructed (if  $1 \leq nr \leq 80$ ) or the elements of the Latin square of order 6 (if  $81 \leq nr \leq 92$ ).

For each graph that is examined, the program determines the numbers ( $\neq 0$ ) of subgraphs of order 35 that contain a specified number of void subgraphs of the given order;

integer i,nr,number,v; integer array n,N[1 : 36],A[1 : 36,1 : 36];

< procedure Cliquelist; cf. pp. 21,22,23 >

procedure Steinergraph(dim,order,A); value dim,order;

integer dim,order; integer array A;

begin comment From a Steiner triple system of a certain order consisting of  $dim - 1$  triples, the program constructs the right upper half of the  $(-1,1)$  adjacency matrix A of the Steiner graph of order dim;

integer a,i,j; integer array bin[1 : order],bitrow[2 : dim];

a := bin[1] := 1;

for i := 2 step 1 until order do begin a := a × 2; bin[i] := a end;

for i := 2 step 1 until dim do

begin a := bitrow[i] := bin[read] + bin[read] + bin[read];

for j := i - 1 step -1 until 2 do

A[j,i] := if AND(a,bitrow[j]) > 0 then -1 else 1

end;

for j := 2 step 1 until dim do A[1,j] := 1

end Steinergraph;

```
procedure Latsqgraph(dim,A); value dim;
integer dim; integer array A;
begin comment From a Latin square of order sqrt(dim) the right upper
half of the (-1,1) adjacency matrix A of the Latin square graph
of order dim is constructed;
integer a,dim1,i,il,j,j1,k,k1,n,n1; integer array Lat[1 : dim];
dim1 := dim - 1; n := sqrt(dim); n1 := n - 1;
for i := 1 step 1 until dim1 do
for j := i + 1 step 1 until dim do A[i,j] := 1;
for i := 1 step 1 until n1 do
begin il := (i - 1) × n;
      for j := i + 1 step 1 until n do
        begin j1 := (j - 1) × n;
              for k := 1 step 1 until n do
                begin k1 := (k - 1) × n;
                      A[il + k,j1 + k] := A[i + k1,j + k1] := -1
                end
              end
        end
      end;
for i := 1 step 1 until dim do
begin a := Lat[i] := read;
      for j := i - 1 step -1 until 1 do
        if Lat[j] = a then A[j,i] := -1
      end
end Latsqgraph;
```

```
procedure Control(dim,A,label); value dim;
integer dim; integer array A; label label;
begin comment The procedure checks whether the Latin square graph of
order dim or the subgraph S (of order dim - 1) of the Steiner
graph is regular. If this is not the case, there is an error in
the Latin square, or in the Steiner triple system from which the
graph with (-1,1) adjacency matrix A has been constructed, and
the procedure branches to the label label in the main program;
integer dim1,i,il,j,s,sum; Boolean first;
first := true; dim1 := dim - 1;
for i := 1 step 1 until dim do
begin il := i - 1; sum := 0;
```

```
    for j := 1 step 1 until il do sum := sum + A[j,i];
    for j := i + 1 step 1 until dim do sum := sum + A[i,j];
    if sum ≠ dim1 then
    begin if first then begin s := sum; first := false end else
           if sum ≠ s then
           begin NLGR; PRINTTEXT(†the graph is not regular,†);
                PRINTTEXT(† error in vertex number†);
                ABSFIXT(2,0,i); goto label
           end
    end
    end
end Control;
```

v := read;

```
for nr := read while nr > 0 do
begin CARRIAGE(4); PRINTTEXT(†nr,†); ABSFIXT(2,0,nr);
    if nr > 80 then Latsqgraph(36,A) else Steinergraph(36,15,A);
    Control(36,A,End); Cliquelist(36,A,false,v,number,n,N);
    for i := 1 step 1 until number do
    begin NLGR; PRINTTEXT(†number of subgraphs of the order 35 with†);
        ABSFIXT(3,0,n[i]); PRINTTEXT(†void subgraphs of the order†);
        ABSFIXT(1,0,v); PRINTTEXT(†is †); ABSFIXT(2,0,N[i])
    end;
```

End: end

end

## 6. The ALGOL program Subsystem

The program examines the Steiner triple system S of order 15 for a subsystem T of 15 triples in which each of the 15 symbols of S occurs three times.

### 6.1. Explanation

The 35 triples of S are given as data on the paper tape. They are denoted by

$$\{\text{triple1}[n], \text{triple2}[n], \text{triple3}[n]\}, \quad n = 1, 2, \dots, 35,$$

with elements from  $\{1, 2, \dots, 15\}$ . Each triple is ordered according to

$\text{triple1}[n] < \text{triple2}[n] < \text{triple3}[n]$ , and the set of the 35 triples of  $S$  is ordered lexicographically.

The program uses the arrays  $lb$ ,  $range$ ,  $ub$ .

$lb[i]$ ,  $1 \leq i \leq 15$ , denotes the sequence number  $nr$  of the first triple in  $S$  for which  $\text{triple1}[nr] = i$ , at least if such a triple exists. If not, then  $lb[i]$  is not filled.

$range[i]$ ,  $1 \leq i \leq 15$ , denotes the frequency of the triples in  $S$  which begin with the number  $i$ .

$ub[i]$ ,  $1 \leq i \leq 15$ , equals  $lb[i] + range[i]$ , for  $range[i] \neq 0$ ; otherwise  $ub[i]$  is not filled.

The program is based on the back-tracking algorithm, and operates according to the following outline. Suppose that in the subsystem  $T_{i-1}$  each of the numbers  $1, 2, \dots, i-1$  occurs three times,  $i$  less than, and  $i+1, \dots, 15$  at most three times. The program searches for a set  $U_i$  of triples, each containing  $i$ , which together with  $T_{i-1}$  forms a subsystem  $T_i$  in which  $i$  occurs three times, and each of  $i+1, \dots, 15$  occurs not more than three times. There may exist several sets  $U_i$ . Since the triples of  $U_i$  have  $i$  as their first element, the search for  $U_i$  may be restricted to the subset  $S_i$  of  $S$  which contains all triples having sequence number  $nr$  with  $lb[i] \leq nr < ub[i]$ . (The process of searching for triples within  $S_i$  again is based on the back-tracking algorithm.) If a set  $U_i$  is found, then  $i$  is increased by one and the program proceeds as before. If no  $U_i$  exists, then the program steps back one, searches for the next set  $U_{i-1}$  from  $S_{i-1}$ , and continues forward again.

Finally, some variables used in the program are described.

$i$ : keeps track of the numbers  $1, 2, \dots, i-1$ , which already occur three times in the subsystem;

$index$ : denotes how many triples are already in the subsystem;

$j$ : denotes how many triples in the subsystem have  $i$  as their first element;

$nr$ : the sequence number of the triples in  $S$ ;

$freq[k]$ ,  $1 \leq k \leq 15$ : denotes how many more triples containing the number  $k > i$  are needed for the subsystem;

$subsynt[index]$ ,  $1 \leq index \leq 15$ : denotes the sequence number  $nr$  in  $S$  corresponding to the triple with sequence number  $index$  in the subsystem;

$bound := ub[i] - freq[i] + j$ : the sequence number in  $S$  of the  $j$ -th triple, having  $i$  as its first element, is smaller than  $bound$ ;

$a, a1, a2, a3, b2, b3, k, l, lasta, lastlb$ : auxiliary variables.

6.2. The ALGOL text of the program Subsystem

begin comment The program examines a Steiner triple system of order 15 on subsystems of 15 triples, in which each of the 15 symbols of the triple system occurs three times. The program lists the first subsystem found, if it exists.

Input of data per triple system which should be examined sequentially:

(i) nr. This is the serial number of the triple system to be examined.

(ii) The 35 Steiner triples. The elements of the triples are

$\text{triple1}[n], \text{triple2}[n], \text{triple3}[n] \in \{1, 2, \dots, 15\}, n = 1, 2, \dots, 35.$

Each triple is ordered such that  $\text{triple1}[n] < \text{triple2}[n] <$

$< \text{triple3}[n]$  and the set of triples is ordered lexicographically.

integer a, a1, a2, a3, b2, b3, bound, i, index, j, k, l, lasta, lastlb, nr;

integer array triple1, triple2, triple3[1:35], freq, lb, range, subsyst, ub[1:15]

comment Initializing;

Begin: nr := read; if nr ≤ 0 then goto End;

CARRIAGE(4); PRINTTEXT(†nr.†); ABSFIXT(2,0,nr); NLCR;

for k := 1 step 1 until 35 do

begin triple1[k] := read; triple2[k] := read; triple3[k] := read end;

for k := 1 step 1 until 15 do freq[k] := 3;

lb[1] := 1; lb[2] := 8; lb[3] := 14; range[1] := 7; range[2] := 6;

lasta := 3; lastlb := 14;

for k := 19 step 1 until 35 do

begin a := triple1[k];

if a ≠ lasta then

begin lb[a] := k; range[lasta] := k - lastlb; a1 := a - 1;

for l := lasta + 1 step 1 until a1 do range[l] := 0;

lasta := a; lastlb := k

end

end; range[a] := 36 - lastlb;

for k := a + 1 step 1 until 15 do range[k] := 0;

for k := 1 step 1 until 15 do

if range[k] ≠ 0 then ub[k] := lb[k] + range[k];

```
comment Test for subsystems;
i := 0; index := 0;
nexti: i := i + 1;
  if i = 16 then goto print;
  a := freq[i]; if a = 0 then goto nexti;
  if a > range[i] then goto lasti;
  bound := ub[i] - a; j := 0; nr := lb[i] - 1;
nextj: j := j + 1;
  if j > a then goto nexti;
  bound := bound + 1;
nextnr: nr := nr + 1;
  if nr ≥ bound then
  begin j := j - 1;
    if j ≠ 0 then
    begin nr := subsystem[index];
      a2 := triple2[nr]; a3 := triple3[nr];
      freq[a2] := freq[a2] + 1; freq[a3] := freq[a3] + 1;
      index := index - 1; bound := bound - 1; goto nextnr
    end else if i = 1 then
    begin NLCR; PRINTTEXT(†no subsystems of order 15†);
      goto Begin
    end else goto lasti
  end;
  a2 := triple2[nr]; a3 := triple3[nr];
  b2 := freq[a2]; b3 := freq[a3];
  if b2 = 0 ∨ b3 = 0 then goto nextnr;
  freq[a2] := b2 - 1; freq[a3] := b3 - 1;
  index := index + 1; subsystem[index] := nr; goto nextj;
lasti: nr := subsystem[index]; i := triple1[nr];
  a2 := triple2[nr]; a3 := triple3[nr];
  freq[a2] := freq[a2] + 1; freq[a3] := freq[a3] + 1;
  index := index - 1; j := a := freq[i]; bound := ub[i];
  goto nextnr;
print: for k := 1 step 1 until 15 do
  begin NLCR; a := subsystem[k]; ABSFIXT(2,0,a);
    ABSFIXT(6,0,triple1[a]); ABSFIXT(3,0,triple2[a]);
    ABSFIXT(3,0,triple3[a])
  end; goto Begin;
End:
end
```



## CHAPTER V

### NUMERICAL RESULTS

#### Introduction

Table 1 contains the non-zero numbers  $M(m,5)$  for all Steiner graphs of order 36, indicated by their serial number, and for all  $m$  (= the number of void subgraphs of order 5) which have  $M(m,5) \neq 0$  for at least one graph. Table 2 contains the non-zero numbers  $M(m,4)$  for the Steiner graphs which are not distinguished by their  $M(m,5)$ . Tables 3 and 4 contain these numbers for the Latin square graphs of order 36. The tables are computed from the data listed in Chapter III, by use of the program Equivalence which is described in Chapter IV. The time needed by the computer EL-X8 for the computation for one graph of the sequence of numbers  $M(m,5)$ , or  $M(m,4)$ , is from 4 to 6 minutes.

Table 5 contains, for each Steiner triple system on 15 symbols, the number of one-factors, that is, the number of subsystems of 5 triples in which every symbol occurs once. It is a by-product of the present investigation.

Table 6 lists, for each Steiner triple system on 15 symbols, a subsystem of 15 triples in which each symbol occurs three times. The time needed by EL-X8 for the computation of one subsystem is from 25 to 35 seconds.

Further numerical data occur in the text of Chapter I, namely, in Sections 5 and 6. The computation in Section 6 of a sequence  $\alpha(v)$  and  $\beta(v)$ , for  $v = 3, 4, \dots$ , by use of the procedure Alphabeta, takes from 10 to 150 seconds.





nr. \ m	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	22	24	26	28	32	40	56
73		4	4	4	4	6		2	4	7				1														
74	4			8			8	4		8		4																
75			9		3		12		6		6																	
76		1	5	5	5	5		10		5																		
77	3	6	21		6																							
78				8	4	8	4		4	4		4																
79						9				18								9										
80						30						6																

Table 2.  $M(m,4)$  for some Steiner graphs

nr. \ m	180	188	196	200	204	206	208	210	214	220	224	228
5							8				12	16
7							20			16		
13		1	11		4		4	4	12			
17	1	3	12	4		4		12				

nr. \ m	181	183	185	187	189	191	193	195	197	199
30		2	7	9	4	4	2	3	5	
43	6	12	1	6	3	1	6	1		
31				4	4	4	10		12	2
79	10			6	18		2			

Table 3.  $M(m,5)$  for all Latin square graphs

nr. \ m	0	1	2	3	4	5	6	7	8	9	10	11	12	14	20
81							4	8	8		4	4	8		
82			12	4			8			12					
83	3	8			1	12	12								
84					6				30						
85	12	24													
86	6	12	18												
87															36
88									18					18	
89															36
90			36												
91					6				30						
92			36												

Table 4.  $M(m,4)$  for some Latin square graphs

nr. \ m	130	138	140	142	145	146
84		10		24		2
87			36			
89			36			
90					36	
91	6	30				
92	36					

Table 5. The number of one-factors in each Steiner system

nr.	number of 1-factors	nr.	number of 1-factors	nr.	number of 1-factors
1	56	28	2	55	2
2	24	29	0	56	1
3	8	30	3	57	4
4	8	31	5	58	3
5	16	32	2	59	0
6	12	33	1	60	6
7	32	34	1	61	7
8	4	35	0	62	0
9	2	36	1	63	6
10	6	37	5	64	3
11	6	38	4	65	2
12	1	39	1	66	3
13	4	40	0	67	4
14	0	41	1	68	1
15	8	42	5	69	4
16	0	43	3	70	2
17	12	44	1	71	2
18	4	45	2	72	4
19	16	46	2	73	9
20	1	47	1	74	3
21	1	48	1	75	6
22	4	49	2	76	1
23	1	50	7	77	1
24	0	51	2	78	9
25	1	52	0	79	17
26	0	53	1	80	11
27	3	54	2		

nr. 11

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	10	12
5	8	15
5	10	14
6	11	13
6	12	15
7	9	15
7	11	14

nr. 12

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	10	12
5	8	15
5	10	14
6	9	15
6	11	14
7	11	13
7	12	15

nr. 13

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	9	15
5	10	13
5	11	12
6	8	14
6	12	15
7	10	14
7	11	15

nr. 14

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	9	15
5	8	14
5	12	15
6	10	13
6	11	12
7	10	14
7	11	15

nr. 15

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	13
4	8	15
4	13	14
5	10	15
5	11	13
6	9	14
6	12	15
7	10	12
7	11	14

nr. 16

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	13
4	8	15
4	9	14
5	12	15
5	13	14
6	10	12
6	11	13
7	10	15
7	11	14

nr. 17

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	13
4	8	15
4	9	14
5	10	15
5	13	14
6	11	13
6	12	15
7	10	12
7	11	14

nr. 18

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	13
4	8	15
4	13	14
5	9	14
5	12	15
6	10	12
6	11	13
7	10	14
7	11	15

nr. 19

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	14
4	8	15
4	11	13
5	11	14
5	12	15
6	10	12
6	13	14
7	9	13
7	10	15

nr. 20

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	8	12
3	9	14
4	8	15
4	13	14
5	9	13
5	12	15
6	10	13
6	11	15
7	10	12
7	11	14

nr. 21

1	2	3
1	4	5
1	6	7
2	8	10
2	9	12
3	10	15
3	12	14
4	9	14
4	11	15
5	8	13
5	11	12
6	9	10
6	11	13
7	8	15
7	13	14

nr. 22

1	2	3
1	4	5
1	6	7
2	8	10
2	9	12
3	10	15
3	12	14
4	9	14
4	11	15
5	8	15
5	13	14
6	8	13
6	11	12
7	9	10
7	11	13

nr. 23

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	9	14
4	11	15
5	11	13
5	12	15
6	8	12
6	10	13
7	8	15
7	10	14

nr. 24

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	10	12
5	9	15
5	11	14
6	8	15
6	10	14
7	11	13
7	12	15

nr. 25

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	9	12
3	13	14
4	8	13
4	10	14
5	6	15
5	10	12
6	9	14
7	11	13
7	12	15
8	11	15

nr. 26

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	13	14
4	8	13
4	10	15
5	9	14
5	11	13
6	10	14
7	9	15
7	11	12
8	12	15

nr. 27

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	13
4	8	14
4	12	15
5	9	15
5	13	14
6	10	15
7	10	13
7	11	14
8	11	12

nr. 28

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	13
4	8	14
4	12	15
5	9	15
5	13	14
6	10	13
7	10	14
7	11	15
8	11	12

nr. 29

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	13
4	8	15
4	10	14
5	12	15
5	13	14
6	10	13
7	9	14
7	11	15
8	11	12

nr. 30

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	14
4	11	13
4	12	15
5	10	15
5	13	14
6	10	14
7	8	15
7	9	13
8	11	12



nr. 31

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	14
4	10	15
4	11	13
5	12	15
5	13	14
6	10	14
7	8	15
7	9	13
8	11	12

nr. 32

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	14
4	8	13
4	12	15
5	9	15
5	13	14
6	10	15
7	10	14
7	11	13
8	11	12

nr. 33

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	14
4	8	13
4	12	15
5	9	15
5	13	14
6	10	14
7	10	13
7	11	15
8	11	12

nr. 34

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	9	14
4	10	13
4	11	15
5	9	15
5	13	14
6	10	14
7	8	13
7	12	15
8	11	12

nr. 35

1	2	3
1	4	5
1	6	7
2	8	10
2	12	14
3	5	9
3	6	12
4	10	15
4	11	13
5	10	13
6	11	14
7	8	11
7	9	15
8	12	15
9	13	14

nr. 36

1	2	3
1	4	5
1	6	7
2	4	6
2	9	11
3	10	15
3	11	14
4	10	13
5	8	13
5	11	12
6	8	14
7	9	15
7	10	12
8	12	15
9	13	14

nr. 37

1	2	3
1	4	5
1	6	7
2	8	10
2	9	11
3	6	12
3	7	13
4	9	14
4	12	15
5	8	15
5	13	14
6	10	14
7	11	15
8	11	12
9	10	13

nr. 38

1	2	3
1	4	5
1	6	7
2	4	6
2	9	11
3	10	13
3	11	15
4	12	15
5	8	15
5	10	14
6	9	14
7	8	12
7	11	13
8	13	14
9	10	12

nr. 39

1	2	3
1	4	5
1	6	7
2	4	6
2	9	11
3	10	13
3	11	15
4	12	15
5	8	12
5	13	14
6	10	14
7	8	13
7	9	15
8	11	14
9	10	12

nr. 40

1	2	3
1	4	5
1	6	7
2	8	10
2	12	14
3	4	8
3	11	15
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nr. 41

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nr. 42

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nr. 43

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nr. 44

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nr. 45

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nr. 46

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nr. 47

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nr. 48

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nr. 49

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nr. 50

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nr. 51

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nr. 52

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nr. 53

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nr. 54

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nr. 55

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nr. 56

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nr. 57

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nr. 58

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nr. 59

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nr. 60

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nr. 61

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nr. 62

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nr. 63

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nr. 64

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nr. 65

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nr. 66

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nr. 67

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nr. 68

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nr. 69

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nr. 70

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nr. 71

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nr. 72

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nr. 73

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nr. 74

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nr. 75

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nr. 76

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nr. 77

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nr. 78

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nr. 79

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nr. 80

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