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The 21-cm bispectrum as a probe of non-Gaussianities due to X-ray heating

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ABSTRACT

We present analysis of the normalized 21-cm bispectrum from fully-numerical simulations of intergalactic-medium heating by stellar sources and high-mass X-ray binaries (HMXBs) during the cosmic dawn. Ly- α coupling is assumed to be saturated, we therefore probe the nature of non-Gaussianities produced by X-ray heating processes. We find the evolution of the normalized bispectrum to be very different from that of the power spectrum. It exhibits a turnover whose peak moves from large to small scales with decreasing redshift, and corresponds to the typical separation of emission regions. This characteristic scale reduces as more and more regions move into emission with time. Ultimately, small-scale fluctuations within heated regions come to dominate the normalized bispectrum, which at the end of the simulation is almost entirely driven by fluctuations in the density field. To establish how generic the qualitative evolution of the normalized bispectrum we see in the stellar + HMXB simulation is, we examine several other simulations – two fully numerical simulations that include quasistellar object (QSO) sources, and two with contrasting source properties produced with the semi-numerical simulation 21CMFAST. We find the qualitative evolution of the normalized bispectrum during X-ray heating to be generic, unless the sources of X-rays are, as with QSOs, less numerous and so exhibit more distinct isolated heated profiles. Assuming mitigation of foreground and instrumental effects are ultimately effective, we find that we should be sensitive to the normalized bispectrum during the epoch of heating, so long as the spin temperature has not saturated by $z \approx 19$.

Key words: methods: statistical – intergalactic medium – dark ages, reionization, first stars – cosmology: theory.

1 INTRODUCTION

One of the priorities of modern astrophysics is to try and understand the first stars and galaxies, as well as their subsequent evolution. The formation of luminous sources drastically changed the properties of the Universe. For example, radiation from such sources ionized the hydrogen and helium in the Inter-Galactic Medium (IGM), ultimately causing the Universe to transition from being largely neutral to almost entirely ionized. This phase transition is generally referred to as the *epoch of reionization (EoR)*. Remnants of stars, such as black holes and neutron stars, will also produce X-rays that importantly will heat the neutral IGM. Simulations suggest that the IGM transitioned from adiabatically cooling with the background cosmological expansion, to become universally heated. This transition is often referred to as the *epoch of heating* (EoH). Loeb & Furlanetto 2013 provide a comprehensive overview of both the EoR and EoH.

The details of sources during the EoH are uncertain, there is indication that dominant sources of X-rays will be high-mass X-ray binaries (HMXBs) and active galactic nuclei (AGNs), with the hot interstellar medium contributing to the soft end of the X-ray spectrum (Mineo, Gilfanov & Sunyaev 2012b). It is not currently known how much each will ultimately contribute at high-*z*. AGNs are the dominant contributor to the X-ray budget at lower redshift, but their abundance is seen to rapidly reduce beyond z = 3 (Fan et al. 2001; Lehmer et al. 2016), although mini-quasars could still be a major contributor at high redshifts (Madau et al. 2004; Volonteri &

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Gnedin 2009). However, it is likely that HMXBs will be the main contributor based on the fact that in low-redshift galaxies (in the absence of AGN) they dominate the X-ray production (Fabbiano 2006), and that their abundance (in contrast to AGN) is seen to increase with redshift (Gilfanov, Grimm & Sunyaev 2004; Mirabel et al. 2011; Mineo, Gilfanov & Sunyaev 2012a). Simulations also suggest that the very first generation of Population III stars predominantly formed in binary, or multiple systems (Turk, Abel & O'Shea 2009; Stacy, Greif & Bromm 2010).

In order to establish which of these scenarios is true (or indeed if other heating sources might have contributed), we need observational constraints. It is the hope that high-*z* observations of the 21-cm line of neutral hydrogen will provide a wealth of information about the EoH (as well as the EoR). The Cosmic Microwave Background (CMB) will interact with any neutral hydrogen in its path to us, and by looking at fluctuations in the CMB at the frequencies associated with the 21-cm interaction at different redshifts, we can (in principle) make 21-cm maps and learn about the evolution in the properties of neutral hydrogen with time.

The observable for the 21-cm line is the offset of the brightness temperature¹ (δT_b) relative to that of the CMB (T_{cmb}) (Field 1958, 1959; Madau, Meiksin & Rees 1997),

$$\delta T_{\rm b} = \frac{T_{\rm s} - T_{\rm CMB}}{1+z} (1 - e^{-\tau_{v_0}}),$$

$$\approx 27 \, \frac{T_{\rm s} - T_{\rm CMB}}{T_{\rm s}} \, x_{\rm HI} (1+\delta) \left[\frac{H(z)/(1+z)}{dv_{\rm r}/dr} \right]$$

$$\times \left(\frac{1+z}{10} \frac{0.15}{\Omega_{\rm m} h^2} \right)^{1/2} \left(\frac{\Omega_{\rm b} h^2}{0.023} \right) \, {\rm mK}. \tag{1}$$

This depends on the cosmological parameters: the Hubble parameter H(z) = 100 h, the matter ($\Omega_{\rm m}$), and baryon ($\Omega_{\rm b}$) density parameters (where $\Omega_i = \rho_i / \rho_c$ and ρ_c is the critical density required for flat universe). For the analysis performed in this paper, we will adopt a Λ CDM with $\sigma_8 = 0.80$, h = 0.70, $\Omega_{\rm m} = 0.27$, $\Omega_{\Lambda} = 0.73$, $\Omega_{\rm b} = 0.044$, and $n_{\rm s} = 0.96$. These values are consistent with the values adopted by the simulations of Ross et al. (2017) analysed in this work and WMAP 7 (Komatsu et al. 2010). Note that unless otherwise stated, the analysis in this paper is done on the mean-subtracted brightness temperature, i.e. $\delta T_{\rm b} - \langle \delta T_{\rm b} \rangle$.

More important to our discussion here is the dependence of the brightness temperature on density δ , the neutral fraction x_{H1} (which together measure the amount of neutral-hydrogen gas present and so provide sensitivity to the EoR), and the spin temperature T_s (which measures the relative distributions of electrons over the two levels associated with the 21-cm transition). Stars produce copious amounts of Ly- α radiation, which is incredibly efficient at coupling T_s to the thermal temperature of the gas T_k . Once Ly- α coupling is complete, the spin temperature provides a probe of the thermal history of the Universe. However, the spin temperature will saturate as $T_s \gg T_{CMB}$ and so the brightness temperature can lose sensitivity to fluctuations in the gas temperature if it gets very high.

The first generation of 21-cm radio interferometer, such as LOFAR,² MWA³, and PAPER,⁴ have been taking data for several years now, and we are at last starting to see these instruments place some upper bounds on the 21-cm power spectrum (e.g. Paciga et al. 2011; Dillon et al. 2014; Ali et al. 2015; Pober et al. 2015; Beardsley et al. 2016 and Patil et al. 2017). There is also indication from the global experiment EDGES⁵ (which is a single antenna experiment observing the mean evolution of the 21-cm signal, rather than attempting to constrain 21-cm fluctuations across the sky) that some form of coupling followed by heating is occurring in the redshift range 15 < z < 21 (Bowman et al. 2018). However, the inferred cosmological signal is far more extreme than expected, and exhibits an unexpected flat evolution over a large range of redshifts. If true, new physics beyond our standard models is required to explain this signal (Bowman et al. 2018).

Given then the challenging nature of the observation (strong foregrounds and ionospheric effects, both of which are observed with a beam that changes with frequency, must be mitigated), confirmation from an independent experiment is needed before we can be confident of the result. Hills et al. (2018) also find that the EDGES fit requires extremely unphysical foreground and ionospheric parameters, casting doubt on the EDGES result. It is therefore important that we do not put all our eggs in the exotic-physics basket and continue in parallel, as we do in this paper, to consider models consistent with our current fiducial astrophysical framework.

The current generation of radio interferometers will not be able to observe the EoH over the EDGES redshift range (although it is still hoped that one or more may make a statistical detection of the EoR, and MWA could, in principle, provide statistical constraints of the EoH at z < 16). It is expected that the next generation such as HERA⁶ and the SKA⁷ will allow us to observe the EoH.

It has been seen from simulations that the signal will be highly non-Gaussian during both the EoH and the EoR (Iliev et al. 2006; Mellema et al. 2006; Watkinson & Pritchard 2014; Watkinson et al. 2015; Watkinson & Pritchard 2015; Shimabukuro et al. 2016; Majumdar et al. 2017). As such, it is important that we look to statistics other than the power spectrum, which can only fully describe a Gaussian field. This paper studies the bispectrum, which is sensitive to non-Gaussianities in a map, as measured from the fully numerical EoH simulations of Ross et al. (2017) and Ross et al. (2018). We focus on their X-ray + Stellar simulation, as low-redshift observations indicate that HMXBs are most likely to be the dominant X-ray source out of all the observed sources; we will refer to this simulation as HMXB in the remaining part of this paper. We will also compare with simulations that include some level of contribution from X-rays generated by AGN [or Quasi-stellar object (QSO)]; throughout, we will refer to these as the HMXB + QSO and QSOsimulations (Ross et al. 2018).

In Section 2, we review the numerical N-body + ray tracing simulations that we analyse here. In Section 3, we discuss the interpretation of the bispectrum. In Section 4, we define the *normalized bispectrum*, a version of bispectrum, which has been normalized so as to remove the amplitude component. Note that we discuss

¹Intensity I_{ν} is usually described in terms of a brightness temperature $T_{\rm b}$, defined such that $I_{\nu} = B(T_{\rm b})$, where B(T) is the Planck black-body spectrum – well approximated by the Rayleigh–Jeans formula at the frequencies relevant to reionization studies.

²The LOw Frequency ARray – http://www.lofar.org/.

³The Murchison Wide-field Array – http://www.mwatelescope.org/.

⁴The Precision Array to Probe Epoch of Reionization – http://eor.berkeley .edu/.

⁵The Experiment to Detect the Global EoR Signature – http://loco.lab.asu.e du/edges/.

⁶The Hydrogen Epoch of Reionization Array – http://reionization.org/.

⁷The Square Kilometre Array – http://www.skatelescope.org/.

other common normalizations options in the Appendix. In Section 4, we also present our findings that the normalized bispectrum from the HMXB simulation exhibits a turnover at high redshifts, the scale associated with which corresponds to the typical separation of emission regions. In Section 5, we will consider how consistent this qualitative evolution of the normalized bispectrum is across other simulations. We consider a totally different type of simulation by studying the normalized bispectrum from the semi-numerical simulation 21CMFAST as well as the HMXB + QSO and QSO simulations. We find that the qualitative evolution is the same for all but the QSO simulation. This simulation differs in that its heated profiles are more distinct, driven by isolated sources and so imprint a second and stronger turnover corresponding to the typical size of heated regions. In Section 6, we show that if foregrounds can be mitigated, the bispectrum should be detectable over the redshift range that the simulations we consider predict the EoH occurred. Finally, we conclude this work in Section 7.

2 NUMERICAL SIMULATIONS OF X-RAY HEATING

2.1 N-Body simulations

The underlying cosmic structures are obtained using a high-resolution *N*-body simulation run with CUBEP³M code (Harnois-Déraps et al. 2013). The simulation follows 4000^3 particles in a (244 Mpc/*h*)³ volume and resolves haloes down to the Jeans mass for H II ($10^9 M_{\odot}$). For more details on this *N*-body simulation, see Dixon et al. (2016).

2.2 Sources

Our sources always form in dark matter haloes. Haloes above the Jeans mass for H II ($\sim 10^9 M_{\odot} \le M$) are resolved, so we identify these directly from the *N*-body simulation. In addition, haloes with masses below this but greater than the minimum mass at which atomic line cooling of primordial gas is efficient ($10^8 M_{\odot} < M < 10^9 M_{\odot}$) are added using a subgrid model (Ahn et al. 2015). Source models are summarized below:

Stellar sources: Stellar sources are assumed to form within darkmatter haloes with luminosities proportional to their host halo's mass, and have a blackbody spectra of 50 000 K, similar to that of O and B stars. These softer sources do not contribute to heating, so are only important for correctly including ionizations.

HMXBs: As they consist of binaries of stars and stellar remnants, HMXBs exist in stellar populations. Hence, these sources trace dark-matter distribution, with their luminosities proportional to the host halo's mass. For more details on the implementation of these sources, see Ross et al. (2017).

QSOs: We assume that QSOs are much rarer sources that have varying luminosities uncorrelated with the mass of their host haloes. We assign QSOs randomly to haloes with $M > 10^9 M_{\odot}$. The number of QSOs and their luminosities are calculated by using an extrapolation of the low-redshift luminosity function from Ueda et al. (2014), but with a shallower co-moving density evolution. In doing so, we assume more QSOs than Ueda et al. (2014), motivated by the uncertainty surrounding high-redshift QSO populations and for maximal effect (e.g. Giallongo et al. 2015; Parsa, Dunlop & McLure 2018). To mimic the variability of observed QSOs, these sources are assigned a new luminosity every 11.5 Myr. QSOs live in a given halo for 34.5 Myr, which is consistent with current estimates (e.g. Borisova et al. 2016; Khrykin, Hennawi & McQuinn 2017). The

simulations analysed here use a spectral index of -0.8 and do not include any UV contribution. For more details on these simulations, see Ross et al. (2018).

2.3 Radiative transfer

The radiative transfer (RT) is calculated using C²-RAY code (Mellema et al. 2006) that was updated to accommodate multifrequency RT in order to correctly model the effects of hard radiation (Friedrich et al. 2012). Three such simulations are analysed in this work: one with both stellar and HMXB sources (*HMXB*); another with stellar, HMXB, and QSO sources (*HMXB* + *QSO*); and one with stellar and QSO sources (*QSO*). The stellar component and underlying cosmic structures are identical in all simulations. The density is smoothed on to an RT grid of size 250³.

H II regions can be unresolved in our simulations, particularly for individual weak sources. These will appear as partially ionized cells in the simulation, with a kinetic temperature that is averaged between the hot, ionized gas phase and the colder, neutral one. Using the average T_k of these cells yields a δT_b higher than the true value. Such cells require special treatment for calculating the correct δT_b as discussed in Ross et al. (2017) and Ross et al. (2018).

3 INTERPRETTING THE 21-CM BISPECTRUM

The bispectrum is defined as

 $(2\pi)^{3}B(k_{1}, k_{2}, k_{3})\delta^{\mathrm{D}}(k_{1} + k_{2} + k_{3}) = \langle \Delta(k_{1})\Delta(k_{2})\Delta(k_{3}) \rangle, \quad (2)$

and is the Fourier pair to the three-point correlation function, which measures excess probability as a function of three points in real space.

When we calculate the bispectrum, we are probing the degree to which structure in our real map is coherent with the three waves defined by the three k vectors $(\mathbf{k}_1, \mathbf{k}_2, \mathbf{k}_3)$ that form a closed triangle in equation (2). Fig. 1 shows a real-space plot of (from top to bottom) three 2D waves associated with an equilateral configuration; i.e. with three different k_i forming a closed triangle, each with $|\mathbf{k}_i| = 0.5 \text{ Mpc}^{-1}$ (see the left black triangle illustrated in the top panel of Fig. 2). For the purposes of visual clarity, each waveform's amplitude is offset in the z-axis relative to their true mean of zero. At the very bottom, we show their interference pattern, i.e. what kind of structure they combine to form in real-space. In other words, the top three waveforms are the Fourier components of the bottom wave pattern, or data set. This equilateral wave combination creates above-average spherically symmetric concentrations of signal in 2D, of radius roughly corresponding to $\pi/(2|\mathbf{k}|)$ (see the bottom panel of Fig. 2). In 3D, these concentrations of signal extend into filaments with a circular cross-section.

Lewis (2011) provides a really nice discussion of what certain bispectrum configurations correspond to in real-space. As well as the equilateral configuration, Lewis (2011) considers the flattened and squeezed limits. Flattened triangles have a large angle between k_1 and k_2 , so that at the most extreme angles $k_3 \sim k_1 + k_2$, i.e. k_3 is much larger than k_1 and k_2 (see the bottom-right green triangle illustrated in the top panel of Fig. 2). This is somewhat similar to the equilateral in that the combination of such modes form a resultant signal that is concentrated along filaments in 3D; however, for the flattened configuration, these filaments have an ellipsoidal crosssection, rather than circular as for the equilateral configuration. For very large angles, these filaments tend towards planes. At the other extreme, squeezed triangles have a very small angle between k_1 and k_2 , so that k_3 is very small in comparison (see the top-right blue

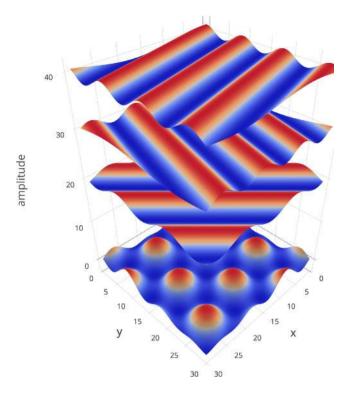


Figure 1. Visualization of (from top to bottom) three different 2D waveforms in real space (whose amplitude provides a third dimension). These correspond to a set of three *k*-vectors (each with $|k| = 0.5 \text{ Mpc}^{-1}$) that form an equilateral triangle. Note the amplitude of these three waves is offset by 40, 30, and 20 (from top to bottom). The interference pattern of these three waveforms is plotted at the bottom. Such a combination of modes produces a regular series of circularly-symmetric above-average concentrations of signal separated by less concentrated below-average regions of signal. For 3D waveforms, these condensed above-average regions of signal will be long filaments with a circular cross-section.

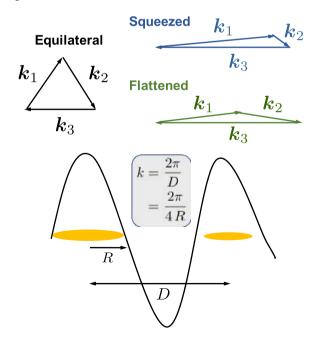


Figure 2. Top: Visualization of three extremes of triangle configuration that may be considered when measuring the bispectrum. Bottom: Illustration of how the radius (R) of features and the clustering properties (via their separation D) correspond to wavenumber k.

triangle illustrated in the top panel of Fig. 2). This combination results in a modulation of the larger scale mode on the smaller scale modes, see Lewis (2011) for an illustration of this type of configuration.

When we calculate the bispectrum, we first Fast Fourier Transform (FFT) our data set, in doing so we essentially convolve three such waves with our data and average the combination to produce the three different $\delta(\mathbf{k}_i)$ corresponding to whatever triangle configuration we are probing. We then multiply these three $\delta(\mathbf{k}_i)$ together to get our bispectrum estimate. The bispectrum is thus sensitive to whether structure in the data is in or out of phase with the three Fourier waves associated with the FFTs. The sign of the bispectrum is therefore sensitive to whether the data contains above or below-average concentrations of signal. A positive bispectrum tells us there are concentrations of above-average signal surrounded by below-average regions. A negative bispectrum tells us that there are concentrations of below-average regions of signal surrounded by above-average regions of signal (Lewis 2011).

A real 21-cm map is unlikely to exhibit such distinct structures as discussed above, instead the topology of the map will result in a non-zero bispectrum for a range of triangle shapes, with its sign depending on whether the bispectrum is driven by above or belowaverage concentrations of signal. It will be the relative amplitudes of the bispectrum between different triangle configurations that will provide some information as to the nature of structure within the data set. For example, the bispectrum will have greatest amplitude for the equilateral configuration on a given scale if,

(i) the signal is concentrated in clumps that follow the filaments of the equilateral interference pattern to some degree, and/or;

(ii) the distribution is such that the signal filaments are also separated by a similar scale to the filaments in the equilateral interference pattern. Like the separation *D* of the two yellow ellipses in the bottom plot of Fig. 2 for which $k = 2\pi/D$;

(iii) the bispectrum for the equilateral configuration at a given scale will be further boosted if signal is concentrated in clumps of similar shape and size to the circular cross-section of the filaments corresponding to the equilateral interference pattern. Like the yellow ellipse in the bottom plot of Fig. 2 for which $k = 2\pi/(4R)$.

The bispectrum will be a more noisy statistic to measure than the power spectrum (as we will see later for Gaussian noise the bispectrum covariance is connected to the triple product of the noise power spectrum, see also Yoshiura et al. 2015), and is also challenging to visualize (given that it is a function of two k vectors rather than just one). We therefore restrict our analysis to the spherically averaged bispectrum in the discussion that follows. Whenever the bispectrum is measured from gridded data, a binwidth of at least one pixel must be allowed on each triangle side. Therefore, we never probe the bispectrum of a perfectly defined triangle; we instead measure the average bispectrum for a selection of different (but very similar) triangles. We choose to further bin the bispectrum in order to reduce sampling noise in the statistic. For all equilateral configurations, we bin over $\cos(\theta) \pm 0.05$, where θ is the angle in radians between k_1 and k_2 . As well as the equilateral configuration, we consider configurations where $k_2 = N k_1$ (for which we restrict ourselves to integer factors of N). The bispectra for these configurations are presented as a function of θ/π radians and are binned over $\theta \pm 0.1$ radians. For both binning choices, we have checked that this binning choice produces a bispectrum consistent with the unbinned calculations.

We use the FFT bispectrum algorithm described in Watkinson, Majumdar & Pritchard (2017) to measure the bispectrum, this provides a very fast way to measure the bispectrum (for 250 pixels

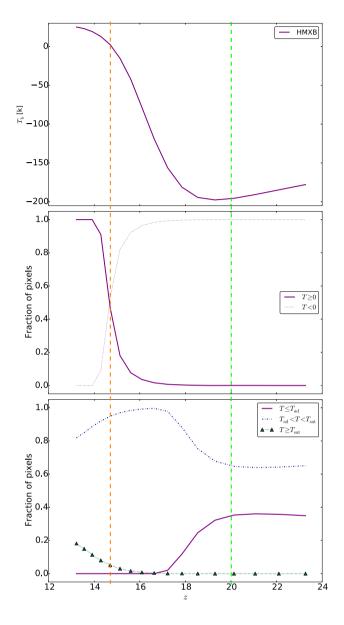


Figure 3. Top: Average brightness temperature as a function of redshift for the *HMXB* simulation. Middle: Fraction of pixels in emission (fraction in absorption is shown in the thin-dashed line) Bottom fraction of pixels that are (1) at the saturated limit ($T_s \gg T_{cmb}$), (2) still cooling adiabatically, and (3) heated but not yet saturated. The green line marks the redshift at which heating is commencing in the simulation and the orange the point at which the map passes into emission (on average).

per side, our code takes <2 s per binned triangle configuration on a Macbook pro with 2.9 GHz Intel Core i5 using 16 threads). We refer the reader to Watkinson et al. (2017) and references therein for details of this algorithm.

4 THE BISPECTRUM DUE TO X-RAY HEATING AS DRIVEN BY HMXBs

In this section, we will discuss the bispectrum as measured from the HMXB simulation during X-ray heating. Throughout this discussion, we will make reference to several plots that summarize the progress of heating in the HMXB simulation. In Fig. 3, we show the brightness-temperature evolution (top); the fraction of pixels in

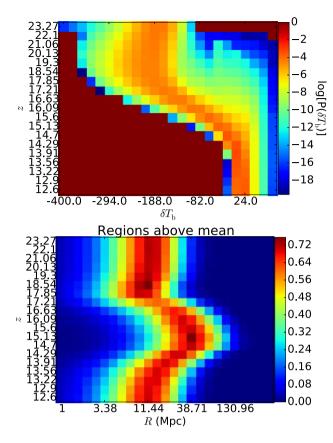


Figure 4. Top: The *HMXB*'s 1D histogram for every redshift (colour bar represents the log of the probability to highlight the PDF tails). It is at 17.85 < z < 20.00 that the most cold pixels are wiped out by the formation of heating sources, at this point the bispectrum starts to gain amplitude with a shape close to that seen at 17.85. Bottom: PDFs of characteristic size of emission regions for all redshifts, the colour bar describes dP/dR.

emission and absorption (middle); and the fraction of saturated (i.e. with $T_s \gg T_{\rm cmb}$), unheated, as well as those that are heated but not yet saturated (bottom) for the *HMXB* simulation. We do not show the ionized fraction as it never reaches more than a few per cent throughout the simulation, and any ionization is concentrated in the very hottest regions, and therefore has minimal impact on our discussion (Ross et al. 2017). We have marked on these plots when heating commences in the simulation with the green dotted line and when the simulation transitions into emission (on average) with an orange dotted line.

Also useful for tracking the progress of heating is the probability density distribution (PDF) of the brightness temperature at different redshifts.⁸ We therefore plot the log of the brightness–temperature PDF in Fig. 4. Since the bispectrum is measuring the coherence between the above and below-average δT_b regions and the waves associated with the three modes under consideration, we also plot the probability distribution of the characteristic radius of aboveaverage δT_b regions in the bottom plot of Fig. 4 (measured by binarizing the maps by above and below-average δT_b regions and using the mean-free-path method of Mesinger & Furlanetto 2007, in which randomly seeded trajectories are traced through the datacube

⁸The PDF of the brightness temperature is generated from the unsmoothed datacubes.

until a phase transition is met using Monte Carlo methods). Again, each row corresponds to the PDF at a different redshift. We see that there is an evolution from small to large above-average δT_b regions over the range 17.21 $\leq z \leq$ 14.70 and then a reduction over the range 14.70 $\leq z \leq$ 13.22.⁹

4.1 The normalized bispectrum for equilateral configurations

We have studied several common normalizations for the bispectrum (see the Appendix for details) and find that both the raw bispectrum $B(k_1, k_2, k_3)$ (with units of mK³ Mpc⁶) and the dimensionless bispectrum $(k_1, k_2, k_3)^2/(2\pi^2) B(k_1, k_2, k_3)$ (which despite its name retains units of mK³) exhibit regimes in which the amplitude flips from strongly positive to strongly negative (and vice versa). This occurs as the contribution to the statistic from non-Gaussianity gets very small so that it fluctuates about zero and combines with a strong non-zero bispectrum amplitude due to contributions from the power in the map. It is common in large-scale structure studies to normalize out the contribution of the power spectrum to the bispectrum by instead plotting $Q(k_1, k_2, k_3) = B(k_1, k_2, k_3)/[P(k_1)P(k_2) +$ $P(k_1) P(k_2) + P(k_1) P(k_3)$, which does suppress the sign fluctuations in the bispectrum. However, if data is not without units (as is the case for 21-cm data which has units of mK, so that $Q(k_1, k_2, k_3)$ has units of mK⁻¹), then $Q(k_1, k_2, k_3)$ retains a contribution from the power spectrum, the degree of which is scale-dependent. The $Q(k_1, k_2, k_3)$ statistic is therefore not appropriate for use outside of large-scale structure studies. We have detailed our findings in the Appendix for the curious reader and to support comparison with other studies of the 21-cm bispectrum made in the main text.

It is more common in signal processing and time-series analysis to use the following normalization first defined by Brillinger & Rosenblatt (1967),

$$\mathcal{B}(k_1, k_2, k_3) = \frac{B(k_1, k_2, k_3)}{\sqrt{P(k_1) P(k_2) P(k_3)}},$$
(3)

which isolates the contribution from the non-Gaussianity to the bispectrum, by normalizing out the amplitude part of the statistic (Hinich & Clay 1968; Kim & Powers 1978; Hinich & Messer 1995; Hinich & Wolinsky 2005). Brillinger & Rosenblatt (1967) argue that $\mathcal{B}(k_1, k_2, k_3)$ is the correct normalization choice for the bispectrum. \mathcal{B} has units of \sqrt{V} , we therefore instead consider the dimensionless quantity,

$$b(k_1, k_2, k_3) = \frac{B(k_1, k_2, k_3)}{\sqrt{(k_1 k_2 k_3)^{-1} P(k_1) P(k_2) P(k_3)}}.$$
(4)

This statistic is directly proportional to the ensemble average of the three phases associated with k_1 , k_2 , and k_3 ; see Eggemeier & Smith (2017). We will concentrate on this normalization for the rest of this paper and refer to it as the *normalized bispectrum* throughout.

We first plot the equilateral normalized bispectrum as a function of redshift for a selection of k scales; see the top panel of Fig. 5. It is very clear from comparing this to the corresponding power spectra in the bottom plot of Fig. 5, that the normalized bispectrum is providing us with new information that is not possible to infer from the power spectrum alone. The bispectrum peaks at increasingly high redshifts with increasing scale (decreasing k); compare in the top plot the purple line ($k = 0.99 \text{ Mpc}^{-1}$ – small scale – which peaks at $z \sim 15$) with the orange dotted line with stars ($k = 0.05 \text{ Mpc}^{-1}$

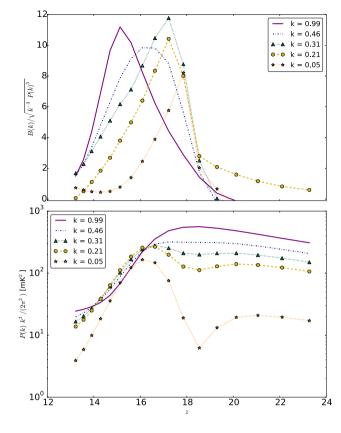


Figure 5. Top: Equilateral spherically averaged normalized bispectrum measured from the mean-subtracted *HMXB* simulation as a function of *z* for various *k* scales. Bottom: Corresponding spherically averaged power spectrum. Each scale peaks at a different redshift and for most scales the normalized bispectrum starts to grow from z = 20. The scales associated with the strongest non-Gaussianity (seen at z = 17.22) start increasing from the beginning of the simulation.

- large scale – which peaks at $z \sim 18$). The power spectrum, on the other hand, has more of a turnover feature on small scales (e.g. the purple line $k = 0.99 \text{ Mpc}^{-1}$) that rapidly drops off to smaller scales at z < 18 and then exhibits a peak for larger scales at $z \sim 16$; this is particularly evident in the orange dotted line with stars ($k = 0.05 \text{ Mpc}^{-1}$).

In Fig. 6, we plot the spherically-averaged normalized bispectrum for the equilateral configuration as a function of k for a selection of redshift (for the equivalent plot of the power spectrum, see the bottom plot of Fig. A2 in the Appendix). We see that the normalized bispectrum starts to grow around the time that heating kicks in, and is maximized at z = 17.22 (see the blue dot–dashed line in Fig. 6) when the fraction of unheated pixels is approaching 0 per cent, (refer to the bottom plot of Fig. 3), i.e. z = 17.22 coincides with the point at which most of the simulated volume has experienced some level of heating.¹⁰ After z = 17.22, the normalized bispectrum drops in amplitude with redshift. The normalized bispectrum exhibits a turnover whose peak shifts to smaller scales with reducing redshift until z = 15.60 (see the purple solid line, blue dot–dashed line,

⁹The characteristic sizes of the below-average $\delta T_{\rm b}$ regions evolve with redshift in a very similar way to the above-average $\delta T_{\rm b}$ regions.

¹⁰Note that Fig. 3 only provides an estimate of the unheated pixels based on the brightness temperature corresponding to the theoretical adiabatic kinetic temperature.

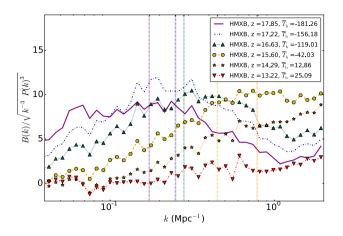


Figure 6. The evolution of the spherically averaged normalized bispectrum with *k* for equilateral configurations of *k* vectors for the *HMXB* simulation. The vertical dotted line corresponds to the characteristic separation of emission regions as measured by granulometry. These lines correspond to from left to right z = 17.85, 17.22, 16.63, 15.60, 14.29 with colours following the legend's redshift relation. We see that there is clearly a correlation between this scale and the position of the peak of the turnover in the bispectrum. Note that rise in small-scale non-Gaussianity as driven by the density field wipes out the turnover feature (see the orange dotted line with stars and the red dot–dashed line with triangles).

green dotted line with triangles, and the yellow-dashed line with circles in Fig. 6).

Between 17.85 < z < 20, the shape of the bispectrum is very similar in shape to that at z = 17.85, but with a smaller amplitude, which decreases with increasing redshift. This is evident from/at the yellow-dashed line with circles in Fig. 5, which shows the evolution of $k = 0.21 \,\mathrm{Mpc}^{-1}$ with z. As can be seen from the top panel of Fig. 4, which shows the brightness–temperature log PDF for each redshift, it is around z = 17.85 that the most cold regions (overdense regions in which sources are yet to form) are starting to be wiped out by the formation of the first stars in these regions.¹¹ As more heated regions switch on, the level of coherence in the map (and so to the degree of non-Gaussianity) will increase on the scales associated with the typical separation of saturated regions).

As well as a turnover that shifts to smaller scales (larger k), there is also an increase in the small-scale bispectrum with decreasing redshift. By z = 14.29, the normalized bispectrum exhibits a monotonic increase (from roughly zero on large scales/small k) linearly towards smaller scales (see the orange dotted line with stars in Fig. 6).

The growth in small-scale non-Gaussianity with decreasing redshift is most easily seen in the plots of the equilateral bispectrum as a function of redshift (the top panel of Fig. 5). We see that the small-scale (large-k) bispectrum starts increasing from z = 20 (see the purple solid line in Fig. 5) that coincides with the point at which heating is becoming notable (see the green-dashed line on Fig. 3). The small-scale (large-k) normalized bispectrum then peaks at $z \sim$ 15 (as the map passes into emission; see the orange-dashed line in Fig. 3), before starting to drop in amplitude. By the end of the simulation, the heating has saturated the spin temperature, and as we will see in Section 4.3, the non-Gaussianity is driven by fluctuations in the density field.

This increase in small-scale structure power occurs as a background of X-rays heat regions with below-average kinetic temperature, located away from the centre of heated regions. This reduces the contrast between the hottest and coldest regions. Early on, non-Gaussianities will therefore be driven by the larger-scale features in the map, e.g. the distribution of the extremely hot regions relative to the cold. As the contrast between such features is reduced, the small-scale fluctuations (modulating the large-scale brightnesstemperature fluctuations) will have increasing influence. This can be seen in the maps of the HMXB simulation shown in Fig. 7 for (from left to right) z = 15.60, 14.29, 13.56. We also see this, at some level, in the PDF plots of Fig. A1, this shows how the typical size of above-average δT_b regions shrink beyond z = 15.13 and ultimately return to the same scale as it was prior to heating (in this simulation, Ly $-\alpha$ coupling is assumed to be complete and so the density field drives the non-Gaussianity in the maps prior to heating).

4.2 Synthetic datacubes to relate the normalized bispectrum to physical properties of heated regions

In Section 4.1, we have shown that there is an evolving feature in the normalized bispectrum that must connect with some physical features in the *HMXB* simulation. There are two main contributions to the bispectrum in such simulations, one comes from the clustering of hot regions and the other comes from the profile shape of features, as per our discussion of what features various triangle configurations correspond to in Section 3 and Fig. 2. This concept is similar to the Halo model (see Cooray & Sheth 2002 for a review), where the power spectrum, bispectrum, and other higher-order polyspectra can be analytically calculated by considering the contribution of halo clustering and halo profile to the non-Gaussianity as independent. This assumption of independence is less appropriate to the EoH as heated profiles are not as isolated from one another as they are for dark-matter haloes, they instead overlap and combine to form a complex topology of heated regions.

We can attempt to better understand what drives the bispectrum of *HMXB* by creating synthetic datacubes that isolate certain physical features in the original simulations. First, we make binary maps from the *HMXB* simulation that are 1 in regions that are in absorption, and 0 in regions that are in emission. The motivation for such a cut is to isolate the most heated regions in our datacubes. We then use the granulometry method (see Kakiichi et al. 2017 for details on this method) to get a measure of the typical separation *D* of the emission regions at different redshifts.¹²

In Fig. 6, we overplot $k = 2\pi/D$ with dotted vertical lines, using the redshift–colour relation defined by the legend. These lines correspond to the wavenumber one would expect to be associated with, a wave that would be coherent with the distribution of such hot regions. There is clearly a positive correlation between the separation of emission regions and the turnover in the normalized bispectrum. This implies that the bispectrum is boosted on the scales due, at

¹¹In these simulations, overdense regions in which stars have yet to form are the coldest regions as the signal is in absorption and a large overdensity will make the signal more extremely negative as $\delta \overline{T}_b(\mathbf{x}) = (1 + \delta) \langle (1 - T_{\text{cmb}}/T_s) \rangle$. Of course, in reality such regions would likely be shock heated and this is an effect that should be studied in the future.

¹²We do not use the mean-free path method of Mesinger & Furlanetto (2007) to measure the typical separation of saturated regions, as emission regions are quite small and at many redshifts quite isolated, therefore the mean-free-path method would return a size distribution biased towards scales larger than those in which we are interested.

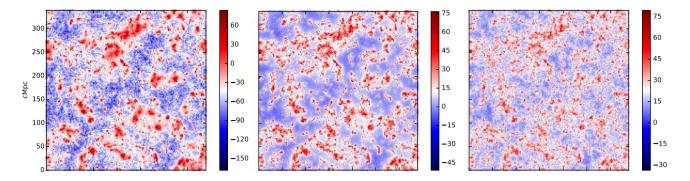


Figure 7. Slices taken from the *HMXB* simulation at z = 15.60, 14.29, 13.56 from left to right when the respective average brightness temperatures in the maps are $\overline{T}_b = -42.03$, 12.86, 23 mK. White depicts regions with mean brightness temperature, blue highlights below-average δT_b regions, and red the above-average δT_b regions; the colour bar is the brightness temperature in mK. As the background brightness temperature increases, the above-average δT_b regions become less spherically symmetric as they fragment into smaller less spherical regions, therefore the equilateral bispectrum will become less strong relative to the other configurations with decreasing redshift.

least in part, to the clustering of the most hot regions in the *HMXB* datacubes.

Such a measure of separation cannot tell us about the coherence in the distribution of emission regions. We therefore make zeroseparated synthetic datacubes in which pixels belong to one of two phases. Phase 1, in which pixels associated with emission regions in the *HMXB* datacubes are randomly assigned brightness temperatures by sampling from a Gaussian distribution (whose mean and variance is measured from the corresponding subset of pixels in the *HMXB* datacubes). Similarly for phase 2, all other pixels are randomly assigned a δT_b by sampling from a Gaussian distribution (whose mean and variance are set by the distribution of the subset of pixels that are in absorption in the corresponding *HMXB* datacube). In such synthetic maps, the only sources of non-Gaussianity are the size of regions in each phase and the relative distribution of such regions. We refer to this synthetic data set as zero separated.

The thick lines in the top plot of Fig. 8 shows the normalized equilateral bispectrum measured from zero-separated synthetic datacubes for a reflective range of z. We have also included the normalized bispectrum from HMXB for reference (thin lines, the colour of which correspond to the redshifts in the legends). We see that the bispectrum from the synthesized datacube also exhibits a turnover, but over a fixed range of scales. For all z plotted, the normalized bispectrum exhibits a broad peak over $0.2 < k < 0.7 \,\mathrm{Mpc}^{-1}$ with a narrow spike at $k = 0.4 \,\mathrm{Mpc}^{-1}$; i.e. we see no evolution of the turnover to smaller scales with redshift. Therefore, whilst there will be some contribution to the amplitude of the bispectrum, primarily between around $0.2 < k < 0.7 \,\mathrm{Mpc}^{-1}$, from the distribution and size of the most hot regions, this cannot be the only driver of the evolution we are seeing in the bispectrum. Clearly, the details of the heating profiles surrounding the most hot regions in the map must play a major part in driving the correlation we see between the typical separation of the most heated regions and the scales of maximal non-Gaussianity.13

We have already considered the typical size of above-average $\delta T_{\rm b}$ regions in Fig. 4, and we see a characteristic size that is con-

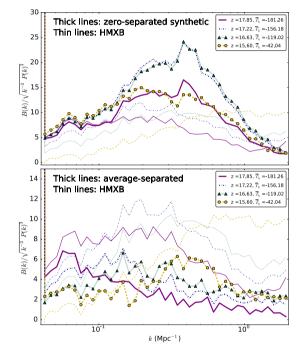


Figure 8. Comparison of the equilateral spherically averaged b(z) of the HMXB (thin lines) to that of a synthetic repainted datacube (thick lines), whose pixels are divided into two independent phases based on the pixel values in the original HMXB datacubes. Top: Phase 1, where all pixels that correspond to $\delta T_{\rm b} \leq 0$ in the *HMXB* simulation are randomly assigned brightness temperatures from a Gaussian distribution (with same mean and variance as the equivalent subset of pixels in the HMXB simulation), and phase 2 where pixels that correspond to $\delta T_{b} \ge 0$ in *HMXB* are also randomly assigned brightness temperatures using the mean and variance as the equivalent subset of pixels from HMXB. The turnover is seen at a roughly fixed scale at all z in the zero-separated synthetic map, therefore the turnover that evolves to smaller scales in the HMXB simulation cannot solely be driven by clustering. Bottom: Phase 1 where pixels that are below the average in the HMXB simulation are randomly assigned a temperature by sampling a Gaussian distribution according to the statistics of below-average pixels in the HMXB simulation; and phase 2 as in phase 1 but for below-average pixels. We see that the scales over which b(z) rises moving from smallest k (largest scales) to larger k (smaller scales) roughly correlate with the scale of a similar turnover in the bispectrum of the mean-separated synthetic maps.

¹³Note we also have considered the separation of saturated regions. The bispectrum from such fields looks very similar to that of the zero-split synthetic datacube.

$\delta = (\rho - \overline{\rho})/\overline{\rho}$	Density
$\delta_{\psi} = (\psi - \overline{\psi})/\overline{\psi}$	Inverse of spin temperature, where
	$\psi=rac{T_{ m CMB}}{T_{ m s}}$
$\delta_{\rm x} = (\delta \psi - \delta \psi) / \delta \psi$	Cross-product of ψ and δ

stant (of order 10 Mpc), then increases from z = 17.22 to z =14.7 and decreases again until z = 13.22 it settles back to the same characteristic scale as at z > 17.22, at which point it becomes roughly constant (again of order 10 Mpc) with decreasing redshift. So, it is not immediately obvious that we can make a connection with the characteristic size of above-average $\delta T_{\rm h}$ regions and the scales that exhibit maximal non-Gaussianity in b(z). But as discussed with such measures of characteristic size, we ignore the level of coherence in the distribution of the regions of interest. So, we again use synthetic datacubes to try and probe the coherence in the size and distribution of above and below-average $\delta T_{\rm b}$ regions. To do so, we again split a separate set of synthetic datacubes into two phases, one consisting of pixels that are aboveaverage $\delta T_{\rm b}$ in the HMXB simulation, and another consisting of pixels that are below-average in the HMXB simulation. Pixels that belong to each phase are again randomly assigned brightness temperatures from a Gaussian so that the mean and variance of each phase is the same as that of the two corresponding subsets of pixels in the HMXB simulation. We refer to this synthetic data set as average-separated.

We plot the equilateral spherically averaged normalized bispectrum as measured from such average-separated synthetic datacubes with thick lines in the bottom panel of Fig. 8. Again, we plot the corresponding *HMXB* bispectra (thin lines using the same redshift– colour relation as in the legend). There is a turnover in the bispectra from these average-separated synthetic datacubes that correspond to the scale of the large-scale edge of the turnovers seen in the *HMXB* 's normalized bispectrum; i.e. the scale at which the normalized bispectrum is seen to start increasing (as we move from small k to large k). We therefore conclude that both the size and distribution of the above-average $\delta T_{\rm b}$ regions define the large-scale edge of the turnover we see in the normalized $\delta T_{\rm b}$ bispectrum.

4.3 Contribution of the density, spin-temperature, and their cross-terms

To try and gain further intuition as to what is driving the evolution of the 21-cm bispectrum during X-ray heating, we can break the bispectrum down into contributions from bispectra of the two fields that drive the brightness temperature during the EoH, namely the density field and spin-temperature field (we assume the neutral fraction is 1 throughout). Because we can expand $\delta T_{\rm b} = T_0 (1 - T_{\rm cmb}/T_{\rm s} + \delta - \delta T_{\rm cmb}/T_{\rm s})$, we can write

$$\delta^T \overline{T} = \delta T_{\rm b} - \overline{\delta T_{\rm b}} = T_0 \left(\delta - \delta_{\rm x} \overline{\psi \, \delta} - \delta_{\psi} \overline{\psi} \right) \,, \tag{5}$$

where δ is the matter overdensity, δ_{ψ} is the field contrast of $\psi = T_{\rm cmb}/T_{\rm s}$, the cross-field contrast is given by $\delta^{\rm x} = (\delta \psi/\overline{\delta \psi} - 1)$, and $T_0 = 27 [(\Omega_{\rm b} h^2)/0.023] \sqrt{[0.15/(\Omega_{\rm m} h^2)][(1 + z)/10.0]}$ mK. These variables are summarized in Table 1 for ease of reference. With this breakdown of $\delta^T \overline{T}$ in hand, we can expand the 21-cm equilateral bispectrum as (dropping explicit mention of k

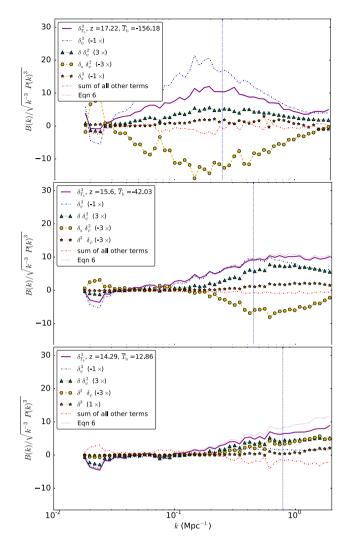


Figure 9. Spherically averaged normalized bispectrum as a function of *k* with the density, spin temperature, and their cross-product contributions for the equilateral configuration, for from top to bottom z = 17.22, 15.60, 14.29 and for the *HMXB* simulation. The brightness–temperature bispectrum is shown with the solid purple line. During the early stages of heating, the cross-product field has a lot of influence on the equilateral bispectrum mainly through $\langle \delta_x \, \delta_\psi^2 \rangle$ (yellow-dashed line w/circles in the top and middle panels) and $\langle \delta_x^2 \, \delta_\psi \rangle$ (orange–dotted line w/ stars in the top panel). At later times, the density field comes to dominate over the cross terms through $\langle \delta^3 \rangle$ (orange-dotted line w/circles in the bottom panel) and $\langle \delta^2 \, \delta_\psi \rangle$ (yellow-dashed line w/circles in the bottom panel).

dependence for clarity)

$$\overline{T}^{3} \langle \delta^{T} \, \delta^{T} \, \delta^{T} \rangle = T_{0}^{3} \Big\{ \langle \delta \, \delta \, \delta \rangle - 3 \, (\overline{\psi} \, \overline{\delta}) \, \langle \delta \, \delta \, \delta_{x} \rangle - 3 \, \overline{\psi} \, \langle \delta \, \delta \, \delta_{\psi} \rangle + 3 \, (\overline{\psi} \, \overline{\delta})^{2} \, \langle \delta \, \delta_{x} \, \delta_{x} \rangle + 6 \, (\overline{\psi} \, \overline{\delta}) \, \overline{\psi} \, \langle \delta \, \delta_{x} \, \delta_{\psi} \rangle + 3 \, (\overline{\psi})^{2} \, \langle \delta \, \delta_{\psi} \, \delta_{\psi} \rangle - (\overline{\psi} \, \overline{\delta})^{3} \, \langle \delta_{x} \, \delta_{x} \, \delta_{x} \rangle - 3 \, (\overline{\psi} \, \overline{\delta})^{2} \, \overline{\psi} \, \langle \delta_{x} \, \delta_{x} \, \delta_{\psi} \rangle - 3 \, (\overline{\psi} \, \overline{\delta}) \, (\overline{\psi})^{2} \, \langle \delta_{x} \, \delta_{\psi} \, \delta_{\psi} \rangle - (\overline{\psi})^{3} \, \langle \delta_{\psi} \, \delta_{\psi} \, \delta_{\psi} \rangle \Big\}.$$
(6)

In Fig. 9, we plot the spherically averaged normalized bispectrum for the brightness temperature along with the contributions from δ , T_s , and their cross-product field as described in Table 1 and

equation (6). We only explicitly plot a selection of the most dominant of these at any given redshift and plot the collective contribution from the rest of the terms together. Fig. 9 shows from top to bottom z = 17.22, 15.6, 14.29.

For most of the simulation, the normalized bispectrum is dominated by fluctuations in the spin temperature $\langle \delta_{u}^3 \rangle$ (blue dot–dashed lines) and to a lesser extent by the cross-bispectra of the density and spin temperature $\langle \delta \, \delta_{ik}^2 \rangle$ (green–dotted line w/triangles). In the HMXB simulation, it is sources in the more dense regions that produce heating, and so the spin temperature and the density field will be positively correlated. As a result, the ψ and δ will be anticorrelated and above-average heated regions will correspond to a below-average ψ . As we see the $\langle \delta_{\psi}^3 \rangle$ (blue dot–dashed lines; note we plot $-\langle \delta_{\psi}^3 \rangle$ is indeed negative as in ψ the non-Gaussianity is coming from concentrations of below-average ψ regions in a more diffuse above-average ψ background. In contrast, the contribution from $\langle \delta_x \, \delta_{y}^2 \rangle$ (which is dominant at early times) is positive; see the yellow dashed line w/circles in the top and middle panels (noting that we plot $-3\langle \delta_x \, \delta_y^2 \rangle$). This means that at the point when the contribution from the spin temperature is most strong (which occurs at z = 18.54 in the *HMXB* simulation when the contrast between the most hot and the most cold regions is at its most extreme - see Fig. 4), the brightness-temperature bispectrum is suppressed by the contribution of $\langle \delta_x \, \delta_{y_t}^2 \rangle$ opposing that from the spin temperature. The bispectrum therefore peaks slightly later than one might naively expect from an argument based on the contrast between extreme cold regions and extreme hot regions being maximal and so boosting the degree of non-Gaussianity.

As the background of X-rays heats up the cooler areas, and more and more regions become saturated (at which point they basically follow the fluctuations in the density field), the influence of the cross-products reduces. This is most clearly seen in the reduction in the contribution of $\langle \delta_x \, \delta_\psi^2 \rangle$ (yellow-dashed line w/circles) relative to the other contributing terms between the top panel and middle panels of Fig. 9. The $\langle \delta_x^3 \rangle$ (orange-dashed line w/stars in the top panel) is also one of the more influential terms at early times.

As the influence of the cross-products decreases, the influence of fluctuations in the density field on the normalized bispectrum increases (mostly on smaller scales). This can be seen in the relative increase in the influence of $\langle \delta \, \delta_{\psi}^2 \rangle$, seen by tracking the green-dotted line with triangles from the top to bottom panels of Fig. 9. The influence of $\langle \delta^2 \, \delta_{\psi} \rangle$ also starts to have influence during the mid-phases of heating (orange-dashed line w/triangles in the middle panel). Towards the end of heating, the density field starts to dominate, see $\langle \delta^2 \, \delta_{\psi} \rangle$ (yellow-dashed line with circles in the bottom panel) and $\langle \delta^3 \rangle$ (orange-dashed line w/triangles in the bottom panel). By the end of the simulation (not shown), the density field drives the normalized bispectrum through $\langle \delta^2 \, \delta_{\psi} \rangle$ and $\langle \delta^3 \rangle$.

We have marked the typical separation of emission regions with the vertical blue dotted line. The turnover is more prominent in the normalized bispectrum of $\langle \delta_{\psi}^3 \rangle$ (blue dot–dashed lines) than it is in the brightness–temperature bispectrum (purple solid lines), and the correlation between the typical separation and this turnover is also more clear. The middle panel of Fig. 9 shows nicely how this turnover is ultimately suppressed by the increasing domination of small-scale structure in the density field.

Note that at later times, equation (6) overestimates the true bispectrum. This is because the influence of the neutral fraction (which we have assumed to be totally negligible in deriving equation 6) can no longer be ignored. However, as is clear from comparing the true brightness-temperature normalized bispectrum (purple solid line) with equation (6) (thin purple dot-dashed line), at this stage ionizations simply damp the amplitude of the bispectrum, rather than qualitatively alter it.

4.4 The normalized bispectrum for isosceles configurations

Until this point, we have focused on the equilateral configuration, but of course, this is just one of many possible configurations of triangle that may be formed by three k vectors. We therefore consider the isosceles configuration in this section. We focus on the isosceles, as other configurations we looked at during our studies for this paper were qualitatively quite similar.

Early in the heating process the most heated regions are concentrated around sources and are quite symmetric in their profile shapes due to the long mean-free path of X-rays. The most extreme hot regions will therefore follow the underlying filamentary structure of the cosmic web, whilst exhibiting a level of spherical symmetry. We therefore expect the normalized bispectrum to be maximal for configurations close to equilateral during the early phases of the heating process. This can be seen at z = 17.85 (purple solid line), z = 17.22 (blue dot-dashed line), and z = 16.63 (green dotted line with triangles) in the three panels of Fig. 10. These plots show the spherically averaged normalized isosceles bispectra for a range of k_3 (defined by the angle θ between k_1 and k_2) for $k_2 =$ $k_1 = 0.2 \text{ Mpc}^{-1}$ (top), $k_2 = k_1 = 0.5 \text{ Mpc}^{-1}$ (middle), and $k_2 = k_1 = 0.5 \text{ Mpc}^{-1}$ $1.0 \,\mathrm{Mpc}^{-1}$ (bottom). Whilst the map is in absorption, configurations that are close to equilateral, i.e. $\theta \approx \pi/3$ radians, have the largest bispectrum. Note also from this plot, that similar to the normalized equilateral bispectrum, the normalized isosceles bispectrum has maximum amplitude at z = 15.60 on small scales (large k) (see the yellow dotted line with circles in the bottom plot of Fig. 10), and at z = 17.22 on large scales (see the blue dot-dashed line in the top plot of Fig. 10). Of course, as multiple HMXB sources drive a given heated region, there will be deviation from spherical symmetry in the heated features of the map, and so we would also expect a strong bispectrum from flattened triangle configurations. This is seen in Fig. 10 in which a positive normalized bispectrum persists as the k triangle is flattened by an increasing angle between k_1 and k_2 .

As the background brightness temperature rises, and the smallscale structure starts driving the bispectrum, the spherical symmetry of heated profiles becomes less of a dominant feature and there will be more non-Gaussianity coming from ellipsoidal profiles, even plane-like features. This is, for example, seen at z = 15.6(yellow-dashed line with circles) in Fig. 10, where the normalized bispectrum becomes roughly flat for most angles (it even increases to larger angles at $k = 0.2 \,\mathrm{Mpc^{-1}}$), but still drops off at the smaller angles, $\theta < 0.2\pi$ radians. After the map moves into emission, the normalized bispectrum exhibits a U shape on small scales (reminiscent of what is seen in the reduced bispectrum of the density field). This can be seen at z = 14.29 (orange-dotted line with stars) in the bottom plot of Fig. 10.

5 CONSISTENCY OF QUALITATIVE EVOLUTION OF THE NORMALIZED BISPECTRUM ACROSS VARIOUS SIMULATIONS OF X-RAY HEATING

HMXB is but one simulation, and as with all simulations, it makes certain assumptions regarding the nature of the dominant sources of heating and their spectra. As the parameter space for the EoH remains wide open, we will now briefly consider how generic the features we see in the *HMXB* bispectrum are to other simulations.

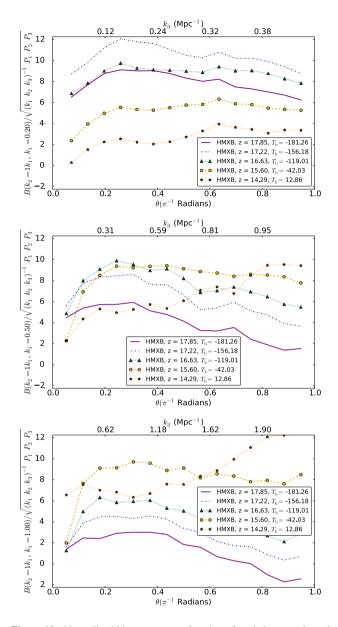


Figure 10. Normalized bispectrum as a function of angle between k_1 and k_2 for a range of redshifts for the isosceles configuration, i.e. where $k_1 = k_2$. Top: $k_1 = k_2 = 0.2 \text{ Mpc}^{-1}$; middle: when $k_1 = k_2 = 0.5 \text{ Mpc}^{-1}$; and bottom when $k_1 = k_2 = 1.0 \text{ Mpc}^{-1}$. Here, we show results for the mean-subtracted *HMXB* simulation. The general trends of the normalized bispectrum as a function of redshift we see in the equilateral configuration are the same on a variety of scales. Whilst the large-scale details of the distribution and shape of heated profiles dominate the signal, we see a peak around the equilateral configuration. This is due to heating sources following the filamentary structure of the underlying dark matter field and heating profiles being roughly symmetrical around sources.

First, we consider what happens when AGNs (aka QSOs) are allowed to contribute to the X-ray heating budget, as per the *HMXB* + *QSO* and *QSO* simulations described in Section 2.2. We show the equilateral normalized bispectrum for these two simulations in the top and middle panels of Fig. 11. The top panel is from *HMXB* + *QSO* simulation; the normalized bispectrum of this simulation exhibits a very similar turnover feature shifting to smaller scales with decreasing redshift. However, there are differences, the heating process kicks in earlier and produces a large bispectrum at $k \sim$

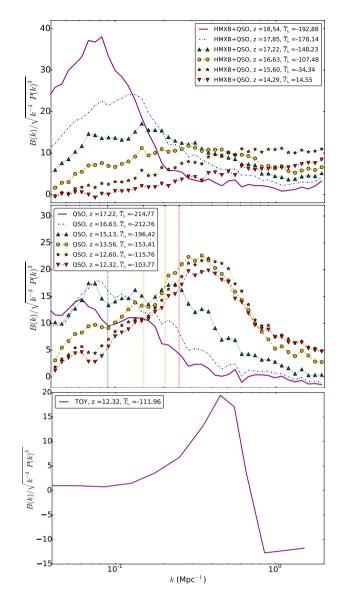


Figure 11. Normalized bispectrum for the equilateral configuration from the *HMXB* + *QSO* simulation (top), *QSO* simulation (middle), and *toy* simulation (bottom). In the *HMXB* + *QSO* simulation, we see a similar feature of a turnover moving from large to small scales as in *HMXB*. The amplitude is much bigger at early times than in *HMXB* as the heated profiles from QSO's are very spherically symmetric. The *QSO* simulation (middle) does not exhibit a turnover that correlates with the typical separation of emission regions (marked with the dotted vertical lines for, from left to right, z = 15.13, 13.56, 12.60, 12.32). The *toy* simulation has randomly scattered Gaussian heated profiles designed to roughly reproduce the properties of *QSO*. The turnover we see in the *toy* simulation's bispectrum (bottom) is very similar to that seen in *QSO* (middle), which indicates that the shape and size of the heating profiles around QSOs is a major driver of this feature, with clustering playing a subdominant role.

 0.07 Mpc^{-1} , which maximizes at z = 18.54 (when the contrast between the hottest and coldest pixels is maximized in *HMXB*). The amplitude is greater than it is in the *HMXB* simulation, which is to be expected as QSOs produce a more spherically symmetric heated profile (note that because of this, the equilateral configuration also has a much larger normalized bispectrum relative to that of other configurations). Another difference is the boost in non-Gaussianity

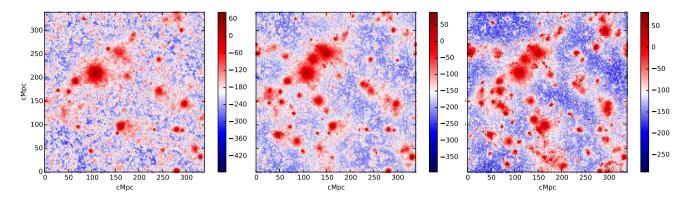


Figure 12. Slices taken from the QSO simulation during a similar regime where the background brightness temperature is increasing. Corresponding from left to right to z = 15.13, 13.56, 12.32 and $\overline{T}_b = -196.42$, -153.41, -103.77 mK. The heated profiles around quasars are more well-defined in comparison with those of the *HMXB* simulation. QSO sources are also fewer, more isolated, and generate more spherically symmetric heating profiles.

at $k \sim 0.07 \text{ Mpc}^{-1}$ seems to persist to lower redshifts, which must be driven by the distribution of QSO heating profiles. The contribution of the QSO distribution and profile shape quickly gets washed out by the HMXB heating profiles. The bispectrum therefore drops in amplitude from z = 18.54 and then by z = 17.22, looks very similar to the *HMXB* bispectrum.

The normalized bispectrum of the QSO simulation (see the middle panel of Fig. 11) exhibits more isolated heated regions with very spherically symmetric profiles around each QSO (see the maps in Fig. 12). We therefore would not necessarily expect that it would exhibit the same qualitative bispectrum evolution as the HMXB simulation. Indeed, the spherically averaged equilateral normalized bispectrum of the QSO simulation is quite different and it is therefore useful to compare it with that of the HMXB simulation. Instead of a single turnover, there is a multimodality to the bispectrum, dominated by an early turnover at $k \sim 0.07 \,\mathrm{Mpc}^{-1}$ (similar to that seen in the HMXB + QSO simulation, but with a lower amplitude). Later, the bispectrum becomes dominated by a turnover at smaller scales, peaking around $k \sim 0.4 \,\mathrm{Mpc}^{-1}$. There does not seem to be a clear correlation between the typical separation of emission regions (shown with the vertical-dashed lines in Fig. 11) and the features we see in the QSO simulation, as was the case for the HMXB simulation.

It is not possible to say how much of the non-Gaussianity we see in the OSO simulation comes from the distribution of heated profiles and how much from the profile shapes. We therefore look at the bispectrum for randomly distributed QSO-like heating profiles, by constructing a toy model in which spin-temperature profiles around randomly distributed sources are modelled as Gaussian. This produces a brightness-temperature profile that is qualitatively similar to model B for mini-QSO in Ghara, Choudhury & Datta (2015). Before populating a datacube with source profiles, every pixel is assigned a fixed background spin temperature in line with the lowest brightness temperatures seen in the QSO simulation (assuming a mean density and fully neutral IGM). We then randomly distribute Gaussian spin-temperature profiles, sampling the σ of the profile from a triangular function (whose mode and maximum are chosen to reproduce the most common-sized and maximal $\delta T_{\rm b}$ profiles we observe in the QSO simulation). We set the minimum of our triangular selection function to $\sigma = 0$, and choose a mode and maximum σ to produce an above-average δT_b profiles with a mode of R = 7Mpc and maximum R = 12.5 Mpc. Note that we did not tweak these values at all to tune the resulting bispectrum. The number of sources was fixed so that at z = 13.55 the average brightness temperature in the toy datacube matched the original QSO simulation. We find

that despite merely rising the background brightness temperature to produce a toy datacube at z = 12.32, the mean brightness temperature of the toy ($\delta T_b = -111.96$ mK) matches well with *QSO* ($\delta T_b = -103.77$ mK).

We show the normalized bispectrum for z = 12.32 from such a toy model in the bottom panel of Fig. 11. Note we do not plot other redshifts, because the T_s profiles are quite narrow and so, for the range of redshifts we consider in this section, raising the background brightness temperature does little in changing the size of the resulting T_s profile size, i.e. the bispectrum is unchanging with redshift. This turnover in the bispectrum over a fixed scale range with increasing background brightness temperature is consistent with what we see in the QSO bispectrum, once the source number has reached a point at which there are QSOs in most halos (see the yellow-dashed line with circles, the orange dotted line with stars, and the red dot-dashed line with upturned triangles in the middle panel of Fig. 11). We can see that this regime (where the turnover becomes fixed in scale) is associated with the source number becoming roughly constant by simply comparing the middle map of Fig. 12 (z = 13.56; yellow dashed-line with circles) with the left map (z = 15.13; green dotted line with triangles) and right map (z = 12.32; red dot-dashed line with upturned triangles). The left map has fewer heated regions than the other two (which look very similar despite being \sim 50 mK apart in their mean brightness temperatures), and these are on average bigger than those seen at the lower redshifts.

Whilst the turnover in the toy model peaks at the same scales as that in QSO, it is much sharper and on small scales falls off to negative amplitude on larger k (i.e. on small scales under-densities are driving the bispectrum). Therefore, we conclude that the bispectrum we see in the QSO simulation must be sensitive to both the profile size and the distribution of profiles, with the scale at which the late-time bispectrum peaks corresponding to the bubble profile size. The reason we do not see such sensitivity to a profile size so clearly in the *HMXB* simulation is because the profiles are less well-defined and do not exhibit a strong characteristic scale (compare the *HMXB* maps in Fig. 7 with the *QSO* maps in Fig. 12).

Next, we check whether the features we see in the normalized bispectrum from *HMXB* are seen in semi-numerical simulations. To do so we utilize one of the most popular semi-numerical simulations of the EoH and reionization – 21CMFAST [we refer readers to Mesinger, Furlanetto & Cen (2011) for details on this code]. We have measured the equilateral bispectrum from two contrasting 21CMFASTsimulations, namely the *faint galaxies* and *bright*

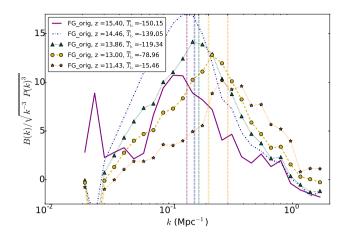


Figure 13. Normalized bispectrum for the equilateral configuration, for z = 15.40, 14.46, 13.86, 13.00, 11.43 when $x_{HI} = 1.00$, 0.99, 0.99, 0.98, 0.95 in the Faint Galaxies 21CMFAST simulation. We see a qualitatively very similar evolution during the EoH as seen in the *HMXB* with a turnover associated with the typical separation of region $\delta T_b > 0$. Reionization commences before this simulation reaches a stage at which it the bispectrum is driven solely by the density field.

galaxies simulations from Greig & Mesinger (2017). The simulations we consider were generated for another project and so have similar, but not identical, resolution (200 pixels per 300 Mpc side). Fig. 13 shows the equilateral normalized bispectrum as a function of k, we only show the *faint galaxies* simulation for the sake of brevity.¹⁴ In both simulations, we see qualitatively similar evolution of the normalized bispectrum seen in Fig. 6; i.e. a positive turnover forming on large scales (small k) during the early stages of heating, which then drops in magnitude as it shifts to smaller scales with reducing redshift. This turnover again correlates well with the typical separation of emission regions during this phase (which are again overplotted with dotted lines whose colour-redshift relation agrees with that of the legend). The faint galaxies and bright galaxies models were chosen by Greig & Mesinger (2017) to create contrasting simulated data sets for 21CMMC parameter studies, which suggests that such features should be qualitatively generic so long as X-rays sources are hosted by most star-forming haloes, as the case with HMXBs.

Neither 21CMFAST simulations reach a stage at which we see the monotonic increase in the normalized bispectrum with k associated with the late phases of the heating process when the influence of the density field on the bispectrum is becoming substantial. It is very likely that this is because in both 21CMFAST models, reionization has started before the stage at which this feature in the *HMXB* simulation sets in. As seen by Majumdar et al. (2017), the bispectrum becomes negative over a range of scales once reionization commences, we also see similar behaviour in the normalized bispectrum from the 21CMFAST simulations we have considered when the ionized fraction becomes substantial. We defer analysis of the normalized bispectrum during the EoR to future work as the focus of this work is the EoH.

Shimabukuro et al. (2016) have also studied the bispectrum during the EoH and reionization as predicted by 21CMFAST. However, it is hard to compare their results with our HMXB analysis, as they do not provide the brightness-temperature evolution of the seminumerical 21CMFAST simulation that they analyse. The statistic they use is also different from ours. In our paper, we use only the real part of the FFTed signal in calculating our bispectrum. This is because we use the FFT estimator of Watkinson et al. (2017) with real FFTs, and so our bispectrum is forced to be real. This is reasonable as the imaginary term will cancel out in any binned calculation of the bispectrum. On the other hand, Shimabukuro et al. (2016) measure $abs[B(k)] = \sqrt{Re[B(k)]^2 + Im[B(k)]^2}$, which is not technically speaking the bispectrum, even if you were to include the imaginary contribution. Their fig. 1, which plots the equilateral $k^{6}/(2\pi)$ abs[B(k)] with k, looks quite different to $k^{6}/(2\pi)^{2}$ B(k) from the HMXB simulation (provided in the bottom panel of our Fig. A1 in the Appendix). The amplitude of their statistic varies with redshift, but does not vary much with scale at a given redshift (i.e. the bispectrum is flat) except for one redshift at which it exhibits a monotonic increase with k.

6 DETECTABILITY OF THE BISPECTRUM

We have shown that the bispectrum should contain valuable information unavailable from the power spectrum; however, it is also more difficult to detect. Therefore, for the remainder of this paper, we will examine the detectability of the features discussed in preceding sections of this paper.

There will likely be residuals in 21-cm data sets after calibration and foreground removal, and we will consider the impact of these on the bispectrum in future works. But in the absence of consensus on the best methods for mitigating foregrounds and instrumental effects, we feel it is reasonable, for the purposes of this work, to consider a best-case scenario where the noise on the bispectrum is due solely to instrumental noise and sample variance.

Instrumental noise is Gaussian and so has a bispectrum of zero. The covariance of the noise bispectrum is however not zero and therefore contributes to the error $\Delta_N B(k_1, k_2, k_3)$ on our measurement of the bispectrum. For a Gaussian field, it is possible to write the covariance of its bispectrum B_N as

$$\operatorname{Cov} \left[B_{\mathrm{N}}(\boldsymbol{k}_{1}, \boldsymbol{k}_{2}, \boldsymbol{k}_{3}) B_{\mathrm{N}}(\boldsymbol{k}_{1}, \boldsymbol{k}_{2}, \boldsymbol{k}_{3}) \right] = \left[\Delta_{\mathrm{N}} B(\boldsymbol{k}_{1}, \boldsymbol{k}_{2}, \boldsymbol{k}_{3}) \right]^{2}$$
$$= k_{f}^{3} \frac{s_{123}}{V_{122}} P(k_{1}) P(k_{2}) P(k_{3}), \tag{7}$$

where $k_f = 2\pi/L$ is the fundamental k scale, $V_{123} \approx 8.0\pi^2 k_1 k_2 k_3 (s k_f)^3$ is the number of fundamental triangles in units of k_f^3 , $s k_f$ is the bin width, and $s_{123} = 1$, 2, 6 for general, isosceles, and equilateral triangle configurations, respectively (see Scoccimarro et al. 1998; Scoccimarro, Sefusatti & Zaldarriaga 2004; Liguori et al. 2010). This is a convenient way to measure the noise on the bispectrum, as it allows us to us to utilize existing power-spectrum error-estimation pipelines.

We can also use equation (7) to estimate the error contribution from sample variance ΔB_{sv} a statistical error deriving from the limited sample volume of any observation. This sample variance is generally assumed to be Gaussian when estimating power spectrum

¹⁴The 21CMFAST normalized bispectrum is much smoother with k than that of the *HMXB* simulation, despite the fact we used the same binning for both bispectra analysis. This likely stems from fundamental differences in the way semi-numerical and numerical codes operate. Seminumerical codes average over the density field on varying scales in order to perform the integrals associated with coupling and heating, as well as to numerically apply the Furlanetto, Zaldarriaga & Hernquist (2004) excursion-set model for reionization. It is easy to see how statistics from such an approach would be less 'noisy' than a fully numerical simulation.

errors and the error due to this is taken to be proportional to the 21-cm power spectrum.

Mondal, Bharadwaj & Majumdar (2016) show that the non-Gaussianity of the signal must be taken into account when calculating the sample variance error on the 21-cm power spectrum during reionization (see also Mondal et al. 2015a and Mondal, Bharadwaj & Majumdar 2015b). There is therefore strong motivation to perform similar studies into the sample–variance error on the bispectrum. However, for the purposes of this work, where we are simply after an order of magnitude approximation, the Gaussian approximation to the sample–variance covariance will suffice.

We use TOOLS21CM to generate noise cubes in Fourier space, sample using the *uv* footprint of SKA-LOW and natural weighting, and then measure the power spectrum.¹⁵ TOOLS21CM uses the noise and telescope models of Giri, Mellema & Ghara (2018) who assume SKA-LOW will be composed of a total of 512 antenna with a diameter of $D_{\text{stat}} = 35$ m, with 224 randomly distributed in a core of radius 500 m. The rest of the antenna are arranged in 48 clusters (each with 6 randomly placed stations) lying on a three-arm spiral with a total radial extent of 35 km from the core centre. We refer the reader to Ghara et al. (2017) and Giri et al. (2018) for details on this. We assume a total integration time of 1000 h and a bandwidth of 8 MHz. We calculate the box length *L* that would correspond to the survey volume (which we calculate using COSMOCALC¹⁶), assuming that the FoV of SKA is $\Omega_{\text{FoV}} = \lambda^2/D_{\text{stat}}$.

We calculate the error on the bispectrum due to sample variance according to equation (30) of Mondal et al. (2015b) [which is equivalent to equation (9) in Mellema et al. 2013], i.e.

$$P_{\rm sv}(k) = \frac{(2\pi)^2 P(k)^2}{L^3 k^2 s \, k_{\rm f}} \,. \tag{8}$$

Our total error on the bispectrum is then given by $\Delta B = \Delta B_{\rm N} + \Delta B_{\rm sv}$. However, we need the error on $b(k_1, k_2, k_3) = B(k_1, k_2, k_3)/\sqrt{(k_1 k_2 k_3)^{-1} P(k_1) P(k_2) P(k_3)}$. In principle, there are correlated errors on the power spectrum that we should worry about, but as long as the error is dominated by the bispectrum, then we can approximate $\Delta b(k_1, k_2, k_3) = \Delta B/\sqrt{(k_1 k_2 k_3)^{-1} P(k_1) P(k_2) P(k_3)}$ (Scoccimarro et al. 2004).

Note that we have checked that error calculation on the bispectrum as calculated using equation (7) is consistent with the noise bispectrum sensitivity calculations of Yoshiura et al. (2015). However, our errors are slightly larger on smaller scales which is to be expected as the number of core antenna we assume is roughly half that used by Yoshiura et al. (2015) to be in keeping with the latest SKA design specifications.

Fig. 14 shows the normalized bispectrum from the early (z = 17.85), mid (z = 16.63), and late (z = 13.22) stages of the heat process. We have overplotted shaded regions that correspond to the normalized–bispectrum noise error for each redshift. On top of the binning over $\cos(\theta) \pm 0.05$ as done in the rest of this paper we bin the statistic further in k (see the figure caption for binning details). Note that the normalization step masks the usual trend of error magnitude getting stronger with redshift, instead highlighting the detectability that connects to the amplitude of the signal as much as to the noise level itself. We find that, if foreground and instrumental effects are successfully mitigated, we should have sensitivity to the bispectrum at $k < 0.6 \,\mathrm{Mpc}^{-1}$, the gradient and amplitude evolution in this k

¹⁵tools21cm maybe downloaded from here https://github.com/sambit-giri/t ools21cm.

¹⁶http://cxc.harvard.edu/contrib/cosmocalc/

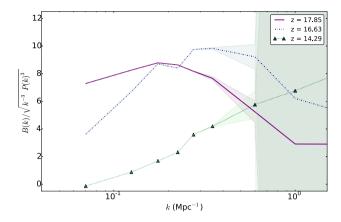


Figure 14. Normalized bispectrum for the equilateral configuration for z = 17.85, 16.63, 13.22. This has been binned using bin edges in k/Mpc^{-1} of bin edges [0.04, 0.1, 0.15, 0.2, 0.25, 0.3, 0.4, 0.8, 1.2, 1.8, 2.5]. The noise error at each redshift is depicted by the shaded regions. If foregrounds and instrumental effects can be mitigated, we should have good sensitivity to the bispectrum at $k < 0.6 \text{ Mpc}^{-1}$. Note the normalization masks the appearance of the noise getting stronger with redshift, instead highlighting the detectability of the signal.

range would provide us with valuable information about the timing and nature of heating. Importantly, it is in these early stages and at these scales that the impact on the bispectrum of including QSOs on top of HMXBs is most predominant. We therefore conclude that the 21-cm bispectrum should provide a valuable tool for understanding the properties of stars and galaxies, even during the EoH. As shown in Watkinson & Pritchard (2015), the skewness should also provide a useful probe of the EoH. Given that reality will likely make detecting the bispectrum harder than we find here, it is likely that the skewness will have a role to play in combination with the power spectrum and bispectrum.

7 CONCLUSIONS

In this paper, we have presented analysis of the 21-cm normalized bispectrum from fully numerical simulations of the EoH, assuming that the only source of X-rays is HMXBs. In the associated Appendix, we have also shown that our choice of bispectrum normalization is the best option for analysing 21-cm data. We have found that if HMXB-like X-ray sources drive heating, then the equilateral bispectrum will be strongest in amplitude compared to other configurations and will exhibit a turnover that shifts from large to small scales with reducing redshift. We find that the scale at which this turnover peaks is correlated with the typical separation of emission regions. It is clear from our analysis that the bispectrum is driven by a complex interplay between the shape and size of heated profiles and their distribution. Cross-terms between the density field and spin temperature dominate at early times reflecting this complex interplay. As X-rays heat the cooler regions of the maps, small-scale substructure in the heated regions start to dominate the 21-cm bispectrum, introducing more power on smaller scales than on large. Ultimately, by the end of the simulation, fluctuations in the density field totally dominate the 21-cm bispectrum.

We consider how generic the qualitative evolution of the bispectrum is by analysing two contrasting seminumerical simulations. We observe very similar qualitative behaviour as in the numerical simulation in which HMXBs dominate the evolution. We also consider how the bispectrum is changed if QSOs are included into the numerical simulation, providing a second source of X-rays. At early times, the presence of QSOs produces a stronger equilateral bispectrum, but still exhibits a turnover that shifts to smaller scales with decreasing redshift. By the mid-phases of the heating process, its normalized bispectrum is indistinguishable from that of the HMXB simulation. By analysing a third numerical simulation in which only QSOs provide X-ray radiation, we show that the bispectrum will look quite different than it would if HMXBs (or a similarly widespread source of X-rays) drive heating. At early times, clustering of sources introduces a large-scale turnover feature. This drops in amplitude as the contrast between the most hot and the most cold regions decrease and is replaced by a turnover that is driven by the typical size of the heated profiles surrounding the heating sources.

We consider the observability of the bispectrum with phase-1 of SKA-LOW and find that, assuming foregrounds and instrumental effects are effectively mitigated, we should be able to detect the bispectrum during the EoH at $k < 0.6 \text{ Mpc}^{-1}$. Measuring the bispectrum should therefore provide a major boost to the information available from the power spectrum alone. Further work is required to get a better handle on the effect of sample variance and other complications to observing statistics such as the bispectrum, e.g. calibration and foreground removal residuals, and beam effects.

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APPENDIX: OTHER BISPECTRUM NORMALIZATIONS

Throughout this paper, we have focused on what we call the 'normalized bispectrum', but there are several other normalization choices for the bispectrum. We will use this appendix to illustrate why we find the normalized bispectrum to be the best choice for 21-cm analysis, mainly because it suppresses random flips in sign when the data are close to non-Gaussianity by removing the contribution of the power spectrum to the bispectrum amplitude.

In cosmology, it is common to consider either the raw bispectrum $B(k_1, k_2, k_3)$, the reduced bispectrum defined as

$$Q(k_1, k_2, k_3) = \frac{B(k_1, k_2, k_3)}{\left[P(k_1) P(k_2) + P(k_1) P(k_2) + P(k_1) P(k_3)\right]},$$
(A1)

or the dimensionless bispectrum $(k_1, k_2, k_3)^2/(2\pi^2) B(k_1, k_2, k_3)$ (e.g. Scoccimarro et al. 1999; Shimabukuro et al. 2016; Majumdar et al. 2017).

We plot the spherically averaged raw bispectrum B(k) of the *HMXB* simulation for the equilateral configuration, which is shown in the top plot of Fig. A1. The bispectrum of the brightness–

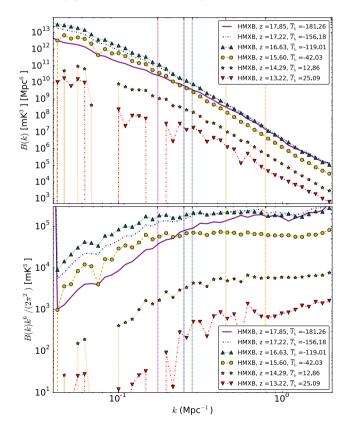


Figure A1. Top: Spherically averaged B(k) with *k* for the equilateral configuration of *k* vectors for the *HMXB* simulation. Bottom: As top, but including a normalization factor of $k^6/(2\pi^2)$ to B(k). Vertical dotted lines correspond to the scales associated with characteristic radius of above-average δT_b regions as measured by the mean-free-path method.

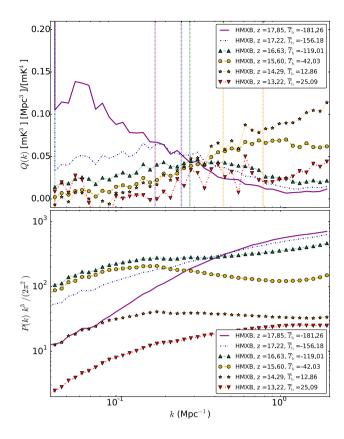


Figure A2. Top: Spherically averaged reduced bispectrum with k for the equilateral configuration of k vectors for the *HMXB* simulation. Bottom: Power spectrum from the same simulation. Q(k) retains a scale-dependent contribution from the power spectrum, especially relevant on larger scales.

temperature field has units of mK3 Mpc6. In the bottom plot of Fig. A1, we have normalized out the volume dimension of the statistic by instead plotting the dimensionless bispectrum $(k_1, k_2, k_3)^2/(2\pi^2) B(k_1, k_2, k_3)$ (with units of mK³). The first thing to note about both these statistics is that they exhibit wild fluctuations from positive to negative amplitude at certain redshifts and scales; see the red dot-dashed line with inverted triangles for k < 0.2 Mpc^{-1} and the orange-dotted line with stars at $k < 0.15 \text{ Mpc}^{-1}$ in both plots of Fig. A1. This occurs, as the contribution to the statistic from non-Gaussianity is oscillating around zero. There is then a strong non-zero amplitude coming from the power in the maps. If more excessive binning is used, these flips in sign can produce spurious features in the statistic. It is for this reason that we strongly advocate the use of the normalized bispectrum described in the main part of this paper, as it isolates the contribution due to non-Gaussianity in the bispectrum and therefore does not suffer from such artificial features.

Comparing the raw bispectrum with the dimensionless bispectrum, we see that the monotonic drop from large (small k) scales to small (large k) is ultimately due to dimension rather than anything physical in the map.¹⁷ A similar evolution from high amplitude at large k to low amplitude at small k in the raw B(k)

¹⁷The prefactor in the $(k_1, k_2, k_3)^2/(2\pi^2) B(k_1, k_2, k_3)$ normalization derives from the spherically averaging the bispectrum. The area under this function is connected to the skew as a function of d lnk.

is seen in the plots of Majumdar et al. (2017), who study the spherically averaged raw bispectrum during reionization. During reionization, it is the ionized regions (therefore below-average $\delta T_{\rm b}$ regions) that introduce non-Gaussianities beyond that from the density field, and so the EoR bispectrum is negative on many scales. During the EoH, we find that the bispectrum is positive; this tells us that it is the heated regions, i.e. the regions that are above-average $\delta T_{\rm b}$, which are introducing non-Gaussianity to the maps.

There is some sense from the evolution in the large-scale power of $k^6/(2\pi^2) B(k)$ (see the turnover evolving in the bottom plot of Fig. A1) that there is some characteristic scale in the *HMXB* simulation that gets bigger and then smaller with decreasing redshift. We saw a similar evolution in scale as seen in Fig. 4, where we plot the PDF of the characteristic radius of above-average δT_b regions. However, if we translate the mean of these PDFs to *k*-scales $k = 2\pi/(4R)$ and mark these on to the bottom plot of Fig. A1 (vertical-dotted lines whose colour defines the redshift), we see that there is not a clear cut connection with the features seen in this statistic, even qualitatively.

 $Q(k_1, k_2, k_3)$ is motivated by large-scale structure studies as work on non-linear perturbation theory predicted that the density-field bispectrum should exhibit non-Gaussianities such that $B_{\text{tree}}(k_1, k_2, k_3) = 2 F_2(k_1, k_2) P(k_1) P(k_2) + \text{cyc.}$, where the kernel $F_2(k_1, k_2)$ is derived from the equations of motion for gravitational instabilities [to second order, or tree level – see Scoccimarro (2000) for the full expression]. As such, $Q_{\text{tree}}(k_1, k_2, k_3)$ is time and (approximately) scale-independent (Fry 1984; Scoccimarro 2000) for the density field. We refer the curious reader to Bernardeau et al. (2001) (and references therein) for more details of perturbation theory and its predictions.

The motivation for measuring $Q(k_1, k_2, k_3)$ from the brightnesstemperature field is less clear cut. If we could measure the dimensionless brightness-temperature, i.e. $\delta_T = (T - \overline{T})/\overline{T}$, then it would obviously be useful to identify when the bispectrum of the brightness-temperature is being driven solely by the density field. However, we measure the dimensional brightness-temperature, i.e. $(T - \overline{T})$, and so $Q(k_1, k_2, k_3)$ is no longer dimensionless, it instead has units of inverse brightness temperature (mk⁻¹ for the high-z 21cm signal). This temperature dependence is particularly confusing during the EoH, as the temperature will become very small as the field passes into emission, and therefore $Q(k_1, k_2, k_3)$ can blow up during this phase due to division by very small numbers. Also, because of the brightness-temperature dependence of the 21-cm O(k), a contribution from the power spectrum remains in the statistic, the level of which is scale-dependent. This is seen by comparing the top plot of Fig. A2 in which we plot the equilateral Q(k) versus k for various redshifts with the bottom plot that shows P(k) versus k for the same redshifts. There is an evidence of a turnover that shifts from large to small scales; however, on larger scales, it is not possible to concretely connect this with any physical scales in the map. It is also clear that the drop in large-scale Q(k) is strongly correlated with the increase in the power spectrum with decreasing redshift.

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