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# The EM Algorithm and the Rise of Computational Biology

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*Abstract.* In the past decade, computational biology has grown from a cottage industry with a handful of researchers to an attractive interdisciplinary field, catching the attention and imagination of many quantitatively-minded scientists. Of interest to us is the key role played by the EM algorithm during this transformation. We survey the use of the EM algorithm in a few important computational biology problems surrounding the “central dogma” of molecular biology: from DNA to RNA and then to proteins. Topics of this article include sequence motif discovery, protein sequence alignment, population genetics, evolutionary models, and mRNA expression microarray data analysis.

*Key words and phrases:* EM algorithm, Computational Biology, Literature Review.

## 1. INTRODUCTION

### 1.1 Computational Biology

Started by a few quantitatively minded biologists and biologically minded mathematicians in the 1970s, computational biology has been transformed in the past decades to an attractive interdisciplinary field drawing in many scientists.

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The use of formal statistical modeling and computational tools, the expectation-maximization (EM) algorithm in particular, contributed significantly to this dramatic transition in solving several key computational biology problems. Our goal here is to review some of the historical developments with technical details, illustrating how biology, traditionally regarded as an empirical science, has come to embrace rigorous statistical modeling and mathematical reasoning.

Before getting into details of various applications of the EM algorithm in computational biology, we first explain some basic concepts of molecular biology. Three kinds of chain biopolymers are the central molecular building blocks of life: DNA, RNA, and proteins. The DNA molecule is a double-stranded long sequence composed of four types of nucleotides (A, C, G, and T). It has the famous double-helix structure, and stores the hereditary information. RNA molecules are very similar to DNAs, composed also of four nucleotides (A, C, G, and U). Proteins are chains of 20 different basic units, called amino acids.

The genome of an organism generally refers to the collection of all its DNA molecules, called the chromosomes. Each chromosome contains both the protein (or RNA) coding regions, called genes, and non-coding regions. The percentage of the coding regions varies a lot among genomes of different species. For example, the coding regions of the genome of the baker's yeast are more than 50%, whereas those of the human genome are less than 3%.

RNAs are classified into many types, and the three most basic types are: messenger RNA (mRNA), transfer RNA (tRNA), and ribosomal RNA (rRNA). An mRNA can be viewed as an intermediate copy of its corresponding gene and is used as a template for constructing the target protein. tRNA is needed to recruit various amino acids and transport them to the template mRNA. mRNA, tRNA, and amino acids work together with the construction machineries called ribosomes to make the final product, protein. One of the main components of ribosomes is the third kind of RNA, rRNA.

Proteins carry out almost all essential functions in a cell, such as catalysation, signal transduction, gene regulation, molecular modification, etc. These capa-

bilities of the protein molecules are dependent of their 3-dimensional shapes, which, to a large extent, are uniquely determined by their one-dimensional sequence compositions. In order to make a protein, the corresponding gene has to be *transcribed* into mRNA, and then the mRNA is *translated* into the protein. The “central dogma” refers to the concerted effort of transcription and translation of the cell. The *expression level* of a gene refers to the amount of its mRNA in the cell.

Differences between two living organisms are mostly due to the differences in their genomes. Within a multicellular organism, however, different cells may differ greatly in both physiology and function even though they all carry identical genomic information. These differences are the result of differential gene expression. Since mid-1990s, scientists have developed microarray techniques that can monitor simultaneously the expression levels of all the genes in a cell, making it possible to construct molecular “signature” of different cell types. These techniques can be used to study how a cell responds to different interventions, and to decipher gene regulatory networks. A more detailed introduction of the basic biology for statisticians is given by Ji and Wong (2006).

With the help of the recent biotechnology revolution, biologists have generated an enormous amount of molecular data, such as billions of base pairs of DNA sequence data in the GenBank, protein structure data in PDB, gene expression data, biological pathway data, biopolymer interaction data, etc. The explosive growth of various system-level molecular data calls for sophisticated statistical models for information integration and for efficient computational algorithms. Meanwhile, statisticians have acquired a diverse array of tools for developing such models and algorithms, such as the EM algorithm (Dempster *et al.*, 1977), data augmentation (Tanner and Wong, 1987), Gibbs sampling (Geman and Geman, 1984), the Metropolis-Hastings algorithm (Metropolis and Ulam, 1949; Metropolis *et al.*, 1953; Hastings, 1970), etc.

## 1.2 The Expectation-Maximization Algorithm

The expectation-maximization (EM) algorithm (Dempster *et al.*, 1977) is an iterative method for finding the mode of a marginal likelihood function (e.g., the MLE when there is missing data) or a marginal distribution (e.g., the maximum *a posteriori* estimator). Let  $\mathbf{Y}$  denote the observed data,  $\Theta$  the parameters of interest, and  $\Gamma$  the nuisance parameters or missing data. The goal is to maximize the function

$$p(\mathbf{Y} | \Theta) = \int p(\mathbf{Y}, \Gamma | \Theta) d\Gamma,$$

which cannot be solved analytically. A basic assumption underlying the effectiveness of the EM algorithm is that the complete-data likelihood or the posterior distribution,  $p(\mathbf{Y}, \Gamma | \Theta)$ , is easy to deal with. Starting with a crude parameter estimate  $\Theta^{(0)}$ , the algorithm iterates between the following Expectation (E-step) and Maximization (M-step) steps until convergence:

- E-step: Compute the Q-function:

$$Q(\Theta | \Theta^{(t)}) \equiv E_{\Gamma | \Theta^{(t)}, \mathbf{Y}} [\log p(\mathbf{Y}, \Gamma | \Theta)],$$

- M-step: Finding the maximand:

$$\Theta^{(t+1)} = \arg \max_{\Theta} Q(\Theta | \Theta^{(t)}).$$

Unlike the Newton-Raphson and scoring algorithms, the EM algorithm does not require computing the second derivative or the Hessian matrix. The EM algorithm also has the nice properties of monotone nondecreasing in the marginal likelihood and stable convergence to a local mode (or a saddle point) under weak conditions. More importantly, the EM algorithm is constructed based on the missing data formulation and often conveys useful statistical insights regarding the underlying statistical model. A major drawback of the EM algorithm is that its convergence rate is only linear, proportional to the fraction of “missing information” about  $\Theta$  (Dempster *et al.*, 1977). In cases with large proportion of missing information, the convergence rate of the EM algorithm can be very slow. To monitor the convergence rate and the local mode problem, a basic strategy is

to start the EM algorithm with multiple initial values. More sophisticated methods are available for specific problems, such as the “backup-buffering” strategy in Qin *et al.* (2002).

### 1.3 Uses of the EM algorithm in Biology

The idea of iterating between filling in the missing data and estimating unknown parameters is so intuitive that some special forms of the EM algorithm appeared in the literature long before Dempster *et al.* (1977) defined it. The earliest example on record is by McKendrick (1926), who invented a special EM algorithm for fitting a Poisson model to a cholera infection dataset. Other early forms of the EM algorithm appeared in numerous genetics studies involving allele frequency estimation, segregation analysis, and pedigree data analysis (Ceppellini *et al.*, 1955; Smith, 1957; Ott, 1979). A precursor to the broad recognition of the EM algorithm by the computational biology community is Churchill (1989), who applied the EM algorithm to fit a hidden Markov model (HMM) for partitioning genomic sequences into regions with homogenous base compositions. Lawrence and Reilly (1990) first introduced the EM algorithm for biological sequence motif discovery. Haussler *et al.* (1993) and Krogh *et al.* (1994a) formulated an innovative HMM and used the EM algorithm for protein sequence alignment. Krogh *et al.* (1994b) extended these algorithm to predict genes in *E. coli* DNA data. During the past two decades, probabilistic modeling and the EM algorithm have become a more and more common practice in computational biology, ranging from multiple sequence alignment for a single protein family (Do *et al.*, 2005) to genome-wide predictions of protein-protein interactions (Deng *et al.*, 2002), and to single-nucleotide polymorphism (SNP) haplotype estimation (Kang *et al.*, 2004).

As noted in Meng and Pedlow (1992) and Meng (1997), EM-related papers are too many to track. This is true even within the field of computational biology. In this paper, we only examine a few key topics in computational biology and use typical examples to show how the EM algorithm has paved the road for these studies. The connection between the EM algorithm and statistical modeling of

complex systems is essential in computational biology. It is our hope that this brief survey will stimulate further EM applications and provide insight for the development of new algorithms.

Discrete sequence data and continuous expression data are two most common data types in computational biology. We discuss sequence data analysis in Sections 2-5, and gene expression data analysis in Section 6. A main objective of computational biology research surrounding the “central dogma” is to study how the gene sequences affect the gene expression. In Section 2, we attempt to find conserved patterns in functionally related gene sequences as an effort to explain the relationship of their gene expression. In Section 3, we give an EM algorithm for multiple sequence alignment, where the goal is to establish “relatedness” of different sequences. Based on the alignment of evolutionary related DNA sequences, another EM algorithm for detecting potentially expression-related regions is introduced in Section 4. An alternative way to deduce the relationship between gene sequence and gene expression is to check the effect of sequence variation within the population of a species. In Section 5, we provide an EM algorithm to deal with this type of small sequence variation. In Section 6, we review the clustering analysis of microarray gene-expression data, which is important for connecting the phenotype variation among individuals with the expression level variation. Finally, in Section 7, we discuss about trends in computational biology research.

## 2. SEQUENCE MOTIF DISCOVERY AND GENE REGULATION

In order for a gene to be transcribed, special proteins called transcription factors (TFs) are often required to bind to certain sequences, called transcription factor binding sites (TFBSs). These sites are usually 6-20 bp long and are mostly located upstream of the gene. One TF is usually involved in the regulation of many genes, and the TFBSs that the TF recognizes often exhibit strong sequence specificity and conservation (e.g., the first position of the TFBSs is likely T, etc.). This specific pattern is called a TF binding motif (TFBM). For example, Fig. 1 shows a motif of length 6. The motif is represented by the position-specific frequency matrix  $(\theta_1, \dots, \theta_6)$ , which is derived from the alignment of 5 motif

sites by calculating position-dependent frequencies of the four nucleotides.

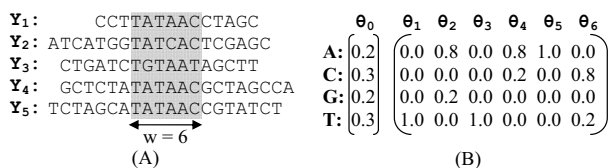


FIG 1. Transcription factor binding sites and motifs. (A) Each of the five sequences contains a TFBS of length 6. The local alignment of these sites is shown in the gray box. (B) The frequency of the nucleotides outside of the gray box is shown as  $\theta_0$ . The frequency of the nucleotides in the  $i$ -th column of the gray box is shown as  $\theta_i$ .

In order to understand how genes' mRNA expression levels are regulated in the cell, it is crucial to identify TFBSs and to characterize TFBSs. Although much progress has been made in developing experimental techniques for identifying these TFBSs, these techniques are typically expensive and time-consuming. They are also limited by experimental conditions, and cannot pinpoint the binding sites exactly. In the past twenty years, computational biologists and statisticians have developed many successful *in silico* methods to aid biologists in finding TFBSs, and these efforts have contributed significantly to our understanding of transcription regulation.

Likewise, motif discovery for protein sequences is important for identifying structurally or functionally important regions (domains) and understanding proteins' functional components, or active sites. For example, using a Gibbs sampling-based motif finding algorithm, Lawrence *et al.* (1993) was able to predict the key *helix-turn-helix* motif among a family of transcription activators. Experimental approaches for determining protein motifs are even more expensive and slower than those for DNAs, whereas computational approaches are more effective than those for TFBSs predictions.

The underlying logic of computational motif discovery is to find patterns that are "enriched" in a given set of sequence data. Common methods include word enumeration (Sinha and Tompa, 2002; Hampson *et al.*, 2002; Pavesi *et al.*, 2004), position-specific frequency matrix updating (Stormo and Hartzell, 1989; Lawrence and Reilly, 1990; Lawrence *et al.*, 1993), or a combination of the two (Liu *et al.*,



2002). The word enumeration approach uses a specific consensus word to represent a motif. In contrast, the position-specific frequency matrix approach formulates a motif as a weight matrix. Jensen *et al.* (2004) provides a review of these motif discovery methods. Tompa *et al.* (2005) compared the performance of various motif discovery tools. Traditionally, researchers have employed various heuristics such as evaluating excessiveness of word counts or maximizing certain information criteria to guide motif finding. The EM algorithm was introduced by Lawrence and Reilly (1990) to deal with the motif finding problem.

As shown in Fig. 1, suppose we are given a set of  $K$  sequences  $\mathbf{Y} \equiv (\mathbf{Y}_1, \dots, \mathbf{Y}_K)$ , where  $\mathbf{Y}_k \equiv (Y_{k,1}, \dots, Y_{k,L_k})$  and  $Y_{k,l}$  takes values in an alphabet of  $d$  residues ( $d = 4$  for DNA/RNA and 20 for protein). The alphabet is denoted by  $\mathbf{R} \equiv (r_1, \dots, r_d)$ . Motif sites in this paper refer to a set of contiguous segments of the same length  $w$  (e.g., the marked 6-mers in Fig. 1). This concept can be further generalized via a hidden Markov model to allow gaps and position deletions (see Section 3 for HMM discussions). The weight matrix, or *Product-Multinomial* motif model was first introduced by Stormo and Hartzell (1989) and later formulated rigorously in Liu *et al.* (1995). It assumes that, if  $Y_{k,l}$  is the  $i$ -th position of a motif site, it follows the multinomial distribution with the probability vector  $\boldsymbol{\theta}_i \equiv (\theta_{i1}, \dots, \theta_{id})$ ; we denote this model as  $PM(\boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_w)$ . If  $Y_{k,l}$  does not belong to any motif site, it is generated independently from the multinomial distribution with parameter  $\boldsymbol{\theta}_0 \equiv (\theta_{01}, \dots, \theta_{0d})$ .

Let  $\Theta \equiv (\boldsymbol{\theta}_0, \boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_w)$ . For sequence  $\mathbf{Y}_k$ , there are  $L'_k = L_k - w + 1$  possible positions a motif site of length  $w$  may start. To represent the motif locations, we introduce the unobserved indicators  $\mathbf{\Gamma} \equiv \{\Gamma_{k,l} \mid 1 \leq k \leq K, 1 \leq l \leq L'_k\}$ , where  $\Gamma_{k,l} = 1$  if a motif site starts at position  $l$  in sequence  $\mathbf{Y}_k$ , and  $\Gamma_{k,l} = 0$  otherwise. As shown in Fig. 1, it is straightforward to estimate  $\Theta$  if we know where the motif sites are. The motif location indicators  $\mathbf{\Gamma}$  are the missing data that makes the EM framework a natural choice for this problem. For illustration, we further assume that there is exactly one motif site within each sequence and that its location in the sequence is uniformly distributed. This means that  $\sum_l \Gamma_{k,l} = 1$

for all  $k$  and  $P(\Gamma_{k,l} = 1) = \frac{1}{L'_k}$ .

Given  $\Gamma_{k,l} = 1$ , the probability of each observed sequence  $\mathbf{Y}_k$  is:

$$(1) \quad P(\mathbf{Y}_k \mid \Gamma_{k,l} = 1, \Theta) = \theta_0^{\mathbf{h}(\mathbf{B}_{k,l})} \prod_{j=1}^w \theta_i^{\mathbf{h}(\mathbf{Y}_{k,l+j-1})}.$$

In this expression,  $\mathbf{B}_{k,l} \equiv \{Y_{k,j} : j < l \text{ or } j \geq l+w\}$  is the set of letters of non-site positions of  $\mathbf{Y}_k$ . The counting function  $\mathbf{h}(\cdot)$  takes a set of letter symbols as input and outputs the column vector  $(n_1, \dots, n_d)^T$ , where  $n_i$  is the number of base type  $r_i$  in the input set. We define the vector power function as  $\theta_i^{\mathbf{h}(\cdot)} \equiv \prod_{j=1}^d \theta_{ij}^{n_j}$  for  $i = 0, \dots, w$ . Thus, the complete-data likelihood function is the product of equation (1) for  $k$  from 1 to  $K$ , i.e.,

$$\begin{aligned} P(\mathbf{Y}, \Gamma \mid \Theta) &\propto \prod_{k=1}^K \prod_{l=1}^{L'_k} P(\mathbf{Y}_k \mid \Gamma_{k,l} = 1, \Theta)^{\Gamma_{k,l}} \\ &= \theta_0^{\mathbf{h}(\mathbf{B}_\Gamma)} \prod_{i=1}^w \theta_i^{\mathbf{h}(\mathbf{M}_\Gamma^{(i)})}, \end{aligned}$$

where  $\mathbf{B}_\Gamma$  is the set of all non-site bases, and  $\mathbf{M}_\Gamma^{(i)}$  is the set of nucleotide bases at position  $i$  of the TFBSs given the indicators  $\Gamma$ .

The MLE of  $\Theta$  from the complete-data likelihood can be determined by simple counting, i.e.,

$$\hat{\theta}_i = \frac{\mathbf{h}(\mathbf{M}_\Gamma^{(i)})}{K} \quad \text{and} \quad \hat{\theta}_0 = \frac{\mathbf{h}(\mathbf{B}_\Gamma)}{\sum_{k=1}^K (L_k - w)}.$$

The EM algorithm for this problem is quite intuitive. In the E-step, one uses the current parameter values  $\Theta^{(t)}$  to compute the expected values of  $\mathbf{h}(\mathbf{M}_\Gamma^{(i)})$  and  $\mathbf{h}(\mathbf{B}_\Gamma)$ . More precisely, for sequence  $Y_k$ , we compute its likelihood of being generated from  $\Theta^{(t)}$  conditional on each possible motif location  $\Gamma_{k,l} = 1$ ,

$$w_{k,l} \equiv P(\mathbf{Y}_k \mid \Gamma_{k,l} = 1, \Theta^{(t)}) = \left(\frac{\theta_1}{\theta_0}\right)^{\mathbf{h}(Y_{k,l})} \dots \left(\frac{\theta_w}{\theta_0}\right)^{\mathbf{h}(Y_{k,l+w-1})} \theta_0^{\mathbf{h}(\mathbf{Y}_k)}.$$

Letting  $W_k \equiv \sum_{l=1}^{L'_k} w_{k,l}$ , we then compute the expected count vectors as:

$$\begin{aligned} E_{\Gamma \mid \Theta^{(t)}, \mathbf{Y}}[\mathbf{h}(\mathbf{M}_\Gamma^{(i)})] &= \sum_{k=1}^K \sum_{l=1}^{L'_k} \frac{w_{k,l}}{W_k} \mathbf{h}(Y_{k,l+i-1}) \\ E_{\Gamma \mid \Theta^{(t)}, \mathbf{Y}}[\mathbf{h}(\mathbf{B}_\Gamma)] &= \mathbf{h}(\{Y_{k,l} : 1 \leq k \leq K, 1 \leq l \leq L_k\}) - \sum_{i=1}^w E_{\Gamma \mid \Theta^{(t)}, \mathbf{Y}}[\mathbf{h}(\mathbf{M}_\Gamma^{(i)})] \end{aligned}$$

In the M-step, one simply computes:

$$\theta_i^{(t+1)} = \frac{E_{\Gamma|\Theta^{(t)}, \mathbf{Y}}[\mathbf{h}(\mathbf{M}_{\Gamma}^{(i)})]}{K} \quad \text{and} \quad \theta_0^{(t+1)} = \frac{E_{\Gamma|\Theta^{(t)}, \mathbf{Y}}[\mathbf{h}(\mathbf{B}_{\Gamma})]}{\sum_{k=1}^K (L_k - w)}.$$

It is necessary to start with a nonzero initial weight matrix  $\Theta^{(0)}$  so as to guarantee that  $P(\mathbf{Y}_k | \Gamma_{k,l} = 1, \Theta^{(t)}) > 0$  for all  $l$ . At convergence the algorithm yields both the MLE  $\hat{\Theta}$  and predictive probabilities for candidate TFBS locations, i.e.,  $P(\Gamma_{k,l} = 1 | \hat{\Theta}, \mathbf{Y})$ .

Cardon and Stormo (1992) generalized the above simple model to accommodate insertions of variable lengths in the middle of a binding site. To overcome the restriction that each sequence contains exactly one motif site, Bailey and Elkan (1994, 1995a,b) introduced a parameter  $p_0$  describing the prior probability for each sequence position to be the start of a motif site, and designed a modified EM algorithm called the Multiple EM for Motif Elicitation (MEME). Independently, Liu *et al.* (1995) presented a full Bayesian framework and Gibbs sampling algorithm for this problem. Compared with the EM approach, the Markov chain Monte Carlo (MCMC)-based approach has the advantages of making more flexible moves during the iteration and incorporating additional information such as motif location and orientation preference in the model.

The generalizations in Bailey and Elkan (1994) and Liu *et al.* (1995) assume that all overlapping subsequences of length  $w$  in the sequence data set are from a finite mixture model. More precisely, each subsequence of length  $w$  is treated as an independent sample from a mixture of  $PM(\theta_1, \dots, \theta_w)$  and  $PM(\theta_0, \dots, \theta_0)$  (independent Multinomial( $\theta_0$ ) in all  $w$  positions). The EM solution of this mixture model formulation then leads to the MEME algorithm of Bailey and Elkan (1994). To deal with the situation that  $w$  may not be known precisely, MEME searches motifs of a range of different widths separately, and then performs model selection by optimizing a heuristic function based on the maximum likelihood ratio test. Since its release, MEME has been one of the most popular motif discovery tools cited in the literature. The Google scholar search gives a count of 1397 citations as of August 30th, 2009. Although being 15 years old, its performance is still comparable to many new algorithms (Tompa *et al.*, 2005).

### 3. MULTIPLE SEQUENCE ALIGNMENT

Multiple sequence alignment (MSA) is an important tool for studying structures, functions, and the evolution of proteins. Because different parts of a protein may have different functions, they are subject to different selection pressures during evolution. Regions of greater functional or structural importance are generally more conserved than other regions. Thus, a good alignment of protein sequences can yield important evidence about their functional and structural properties.

Many heuristic methods have been proposed to solve the MSA problem. A popular approach is the progressive alignment method (Feng and Doolittle, 1987), in which the MSA is built up by aligning the most closely related sequences first and then adding more distant sequences successively. Many alignment programs are based on this strategy, such as MULTALIGN (Barton and Sternberg, 1987), MULTAL (Taylor, 1988), and the most influential one, ClustalW (Thompson *et al.*, 1994). Usually, a *guide tree* based on pairwise similarities between the protein sequences is constructed prior to the multiple alignment to determine the order for sequences to enter the alignment. Recently, a few new progressive alignment algorithms with significantly improved alignment accuracies and speed have been proposed, including T-Coffee (Notredame *et al.*, 2000), MAFFT (Katoch *et al.*, 2005), PROBCONS (Do *et al.*, 2005), and MUSCLE (Edgar, 2004b,a). They differ from previous approaches and each other mainly in the construction of the guide tree and in the objective function for judging the goodness of the alignment. Batzoglou (2005) and Wallace *et al.* (2005) reviewed these algorithms.

An important breakthrough in solving the MSA problem is the introduction of a probabilistic generative model, the profile hidden Markov model by Krogh *et al.* (1994a). The profile HMM postulates that the  $N$  observed sequences are generated as independent but indirect observations (*emissions*) from a Markov chain model illustrated in Fig. 2. The underlying unobserved Markov chain consists of three types of states: match, insertion and deletion. Each match or insertion state *emits* a letter chosen from the alphabet  $\mathbf{R}$  (size  $d = 20$  for proteins) according to a multinomial distribution. The deletion state does not emit any letter, but

makes the sequence generating process skip one or more match states. A multiple alignment of the  $N$  sequences is produced by aligning the letters that are emitted from the same match state.

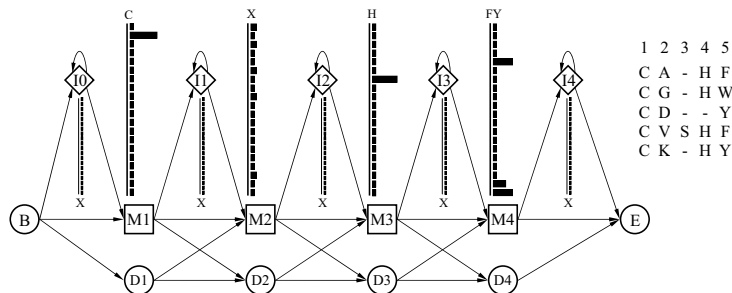


FIG 2. Profile hidden Markov model. A modified toy example is adopted from Eddy (1998). It shows the alignment of five sequences, each containing only three to five letters. The first position is enriched with Cysteine (C), the fourth position is enriched with Histidine (H), and the fifth position is enriched with Phenylalanine (F) and Tyrosine (Y). The third sequence has a deletion at the fourth position, and the fourth sequence has an insertion at the third position. This simplified model does not allow insertion and deletion states to follow each other.

Let  $\Gamma_i$  denote the unobserved state path through which the  $i$ -th sequence is generated from the profile HMM, and  $\mathcal{S}$  the set of all states. Let  $\Theta$  denote the set of all global parameters of this model, including emission probabilities in match and insertion states  $e_{lr}(l \in \mathcal{S}, r \in \mathcal{R})$ , and transition probabilities among all hidden states  $t_{ab}(a, b \in \mathcal{S})$ . The complete-data log-likelihood function can be written as

$$\begin{aligned} \log P(\mathbf{Y}, \Gamma | \Theta) &= \sum_{i=1}^N [\log P(\mathbf{Y}_i | \Gamma_i, \Theta) + \log P(\Gamma_i | \Theta)] \\ &= \sum_{i=1}^N \left[ \sum_{l \in \mathcal{S}, r \in \mathcal{R}} M_{lr}(\Gamma_i) \log e_{lr} + \sum_{a, b \in \mathcal{S}} N_{ab}(\Gamma_i) \log t_{ab} \right], \end{aligned}$$

where  $M_{lr}(\Gamma_i)$  is the count of letter  $r$  in sequence  $\mathbf{Y}_i$  that is generated from state  $l$  according to  $\Gamma_i$ , and  $N_{ab}(\Gamma_i)$  is the count of state transitions from  $a$  to  $b$  in the path  $\Gamma_i$  for sequence  $\mathbf{Y}_i$ .

The E-step involves calculating the expected counts of emissions and transitions, i.e.,  $E[M_{lr}(\Gamma_i) | \Theta^{(t)}]$  and  $E[N_{ab}(\Gamma_i) | \Theta^{(t)}]$ , averaging over all possible

generating paths  $\Gamma_i$ . The  $Q$ -function is

$$Q(\Theta|\Theta^{(t)}) = \sum_{i=1}^N \sum_{\Gamma_i} \frac{P(\Gamma_i, \mathbf{Y}_i|\Theta^{(t)})}{P(\mathbf{Y}_i|\Theta^{(t)})} \cdot \left[ \sum_{l \in \mathcal{S}, r \in \mathcal{R}} \log(e_{lr}) M_{lr}(\Gamma_i) + \sum_{a, b \in \mathcal{S}} \log(t_{ab}) N_{ab}(\Gamma_i) \right].$$

A brute-force enumeration of all paths is prohibitively expensive in computation. Fortunately, one can apply a forward-backward dynamic programming technique to compute the expectations for each sequence and then sum them all up.

In the M-step, the emission and transition probabilities are updated as the ratio of the expected event occurrences (sufficient statistics) divided by the total expected emission or transition events:

$$e_{lr}^{(t+1)} = \frac{\sum_i \{m_{lr}(\mathbf{Y}_i)/P(\mathbf{Y}_i|\Theta^{(t)})\}}{\sum_i \{m_l(\mathbf{Y}_i)/P(\mathbf{Y}_i|\Theta^{(t)})\}},$$

$$t_{ab}^{(t+1)} = \frac{\sum_i \{n_{ab}(\mathbf{Y}_i)/P(\mathbf{Y}_i|\Theta^{(t)})\}}{\sum_i \{n_a(\mathbf{Y}_i)/P(\mathbf{Y}_i|\Theta^{(t)})\}},$$

where

$$m_{lr}(\mathbf{Y}_i) = \sum_{\Gamma_i} M_{lr}(\Gamma_i) P(\Gamma_i, \mathbf{Y}_i|\Theta^{(t)}),$$

$$n_{ab}(\mathbf{Y}_i) = \sum_{\Gamma_i} N_{ab}(\Gamma_i) P(\Gamma_i, \mathbf{Y}_i|\Theta^{(t)}),$$

$$m_l(\mathbf{Y}_i) = \sum_{r \in \mathcal{R}} m_{lr}(\mathbf{Y}_i), \quad n_a(\mathbf{Y}_i) = \sum_{b \in \mathcal{S}} n_{ab}(\mathbf{Y}_i).$$

This method is called the Baum-Welch algorithm (Baum *et al.*, 1970), and is mathematically equivalent to the EM algorithm. Conditional on the MLE  $\hat{\Theta}$ , the best alignment path for each sequence can be found efficiently by the Viterbi algorithm (see Durbin *et al.* (1998) chapter 5 for details).

The profile HMM provides a rigorous statistical modeling and inference framework for the MSA problem. It has also played a central role in advancing the understanding of protein families and domains. A protein family database, Pfam (Finn *et al.*, 2006), has been built using profile HMM and has served as an essential source of data in the field of protein structure and function research. Currently there are two popular software packages that use profile HMMs to detect remote protein homologies: HMMER (Eddy, 1998) and SAM (Hughey and Krogh, 1996;

Karplus *et al.*, 1999). Madera and Gough (2002) gave a comparison of these two packages.

There are several challenges in fitting the profile HMM. First, the size of the model (the number of match, insertion and deletion states) needs to be determined before model fitting. It is common to begin fitting a profile HMM by setting the number of match states equal to the average sequence length. Afterwards, a strategy called “model surgery” (Krogh *et al.*, 1994a) can be applied to adjust the model size (by adding or removing a match state depending on whether an insertion or a deletion is used too often). Eddy (1998) used a *maximum a posteriori* (MAP) strategy to determine the model size in HMMER. In this method, the number of match states is given a prior distribution, which is equivalent to adding a penalty term in the log-likelihood function.

Second, the number of sequences is sometimes too small for parameter estimation. When calculating the conditional expectation of the sufficient statistics, which are counts of residues at each state and state transitions, there may not be enough data, resulting in zero counts which could make the estimation unstable. To avoid the occurrence of zero counts, pseudo-counts can be added. This is equivalent to using a Dirichlet prior for the multinomial parameters in a Bayesian formulation.

Third, the assumption of sequence independence is often violated. Due to the underlying evolutionary relationship (unknown), some of the sequences may share much higher mutual similarities than others. Therefore, treating all sequences as i.i.d. samples may cause serious biases in parameter estimation. One possible solution is to give each sequence a weight according to its importance. For example, if two sequences are identical, it is reasonable to give each of them half the weight of other sequences. The weights can be easily integrated into the M-step of the EM algorithm to update the model parameters. For example, when a sequence has a weight of 0.5, all the emission and transition events contributed by this sequence will be counted by half. Many methods have been proposed to assign weights to the sequences (Durbin *et al.*, 1998), but it is not clear how to set the

weights in a principled way to best account for sequence dependency.

Lastly, since the EM algorithm can only find local modes of the likelihood function, some stochastic perturbation can be introduced to help find better modes and improve the alignment. Starting from multiple random initial parameters is strongly recommended. Krogh *et al.* (1994a) combined simulated annealing into Baum-Welch and showed some improvement. Baldi and Chauvin (1994) developed a generalized EM (GEM) algorithm using a gradient ascent calculation in an attempt to infer HMM parameters in a smoother way.

Despite many advantages of the profile HMM, it is no longer the mainstream MSA tool. A main reason is that the model has too many free parameters, which renders the parameter estimation very unstable when there are not enough sequences (fewer than 50, say) in the alignment. In addition, the vanilla EM algorithm and its variations developed by early researchers for the MSA problem almost always converge to suboptimal alignments. Recently, Edlefsen and Liu (2009) have developed an ECM algorithm for MSA that appears to have much improved convergence properties. It is also difficult for the profile HMM to incorporate other kinds of information, such as 3D protein structure and guide tree. Some recent programs such as 3D-Coffee (O'Sullivan *et al.*, 2004) and MAFFT are more flexible as they can incorporate these information into the objective function and optimize it. We believe that the Monte Carlo-based Bayesian approaches, which can impose more model constraints (e.g., to capitalize on the “motif” concept) and make more flexible MCMC moves, might be a promising route to rescue profile HMM (see Liu *et al.* (1995); Neuwald and Liu (2004)).

#### 4. COMPARATIVE GENOMICS

A main goal of comparative genomics is to identify and characterize functionally important regions in the genome of multiple species. An assumption underlying such studies is that, due to evolutionary pressure, functional regions in the genome evolve much more slowly than most non-functional regions due to functional constraints (Wolfe *et al.*, 1989; Boffelli *et al.*, 2003). Regions that evolve more slowly than the background are called evolutionarily conserved elements.



Conservation analysis (comparing genomes of related species) is a powerful tool for identifying functional elements such as protein/RNA coding regions and transcriptional regulatory elements. It begins with an alignment of multiple orthologous sequences (sequences evolved from the same common ancestral sequence) and a conservation score for each column of the alignment. The scores are calculated based on the likelihood that each column is located in a conserved element. The phylogenetic hidden Markov model (Phylo-HMM) was introduced to infer the conserved regions in the genome (Yang, 1995; Felsenstein and Churchill, 1996; Siepel *et al.*, 2005). The statistical power of Phylo-HMM has been systematically studied by Fan *et al.* (2007). Siepel *et al.* (2005) used the EM algorithm for estimating parameters in Phylo-HMM. Their results, provided by the UCSC genome browser database (Karolchik *et al.*, 2003), are very influential in the computational biology community. By Aug. 2009, the paper of Siepel *et al.* (2005) has been cited 413 times according to the Web of Science database.

As shown in Fig. 3, the alignment modeled by Phylo-HMM can be seen as generated from two steps. First, a sequence of  $L$  sites is generated from a two-state HMM, with the hidden states being conserved or nonconserved sites. Second, a nucleotide is generated for each site of the common ancestral sequence and evolved to the contemporary nucleotides along all branches of a phylogenetic tree independently according to the corresponding phylogenetic model.

Let  $\mu$  and  $\nu$  be the transition probabilities between the two states, and let the phylogenetic models for nonconserved and conserved states be  $\psi_n = (Q, \pi, \tau, \beta)$  and  $\psi_c = (Q, \pi, \tau, \rho\beta)$ , respectively. Here  $\pi$  is the emission probability vector of the four nucleotides (A, C, G, and T) in the common ancestral sequence  $\mathbf{x}_0$ ;  $\tau$  is the tree topology of the corresponding phylogeny;  $\beta$  is a vector of non-negative real numbers representing branch lengths of the tree, which are measured by the expected number of substitutions per site. The difference between the two states is characterized by a scaling parameter  $\rho \in [0, 1)$  applied to the branch lengths of only the conserved state, which means fewer substitutions. The nucleotide substitution model considers a descendent nucleotide to have evolved from its

ancestor by a continuous-time time-homogeneous Markov process with transition kernel  $Q$ , also called the substitution rate matrix (Tavaré, 1986). The transition kernels for all branches are assumed to be the same. Many parametric forms are available for the 4-by-4 nucleotide substitution rate matrix  $Q$ , such as the Jukes-Cantor substitution matrix and the general time-reversible substitution matrix (Yang, 1997). The nucleotide transition probability matrix for a branch of length  $\beta_i$  is  $e^{\beta_i Q}$ .

Siepel *et al.* (2005) assumed that the tree topology  $\tau$  and the emission probability vector  $\pi$  are known. In this case, the observed alignment  $\mathbf{Y} = (\mathbf{y}_1, \mathbf{y}_2, \mathbf{y}_3, \mathbf{y}_4)$  is a matrix of nucleotides. The parameter of interest is  $\Theta = (\mu, \nu, Q, \rho, \beta)$ . The missing information  $\mathbf{\Gamma} = (\mathbf{z}, \mathbf{X})$  includes the state sequence  $\mathbf{z}$  and the ancestral DNA sequences  $\mathbf{X}$ . The complete-data likelihood is written as:

$$P(\mathbf{Y}, \mathbf{\Gamma} | \Theta) = b_{z_1} P(\mathbf{y}_{\cdot 1}, \mathbf{x}_{\cdot 1} | \psi_{z_1}) \prod_{i=2}^L a_{z_{i-1} z_i} P(\mathbf{y}_{\cdot i}, \mathbf{x}_{\cdot i} | \psi_{z_i}).$$

Here  $\mathbf{y}_{\cdot i}$  is the  $i$ -th column of the alignment  $\mathbf{Y}$ ,  $z_i \in \{c, n\}$  is the hidden state of the  $i$ -th column,  $(b_c, b_n) = (\frac{\nu}{\mu+\nu}, \frac{\mu}{\mu+\nu})$  is the initial state probability of the HMM if the chain is stationary, and  $a_{z_{i-1} z_i}$  is the transition probability (as illustrated in Fig. 3).

The EM algorithm is applied to obtain the MLE of  $\Theta$ . In the E-step, we calculate the expectation of the complete-data log-likelihood under the distribution  $P(\mathbf{z}, \mathbf{X} | \Theta^{(t)}, \mathbf{Y})$ . The marginalization of  $\mathbf{X}$ , conditional on  $\mathbf{z}$  and other variables, can be accomplished efficiently site-by-site using the peeling or pruning algorithm for phylogenetic tree (Felsenstein, 1981). The marginalization of  $\mathbf{z}$  can be done efficiently by the forward-backward procedure for HMM (Baum *et al.*, 1970; Rabiner, 1989). For the M-step, we can use the Broyden-Fletcher-Goldfarb-Shanno (BFGS) quasi-Newton algorithm. After we obtain the MLE of  $\Theta$ , a forward-backward dynamic programming method (Liu, 2001) can then be used to compute the posterior probability that a given hidden state is conserved, i.e.,  $P(z_i = c | \hat{\Theta}, \mathbf{Y})$ , which is the desired conservation score.

As shown in the Phylo-HMM example, the phylogenetic tree model is key to integrating multiple sequences for evolutionary analysis. This model is also

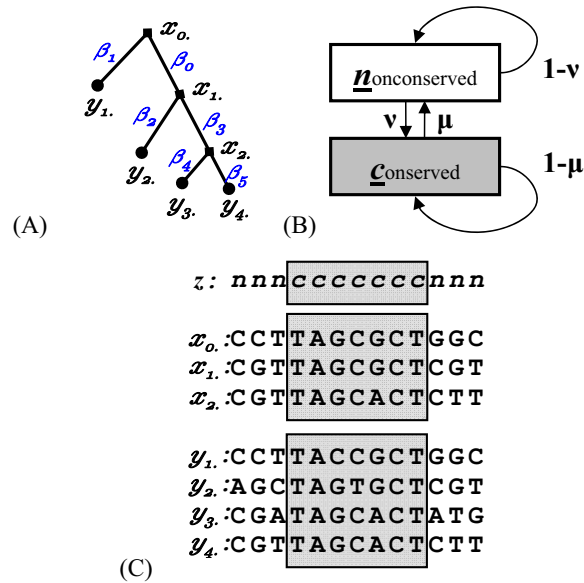


FIG 3. Two-state Phylo-HMM. (A) Phylogenetic tree: The tree shows the evolutionary relationship of four contemporary sequences ( $y_1, y_2, y_3, y_4$ ). They are evolved from the common ancestral sequence  $x_0$ , with two additional internal nodes (ancestors),  $x_1$  and  $x_2$ . The branch lengths  $\beta = (\beta_0, \beta_1, \beta_2, \beta_3, \beta_4, \beta_5)$  indicate the evolutionary distance between two nodes, which are measured by the expected number of substitutions per site. (B) HMM state-transition diagram: The system consists of a state for conserved sites and a state for nonconserved sites ( $c$  and  $n$ , respectively). The two states are associated with different phylogenetic models ( $\psi_c$  and  $\psi_n$ ), which differ by a scaling parameter  $\rho$ . (C) An illustrative alignment generated by this model: A state sequence ( $z$ ) is generated according to  $\mu$  and  $\nu$ . For each site in the state sequence, a nucleotide is generated for the root node in the phylogenetic tree and then for subsequent child nodes according to the phylogenetic model ( $\psi_c$  or  $\psi_n$ ). The observed alignment  $Y = (y_1, y_2, y_3, y_4)$  is composed of all nucleotides in the leaf nodes. The state sequence  $z$  and all ancestral sequences  $X = (x_0, x_1, x_2)$  are unobserved.

used for comparing protein or RNA sequences. Due to its intuitive and efficient handling of the missing evolutionary history, the EM algorithm has always been a main approach for estimating parameters of the tree. For example, Felsenstein (1981) used the EM algorithm to estimate the branch length  $\beta$ , Bruno (1996) and Holmes and Rubin (2002) used the EM algorithm to estimate the residue usage  $\pi$  and the substitution rate matrix  $Q$ , Friedman *et al.* (2002) used an extension of the EM algorithm to estimate the phylogenetic tree topology  $\tau$ , and Holmes (2005) used the EM algorithm for estimating insertion and deletion rates. Yang (1997) implemented some of the above algorithms in the phylogenetic analysis software PAML. A limitation of the Phylo-HMM model is the assumption of a good multiple sequence alignment, which is often not available.

## 5. SNP HAPLOTYPE INFERENCE

A Single Nucleotide Polymorphism (SNP) is a DNA sequence variation in which a single base is altered that occurs in at least 1% of the population. For example, the DNA fragments CCTG**A**GGAG and CCTG**T**GGAG from two homologous chromosomes (the paired chromosomes of the same individual, one from each parent) differ at a single locus. This example is actually a real SNP in the human  $\beta$ -globin gene, and it is associated with the sickle-cell disease. The different forms (A and T in this example) of a SNP are called alleles. Most SNPs have only two alleles in the population. Diploid organisms, such as human, have two homologous copies of each chromosome. Thus, the genotype (i.e., the specific allelic makeup) of an individual may be AA, TT, or AT in this example. A phenotype is a morphological feature of the organism controlled or affected by a genotype. Different genotypes may produce the same phenotype. In this example, individuals with genotype TT have a very high risk of the sickle-cell disease. A haplotype is a combination of alleles at multiple SNP loci that are transmitted together on the same chromosome. In other words, haplotypes are sets of *phased* genotypes. An example is given in Fig. 4, which shows the genotypes of three individuals at four SNP loci. For the first individual, the arrangement of its alleles on two chromosomes must be ACAC and ACGC, which are the haplotypes

compatible with its observed genotype data.

One of the main tasks of genetic studies is to locate genetic variants (mainly SNPs) that are associated with inheritable diseases. If we know the haplotypes of all related individuals, it will be easier to rebuild the evolutionary history and locate the disease mutations. Unfortunately the phase information needed to build haplotypes from genotype information is usually unavailable because laboratory haplotyping methods, unlike genotyping technologies, are expensive and low-throughput.

The use of the EM algorithm has a long history in population genetics, some of which predates Dempster *et al.* (1977). For example, Ceppellini *et al.* (1955) invented an EM algorithm to estimate allele frequencies when there is no one-to-one correspondence between phenotype and genotype; Smith (1957) used an EM algorithm to estimate the recombination frequency; and Ott (1979) used an EM algorithm to study genotype-phenotype relationships from pedigree data. Weeks and Lange (1989) reformulated these earlier applications in the modern EM framework of Dempster *et al.* (1977). Most early work were single-SNP Association studies. Thompson (1984) and Lander and Green (1987) designed EM algorithms for joint linkage analysis of three or more SNPs. With the accumulation of SNP data, more and more researchers have come to realize the importance of haplotype analysis (Liu *et al.*, 2001). Haplotype reconstruction based on genotype data has therefore become a very important intermediate step in disease association studies.

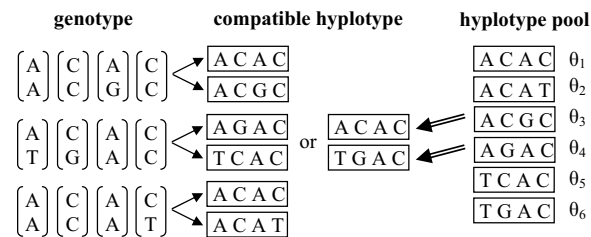


FIG 4. Haplotype Reconstruction. We observed the genotypes of three individuals at 4 SNP loci. The 1st and 3rd individuals each has a unique haplotype phase, whereas the 2nd individual has two compatible haplotype phases. We pool all possible haplotypes together and associated with them a haplotype frequency vector  $(\theta_1, \dots, \theta_6)$ . Each individual's two haplotypes are then assumed to be random draws (with replacement) from this pool of weighted haplotypes.

The haplotype reconstruction problem is illustrated in Fig. 4. Suppose we observed the genotype data  $\mathbf{Y} = (Y_1, \dots, Y_n)$  for  $n$  individuals, and we wish to predict the corresponding haplotypes  $\mathbf{\Gamma} = (\Gamma_1, \dots, \Gamma_n)$ , where  $\Gamma_i = (\Gamma_i^+, \Gamma_i^-)$  is the haplotype pair of the  $i$ -th individual. The haplotype pair  $\Gamma_i$  is said to be compatible with the genotype  $Y_i$ , which is expressed as  $\Gamma_i^+ \oplus \Gamma_i^- = Y_i$ , if the genotype  $Y_i$  can be generated from the haplotype pair. Let  $\mathbf{H} = (H_1, \dots, H_m)$  be the pool of all distinct haplotypes and let  $\Theta = (\theta_1, \dots, \theta_m)$  be the corresponding frequencies in the population.

The first simple model considered in the literature assumes that each individual's genotype vector is generated by two haplotypes from the pool chosen independently with probability vector  $\Theta$ . This is a very good model if the region spanned by the markers in consideration is sufficiently short that no recombination has occurred, and if mating in the population is random. Under this model, we have

$$P(\mathbf{Y} \mid \Theta) = \prod_{i=1}^n \left( \sum_{(j,k): H_j \oplus H_k = Y_i} \theta_j \theta_k \right).$$

If  $\mathbf{\Gamma}$  is known, we can directly write down the MLE of  $\Theta$  as  $\theta_j = \frac{n_j}{2n}$ , where the sufficient statistic  $n_j$  is the number of occurrences of haplotype  $H_j$  in  $\mathbf{\Gamma}$ . Therefore in the EM framework, we simply replace  $n_j$  by its expected value over the distribution of  $\mathbf{\Gamma}$  when  $\mathbf{\Gamma}$  is unobserved. More specifically, the EM algorithm is a simple iteration of

$$\theta_j^{(t+1)} = \frac{E_{\mathbf{\Gamma} \mid \Theta^{(t)}, \mathbf{Y}}(n_j)}{2n},$$

where  $\Theta^{(t)}$  is the current estimate of the haplotype frequencies, and  $n_j$  is the count of haplotypes  $H_j$  that exist in  $\mathbf{Y}$ .

The use of the EM algorithm for haplotype analysis has been coupled with the large-scale generation of SNP data. Early attempts include Excoffier and Slatkin (1995), Long *et al.* (1995), Hawley and Kidd (1995), and Chiano and Clayton (1998). One problem of these traditional EM approaches is that the computational complexity of the E-step grows exponentially as the number of SNPs in the haplotype increases. Qin *et al.* (2002) incorporated a ‘‘partition-ligation’’ strategy into the EM algorithm in an effort to surpass this limitation. Lu *et al.* (2003)

used the EM for haplotype analysis in the scenario of case-control studies. Kang *et al.* (2004) extended the traditional EM haplotype inference algorithm by incorporating genotype uncertainty. Niu (2004) gave a review of general algorithms for haplotype reconstruction.

## 6. FINITE MIXTURE CLUSTERING FOR MICROARRAY DATA

In cluster analysis, one seeks to partition observed data into groups such that coherence within each group and separation between groups are maximized jointly. Although this goal is subjectively defined (depending on how one defines “coherence” and “separation”), clustering can serve as an initial exploratory analysis for high-dimensional data. One example in computational biology is microarray data analysis. Microarrays are used to measure the mRNA expression levels of thousands of genes at the same time. Microarray data are usually displayed as a matrix  $\mathbf{Y}$ . The rows of  $\mathbf{Y}$  represent the genes in a study and the columns are arrays obtained in different experiment conditions, in different stages of a biological system, or from different biological samples. Cluster analysis of microarray data has been a hot research field because groups of genes that share similar expression patterns (clustering the rows of  $\mathbf{Y}$ ) are often involved in the same or related biological functions, and groups of samples having a similar gene expressions profile (clustering the columns of  $\mathbf{Y}$ ) are often indicative of the relatedness of these samples (e.g., the same cancer type).

Finite mixture models have long been used in cluster analysis (see Fraley and Raftery (2002) for a review). The observations are assumed to be generated from a finite mixture of distributions. The likelihood of a mixture model with  $K$  components can be written as:

$$P(\mathbf{Y}|\boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_K; \tau_1, \dots, \tau_K) = \prod_{i=1}^n \sum_{k=1}^K \tau_k f_k(\mathbf{Y}_i|\boldsymbol{\theta}_k),$$

where  $f_k$  is the density function of the  $k$ -th component in the mixture,  $\boldsymbol{\theta}_k$  are the corresponding parameters, and  $\tau_k$  is the probability that an observed datum is generated from this component model ( $\tau_k \geq 0, \sum_k \tau_k = 1$ ). One of the most commonly used finite mixture models is the Gaussian mixture model, in which

$\boldsymbol{\theta}_k$  is composed of mean  $\boldsymbol{\mu}_k$  and covariance matrix  $\boldsymbol{\Sigma}_k$ . Outliers can be accommodated by a special component in the mixture that allows for a larger variance or extreme values.

A standard way to simplify the statistical computation with mixture models is to introduce a variable indicating which component an observation  $\mathbf{Y}_i$  was generated from. Thus, the ‘‘complete data’’ can be expressed as  $\mathbf{X}_i = (\mathbf{Y}_i, \boldsymbol{\Gamma}_i)$  where  $\boldsymbol{\Gamma}_i = (\gamma_{i1}, \dots, \gamma_{iK})$ , and  $\gamma_{ik} = 1$  if  $\mathbf{Y}_i$  is generated by the  $k$ -th component and  $\gamma_{ik} = 0$  otherwise. The complete-data log-likelihood function is

$$\log P(\mathbf{Y}, \boldsymbol{\Gamma} | \boldsymbol{\theta}_1, \dots, \boldsymbol{\theta}_K; \tau_1, \dots, \tau_K) = \sum_{i=1}^n \sum_{k=1}^K \gamma_{ik} \log[\tau_k f_k(\mathbf{Y}_i | \boldsymbol{\theta}_i)].$$

Since the complete-data log-likelihood function is linear in the  $\gamma_{jk}$ 's, in the E-step we only need to compute

$$\hat{\gamma}_{ik} \equiv E(\gamma_{ik} | \boldsymbol{\Theta}^{(t)}, \mathbf{Y}) = \frac{\tau_k^{(t)} f_k(\mathbf{Y}_i | \boldsymbol{\theta}_k^{(t)})}{\sum_{j=1}^K \tau_j^{(t)} f_j(\mathbf{Y}_i | \boldsymbol{\theta}_j^{(t)})}$$

The Q-function can be calculated as

$$(2) \quad Q(\boldsymbol{\Theta} | \boldsymbol{\Theta}^{(t)}) = \sum_{i=1}^n \sum_{k=1}^K \hat{\gamma}_{ik} \log[\tau_k f_k(\mathbf{Y}_i | \boldsymbol{\theta}_i)].$$

The M-step updates the component probability  $\tau_k$  as

$$\tau_k^{(t+1)} = \frac{1}{n} \sum_{i=1}^n \hat{\gamma}_{ik},$$

and the updating of  $\boldsymbol{\theta}_k$  would depend on the density function. In mixture Gaussian models, the Q-function is quadratic in the mean vector and can be maximized to achieve the M-step.

Yeung *et al.* (2001) are among the pioneers who applied model-based clustering method in microarray data analysis. They adopted the Gaussian mixture model framework and represented the covariance matrix in terms of its eigenvalue decomposition

$$\boldsymbol{\Sigma}_k = \lambda_k D_k A_k D_k^T.$$

In this way, the orientation, shape, and volume of the multivariate normal distribution for each cluster can be modeled separately by eigenvector matrix  $D_k$ ,



eigenvalue matrix  $A_k$ , and scalar  $\lambda_k$ , respectively. Simplified models are straightforward under this general model setting, such as setting  $\lambda_k$ ,  $D_k$ , or  $A_k$  to be identical for all clusters or restricting the covariance matrices to take some special forms (e.g.  $\Sigma_k = \lambda_k I$ ). Yeung and colleagues used the EM algorithm to estimate the model parameters. To improve convergence, the EM algorithm can be initialized with a model-based hierarchical clustering step (Dasgupta and Raftery, 1998).

When  $\mathbf{Y}_i$  has some dimensions that are highly correlated, it can be helpful to project the data onto a lower-dimensional subspace. For example, McLachlan *et al.* (2002) attempted to cluster tissue samples instead of genes. Each tissue sample is represented as a vector of length equal to the number of genes, which can be up to several thousands. Factor analysis (Ghahramani and Hinton, 1997) can be used to reduce the dimensionality, and can be seen as a Gaussian model with a special constraint on the covariance matrix. In their study, McLachlan *et al.* used a mixture of factor analyzers, equivalent to a mixture Gaussian model, but with fewer free parameters to estimate because of the constraints. A variant of the EM algorithm, the Alternating Expectation-Conditional Maximization (AECM) algorithm (Meng and van Dyk, 1997), was applied to fit this mixture model.

Many microarray data sets are composed of several arrays in a series of time points so as to study biological system dynamics and regulatory networks (e.g. cell cycle studies). It is advantageous to model the gene expression profile by taking into account the smoothness of these time series. Ji *et al.* (2004) clustered the time course microarray data using a mixture of HMMs. Bar-Joseph *et al.* (2002) and Luan and Li (2003) implemented mixture models with spline components. The time-course expression data were treated as samples from a continuous smooth process. The coefficients of the spline bases can be either fixed effect, random effect, or a mixture effect to accommodate different modeling needs. Ma *et al.* (2006) improved upon these methods by adding a gene-specific effect into the model:

$$y_{ij} = \mu_k(t_{ij}) + b_i + \epsilon_{ij},$$

where  $\mu_k(t)$  is the mean expression of cluster  $k$  at time  $t$ , composed of smoothing spline components;  $b_i \sim N(0, \sigma_{bk}^2)$  explains the gene specific deviation from the cluster mean; and  $\epsilon_{ij} \sim N(0, \sigma^2)$  is the measurement error. The Q-function in this case is a weighted version of the penalized log-likelihood:

$$(3) \quad - \sum_{k=1}^K \left\{ \sum_{i=1}^n \hat{\gamma}_{ik} \left( \sum_{j=1}^T \frac{(y_{ij} - \mu_k(t_{ij}) - b_i)^2}{2\sigma^2} + \frac{b_i^2}{2\sigma_{bk}^2} \right) - \lambda_k T \int [\mu_k''(t)]^2 dt \right\},$$

where the integral is the smoothness penalty term. A generalized cross-validation method was applied to choose the values for  $\sigma_{bk}^2$  and  $\lambda_k$ .

An interesting variation on the EM algorithm, the rejection-controlled EM (RCEM), was introduced in Ma *et al.* (2006) to reduce the computational complexity of the EM algorithm for mixture models. In all mixture models, the E-step computes the membership probabilities (weights) for each gene to belong to each cluster, and the M-step maximizes a weighted sum function as in Luan and Li (2003). To reduce the computational burden of the M-step, we can “throw away” some terms with very small weights in an unbiased weight using the rejection control method (Liu *et al.*, 1998). More precisely, a threshold  $c$  (e.g.  $c = 0.05$ ) is chosen. Then, the new weights are computed as:

$$\tilde{\gamma}_{ik} = \begin{cases} \max\{\hat{\gamma}_{ik}, c\}, & \text{with probability } \min\{1, \hat{\gamma}_{ik}/c\} \\ 0 & \text{otherwise.} \end{cases}$$

The new weight  $\tilde{\gamma}_{ik}$  then replaces the old weight  $\hat{\gamma}_{ik}$  in the Q-function calculation in (2) in general, and in (3) more specifically. For cluster  $k$ , genes with a membership probability higher than  $c$  are not affected, while the membership probabilities of other genes will be set to  $c$  or 0, with probabilities  $\hat{\gamma}_{ik}/c$  and  $1 - \hat{\gamma}_{ik}/c$ , respectively. By giving a zero weight to many genes with low  $\hat{\gamma}_{ik}/c$ , the number of terms to be summed in the Q-function is greatly reduced.

In many ways finite mixture models are similar to the K-means algorithm, and they may produce very similar clustering results. However, finite mixture models are more flexible in the sense that the inferred clusters do not necessarily have a sphere shape, and the shapes of the clusters can be learnt from the data. Researchers such as Suresh *et al.* (2009) tried to combine the two ways of thinking to make better clustering algorithms.

For cluster analysis, one intriguing question is how to set the total number of clusters. Bayesian information criterion (BIC) is often used to determine the number of clusters (Yeung *et al.*, 2001; Fraley and Raftery, 2002; Ma *et al.*, 2006). A random subsampling approach is suggested by Dudoit *et al.* (2002) for the same purpose. When external information of genes or samples is available, cross validation can be used to determine the number of clusters.

## 7. TRENDS TOWARD INTEGRATION

Biological systems are generally too complex to be fully characterized by a snapshot from a single viewpoint. Modern high-throughput experimental techniques have been used to collect massive amounts of data to interrogate biological systems from various angles and under diverse conditions. For instance, biologists have collected many types of genomic data, including microarray gene expression data, genomic sequence data, ChIP-chip binding data, and protein-protein interaction data. Coupled with this trend, there is a growing interest in computational methods for integrating multiple sources of information in an effort to gain a deeper understanding of the biological systems and to overcome the limitations of divided approaches. For example, the Phylo-HMM in Section 4 takes as input an alignment of multiple sequences, which, as shown in Section 3, is a hard problem by itself. On the other hand, the construction of the alignment can be improved a lot if we know the underlying phylogeny. It is therefore preferable to infer the multiple alignment and the phylogenetic tree jointly (Lunter *et al.*, 2005).

Hierarchical modeling is a principled way of integrating multiple data sets or multiple analysis steps. Because of the complexity of the problems, the inclusion of nuisance parameters or missing data at some level of the hierarchical models is usually either structurally inevitable or conceptually preferable. The EM algorithm and Markov Chain Monte Carlo algorithms are often the methods of choice for these models due to their close connection with the underlying statistical model and the missing data structure.

For example, EM algorithms have been used to combine motif discovery with

evolutionary information. The underlying logic is that the motif sites such as TFBSs evolved slower than the surrounding genomic sequences (the background) because of functional constraints and natural selection. Moses *et al.* (2004) developed EMnEM (Expectation-Maximization on Evolutionary Mixtures), which is a generalization of the mixture model formulation for motif discovery (Bailey and Elkan, 1994). More precisely, they treat an alignment of multiple orthologous sequences as a series of alignments of length  $w$ , each of which is a sample from the mixture of a motif model and a background model. All observed sequences are assumed to evolve from a common ancestor sequence according to an evolutionary process parameterized by a Jukes-Cantor substitution matrix. PhyME (Sinha *et al.*, 2004) is another EM approach for motif discovery in orthologous sequences. Instead of modeling the common ancestor, they modeled one designated “reference species” using a two-state HMM (motif state or background state). Only the well-aligned part of the reference sequence was assumed to share a common evolutionary origin with other species. PhyME assumes a symmetric star topology instead of a binary phylogenetic tree for the evolutionary process. OrthoMEME (Prakash *et al.*, 2004) deals with pairs of orthologous sequences and is a natural extension of the EM algorithm of Lawrence and Reilly (1990) described in Section 2.

Steps have also been taken to incorporate microarray gene expression data into motif discovery (Bussemaker *et al.*, 2001; Conlon *et al.*, 2003). Kundaje *et al.* (2005) used a graphical model and the EM algorithm to combine DNA sequence data with time-series expression data for gene clustering. Its basic logic is that co-regulated genes should show both similar TFBS occurrence in their upstream sequences and similar gene-expression time-series curves. The graphical model assumes that the TFBS occurrence and gene-expression are independent, conditional on the co-regulation cluster assignment. Based on predicted TFBSs in promoter regions and cell-cycle time-series gene-expression data on budding yeast, this algorithm infers model parameters by integrating out the latent variables for cluster assignment. In a similar setting, Chen and Blanchette (2007) used a

Bayesian network and an EM-like algorithm to integrate TFBS information, TF expression data, and target gene expression data for identifying the combination of motifs that are responsible for tissue-specific expression. The relationships among different data are modeled by the connections of different nodes in the Bayesian network. Wang *et al.* (2005) used a mixture model to describe the joint probability of TFBS and target gene expression data. Using the EM algorithm, they provide a refined representation of the TFBS and calculate the probability that each gene is a true target.

As we show in this review, the EM algorithm has enjoyed many applications in computational biology. This is partly driven by the need for complex statistical models to describe biological knowledge and data. The missing data formulation of the EM algorithm addresses many computational biology problems naturally. The efficiency of a specific EM algorithm depends on how efficiently we can integrate out unobserved variables (missing data/nuisance parameters) in the E-step and how complex the optimization problem is in the M-step. Special dependence structures can often be imposed on the unobserved variables to greatly ease the computational burden of the E-step. For example, the computation is simple if latent variables are independent in the conditional posterior distribution, such as in the mixture motif example in Section 2 and the haplotype example in Section 5. Efficient exact calculation may also be available for structured latent variables, such as the forward-backward procedure for HMMs (Baum *et al.*, 1970), the pruning algorithm for phylogenetic trees (Felsenstein, 1981), and the inside-outside algorithm for the probabilistic context-free grammar in predicting RNA secondary structures (Eddy and Durbin, 1994). As one of the drawbacks of the EM algorithm, the M-step can sometimes be too complicated to compute directly, such as in the Phylo-HMM example in Section 4 and the smoothing spline mixture model in Section 6, in which cases innovative numerical tricks are called for.

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