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# The ICT basic skills: Contribution to student social media utilization activities

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## **ABSTRACT**

This study aimed to analyze the contribution of Information and Communications Technology (ICT) basic skills to student social media utilization activities. Quantitative research was determined as a method with regression analysis. A total of 144 students selected randomly participated in this research. The research instrument used a five-scale questionnaire, consisting of 32 items of ICT skill instruments and 20 items for social media utilization instruments. The results showed a high level of ICT students' basic skills and social media use activities. There is a contribution of basic ICT skills to student social media utilization activities. The higher of the basic skill of ICT causes the higher the level of activity utilization of their social media. Research recommendations suggest efforts to improve students' basic ICT skills.

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# 1. INTRODUCTION

The Programme for International Student Assessment (PISA) study reported that 94 to 95 percent of students worldwide have a computer at home, while in Indonesia only 21% and students can access the internet at home is still below 10% [1]. Along with that, internet use in Indonesia has increased dramatically. It was shown by a large number of social media users. Social media is a computer feature that allows a person to share and exchange information [2]. The presence of social media causes people to be able to build global communication and socialize [3] through internet networks easily. Accordingly, humans can connect with each other through communication and social networking interactions to improve their well-being [4]. Previous studies have found social media benefits in education [5, 6] such as in lectures [7] and inter-college promotions.

Nowadays, in some regions of Indonesia, there are some problems related to the basic skills of ICT, such as the absence of electricity, hardware facilities, computer viruses [8], the high cost of procurement and use of ICT facilities [9]. According to Pelgrum and Law, in the success of ICT, there are serious obstacles such as the lack of multiple computers, the lack of educator skills, the difficulty of integrating ICT in the learning process, inadequate supervision, and inadequate training opportunities [10]. In addition to these problems, other issues are highlighted in the implementation of ICT in the world of education, such as the

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problem of lack of funds and human resources, the low culture of change in the adaptation of ICT development, and progress in education. In this case, regulations are required regarding the barriers found in ICT so that the basic integration of ICT in the learning process can be resolved.

Nowadays, mobile technology has gained increased focus among academics as a way to enable unlimited learning in space and time [11]. To support this, ICT basic skills are needed in education, although the process is slow and complex [12]. The use of ICT and the increasing reliance of today's society on information and knowledge have resulted in new challenges for educational institutions [13, 14]. Several studies have looked at how ICT can be utilized in the teaching and education process [11, 15, 16]. The success of the use of ICT in education depends on the attitude and acceptance of teachers towards the development of technology [17].

According to Ismail's report [18] cited by Papadakis [17], stated that the success or failure of the implementation of mobile technology learning depends on the Teacher factor. Teachers are believed to have played an important role in the process of changing the adoption of mobile technology [19, 20]. The utilization of social media in learning through mobile technology is allegedly influenced by basic ICT skills such as Computer Operations, Software Applications, Internet Skills, and World Wide Web Skills.

The growth of mobile devices and smartphones facilitates unlimited information, has brought about changes in human thinking in every lifeline, including in higher education in the 21st century. Higher education students use various social media tools in various activities [3]. They use Whatsapp Group and Facebook Group to communicate and share information related to learning tasks provided by lecturers. These two social media tools are their most commonly used.

Social media is one of the most widely used communication tools by a wide audience, especially young people [21]; as an interactive online communication channel. Murray [22] stated that social media provides an opportunity for people to reflect themselves, to form societies, to create an environment of cooperation and sharing. In addition, according to Piskorski [23] social media is used to communicate with external parties in various platforms such as Facebook, WhatsApp, Twitter, Google Classroom, Youtube, Skype, Imo, Instagram, Blogs, and other social media.

As ICT evolves, the use of social media from day to day has increased dramatically and become part of the daily life of mankind. Anisa's [24] research found the influence of social media on students' learning outcomes. Goes along with it, Manumpil [25] also reported a relationship between the use of gadgets and the level of achievement of students at State High School 9 Manado, Indonesia. The findings of this study suggest the influence of ICT basic skills on the utilization of social media. Based on these problems, this study aims to analyze the contribution of ICT basic skills to student social media utilization activities.

## 2. RESEARCH METHOD

The research method starts with the theoretical framework used in the research. Figure 1 shows the conceptual framework for analyzing the contribution of ICT basic skills to student social media utilization activities.

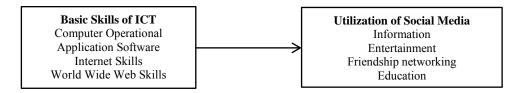


Figure 1. Conceptual framework of ICT basic skills toward social media utilization activities

# 2.1. Research approach

This research uses quantitative research. According to Schumacher and McMillan [26], quantitative research is a form of research that examines objects, symptoms, events, or data that can be measured numerically (scale, index, formula, and so on) and analysis using statistics.

# 2.2. Population and sample

The population in this study was 233 students. The sample size was 144 students; they were selected referring to the Sample Table from Ahmad and Halim [27]. The population comes from semester 1, 3, 5, and seven students at the Islamic Religious College of Banten State, Indonesia. Because the populations are different then sampling is done proportionally stratified random sampling. This refers to the opinion of Sugiyono [28].

## 2.3. Research instruments

Research instrument is questionnaire with five scales. Instruments of ICT's basic skills refer to Herman [29] and Priatna [30]. ICT skill instruments include dimensions: 1) Computer operation, consisting of eight instrument items; 2) Application, consisting of eight instrument items; 3) Internet skills, consisting of eight instruments, and 4) World Web Skill, consisting of eight instruments. The instrument of social media use refers to Nurdin [31] which includes dimensions: 1) Information requirements, consisting of four items; 2) Entertainment needs, consisting of four items; 3) Friendship network, consisting of six items; and 4) Education, consisting of six items.

# 2.4. Validity and reliability

The instrument validity test is conducted through the Pearson Correlation test and an instrument reliability test is conducted through Cronbach's Alpha Test. Both are done with SPSS Version 16.0. The validity and reliability test results can be found in Table 1.

Table 1. Test results of research instruments on ICT basic skills and soc	ial media utili	zing activities
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Dimensions	Instruments	Pearson correlation	Cronbach's alpha	Description
Computer operation	CO <sub>1</sub> -CO <sub>8</sub>	0.322-0.846	0.791	Valid & Reliable
Application	$A_1$ - $A_8$	0.653-0.898	0.913	Valid & Reliable
Internet skills	$IS_1-IS_8$	0.931-0.959	0.984	Valid & Reliable
World web skill	$WWS_1$ - $WWS_8$	0.562-0.855	0.863	Valid & Reliable
Information requirements	$IR_1$ - $IR_4$	0.377-0.937	0.808	Valid & Reliable
Entertainment needs	$EN_1$ - $EN_4$	0.627-0.905	0.808	Valid & Reliable
Friendship network	$FN_1$ - $FN_6$	0.613-0.749	0.729	Valid & Reliable
Education	$E_1$ - $E_6$	0.352-0.831	0.719	Valid & Reliable
Adj. R Square=0.657				

## 2.5. Research data analysis

Inference regression analysis is selected to analyze the data of the results of the study. The regression analysis is used for forecasting purposes, where there are dependent variables and independent variables. Descriptive analysis is used to describe what happens to selected samples [32] as suggested by Brey [33] that descriptive analysis tries to understand the results by analyzing the meaning of concepts built into research models. While the average analysis refers to Jamil [34], it provides low, medium, and high criteria on average.

# 3. RESULTS

The results of ICT basic skill descriptive statistical analysis and student social media utilization activities can be seen in Table 2. Table 2 illustrates the average ICT Basis Skills is higher than the average social media utilization activity (4.10>3.90) and inversely proportional to the standard deviation (0.90<1.03). The average computer operational dimensions on ICT Basic Skills variables are smaller than the dimensions of software applications, internet skills, and World Wide Web skills.

The analysis of the contribution of ICT's basic skills to student social media utilization activities is based on the regression analysis in Table 3. Table 3 shows the regression test results with test F. The calculation results show that the value of F is 64.97 while the value of the F table is at 0.01 and 3.91. These results suggest that the F count is greater than the F table, so it can be stated that the regression of the direction of the Y coefficient over X1, X2, X3, and X4 is very significant. So, the regression equation = -27.67+0.339X1+0.232X2+0.901X3+1.705X4 can be used to describe the relationship between basic ICT skills including: computer operations, software applications, internet skills and web skills with social media utilization activities.

Table 2. ICT basic skills descriptive statistics and social media utilizing activities

Variables and dimensions	Mean	Standard deviation	Criteria
ICT basic skills	4.10	0.90	High
Computer operational	3.88	1.04	Medium
Software application	4.20	0.86	High
Internet skills	4.03	0.94	High
World wide web skills	4.27	0.78	High
Social media utilizing activities	3.90	1.03	High
Information	3.98	1.04	High
Entertainment	3.80	1.08	Medium
Friendship networking	3.92	0.99	High
Education	3.88	1.04	Medium

Table 3. Analysis of ICT basic skills regression with social media utilization activities

		Unstandardized coefficients		Sign	F	R	$\mathbb{R}^2$
	Model	В	Std. Error	•			
1	(Constant)	-27.672	7.049	.000	64.97	.807	.657
	Computer operational	.339	.135	.013			
	Software application	.232	.240	.335			
	Internet skills	.901	.146	.000			
	WWW skills	1.705	.255	.000			

The strength of the relationship between ICT basic skill variables includes computer operations, software applications, internet skills, and web skills with student social media utilization activities indicated by a correlation coefficient of 0.807 so that the coefficient of the determination relationship between ICT basic skills and student social media utilization activity is equal to 0.657. This means that 65.7% of the variations that occur in social media utilization activities by students can be influenced by the basic skills of ICT. Thus, it can be concluded that the basic skills of ICT include: computer operations, software applications, internet skills, and World Wide Web skills together contributing 65.7% to increasing student social media utilization activities.

# 4. DISCUSSION

The results of this study show that the basic skills of ICT students are high. The basic abilities of high ICT were also found in the Priatna study [30] which showed that the lecturer's ICT utilization skill level was 74.08%, computer operations, computer software applications, internet skills, and website skills. While Kristyaningrum's research [35] found students' ICT skills varied: 22% low, 20% medium, 48% high, and 20% very high. Pavlik and Dennis [36] in their research explained that education by utilizing ICT is more effective and profitable than the use of conventional instruction technology, in terms of 30% more timesaving and 40% more improving student achievement. The results of the study are in line with the research conclusions of ICT's contribution to academic settings and identify the current needs and challenges faced by students when interacting with ICT [37]. ICT skills are quite high according to this study, in contrast to the results of Woreta's research, *et al.* [38], finding that students from Gondar University School of Medicine and Health Sciences have insufficient knowledge in ICT and the ability to use ICT is very low. So Woreta, *et al.* [38], defines needs, computer laboratories, incorporates information-based disciplines and strengthens health informatics training to equip students in the use of ICT.

ICT skills possessed by students should be observed at a high stage. This is in line with the Ministry of Information and Communication of the Ministry of National Education of the Republic of Indonesia which has formulated seven strategic roles by utilizing ICT, namely: 1) As a science warehouse; 2) Learning aids; 3) Educational facilities; 4) Supporting education administration; 5) Management aids; and 6) Educational infrastructure [39]. Perbawaningsih [40] states that to be able to organize ICT-based learning and provide basic ICT skills, it is necessary: 1) ICT devices, both hardware, software and data software with certain operational capability standards [41]; 2) Human Resources that have a positive attitude towards technology and high ICT Literacy; 3) A conducive institutional and institutional climate.

The results of this study show that the activity of social media utilization by students is high. The results of this study support the results of Ghifari, *et al.* [42] which found that the use of social media by the public for social functions is the majority choice, followed by information functions and commercial functions. The results of Rianingtias, Sobri, and Nurabadi [43] showed: 1) The level of social media use in the learning of students of the Faculty of Education of Malang State University is in the intermediate category; 2) The level of learning achievement of students of the Faculty of Education of Malang State

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University is in the intermediate category; 3) The use of social media for the achievement of student learning faculty of education, Malang State University is effective.

The contribution of ICT skills to social media use activities is in line with BrckaLorenz's, et al. [44], of the increasing use of technology in some aspects of student life, as well as the interaction of teaching and learning in higher education. Unlike Alkan and Meinck's research [45], it shows that there is not much influence on the use of ICT for social communication. Previous studies have suggested that social media that can be accessed over the Internet is a source of information [32, 33]. The results of this study prove that social media users over the internet can indeed be the most important and useful source of information for anyone as stated by Smith [46]. Nurdin's research [31] shows that 98 percent of students admit to using the internet to search for information related to photos and website links. Social media became one of the alternative options for discussing group work and communicating among the academic community [47, 48]. Social media is also used as a medium to search for and exchange information relevant to academic tasks [49]. The originality of ideas emerging from the digital generation is sometimes a tipping point of access to information exchange. Social media can also be used as a means of entertainment especially to meet the needs of individuals who feel the silence [50]. Nurdin's research [31] found 83 respondents claimed to use the Internet as a means of entertainment, but the entertainment in question was less related to downloading songs and watching movies online. Nisiforou and Laghos [51] stated that the use of social media for entertainment needs is a variant of the social media benefits of the most chosen students.

The results of research on the use of social media by students in this study are in line with the results of research that shows Indonesia always ranks in the top 10 users of the top four social media platforms in the world, which is the highest-ranking as Facebook users, ranked tenth in the world in YouTube users, the first rank of Twitter and G+ users [52]. This is in line with Loras [53] who made conclusions like Indonesian society with social media. These results can be supported by the fact that the Internet can be one way to build a wider network of friends as previously learned. For example, Ellison, Steinfield, and Lampe [54] found that students who built a network of friends on the Internet had more friends than students who did not use them. Nurdin's [31] research found 94% of students admitted to using the internet to access various social media sites that support friendships online.

Social media is also an important part of education. For example, to search for various scientific literature relating to the various subjects required [55]. Even the results of previous research show that 78% of American students use the Internet for the benefit of their school work. Students also use the Internet to connect with their teachers and also download various teaching materials [56]. Nurdin's research [31] found that 99% students use the internet to search for their course materials. The use of social media in student activities was also demonstrated by the results of Al-Rahmi and Zeki's research [57]. They say that social media is widely used by students to study the Qur'an and Hadith. They also assert that the platform provides comfort for students to exchange and share information with fellow students. Ólafsson, Livingstone, and Haddon's [58] research show that the most common online activities of children aged 9-16 in Europe are: using the internet for school work (85%), playing games (83%), watching video clips (76%) and instant messaging (62%). The results of this study are in line with the views of Treadaway and Smit [59] which state about the benefits of social media, namely: 1) The need to share information; 2) Proximity to residence; 3) Everyone is a source of information. It is also in line with the views of Delerue [60] and He [61] the pillars of social media are communication, collaboration, education, and entertainment.

The results showed that there were a contribution and relationship of basic ICT skills with social media utilization activities by students. Basic ICT contributions to social media use activities for educational activities are expressed by Poore [62] and Kist [63] about the advantages of social media, namely: 1) Preparing materials for class, can teach students how to use the internet and how to manage privacy; 2) Used to update the information provided to students, on changes in assignments and value-added; 3) Can be a means of communication with each other outside of school; 4) Can be used to view news reports to improve curriculum and knowledge; 5) Can connect students with other classes anywhere to learn different cultures.

Baird [64] and Friesen [65] said that ICT's basic skills of using NING (social networking media widely used in education) were good enough to facilitate project groups. In line with that Klopfer, *et al.* [66] state that social networking technology can be used to communicate assignments, class discussions, and materials that can support homework support. With regard to the use of basic ICT skills, Kurniali [67] concluded internet skills are an effective knowledge management infrastructure. ICT-based social use skills can also be used as a tool to collaborate with all parties associated with the organization, not just internally, as in traditional knowledge management concepts. Social media invites anyone interested to participate by contributing open feedback, commenting, and sharing information in a fast and unlimited time [68]. Sujoko's trial results [69] using ICT (computer, LCD projector, e-mail, and WEB) for learning media in SMP 1 Geger Madiun stated that the use of ICT as a learning medium certainly requires basic ICT skills, both teachers and

educators. Kristyaningrum's results [35] also show that there is a positive and significant relationship between ICT skill levels and students' perceptions of E-learning use.

## 5. CONCLUSION

This study concluded that there is a contribution to the basic skills of ICT for students' social media utilization activities. Basic ICT skills such as computer operations, software applications, internet skills, and WWW Skills have influenced students' social media utilization activities such as information needs, entertainment needs, friendship networks, and education. Thus, it is recommended for educators to improve their students' basic ICT skills because the basic abilities of ICT have manifestly influenced the social media utilization of students. For future research, it is expected to develop learning software applications for students.

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