

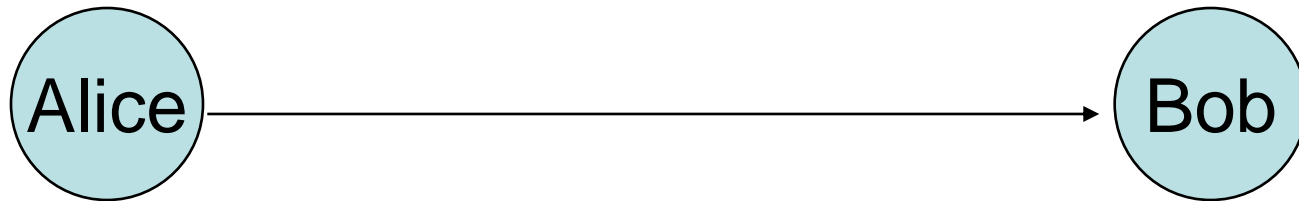
Truly Efficient 2-Round Perfectly Secure Message Transmission Scheme

Kaoru Kurosawa

Kazuhiro Suzuki

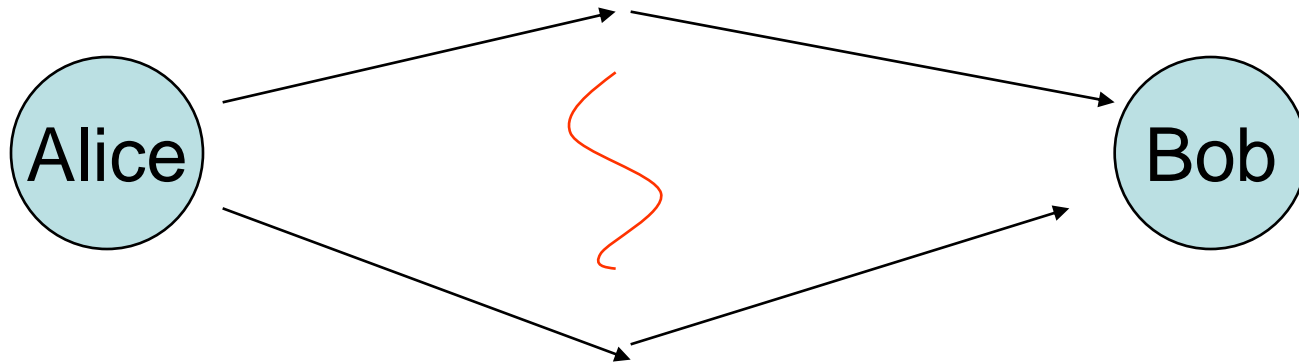
(Ibaraki University, Japan)

Usual Model of Encryption



- Single line between Alice and Bob.
- Alice and Bob share a key.
- Enemy can fully corrupt the channel.
(Observe and modify the ciphertext)

Dolev, Dwork, Waarts and Yung

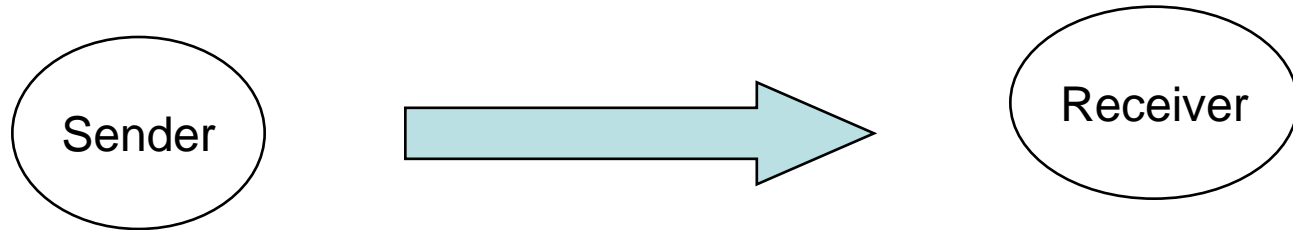


- n -channels between Alice and Bob.
- An infinitely powerful adversary A can corrupt t out of n channels.
(Observe and modify)

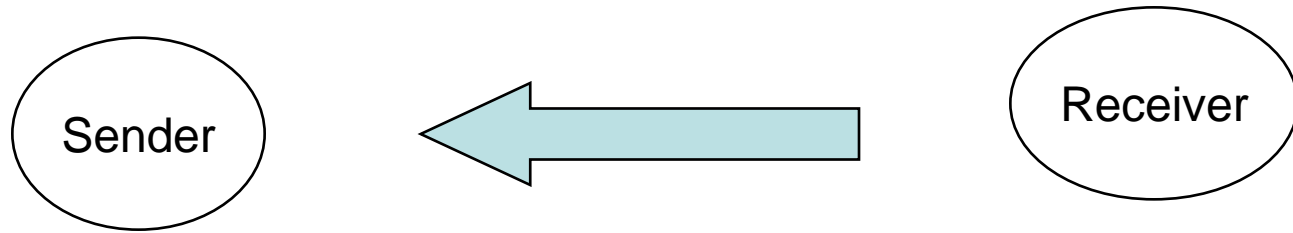
Goal

- Alice wishes to send a secret s to Bob
- in r -rounds
- without sharing any key.

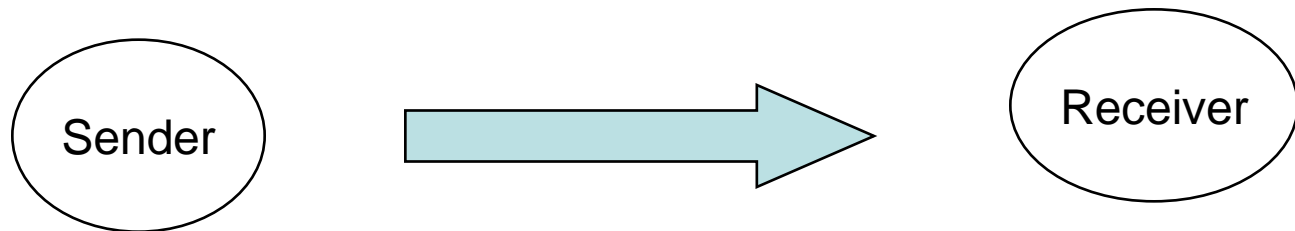
1 Round Protocol



2 Round Protocol



1st



2nd

We say that a MT scheme

is **perfectly secure** if

- **(Perfect Privacy)**

Adversary learns no information on **s**

- **(Perfect Reliability)**

Bob can receive **s** correctly

In what follows, PSMT means

- Perfectly
- Secure
- Message
- Transmission
- Scheme

For 1 round,

- Dolev et al. showed that there exists a 1-round PSMT iff $n \geq 3t+1$.
- They also showed an efficient 1-round PSMT.

where the adversary can corrupt t out of n channels.

For 2 rounds,

- It is known that there exists a 2-round PSMT iff $n \geq 2t+1$.
- However, it is very difficult to construct an efficient scheme for $n=2t+1$.

For $n=2t+1$,

- Dolev et al. showed a 3-round PSMT such that the transmission rate is $O(n^5)$,
- where the transmission rate is defined as

the total number of bits transmitted
the size of the secrets

Sayeed et al. showed

- a 2-round PSMT such that the transmission rate is $O(n^3)$

Srinathan et al. showed that

- n is a lower bound on the transmission rate of 2-round PSMT with $n=2t+1$.

At CRYPTO 2006,

- Agarwal, Cramer and de Haan showed a 2-round PSMT such that the transmission rate is $O(n)$.
- However, the computational cost is exponential.

Agarwal, Cramer and de Haan

- left it as an **open problem** to construct a 2-round PSMT for $n=2t+1$ such that
- not only
 - the transmission rate is $O(n)$**
- but also
 - the computational cost is $\text{poly}(n)$.**

In This Paper,

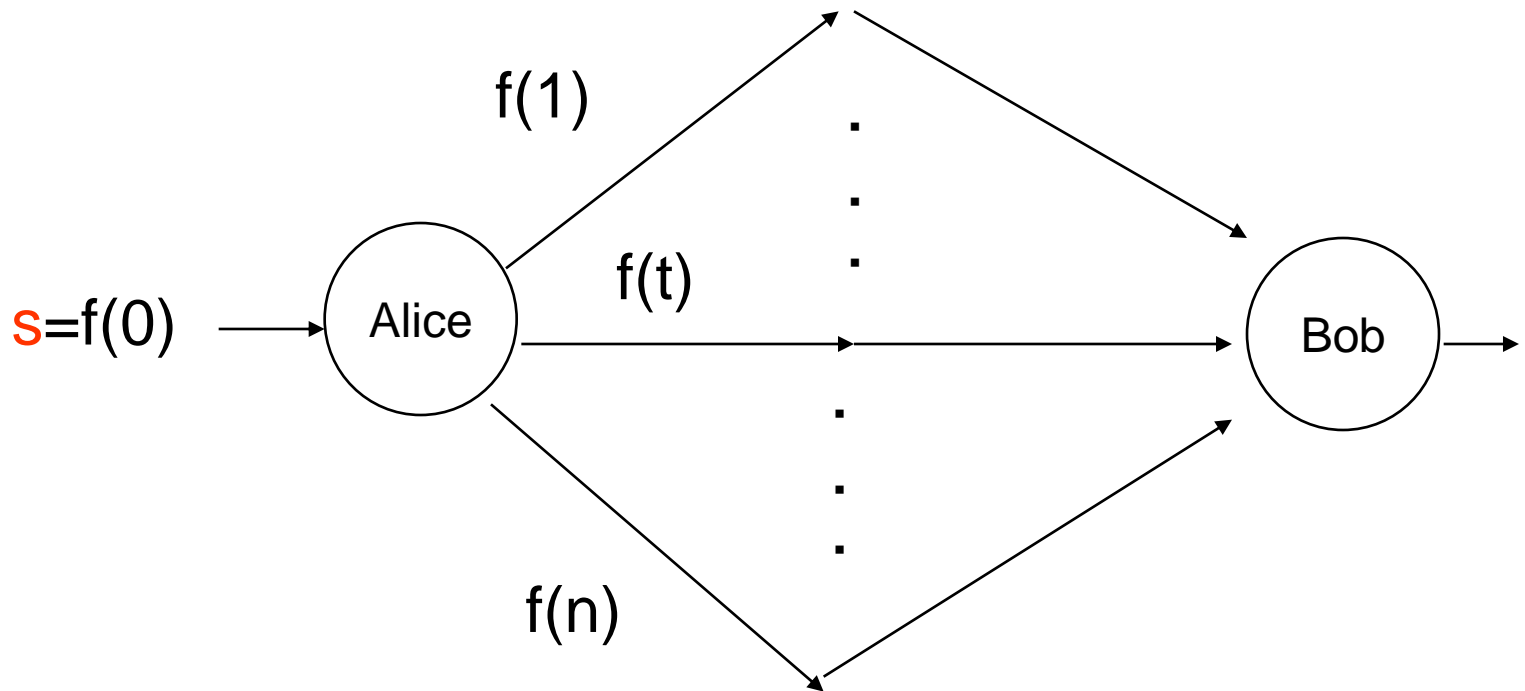
- We solve this open problem.

2-round PSMT for $n=2t+1$

	Trans. rate	Sender's comp.	Receiver's comp.
Agarwal et al.'s schme	$O(n)$	exponential	exponential
Proposed scheme	$O(n)$	poly(n)	poly(n)

Consider a MT as follows.

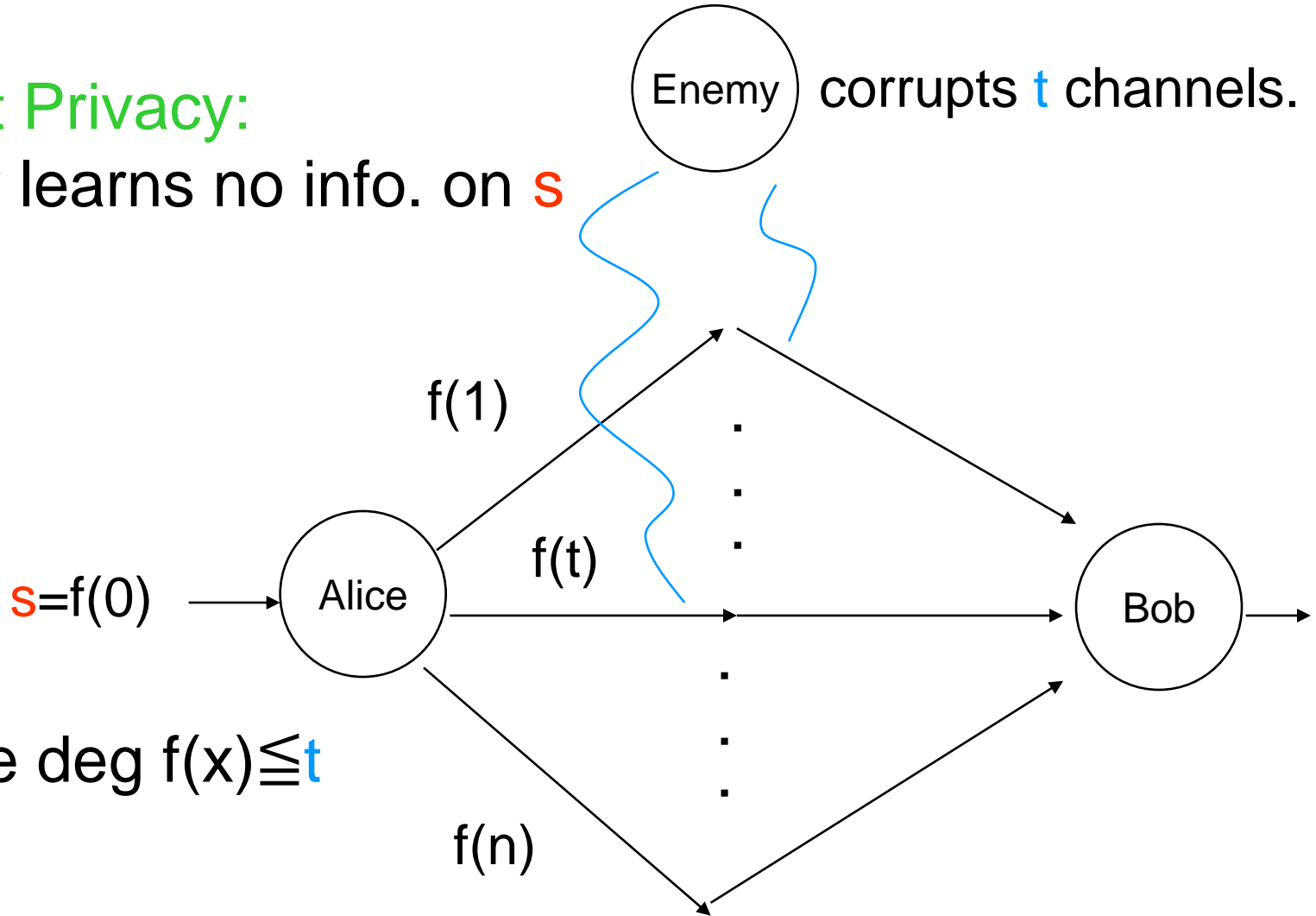
Alice chooses a random $f(x)$ such that $\deg f(x) \leq t$ and



Perfect Privacy:

Enemy learns no info. on **s**

Enemy corrupts **t** channels.



because $\deg f(x) \leq t$

Let C be a linear code

- such that a codeword is
$$X=(f(1), \dots, f(n)),$$
- where $f(x)$ is a polynomial with $\deg f(x) \leq t$.

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- such that a codeword is
$$X = (f(1), \dots, f(n)),$$
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- Then X has at most t zeros because $\deg f(x) \leq t$.

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- Hence

the minimum Hamming weight of C is $n-t$.

Let C be a linear code

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- Then X has at most t zeros.
- Hence

the minimum Hamming distance of C is

$$d = n - t.$$

If $n=3t+1$,

- the minimum Hamming distance of C is
 $d = n - t = (3t+1) - t = 2t+1$.

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- Thus perfect reliability is also satisfied.

If $n=3t+1$,

- the minimum Hamming distance of C is
$$d=n - t = (3t+1) - t = 2t+1.$$
- Hence the receiver can correct t errors caused by the adversary.
- Thus perfect reliability is satisfied.
- Therefore
we can obtain a **1-round PSMT easily**.

If $n=2t+1$, however,

- the minimum Hamming distance of C is
$$d = n - t = (2t+1) - t = t+1$$

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$$d=n-t=(2t+1)-t= t+1$$

- Hence the receiver can only detect t errors, but cannot correct them.

If $n=2t+1$, however,

- the minimum Hamming distance of C is
$$d=n-t=(2t+1)-t=t+1$$
- Hence the receiver can only detect t errors, but cannot correct them.
- This is the main reason why the construction of **PSMT for $n=2t+1$ is difficult.**

What is a difference

- between error correction and PSMT ?

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- If the sender sends a **single codeword**, then the Enemy causes t errors randomly.

What is a difference

- between error correction and PSMTs ?
- If the sender sends a **single codeword**, then the Enemy causes t errors randomly.
- Hence there is **no difference**.

Our Observation

- If the sender sends **many** codewords

$$X_1, \dots, X_m,$$

then the errors are **not totally random**

- because

the errors always occur

at the same t (or less) places !

Our Observation

- Suppose that the receiver received

$$Y_1 = X_1 + E_1, \dots, Y_m = X_m + E_m,$$

- Let

$$E = [E_1, \dots, E_m].$$



- Then

$$\dim E \leq t$$

because the errors always occur
at the same t (or less) places !

Suppose that the receiver received

$$Y_i = X_i + E_i$$

$Y = \{Y_1, \dots, Y_m\}$	$E = [E_1, \dots, E_m].$
Pseudo dim k 	dim k
Pseudo basis  $\{Y_{j1}, \dots, Y_{jk}\}$	Basis $\{E_{j1}, \dots, E_{jk}\}$

Main Contribution

- We introduce a notion of
 - { pseudo-dimension
 - { pseudo-basis,and
- show a poly-time algorithm which finds **them** from $Y = \{Y_1, \dots, Y_m\}$.

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- We introduce a notion of
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- show a poly-time algorithm which finds **them** from $Y = \{Y_1, \dots, Y_m\}$.
- Please see the proceedings for this algorithm.

More Observation

For example,

- $E_1 = (1, 0, \dots, 0),$
- $E_2 = (1, 1, 0, \dots, 0),$
- ...
- $E_t = (1, \dots, 1, 0, \dots, 0),$

is a basis of E .

More Observation

- $E_1 = (1, 0, \dots, 0), \quad \text{NonZero}(E_1) = \{1\}$
- $E_2 = (1, 1, 0, \dots, 0), \quad \text{NonZero}(E_2) = \{1, 2\}$
- ...
- $E_t = (1, \dots, 1, 0, \dots, 0), \quad \text{NonZero}(E_t) = \{1, \dots, t\}$

More Observation

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- ...
- $E_t = (1, \dots, 1, 0, \dots, 0), \quad \text{NonZero}(E_t) = \{1, \dots, t\}$
- Define
 $\text{FORGED} = \cup \text{NonZero}(E_i)$
basis

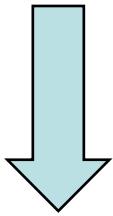
More Observation

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- ...
- $E_t = (1, \dots, 1, 0, \dots, 0), \quad \text{NonZero}(E_t) = \{1, \dots, t\}$

- Define
 FORGED = U NonZero(E_i)
 basis
 = {all forged channels}

In general,

- $\text{FORGED} = U \text{ NonZero}(E_i)$
basis



$\text{FORGED} = \{\text{all forged channels}\}$

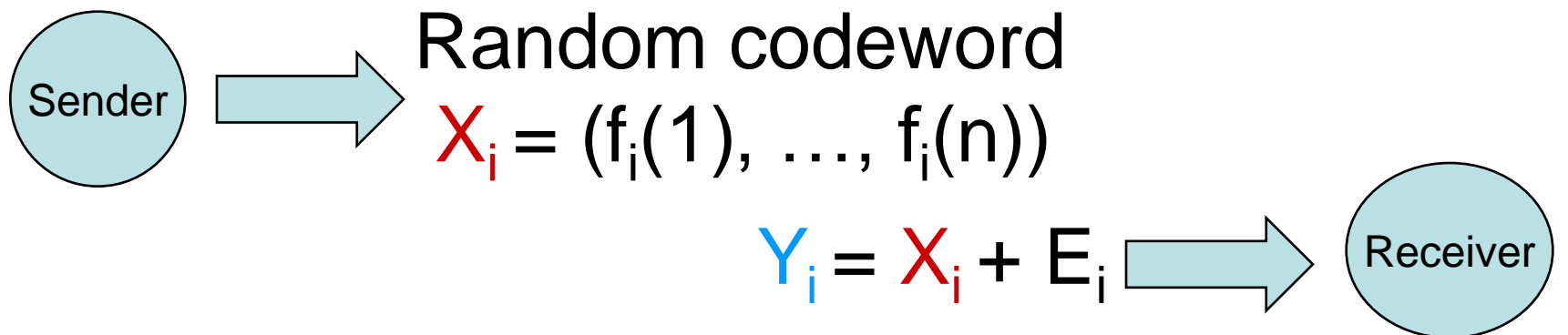
Rest of This Talk

- Our 3-round PSMT
- Basic 2-round PSMT
- More Efficient 2-round PSMT
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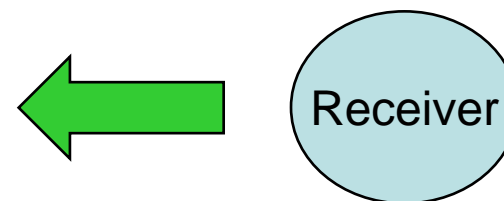
For $i=1, \dots, t+1$,



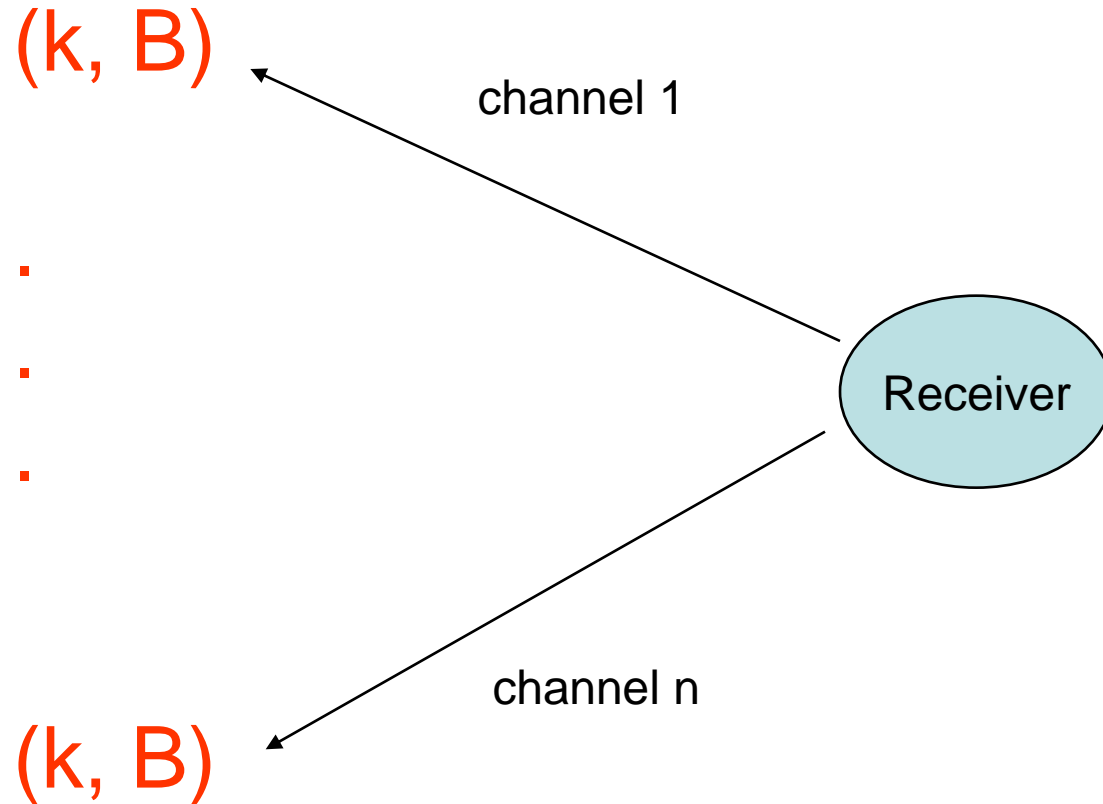
Pseudo-dimension k

Pseudo-basis B

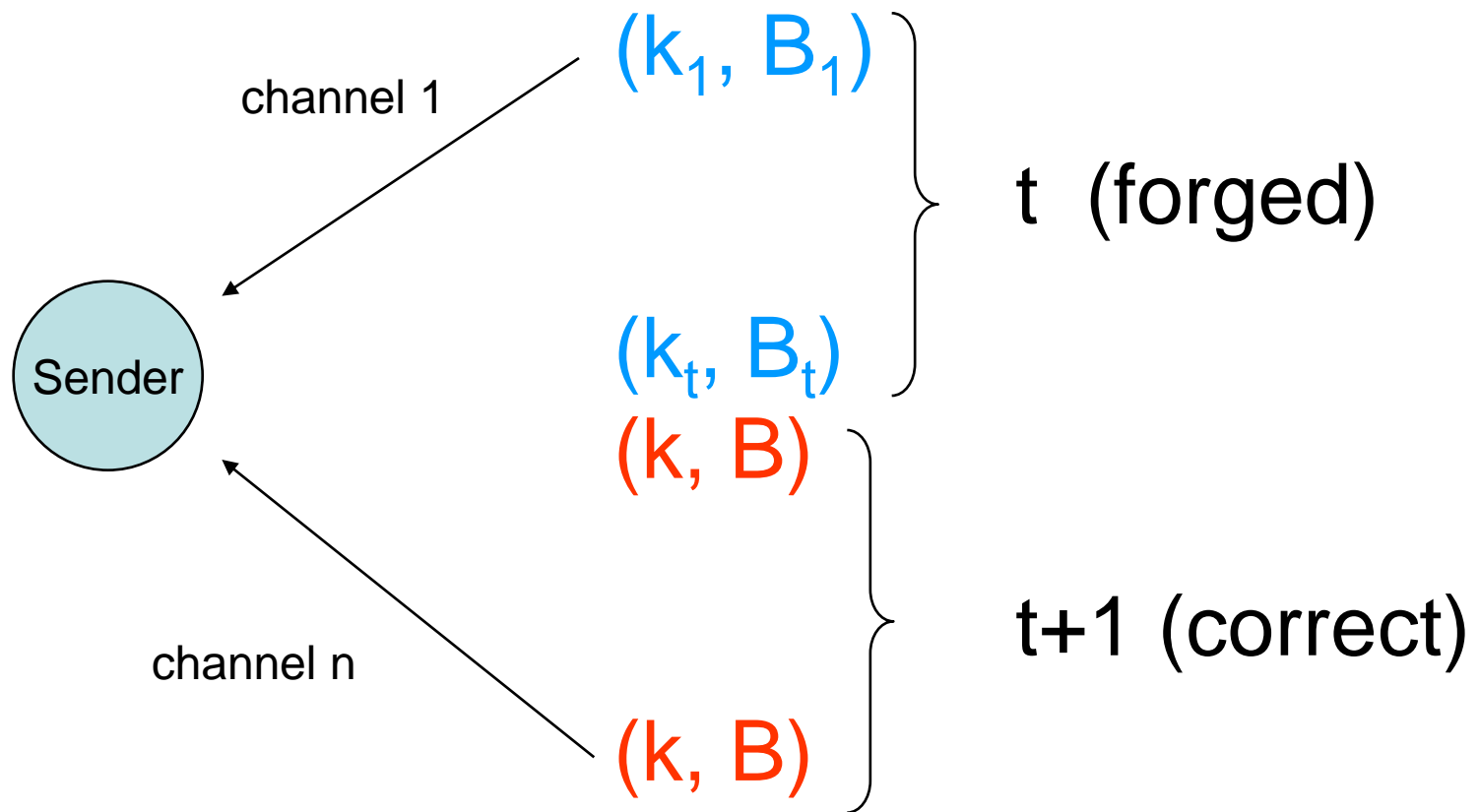
of $\{Y_1, \dots, Y_{t+1}\}$



R Broadcasts (k, B)

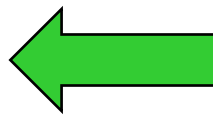
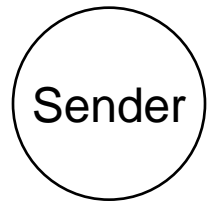


S can receive **them** correctly
by taking the majority vote



because $n = 2t + 1$

For simplicity,



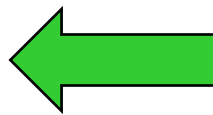
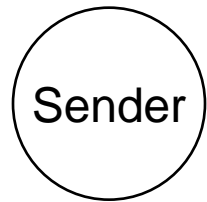
Pseudo-dimension $k=t$

Pseudo-basis $B=\{Y_1, \dots, Y_t\}$

S computes

$$\{E_i = Y_i - X_i \mid Y_i \in B\}$$

For simplicity,



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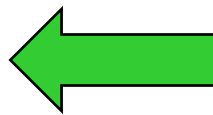
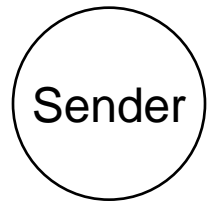
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= basis of $[E_1, \dots, E_{t+1}]$

from the definition of **pseudo-basis**

For simplicity,



Pseudo-dimension $k=t$

Pseudo-basis $B=\{Y_1, \dots, Y_t\}$

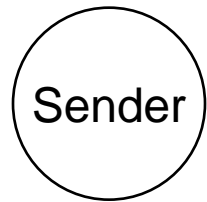
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$$\{E_i = Y_i - X_i \mid Y_i \in B\}$$

= basis of $[E_1, \dots, E_{t+1}]$

FORGED = \cup NonZero(these E_i)

For simplicity,



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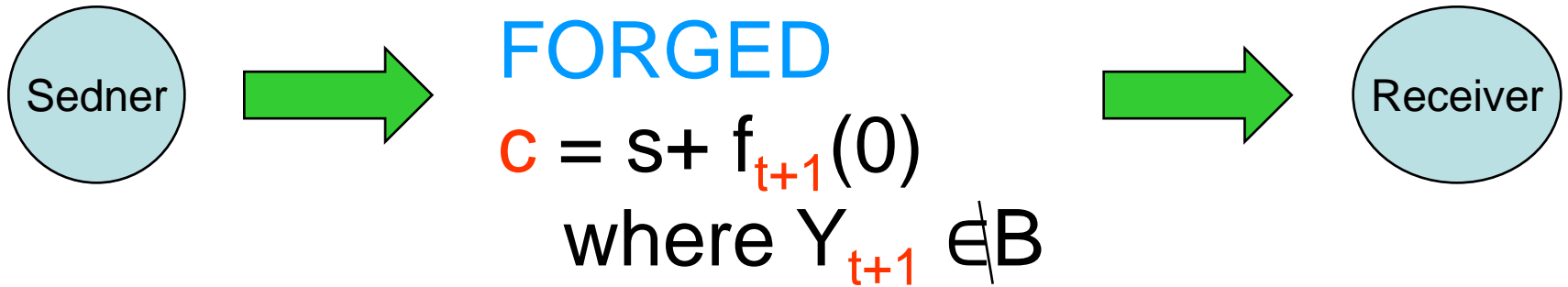
$$\{E_i = Y_i - X_i \mid Y_i \in B\}$$

= basis of $[E_1, \dots, E_{t+1}]$

FORGED = \cup NonZero(these E_i)

= { all forged channels }

In the 3rd round



R decrypts c as follows.

R received FORGED

Suppose that FORGED = {1, ..., t}

R ignores

R received these t+1 values correctly

$$X_{t+1} = (\underbrace{f_{t+1}(1), \dots, f_{t+1}(t)}_{\text{R ignores}}, \underbrace{f_{t+1}(t+1), \dots, f_{t+1}(n)}_{\text{R received these t+1 values correctly}})$$

Perfect Reliability

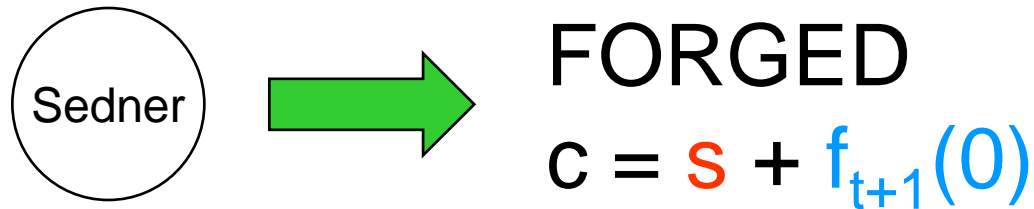
$$X_{t+1} = (f_{t+1}(1), \dots, f_{t+1}(t), \underbrace{f_{t+1}(t+1), \dots, f_{t+1}(n)}_{t+1})$$

R can reconstruct $f_{t+1}(x)$ from these $t+1$ by using Lagrange formula.

Therefore R can decrypt

$$c = s + f_{t+1}(0)$$

Perfect Privacy



$$X_{t+1} = (\underbrace{f_{t+1}(1), \dots, f_{t+1}(t)}_{\text{known to enemy}}, f_{t+1}(t+1), \dots, f_{t+1}(n))$$

Enemy knows at most t values.

Hence

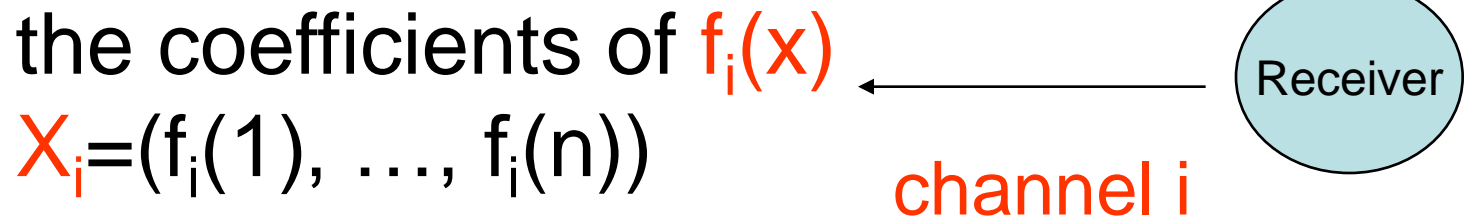
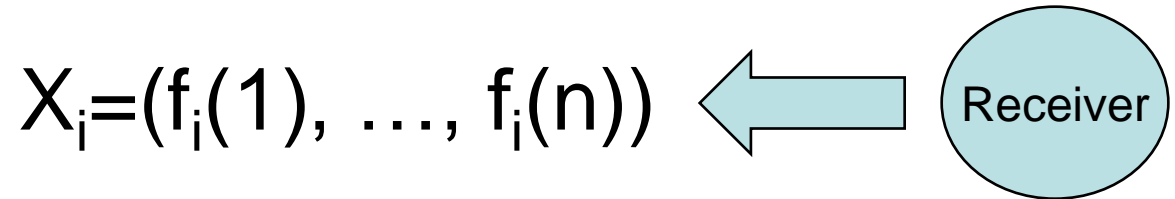
it has no info. on $f_{t+1}(0)$.

Therefore **it** has no info. on s .

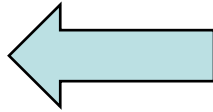
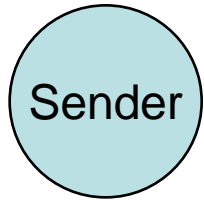
Rest of This Talk

- Our 3-round PSMT
- **Basic 2-round PSMT**
- More Efficient 2-round PSMT
- Final 2-round PSMT

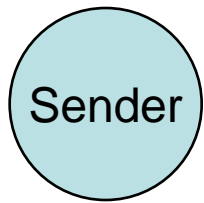
For $i=1, \dots, n$



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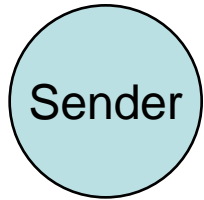
$$Y_i = X_i + E_i$$



channel i

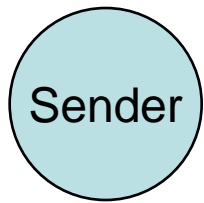
$$X_i' = (f_i'(1), \dots, f_i'(n))$$

For $i=1, \dots, n$



$$Y_i = X_i + E_i$$

Note that $d(Y_i, X_i) \leq t$

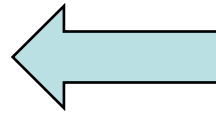
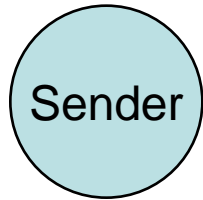


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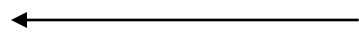
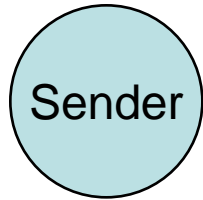
$$X_i' = (f_i'(1), \dots, f_i'(n))$$

If $d(Y_i, X_i') > t$,

then S broadcasts “ignore channel i ”



$$Y_i = X_i + E_i$$



channel i

$$f'_i(x)$$

$$X'_i = (f'_i(1), \dots, f'_i(n))$$

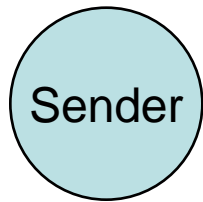
If $d(Y_i, X'_i) > t$,

then S broadcasts “ignore channel i ”

Otherwise

S broadcasts $\Delta_i = X'_i - Y_i$

In the 2nd round

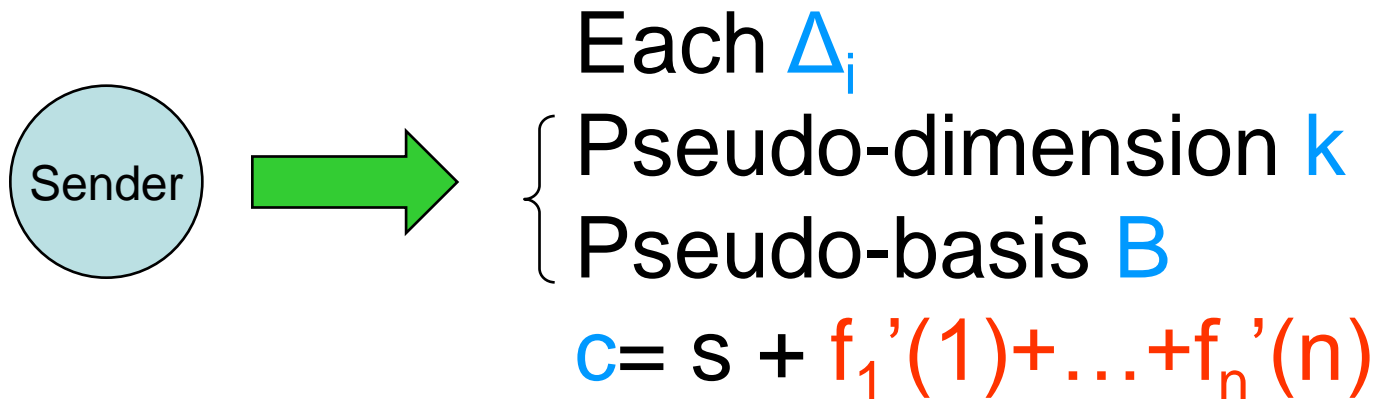


Each Δ_i

{ Pseudo-dimension k
Pseudo-basis B

$$c = s + f_1'(1) + \dots + f_n'(n)$$

In the 2nd round



R first computes **FORGED**.

R next reconstructs each $f_i'(x)$ as follows.

For each $j \in \text{FORGED}$,

- R computes

$$\begin{aligned} f_i'(j) &= \Delta_i |_j + f_i(j) \\ &= (X_i' - Y_i) |_j + f_i(j) \end{aligned}$$

- This holds because

$$f_i'(j) = X_i' |_j \text{ and } Y_i |_j = f_i(j)$$

For each $j \in \text{FORGED}$,

- R computes

$$\begin{aligned} f_i'(j) &= \Delta_i |_j + f_i(j) \\ &= (X_i' - Y_i) |_j + f_i(j) \end{aligned}$$

- This holds because

$$f_i'(j) = X_i' |_j \text{ and } y_{ij} = f_i(j)$$

- R can reconstruct $f_i'(x)$ from these $f_i'(j)$ by using Lagrange formula.

Perfect Reliability

Thus R can reconstruct each $f_i'(x)$.

Hence R can decrypt

$$c = s + f_1'(1) + \dots + f_n'(n)$$

Perfect Privacy

- S broadcasts a pseudo-basis $\{Y_1, \dots, Y_t\}$
- Enemy corrupts t channels.
- Note that

$$n - t - t = (2t+1) - t - t = 1$$

- This implies that
there remains at least one $f_i'(i)$
on which the enemy has no information

Perfect Privacy

- Hence in the ciphertext

$$c = s + f_1'(1) + \dots + f_n'(n),$$

- the enemy has no information on s .
- Hence
perfect privacy is also satisfied.

Efficiency

	Trans. rate	Sender's Comp.	Receiver's Comp.
Basic scheme	$O(n^2t)$	$\text{poly}(n)$	$\text{poly}(n)$
More efficient scheme	$O(n^2)$	$\text{poly}(n)$	$\text{poly}(n)$
Final scheme	$O(n)$	$\text{poly}(n)$	$\text{poly}(n)$

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	Trans. rate	Sender's Comp.	Receiver's Comp.
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More Efficient 2-round PSMT

- In our basic scheme,
S sends a single secret s .

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S sends a single secret s .
- In the more efficient scheme,
S sends t^2 secrets s_i by running
the basic scheme t times in parallel.

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S sends t^2 secrets s_i by running
the basic scheme t times in parallel.

This implies that the transmission rate is reduced from $O(n^2t)$ to $O(n^2)$.

Run the basic scheme t times

- For each channel i ,
R chooses t polynomials $f_{i+jn}(x)$,
where $j=0, \dots, t-1$.
- In total,
R chooses tn polynomials $f_{i+jn}(x)$.

Among tn polynomials $f_{i+jn}(x)$,

- Since the enemy corrupts t channels, she knows t^2 values of $f_{i+jn}(i)$.

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- S broadcasts a pseudo-basis $\{Y_1, \dots, Y_t\}$

Among tn polynomials $f_{i+jn}(x)$,

- Since the enemy corrupts t channels, she knows t^2 values of $f_{i+jn}(i)$.
- S broadcasts a pseudo-basis $\{Y_1, \dots, Y_t\}$
- There remains t^2 uncorrupted $f_{i+jn}'(i)$ s because

$$tn - t^2 - t = t(2t+1) - t^2 - t = t^2$$

Enemy has no info. on these t^2 values

Randomness Extractor

- is used to extract these t^2 values
- S uses them as one-time pad
to encrypt t^2 secrets

Randomness Extractor

- Suppose that Enemy has no info. on t^2 out of tn elements r_0, \dots, r_{tn-1} .

- Let

$$R(x) = r_0 + r_1 x + \dots + r_{tn-1} x^{tn-1}$$

- Then Enemy has no info. on $R(1), \dots, R(t^2)$

Consequently,

- In the more efficient scheme,
S can send t^2 secrets s_i by running
the basic scheme t times in parallel.

This implies that the transmission rate is
reduced from $O(n^2t)$ to $O(n^2)$.

Efficiency

	Trans. rate	Sender's Comp.	Receiver's Comp.
Basic scheme	$O(n^2t)$	$\text{poly}(n)$	$\text{poly}(n)$
More efficient scheme	$O(n^2)$	$\text{poly}(n)$	$\text{poly}(n)$
Final scheme	$O(n)$	$\text{poly}(n)$	$\text{poly}(n)$

Efficiency

	Trans. rate	Sender's Comp.	Receiver's Comp.
Basic scheme	$O(n^2t)$	$\text{poly}(n)$	$\text{poly}(n)$
More efficient scheme	$O(n^2)$	$\text{poly}(n)$	$\text{poly}(n)$
Final scheme	$O(n)$	$\text{poly}(n)$	$\text{poly}(n)$

Most Costly Part

- S broadcasts $\Delta_1, \dots, \Delta_{tn}$, where $|\Delta_i| \leq t$.
- The communication cost to broadcast each Δ_i is tn .
- We will show how to reduce it to $O(n)$.

Modify the 2nd round as follows.

- S first computes the pseudo-dimension k .
- If $|\Delta_i| > k$,
S broadcasts “ignore channel i ”.

Otherwise S sends Δ_i as follows

- $|\Delta_i| \leq k$
- S knows the pseudo-dimension k .
- R knows FORGED = { k forged channels}

Generalized Broadcast

- Suppose that S wants to **send $k+1$ elements** a_0, \dots, a_k .
- S constructs $A(x)$ such that
$$A(x) = a_0 + a_1x + \dots + a_kx^k$$
- S sends $A(i)$ through channel i for $i=1, \dots, n$.
- **This communication cost is n .**

R receives as follows.

- Suppose that $\text{FORGED} = \{1, \dots, k\}$.
- R ignores FORGED and considers a shortened codeword

$$[A(k+1), \dots, A(n)]$$

- It turns out that

$$d = 2 (t - k) + 1$$

R receives as follows.

- Hence R can correct $t-k$ errors.
- On the other hand,
since there are k forged channels,
Enemy can forge more $t-k$ channels.
- Therefore
R can receive a_0, \dots, a_k correctly.

Transmission Rate

- By using this technique, the cost of sending each Δ_i is reduced from tn to n .
- This implies that the **transmission rate** is reduced from $O(n^2)$ to $O(n)$.

Efficiency

	Trans. rate	Sender's Comp.	Receiver's Comp.
Basic scheme	$O(n^2t)$	$\text{poly}(n)$	$\text{poly}(n)$
More efficient scheme	$O(n^2)$	$\text{poly}(n)$	$\text{poly}(n)$
Final scheme	$O(n)$	$\text{poly}(n)$	$\text{poly}(n)$

Summary

- We solved the **open problem** raised by Agarwal, Cramer and de Haan at CRYPTO 2006.

2-round PSMT for $n=2t+1$

	Trans. rate	Sender's comp.	Receiver's comp.
Agarwal et al.'s schme	$O(n)$	exponential	exponential
Proposed scheme	$O(n)$	poly(n)	poly(n)

Thank you !