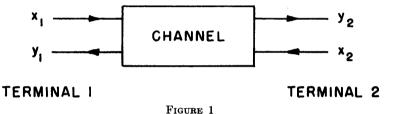
## TWO-WAY COMMUNICATION CHANNELS

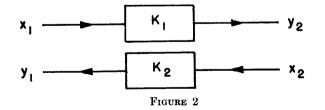
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## 1. Introduction

A two-way communication channel is shown schematically in figure 1. Here  $x_1$  is an input letter to the channel at terminal 1 and  $y_1$  an output while  $x_2$  is an



input at terminal 2 and  $y_2$  the corresponding output. Once each second, say, new inputs  $x_1$  and  $x_2$  may be chosen from corresponding input alphabets and put into the channel; outputs  $y_1$  and  $y_2$  may then be observed. These outputs will be related statistically to the inputs and perhaps historically to previous inputs and outputs if the channel has memory. The problem is to communicate in both directions through the channel as effectively as possible. Particularly, we wish to determine what pairs of signalling rates  $R_1$  and  $R_2$  for the two directions can be approached with arbitrarily small error probabilities.



Before making these notions precise, we give some simple examples. In figure 2 the two-way channel decomposes into two independent one-way noiseless binary

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channels  $K_1$  and  $K_2$ . Thus  $x_1$ ,  $x_2$ ,  $y_1$  and  $y_2$  are all binary variables and the operation of the channel is defined by  $y_2 = x_1$  and  $y_1 = x_2$ . We can here transmit in each direction at rates up to one bit per second. Thus we can find codes whose

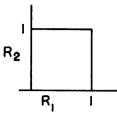
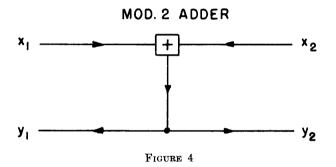


FIGURE 3

rates  $(R_1, R_2)$  approximate as closely as desired any point in the square, figure 3, with arbitrarily small (in this case, zero) error probability.

In figure 4 all inputs and outputs are again binary and the operation is defined



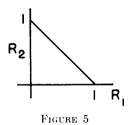
by  $y_1 = y_2 = x_1 + x_2 \pmod{2}$ . Here again it is possible to transmit one bit per second in each direction simultaneously, but the method is a bit more sophisticated. Arbitrary binary digits may be fed in at  $x_1$  and  $x_2$  but, to decode, the observed y must be corrected to compensate for the influence of the transmitted x. Thus an observed  $y_1$  should be added to the just transmitted  $x_1 \pmod{2}$  to determine the transmitted  $x_2$ . Of course here, too, one may obtain lower rates than the (1, 1) pair and again approximate any point in the square, figure 3.

A third example has inputs  $x_1$  and  $x_2$  each from a *ternary* alphabet and outputs  $y_1$  and  $y_2$  each from a binary alphabet. Suppose that the probabilities of different output pairs  $(y_1, y_2)$ , conditional on various input pairs  $(x_1, x_2)$ , are given by table I. It may be seen that by using only  $x_1 = 0$  at terminal 1 it is possible to send one bit per second in the 2 - 1 direction using only the input letters 1 and 2 at terminal 2, which then result with certainty in *a* and *b* respectively at terminal 1. Similarly, if  $x_2$  is held at 0, transmission in the 1 - 2 direction is possible at one bit per second. By dividing the time for use of these two strategies in the ratio  $\lambda$  to  $1 - \lambda$  it is possible to transmit in the two directions with

	y <sub>1</sub> y <sub>2</sub>	192 Output Pair				
	<i>x</i> <sub>1</sub> <i>x</i> <sub>2</sub>	na	ab	ba	bb	
	00	1/4	1/4	1/4	1/4	
	01	1/2	1/2	Ó	Ó	
	02	0	Ó	1/2	1/2	
nput	10	1/2	0	1/2	0	
Input Pair	11	1/4	1/4	1/4	1/4	
	12	1/4	1/4	1/4	1/4	
	20	0	1/2	Ó	1/2	
	21	1/4	1/4	1/4	1/4	
	22	1/4	1/4	1/4	1/4	

TABLE I

average rates  $R_1 = 1 - \lambda$ ,  $R_2 = \lambda$ . Thus we can find codes approaching any point in the triangular region, figure 5. It is not difficult to see, and will follow



from later results, that no point outside this triangle can be approached with codes of arbitrarily low error probability.

In this channel, communication in the two directions might be called incompatible. Forward communication is possible only if  $x_2$  is held at zero. Otherwise, all  $x_1$  letters are completely noisy. Conversely, backward communication is possible only if  $x_1$  is held at zero. The situation is a kind of discrete analogue to a common physical two-way system; a pair of radio telephone stations with "push-to-talk" buttons so arranged that when the button is pushed the local receiver is turned off.

A fourth simple example of a two-way channel, suggested by Blackwell, is the binary multiplying channel. Here all inputs and outputs are binary and the operation is defined  $y_1 = y_2 = x_1x_2$ . The region of approachable rate pairs for this channel is not known exactly, but we shall later find bounds on it.

In this paper we will study the coding properties of two-way channels. In particular, inner and outer bounds on the region of approachable rate pairs  $(R_1, R_2)$  will be found, together with bounds relating to the rate at which zero error probability can be approached. Certain topological properties of these bounds will be discussed and, finally, we will develop an expression describing the region of approachable rates in terms of a limiting process.

## 2. Summary of results

We will summarize here, briefly and somewhat roughly, the main results of the paper. It will be shown that for a memoryless discrete channel there exists a convex region G of approachable rates. For any point in G, say  $(R_1, R_2)$ , there exist codes signalling with rates arbitrarily close to the point and with arbitrarily small error probability. This region is of the form shown typically in figure 6,

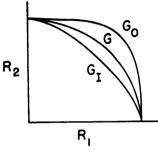


FIGURE 6

bounded by the middle curve G and the two axis segments. This curve can be described by a limiting expression involving mutual informations for long sequences of inputs and outputs.

In addition, we find an inner and outer bound,  $G_I$  and  $G_O$ , which are more easily evaluated, involving, as they do, only a maximizing process over single letters in the channel.  $G_O$  is the set of points  $(R_{12}, R_{21})$  that may be obtained by assigning probabilities  $P\{x_1, x_2\}$  to the input letters of the channel (an arbitrary joint distribution) and then evaluating

(1)  

$$R_{12} = E\left(\log\frac{P\{x_1|x_2, y_2\}}{P\{x_1|x_2\}}\right) = \sum_{x_1x_2y_2} P\{x_1x_2y_2\} \log\frac{P\{x_1|x_2, y_2\}}{P\{x_1|x_2\}}$$

$$R_{21} = E\left(\log\frac{P\{x_2|x_1, y_1\}}{P\{x_2|x_1\}}\right),$$

where  $E(\mu)$  means expectation of  $\mu$ . The inner bound  $G_I$  is found in a similar way but restricting the distribution to an independent one  $P\{x_1, x_2\} = P\{x_1\}P\{x_2\}$ . Then  $G_I$  is the convex hull of  $(R_{12}, R_{21})$  points found under this restriction.

It is shown that in certain important cases these bounds are identical so the capacity region is then completely determined from the bounds. An example is also given (the binary multiplying channel) where there is a discrepancy between the bounds.

The three regions  $G_I$ , G and  $G_O$  are all convex and have the same intercepts on the axes. These intercepts are the capacities in the two directions when the other input letter is fixed at its best value [for example,  $x_1$  is held at the value which maximizes  $R_{21}$  under variation of  $P\{x_2\}$ ]. For any point inside G the error probabilities approach zero exponentially with the block length n. For any point

outside G at least one of the error probabilities for the two codes will be bounded away from zero by a bound independent of the block length.

Finally, these results may be partially generalized to channels with certain types of memory. If there exists an internal state of the channel such that it is possible to return to this state in a bounded number of steps (regardless of previous transmission) then there will exist again a capacity region G with similar properties. A limiting expression is given determining this region.

## 3. Basic definitions

A discrete memoryless two-way channel consists of a set of transition probabilities  $P\{y_1, y_2|x_1, x_2\}$  where  $x_1, x_2, y_1, y_2$  all range over finite alphabets (not necessarily the same).

A block code pair of length n for such a channel with  $M_1$  messages in the forward direction and  $M_2$  in the reverse direction consists of two sets of n functions

(2) 
$$\begin{array}{c} f_0(m_1), f_1(m_1, y_{11}), f_2(m_1, y_{11}, y_{12}), \cdots, f_{n-1}(m_1, y_{11}, \cdots, y_{1, n-1}) \\ g_0(m_2), g_1(m_2, y_{21}), g_2(m_2, y_{21}, y_{22}), \cdots, g_{n-1}(m_2, y_{21}, \cdots, y_{2, n-1}). \end{array}$$

Here the f functions all take values in the  $x_1$  alphabet and the g functions in the  $x_2$  alphabet, while  $m_1$  takes values from 1 to  $M_1$  (the forward messages) and  $m_2$  takes values from 1 to  $M_2$  (the backward messages). Finally  $y_{1i}$ , for  $i = 1, 2, \dots, n-1$ , takes values from the  $y_1$  alphabet and similarly for  $y_{2i}$ . The f functions specify how the next input letter at terminal 1 should be chosen as determined by the message  $m_1$  to be transmitted and the observed outputs  $y_{11}, y_{12}, \dots$  at terminal 1 up to the current time. Similarly the g functions determine how message  $m_2$  is encoded as a function of the information available at each time in the process.

A decoding system for a block code pair of length *n* consists of a pair of functions  $\phi(m_1, y_{11}, y_{12}, \dots, y_{1n})$  and  $\psi(m_2, y_{21}, y_{22}, \dots, y_{2n})$ . These functions take values from 1 to  $M_2$  and 1 to  $M_1$  respectively.

The decoding function  $\varphi$  represents a way of deciding on the original transmitted message from terminal 2 given the information available at terminal 1 at the end of a block of *n* received letters, namely,  $y_{11}, y_{12}, \dots, y_{1n}$  together with the transmitted message  $m_1$  at terminal 1. Notice that the transmitted sequence  $x_{11}, x_{12}, \dots, x_{1n}$  although known at terminal 1 need not enter as an argument in the decoding function since it is determined (via the encoding functions) by  $m_1$  and the received sequence.

We will assume, except when the contrary is stated, that all messages  $m_1$  are equiprobable (probability  $1/M_1$ ), that all messages  $m_2$  are equiprobable (probability  $1/M_2$ ), and that these events are statistically independent. We also assume that the successive operations of the channel are independent,

(3) 
$$P\{y_{11}, y_{12}, \cdots, y_{1n}, y_{21}, y_{22}, \cdots, y_{2n} | x_{11}, x_{12}, \cdots, x_{1n}, x_{21}, x_{22}, \cdots, x_{2n}\}$$
  
=  $\prod_{i=1}^{n} P\{y_{1i}, y_{2i} | x_{1i}, x_{2i}\}.$ 

This is the meaning of the memoryless condition. This implies that the probability of a set of outputs from the channel, conditional on the corresponding inputs, is the same as this probability conditional on these inputs and any previous inputs.

The signalling rates  $R_1$  and  $R_2$  for a block code pair with  $M_1$  and  $M_2$  messages for the two directions are defined by

(4)  
$$R_{1} = \frac{1}{n} \log M_{1}$$
$$R_{2} = \frac{1}{n} \log M_{2}.$$

Given a code pair and a decoding system, together with the conditional probabilities defining a channel and our assumptions concerning message probability, it is possible, in principle, to compute error probabilities for a code. Thus one could compute for each message pair the probabilities of the various possible received sequences, if these messages were transmitted by the given coding functions. Applying the decoding functions, the probability of an incorrect decoding could be computed. This could be averaged over all messages for each direction to arrive at final error probabilities  $P_{e1}$  and  $P_{e2}$  for the two directions.

We will say that a point  $(R_1, R_2)$  belongs to the *capacity region* G of a given memoryless channel K if, given any  $\epsilon > 0$ , there exists a block code and decoding system for the channel with signalling rates  $R_1^*$  and  $R_2^*$  satisfying  $|R_1 - R_1^*| < \epsilon$ and  $|R_2 - R_2^*| < \epsilon$  and such that the error probabilities satisfy  $P_{e1} < \epsilon$  and  $P_{e2} < \epsilon$ .

#### 4. Average mutual information rates

The two-way discrete memoryless channel with finite alphabets has been defined by a set of transition probabilities  $P\{y_1, y_2|x_1, x_2\}$ . Here  $x_1$  and  $x_2$  are the input letters at terminals 1 and 2 and  $y_1$  and  $y_2$  are the output letters. Each of these ranges over its corresponding finite alphabet.

If a set of probabilities  $P\{x_1\}$  is assigned (arbitrarily) to the different letters of the input alphabet for  $x_1$  and another set of probabilities  $P\{x_2\}$  to the alphabet for  $x_2$  (these two taken statistically independent) then there will be definite corresponding probabilities for  $y_1$  and  $y_2$  and, in fact, for the set of four random variables  $x_1, x_2, y_1, y_2$ , namely,

(5) 
$$P\{x_1, x_2, y_1, y_2\} = P\{x_1\} P\{x_2\} P\{y_1, y_2|x_1, x_2\}$$
$$P\{y_1\} = \sum_{x_1, x_2, y_2} P\{x_1, x_2, y_1, y_2\},$$

and so forth.

Thinking first intuitively, and in analogue to the one-way channel, we might think of the rate of transmission from  $x_1$  to the terminal 2 as given by  $H(x_1) - H(x_1|x_2, y_2)$ , that is, the uncertainty or entropy of  $x_1$  less its entropy conditional on what is available at terminal 2, namely,  $y_2$  and  $x_2$ . Thus, we might write

(6)  

$$R_{12} = H(x_1) - H(x_1|x_2, y_2)$$

$$= E\left[\log \frac{P\{x_1, x_2, y_2\}}{P\{x_1\} P\{x_2, y_2\}}\right]$$

$$= E\left[\log \frac{P\{x_1|x_2, y_2\}}{P\{x_1\}}\right]$$
(7)  

$$R_{21} = H(x_2) - H(x_2|x_1, y_1)$$

$$= E\left[\log \frac{P\{x_1, x_2, y_1\}}{P\{x_2\} P\{x_1, y_1\}}\right]$$

$$= E\left[\log \frac{P\{x_2|x_1, y_1\}}{P\{x_2\}}\right]$$

These are the average mutual informations with the assigned input probabilities between the input at one terminal and the input-output pair at the other terminal. We might expect, then, that by suitable coding it should be possible to send in the two directions *simultaneously* with arbitrarily small error probabilities and at rates arbitrarily close to  $R_{12}$  and  $R_{21}$ . The codes would be based on these probabilities  $P\{x_1\}$  and  $P\{x_2\}$  in generalization of the one-way channel. We will show that in fact it is possible to find codes based on the probabilities  $P\{x_1\}$  and  $P\{x_2\}$  which do this.

However the capacity region may be larger than the set of rates available by this means. Roughly speaking, the difference comes about because of the probability of having  $x_1$  and  $x_2$  dependent random variables. In this case the appropriate mutual informations are given by  $H(x_2|x_1) - H(x_2|x_1, y_1)$  and  $H(x_1|x_2) - H(x_1|x_2, y_2)$ . The above expressions for  $R_{21}$  and  $R_{12}$  of course reduce to these when  $x_1$  and  $x_2$  are independent.

## 5. The distribution of information

The method we follow is based on random codes using techniques similar to those used in [1] for the one-way channel. Consider a sequence of n uses of the channel or, mathematically, the product probability space. The inputs are  $X_1 = (x_{11}, x_{12}, \dots, x_{1n})$  and  $X_2 = (x_{21}, x_{22}, \dots, x_{2n})$  and the outputs  $Y_1 = (y_{11}, y_{12}, \dots, y_{1n})$  and  $Y_2 = (y_{21}, y_{22}, \dots, y_{2n})$ , that is, sequences of n choices from the corresponding alphabets.

The conditional probabilities for these blocks are given by

(8) 
$$P\{Y_1, Y_2|X_1, X_2\} = \prod_k P\{y_{1k}, y_{2k}|x_{1k}, x_{2k}\}.$$

This uses the assumption that the channel is memoryless, or successive operations independent. We also associate a probability measure with input blocks  $X_1$  and  $X_2$  given by the product measure of that taken for  $x_1, x_2$ . Thus

(9)  

$$P\{X_1\} = \prod_k P\{x_{1k}\}$$

$$P\{X_2\} = \prod_k P\{x_{2k}\}.$$

It then follows that other probabilities are also the products of those for the individual letters. Thus, for example,

(10)  

$$P\{X_1, X_2, Y_1, Y_2\} = \prod_k P\{x_{1k}, x_{2k}, y_{1k}, y_{2k}\}$$

$$P\{X_2 | X_1, Y_1\} = \prod_k P\{x_{2k} | x_{1k}, y_{1k}\}.$$

The (unaveraged) mutual information between, say,  $X_1$  and the pair  $X_2$ ,  $Y_2$  may be written as a sum, as follows:

Thus, the mutual information is, as usual in such independent situations, the sum of the individual mutual informations. Also, as usual, we may think of the mutual information as a random variable. Here  $I(X_1; X_2, Y_2)$  takes on different values with probabilities given by  $P\{X_1, X_2, Y_2\}$ . The distribution function for  $I(X_1; X_2, Y_2)$  will be denoted by  $\rho_{12}(Z)$  and similarly for  $I(X_2; X_1, Y_1)$ 

(12) 
$$\rho_{12}(Z) = P\{I(X_1; X_2, Y_2) \leq Z\}$$
$$\rho_{21}(Z) = P\{I(X_2; X_1, Y_1) \leq Z\}.$$

Since each of the random variables  $I(X_1; X_2, Y_2)$  and  $I(X_2; X_1, Y_1)$  is the sum of *n* independent random variables, each with the same distribution, we have the familiar statistical situation to which one may apply various central limit theorems and laws of large numbers. The mean of the distributions  $\rho_{12}$  and  $\rho_{21}$ will be  $nR_{12}$  and  $nR_{21}$  respectively and the variances *n* times the corresponding variances for one letter. As  $n \to \infty$ ,  $\rho_{12}[n(R_{12} - \epsilon)] \to 0$  for any fixed  $\epsilon > 0$ , and similarly for  $\rho_{21}$ . In fact, this approach is exponential in n;  $\rho_{12}[n(R_{12} - \epsilon)] \leq$ exp  $[-A(\epsilon)n]$ .

## 6. Random codes for the two-way channel

After these preliminaries we now wish to prove the existence of codes with certain error probabilities bounded by expressions involving the distribution functions  $\rho_{12}$  and  $\rho_{21}$ .

We will construct an ensemble of codes or, more precisely, of *code pairs*, one

code for the 1-2 direction and another for the 2-1 direction. Bounds will be established on the error probabilities  $P_{e1}$  and  $P_{e2}$  averaged over the ensemble, and from these will be shown the existence of particular codes in the ensemble with related bounds on their error probabilities.

The random ensemble of code pairs for such a two-way channel with  $M_1$  words in the 1-2 code and  $M_2$  words in the 2-1 code is constructed as follows. The  $M_1$  integers  $1, 2, \dots, M_1$  (the messages of the first code) are mapped in all possible ways into the set of input words  $X_1$  of length n. Similarly the integers  $1, 2, \dots, M_2$  (the messages of the second code) are mapped in all possible ways into the set of input words  $X_2$  of length n.

If there were  $a_1$  possible input *letters* at terminal 1 and  $a_2$  input *letters* at terminal 2, there will be  $a_1^n$  and  $a_2^n$  input words of length n and  $a_1^{nM_1}$  mappings in the first code and  $a_2^{nM_2}$  in the second code. We consider all pairs of these codes, a total of  $a_1^{nM_1}a_2^{nM_2}$  pairs.

Each code pair is given a weighting, or probability, equal to the probability of occurrence of that pair if the two mappings were done independently and an integer is mapped into a word with the assigned probability of that word. Thus, a code pair is given a weighting equal to the product of the probabilities associated with all the input words that the integers are mapped into for both codes. This set of code pairs with these associated probabilities we call the random ensemble of code pairs based on the assigned probabilities  $P\{X_1\}$  and  $P\{X_2\}$ .

Any particular code pair of the ensemble could be used to transmit information, if we agreed upon a method of decoding. The method of decoding will here consist of two functions  $\phi(X_1, Y_1)$  and  $\psi(X_2, Y_2)$ , a special case of that defined above. Here  $X_1$  varies over the input words of length n at terminal 1, and  $Y_1$ over the possible received blocks of length n. The function  $\phi$  takes values from 1 to  $M_2$  and represents the decoded message for a received  $Y_1$  if  $X_1$  was transmitted. (Of course,  $X_1$  is used in the decoding procedure in general since it may influence  $Y_1$  and is, therefore, pertinent information for best decoding.)

Similarly,  $\psi(X_2, Y_2)$  takes values from 1 to  $M_1$  and is a way of deciding on the transmitted message  $m_1$  on the basis of information available at terminal 2. It should be noted here that the decoding functions,  $\phi$  and  $\psi$ , need not be the same for all code pairs in the ensemble.

We also point out that the encoding functions for our random ensemble are more specialized than the general case described above. The sequence of input letters  $X_1$  for a given message  $m_1$  do not depend on the received letters at terminal 1. In any particular code of the ensemble there is a strict mapping from messages to input sequences.

Given an ensemble of code pairs as described above and decoding functions, one could compute for each particular code pair two error probabilities for the two codes:  $P_{e1}$ , the probability of error in decoding the first code, and  $P_{e2}$  that for the second. Here we are assuming that the different messages in the first code occur with equal probability  $1/M_1$ , and similarly for the second.

By the average error probabilities for the ensemble of code pairs we mean the averages  $E(P_{e1})$  and  $E(P_{e2})$  where each probability of error for a particular code is weighted according to the weighting factor or probability associated with the code pair. We wish to describe a particular method of decoding, that is, a choice of  $\phi$  and  $\psi$ , and then place upper bounds on these average error probabilities for the ensemble.

## 7. Error probability for the ensemble of codes

THEOREM 1. Suppose probability assignments  $P\{X_1\}$  and  $P\{X_2\}$  in a discrete memoryless two-way channel produce information distribution functions  $\rho_{12}(Z)$  and  $\rho_{21}(Z)$ . Let  $M_1 = \exp(R_1n)$  and  $M_2 = \exp(R_2n)$  be arbitrary integers and  $\theta_1$  and  $\theta_2$ be arbitrary positive numbers. Then the random ensemble of code pairs with  $M_1$ and  $M_2$  messages has (with appropriate decoding functions) average error probabilities bounded as follows:

(13) 
$$E(P_{e1}) \leq \rho_{12}[n(R_1 + \theta_1)] + e^{-n\theta_1} \\ E(P_{e2}) \leq \rho_{21}[n(R_2 + \theta_2)] + e^{-n\theta_2}.$$

There will exist in the ensemble at least one code pair whose individual error probabilities are bounded by two times these expressions, that is, satisfying

(14)  
$$P_{e1} \leq 2\rho_{12}[n(R_1 + \theta_1)] + 2e^{-n\theta_1}$$
$$P_{e2} \leq 2\rho_{21}[n(R_2 + \theta_2)] + 2e^{-n\theta_2}.$$

This theorem is a generalization of theorem 1 in [1] which gives a similar bound on  $P_e$  for a one-way channel. The proof for the two-way channel is a generalization of that proof.

The statistical situation here is quite complex. There are several statistical events involved: the choice of messages  $m_1$  and  $m_2$ , the choice of code pair in the ensemble of code pairs, and finally the statistics of the channel itself which produces the output words  $Y_1$  and  $Y_2$  according to  $P\{Y_1, Y_2|X_1, X_2\}$ . The ensemble error probabilities we are calculating are averages over all these statistical events.

We first define decoding systems for the various codes in the ensemble. For a given  $\theta_2$ , define for each pair  $X_1$ ,  $Y_1$  a corresponding set of words in the  $X_2$  space denoted by  $S(X_1, Y_1)$  as follows:

(15) 
$$S(X_1, Y_1) = \left\{ X_2 | \log \frac{P\{X_1, X_2, Y_2\}}{P\{X_2\} P\{X_1, Y_1\}} > n(R_2 + \theta_2) \right\}.$$

That is,  $S(X_1, Y_1)$  is the set of  $X_2$  words whose mutual information with the particular pair  $(X_1, Y_1)$  exceeds a certain level,  $n(R_2 + \theta_2)$ . In a similar way, we define a set  $S'(X_2, Y_2)$  of  $X_1$  words for each  $X_2$ ,  $Y_2$  pair as follows:

(16) 
$$S'(X_2, Y_2) = \left\{ X_1 | \log \frac{P\{X_1, X_2, Y_1\}}{P\{X_1\} P\{X_2, Y_2\}} > n(R_1 + \theta_1) \right\}$$

We will use these sets S and S' to define the decoding procedure and to aid in overbounding the error probabilities. The decoding process will be as follows. In any particular code pair in the random ensemble, suppose message  $m_1$  is sent and this is mapped into input word  $X_1$ . Suppose that  $Y_1$  is received at terminal 1 in the corresponding block of *n* letters. Consider the subset of  $X_2$  words,  $S(X_1, Y_1)$ . Several situations may occur. (1) There is no message  $m_2$  mapped into the subset  $S(X_1, Y_1)$  for the code pair in question. In this case,  $X_1$ ,  $Y_1$  is decoded (conventionally) as message number one. (2) There is exactly one message mapped into the subset. In this case, we decode as this particular message. (3) There are more than one such messages. In this case, we decode as the smallest numbered such message.

The error probabilities that we are estimating would normally be thought of as calculated in the following manner. For each code pair one would calculate the error probabilities for all messages  $m_1$  and  $m_2$ , and from their averages get the error probabilities for that code pair. Then these error probabilities are averaged over the ensemble of code pairs, using the appropriate weights or probabilities. We may, however, interchange this order of averaging. We may consider the cases where a particular  $\overline{m}_1$  and  $\overline{m}_2$  are the messages and these are mapped into particular  $\overline{X}_1$  and  $\overline{X}_2$ , and the received words are  $\overline{Y}_1$  and  $\overline{Y}_2$ . There is still, in the statistical picture, the range of possible code pairs, that is, mappings of the other  $M_1 - 1$  messages for one code and  $M_2 - 1$  for the other. We wish to show that, averaged over this subset of codes, the probabilities of any of these messages being mapped into subsets  $S'(\overline{X}_2, \overline{Y}_2)$  and  $S(\overline{X}_1, \overline{Y}_1)$ respectively do not exceed exp  $(-n\theta_1)$  and exp  $(-n\theta_2)$ .

Note first that if  $X_1$  belongs to the set  $S'(\overline{X}_2, \overline{Y}_2)$  then by the definition of this set

(17)  
$$\log \frac{P\{X_1, \overline{X}_2, \overline{Y}_2\}}{P\{X_1\} P\{\overline{X}_2, \overline{Y}_2\}} > n(R_1 + \theta_1)$$
$$P\{X_1 | \overline{X}_2, \overline{Y}_2\} > P\{X_1\} e^{n(R_1 + \theta_1)}.$$

Now sum each side over the set of  $X_1$  belonging to  $S'(\overline{X}_2, \overline{Y}_2)$  to obtain

(18) 
$$1 \ge \sum_{X_1 \in S'(\overline{X}_1, \overline{Y}_2)} P\{X_1 | \overline{X}_2, \overline{Y}_2\} > e^{n(R_1 + \theta_1)} \sum_{X_1 \in S'(\overline{X}_1, \overline{Y}_2)} P\{X_1\}$$

The left inequality here holds since a sum of disjoint probabilities cannot exceed one. The sum on the right we may denote by  $P\{S'(\overline{X}_2, \overline{Y}_2)\}$ . Combining the first and last members of this relation

(19) 
$$P\{S'(\overline{X}_2, \overline{Y}_2)\} < e^{-n(R_1+\theta_1)}.$$

That is, the total probability associated with any set  $S'(\overline{X}_2, \overline{Y}_2)$  is bounded by an expression involving n,  $R_1$  and  $\theta_1$  but *independent* of the particular  $\overline{X}_2$ ,  $\overline{Y}_2$ .

Now recall that the messages were mapped independently into the input words using the probabilities  $P\{X_1\}$  and  $P\{X_2\}$ . The probability of a particular message being mapped into  $S'(\overline{X}_2, \overline{Y}_2)$  in the ensemble of code pairs is just  $P\{S'(\overline{X}_2, \overline{Y}_2)\}$ . The probability of being in the complementary set is  $1 - \frac{1}{2}$ 

 $P\{S'(\overline{X}_2, \overline{Y}_2)\}$ . The probability that all messages other than  $\overline{m}_1$  will be mapped into this complementary set is

(20) 
$$[1 - P\{S'(\overline{X}_2, \overline{Y}_2)\}]^{M_1 - 1} \ge 1 - (M_1 - 1)P\{S'(\overline{X}_2, \overline{Y}_2)\}$$
$$\ge 1 - M_1 P\{S'(\overline{X}_2, \overline{Y}_2)\}$$
$$\ge 1 - M_1 e^{-n(R_1 + \theta_1)}$$
$$= 1 - e^{-n\theta_1}.$$

Here we used the inequality  $(1-x)^p \ge 1-px$ , the relation (19) and finally the fact that  $M_1 = \exp(nR_1)$ .

We have established, then, that in the subset of cases being considered  $(\overline{m}_1$ and  $\overline{m}_2$  mapped into  $\overline{X}_1$  and  $\overline{X}_2$  and received as  $\overline{Y}_1$  and  $\overline{Y}_2$ ), with probability at least  $1 - \exp(-n\theta_1)$ , there will be no other messages mapped into  $S'(\overline{X}_2, \overline{Y}_2)$ . A similar calculation shows that with probability exceeding  $1 - \exp(-n\theta_2)$ there will be no other messages mapped into  $S(\overline{X}_1, \overline{Y}_1)$ . These bounds, as noted, are independent of the particular  $\overline{X}_1, \overline{Y}_1$  and  $\overline{X}_2, \overline{Y}_2$ .

We now bound the probability of the actual message  $\overline{m}_1$  being within the subset  $S'(\overline{X}_2, \overline{Y}_2)$ . Recall that from the definition of  $\rho_{12}(Z)$ 

(21) 
$$\rho_{12}[n(R_1 + \theta_1)] = P\left\{\log \frac{P\{X_1, X_2, Y_2\}}{P\{X_1\}P\{X_2, Y_2\}} \le n(R_1 + \theta_1)\right\}$$

In the ensemble of code pairs a message  $\overline{m}_1$ , say, is mapped into words  $X_1$  with probabilities just equal to  $P\{X_1\}$ . Consequently, the probability in the full ensemble of code pairs, message choices and channel statistics, that the actual message is mapped into  $S'(\overline{X}_2, \overline{Y}_2)$  is precisely  $1 - \rho_{12}[n(R_1 + \theta_1)]$ .

The probability that the actual message is mapped *outside*  $S'(\overline{X}_2, \overline{Y}_2)$  is therefore given by  $\rho_{12}[n(R_1 + \theta_1)]$  and the probability that there are any other messages mapped into  $S'(\overline{X}_2, \overline{Y}_2)$  is bounded as shown before by  $\exp(-n\theta_1)$ . The probability that *either* of these events is true is then certainly bounded by  $\rho_{12}[n(R_1 + \theta_1)] + \exp(-n\theta_1)$ ; but this is then a bound on  $E(P_{c1})$ , since if neither event occurs the decoding process will correctly decode.

Of course, the same argument with interchanged indices gives the corresponding bound for  $E(P_{e2})$ . This proves the first part of the theorem.

With regard to the last statement of the theorem, we will first prove a simple combinatorial lemma which is useful not only here but in other situations in coding theory.

**LEMMA.** Suppose we have a set of objects  $B_1, B_2, \dots, B_n$  with associated probabilities  $P_1, P_2, \dots, P_n$ , and a number of numerically valued properties (functions) of the objects  $f_1, f_2, \dots, f_d$ . These are all nonnegative,  $f_i(B_j) \ge 0$ , and we know the averages  $A_i$  of these properties over the objects,

(22) 
$$\sum_{j} P_{j} f_{i}(B_{j}) = A_{i}, \qquad i = 1, 2, \cdots, d$$

Then there exists an object  $B_p$  for which

(23)  $f_i(B_p) \leq dA_i, \qquad i = 1, 2, \cdots, d.$ 

More generally, given any set of  $K_i > 0$  satisfying  $\sum_{i=1}^{d} (1/K_i) \leq 1$ , then there exists an object  $B_p$  with

(24) 
$$f_i(B_p) \leq K_i A_i, \qquad i = 1, 2, \cdots, d.$$

**PROOF.** The second part implies the first by taking  $K_i = d$ . To prove the second part let  $Q_i$  be the total probability of objects B for which  $f_i(B) > K_i A_i$ . Now the average  $A_i > Q_i K_i A_i$  since  $Q_i K_i A_i$  is contributed by the  $B_i$  with  $f(B) > K_i A_i$  and all the remaining B have  $f_i$  values  $\geq 0$ . Hence

(25) 
$$Q_i < \frac{1}{K_i}, \qquad i = 1, 2, \cdots, d.$$

The total probability Q of objects violating any of the conditions is less than or equal to the sum of the individual  $Q_i$ , so that

$$(26) Q < \sum_{i=1}^d \frac{1}{K_i} \le 1.$$

Hence there is at least one object not violating any of the conditions, concluding the proof.

For example, suppose we know that a room is occupied by a number of people whose average age is 40 and average height 5 feet. Here d = 2, and using the simpler form of the theorem we can assert that there is someone in the room not over 80 years old and not over ten feet tall, even though the room might contain aged midgets and youthful basketball players. Again, using  $K_1 = 8/3$ ,  $K_2 = 8/5$ , we can assert the existence of an individual not over 8 feet tall and not over 106 2/3 years old.

Returning to the proof of theorem 1, we can now establish the last sentence. We have a set of objects, the code pairs, and two properties of each object, its error probability  $P_{e1}$  for the code from 1 to 2 and its error probability  $P_{e2}$  for the code from 2 to 1. These are nonnegative and their averages are bounded as in the first part of theorem 1. It follows from the combinatorial result that there exists at least one particular code pair for which simultaneously

(27) 
$$P_{e1} \leq 2\{\rho_{12}[n(R_1 + \theta_1)] + e^{-n\theta_1}\} \\ P_{e2} \leq 2\{\rho_{21}[n(R_2 + \theta_2)] + e^{-n\theta_2}\}.$$

This concludes the proof of theorem 1.

It is easily seen that this theorem proves the possibility of code pairs arbitrarily close in rates  $R_1$  and  $R_2$  to the mean mutual information per letter  $R_{12}$  and  $R_{21}$ for any assigned  $P\{x_1\}$  and  $P\{x_2\}$  and with arbitrarily small probability of error. In fact, let  $R_{12} - R_1 = R_{21} - R_2 = \epsilon > 0$  and in the theorem take  $\theta_1 =$  $\theta_2 = \epsilon/2$ . Since  $\rho_{12}[n(R_{12} - \epsilon/2)] \rightarrow 0$  and, in fact, exponentially fast with n (the distribution function  $\epsilon n/2$  to the left of the mean, of a sum of n random variables) the bound on  $P_{\epsilon_1}$  approaches zero with increasing n exponentially fast. In a similar way, so does the bound on  $P_{\epsilon_2}$ . By choosing, then, a sequence of the  $M_1$ and  $M_2$  for increasing n which approach the desired rates  $R_1$  and  $R_2$  from below, we obtain the desired result, which may be stated as follows. **THEOREM 2.** Suppose in a two-way memoryless channel K an assignment of probabilities to the input letters  $P\{x_1\}$  and  $P\{x_2\}$  gives average mutual informations in the two directions

(28)  
$$R_{12} = E\left(\log\frac{P\{x_1|x_2, y_2\}}{P\{x_1\}}\right)$$
$$R_{21} = E\left(\log\frac{P\{x_2|x_1, y_1\}}{P\{x_2\}}\right).$$

Then given  $\epsilon > 0$  there exists a code pair for all sufficiently large block length n with signalling rates in the two directions greater than  $R_{12} - \epsilon$  and  $R_{21} - \epsilon$  respectively, and with error probabilities  $P_{\epsilon 1} \leq \exp \left[-A(\epsilon)n\right], P_{\epsilon 2} \leq \exp \left[-A(\epsilon)n\right]$  where  $A(\epsilon)$  is positive and independent of n.

By trying different assignments of letter probabilities and using this result, one obtains various points in the capacity region. Of course, to obtain the best rates available from this theorem we should seek to maximize these rates. This is most naturally done à la Lagrange by maximizing  $R_{12} + \lambda R_{21}$  for various positive  $\lambda$ .

## 8. The convex hull $G_1$ as an inner bound of the capacity region

In addition to the rates obtained this way we may construct codes which are *mixtures* of codes obtained by this process. Suppose one assignment  $P\{x_1\}$ ,  $P\{x_2\}$  gives mean mutual informations  $R_{12}$ ,  $R_{21}$  and a second assignment  $P'\{x_1\}$ ,  $P'\{x_2\}$  gives  $R'_{12}, R'_{21}$ . Then we may find a code of (sufficiently large) length n for the first assignment with error probabilities  $< \delta$  and rate discrepancy less than or equal to  $\epsilon$  and a second code of length n' based on  $P'\{x_1\}, P'\{x_2\}$  with the same  $\delta$  and  $\epsilon$ . We now consider the code of length n + n' with  $M_1M_1'$  words in the forward direction, and  $M_2M_2'$  in the reverse, consisting of all words of the first code followed by all words for the same direction in the second code. This has signalling rates  $R_1^*$  and  $R_2^*$  equal to the weighted average of rates for the original codes  $[R_1^* = nR_1/(n + n') + n'R_1'/(n + n'); R_2^* = nR_2/(n + n'); R$  $n'R_2'/(n+n')$  and consequently its rates are within  $\epsilon$  of the weighted averages.  $|R_1^* - nR_{12}/(n+n') - n'R'_{12}/(n+n')| < \epsilon$  and similarly. Furthermore, its error probability is bounded by  $2\delta$ , since the probability of either of two events (an error in either of the two parts of the code) is bounded by the sum of the original probabilities. We can construct such a mixed code for any sufficiently large nand n'. Hence by taking these large enough we can approach any weighted average of the given rates and simultaneously approach zero error probability exponentially fast. It follows that we can annex to the set of points found by the assignment of letter probabilities all points in the convex hull of this set. This actually does add new points in some cases as our example, of a channel (table I) with incompatible transmission in the two directions, shows. By mixing the codes for assignments which give the points (0, 1) and (1, 0) in equal proportions, we obtain the point (1/2, 1/2). There is no single letter assignment giving this pair of rates. We may summarize as follows.

**THEOREM 3.** Let  $G_I$  be the convex hull of points  $(R_{12}, R_{21})$ 

(29)  

$$R_{12} = E\left(\log\frac{P\{x_1|x_2, y_2\}}{P\{x_1\}}\right)$$

$$R_{21} = E\left(\log\frac{P\{x_2|x_1, y_1\}}{P\{x_2\}}\right)$$

when  $P\{x_1\}$  and  $P\{x_2\}$  are given various probability assignments. All points of  $G_I$  are in the capacity region. For any point  $(R_1, R_2)$  in  $G_I$  and any  $\epsilon > 0$  we can find codes whose signalling rates are within  $\epsilon$  of  $R_1$  and  $R_2$  and whose error probabilities in both directions are less than  $\exp[-A(\epsilon)n]$  for all sufficiently large n, and some positive  $A(\epsilon)$ .

It may be noted that the convex hull  $G_I$  in this theorem is a closed set (contains all its limit points). This follows from the continuity of  $R_{12}$  and  $R_{21}$  as functions of the probability assignments  $P\{x_1\}$  and  $P\{x_2\}$ . Furthermore if  $G_I$ contains a point  $(R_1, R_2)$  it contains the projections  $(R_1, 0)$  and  $(0, R_2)$ . This will now be proved.

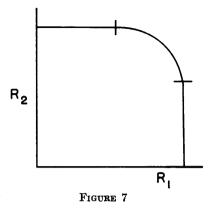
It will clearly follow if we can show that the projection of any point obtained by a letter probability assignment is also in  $G_I$ . To show this, suppose  $P\{x_1\}$ and  $P\{x_2\}$  give the point  $(R_{12}, R_{21})$ . Now  $R_{12}$  is the average of the various particular  $R_{12}$  when  $x_2$  is given various particular values. Thus

(30) 
$$R_{12} = \sum_{x_2} P\{x_2\} \sum_{x_1, y_2} P\{x_1, y_2 | x_2\} \log \frac{P\{x_1 | x_2, y_2\}}{P\{x_1\}}$$

There must exist, then, a particular  $x_2$ , say  $x_2^*$ , for which the inner sum is at least as great as the average, that is, for which

(31) 
$$\sum_{x_1, y_2} P\{x_1, y_2 | x_2^*\} \log \frac{P\{x_1 | x_2^*, y_2\}}{P\{x_1\}} \ge \sum_{x_1} P\{x_2\} \sum_{x_1, y_2} P\{x_1, y_2 | x_2\} \log \frac{P\{x_1 | x_2, y_2\}}{P\{x_1\}}.$$

The assignment  $P\{x_1|x_2^*\}$  for letter probabilities  $x_1$  and the assignment  $P\{x_2\} = 1$ if  $x_2 = x_2^*$  and 0 otherwise, now gives a point on the horizontal axis below or to the right of the projection of the given point  $R_{12}$ ,  $R_{21}$ . Similarly, we can find an  $x_1^*$ such that the assignment  $P\{x_2|x_1^*\}$  for  $x_2$  and  $P\{x_1^*\} = 1$  gives a point on the vertical axis equal to or above the projection of  $R_{12}$ ,  $R_{21}$ . Note also that the assignment  $P\{x_1^*\} = 1$ ,  $P\{x_2^*\} = 1$  gives the point (0, 0). By suitable mixing of codes obtained for these four assignments one can approach any point of the quadrilateral defined by the corresponding pairs of rates, and in particular any point in the rectangle subtended by  $R_{12}$ ,  $R_{21}$ . It follows from these remarks that the convex hull  $G_I$  is a region of the form shown typically in figure 7 bounded by a horizontal segment, a convex curve, a vertical segment, and two segments of the axes. Of course, any of these parts may be of zero length. The convex hull  $G_I$  is, as we have seen, inside the capacity region and we will refer to it as the *inner bound*.



It is of some interest to attempt a sharper evaluation of the rate of improvement of error probability with increasing code length n. This is done in the appendix and leads to a generalization of theorem 2 in [1]. The bound we arrive at is based on logarithms of moment generating functions.

## 9. An outer bound on the capacity region

While in some cases the convex hull  $G_I$ , the inner bound defined above, is actually the capacity region this is not always the case. By an involved calculation R. G. Gallager has shown that in the binary multiplying channel the inner bound is strictly interior to the capacity region. However a *partial* converse to theorem 3 and an *outer* bound on the capacity region can be given. Suppose we have a code starting at time zero with messages  $m_1$  and  $m_2$  at the two terminals. After *n* operations of the channel, let  $Y_1$  and  $Y_2$  be the received blocks at the two terminals (sequences of *n* letters), and let  $x_1, x_2, y_1, y_2$  be the next transmitted and received letters. Consider the change in "equivocation" of message at the two terminals due to the next received letter. At terminal 2, for example, this change is (making some obvious reductions)

$$(32) \qquad \Delta = H(m_1|m_2, Y_2) - H(m_1|m_2, Y_2, y_2) = E\left[\log \frac{P\{m_2, Y_2\}}{P\{m_1, m_2, Y_2\}}\right] - E\left[\log \frac{P\{m_2, Y_2, y_2\}}{P\{m_1, m_2, Y_2, y_2\}}\right] = E\left[\log \frac{P\{y_2|m_1, m_2, Y_2\}}{P\{y_2|x_2\}} \frac{P\{y_2|x_2\}}{P\{y_2|Y_2, m_2\}}\right].$$

Now  $H(y_2|m_1, m_2, Y_2) \ge H(y_2|m_1, m_2, Y_1, Y_2) = H(y_2|x_1, x_2)$  since adding a conditioning variable cannot increase an entropy and since  $P\{y_2|m_1, m_2, Y_1, Y_2\} = P\{y_2|x_1, x_2\}$ .

Also  $H(y_2|x_2) \ge H(y_2|Y_2, m_2)$  since  $x_2$  is a function of  $Y_2$  and  $m_2$  by the coding function. Therefore

(33) 
$$\Delta \leq E\left(\log \frac{P\{y_2|x_1, x_2\}}{P\{y_2|x_2\}}\right) + H(y_2|Y_2, m_2) - H(y_2|x_2)$$

(34) 
$$\Delta \leq E\left(\log \frac{P\{y_2|x_1, x_2\}}{P\{y_2|x_2\}}\right) = E\left(\log \frac{P\{y_2, x_1, x_2\}P\{x_2\}}{P\{x_2, y_2\}P\{x_1, x_2\}}\right)$$
$$= E\left(\log \frac{P\{x_1|x_2, y_2\}}{P\{x_1|x_2\}}\right).$$

This would actually lead to a converse of theorem 1 if we had independence of the random variables  $x_1$  and  $x_2$ . This last expression would then reduce to  $E[\log (P\{x_1|x_2, y_2\}/P\{x_1\})]$ . Unfortunately in a general code they are not necessarily independent. In fact, the next  $x_1$  and  $x_2$  may be functionally related to received X and Y and hence dependent.

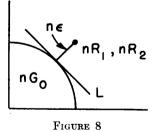
We may, however, at least obtain an outer bound on the capacity surface. Namely, the above inequality together with the similar inequality for the second terminal imply that the vector change in equivocation due to receiving another letter must be a vector with components bounded by

(35) 
$$E\left(\log\frac{P\{x_1|x_2, y_2\}}{P\{x_1|x_2\}}\right), E\left(\log\frac{P\{x_2|x_1, y_1\}}{P\{x_2|x_1\}}\right)$$

for some  $P\{x_1, x_2\}$ . Thus the vector change is included in the convex hull of all such vectors  $G_0$  (when  $P\{x_1, x_2\}$  is varied).

In a code of length n, the *total* change in equivocation from beginning to end of the block cannot exceed the sum of n vectors from this convex hull. Thus this sum will lie in the convex hull  $nG_0$ , that is,  $G_0$  expanded by a factor n.

Suppose now our given code has signalling rates  $R_1 = (1/n) \log M_1$  and  $R_2 = (1/n) \log M_2$ . Then the initial equivocations of message are  $nR_1$  and  $nR_2$ . Suppose the point  $(nR_1, nR_2)$  is outside the convex hull  $nG_0$  with nearest distance  $n\epsilon_1$ , figure 8. Construct a line L passing through the nearest point of  $nG_0$  and



perpendicular to the nearest approach segment with  $nG_0$  on one side (using the fact that  $nG_0$  is a convex region). It is clear that for any point  $(nR_1^*, nR_2^*)$  on the  $nG_0$  side of L and particularly for any point of  $nG_0$ , that we have  $|nR_1 - nR_1^*| + |nR_2 - nR_2^*| \ge n\epsilon$  (since the shortest distance is  $n\epsilon$ ) and furthermore at least

one of the  $nR_1 - nR_1^*$  and  $nR_2 - nR_2^*$  is at least  $n\epsilon/\sqrt{2}$ . (In a right triangle at least one leg is as great as the hypotenuse divided by  $\sqrt{2}$ .)

Thus after n uses of the channel, if the signalling rate pair  $R_1$ ,  $R_2$  is distance  $\epsilon$  outside the convex hull  $G_0$ , at least one of the two final equivocations is at least  $\epsilon/\sqrt{2}$ , where all equivocations are on a per second basis. Thus for signalling rates  $\epsilon$  outside of  $G_0$  the equivocations per second are bounded from below independent of the code length n. This implies that the error probability is also bounded from below, that is, at least one of the two codes will have error probability  $\geq f(\epsilon) > 0$  independent of n, as shown in [2], appendix.

To summarize, the capacity region G is included in the convex hull  $G_o$  of all points  $R_{12}$ ,  $R_{21}$ 

(36)  

$$R_{12} = E\left[\log\frac{P\{x_1|x_2, y_2\}}{P\{x_1|x_2\}}\right]$$

$$R_{21} = E\left[\log\frac{P\{x_2|x_1, y_1\}}{P\{x_2|x_1\}}\right]$$

when arbitrary joint probability assignments  $P\{x_1, x_2\}$  are made.

Thus the inner bound  $G_I$  and the outer bound  $G_O$  are both found by the same process, assigning input probabilities, calculating the resulting average mutual informations  $R_{12}$  and  $R_{21}$  and then taking the convex hull. The only difference is that for the outer bound a general joint assignment  $P\{x_1, x_2\}$  is made, while for the inner bound the assignments are restricted to independent  $P\{x_1\}P\{x_2\}$ .

We now develop some properties of the outer bound.

## 10. The concavity of $R_{12}$ and $R_{21}$ as functions of $P(x_1, x_2)$

**THEOREM 4.** Given the transition probabilities  $P\{y_1, y_2|x_1, x_2\}$  for a channel K, the rates

(37)  

$$R_{12} = E\left[\log\frac{P\{y_2|x_1, x_2\}}{P\{y_2|x_2\}}\right]$$

$$R_{21} = E\left[\log\frac{P\{y_1|x_1, x_2\}}{P\{y_1|x_1\}}\right]$$

are concave downward functions of the assigned input probabilities  $P\{x_1, x_2\}$ . For example,  $R_{12}(P_1\{x_1, x_2\}/2 + P_2\{x_1, x_2\}/2) \ge R_{12}(P_1\{x_1, x_2\})/2 + R_{12}(P_2\{x_1, x_2\})/2$ .

This concave property is a generalization of that given in [3] for a one-way channel. To prove the theorem it suffices, by known results in convex functions, to show that

(38)

$$R_{12}\left(\frac{1}{2}P_1\{x_1, x_2\} + \frac{1}{2}P_2\{x_1, x_2\}\right) \ge \frac{1}{2}R_{12}(P_1\{x_1, x_2\}) + \frac{1}{2}R_{12}(P_2\{x_1, x_2\}).$$

But  $R_{12}(P_1\{x_1, x_2\})$  and  $R_{12}(P_2\{x_1, x_2\})$  may be written

(39) 
$$R_{12}(P_1\{x_1, x_2\}) = \sum_{x_1} P_1\{x_2\} \sum_{x_1, y_2} P_1\{x_1, y_2 | x_2\} \log \frac{P_2\{y_2 | x_1, x_2\}}{P_1\{y_2 | x_2\}}$$

(40) 
$$R_{12}(P_2\{x_1, x_2\}) = \sum_{x_2} P_2\{x_2\} \sum_{x_1, y_2} P_2\{x_1, y_2|x_2\} \log \frac{P_2\{y_2|x_1, x_2\}}{P_2\{y_2|x_2\}}$$

Here the subscripts 1 on probabilities correspond to those produced with the probability assignment  $P_1\{x_1, x_2\}$  to the inputs, and similarly for the subscript 2. The inner sum  $\sum_{x_1,y_2} P_1\{x_1, y_2|x_2\} \log (P_1\{y_2|x_1, x_2\}/P_1\{y_2|x_2\})$  may be recognized as the rate for the channel from  $x_1$  to  $y_2$  conditional on  $x_2$  having a particular value and with the  $x_1$  assigned probabilities corresponding to its conditional probability according to  $P_1\{x_1, x_2\}$ .

The corresponding inner sum with assigned probabilities  $P_2\{x_1, x_2\}$  is  $\sum_{x_1,y_2} P_2\{x_1, y_2|x_2\} \log (P_2\{y_2|x_1, x_2\}/P_2\{y_2|x_2\})$ , which may be viewed as the rate conditional on  $x_2$  for the same one-way channel but with the assignment  $P_2\{x_1|x_2\}$  for the input letters.

Viewed this way, we may apply the concavity result of [2]. In particular, the weighted average of these rates with weight assignments  $P_1\{x_2\}/(P_1\{x_2\} + P_2\{x_2\})$  and  $P_2\{x_2\}/(P_1\{x_2\} + P_2\{x_2\})$  is dominated by the rate for this one-way channel when the probability assignments are the weighted average of the two given assignments. This weighted average of the given assignment is

(41) 
$$P_{\mathfrak{z}}\{x_1, x_2\} = \frac{P_1\{x_2\}}{P_1\{x_2\} + P_2\{x_2\}} P_1\{x_1|x_2\} + \frac{P_2\{x_2\}}{P_1\{x_2\} + P_2\{x_2\}} P_2\{x_1|x_2\}$$
$$= \frac{1}{2} \frac{1}{(P_1\{x_2\} + P_2\{x_2\})} 2 (P_1\{x_1, x_2\} + P_2\{x_1, x_2\}).$$

Thus the sum of two corresponding terms (the same  $x_2$ ) from (38) above is dominated by  $P_1\{x_2\} + P_2\{x_2\}$  multiplied by the rate for this one-way channel with these averaged probabilities. This latter rate, on substituting the averaged probabilities, is seen to be

(42) 
$$\sum_{x_1,y_2} P_3\{x_1, y_2 | x_2\} \log \frac{P_3\{y_2 | x_1, x_2\}}{P_3\{y_2 | x_2\}}$$

where the subscript 3 corresponds to probabilities produced by using  $P_3\{x_1, x_2\} = (P_1\{x_1, x_2\} + P_2\{x_1, x_2\}/2)/2$ . In other words, the sum of (39) and (40) (including the first summation on  $x_2$ ) is dominated by

(43) 
$$\sum_{x_3} (P_1\{x_2\} + P_2\{x_2\}) \sum_{x_1, y_3} P_3\{x_1, y_2 | x_2\} \log \frac{P_3\{y_2 | x_1, x_2\}}{P_3\{y_2 | x_2\}}$$
$$= 2 \sum_{x_1, x_2, y_3} P_3\{x_1, y_2, x_2\} \log \frac{P_3\{y_2 | x_1, x_2\}}{P_3\{y_2 | x_2\}}.$$

This is the desired result for the theorem.

# 11. Applications of the concavity property; channels with symmetric structure

Theorem 4 is useful in a number of ways in evaluating the outer bound for particular channels. In the first place, we note that  $R_{12} + \lambda R_{21}$  as a function of  $P\{x_1, x_2\}$  and for positive  $\lambda$  is also a concave downward function. Consequently any local maximum is the absolute maximum and numerical investigation in locating such maxima by the Lagrange multiplier method is thereby simplified.

In addition, this concavity result is very powerful in helping locate the maxima when "symmetries" exist in a channel. Suppose, for example, that in a given channel the transition probability array  $P\{y_1, y_2|x_1, x_2\}$  has the following property. There exists a relabelling of the input letters  $x_1$  and of the output letters  $y_1$ and  $y_2$  which interchanges, say, the first two letters of the  $x_1$  alphabet but leaves the set of probabilities  $P\{y_1, y_2|x_1, x_2\}$  the same. Now if some particular assignment  $P\{x_1, x_2\}$  gives outer bound rates  $R_{12}$  and  $R_{21}$ , then if we apply the same permutation to the x alphabet in  $P\{x_1, x_2\}$  we obtain a new probability assignment which, however, will give exactly the same outer bound rates  $R_{12}$  and  $R_{21}$ . By our concavity property, if we average these two probability assignments we obtain a new probability assignment which will give at least as large values of  $R_{12}$ and  $R_{21}$ . In this averaged assignment for any particular  $x_2$  the first two letters in the  $x_1$  alphabet are assigned equal probability. In other words, in such a case an assignment for maximizing  $R_{12} + \lambda R_{21}$ , say  $P\{x_1, x_2\}$  viewed as a matrix, will have its first two rows identical.

If the channel had sufficiently symmetric structure that any pair of  $x_1$  letters might be interchanged by relabelling the  $x_1$  alphabet and the  $y_1$  and  $y_2$  alphabets while preserving  $P\{y_1, y_2 | x_1, x_2\}$ , then a maximizing assignment  $P\{x_1, x_2\}$  would exist in which all rows are identical. In this case the entries are functions of  $x_2$ only:  $P\{x_1, x_2\} = P\{x_2\}/\alpha$  where  $\alpha$  is the number of letters in the  $x_1$  alphabet. Thus the maximum for a dependent assignment of  $P\{x_1, x_2\}$  is actually obtained with  $x_1$  and  $x_2$  independent. In other words, in this case of a full set of symmetric interchanges on the  $x_1$  alphabet, the inner and outer bounds are identical. This gives an important class of channels for which the capacity region can be determined with comparative ease.

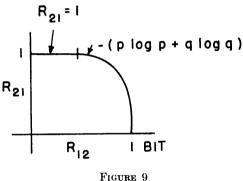
An example of this type is the channel with transition probabilities as follows. All inputs and outputs are binary,  $y_1 = x_2$  (that is, there is a noiseless binary channel from terminal 2 to terminal 1). If  $x_2 = 0$ , then  $y_2 = x_1$ , while if  $x_2 = 1$ ,  $y_2$  has probability .5 of being 0 and .5 of being 1. In other words, if  $x_2$  is 0 the binary channel in the forward direction is noiseless, while if  $x_2$  is 1 it is completely noisy. We note here that if the labels on the  $x_1$  alphabet are interchanged while we simultaneously interchange the  $y_2$  labels, the channel remains unaltered, all conditional probabilities being unaffected. Following the analysis above, then, the inner and outer bounds will be the same and give the capacity region. Furthermore, the surface will be attained with equal rows in the  $P\{x_1, x_2\}$ matrix as shown in table II.

		<i>x</i> <sub>2</sub>				
		0	1			
~~~~	0	p/2	q/2			
<i>x</i> <sub>1</sub>	1	<i>p</i> /2	q/2			

For a particular p this assignment gives the rates

 $R_{12} = p,$   $R_{21} = -(p \log p + q \log q).$ (44)

These come from substituting in the formulas or by noting that in the 1-2direction the channel is acting like an erasure channel, while in the 2-1direction it is operating like a binary noiseless channel with unequal probabilities assigned to the letters. This gives the capacity region of figure 9.



There are many variants and applications of these interchange and symmetry tricks for aid in the evaluation of capacity surfaces. For example, if both the  $x_1$ and  $x_2$  alphabets have a full set of interchanges leaving the transition probabilities the same, then the maximizing distribution must be identical both in rows and columns and hence all entries are the same,  $P\{x_1, x_2\} = 1/\alpha c$  where  $\alpha$ and c are the number of letters in the  $x_1$  and  $x_2$  alphabets. In this case, then, all attainable  $R_{12}R_{21}$  points are dominated by the particular point obtained from this uniform probability assignment. In other words, the capacity region is a rectangle in the case of a full set of symmetric interchanges for both  $x_1$  and  $x_2$ .

An example of this type is the channel of figure 2 defined by  $y_1 = y_2 = x_1 \bigoplus x_2$ where  $\oplus$  means mod 2 addition.

#### 12. Nature of the region attainable in the outer bound

We now will use the concavity property to establish some results concerning the set  $\Gamma$  of points  $(R_{12}, R_{21})$  that can be obtained by all possible assignments of

probabilities  $P\{x_1, x_2\}$  in a given channel K, and whose convex hull is  $G_0$ . We will show that the set  $\Gamma$  is in fact already convex and therefore identical with  $G_0$  and that it consists of all points in or on the boundary of a region of the type shown in figure 10 bounded by a horizontal segment  $L_1$ , an outward convex seg-

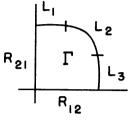


FIGURE 10

ment  $L_2$ , a vertical segment  $L_3$  and two segments of the coordinate axes. Thus  $G_0$  has a structure similar to  $G_I$ .

Suppose some  $P\{x_1, x_2\}$  gives a point  $(R_{12}, R_{21})$ . Here  $R_{12}$  is, as we have observed previously, an average of the different  $R_{12}$  which would be obtained by fixing  $x_2$  at different values, that is, using these with probability 1 and applying the conditional probabilities  $P\{x_1|x_2\}$  to the  $x_1$  letters. The weighting is according to factors  $P\{x_2\}$ . It follows that some particular  $x_2$  will do as well at least as this weighted average. If this particular  $x_2$  is  $x_2^*$ , the set of probabilities  $P\{x_1|x_2\}$  gives at least as large a value of  $R_{12}$  and simultaneously makes  $R_{21} = 0$ . In

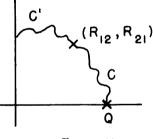


FIGURE 11

figure 11 this means we can find a point in  $\Gamma$  below or to the right of the projection of the given point as indicated (point Q).

Now consider mixtures of these two probability assignments, that is, assignments of the form  $\lambda P\{x_1x_2\} + (1 - \lambda)P\{x_1|x_2^*\}$ . Here  $\lambda$  is to vary continuously from 0 to 1. Since  $R_{12}$  and  $R_{21}$  are continuous functions of the assigned probability, this produces a continuous curve C running from the given point to the point Q. Furthermore, this curve lies entirely to the upper right of the connecting line segment. This is because of the concavity property for the  $R_{12}$  and  $R_{21}$  expressions. In a similar way, we construct a curve C', as indicated, of points be-

longing to  $\Gamma$  and lying on or above the horizontal straight line through the given point.

Now take all points on the curves C and C' and consider mixing the corresponding probability assignments with the assignment  $P\{x_1^*, x_2^*\} = 1$  (all other pairs given zero probability). This last assignment gives the point (0, 0). The fraction of this (0, 0) assignment is gradually increased for 0 up to 1. As this is done the curve of resulting points changes continuously starting at the CC' curve and collapsing into the point (0, 0). The end points stay on the axes during this operation. Consequently by known topological results the curve sweeps through the entire area bounded by C, C' and the axes and in particular covers the rectangle subtended by the original point  $(R_{12}, R_{21})$ .

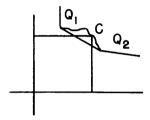


FIGURE 12

We will show that the set of points  $\Gamma$  is a convex set. Suppose  $Q_1$  and  $Q_2$ , figure 12, are two points which can be obtained by assignments  $P_1\{x_1, x_2\}$  and  $P_2\{x_1, x_2\}$ .

By taking mixtures of varying proportions one obtains a continuous curve C connecting them, lying, by the concavity property, to the upper right of the connecting line segment. Since these are points of  $\Gamma$  all of their subtended rectangles are, as just shown, points of  $\Gamma$ . It follows that all points of the connecting line segment are points of  $\Gamma$ . Note that if  $Q_1$  and  $Q_2$  are in the first and third quadrants relative to each other the result is trivially true, since then the connecting line segment lies in the rectangle of one of the points.

These results are sufficient to imply the statements at the beginning of this section, namely the set  $\Gamma$  is convex, identical with  $G_o$ , and if we take the largest attainable  $R_{12}$  and for this  $R_{12}$  the largest  $R_{21}$ , then points in the subtended rectangle are attainable. Similarly for the largest  $R_{21}$ .

It may be recalled here that the set of points attainable by *independent* assignments,  $P\{x_1, x_2\} = P\{x_1\}P\{x_2\}$ , is not necessarily a convex set. This is shown by the example of table I.

It follows also from the results of this section that the end points of the outer bound curve (where it reaches the coordinate axes) are the same as the end points of the inner bound curve. This is because, as we have seen, the largest  $R_{12}$  can be achieved using only one particular  $x_2$  with probability 1. When this is done,  $P\{x_1, x_2\}$  reduces to a product of independent probabilities.

## 13. An example where the inner and outer bounds differ

The inner and outer bounds on the capacity surface that we have derived above are not always the same. This was shown by David Blackwell for the binary multiplying channel defined by  $y_1 = y_2 = x_1x_2$ . The inner and outer bounds for this channel have been computed numerically and are plotted in figure 13. It may be seen that they differ considerably, particularly in the middle

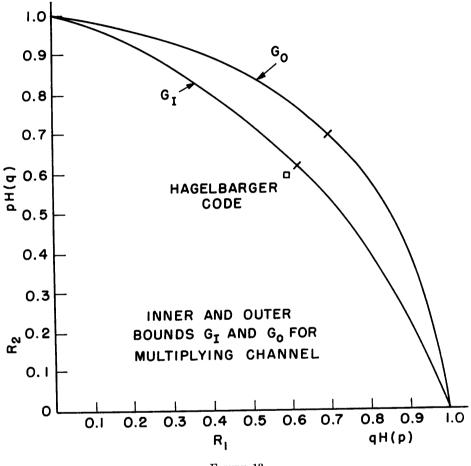


FIGURE 13

of the range. The calculation of the inner bound, in this case, amounts to finding the envelope of points

(45) 
$$R_{12} = -p_2[p_1 \log p_1 + (1 - p_1) \log (1 - p_1)] \\ R_{21} = -p_1[p_2 \log p_2 + (1 - p_2) \log (1 - p_2)].$$

These are the rates with independent probability assignments at the two ends:

probability  $p_1$  for using letter 1 at terminal 1 and probability  $p_2$  for using letter 1 at terminal 2. By evaluating these rates for different  $p_1$  and  $p_2$  the envelope shown in the figure was obtained.

For the outer bounds, the envelope of rates for a general dependent assignment of probabilities is required. However it is easily seen that any assignment in which  $P\{0, 0\}$  is positive can be improved by transferring this probability to one of the other possible pairs. Hence we again have a two parameter family of points (since the sum of the three other probabilities must be unity). If the probabilities are denoted by  $p_1 = P\{1, 0\}, p_2 = P\{0, 1\}, 1 - p_1 - p_2 = P\{1, 1\}$ , we find the rates are

(46)  
$$R_{12} = -(1-p_1) \left[ \frac{p_2}{1-p_1} \log \frac{p_2}{1-p_1} + \left(1-\frac{p_2}{1-p_1}\right) \log \left(1-\frac{p_2}{1-p_1}\right) \right]$$
$$R_{21} = -(1-p_2) \left[ \frac{p_1}{1-p_2} \log \frac{p_1}{1-p_2} + \left(1-\frac{p_1}{1-p_2}\right) \log \left(1-\frac{p_1}{1-p_2}\right) \right]$$

Here again a numerical evaluation for various values of  $p_1$  and  $p_2$  led to the envelope shown in the figure.

In connection with this channel, D. W. Hagelbarger has devised an interesting and simple code (not a block code however) which is error free and transmits at average rates  $R_{12} = R_{21} = .571$ , slightly less than our lower bound. His code operates as follows. A 0 or 1 is sent from each end with independent probabilities 1/2, 1/2. If a 0 is received then the next digit transmitted is the complement of what was just sent. This procedure is followed at both ends. If a 1 is received, both ends progress to the next binary digit of the message. It may be seen that three-fourths of the time on the average the complement procedure is followed and one-fourth of the time a new digit is sent. Thus the average number of channel uses per message digit is (3/4)(2) + (1/4)(1) = 7/4. The average rate is 4/7 = .571 in both directions. Furthermore it is readily seen that the message digits can be calculated without error for each communication direction.

By using message sources at each end with biased probabilities it is possible to improve the Hagelbarger scheme slightly. Thus, if 1's occur as message digits with probability .63 and 0's with probability .37, we obtain rates in both directions

(47) 
$$R_{12} = R_{21} = \frac{-.63 \log .63 - .37 \log .37}{1 - (.63)^2} = .593.$$

We will, in a later section, develop a result which in principle gives for any channel the exact capacity region. However, the result involves a limiting process over words of increasing length and consequently is difficult to evaluate in most cases. In contrast, the upper and lower bounds involve only maximizing operations relating to a single transmitted letter in each direction. Although sometimes involving considerable calculation, it is possible to actually evaluate them when the channel is not too complex.

#### 14. Attainment of the outer bound with dependent sources

With regard to the outer bound there is an interesting interpretation relating to a somewhat more general communication system. Suppose that the message sources at the two ends of our channel are not independent but statistically dependent. Thus, one might be sending weather information from Boston to New York and from New York to Boston. The weather at these cities is of course not statistically independent. If the dependence were of just the' right type for the channel or if the messages could be transformed so that this were the case, then it may be possible to attain transmission at the rates given by the outer bound. For example, in the multiplying channel just discussed, suppose that the messages at the two ends consist of streams of binary digits which occur with the dependent probabilities given by table III. Successive  $x_1, x_2$  pairs

TABLE III

		x	2
		0	1
~	0	0	.275
$x_1$	1	.275	.45

are assumed independent. Then by merely sending these streams into the channel (without processing) the outer bound curve is achieved at its midpoint.

It is not known whether this is possible in general. Does there always exist a suitable pair of dependent sources that can be coded to give rates  $R_1$ ,  $R_2$  within  $\epsilon$  of any point in the outer bound? This is at least often possible in the noiseless, memoryless case, that is, when  $y_1$  and  $y_2$  are strict functions of  $x_1$  and  $x_2$  (no channel noise). The source pair defined by the assignment  $P\{x_1, x_2\}$  that produces the point in question is often suitable in such a case without coding as in the above example.

The inner bound also has an interesting interpretation. If we artificially limit the codes to those where the transmitted sequence at each terminal depends only on the message and not on the received sequence at that terminal, then the inner bound is indeed the capacity region. This results since in this case we have at each stage of the transmission (that is, given the index of the letter being transmitted) independence between the two next transmitted letters. It follows that the total vector change in equivocation is bounded by the sum of n vectors, each corresponding to an independent probability assignment. Details of this proof are left to the reader. The independence required would also occur if the transmission and reception points at each end were at different places with no direct cross communication.

## 15. General solution for the capacity region in the two-way channel

For a given memoryless two-way channel K we define a series of *derived* channels  $K_1, K_2, \cdots$ . These will also be memoryless channels and the capacity region for K will be evaluated as a limit in terms of the inner bounds for the series  $K_n$ .

The channel  $K_1$  is identical with K. The derived channel  $K_2$  is one whose input letters are actually strategies for working with K for a block of two input letters. Thus the input letters at terminal 1 for  $K_2$  consist of pairs  $[x_1^1, f(x_1^1, y_1^1)]$ . Here  $x_1^1$  is the first transmitted letter of the pair and ranges therefore over the apossible input letters of K. Now  $f(x_1^1, y_1^1)$  represents any function from the first input letter  $x_1^1$  and output letter  $y_1^1$  to the second input letter  $x_1^2$ . Thus this function may be thought of as a rule for choosing a second input letter at terminal 1 depending on the first input letter and the observed first output letter. If  $x_1^1$  can assume a values and  $y_1^1$  can assume b values, then the  $(x_1^1, y_1^1)$  pair can assume abvalues, and since the function f takes values from a possibilities there are  $a^{ab}$ possible functions. Hence there are  $a \cdot a^{ab}$  possible pairs  $[x_1^1, f(x_1^1, y_1^1)]$ , or possible input letters to  $K_2$  at terminal 1.

In a similar way, at terminal 2 consider pairs  $[x_2^1, g(x_2^1, y_2^1)]$ . Here g ranges over functions from the first received and transmitted letters at terminal 2 and takes values from the  $x_2$  alphabet. Thus these pairs have  $c \cdot c^{cd}$  values, where c and d are the sizes of the input and output alphabets at terminal 2.

The pairs  $[x_1^1, f(x_1^1, y_1^1)]$  and  $[x_2^1, g(x_2^1, y_2^1)]$  may be thought of as strategies for using the channel K in two letter sequences, the second letter to be dependent on the first letter sent and the first letter received. The technique here is very similar to that occurring in the theory of games. There one replaces a sequence of moves by a player (whose available information for making a choice is increasing through the series) by a single move in which he chooses a strategy. The strategy describes what the player will do at each stage in each possible contingency. Thus a game with many moves is reduced to a game with a single move chosen from a larger set.

The output letters for  $K_2$  are, at terminal 1, pairs  $(y_1^1, y_1^2)$  and, at terminal 2, pairs  $(y_2^1, y_2^2)$ ; that is, the pairs of received letters at the two terminals. The transition probabilities for  $K_2$  are the probabilities, if these strategies for introducing a particular pair of letters were used in K, that the output pairs would occur. Thus

(48) 
$$P_{K_{2}}\{(y_{1}^{1}, y_{1}^{2}), (y_{2}^{1}, y_{2}^{2}) | [x_{1}^{1}, f(x_{1}^{1}, y_{1}^{1})], [x_{2}^{1}, g(x_{2}^{1}, y_{2}^{1})] \}$$
$$= P_{K}\{y_{1}^{1}, y_{2}^{1} | x_{1}^{1}, x_{2}^{1}\} P_{K}\{y_{1}^{2}, y_{2}^{2} | f(x_{1}^{1}, y_{1}^{1}), g(x_{2}^{1}, y_{2}^{1})\}.$$

In a similar way the channels  $K_3, K_4, \cdots$  are defined. Thus  $K_n$  may be thought of as a channel corresponding to n uses of K with successive input letters at a terminal functions of previous input and output letters at that terminal. Therefore the input letters at terminal 1 are n-tuples FOURTH BERKELEY SYMPOSIUM: SHANNON

(49) 
$$[x_1^1, f(x_1^1, y_1^1), \cdots, f_{n-1}(x_1^1, x_1^2, \cdots, x_1^{n-1}, y_1^1, y_1^2, \cdots, y_1^{n-1})],$$

a possible alphabet of

(50) 
$$aa^{ab}a^{(ab)^2}\cdots a^{(ab)^{n-1}} = a^{[(ab)^n-1]/(ab-1)}$$

possibilities. The output letters at terminal 1 consist of n-tuples

(51) 
$$(y_1^1, y_1^2, \cdots, y_1^n)$$

and range therefore over an alphabet of  $b^n$  generalized letters. The transition probabilities are defined for  $K_n$  in terms of those for K by the generalization of equation (39)

(52) 
$$P_{K_n}\{y_1^1, y_1^2, \cdots, y_1^n | (x_1^1, f_1, f_2, \cdots, f_{n-1}), (x_2^1, g_1, g_2, \cdots, g_{n-1})\} = \prod_{i=1}^n P_K\{y_1^i | f_{i-1}, g_{i-1}\}.$$

The channel  $K_n$  may be thought of, then, as a memoryless channel whose properties are identical with using channel K in blocks of n, allowing transmitted and received letters within a block to influence succeeding choices.

For each of the channels  $K_n$  one could, in principle, calculate the lower bound on its capacity region. The lower bound for  $K_n$  is to be multiplied by a factor 1/nto compare with K, since  $K_n$  corresponds to n uses of K.

THEOREM 5. Let  $B_n$  be the lower bound of the capacity region for the derived channel  $K_n$  reduced in scale by a factor 1/n. Then as  $n \to \infty$  the regions  $B_n$  approach a limit B which includes all the particular regions and is the capacity region of K.

**PROOF.** We first show the positive assertion that if  $(R_{12}, R_{21})$  is any point in some  $B_n$  and  $\epsilon$  is any positive number, then we can construct block codes with error probabilities  $P_{\epsilon} < \epsilon$  and rates in the two directions at least  $R_{12} - \epsilon$  and  $R_{21} - \epsilon$ . This follows readily from previous results if the derived channel  $K_n$ and its associated inner bound  $B_n$  are properly understood.  $K_n$  is a memoryless channel, and by theorem 3 we can find codes for it transmitting arbitrarily close to the rates  $R_{12}$ ,  $R_{21}$  in  $B_n$  with arbitrarily small error probability. These codes are sequences of letters from the  $K_n$  alphabet. They correspond, then, to sequences of strategies for blocks of n for the original channel K.

Thus these codes can be directly translated into codes for K n times as long, preserving all statistical properties, in particular the error probability. These codes, then, can be interpreted as codes signalling at rates 1/n as large for the K channel with the same error probability. In fact, from theorem 3, it follows that for any pair of rates strictly inside  $B_n$  we can find codes whose error probability decreases at least exponentially with the code length.

We will now show that the regions  $B_n$  approach a limit B as n increases and that B includes all the individual  $B_n$ . By a limiting region we mean a set of points B such that for any point P of B, and  $\epsilon > 0$ , there exists  $n_0$  such that for  $n > n_0$  there are points of  $B_n$  within  $\epsilon$  of P, while for any P not in B there exist  $\epsilon$  and  $n_0$  such that for  $n > n_0$  no points of  $B_n$  are within  $\epsilon$  of P. In the first

place  $B_n$  is included in  $B_{kn}$  for any integer k. This is because the strategies for  $B_{kn}$  include as special cases strategies where the functional influence only involves subblocks of n. Hence all points obtainable by independent probability assignments with  $K_n$  are also obtainable with  $K_{kn}$  and the convex hull of the latter set must include the convex hull of the former set.

It follows that the set  $B_{kn}$  approaches a limit B, the union of all the  $B_{kn}$  plus limit points of this set. Also B includes  $B_{ni}$  for any  $n_1$ . For n and  $n_1$  have a common multiple, for example  $nn_1$ , and B includes  $B_{nn_1}$  while  $B_{nn_1}$  includes  $B_{n_1}$ .

Furthermore, any point obtainable with  $K_{kn}$  can be obtained with  $K_{kn+\alpha}$ , for  $0 \leq \alpha \leq n$ , reduced in both coordinates by a factor of not more than k/(k + 1). This is because we may use the strategies for  $K_{kn}$  followed by a series of  $\alpha$  of the first letters in the  $x_1$  and  $x_2$  alphabets. (That is, fill out the assignments to the length  $kn + \alpha$  with essentially dummy transmitted letters.) The only difference then will be in the normalizing factor, 1/(block length). By making k sufficiently large, this discrepancy from a factor of 1, namely 1/(k + 1), can be made as small as desired. Thus for any  $\epsilon > 0$  and any point P of B there is a point of  $B_{ni}$  within  $\epsilon$  of P for all sufficiently large  $n_1$ .

With regard to the converse part of the theorem, suppose we have a block code of length n with signalling rates  $(R_1, R_2)$  corresponding to a point outside B, closest distance to B equal to  $\epsilon$ . Then since B includes  $B_n$ , the closest distance to  $B_n$  is at least  $\epsilon$ . We may think of this code as a block code of length 1 for the channel  $K_n$ . As such, the messages  $m_1$  and  $m_2$  are mapped directly into "input letters" of  $K_n$  without functional dependence on the received letters. We have then since  $m_1$  and  $m_2$  are independent the independence of probabilities associated with these input letters sufficient to make the inner bound and outer bound the same. Hence the code in question has error probability bounded away from zero by a quantity dependent on  $\epsilon$  but not on n.

#### 16. Two-way channels with memory

The general discrete two-way channel with memory is defined by a set of conditional probabilities

(53) 
$$P\{y_{1n}, y_{2n}|x_{11}, x_{12}, \cdots, x_{1n}; x_{21}, x_{22}, \cdots, x_{2n};$$

 $y_{11}, y_{12}, \cdots, y_{1n-1}; y_{21}, y_{22}, \cdots, y_{2n-1}$ 

This is the probability of the *n*th output pair  $y_{1n}$ ,  $y_{2n}$  conditional on the preceding history from time t = 0, that is, the input and output sequences from the starting time in using the channel. In such a general case, the probabilities might change in completely arbitrary fashion as *n* increases. Without further limitation, it is too general to be either useful or interesting. What is needed is some condition of reasonable generality which, however, ensures a certain stability in behavior and allows, thereby, significant coding theorems. For example, one might require finite historical influence so that probabilities of letters depend only on a bounded past history. (Knowing the past *d* inputs and outputs, earlier inputs and outputs do not influence the conditional probabilities.) We shall, however, use a condition which is, by and large, more general and also more realistic for actual applications.

We will say that a two-way channel has the *recoverable state property* if it satisfies the following condition. There exists an integer d such that for any input and output sequences of length n,  $X_{1n}$ ,  $X_{2n}$ ,  $Y_{1n}$ ,  $Y_{2n}$ , there exist two functions  $f(X_{1n}, Y_{1n}), g(X_{2n}, Y_{2n})$  whose values are sequences of input letters of the same length less than d and such that if these sequences f and g are now sent over the channel it is returned to its original state. Thus, conditional probabilities after this are the same as if the channel were started again at time zero.

The recoverable state property is common in actual physical communication systems where there is often a "zero" input which, if applied for a sufficient period, allows historical influences to die out. Note also that the recoverable state property may hold even in channels with an infinite set of internal states, provided it is possible to return to a "ground" state in a bounded number of steps.

The point of the recoverable state condition is that if we have a block code for such a channel, we may annex to the input words of this code the functions fand g at the two terminals and then repeat the use of the code. Thus, if such a code is of length n and has, for one use of the code, signalling rates  $R_1$  and  $R_2$ and error probabilities  $P_{e1}$  and  $P_{e2}$ , we may *continuously* signal at rates  $R'_1 \ge nR_1/(n+d)$  and  $R'_2 \ge nR_2/(n+d)$  with error probabilities  $P'_{e1} \le P_{e1}$  and  $P'_{e2} \le P_{e2}$ .

For a recoverable state channel we may consider strategies for the first n letters just as we did in the memoryless case, and find the corresponding inner bound  $B_n$  on the capacity region (with scale reduced by 1/n). We define the region B which might be called the limit supremum of the regions  $B_n$ . Namely, B consists of all points which belong to an infinite number of  $B_n$  together with limit points of this set.

THEOREM 6. Let  $(R_1, R_2)$  be any point in the region B. Let  $n_0$  be any integer and let  $\epsilon_1$  and  $\epsilon_2$  be any positive numbers. Then there exists a block code of length  $n > n_0$  with signalling rates  $R'_1, R'_2$  satisfying  $|R_1 - R'_1| < \epsilon_1, |R_2 - R'_2| < \epsilon_1$  and error probabilities satisfying  $P_{\epsilon_1} < \epsilon_2, P_{\epsilon_2} < \epsilon_2$ . Conversely, if  $(R_1, R_2)$  is not in B then there exist  $n_0$  and  $\delta > 0$  such that any block code of length exceeding  $n_0$  has either  $P_{\epsilon_1} > \delta$  or  $P_{\epsilon_2} > \delta$  (or both).

PROOF. To show the first part of the theorem choose an  $n_1 > n_0$  and also large enough to make both  $dR_1/(d + n)$  and  $dR_2/(d + n)$  less than  $\epsilon_1/2$ . Since the point  $(R_1, R_2)$  is in an infinite sequence of  $B_n$ , this is possible. Now construct a block code based on  $n_1$  uses of the channel as individual "letters," within  $\epsilon_1/2$ of the rate pair  $(R_1, R_2)$  and with error probabilities less than  $\epsilon_2$ . To each of the "letters" of this code annex the functions which return the channel to its original state. We thus obtain codes with arbitrarily small error probability  $< \epsilon_2$  approaching the rates  $R_1$ ,  $R_2$  and with arbitrarily large block length.

To show the converse statement, suppose  $(R_1, R_2)$  is not in B. Then for some

 $n_0$  every  $B_n$ , where  $n > n_0$ , is outside a circle of some radius, say  $\epsilon_2$ , centered on  $(R_1, R_2)$ . Otherwise  $(R_1, R_2)$  would be in a limit point of the  $B_n$ . Suppose we have a code of length  $n_1 > n_0$ . Then its error probability is bounded away from zero since we again have a situation where the independence of "letters" obtains.

The region B may be called the capacity region for such a recoverable state channel. It is readily shown that B has the same convexity properties as had the capacity region G for a memoryless channel. Of course, the actual evaluation of B in specific channels is even more impractical than in the memoryless case.

#### 17. Generalization to T-terminal channels

(56)

Many of the tricks and techniques used above may be generalized to channels with three or more terminals. However, some definitely new phenomena appear in these more complex cases. In another paper we will discuss the case of a channel with two or more terminals having inputs only and one terminal with an output only, a case for which a complete and simple solution of the capacity region has been found.

 $\diamond \quad \diamond \quad \diamond \quad \diamond \quad \diamond \quad \diamond$ 

## APPENDIX. ERROR PROBABILITY BOUNDS IN TERMS OF MOMENT GENERATING FUNCTIONS

Suppose we assign probabilities  $P\{x_1\}$  to input letters at terminal 1 and  $P\{x_2\}$  to input letters at terminal 2. (Notice that we are here working with letters, not with words as in theorem 2.) We can then calculate the log of the moment generating functions of the mutual information between input letters at terminal 1 and input letter-output letter pairs at terminal 2. (This is the log of the moment generating function of the distribution  $\rho_{12}$  when n = 1.) The expressions for this and the similar quantity in the other direction are

(54) 
$$\mu_{1}(s) = \log \sum_{x_{1}, x_{2}, y_{2}} P\{x_{1}, x_{2}, y_{2}\} \exp\left(s \log \frac{P\{x_{1}, x_{2}, y_{2}\}}{P\{x_{1}\}P\{x_{2}, y_{2}\}}\right)$$
$$= \log \sum_{x_{1}, x_{2}, y_{2}} \frac{P\{x_{1}, x_{2}, y_{2}\}^{s+1}}{P\{x_{1}\}^{s}P\{x_{2}, y_{2}\}^{s}},$$
(55) 
$$\mu_{2}(s) = \log \sum_{x_{1}, x_{2}, y_{1}} \frac{P\{x_{1}, x_{2}, y_{1}\}^{s+1}}{P\{x_{2}\}^{s}P\{x_{1}, y_{1}\}^{s}}.$$

These functions  $\mu_1$  and  $\mu_2$  may be used to bound the tails on the distributions  $\rho_{12}$  and  $\rho_{21}$  obtained by adding *n* identically distributed samples together. In fact, Chernoff [4] has shown that the tail to the left of a mean may be bounded as follows:

$$\rho_{12}[n\mu_1'(s_1)] \leq \exp \{n[\mu_1(s_1) - s_1\mu_1'(s_1)]\}, \qquad s_1 \leq 0,$$

$$\rho_{21}[n\mu'_2(s_2)] \leq \exp \{n[\mu_2(s_2) - s_2\mu'_2(s_2)]\}, \qquad s_2 \leq 0.$$

Thus, choosing an arbitrary negative  $s_1$ , this gives a bound on the distribution function at the value  $n\mu'_1(s_1)$ . It can be shown that  $\mu'(s)$  is a monotone increasing function and that  $\mu'(0)$  is the mean of the distribution. The minimum  $\mu'(s)$  corresponds to the minimum possible value of the random variable in question, in this case, the minimum  $I(x_1; x_2, y_2)$ . Thus, an  $s_1$  may be found to place  $\mu_1(s_1)$ anywhere between  $I_{\min}(x_1; x_2, y_2)$  and E(I). Of course, to the left of  $I_{\min}$  the distribution is identically zero and to the right of E(I) the distribution approaches one with increasing n.

We wish to use these results to obtain more explicit bounds on  $P_{e1}$  and  $P_{e2}$ , using theorem 2. Recalling that in that theorem  $\theta_1$  and  $\theta_2$  are arbitrary, we attempt to choose them so that the exponentials bounding the two terms are equal. This is a good choice of  $\theta_1$  and  $\theta_2$  to keep the total bound as small as possible. The first term is bounded by exp  $\{n[\mu_1(s_1) - s_1\mu'_1(s_1)]\}$  where  $s_1$  is such that  $\mu'_1(s_1) = R_1 + \theta_1$ , and the second term is equal to exp  $(-n\theta_1)$ . Setting these equal, we have

(57) 
$$\mu_1(s_1) - s_1\mu'_1(s_1) = -\theta_1, \qquad R_1 + \theta_1 = \mu'_1(s_1).$$

Eliminating  $\theta_1$ , we have

(58) 
$$R_1 = \mu_1(s_1) - (s_1 - 1)\mu'_1(s_1)$$

and

(59) 
$$E(P_{e1}) \leq 2 \exp \{n[\mu_1(s_1) - s_1\mu'_1(s_1)]\}.$$

This is because the two terms are now equal and each dominated by  $\exp \{n[\mu_1(s_1) - s_1\mu'_1(s_1)]\}$ . Similarly, for

(60) 
$$R_2 = \mu_2(s_2) - (s_2 - 1)\mu_2'(s_2)$$

we have

(61) 
$$E(P_{e^2}) \leq 2 \exp \{n[\mu_2(s_2) - s_2\mu'_2(s_2)]\}.$$

These might be called parametric bounds in terms of the parameters  $s_1$  and  $s_2$ . One must choose  $s_1$  and  $s_2$  such as to make the rates  $R_1$  and  $R_2$  have the desired values. These  $s_1$  and  $s_2$  values, when substituted in the other formulas, give bounds on the error probabilities.

The derivative of  $R_1$  with respect to  $s_1$  is  $-(s_1 - 1)\mu_1'(s_1)$ , a quantity always positive when  $s_1$  is negative except for the special case where  $\mu''(0) = 0$ . Thus,  $R_1$  is a monotone increasing function of  $s_1$  as  $s_1$  goes from  $-\infty$  to 0, with  $R_1$  going from  $-I_{\min} - \log P\{I_{\min}\}$  to E(I). The bracketed term in the exponent of  $E(P_{e1})$ , namely  $\mu_1(s_1) - s_1\mu_1(s_1)$ , meanwhile varies from  $\log P\{I_{\min}\}$  up to zero. The rate corresponding to  $s_1 = -\infty$ , that is,  $-I_{\min} - \log P\{I_{\min}\}$ , may be positive or negative. If negative (or zero) the entire range of rates is covered from zero up to E(I). However, if it is positive, there is a gap from rate  $R_1 = 0$  up to this end point. This means that there is no way to solve the equation for rates in this interval to make the exponents of the two terms equal. The best course here to give a good bound is to choose  $\theta_1$  in such a way that  $n(R_1 + \theta_1)$ is just smaller than  $I_{\min}$ , say  $I_{\min} - \epsilon$ . Then  $\rho_{12}[n(R_1 + \theta_1)] = 0$  and only the

second term, exp  $(\theta_1 n)$ , is left in the bound. Thus exp  $[-n(I_{\min} - R_1 - \epsilon)]$  is a bound on  $P_{\epsilon}$ . This is true for any  $\epsilon > 0$ . Since we can construct such codes for any positive  $\epsilon$  and since there are only a finite number of codes, this implies that we can construct a code satisfying this inequality with  $\epsilon = 0$ . Thus, we may say that

(62) 
$$E(P_{el}) \leq \exp\left[-n(I_{\min} - R_{l})\right], \qquad R_{l} \leq I_{\min}$$

Of course, exactly similar statements hold for the second code working in the reverse direction. Combining and summarizing these results we have the following.

**THEOREM 7.** In a two-way memoryless channel K with finite alphabets, let  $P\{x_1\}$  and  $P\{x_2\}$  be assignments of probabilities to the input alphabets, and suppose these lead to the logarithms of moment generating functions for mutual information  $\mu_1(s_1)$  and  $\mu_2(s_2)$ ,

(63)  

$$\mu_{1}(s_{1}) = \log \sum_{x_{1}, x_{2}, y_{2}} \frac{P\{x_{1}, x_{2}, y_{2}\}^{s+1}}{P\{x_{1}\}^{s} P\{x_{2}, y_{2}\}^{s}}$$

$$\mu_{2}(s_{2}) = \log \sum_{x_{1}, x_{2}, y_{2}} \frac{P\{x_{1}, x_{2}, y_{1}\}^{s+1}}{P\{x_{2}\}^{s} P\{x_{1}, y_{1}\}^{s}}.$$

Let  $M_1 = \exp(R_1n)$ ,  $M_2 = \exp(R_2n)$  be integers, and let  $s_1, s_2$  be the solutions (when they exist) of

(64) 
$$R_1 = \mu_1(s_1) - (s_1 + 1)\mu'_1(s_1) R_2 = \mu_2(s_2) - (s_2 + 1)\mu'_2(s_2).$$

The solution s<sub>1</sub> will exist if

(65) 
$$-I_{\min}(x_1; x_2, y_2) - \log P\{I_{\min}(x_1; x_2, y_2)\} \leq R_1 \leq E[I(x_1; x_2, y_2)],$$

and similarly for  $s_2$ . If both  $s_1$  and  $s_2$  exist, then there is a code pair for the channel K of length n with  $M_1$  and  $M_2$  messages and error probabilities satisfying

(66) 
$$P_{e1} \leq 4 \exp \{+n[\mu_1(s_1) - s_1\mu'_1(s_1)]\}$$
$$P_{e2} \leq 4 \exp \{+n[\mu_2(s_2) - s_2\mu'_2(s_2)]\}.$$

If either (or both) of the R is so small that the corresponding s does not exist, a code pair exists with the corresponding error probability bounded by

(67) 
$$P_{e1} \leq 2 \exp\{-n[I(x_1; x_2, y_2) - R_1]\}$$

or

(68) 
$$P_{e^2} \leq 2 \exp\{-n[I(x_2; x_1, y_1) - R_2]\}.$$

Thus, if  $s_1$  exists and not  $s_2$ , then inequalities (66) would be used. If neither exists, (67) and (68) hold.

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