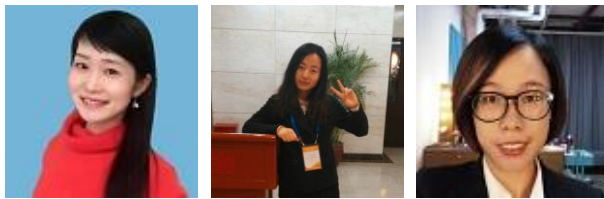


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Using the Community of Inquiry Framework to Scaffold Online Tutoring



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Abstract

Tutoring involves providing learners with a suitable level of structure and guidance to support their learning. This study reports on an exploration of how to design such structure and guidance (i.e., learning scaffolds) in the Chinese online educational context, and in so doing, answer the following two questions: (a) What scaffolding strategies are needed to design online tutoring, and (b) How should different levels of scaffolding intensity be emphasized in different stages of online tutoring in such educational contexts? A model for online tutoring using the Community of Inquiry framework was developed and implemented in this study. It focused attention on both the critical role of the tutor in online learning and the importance of scaffolding in online tutoring. Both qualitative and quantitative methods were used to collect data, including questionnaires, interviews, and content analysis. In considering the variation of scaffolding throughout the online course, results showed that: (a) As long as a high degree of social presence is established in the initial phase, scaffolds for social presence can be withdrawn gradually throughout the course; (b) High-intensity teaching presence is much more important in the mid-phase of the course than in other phases; (c) “Discourse facilitation” should be emphasized for teaching presence in the mid-phase, while “direct instruction” scaffolding is needed in the last phase; and (d) The greatest need for scaffolding of cognitive presence occurs in the final phase of the course.

Keywords: online tutoring, online presence, scaffolding, community of inquiry

Introduction

In an online learning environment, effective conversations, interactions and collaborations play an

important role in increasing students' involvement, engagement, achievement and satisfaction in the learning process (Garrison, Anderson, & Archer, 2003; Laurillard, 2002; McConnell, 1994). However, it is widely recognized that merely forming a discussion group and providing the technology for it to function will not lead to learning (Guldberg & Pilkington, 2007). The role of the tutor in moderating and supporting the discussion is critical (Barker, 2002; Berge, 1995; Denis, Watland, Pirotte, & Verday, 2004; Salmon, 2003). Generally, online tutoring refers to the academic support provided by tutors to students in an online course (Simpson, 2002). But online tutoring is much more than that. The online tutors/e-tutors are the new generation of teachers for the contemporary learning context who work with learners online and who take care of online learning and its various aspects as a whole (Goga, 2012; Salmon, 2004).

The role of the tutor (or moderator) is critical in an online learning environment (Chism, 1998; Schindler & Burkholder, 2014). Effective interaction or collaboration would not naturally happen without skillful support and moderation by tutors (Anderson, 2008; Guldberg & Pilkington, 2007; Rourke & Anderson, 2002). However, too much control of discussion by tutors can also run the risk of constraining participation (Maddix, 2012; Mercer, 1995; Pilkington & Walker, 2003). So the challenge for the online tutor/moderator is to know when and how much to support and moderate, and when to withdraw.

There are many different roles and competencies required of online tutors (Bennett & Marsh, 2002; Berge, 1995). These include being more than a mere transmitter of knowledge; instead, the online tutor should be a facilitator and supporter of learning (Denis et al., 2004; Lentell, 2003; Pilkington & Walker, 2003). Roles of the online tutor also include contributing specialist knowledge and insight, encouraging students to participate, nurturing friendly and constructive collaboration, organizing activities around threaded discussions, helping participants build relationships, and providing feedback and assessment (Barker, 2002; Garrison, Anderson, & Archer, 2001; Lentell, 2003; Ryan & Deci, 2000; Salmon, 2004). There have been attempts to structure these activities into four types of roles for online tutoring. These comprise a *social*, an *organizational*, a *pedagogical* and a *technical* role (Berge, 1995; Daele & Docq, 2002).

Obviously, as a facilitator of online learning, the online tutor's key responsibility is to scaffold the online learning experience of students, which is challenging in the best of circumstances. In the Chinese educational context, the online tutor is faced with additional serious challenges in the conduct of this role. Online courses in China generally adopt a predominantly content-focused approach to teaching and learning where teachers are expected to know everything and teach students directly. And Chinese students expect to learn from their teachers, but not from their peers. These expectations of Chinese teachers and the behavior of Chinese students pose serious obstacles to promoting any kind of collaborative and peer-group based learning activities in online educational settings. Most of the online teachers and students in China wouldn't know how to carry out such collaborative learning activities even if they wanted to do so. Online tutors and teachers in the Chinese educational context need help with how to scaffold online students' learning and provide the right amount of structure and guidance while doing so.

Purpose of this Study

The study reported in this paper sought to address this deficit in the Chinese online educational context. It set about to investigate how to better design online tutoring in the Chinese educational context and answer the following two questions: (a) What scaffolding strategies are needed to design better online tutoring? and (b) How should different levels of scaffolding intensity be emphasized in different stages of online tutoring?

As part of this study, a model for online tutoring using the CoI (Community of Inquiry) framework was developed. It was expected that this model would help the Chinese instructor/tutor/teacher design their online tutoring and give improved support for Chinese online learners to enable them to meet their online learning needs.

This study reports on the first cycle of a design-based approach as part of this initiative. It adopted Reeves' widely known four phases of a design-based approach (Reeves, 2006) as a guiding framework. These phases are:

1. Analysis of practical problems.
2. Development of solutions.
3. Implementation and testing of solutions.
4. Reflection and refinement.

The Community of Inquiry Framework

The Community of Inquiry (CoI) Model has been widely promoted in online education ever since Garrison, Anderson and Archer proposed it (see Anderson, 2008). The model suggests that deep and meaningful learning results when there is evidence of sufficient levels of the various component “presences” of the approach (i.e., teaching, social, and cognitive presence).

Social presence is defined as the extent to which a student's true self is projected and perceived in an online course (Rourke, Anderson, Garrison, & Archer, 2001). This has been widely measured in three dimensions, namely: *group cohesion*, *open communication*, *emotional expression* (Garrison, Anderson, & Archer, 2000). Getting and being ready for this kind engagement depends upon being able to work the tools of the online learning environment. Helping students with their technical problems is an important part of online tutoring (Anderson, 2008; Berge, 1995; Denis, 2003). In fact, it has been argued that the first step in online tutoring involves helping new students become familiar with the online setting by learning how to use the course software (Salmon, 2002). Hence, in this model, a fourth type of scaffold is proposed as part of social presence (i.e., environment acclimation scaffold).

Teaching presence is the direct and indirect role and influence of the tutor and perhaps senior

students in the design, direction and facilitation of a learning experience (Anderson, Rourke, Garrison, & Archer, 2001). Teaching presence is seen as a significant determinant of student satisfaction, perceived learning and sense of community (Garrison & Arbaugh, 2007). In alignment with the definition, the CoI coding template defines three dimensions of teaching presence. These are: *instructional management, building understanding, and direct instruction*. As it has been found difficult to distinguish between the three dimensions of teaching presence, the dimensions as redefined by Garrison and Anderson, namely: *design & organization, facilitating discourse, direct instruction* (Anderson, 2008; Garrison et al, 2010; Garrison & Arbaugh, 2007), were adopted as the bases for three types of scaffold for teaching presence in this model.

Cognitive presence is taken to mean the extent to which the students are able to construct meaning through sustained communication (Garrison, Anderson, & Archer, 2000). As a developmental model of the CoI framework, the Practical Inquiry (PI) model was introduced into the framework (Garrison, Anderson & Archer, 2001). Four phases of critical inquiry are identified: *triggering event, exploration, integration, and resolution*. The four phases of the PI model have been used widely as indicators to measure cognitive presence ever since. When designing scaffolds for cognitive presence, scaffolds for “triggering event” may happen at the “instructional design & organization” part of teaching presence; hence, in this study, only the last 3 phases are adopted for cognitive presence, which are *exploration scaffold, integration scaffold, and resolution scaffold*.

Existing research has underscored the importance of teaching presence and cognitive presence, and has established that teaching presence has a significant effect on both social presence and cognitive presence (Garrison, 2011; Garrison, Anderson, & Archer, 2010; Joo, Lim, & Kim, 2011; Shea & Bidjerano, 2009; Szeto, 2015). Teaching presence and cognitive presence are also reported to have positive effects on learner satisfaction, which is a predictor of student persistence (Joo et al., 2011; Lee, 2014).

But studies on the significance of social presence have presented contradictory results. Some studies have reported that social presence is not a significant predictor of satisfaction (Joo et al., 2011; Ke, 2010; Shea & Bidjerano, 2009). Other researchers suggest that social presence is an important mediating variable between teaching and cognitive presence, as well as a predictor of learning satisfaction (Annand, 2011; Garrison, 2003; Garrison et al., 2010; Tu & McIsaac, 2002). However, it has been argued that it is not cognitive density but collaborative learning and interaction that is related to the quality of learning. Therefore, “the higher the social presence, the better the quality of cognitive presence” (Lee, 2014).

Strategies for enhancing teaching presence include assigning a role to students, giving encouraging information, asking thought-provoking questions, keeping dialogs on track, deciding on the effective group size, and providing rubrics such as clear communication protocols and requirements for participation (Anderson, 2008; Branon & Essex, 2001; Dennis & Williams, 2005; Schellens, Van Keer & Valcke, 2005; Schindler & Burkholder, 2014; Wishart & Guy, 2009). Garrison has argued nevertheless that the instructor should not only create teaching presence but also create cognitive presence and mediate social presence to optimize the learning environment (Garrison et al., 2010).

Using CoI to Scaffold Online Tutoring

As described above, the CoI framework provides a conceptual model for defining, describing and measuring elements supporting the development of online learning communities (Garrison et al., 2010; Swan & Ice, 2010). The existence of the three principal types of presence—*social presence*, *teaching presence* and *cognitive presence*—was first validated by the development and measurement of a set of indicators, as shown in Table 1 (see Garrison et al., 2000).

Table 1

Community of Inquiry Coding Template

Elements	Categories	Indicators (examples only)
Cognitive Presence	Triggering Event	Sense of puzzlement
	Exploration	Information exchange
	Integration	Connect ideas
	Resolution	Apply new idea
Social Presence	Emotional Expression	Emotions
	Open Communication	Risk-free expression
	Group Cohesion	Encourage collaboration
Teaching Presence	Instructional Management	Defining and initiating discussion topics
	Building Understanding	Sharing personal meaning
	Direct Instruction	Focusing discussion

Scaffolding is any form of instructional support that enables students to complete tasks they would be unable to master without assistance (Schindler & Burkholder, 2014). Salmon’s “Five-stage Model of Teaching and Learning Online” (Salmon, 2004) offers some help on how one might approach online moderation in order to build a sense of community. Each stage in the model calls for different e-moderating skills. Salmon considers her model as a scaffold for a structured and paced program of e-learning (Salmon, 2004).

An important feature of scaffolding is the variation of its intensity—scaffolding should be provided when needed and faded gradually when students achieve their goals and targets. Some have also argued that the intensity of scaffolds should be adaptive rather than fixed (Azevedo, 2005; Dillenbourg, 2002; Feng, 2012).

In this study, teaching, social, and cognitive presence are adopted as the targets of design of scaffolds for online tutoring. The types of scaffold are identified according to dimensions of teaching, social, and cognitive presence. Table 2 presents the model of scaffold design for online tutoring in this study as well as typical strategies for each type of scaffold (see Table 2).

Table 2

Scaffold Design for Online Tutoring

Target	Scaffold	Typical strategies (examples)
Social Presence	Group Cohesion Scaffold	Welcome letter; Ice-breaking activity
	Emotional Expression Scaffold	Posting the outstanding student list and their contribution
	Open Communication Scaffold	Calling the names of students kindly; Publishing online discussion etiquette
	Environment Acclimation Scaffold	Informing the process of problem solving and efforts
Teaching Presence	Design & Organization Scaffold	Releasing a task checklist weekly; Using internet messaging and e-mail to alert courses process
	Discourse Facilitation Scaffold	Sharing ones learning experiences; Focusing discussion on relevant issues
	Direct Instruction Scaffold	Explaining the links between learning activities and learning objectives
Cognitive Presence	Exploration Scaffold	Providing cases; Guiding students to think combining their own practice
	Integration Scaffold	Reflecting on learning every weekend/end of each module
	Resolution Scaffold	Debating; Sharing practical cases that are related to the courses

We hypothesize that the intensity of scaffolds for teaching, social and cognitive presence should be different and varied during the course of online tutoring. *Figure 1* represents the intensity of scaffold design for the three types of presence in this study in the three phases of the course—i.e., the *initial phase*, *mid-phase*, *final phase*.

- In the initial phase of the course, scaffold design should be of highest intensity for SP (Social Presence), higher intensity for TP (Teaching Presence), and of less intensity for CP (Cognitive Presence).
- In the mid-phase of the course, scaffold design should be of strongest intensity for TP, stronger intensity for CP, and less intensity for SP.
- In the final phase, CP should be emphasized, with less scaffolding for TP and less for SP.

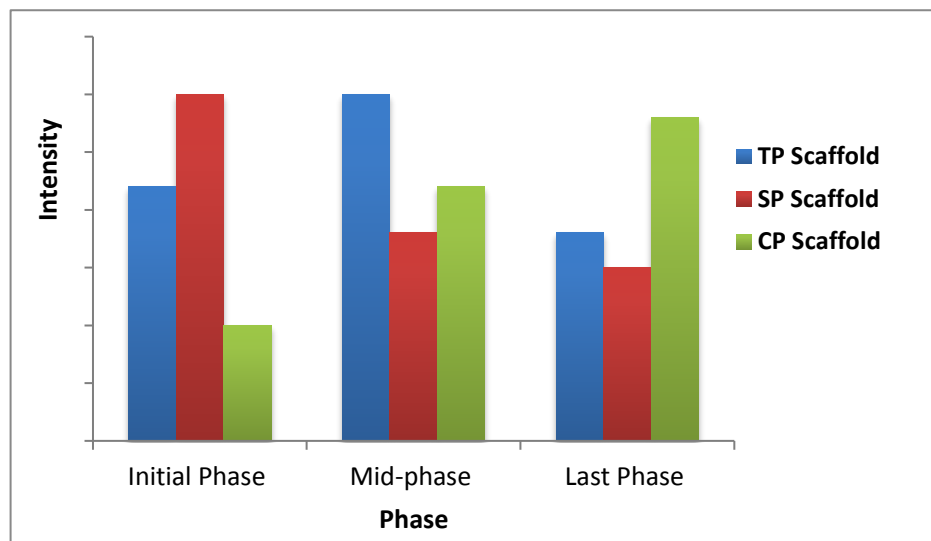


Figure 1. Scaffold intensity design in different phases of a course (adapted from Salmon, 2004).

Implementing and Testing of Solutions

Context

The designed scaffolds for online tutoring (see Table 2) were implemented in an online training course for practitioners in open and distance educational institutions in China, delivered over the summer of 2015. The course included 6 modules and lasted 10 weeks. The first 2 weeks (Module 1) comprised the initial phase, week 3 to week 8 (Modules 2-5) the mid-phase, and week 9 to week 10 (Module 6) comprised the final phase.

Participants

Participants in this study, 30 in total, were all on-the-job practitioners, senior teachers from open universities in China, with an average of 13 years of working experience in the field of distance education. The average age of the group was 38. All students were of Chinese ethnic origin. There were 8 male participants and 22 females.

Design of the Course

The course was offered totally online, with 3 video conferences over the 10-week study. There was no final exam in the course. The students were required to watch or read at least 80% of the online resources, to engage in at least 2 online discussion activities and to post at least 1 message in the online forum in each module. Except for the self-study of online resources such as videos, all the teaching and learning interaction happened in the online forum. One instructor was in charge of the online discussion and tutoring. Both the instructor and students engaged in the discussion with their real names. The students were asked to upload their latest picture and complete a detailed

self-introduction in the forum in the first week of the course, so as to show their “real self” to classmates.

The course included both individual and collaborative learning activities. Three kinds of collaboration tasks were assigned, as shown in Table 3. And students were encouraged to self-select themselves into a 5-person group. At the end of the course, each group was required to submit a product about online course design. However, except for the group task assignments, the instructor offered no more intervention or scaffolds on group collaboration.

Table 3

Individual and Collaborative Learning Activities

Individual learning	Collaborative learning
<ul style="list-style-type: none"> • Discussion • Debate • Reflection • Case analysis • ... 	<ul style="list-style-type: none"> • Peer evaluation in Module 4 and Module 5 • A group summary at the end of each module • A group product at the end of the course

Online tutoring was designed and delivered carefully, based on the model presented in Table 2, in order to scaffold the development of presences. Different scaffolding strategies were emphasized in different stages. Table 4 demonstrates the number of strategies used in each phase. Some strategies were used more than once. Not all of these strategies were designed ahead of time; some were adopted during the course of online tutoring. For example, the tutor added an “online debate” strategy in Module 2, when she observed different opinions between students.

Table 4

Average Number of Scaffolding Strategies Used in Different Phases

Type of presence	Number of strategies used for every presence		
	Initial phase	Mid-phase*	Last-phase
Social Presence	10	8	4
Teaching Presence	12	14	5
Cognitive Presence	1	5	6

* Since the mid-phase included 4 modules, this table shows the average number of strategies in each module in mid-phase.

Method

A design-based research approach to research was adopted in this study. Design-based research (DBR) as a concept evolved around the beginning of the 21st century as a practical research methodology that could effectively bridge the chasm between educational research and real-world problems (Amiel & Reeves, 2008; Anderson & Shattuck, 2012). It is defined as a systematic but flexible methodology aimed at improving educational practice through iterative analysis, design, development, and implementation, based on collaboration among researchers and practitioners in real-world settings, and leading to contextually-sensitive design principles and theories (Wang & Hannafin, 2005).

This paper reports the first iteration of our approach to DBR. Both quantitative and qualitative data were collected using surveys, content analysis, and interviews, with the goal to evaluate the solutions in practice, and with the following research questions:

1. What kinds and levels of presence do tutors and students exhibit during the initial phase, mid-phase, and last phase of the course?
2. How do the scaffolds support the development of social, teaching and cognitive presence?

Content analysis was conducted for the first research question. In order to explore the tutor and students' presences, all messages posted in the discussion forum were collected and analyzed. There were a total of 447 posts by students and 76 posts by the tutor. Two researchers analyzed the messages following a coding approach adapted from Shea's framework (Shea, Hayes, Vickers, Gozza-Cohen, Uzuner, Mehta, Valchova, & Rangan, 2010). In Shea's framework, the Practical Inquiry Model was used for analyzing cognitive presence of students. Although a scaffold for Triggering Event was not included in the design model for online tutoring as shown in Table 2, we still followed the Practical Inquiry Model by identifying the four degrees of cognitive presence of the students, since we took for granted that as the initial stage of cognitive presence, a Triggering Event might be achieved without a special scaffold. Inter-rater reliability between our two researchers was measured using Cohen's Kappa, as shown in Table 5. After negotiation, the inter-rater reliability increased significantly.

Table 5

Inter-rater Reliability Measures: Cohen's Kappa

Module	Initial Kappa	Negotiated Kappa
Module 1	.570	.907
Module 2	.804	.937
Module 3	.620	.932
Module 4	.731	.954
Module 5	.665	.911
Module 6	.619	.798

A survey and interviews were conducted to search for answers to our second research question. The

survey was conducted at the end of the semester to explore students' perceptions of how the scaffolds supported the development of various forms of presences. All 49 scaffolding strategies designed in the course were listed as items in the questionnaire (see Appendix A) and students were asked to evaluate the impacts of each strategy item on a Likert scale ranging from "very effective", "effective", "so-so", "ineffective" to "very ineffective". Since all the students were of Chinese ethnic origin, the survey was designed in Mandarin. Five experts were invited to ascertain the validity of the questionnaire, and some minor revisions were made to it afterwards. Twenty-six valid completed questionnaires were collected, giving us a return rate of 86.7%. Cronbach's Alpha for items in the survey was 0.901 for social presence, 0.854 for teaching presence, and 0.873 for cognitive presence.

Fifteen students were interviewed in the middle and at the end of the course as part the qualitative data gathering process. The interview questions focused on how the students saw the strategies in supporting the development of social, teaching and cognitive presence in the course. Since most of students lived far away, most of them were interviewed via synchronous online audio meetings.

Results

Research question 1: What kinds and levels of presence do tutors and students exhibit during the initial phase, mid-phase, and last phase of the course?

Figure 2 presents the tutor's social and teaching presence in each module. The tutor's social and teaching presence was expected to follow our scaffolding intensity design. The figure shows that the tutor exhibited a high level of social and teaching presence in Module 1, which declined gradually with subsequent modules, as we had designed and expected that it would. Although the tutor exhibited a fairly high degree of teaching presence, the content analysis results show that the tutor's teaching presence didn't reach the peak value in the mid-phase, as designed and expected. Some of this behavior may have been influenced by the tutor's personal teaching style.

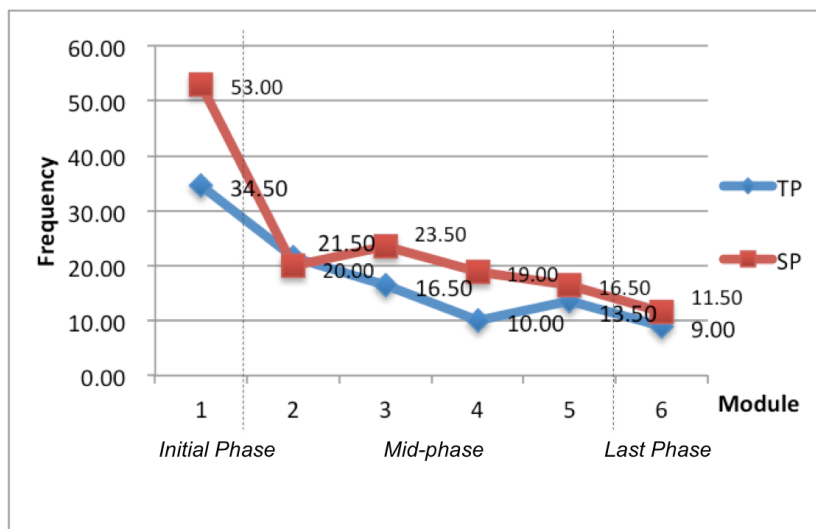


Figure 2. Tutor's social and teaching presence in each module.

Content analysis results show that students' social presence and cognitive presence were fairly satisfactory, as we had expected (see *Figure 3*). In the initial phase, the students' social presence was higher than the teaching and cognitive presences, and their cognitive presence was higher than their teaching presence. This result is consistent with the design of the scaffolds. However, the students' social presence did not decline over time as we had expected. In fact, it continued to increase, reaching a peak in the final phase, which suggesting that the withdrawal of scaffolding from Module 2 onwards had no effect on the students' social presence. The students' cognitive presence started from 2.92 posts in the initial phase to a peak of 3.71 in the final phase. The variation in cognitive presence is essentially in agreement with the scaffold intensity for cognitive presence that we designed. The students' behavior in relation to their teaching presence is low. But this is not surprising, as Chinese students are known to demonstrate a rather passive disposition when it comes to assuming a teaching role (Junus, Sadita, & Suhartanto, 2014; Zhang & Yao, 2013). The students' social, teaching and cognitive presence all dropped to a low in Module 4.

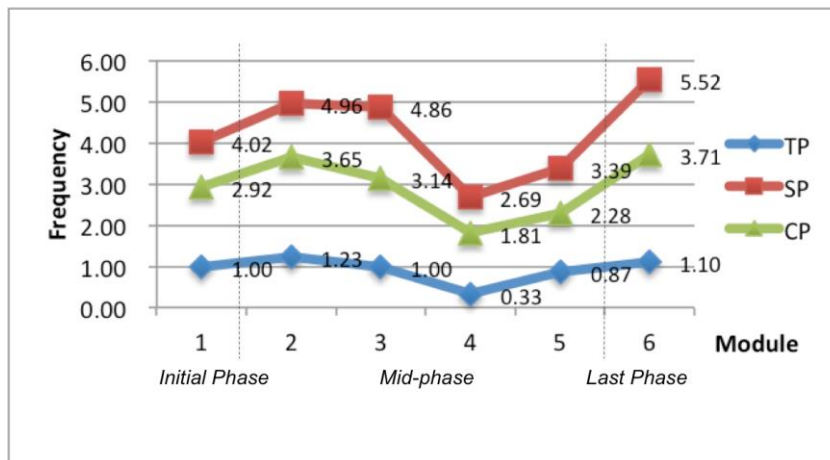


Figure 3. Average number of student's social, teaching and cognitive presence posts in each module.

A closer examination of students' cognitive presence is shown in *Figure 4*. The *Exploration (EX)* dimension of cognitive presence was the highest, followed by the *Integration (IN)* dimension. Dimensions of *Resolution (RE)* and *Triggering Event (TE)* were low. The fact that no special scaffolds were designed for *Triggering Event* in the first iteration might result in the low value of triggering event. *Resolution* as a dimension of cognitive presence remained low throughout.

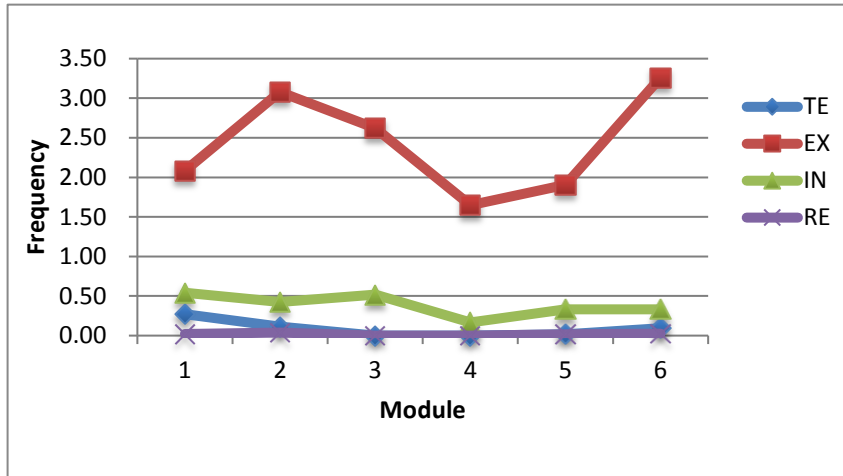


Figure 4. Average number and category of students' cognitive presence posts in each module.

Figure 5 shows a closer examination of students' social presence level. In each module, the value of *Emotional Expression* (AF) was the highest, followed by *Open Communication* (OC) and lastly *Group Cohesion* (CH). This result was consistent with the results of survey and interviews, as shown later.

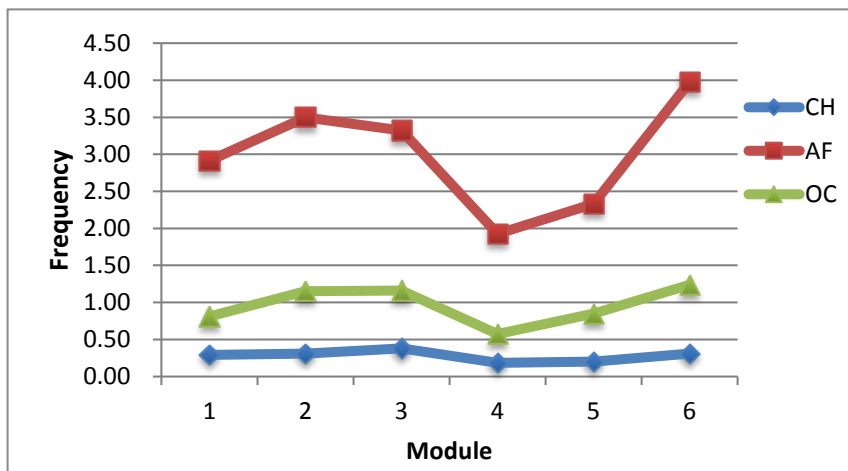


Figure 5. Average number and category of students' social presence posts in each module.

A closer examination of the tutor's teaching presence is presented in Figure 6. In general, the value of *Design & Organization* (DE) remains smooth and steady throughout the course. The value of *Discourse Facilitation* (FD) was highest, indicating that the tutor put the greatest effort into facilitating discourses. This result is consistent with interview data in which students expressed greatest satisfaction with the tutor's "guiding" and "facilitating." The tutor also devoted a lot of time to *Direct Instruction* (DI), which also kept a high value all throughout until the Final Phase.

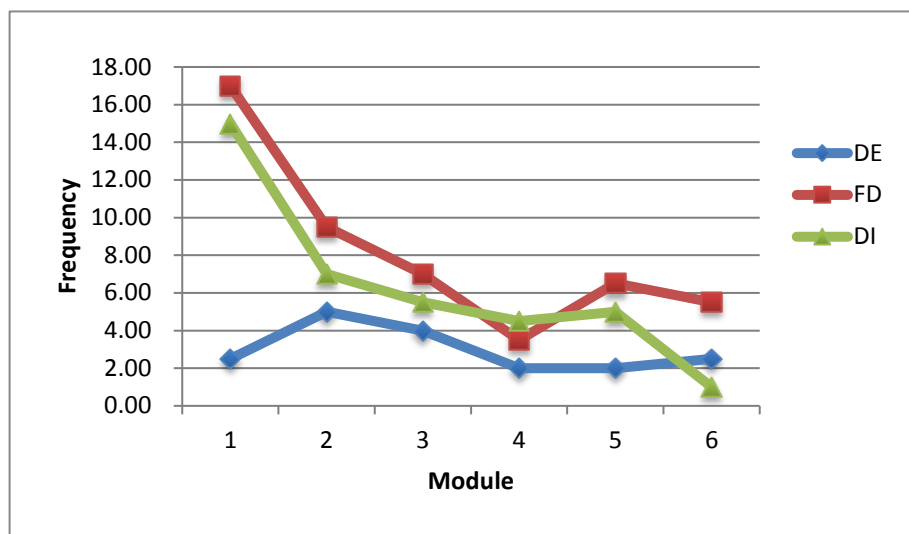


Figure 6. Tutor's teaching presence in each module.

Research question 2: How do the scaffolds support the development of e-presences?

The numbers of strategies implemented as part of the three types of scaffolds were 14, 22, and 13. The survey results showed that the means of the students' appreciation of the three kinds of scaffolds are all above 4.3, and the standard deviations are below 0.9, suggesting that students had high appreciation of the scaffolding strategies. Students placed highest value on the scaffolds for teaching presence.

Table 6

Survey Results on Effectiveness of Scaffolds for SP, TP, and CP

Scaffold type	Numbers of Scaffolds	Means	Std. Error
Scaffolds for Social Presence	14	4.31	.800
Scaffolds for Teaching Presence	22	4.49	.641
Scaffolds for Cognitive Presence	13	4.38	.627

Scaffolds for Social Presence

All four kinds of scaffolds for social presence were considered effective (all means are more than 4.2, and the standard deviations are less than 1.0) (see Table 7). Students placed highest value on *Environment Acclimation Scaffolds* (M=4.42), which supports Salmon's finding that it's important to help new students become familiar with the online setting early on in the course (Salmon, 2002, 2004). This result is consistent with results on students' social presence derived from content analysis (as shown in Figure 5), in which the *environment acclimation* dimension has the highest value, followed by *group cohesion*, *emotional expression* and *open communication*.

Table 7

Survey Results on Effectiveness of Scaffolds for Social Presence

Scaffold type	Scaffolds	Means	Std. Error
Scaffolds for SP	Group Cohesion Scaffolds	4.28	.986
	Emotional Expression Scaffolds	4.28	.734
	Open Communication Scaffolds	4.28	.682
	Environment Acclimation Scaffolds	4.42	.611

Table 8 presents the most effective strategies for social presence. Typical strategies, such as “welcome letter,” “ice breaking,” “team building,” and “establishing discussion rules,” were considered important and helpful for building a high degree of social presence in the initial phase. These findings are consistent with existing literature on the value of these strategies in online learning support (see Anderson, 2008; Dixon, Crooks, & Henry, 2006; Salmon, 2004). Another helpful scaffolding strategy in the initial phase was “Establishing rules of etiquette for online discussion.” In interviews, students confirmed their appreciation of such efforts to build social presence, suggesting these strategies “*let me feel that it’s also possible to build an atmosphere or culture of class in an online course.*” Students also emphasized the importance of emotional support strategies, which was consistent with the survey results. Some students said that “*‘emotional support’ is an effective way to stimulate learner motivation in distance learning,*” and others expressed that they felt “*the tutor was always concerning me and she knew my existence, even though I did not behave actively enough.*”

Table 8

Most Effective Strategies for Social Presence

Scaffold strategy	Mean	Std. Er.
Welcome letter	4.69	.855
Online ice-breaking	4.54	.877
Use the names of students in a kindly manner when posting.	4.32	.646
Use friendly language, emotional words (respect, apologies, happy, etc.), humorous utterances, graphic symbols, network language and so on.	4.55	.596
Thank students for their contributions, sharing and suggestions.	4.52	.593
Weekly appreciation/weekly star, post the outstanding student list and their contribution.	4.57	.590
Get familiar with the course platform.	4.22	.518
Answer students’ questions about technology, the course platform or other questions.	4.39	.722
Inform the students about the process of problem solving and their efforts	4.64	.492

Both in the survey result and the content analysis result, the value of “group cohesion” and students’ perception of “group cohesion scaffolds” are the lowest. In the interview, students explained that this

was because there were no clear and specific responsibilities assigned to group members, and they did not contribute much to group work afterwards. Although students highly recognized the “environment acclimation scaffold” in the survey, the interview data shows that students were not satisfied with the support provided, especially in the first several weeks of the course.

Scaffolds for Teaching Presence

As table 9 shows, three dimensions of scaffolds are perceived to be fairly effective in the development of teaching presence. All of the means are higher than 4.3, and standard deviations are lower than 0.8. “Direct Instruction Scaffold” is the most effective (M=4.61), followed by “Discourse Facilitation Scaffold” (M=4.51) and “Design & Organization Scaffold” (M=4.37). This result is in general accord with results from the content analysis of the tutor’s teaching presence, although in terms of content analysis “Discourse Facilitation” was slightly higher than “Direct Instruction.”

Table 9

Survey Results on Effectiveness of Scaffolds for Teaching Presence

Scaffold type	Scaffolds	Means	Std. Error
Scaffold for TP	Design & Organization Scaffold	4.37	.753
	Discourse Facilitation Scaffold	4.51	.599
	Direct Instruction Scaffold	4.61	.528

Table 10 shows that some typical strategies are considered most effective for the development of teaching presence, such as *presenting learning tasks in a structured way, questioning, guiding, and summarizing*. The interview data also shows that students were most impressed by and satisfied with strategies for guiding, questioning, timely feedback, and providing summaries, a result which is consistent with existing evidence on the impacts of online tutoring strategies (Guo, Gilbert, Jackman, Starns, Hagge, Faidley, & Amin-Naseri, 2014; Schindler & Burkholder, 2014).

Table 10

Most Effective Strategies for Teaching Presence

Scaffold Strategy	Mean	Std. Er.
Release a task checklist weekly	4.52	.593
Concern about the process of students’ problem solving	4.59	.503
Praise & commend students’ speaking, and points out the highlights	4.70	.559
Share one’s learning experiences	4.57	.507
Propose a question to guide students to think	4.61	.583
Explain the links between learning activities and learning objectives	4.61	.583
Explain the deep meaning of learning content, discussion of topics.	4.65	.487

Summarize different students' point of view, identify participants' agreements/inconsistencies	4.57	.507
Every weekend learning summary, summary the entire topic after discussion	4.78	.422
Focus discussion on relevant issues	4.57	.507

Scaffolds for Cognitive Presence

Survey results show (Table 11) that three types of scaffolds for cognitive presence are perceived effective with means all above 4.20. *Exploration Scaffold* is considered most effective (M=4.44), followed by *Integration Scaffold* (M=4.41), while *Resolution Scaffold* has the lowest mean value (M=4.28). This result is consistent with result from the content analysis of the students' cognitive presence (Figure 4), which validates the role of scaffolding in supporting the development of cognitive presence.

Table 11

Survey Results on Effectiveness of Scaffolds for Cognitive Presence

Scaffold type	Scaffolds	Means	Std. Error
Scaffold for CP	Exploration Scaffold	4.44	.606
	Integration Scaffold	4.41	.624
	Resolution Scaffold	4.28	.645

Table 12 shows that two types of strategies for cognitive presence are the most welcomed by adult students. Students preferred strategies with case studies, especially case studies related to their own practical experiences. Strategies of timely reflection are also considered most effective, especially reflections relating to their own practical experience. Students' preference for these two strategies fully embodies the characteristics of adult distance learners.

Table 12

Most Effective Strategies for Cognitive Presence

Scaffold strategy	Mean	Std. Er.
Encourage and guide students to think by connecting with their own practice	4.57	.590
Reflection on learning every weekend / end of each module	4.57	.507
Reflections at the end of the course	4.48	.593
Provide case, guide the analysis and comparison of the case	4.52	.511
Share practical cases related	4.43	.590

However, some strategies in relation to *Resolution Scaffold*, such as "*Peer assessment*" and "*Group collaborative design and product works*," are not considered as effective as the researchers had

expected. It's interesting that in interviews all students called for more activities of problem solving and resolution, whilst they also commented on the difficulties of group collaboration. Interview data shows that the reason may lie in the reluctance of adult learners to spend too much time on collaboration. Although the interviewees all expressed their appreciation of such strategies, they also expressed that collaborative learning, especially working on collaborative projects, was more time-consuming and they were too busy to spend enough time on it.

Reflection and Refinement

Designing Principles for Social Presence

The goal of social presence is to develop a supportive learning environment, in which students will feel comfortable and safe and be able to express their ideas without prejudice (Garrison et al., 2000). This study found that as long as a high degree of social presence is established in the Initial Phase of a learning experience, scaffolds for social presence can be withdrawn gradually and especially after the Mid-phase of a program. Learners are often able to create and shape relationships as part of their participation within the emerging community (Garrison et al., 2000). Furthermore, tutors should be careful not to be always the center of the online discussion and should leave space for learners to manage their own dialogues (Harris, 2003). The results of this study confirm these findings and observations and shows that students are able to promote the development of social presence even after the designed scaffolds have faded.

More attention should be paid to the newly-added dimension, *Environment Acclimation Scaffold*, which was also highly recognized by students in this study. Distance learners, partly because of their learning context, tend to encounter a lot of technical problems in the initial phase (Anderson, 2008). If not solved in a timely manner, these technical problems can result in a great deal of disturbance and delay to students' participation and development of social presence. Since it is not possible for the distance tutor to always foresee these technical problems, it's important for the tutor to keep a close eye on this aspect of the course and adapt strategies in relation to Environment Acclimation Scaffolding.

Designing Principles for Teaching Presence

Scaffolds for teaching presence are designed to support and promote teaching presence of the tutor as well as the students. Survey and interview results from this study show that teaching presence plays an important role in students' satisfaction with the online course, which is consistent with existing research on the topic (Joo et al., 2011; Lee, 2014). It's important to provide a proper level of scaffolding for teaching presence in the Initial Phase when students are negotiating the scope of the subject matter. Two purposes should be emphasized when scaffolding the development of teaching presence in the Initial Phase of a program. The first is to establish students' trust in the academic credibility of the tutor. Typical strategies such as a self-introduction video are helpful (Anderson, 2008). Second is role modeling of the discourse among students. Although greater levels of participation, motivation and student satisfaction can occur when discussion groups are led by student moderators, students will not normally have the necessary skills to undertake successful

moderation of class discussion (Rourke & Anderson, 2002; Rourke & Kanuka, 2007). Therefore, scaffolding by the tutor is critical for development of teaching presence in the initial phase.

Results also show that a low degree of teaching presence of the tutor in the Last Phase had no obvious effects on students' presence, while the tutor's low teaching presence in the Mid-phase might have caused a corresponding drop in social presence, teaching presence and cognitive presence of students. Likewise, students exhibited higher degrees of social, teaching and cognitive presence when the tutor's teaching presence increased. These results support other studies to some degree in suggesting that teaching presence has a significant effect on both social presence and cognitive presence (Garrison, 2011; Garrison et al., 2010; Joo et al., 2011; Shea & Bidjerano, 2009; Szeto, 2015). Moreover, the finding reveals the important role of high-intensity teaching presence in the Mid-phase, where it is much more important than that in the other two phases.

According to the tutor's reflection, there may be two reasons for the unusual decline of teaching presence in Module 4. The first is the heavy workload of the tutor, which kept her occupied with other work during Module 4. Second, and more importantly, it's possible that the tutor assumed that as the students had performed well in the past 3 modules, they might be able to continue their good discourse and interactions in the absence of scaffolding to a degree. Figure 6 shows that actually the tutor didn't withdraw the scaffolding intensity on *Direct Instruction* or *Design & Organization*, but mainly withdrew the intensity of scaffolding on *Discourse Facilitation*, which is more time-consuming for the tutor. This finding is interesting in view of arguments in relation to the importance of teaching presence, especially *Direct Instruction* or *Discourse Facilitation* (Anderson, 2008; Anderson et al., 2001; Salmon, 2000). This study seemed to support the view of Salmon and others that in online learning the tutor would play a more important role in facilitating and moderating than in direct instruction (Salmon, 2000, 2004). The results also verify the notion that it cannot be assumed that students naturally possess successful moderation skills for class discussion, and that critical discourse would not necessarily happen without facilitating and scaffolding from the tutor (Anderson, 2008; Guldborg & Pilkington, 2007; Rourke & Kanuka, 2007).

Existing research has already emphasized the importance of direct instruction for teaching presence (Anderson et al., 2001). Both the results from the content analysis and the survey show that *Direct Instruction* did play an important role in students' satisfaction with teaching presence. Meanwhile, as designed, the tutor largely withdrew the scaffolding intensity of *Direct instruction* in the Final Phase, aiming to ease control of the class and leave more space for students to evolve their discourse and to develop high levels of critical thinking skills (Harris, 2003). As expected, no decline of students' presence occurred, whilst students exhibited high degrees of social presence and cognitive presence. This finding indicated that although the scaffolding for *Direct Instruction* needed to be kept high in the Mid-phase, it should fade in the Final Phase to leave control of the class to students.

Designing Principles for Cognitive Presence

In this study, students demonstrated a high level of cognitive presence, and gave a high recognition to scaffolds for cognitive presence. Variation of students' cognitive presence matches best with the design of varied-intensity scaffolds for cognitive presence. Students started from an adequate value of cognitive presence at the Initial Phase and increased gradually to a peak value at the Final Phase. The

strongest intensity of scaffolding for cognitive presence should be provided in the Final Phase. As Salmon (2004) has pointed out, in the last stage of an online course, “participants look for more benefits from the system; they want help in achieving their own goals, in exploring how to integrate their online experiences into other forms of learning and in transferring and applying their learning.”

Refinement to the First Iteration of Scaffolding

Results of the survey and content analysis from this study indicated that the design of “*Group Cohesion Scaffold*” for *social presence* was not as good as expected. Although many studies have proved that online collaborative learning is even more difficult than face-to-face collaboration (Chen, Wu, Yang, & Tsou, 2008), this study showed that the researchers still underestimated the difficulty of online collaboration in the first iteration. More scaffolds will need to be designed for *group cohesion* in the second iteration of the study with Chinese learners, such as more detailed descriptions of roles and responsibilities for groups.

According to the Practical Inquiry Model (PIM), the lowest level of cognitive presence is *Triggering Event* (Garrison et al., 2001), which is the easiest one to achieve. However, in the first iteration of this study, when no targeted scaffolds were designed for *Triggering Event*, it resulted in the lowest value of *Triggering Event* in students’ cognitive presence. The other 3 levels, which were considered to be higher levels in critical thinking and more difficult to achieve according to PIM, exhibited higher values instead. This result indicated that targeted scaffold design was always necessary and critical. No matter how low-level the learning objective was, learning objectives would not necessarily be achieved if no targeted scaffolds are designed and provided purposefully. Hence, a refinement will be made in the second iteration of this design-based research study to purposefully design scaffolds for *Triggering Event* for cognitive presence.

Regarding the survey result, the students’ perception of scaffolds for *Resolution in Cognitive Presence* was fairly good. However, the content analysis result showed that students’ *Resolution* value was fairly low. This finding was not surprising, since previous studies also found that it was difficult to achieve the level of *Resolution* (Kanuka, Rourke, & Laflamme, 2007; Rourke & Kanuka, 2009). According to the theory of scaffolding (Azevedo, Cromley, & Seibert, 2004), the more difficult the objective is for students, the more and stronger scaffolding should be provided for students. Thus, in the second iteration of this study, the highest intensity of scaffolding should be designed to support the highest level of cognitive presence. In interviews students reported the difficulties of online collaboration and working on group projects, which is widely acknowledged (Chen et al., 2008). Hence more scaffolding strategies will need to be designed to support online collaboration and group work, in order to better support *Resolution*.

Conclusion

This study underscores both the critical role of the tutor in online learning and the importance of scaffolding for online tutoring. Its findings support existing research, which indicated that students do not normally possess all the skills necessary to engage in class discussions and in productive discourse or moderation therein (Anderson, 2008; Anderson et al., 2001). The study demonstrates that students’ social, teaching, and cognitive presence is enhanced by the design and implementation of

suitable and appropriate levels of scaffolds, some of which are particularly critical at different phases of a course.

Although existing research has identified numerous strategies for scaffolding online tutoring (Guo et al., 2014; Lentell, 2003; Schindler & Burkholder, 2014), few of them have considered variation in scaffolding as an important factor. This study sheds light on varying learning and teaching scaffolds to support the hypothesis that different levels of presence should be emphasized at different phases of a course. It also suggests that different types of scaffolds for different types of presence should be emphasized or withdrawn separately at different stages. For example, *Discourse Facilitation* should be emphasized as part of teaching presence in the Mid-phase, while *Direct Instruction* needs to be faded in the end.

This study also supports the claim that adaptive scaffolding is better than fixed scaffolding (Azevedo, Cromley, Moos, Greence, & Winters, 2011; Azevedo et al., 2004; Feng, 2012). Also, tutors should keep a close eye on the learning process and adjust their scaffolding as and when the situation demands such adjustments. Most importantly, tutors should learn to be good judges of when to guide, when to facilitate, when to question, and when to provide direct instruction. This is consistent with existing research, which suggests that expert online tutors need to adopt both proactive and reactive strategies (Wong, Chin, Tan, & Liu, 2010).

This first iteration of an exploratory study carried out in an exclusively Chinese educational context offers some interesting insights into the relationships between scaffolding and presences, and into the value of using the Community of Inquiry framework to scaffold online tutoring in such a context. In the second iteration of this design-based research study, more rigorous data gathering strategies will need to be adopted to investigate the statistical significance of the correlations between scaffolding and presence.

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Appendix A

Online Tutoring Scaffolding Strategy Survey Instrument

A.1. Social Presence

A.1.1. Group Cohesion Scaffold

1. Welcome letter
2. Online ice-breaking activity
3. The first video-conferencing for ice-breaking
4. Team building: Design team slogan, choose the monitor and vice monitor
5. Call the names of students kindly

A.1.2. Emotional Expression Scaffold

6. Use friendly language and emotional words (respect, apologies, happy, etc.), humorous utterance, graphic symbols, network language and so on
7. Express own preferences, attitudes, etc.

A.1.3. Open Communication Scaffold

8. Thank students for their contributions, share and suggestions.
9. Publish online discussion etiquette
10. Weekly appreciation/weekly star, pose the outstanding student list and their contribution
11. Present details or examples of life outside of class

A.1.4. Environment Acclimation Scaffold

12. Get familiar with the course platform
13. Answer students' questions about technology platform or other questions
14. Inform the process of problem solving and efforts

A.2. Teaching Presence

A.2.1. Design & Organization Scaffold

15. Release a task checklist weekly
16. Establish arrangement of teaching in the "learning calendar"
17. Release a task reminder weekly
18. Use Internet messaging and e-mail to alert courses process
19. Inform of other students' learning progress
20. Express the expectations for students

A.2.2. Discourse Facilitation Scaffold

21. Concern about the process of students' problem solving
22. Give formative agreement for students' ideas.
23. Praise & commend students' speaking, and point out the highlights

24. Cite students' posts
25. Give reference format and examples
26. Use messages in platform to remind and encourage students to participate in
27. Use repeat and summarize to confirm the views expressed by students
28. Propose a question to guide students to think
29. Focus discussion on relevant issues
30. Use guided questions
31. Summarize and comment a student's view
32. Summarize different students' point of view, identify participants' agreements/inconsistencies
33. Every weekend learning summary, summary the entire topic after discussion

A.2.3. Direct Instruction Scaffold

34. Explain the links between learning activities and learning objectives
35. Share ones learning experiences
36. Explain the deep meaning of learning content, discussion of topics.

A.3. Cognitive Presence

A.3.1. Exploration Scaffold

37. Provide case, guide the analysis and comparison of the case
38. Share information or document
39. Encourage and guide students to think by connecting their own practice
40. Share practical cases related
41. Peer assessment

A.3.2. Integration Scaffold

42. Reflect on learning every weekend / end of each module
43. Reflect at the end of the course
44. Videoconference after courses to reflect, summarize and share
45. Group Collaboration to summarize topic posts of each module

A.3.3. Resolution Scaffold

46. Debate
47. Case analysis
48. Evaluate the case
49. Group collaborative design and product works

