## Verifiable Set Operations over Outsourced Databases

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## Outsourced Computation

- Modern Computing $\rightarrow$ asymmetric computational environment
- Powerful Servers
- Multiple types of "weak" devices



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## Verifiable Computation (VC) Protocol



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Soundness: Verify accepts with negligible probability if $y \neq f(x)$

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Soundness: Verify accepts with negligible probability if $y \neq f(x)$ Efficiency: Verification should be faster than computation

## VC with Pre-processing

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$\operatorname{Setup}(s k, f)=\cap f$
- Pre-processing not inherently necessary
- [Bitansky,Canetti,Chiesa,Tromer'13]


## VC with Outsourced Storage



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dataset $D$

$\operatorname{Setup}(s k, D)=\operatorname{auth}(D)$

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## VC with Outsourced Storage



- Studied in existing work
- memory delegation [Chung,Kalai,Liu,Raz'11]
- outsourced datasets [Backes,Fiore,Reischuk'13]
- authenticated data structures [Nissim,Naor'98][Tamassia'03]


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- fix function / fix data
- Additional query type: updates in $D$
- handle updates efficiently


## Security Game

Gen(\$) $\rightarrow s k, p k$


## Security Game

pk


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## Security Game



Gen(\$) $\rightarrow s k, p k$


Provides oracle access to Setup and Update using $p k$

## Security Game



## Security Game

Finally:

$\xrightarrow[\text { for } 0 \leq i \leq t]{\left\{D_{i}, \operatorname{auth}\left(D_{i}\right), d, Q, A^{*}, \Pi\right\}} \longrightarrow$

$$
\text { for } 0 \leq i \leq t
$$

$A d v$ wins if $A^{*}$ is not the correct answer but Verify accepts

## Known Solutions (in this model and others)

- Theoretical Results
[Micali'00],[Ishai,Kushilevitz,Ostrovsky'08],
[Goldwasser,Kalai,Rothblum'08],
[Applebaum,Ishai,Kusilevitz'10],
[Gennaro,Gentry,Parno'10]
[Chung,Kalai,Vadhan'10],
[Canetti,Riva,Rothblum'11],
[Gennaro,Gentry,Parno,Raykova'13],
[Bitansky,Canetti,Chiesa,Tromer'13],...
- Implementation Works
[Cormode,Mitzenmacher,Thaler'12]
[Setty,Braun,Vu,Blumberg,Parno,Walfish'13],
[Parno,Gentry,Howell,Raykova'13]
[Ben-Sasson,Chiesa,Genkin,Tromer,Virza'13]...


## State of the art

Excellent asymptotic behavior

- non-interactive
- general (i.e. for any language in NP)
- verification cost $O$ (|input| + |output|)
- O(1) proof size
- poly-log overhead for proof computation


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- poly-log overhead for proof computation
$X$ High concrete overhead
- server's cost prohibitive for general functions


## Examples of Practical Issues

- Delegation in the circuit-based model of computation - reduce concrete functions to circuit problems
- Prover's overhead should be query-specific
- not determined by "largest" query


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Recent works explore alternative models

- [Goldwasser,Kalai,Popa,Vaikuntanathan,Zeldovich'13]
- [Gentry,Halevi,Raykova,Wichs'14]


## In this Work

- Focus on specific class of functions
- exploit algebraic structure for practical solutions
- existing works
- [Benabbas,Gennaro,Vahlis'11],[Backes,Fiore,Reischuk'13],
[Papamanthou,Tamassia,Triandopoulos'11] ...


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- Functionality:

Nested Intersections, Unions and Set Differences

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- Applications
- A rich class of SQL queries
- Keyword search
- Similarity Measurements (e.g. Jaccard distance)
- Set Membership


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- Supports queries expressed as polynomial length formulas of nested intersections, unions, and set differences
©○○® © © - e.g. $\left.\left(\left(X_{2} \cap X_{4}\right) \cup\left(X_{8} \cap X_{5}\right)\right) \cap\left(X_{1} \backslash X_{9}\right)\right)$


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OOO® © © - e.g. $\left.\left(\left(X_{2} \cap X_{4}\right) \cup\left(X_{8} \cap X_{5}\right)\right) \cap\left(X_{1} \backslash X_{9}\right)\right)$
- $D$ changes dynamically under element insertion and deletion


## Our Result

- VC with outsourced storage for sets:
- query-specific proof-construction cost
- efficient non-interactive updates
- circuit-independent
- public verifiability
- concrete complexity analysis
- low involved constants


## Our Result

- Setup cost:
- client's pre-processing cost $\rightarrow O(|D|)$
- Given query $Q$ computable in $O(N)$ with answer $A$ :
- verification time $O(|Q|+|A|)$
- proof size $O(|Q|)$
- proof construction $O(N)$
- Update cost:
- $O(1)$ operations for client and server


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- Given query $Q$ computable in $O(N)$ with answer $A$ :
- verification time $O(|Q|+|A|)$
- proof size $O(|Q|)$ independent of
- proof construction $O(N)$ cardinalities of other sets
- Update cost:
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## Large Intermediate Results



- Verification cost and proof size should be oblivious to the set cardinalities (except for answer set)


## Main Idea (attempt 1)

[Papamanthou,Tamassia,Triandopoulos'11]

- construction for a single set operation based on bilinear accumulators



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- construction for a single set operation based on bilinear accumulators
- Apply repeatedly per operation?



## Main Idea (attempt 1)



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- Not efficient!
- Intermediate sets possibly much larger than answer


## Main Idea (attempt 2)



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- Remove intermediate sets


## Security Proof

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- Exists operation with honest input $A, B$, cheating output $C$ and proof $\Pi_{i}$


## Problem



- What is the value of set $C$ ?
- even the adversary may not know!


## Solution

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- Witness $\rightarrow$ cheating sets


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- Constant size
- only two additional group elements on $\Pi_{i}$
- Matches nicely with bilinear accumulators
- "accumulators with knowledge"


## Conclusion

- Verifiable Computation
- numerous general solutions in literature
- asymptotically excellent but not practical for general deployment yet (continuous improvements though... [SBV'12],[PGHR'13],[BCGTV'13], etc.)
- Our work: a protocol for specific functions
- sacrifice generality for practicality
- Follow-up [Kosba, Papadopoulos, Papamanthou, Sayed, Shi, Triandopoulos]
- constant-size proofs
- extends the Quadratic Span Program framework
- server cost $\sim 30 x$ smaller than [PGHR'13]


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